Christopher Barrett

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Software development student with an interdisciplinary background in writing & digital media. Brings a passion for innovative software and elegant code, a proven ability to work across teams in creative and technical settings, and strong communication skills.

🌐 cpbarrett9.github.io   in linkedin.com/in/cpbarrett9   github.com/cpbarrett9

PROFESSIONAL EXPERIENCE

Sound Designer, Game Master   Sep 2023 - June 2025
Cognition Escapes - Seattle Live Escape Games   Seattle, WA

Responsible for producing, mixing, and selecting sound effects/music for interactive experiences. Day-to-day duties included greeting and interacting with guests, monitoring games, and providing timely hints.

Section Editor   Sep 2022 - Aug 2023
Jeopardy Literary Magazine · Issue 59   Bellingham, WA

Leadership position with duties including reading and editing submissions, hosting community outreach events, organizing student volunteers, writing and distributing promotional copy, and coordinating publicity.

Production Assistant   Jan - June 2023
Sound.Out.Radio   Bellingham, WA

Internship involving the operating e-station software (Radio.co), selecting and producing original material, managing audio and digital livestreams, and maintaining a consistent brand and artistic vision for the project.

EDUCATION

M.S. in Software Development
Victoria University of Wellington
Wellington, New Zealand · 2026

B.A. in English, Art History
Western Washington University
Bellingham, USA · 2023

SKILLS

Languages

Python   Java   JavaScript

C#   PHP   HTML & CSS

Technologies

Azure   AWS   MySQL

AI & Machine Learning

Microsoft Office Suite   GIS

Adobe Creative Suite   SQLite

PROJECTS

Wellington Sculpture Map
 github.com/cpbarrett9/WGTN-Sculptures
An interactive map of public sculptures in Wellington, NZ. Created for the Wellington Sculpture Trust.

Python   JavaScript   CSS   HTML   GIS

Motivation Garden
 github.com/cpbarrett9/motivation-garden
A game-ified productivity app that rewards completed tasks with items for a virtual garden.

Java   Swing

wgtnstreetscans.pics
 github.com/cpbarrett9/wgtnstreetscans.pics
A web image archive of found textures captured with a portable scanner around Wellington, NZ.

SQL   JavaScript   CSS   PHP

Fish Game
 github.com/cpbarrett9/fish-game
An arcade-style game where you eat smaller fish and avoid larger fish.

GDScript (Python)   Godot   Game Design