

# Christopher Barrett



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Software development student with an interdisciplinary background in writing & digital media. Brings a passion for innovative software and elegant code, a proven ability to work across teams in creative and technical settings, and strong communication skills.



[cpbarrett9.github.io](https://github.com/cpbarrett9)



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[github.com/cpbarrett9](https://github.com/cpbarrett9)

## PROFESSIONAL EXPERIENCE

### Sound Designer, Game Master

Cognition Escapes - Seattle Live Escape Games

Sep 2023 - June 2025

Seattle, WA

Responsible for producing, mixing, and selecting sound effects/music for interactive experiences. Day-to-day duties included greeting and interacting with guests, monitoring games, and providing timely hints.

### Section Editor

Jeopardy Literary Magazine · Issue 59

Sep 2022 - Aug 2023

Bellingham, WA

Leadership position with duties including reading and editing submissions, hosting community outreach events, organizing student volunteers, writing and distributing promotional copy, and coordinating publicity.

### Production Assistant

Sound.Out.Radio

Jan - June 2023

Bellingham, WA

Internship involving the operating e-station software (Radio.co), selecting and producing original material, managing audio and digital livestreams, and maintaining a consistent brand and artistic vision for the project.

## EDUCATION

### M.S. in Software Development

Victoria University of Wellington  
Wellington, New Zealand · 2026

### B.A. in English, Art History

Western Washington University  
Bellingham, USA · 2023

## SKILLS

### Languages

- Python
- Java
- JavaScript
- C#
- PHP
- HTML, CSS

### Technologies

- AWS
- MySQL
- SQLite
- Microsoft Office Suite
- Adobe Creative Suite

## PROJECTS

### Wellington Sculpture Map

[github.com/cpbarrett9/WGTN-Sculptures](https://github.com/cpbarrett9/WGTN-Sculptures)

An interactive map of public sculptures in Wellington, NZ. Created for the Wellington Sculpture Trust.

Python

JavaScript

CSS

HTML

### wgtnstreetscans.pics

[github.com/cpbarrett9/wgtnstreetscans.pics](https://github.com/cpbarrett9/wgtnstreetscans.pics)

A web image archive of found textures captured with a portable scanner around Wellington, NZ.

SQL

JavaScript

CSS

PHP

### Motivation Garden

[github.com/cpbarrett9/motivation-garden](https://github.com/cpbarrett9/motivation-garden)

A game-ified productivity app that rewards completed tasks with items for a virtual garden.

Java

Swing

### Fish Game

[github.com/cpbarrett9/fish-game](https://github.com/cpbarrett9/fish-game)

An arcade-style game where you eat smaller fish and avoid larger fish.

GDScript (Python)

Godot

Game Design