

# Christopher Barrett

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Software development student with a background in writing, digital media, and music technology. Brings a proven ability to work across teams in creative and technical settings, strong communication skills, and collaborative project experience in interdisciplinary environments.

## PROFESSIONAL EXPERIENCE

### Sound Designer, Game Master

Cognition Escapes - Seattle Live Escape Games

Sep 2023 - June 2025

Seattle, WA

Responsible for producing, mixing, and selecting sound effects/music for interactive experiences. Day-to-day duties include greeting and interacting with guests, setting up storylines, running games, and providing timely hints.

### Section Editor

Jeopardy Literary Magazine · Issue 59

Sep 2022 - Aug 2023

Bellingham, WA

*Campus literary & fine arts publication showcasing the works of students, faculty, and alumni.*

Leadership position with duties including reading and editing submissions, managing an online submissions platform, holding academic office hours, hosting community outreach events, organizing student volunteers, writing and distributing promotional copy, and coordinating publicity.

### Production Assistant

Sound.Out.Radio

Jan - June 2023

Bellingham, WA

*Experimental e-station featuring soundscapes and sonic art from WWU's Fine Arts department.*

Internship with duties included operating e-station software (Radio.co), selecting and producing original material, managing audio and digital livestreams, and maintaining a consistent brand and artistic vision for the project.

## VOLUNTEERING

### Docent

The Seattle Art Museum

Jan - Sep 2024

Seattle, WA

Weekly educational tours of the Olympic Sculpture Park given to school groups and general audiences. Required an expertise in the sculpture park's collection and the broader Northwest art scene, public speaking, crowd coordination, childcare skills, and ESL accommodations.

### DJ, News Broadcaster

KUGS FM Radio

Sept 2022 - Aug 2023

Bellingham, WA

*Student-Operated Radio Station at Western Washington University.*

Hosted and produced weekly music and news programming. Required intimate knowledge of FCC regulations, planning and approval of playlists, on-air speaking, and the operation of analog and digital broadcasting tools.

## EDUCATION

### M.S. in Software Development

Victoria University of Wellington  
Wellington, New Zealand · 2026

### B.A. in English, Art History

Western Washington University  
Bellingham, USA · 2023

## SKILLS

### Audio & Music Production

- Pro Tools, Adobe Audition, FL Studio 20, Analog Gear

### Video & Photo Editing

- Adobe Premiere Pro, Adobe Photoshop, Adobe InDesign

### Content & Copy Editing

- Associated Press, Chicago Manual Style

### Game Design

- Game Maker Studio 2, Visual Studio Code, Godot Engine

## CERTIFICATIONS

### Music Technology

Shoreline Community College · 2025  
*9-month intensive overview of digital music production and audio engineering.*

### Copy Editing

Writer's Digest University · 2022  
*Curriculum included: grammar, AP/CMS style, editing for content, insights into the publishing industry.*

## PROJECTS & RECOGNITIONS

### "On the Backs of Salmon" - <https://youtu.be/5RBoUdsHudc>

Documentary Short Film · Writer and Editor

*Best Short Form Non-Fiction, Nat'l Academy of Television Arts & Sciences; Best Writer and Best Short Form Non-Fiction, Northwest Emmy Awards*

### "Leija Farr: Seattle's Youth Poet Laureate Finds Activism in Poetry"

Journalism (Review)

*Superior Writing Award, The Journalism Education Association*

### "Chimera" - <https://tinyurl.com/jeochimera>

Flash Fiction

*2nd Place, Jeopardy Magazine Horror Flash Contest*

### "Hugo's Number" - <https://cpbarrett.itch.io/hugos-number>

Video Game/Interactive Script

### "Static" - <https://tinyurl.com/staticfilm>

Experimental Animation