```
%8:
                                                                                %mul.i.i = shl i64 %5, 8
                                                                                %cmp458.i = icmp sqt i32 %3, 0
                                                                                \%9 = \text{sext i} 32 \%2 \text{ to i} 64
                                                                                %wide.trip.count.i = zext i32 %3 to i64
                                                                                br label %pregion for entry.entry.i
                                                            pregion for entry.entry.i:
                                                            % [\cos \overline{1} + \cos \overline{1}] = \cos \overline{1} [ %24, %for.end30.r exit.i ]
                                                            %add1.i.i = add nuw nsw i64 % local id x.0, %mul.i.i, !llvm.access.group !12
                                                            %conv.i = trunc i64 %add1.i.i to i32, !llvm.access.group!12
                                                            %mul.i = mul nsw i32 %conv.i, %2, !llvm.access.group !12
                                                            %add.i = add nsw i32 %mul.i, %conv.i, !llvm.access.group !12
                                                            %idxprom.i = sext i32 %add.i to i64, !llvm.access.group !12
                                                            %arravidx.i = getelementptr inbounds float, float* %0, i64 %idxprom.i.
                                                            ...!llvm.access.group!12
                                                            store float 1.000000e+00, float* %arrayidx.i, align 4, !tbaa !14,
                                                            ...!llvm.access.group!12
                                                            %j2.060.i = add i32 %conv.i, 1, !llvm.access.group !12
                                                            %cmp61.i = icmp slt i32 %j2.060.i, %2, !llvm.access.group !12
                                                            br i1 %cmp61.i, label %for.cond3.preheader.lr.ph.i, label
                                                            ... %for.end30.r exit.i, !llvm.access.group !12
                                                                                                                         F
                                             for.cond3.preheader.lr.ph.i:
                                              %sext.i = shl i64 %add1.i.i, 32, !llvm.access.group !12
                                              %10 = ashr exact i64 %sext.i, 32, !llvm.access.group !12
                                              %11 = sext i32 %j2.060.i to i64, !llvm.access.group !12
                                              %12 = sext i32 %mul.i to i64, !llvm.access.group !12
                                              br label %for.cond3.preheader.i, !llvm.access.group !12
                                 for.cond3.preheader.i:
                                 %indvars.iv.next67.i5 = phi i64 [ %indvars.iv.next67.i, %for.end.i ], [ %11,
                                 ... %for.cond3.preheader.lr.ph.i ]
                                 %13 = add nsw i64 %indvars.iv.next67.i5, %12, !llvm.access.group !12
                                 %arrayidx19.i = getelementptr inbounds float, float* %0, i64 %13.
                                 ...!llvm.access.group!12
                                 %.pre.i = load float, float* %arrayidx19.i, align 4, !tbaa !14,
                                 ...!llvm.access.group!12
                                 br i1 %cmp458.i, label %for.body6.i.preheader, label %for.end.i,
                                 ...!llvm.access.group!12
                                                                                           F
                                                   Τ
                                  for.body6.i.preheader:
                                   br label %for.body6.i
for.body6.i:
%indvars.iv.next.i3 = phi i64 [ %indvars.iv.next.i, %for.body6.i ], [ 0,
... %for.body6.i.preheader ]
%14 = phi float [ %20, %for.body6.i ], [ %.pre.i, %for.body6.i.preheader ] %15 = mul nsw i64 %indvars.iv.next.i3, %9, !llvm.access.group !12
%16 = add nsw i64 %15, %10, !llvm.access.group !12
%arrayidx10.i = getelementptr inbounds float, float* %1, i64 %16,
...!llvm.access.group!12
%17 = load float, float* %arrayidx10.i, align 4, !tbaa !14,
...!llvm.access.group!12
%18 = add nsw i64 %15, %indvars.iv.next67.i5, !llvm.access.group !12
%arrayidx14.i = getelementptr inbounds float, float* %1, i64 %18,
...!llvm.access.group!12
%19 = load float, float* %arrayidx14.i, align 4, !tbaa !14,
...!llvm.access.group!12
%20 = tail call float @llvm.fmuladd.f32(float %17, float %19, float %14) #3,
...!llvm.access.group!12
store float %20, float* %arrayidx19.i, align 4, !tbaa !14,
...!llvm.access.group!12
%indvars.iv.next.i = add nuw nsw i64 %indvars.iv.next.i3, 1,
...!llvm.access.group!12
%exitcond.not.i = icmp eq i64 %indvars.iv.next.i, %wide.trip.count.i,
...!llvm.access.group!12
br i1 %exitcond.not.i, label %for.end.i.loopexit, label %for.body6.i,
...!llvm.loop!18,!llvm.access.group!12
                                                            F
                   for.end.i.loopexit:
                   %.lcssa = phi float [ %20, %for.body6.i ]
                   br label %for.end.i
                              for.end.i:
                              %21 = phi float [ %.pre.i, %for.cond3.preheader.i ], [ %.lcssa,
                              ... %for.end.i.loopexit ]
                              %22 = mul nsw i64 %indvars.iv.next67.i5, %9, !llvm.access.group !12
                              %23 = add nsw i64 %22, %10, !llvm.access.group !12
                              %arrayidx27.i = getelementptr inbounds float, float* %0, i64 %23,
                              ...!llvm.access.group!12
store float %21, float* %arrayidx27.i, align 4, !tbaa!14,
                              ...!llvm.access.group!12
                              %indvars.iv.next67.i = add nsw i64 %indvars.iv.next67.i5, 1,
                              ...!llvm.access.group!12
                              %lftr.wideiv.i = trunc i64 %indvars.iv.next67.i to i32, !llvm.access.group
                              ...!12
                              %exitcond72.not.i = icmp eq i32 %lftr.wideiv.i, %2, !llvm.access.group !12
                              br i1 %exitcond72.not.i, label %for.end30.r exit.i.loopexit, label
                              ... %for.cond3.preheader.i, !llvm.loop !20, !llvm.access.group !12
                                                                                        F
                                                          for.end30.r exit.i.loopexit:
                                                          br label %for.end30.r exit.i
                                                                            for.end30.r exit.i:
                                                                            \%24 = add nuw nsw i64 \% local id x.0, 1
                                                                            %exitcond.not = icmp eq i\overline{64} %2\overline{4}. \overline{2}56
                                                                            br i1 %exitcond.not, label %corr kernel.exit, label
                                                                            ... %pregion for entry.entry.i, !llvm.loop!21
                                                                               corr kernel.exit:
                                                                                ret void
```