2015 Advanced Computer Networks Homework 3

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利用TCP Socket實作一個多人聊天室。

練習在 mininet 下執行這個程式。

1. **Server:** (70%)

1. Use multi-thread to handle requests from clients.

```
while(1){
    if ( (ClientDescriptor = accept(SockDescriptor, (struct sockaddr*)&client_addrIpv4, &CliAddressLen)) < 0)
        perror("accept_error");exit(1);
    }
    printf("%s\n","Accept New One Connect");
    Member *temp = (Member *)malloc(sizeof(Member));
    temp->fd = ClientDescriptor;
    temp->prev=NULL;
    temp->next=NULL;
    pthread_create(&(temp->thread), &attr, &recv_from_client,(void *)temp );
}
```

2. List all the members and chat room online, client can choose which room to join.

(if no group then user create group, B0X3040ABC→5XABC B013040033 port is 51033)

```
Int addr:10,0,0.1 Exast;10,255,255 Mask:255,0,0.0 inets addr: f00::2020:reoff::redef:5coc/4 Scopertink IP BROWLOSE RENNIK MLTICES minuted in the second of t
```

H2建group1, H4建group2,H3加入group1

(List all the members and chat room online)

```
To contRibuntur!"/Resktop/RdvanceComputerNetwork/HMS* ./client 10.0.0.1 51033

titacopt New One Connect proup!
    Origin Sendlessage = HI:****
    Accept New One Connect proup!
    Origin Sendlessage = HI:****
    Accept New One Connect proup!
    Origin Sendlessage = HI:****
    Accept New One Connect proup!
    Accept New One Connect proup:
    Accept New One Connect proup:
```

- 3. Handle clients request: (都同上圖)
 - i 訊息傳送給同一個群組下的成員。

H2 (peter) say HAAAAAAAAA , H3(bom)can listen it,H4 can not listen

ii 判斷訊息傳送的對象是人還是群組並將訊息傳給指定的人或者群組。

H4 say /W peter GGGGGGGGGGGG , H2 can listen

H4 say /W group1 wwwwwwwwwwwwww , H2& H3can listen

iii 有人加入聊天室或者離開聊天室時,通知所有的成員。

H2(peter) say Bye ,other gets message !!Server Note Client peter Exit

2. **Client:** (15%)前面的圖片皆有

Usage: ./client <Server IP> <Port number>

- 1. Connect to server.
- 2. 2. Handle input:

i <Message>

訊息傳送給同一個群組下的成員

ii/W<Name or room> <Message>

判斷訊息傳送的對象是人還是群組並將訊息傳給指定的人或者群組

iii Bye

中斷連線

3. 執行環境: (15%)

練習在 mininet 下建立不只 2 個 host 並且可以互相 ping 到建立

```
cpeter@ubuntu:~/Desktop/AdvanceComputerNetwork/HW3$ sudo mn --topo single,4
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2 h3 h4
*** Adding switches:
s1
*** Adding links:
(h1, s1) (h2, s1) (h3, s1) (h4, s1)
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller
*** Starting 1 switches
s1
*** Starting CLI:
mininet>
```

PingAll,net

```
cpeter@ubuntu: ~/Desktop/AdvanceComputerNetwork/HW3
*** Adding links:
(h1, s1) (h2, s1) (h3, s1) (h4, s1)
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller
*** Starting 1 switches
s1
*** Starting CLI:
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3 h4
h2 -> h1 h3 h4
h3 -> h1 h2 h4
h4 -> h1 h2 h3
*** Results: 0% dropped (12/12 received)
mininet> net
h1 h1-eth0:s1-eth1
h2 h2-eth0:s1-eth2
h3 h3-eth0:s1-eth3
h4 h4-eth0:s1-eth4
s1 lo: s1-eth1:h1-eth0 s1-eth2:h2-eth0 s1-eth3:h3-eth0 s1-eth4:h4-eth0
c0
```

Xterm

```
root@ubuntu:~/Desktop/AdvanceComputerNetwork/HW3#
h1 h2 h3 h4
*** Starting controller
                                                                                                         ≥sk
*** Starting 1 switches
                                                                                                         er.
*** Starting CLI:
mininet> pingall
htmere pengate
h1 -> h2 h3 h4
h2 -> h1 h3 h4
h3 -> h1 h2 h4
h4 -> h1 h2 h3
*** Results: 0% dropped
mininet> net
h1 h1-eth0:s1-eth1
h2 h2-eth0:s1-eth2
h3 h3-eth0:s1-eth3
h4 h4-eth0:s1-eth4
s1 lo: s1-eth1:h1-eth0 s1-eth2:h2-eth0 s1-eth3:h3-eth0 s1-eth4:h4-eth0
mininet> xterm h1
mininet> xterm h2
mininet> xterm h3
mininet> xterm h4
mininet> []
```

Ifconfig h1~h4 is 10.0.0.1~4

