

Perl Data Structures - 18-Week Teaching Plan

Week-by-Week Breakdown:

1. ****Introduction to Perl & Data Structures****

- Perl syntax overview (comparison with C)
- Scalars, arrays, hashes, and references
- Articles:
 - [Perl Basics](https://perldoc.perl.org/perlintro)
 - [Perl References and Data Structures](https://perldoc.perl.org/perlreftut)

2. ****Arrays and List Processing****

- Array operations: push, pop, shift, unshift
- Slices, sorting, and transformations
- Article: [Perl Arrays](https://perldoc.perl.org/perldata)

3. ****Hashes: Perl's Built-in Hash Table****

- Hash operations, usage, and best practices
- Example: Implementing a frequency counter
- Article: [Perl Hashes](https://perldoc.perl.org/perlfunc#Hash-Functions)

4. ****References and Nested Data Structures****

- Pointers vs. references (comparison with C)
- Multi-dimensional arrays and hashes of hashes
- Article: [Advanced Data Structures in Perl](https://perldoc.perl.org/perldsc)

5. ****Stacks (LIFO)****

- Implementing stacks using arrays
- Using packages and subroutines for modular design
- Article: [Perl Stack Implementation](https://www.perlmonks.org/?node_id=900900)

6. ****Queues (FIFO)****

- Implementing queues with arrays
- Circular queues and performance considerations

- Article: [Perl Queue Implementation](https://www.perlmonks.org/?node_id=1028569)

7. ****Linked Lists****

- Implementing singly and doubly linked lists in Perl
- Comparison with C's pointer-based implementation

- Article: [Perl Linked Lists](https://www.perlmonks.org/?node_id=286445)

8. ****Trees and Binary Search Trees (BST)****

- Tree structures using hashes and references
- Implementing insert, delete, and traversal

- Article: [Perl Binary Trees](https://www.perlmonks.org/?node_id=166097)

9. ****Heap and Priority Queue****

- Implementing heaps using arrays
- Using CPAN's `Heap::Simple`
- Article: [Heap in Perl](https://metacpan.org/pod/Heap::Simple)

10. ****Graphs and Graph Traversals****

- Representing graphs using adjacency lists
- BFS and DFS implementation

- Article: [Graph Algorithms in Perl](https://www.perlmonks.org/?node_id=379374)

11. ****Sorting Algorithms****

- Implementing Bubble, Merge, and QuickSort in Perl
- Benchmarking and optimization

- Article: [Sorting in

Perl](https://www.perlmonks.org/?node_id=236206)

12. **Hashing and Bloom Filters**

- Custom hash functions
- Implementing Bloom filters for efficient lookups

- Article: [Perl Bloom Filters](https://www.perlmonks.org/?node_id=11104506)

13. **Tries and String Matching Algorithms**

- Building a trie for dictionary lookup
- Implementing Knuth-Morris-Pratt (KMP) and Rabin-Karp

- Article: [Perl Trie Implementation](https://www.perlmonks.org/?node_id=627977)

14. **Perl's Built-in Data Handling (DBM, Storable, JSON)**

- Using `DB_File` and `Storable` for persistent storage
- Working with JSON data structures
- Article: [Storable Module](<https://perldoc.perl.org/Storable>)

15. **Object-Oriented Perl for Data Structures**

- Implementing data structures as Perl objects
- Using `bless` and encapsulation
- Article: [Object-Oriented Perl](<https://perldoc.perl.org/perlobj>)

16. **Perl Modules and CPAN for Data Structures**

- Exploring CPAN modules for common data structures
- Installing and using `Tie::Hash` for custom hash behaviors

- Article: [Perl CPAN Modules for Data Structures](https://www.perlmonks.org/?node_id=27653)

17. **Final Project: Implementing a Custom Data Structure**

- Assign students a unique problem to solve
- Example: Implementing an LRU Cache or a Social Network Graph

- Article: [LRU Cache in

Perl](https://www.perlmonks.org/?node_id=1172807)

18. **Review, Optimization, and Future Learning Paths**

- Profiling and debugging Perl data structures
- Advanced concepts: Memoization, Lazy Evaluation, Functional Perl
- Articles:
 - [Profiling Perl Code](https://www.perlmonks.org/?node_id=235766)
 - [Functional Perl](<https://www.perl.com/article/functional-programming-in-perl/>)