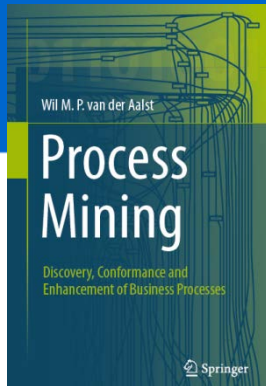


Process Mining: Data Science in Action

Two-Phase Process Discovery And Its Limitations

prof.dr.ir. Wil van der Aalst
www.processmining.org



TU/e Technische Universiteit
Eindhoven
University of Technology

Where innovation starts

From event logs to transition systems to process models

different abstractions possible to mediate between overfitting and underfitting

discovery of concurrency

learn a transition system using a state abstraction

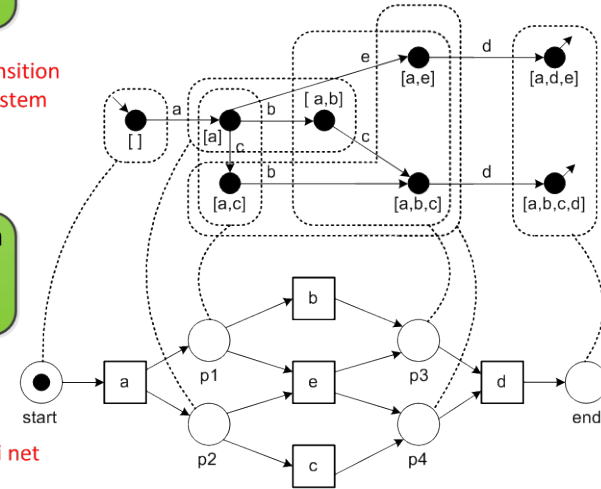
settings, e.g., thresholds

transform the transition systems into an equivalent Petri net

visualize (and convert if needed)

transition system

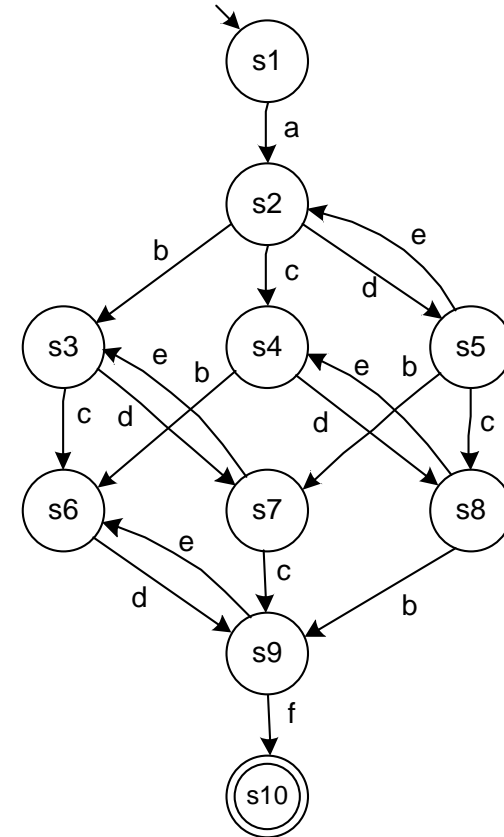
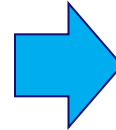
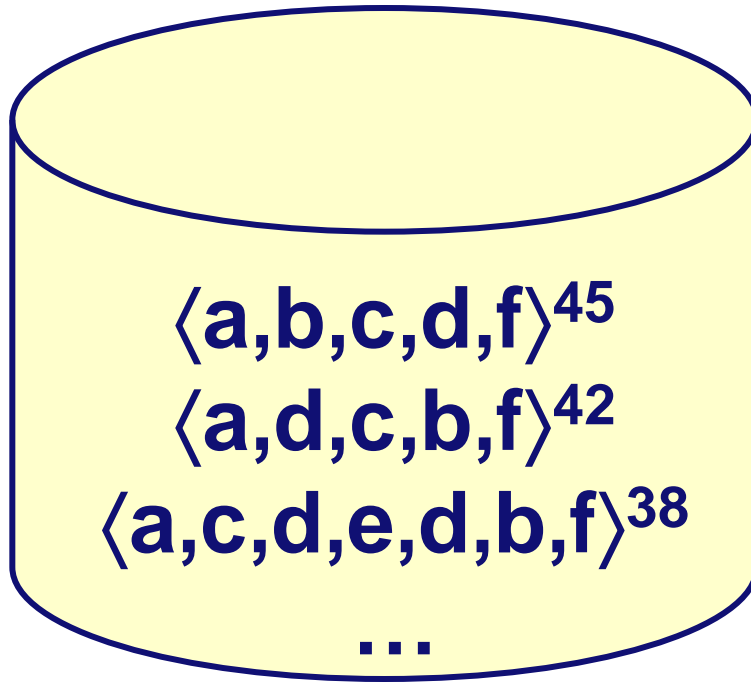
Petri net



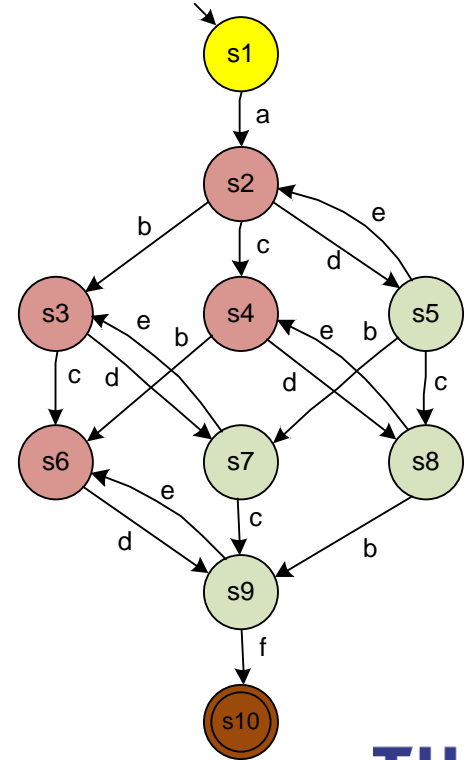
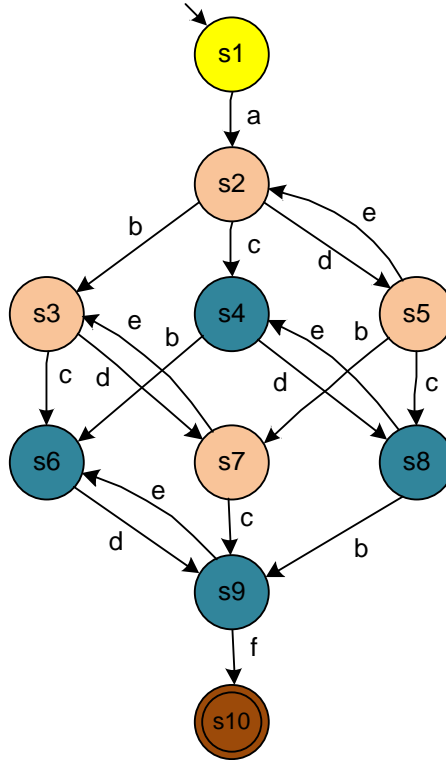
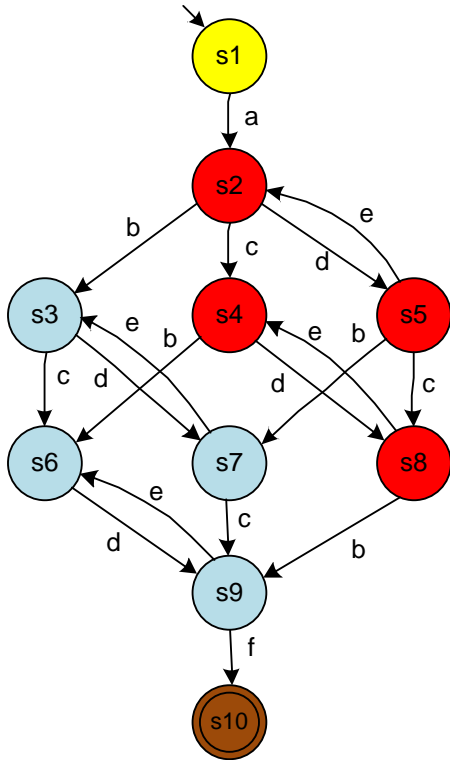
Algorithm discussed before

1. For each transition label in the transition system, a **transition** is added to the Petri net.
2. The **minimal non-trivial regions** are computed.
3. For each minimal non-trivial region in the transition system, a **place** is added.
4. The corresponding **arcs** are generated.
5. A **token** is added to each place that corresponds to a region containing the initial state.

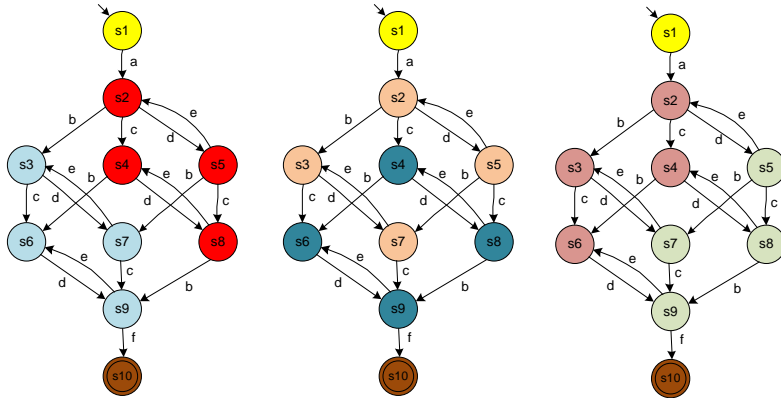
Example: event log to transition system



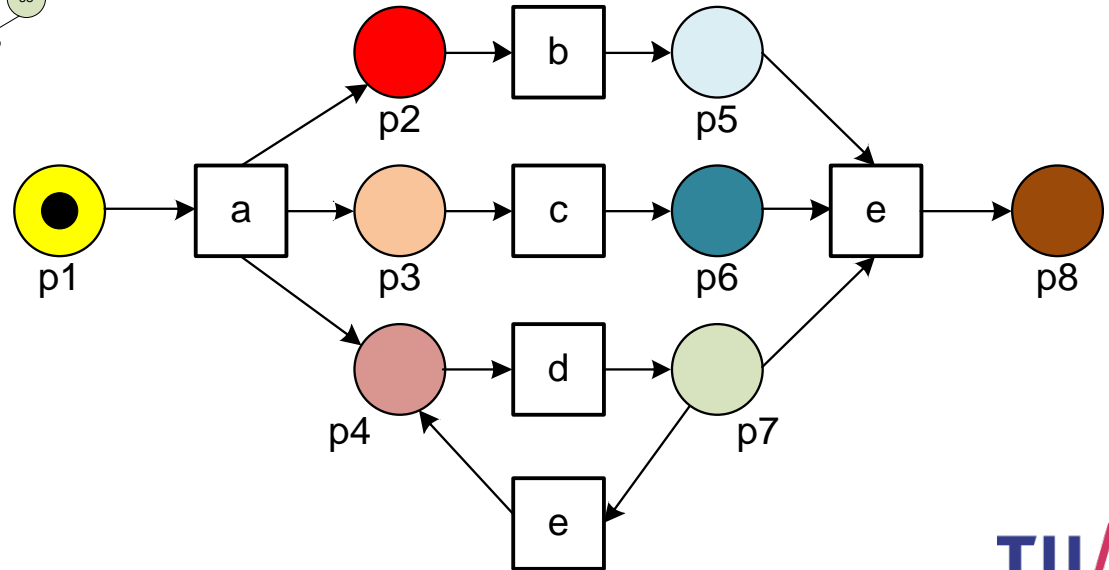
Example: Minimal non-trivial regions



Example: Minimal regions define places



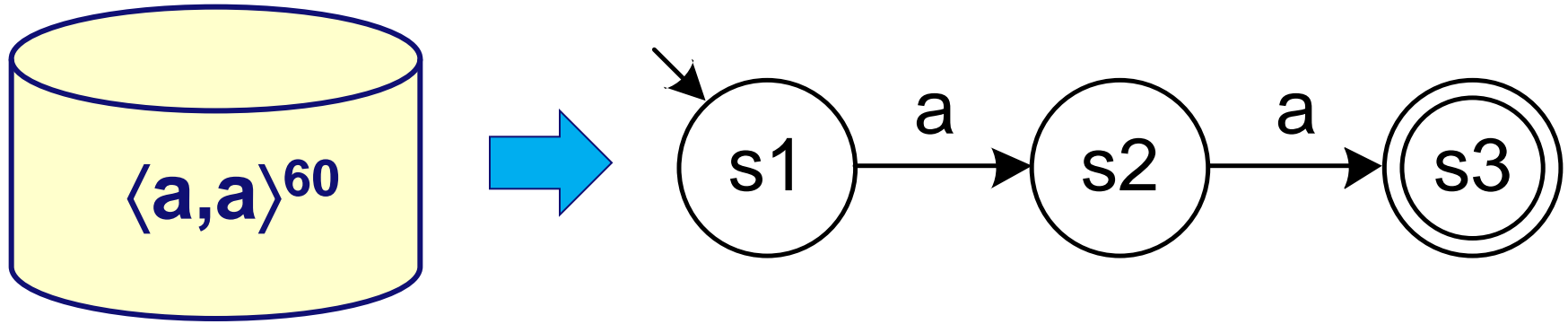
Transition system and Petri net are bisimilar.



Weaknesses of approach based on state-based regions

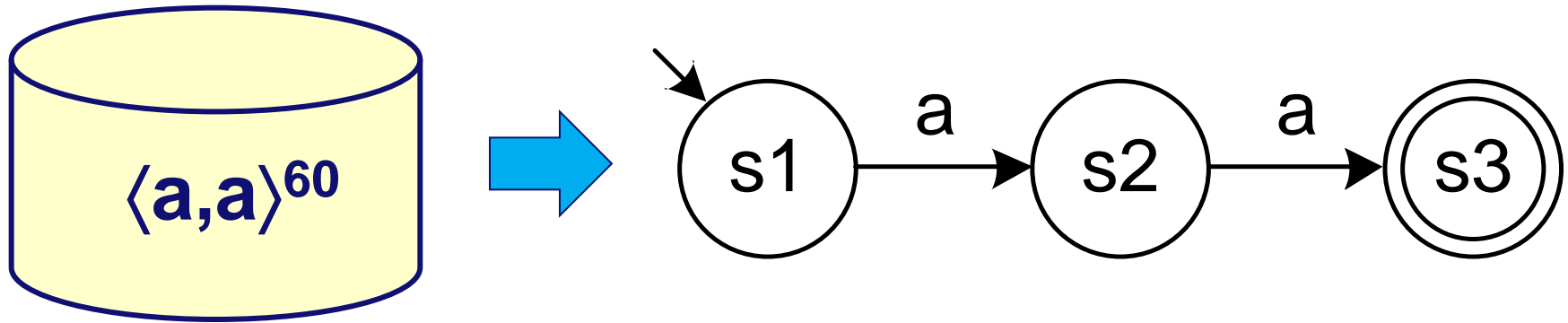
- Inability to discover particular **process constructs** (can be handled through extensions of the basic algorithm).
- Inability to **balance the four forces** (fitness, precision, generalization, and simplicity) well.

Question: Construct Petri net using regions



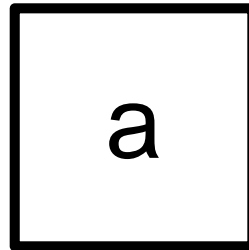
What is the Petri net constructed based on state-based regions?

Answer: Petri net without places



Only trivial regions: \emptyset and $\{s1, s2, s3\}$

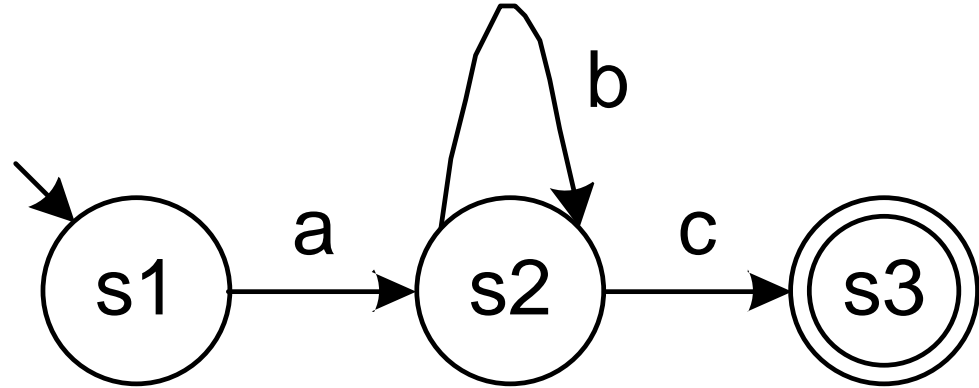
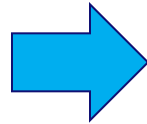
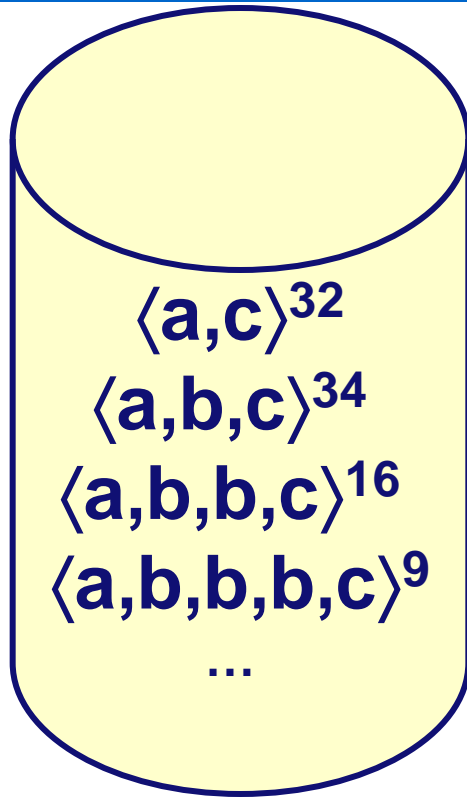
Petri net has no places:



Also allows for:

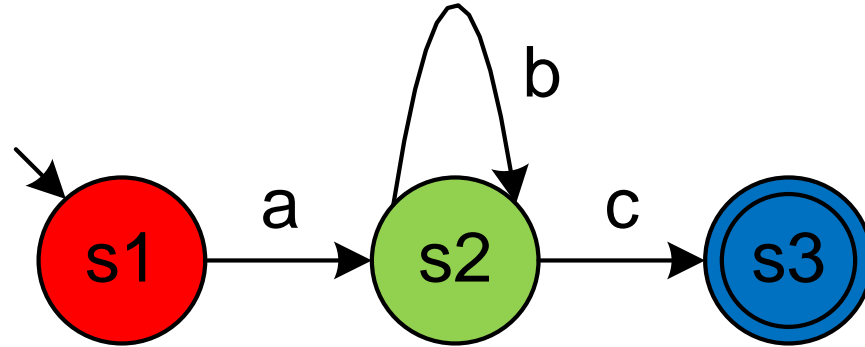
- $\langle a \rangle$
- $\langle a, a, a \rangle$
- $\langle a, a, a, a, a, a, a \rangle$

Question: Construct Petri net using regions



What is the Petri net constructed based on state-based regions?

Answer (1/2)



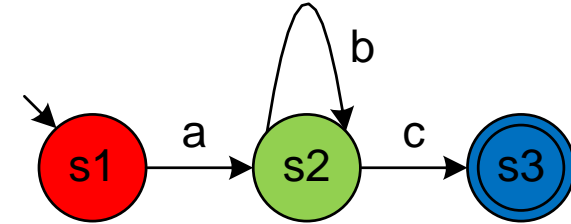
Note that b is never crossing.

Regions:

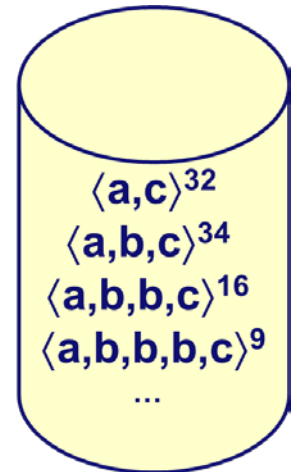
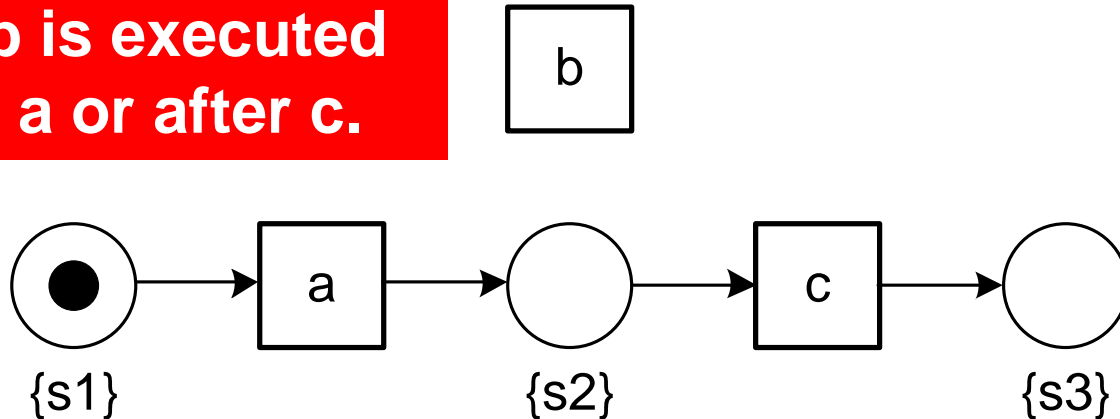
- **{s1}** (a exits, b and c do not cross)
- **{s2}** (a enters, b does not cross, c exits)
- **{s3}** (a and b does not cross, c enters)

Answer (2/2)

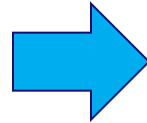
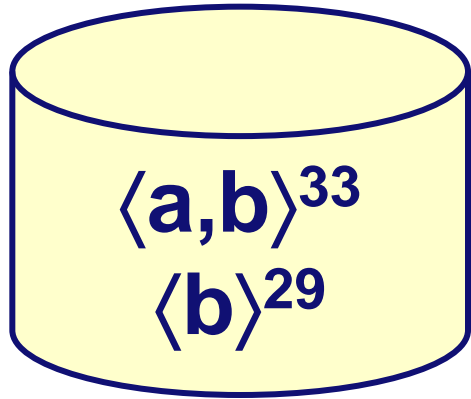
Three regions: $\{s1\}$, $\{s2\}$, and $\{s3\}$.



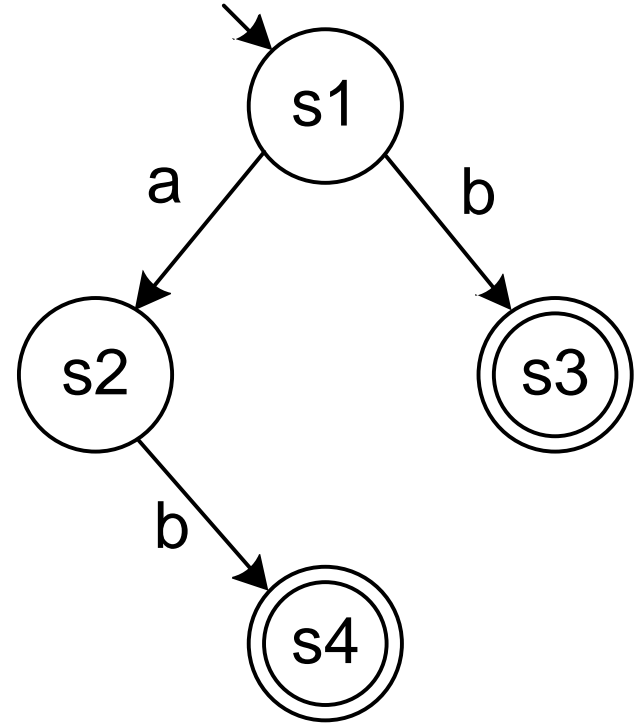
Resulting Petri net
allows for traces
where b is executed
before a or after c.



Question: Construct Petri net using regions



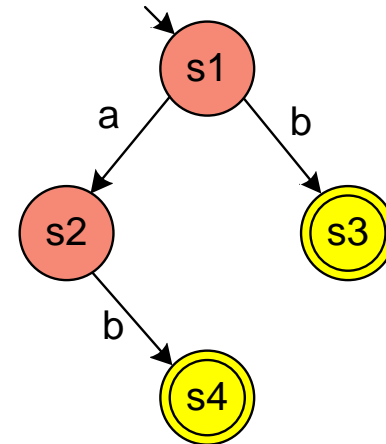
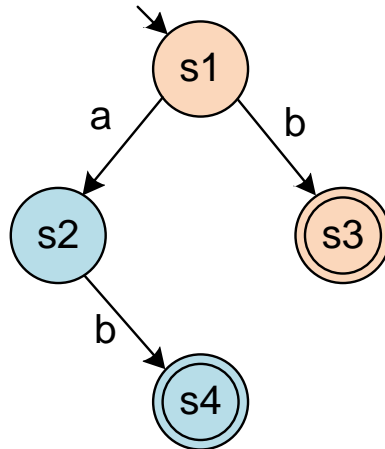
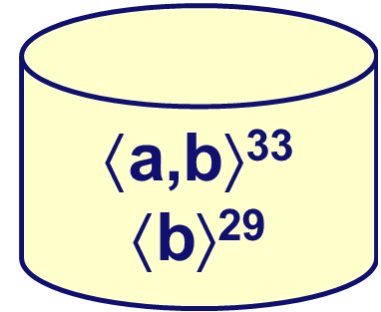
What is the Petri net constructed based on state-based regions?



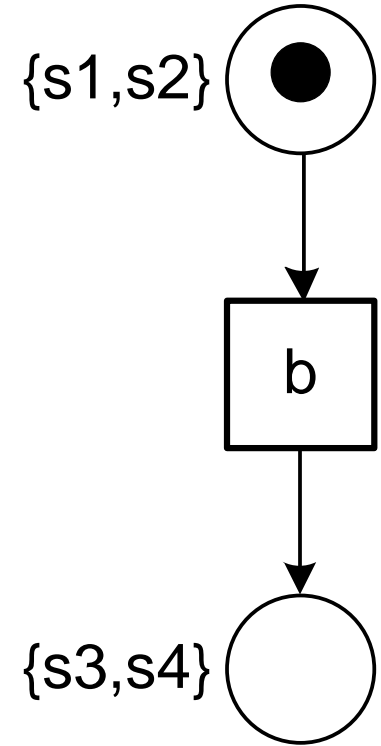
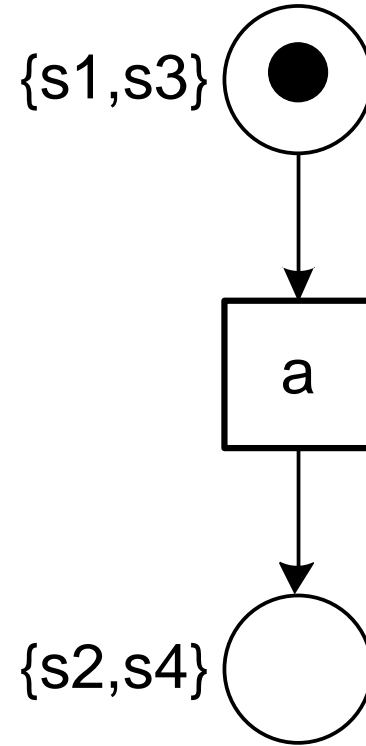
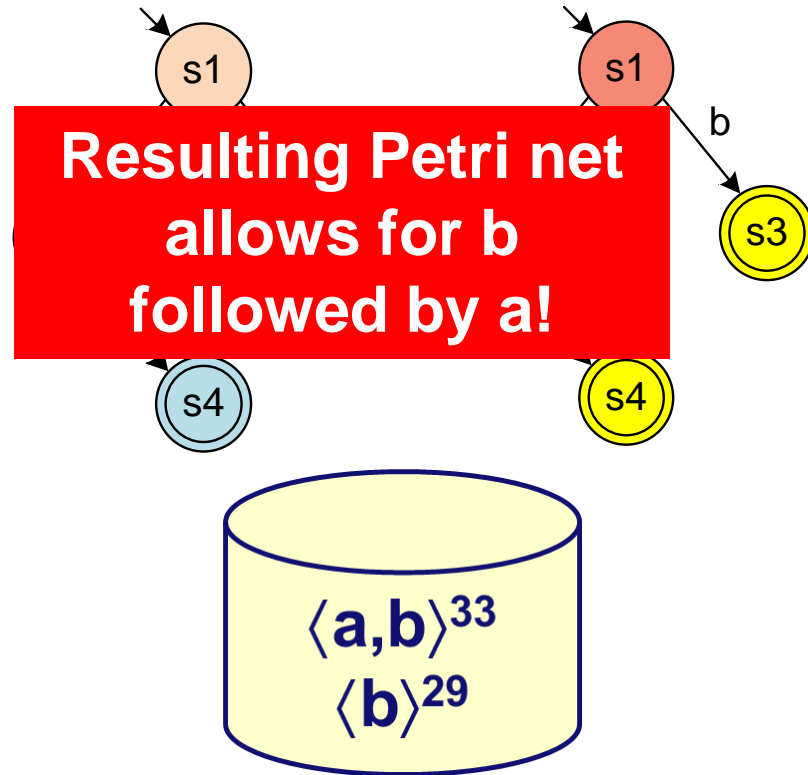
Answer (1/2)

Regions:

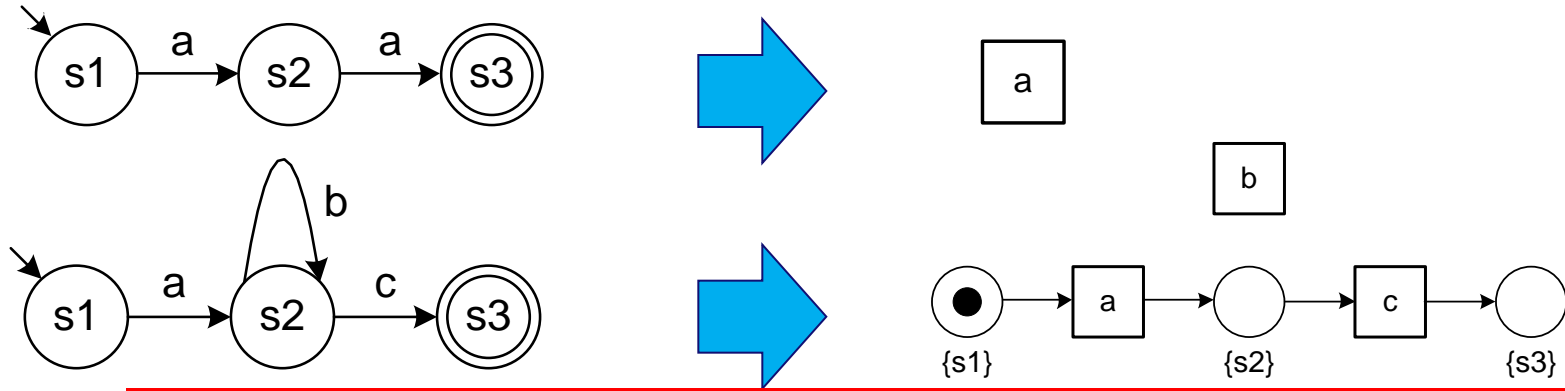
- $\{s1, s2\}$ (a does not cross, b exits)
- $\{s3, s4\}$ (a does not cross, b enters)
- $\{s1, s3\}$ (a exits and b does not cross)
- $\{s2, s4\}$ (a enters and b does not cross)



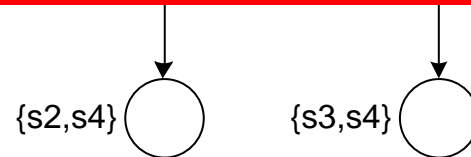
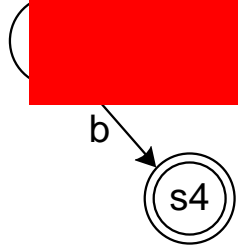
Answer (2/2)



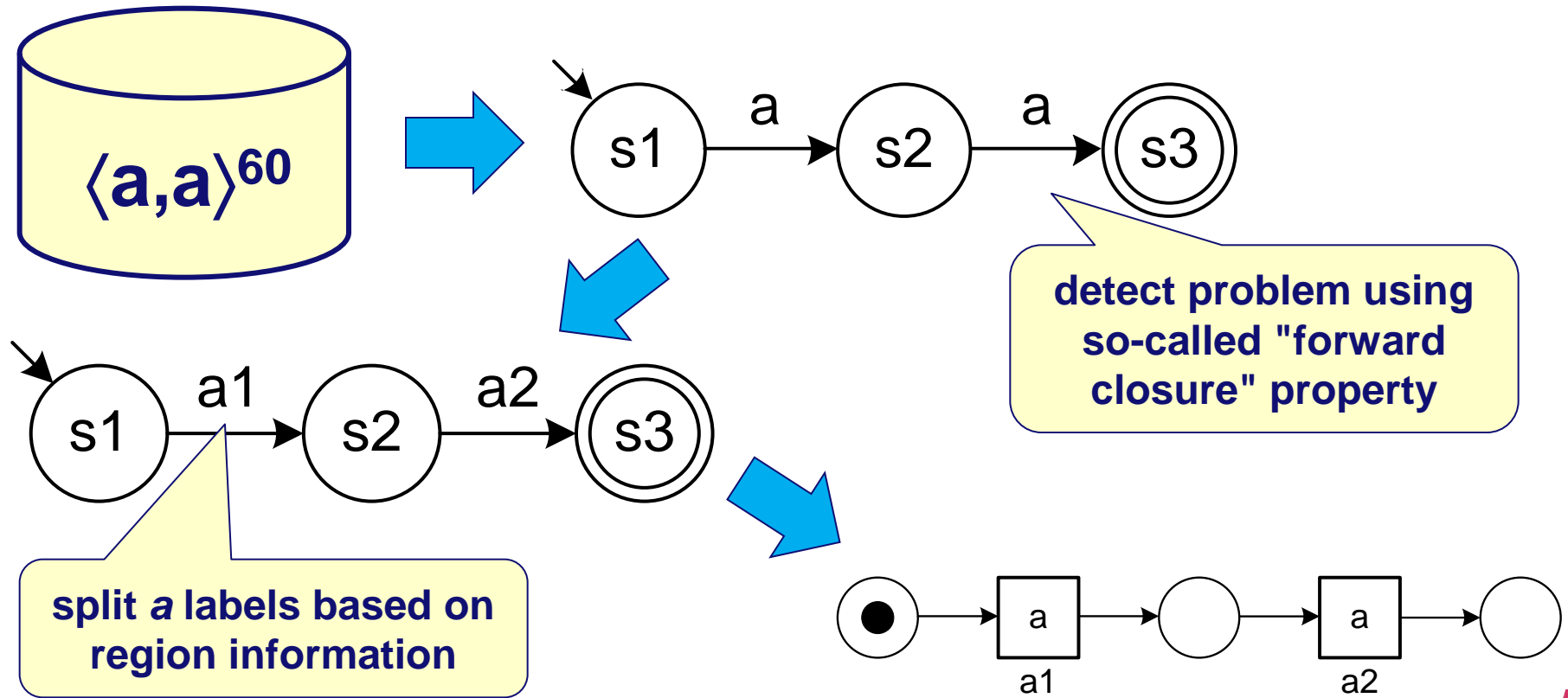
All underfitting ...



Petri net can simulate the behavior of the transition system, but not the other way around (no bisimulation).

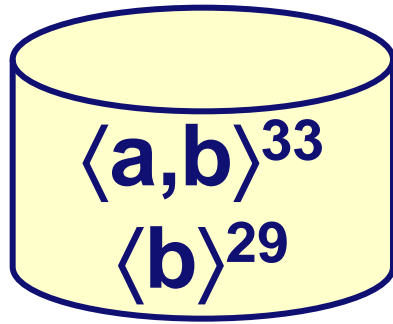


Refinement ensuring bisimulation

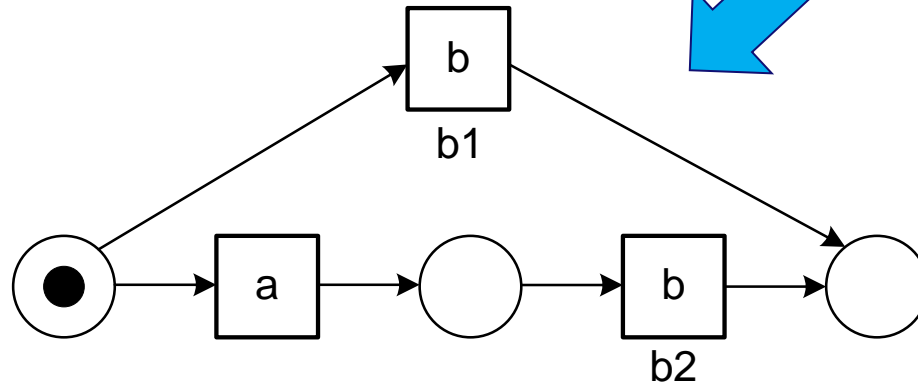
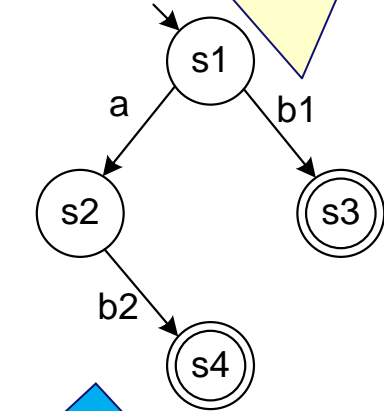
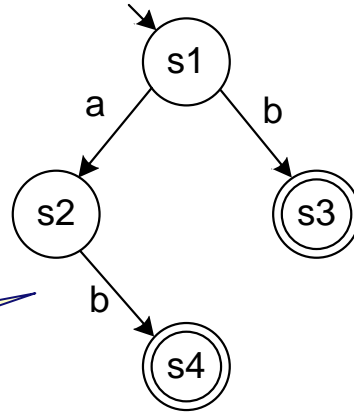


Refinement ensuring bisim

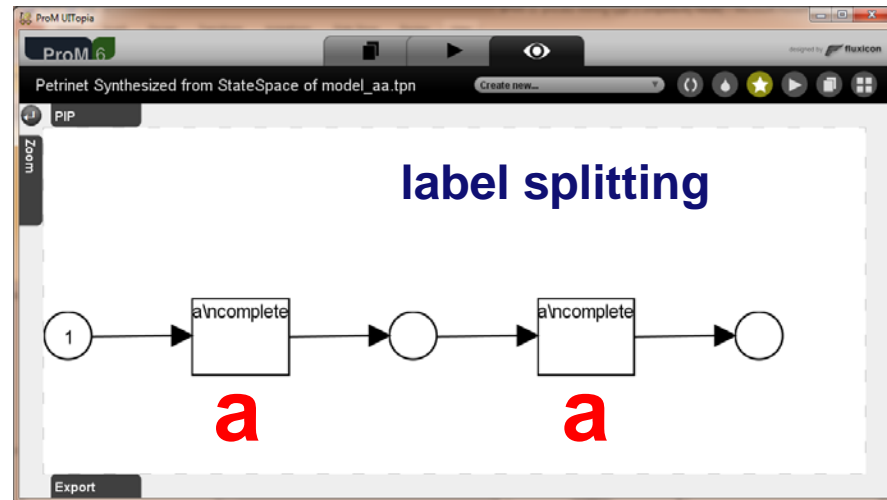
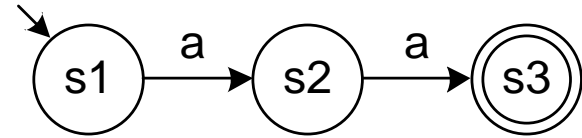
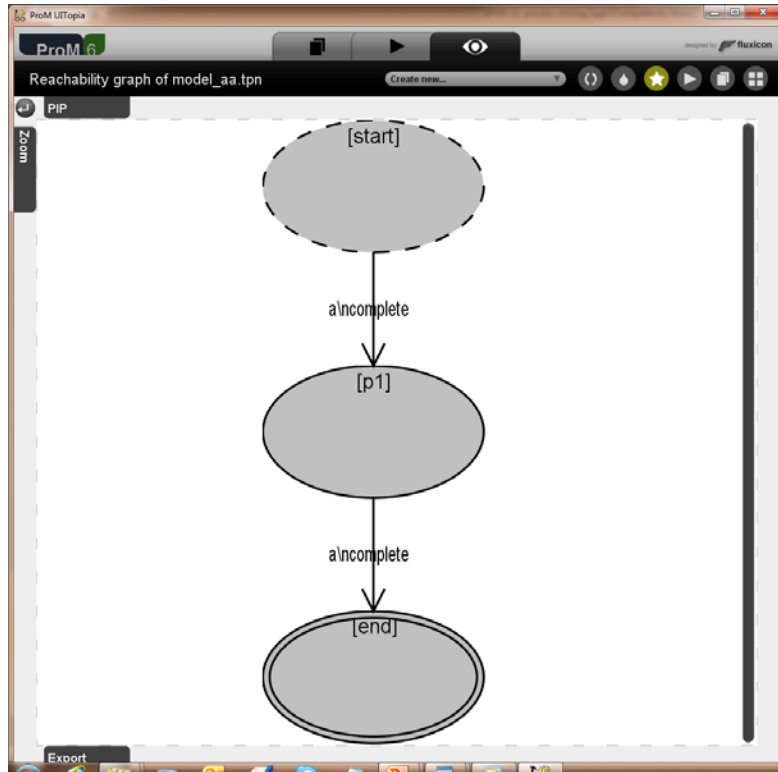
split *b* labels based on
region information



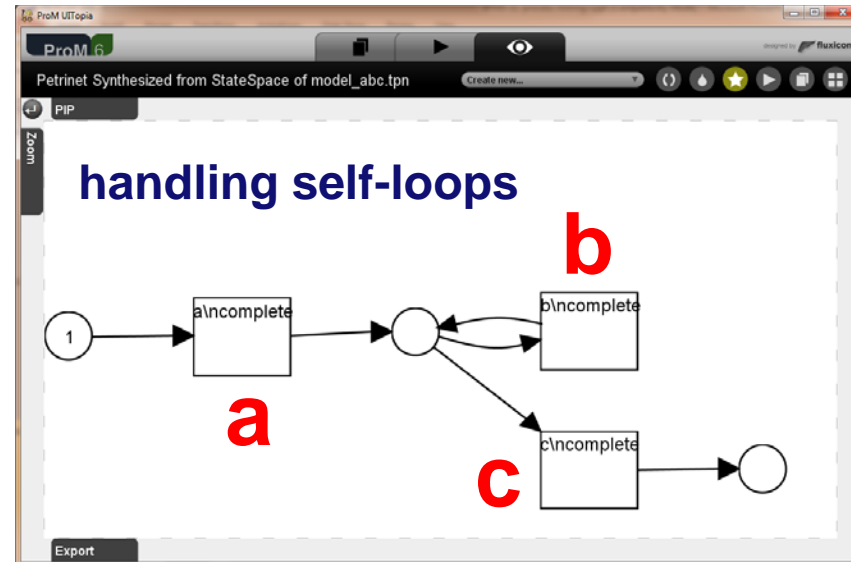
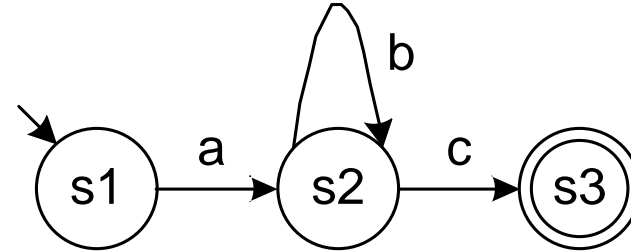
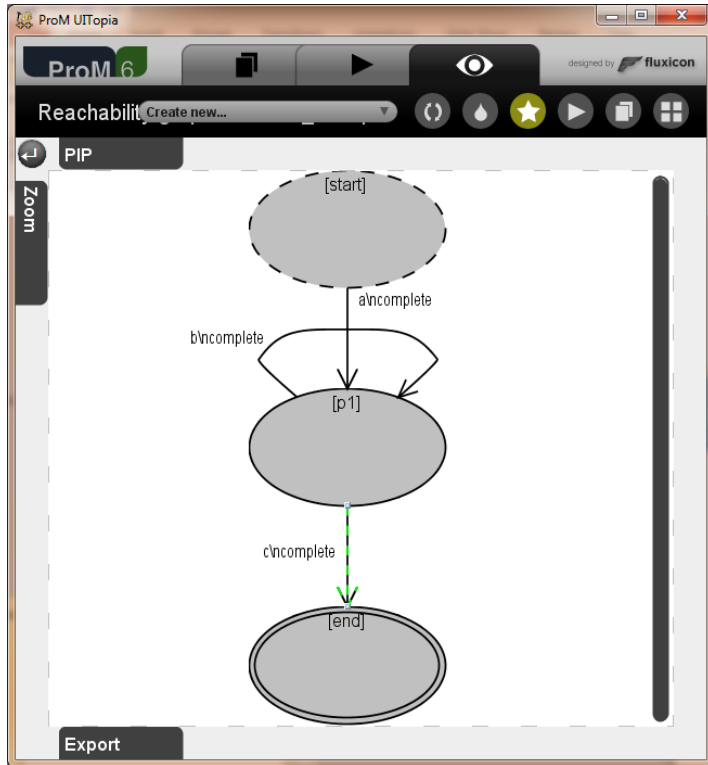
detect problem using
so-called "forward
closure" property



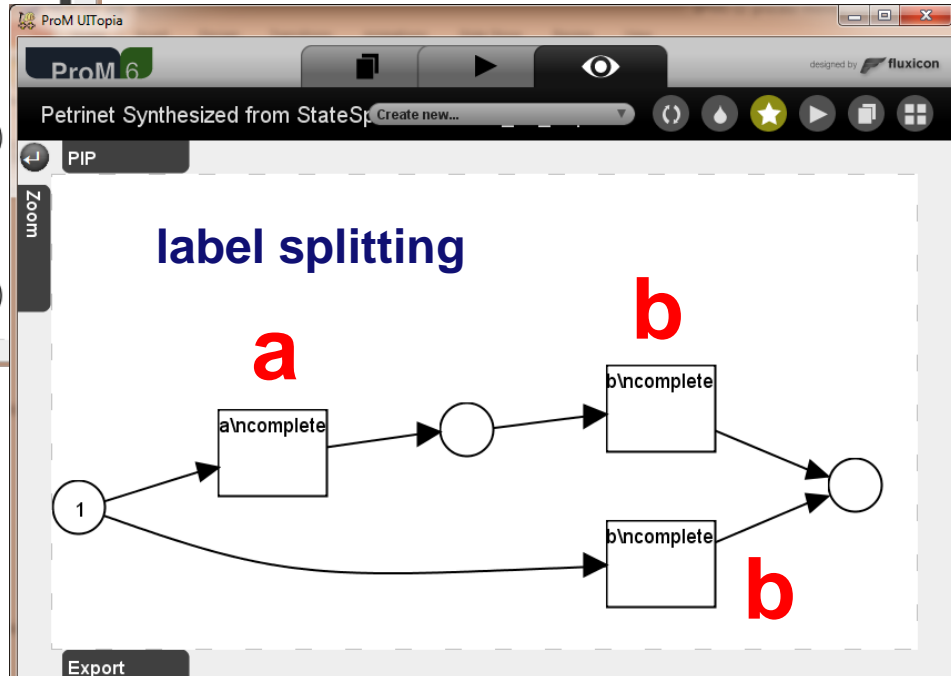
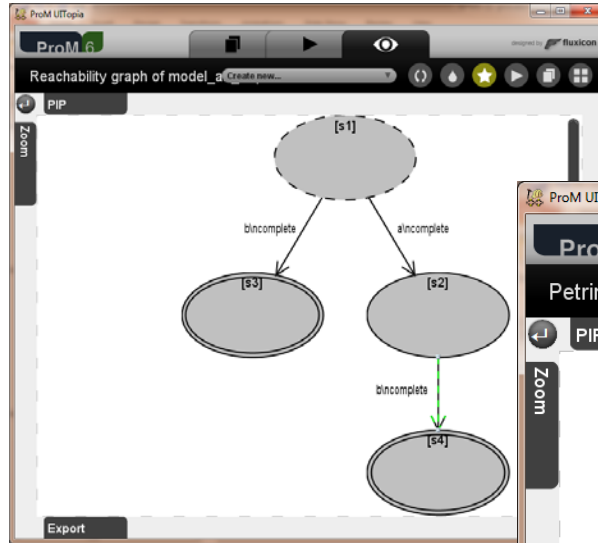
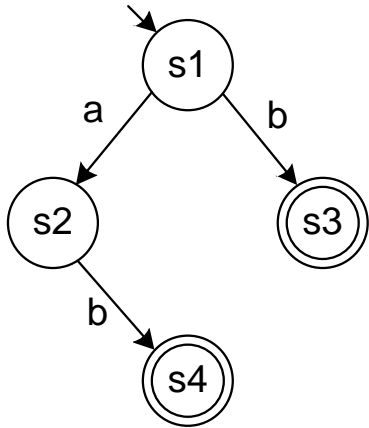
ProM plug-in ensures bisimulation



ProM plug-in ensures bisimulation

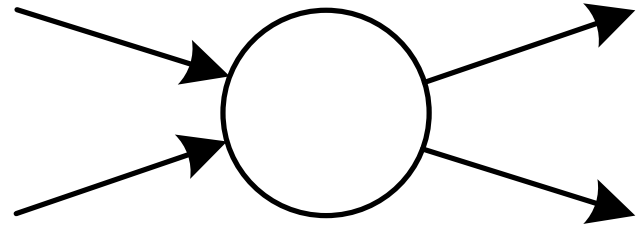


ProM plug-in ensures bisimulation



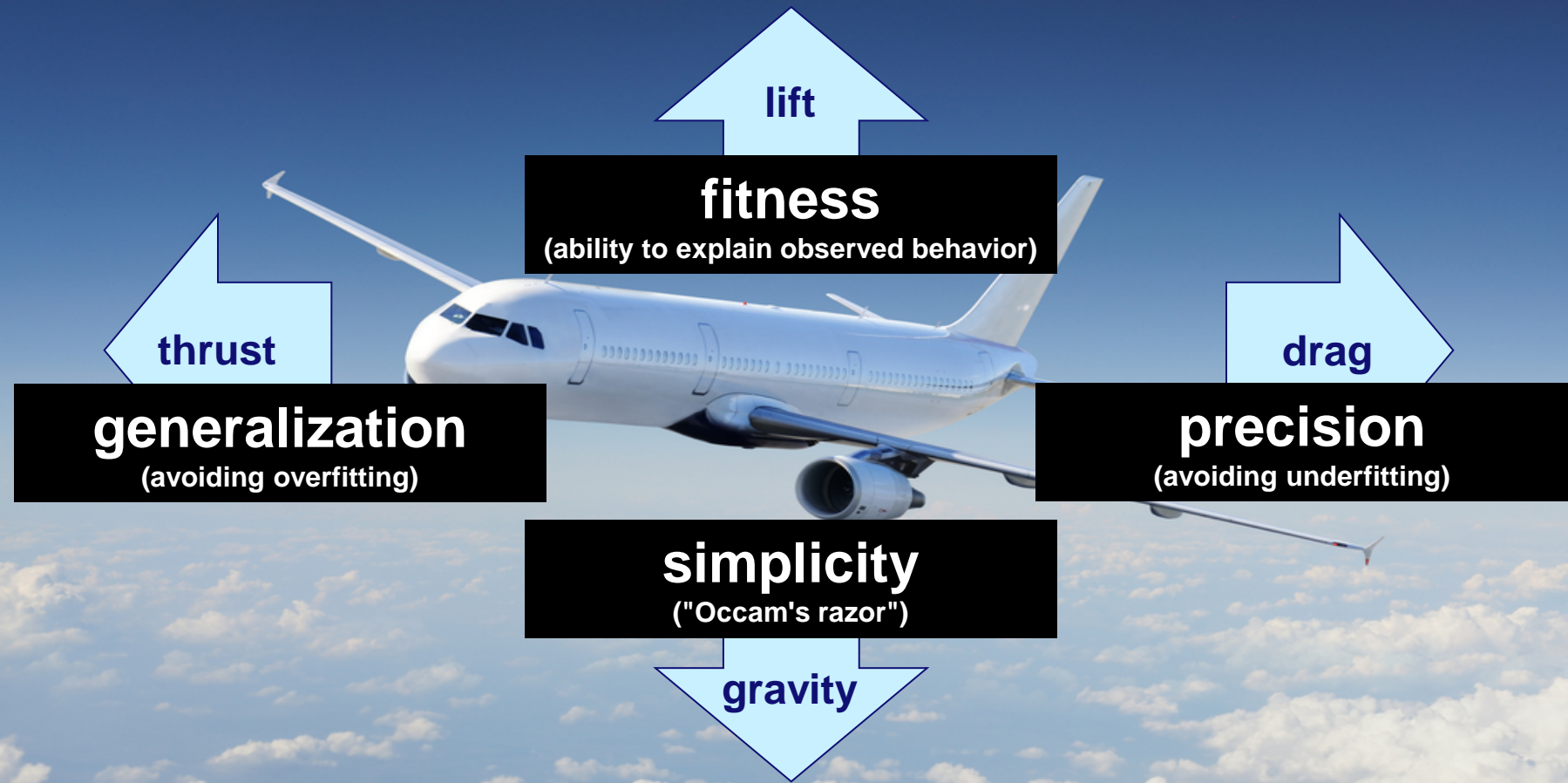
Many refinements are possible

- One can impose various **constraints on places**.
- Typical examples:
 - At most k input or k output arcs.
 - Only pure split or join places.
 - Only free-choice places (separate choice and synchronization).
 - ...



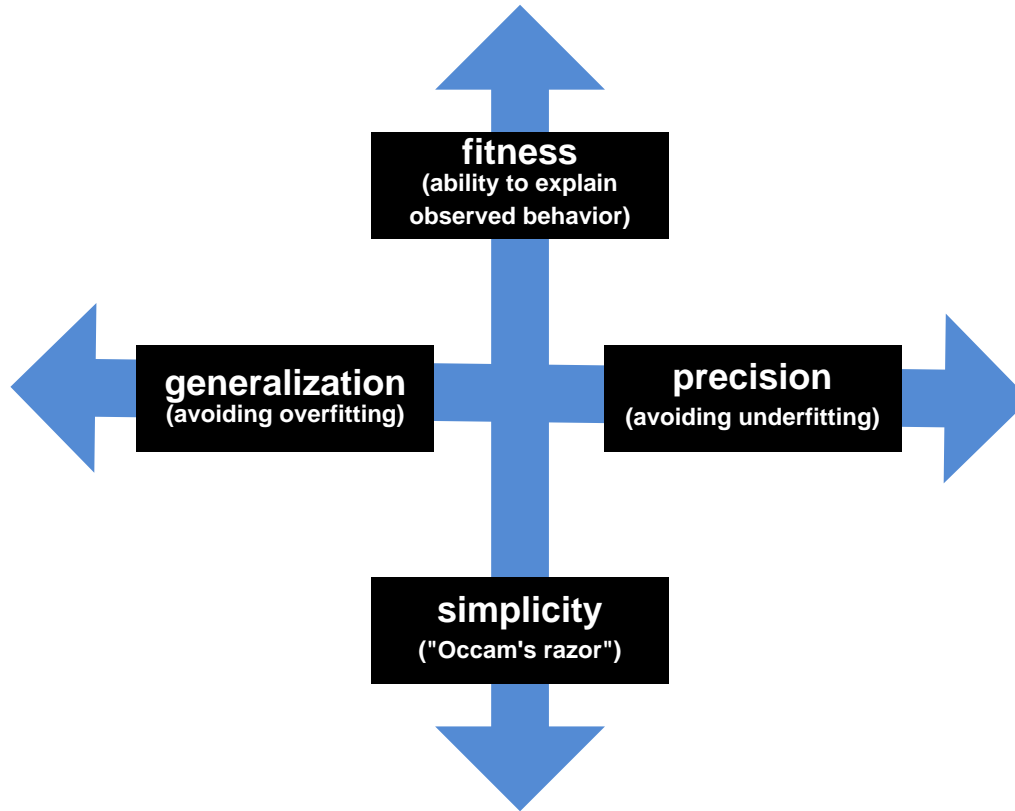
Weaknesses of approach based on state-based regions

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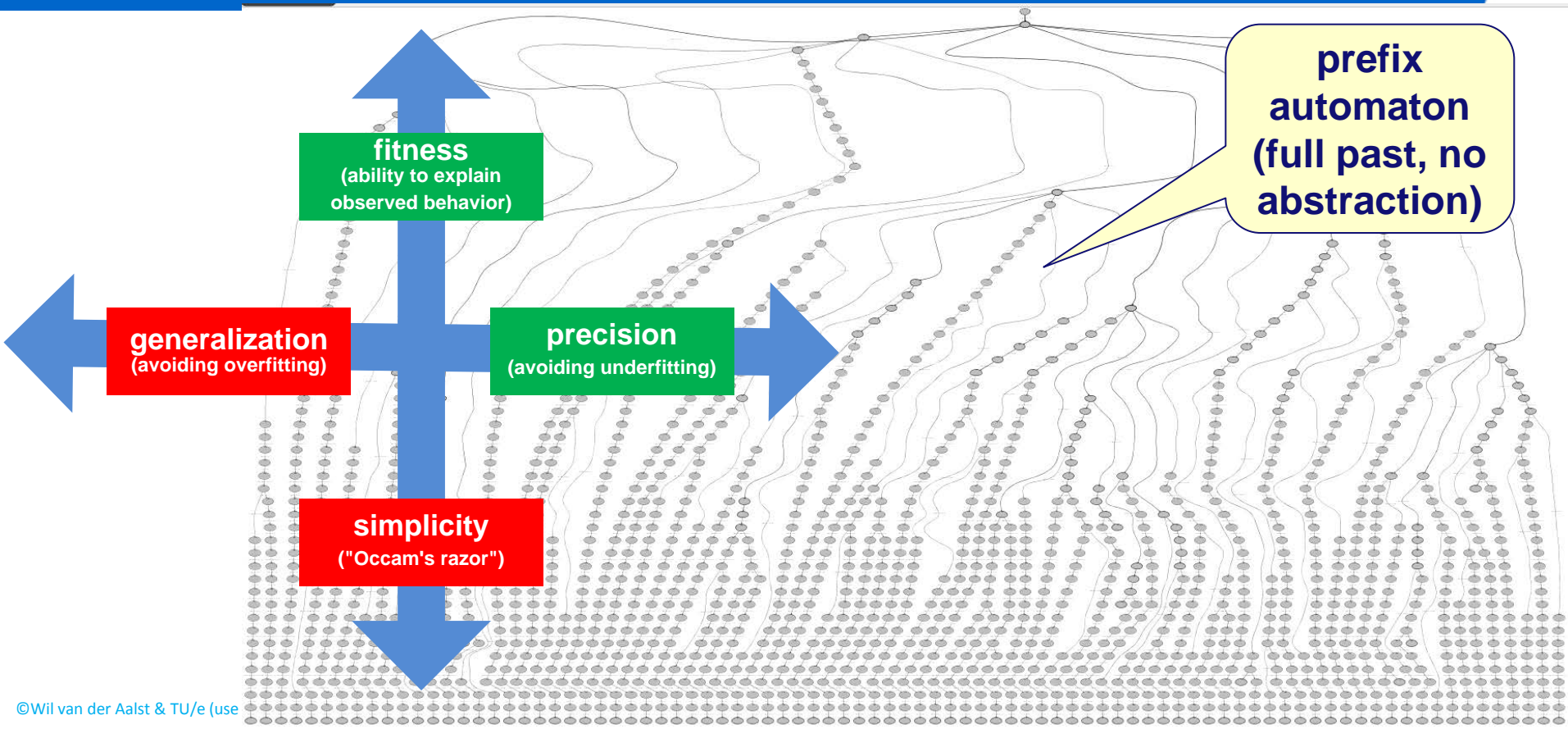


Four Forces

Step 1: Learning a transition system

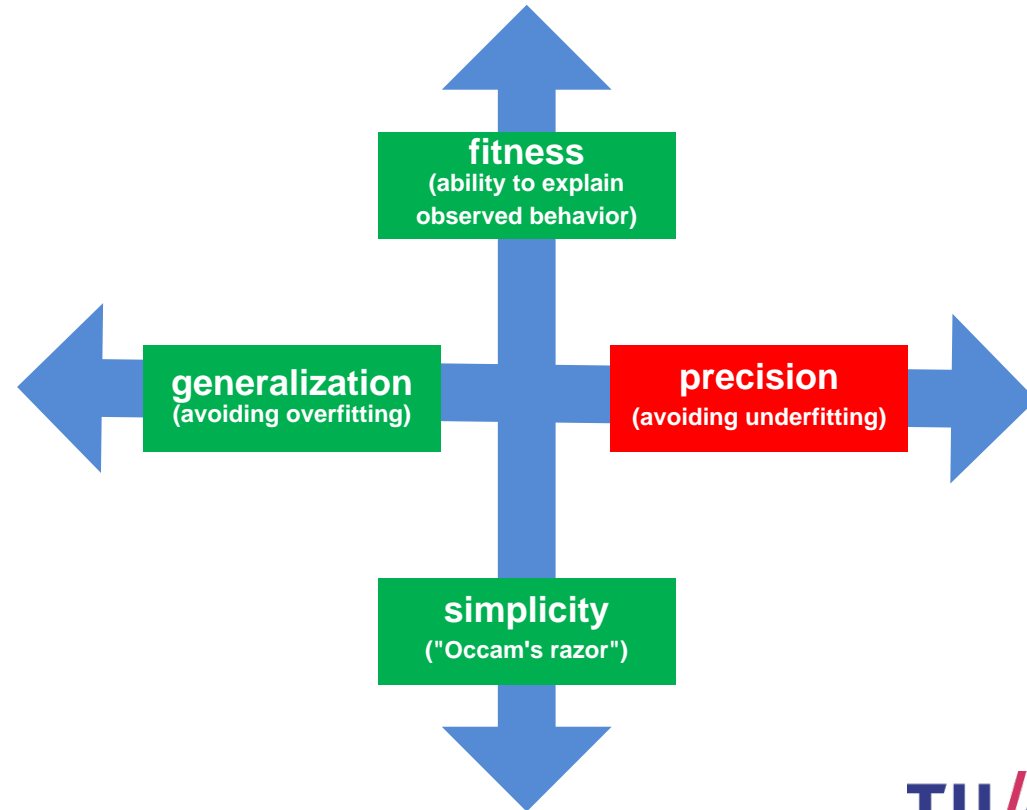
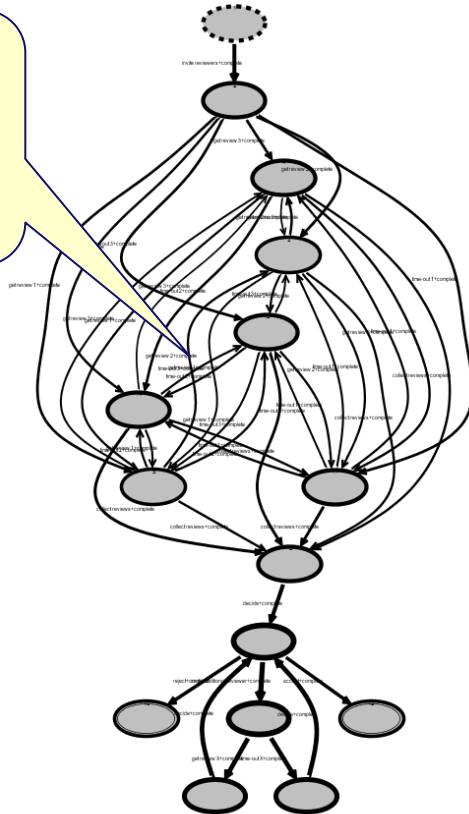


Step 1: Learning a transition system

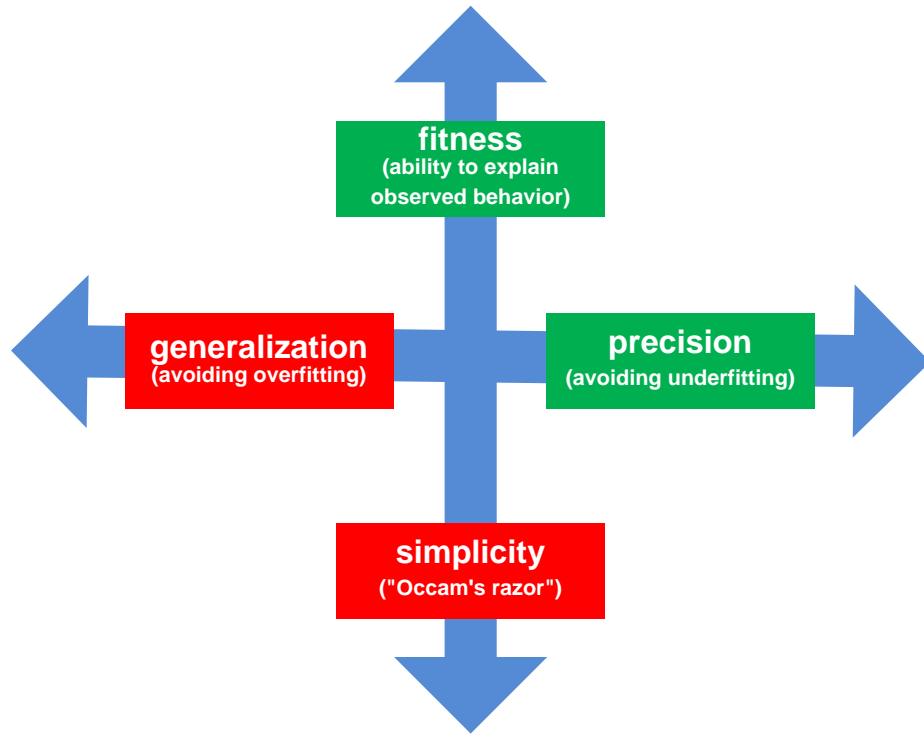


Step 1: Learning a transition system

state is
based on
last event
only



Step 2: Discovering concurrency



- **Classical state-based regions (including label splitting) ensure behavioral equivalence (bisimulation).**
- **No special attention for generalization or simplicity.**

Summary

- Region-based techniques can be used to discover **complex process patterns**.
- Provide **insights into the essence** of process discovery.
- But:
 - **Overfitting** may be a problem (make sure the initial transition system is general enough).
 - Inability to leave out **infrequent** behavior (but can be done in the transition system).
 - **Noise** and **incompleteness** cannot be handled well.

Part I: Preliminaries

Chapter 1
Introduction

Chapter 2
Process Modeling and
Analysis

Chapter 3
Data Mining

Part III: Beyond Process Discovery

Chapter 7
Conformance
Checking

Chapter 8
Mining Additional
Perspectives

Chapter 9
Operational Support

Part II: From Event Logs to Process Models

Chapter 4
Getting the Data

Chapter 5
Process Discovery: An
Introduction

Chapter 6
Advanced Process
Discovery Techniques

Part IV: Putting Process Mining to Work

Chapter 10
Tool Support

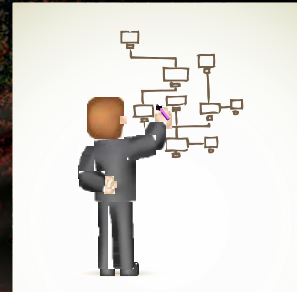
Chapter 11
Analyzing “Lasagna
Processes”

Chapter 12
Analyzing “Spaghetti
Processes”

Part V: Reflection

Chapter 13
Cartography and
Navigation

Chapter 14
Epilogue



Wil M. P. van der Aalst

Process Mining

Discovery, Conformance and
Enhancement of Business Processes

 Springer