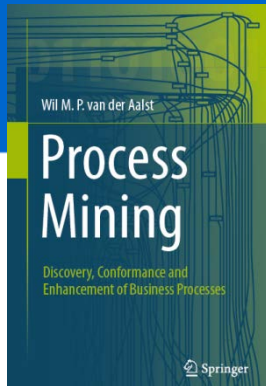


*Process Mining: Data Science in Action*

# Alpha Algorithm: A Process Discovery Algorithm

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[www.processmining.org](http://www.processmining.org)

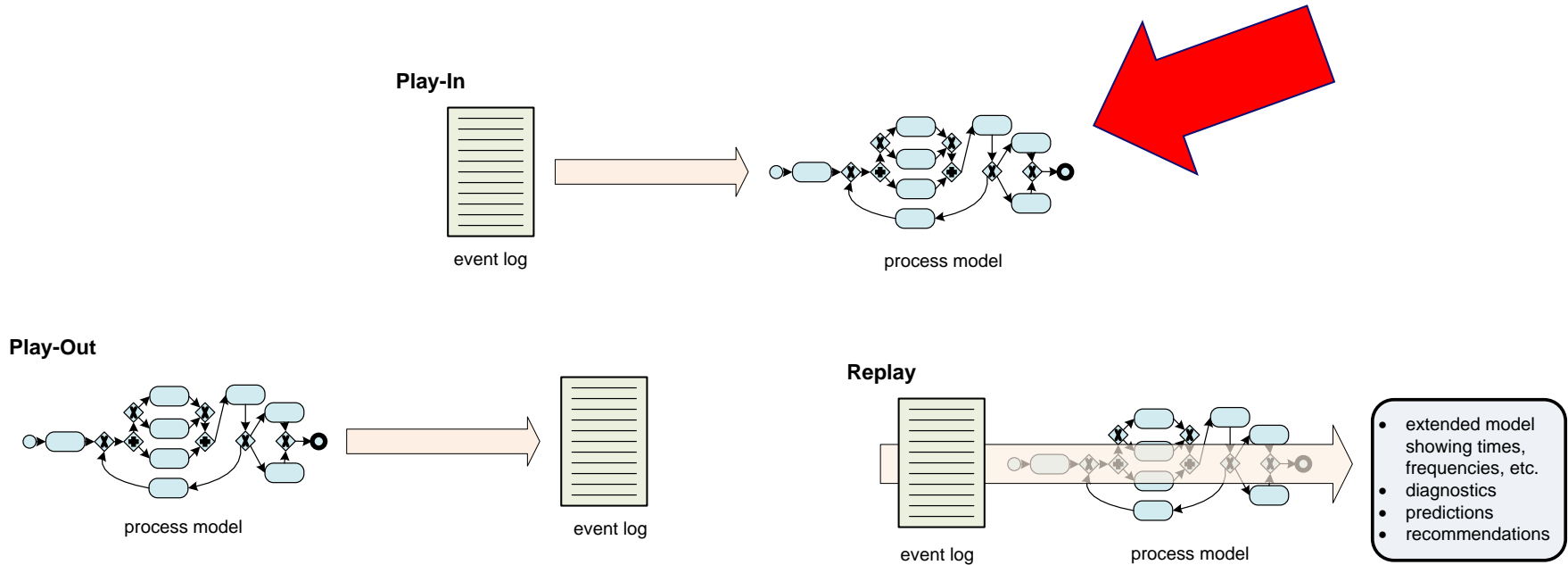


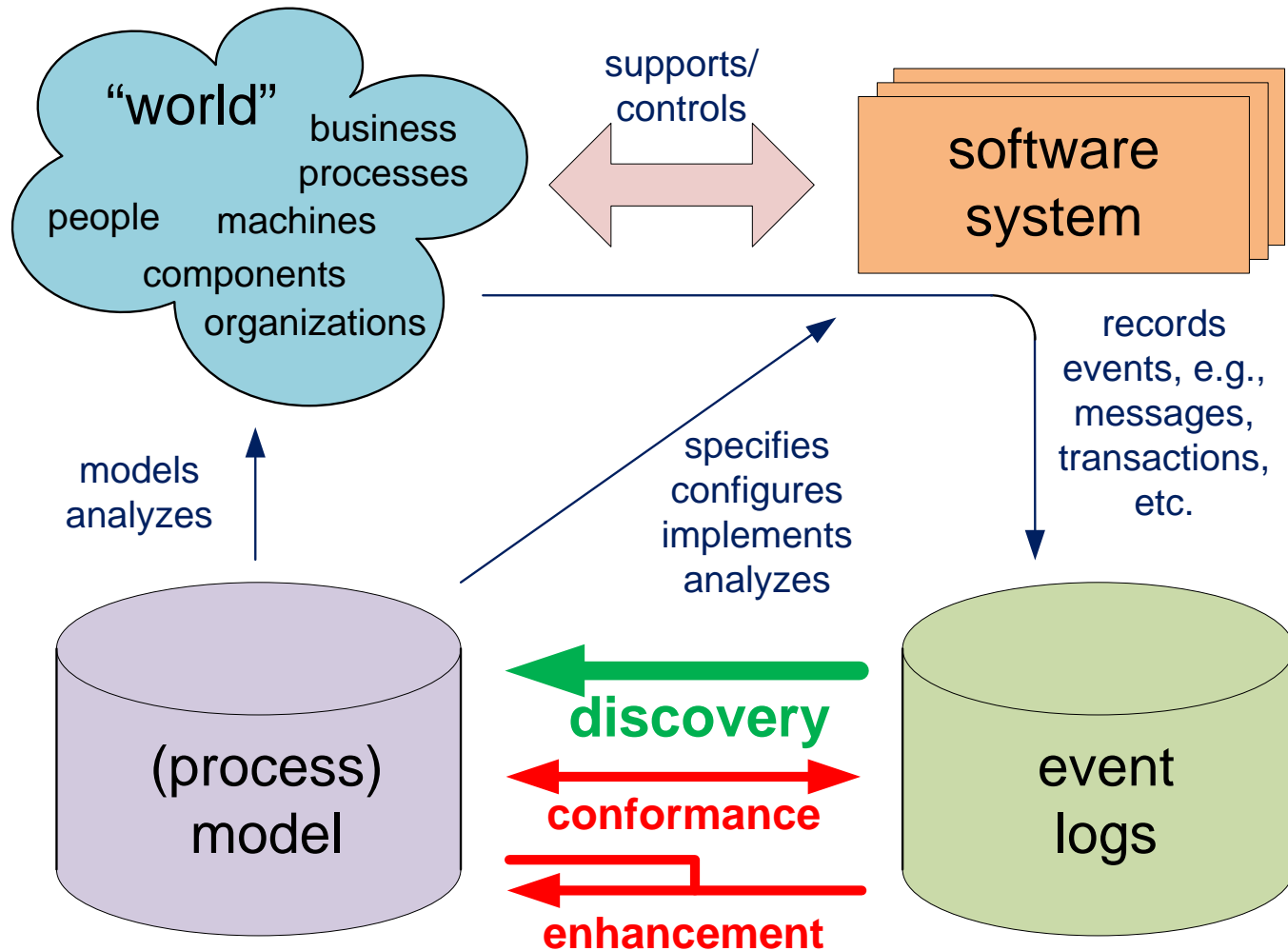
**TU/e**

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University of Technology

**Where innovation starts**

# Process discovery = Play-In







# Simplifying event logs when focusing on control-flow

order number	activity	timestamp	user	product	quantity
9901	register order	22-1-2014@09.15	Sara Jones	iPhone5S	1
9902	register order	22-1-2014@09.18	Sara Jones	iPhone5S	2
9903	register order	22-1-2014@09.27	Sara Jones	iPhone4S	1
9901	check stock	22-1-2014@09.49	Pete Scott	iPhone5S	1
9901	ship order	22-1-2014@10.11	Sue Fox	iPhone5S	1
9903	check stock	22-1-2014@10.34	Pete Scott	iPhone4S	1
9901	handle payment	22-1-2014@10.41	Carol Hope	iPhone5S	1
9902	check stock	22-1-2014@10.57	Pete Scott	iPhone5S	2

[ <register\_order, check\_stock, ship\_order, handle\_payment>,  
<register\_order, check\_stock, cancel\_order>,  
<register\_order, check\_stock> , ...]

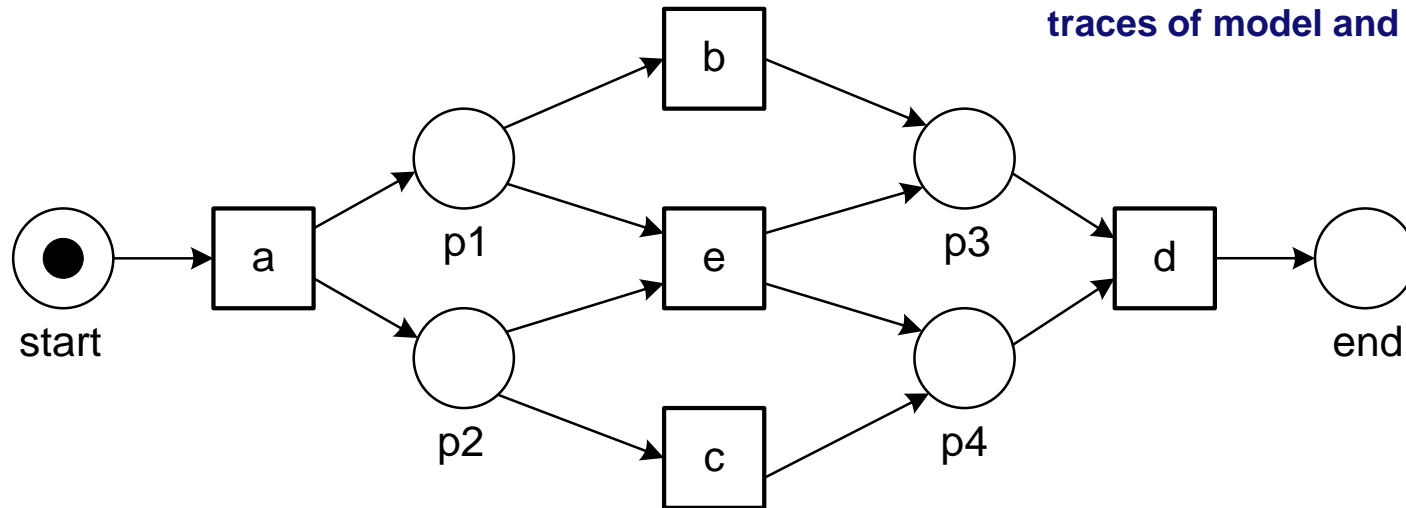
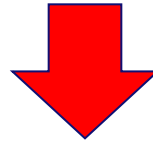
# Simple event log

$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$

- An **event log** is a **multiset of traces** (same trace may appear multiple times).
- A **trace** is a sequence of activity names (we abstract from all other attributes, but events are ordered).

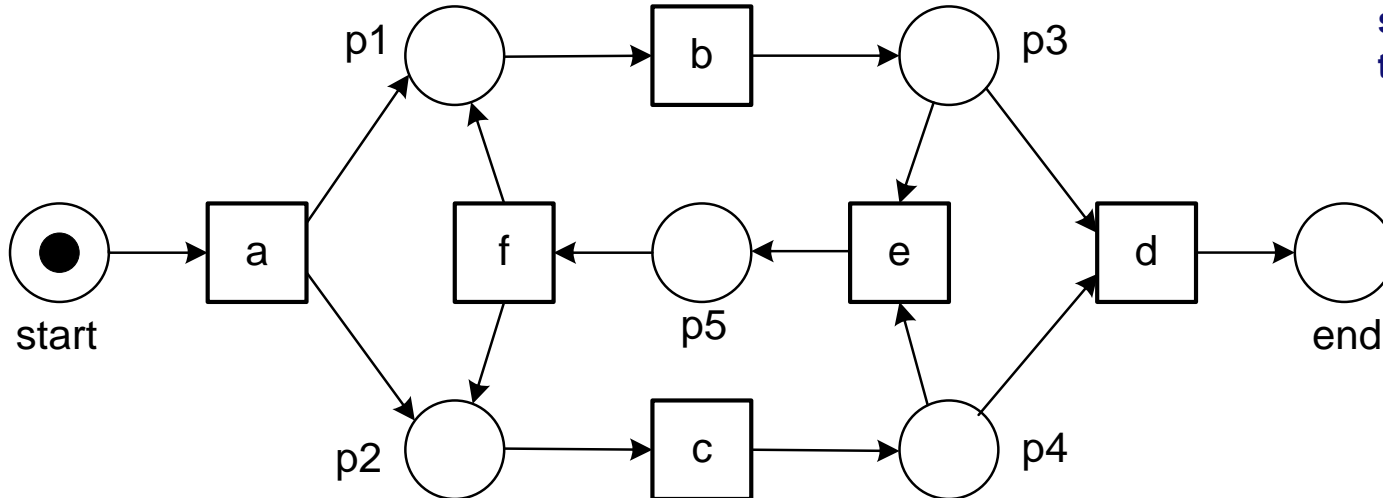
# Goal of Alpha algorithm

$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$



# Another example

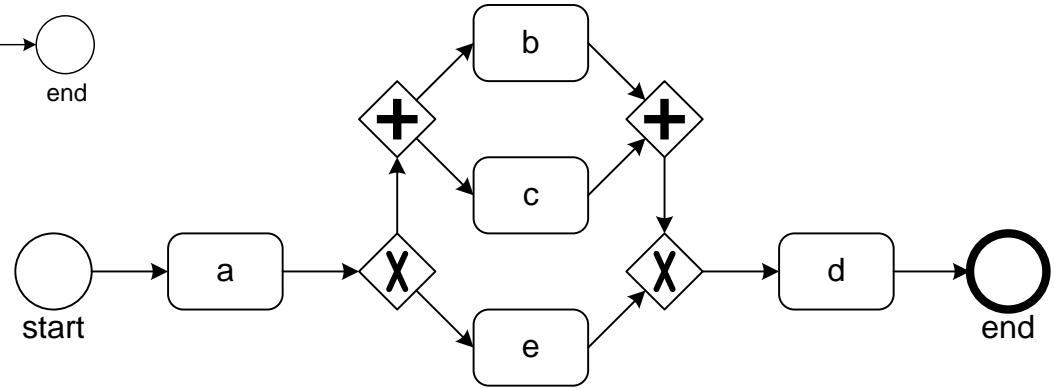
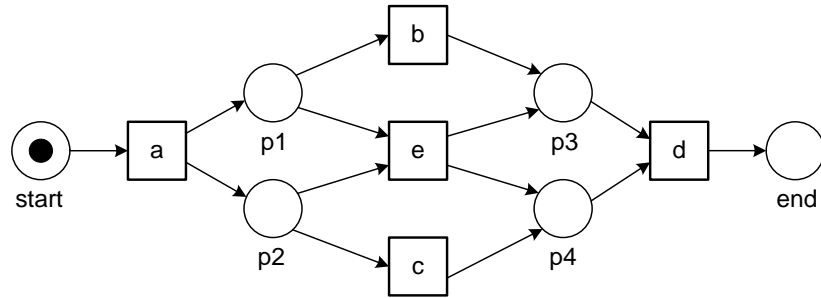
$$L_2 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^4, \langle a, b, c, e, f, b, c, d \rangle^2, \langle a, b, c, e, f, c, b, d \rangle, \\ \langle a, c, b, e, f, b, c, d \rangle^2, \langle a, c, b, e, f, b, c, e, f, c, b, d \rangle]$$



**Generalization: event log contains only subset of all possible traces of model.**

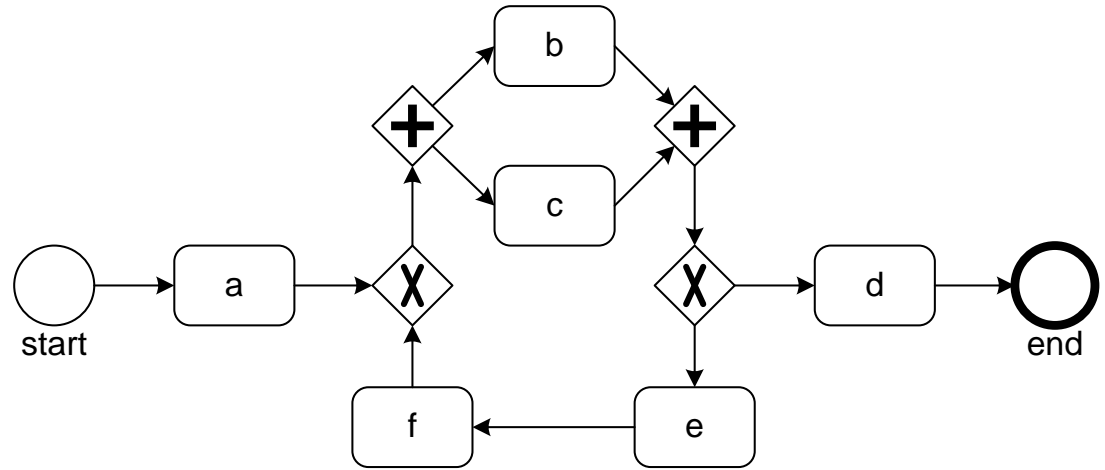
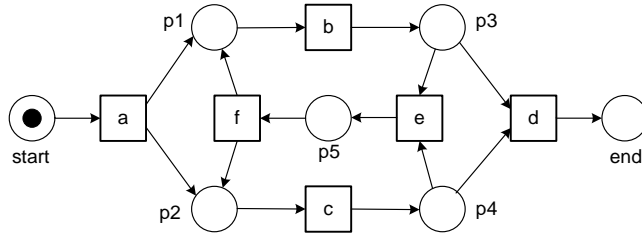


# Notation is less relevant (e.g. BPMN)



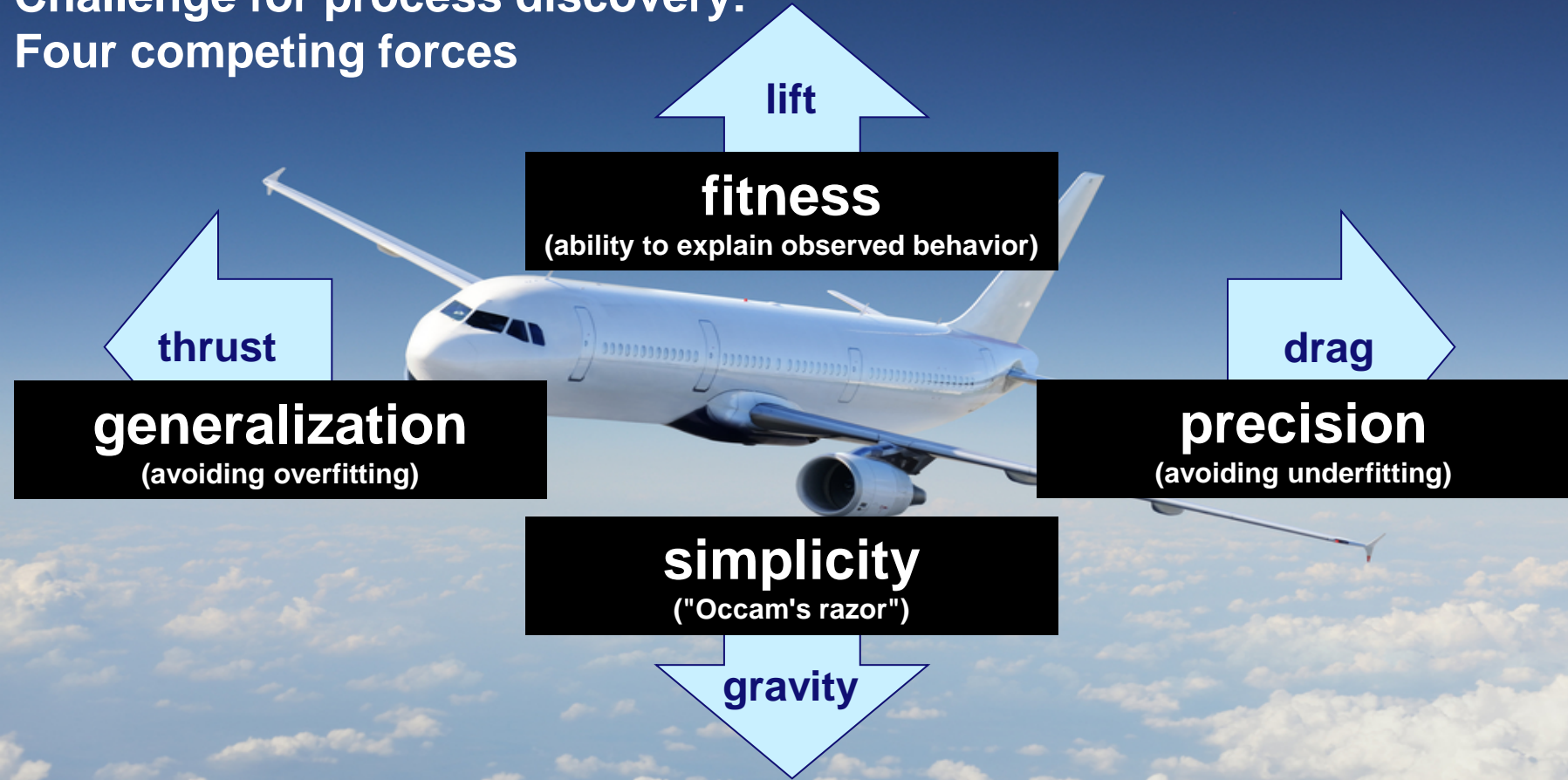
$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$

# Another BPMN example



$$L_2 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^4, \langle a, b, c, e, f, b, c, d \rangle^2, \langle a, b, c, e, f, c, b, d \rangle, \\ \langle a, c, b, e, f, b, c, d \rangle^2, \langle a, c, b, e, f, b, c, e, f, c, b, d \rangle]$$

# Challenge for process discovery: Four competing forces

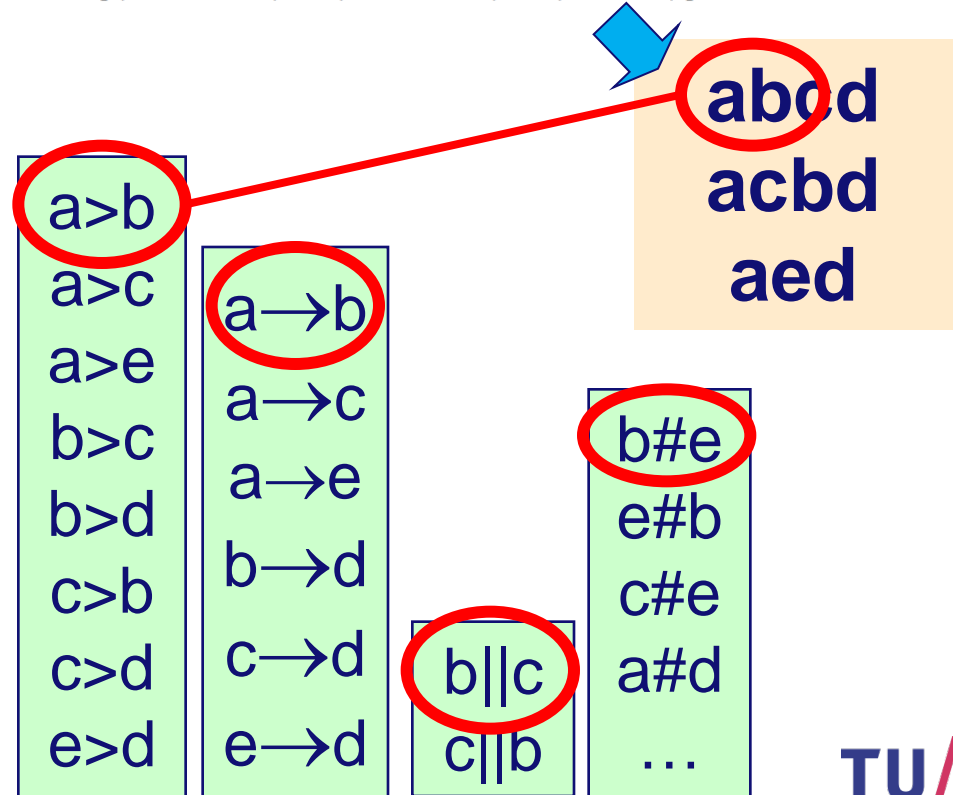


Will be discussed later ...

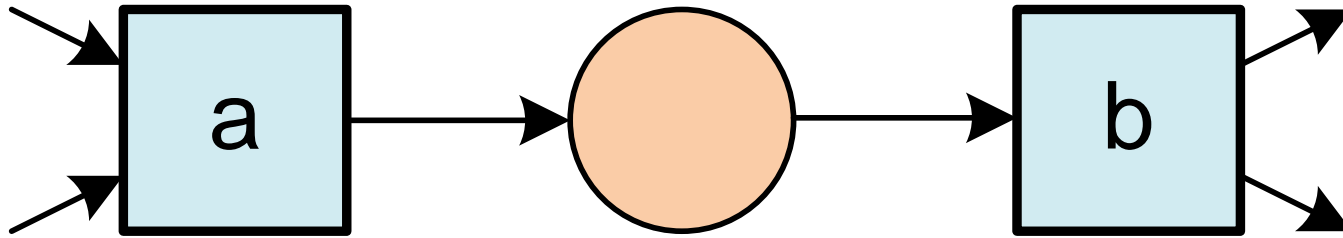
# $>, \rightarrow, ||, \#$ relations

- Direct succession:  $x > y$  iff for some case  $x$  is directly followed by  $y$ .
- Causality:  $x \rightarrow y$  iff  $x > y$  and not  $y > x$ .
- Parallel:  $x || y$  iff  $x > y$  and  $y > x$
- Choice:  $x \# y$  iff not  $x > y$  and not  $y > x$ .

$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$

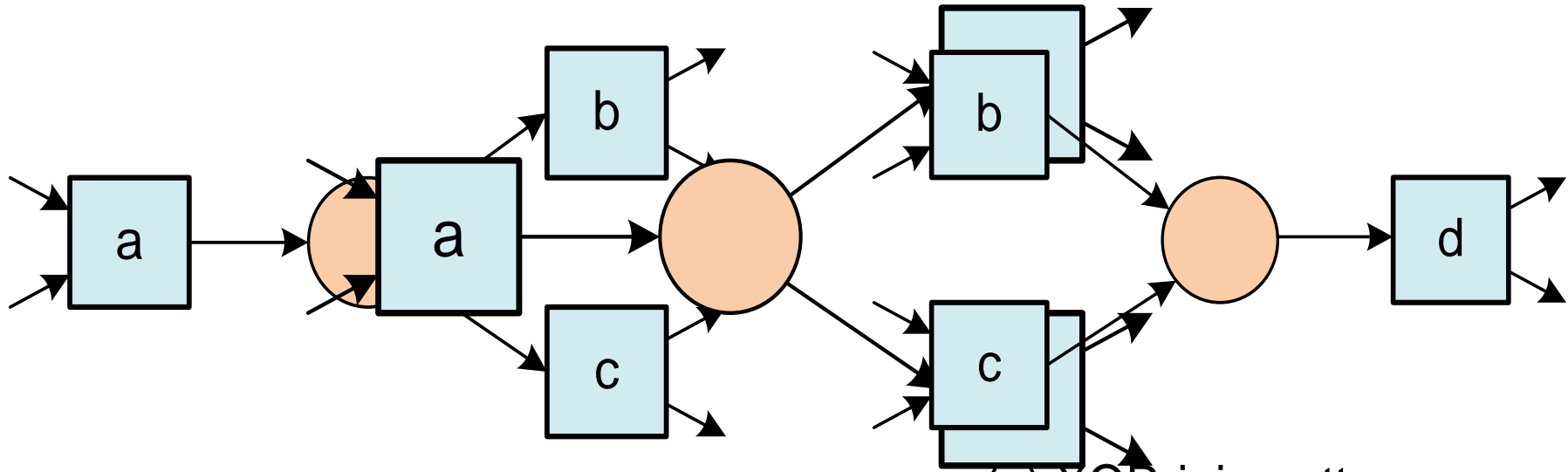


# Basic Idea Used by Alpha Algorithm (1)



(a) sequence pattern:  $a \rightarrow b$

# Basic Idea Used by Alpha Algorithm (2)

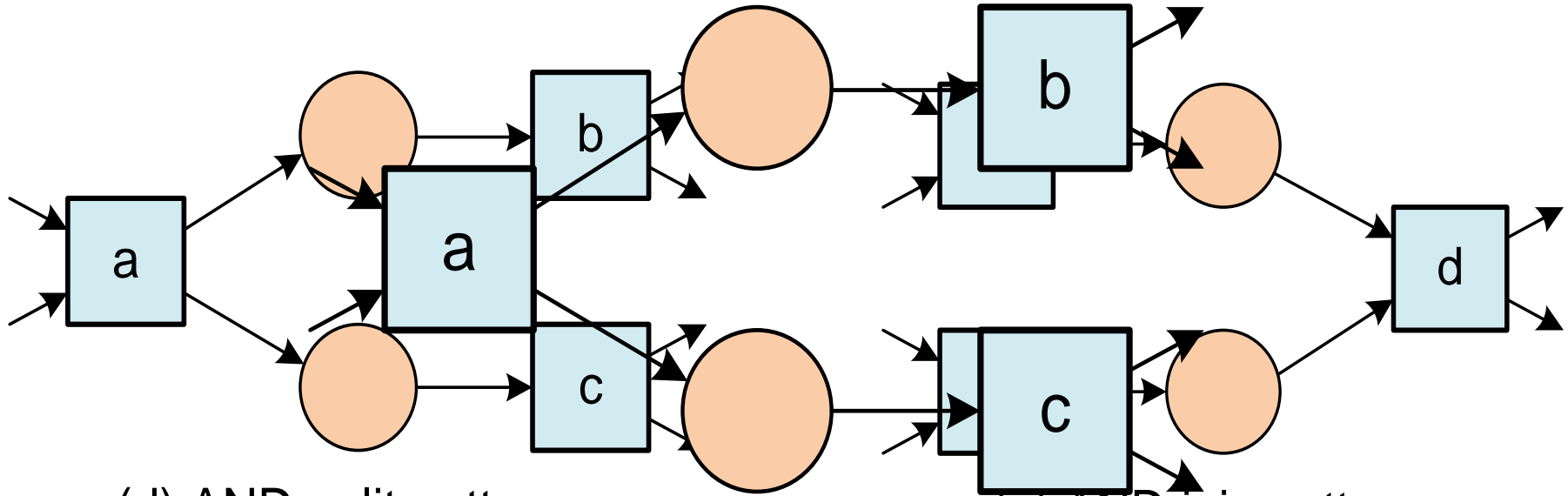


(b) XOR-split pattern:  
 $a \rightarrow b$ ,  $a \rightarrow c$ , and  $b \# c$

(b) XOR-split pattern:  
 $a \rightarrow b$ ,  $a \rightarrow c$ , and  $b \# c$

(c) XOR-join pattern:  
 $b \rightarrow d$ ,  $c \rightarrow d$ , and  $b \# c$

# Basic Idea Used by Alpha Algorithm (3)



(d) AND-split pattern:

$a \rightarrow b$ ,  $a \rightarrow c$ , and  $b \parallel c$

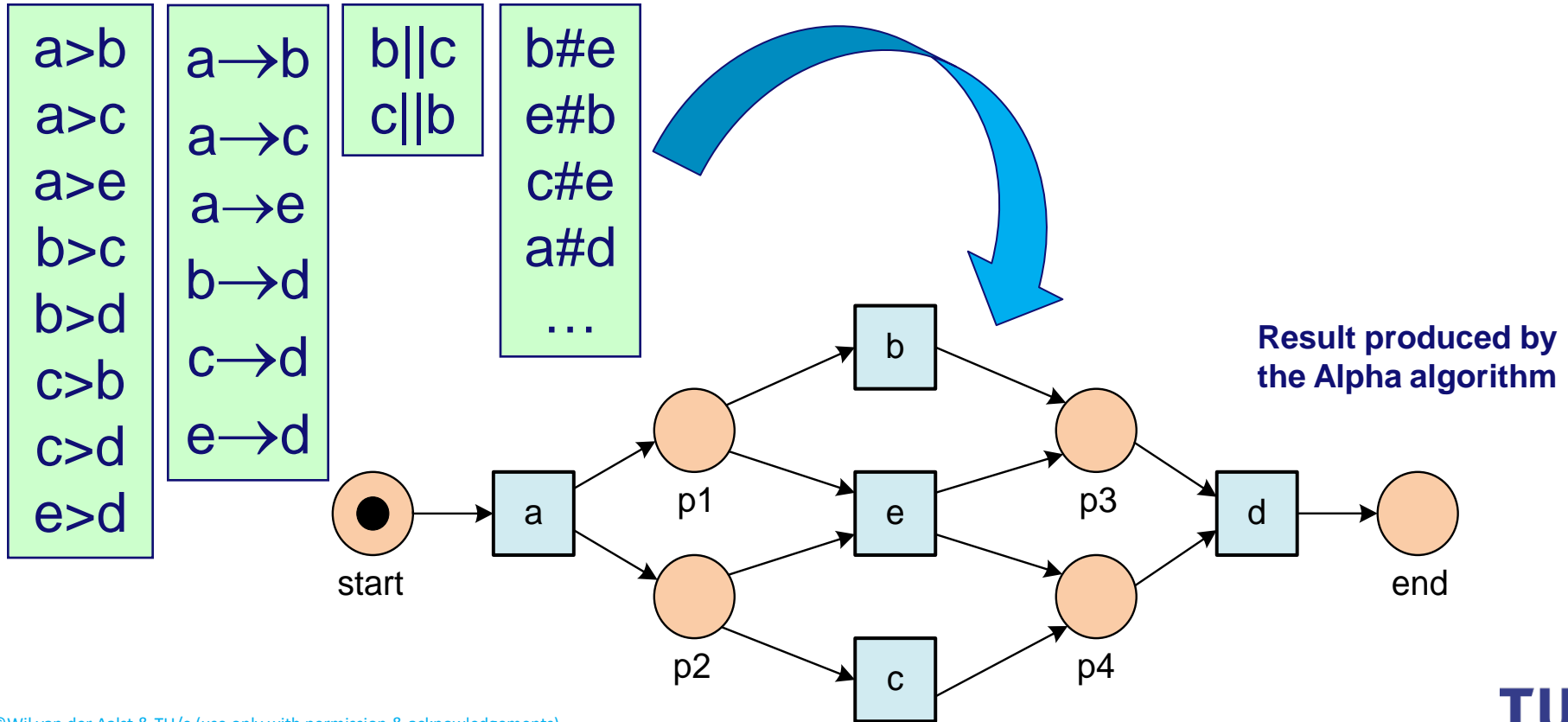
(e) AND-join pattern:

$b \rightarrow d$ ,  $c \rightarrow d$ , and  $b \parallel c$

$a \rightarrow b$ ,  $a \rightarrow c$ , and  $b \parallel c$

# Example Revisited

$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$





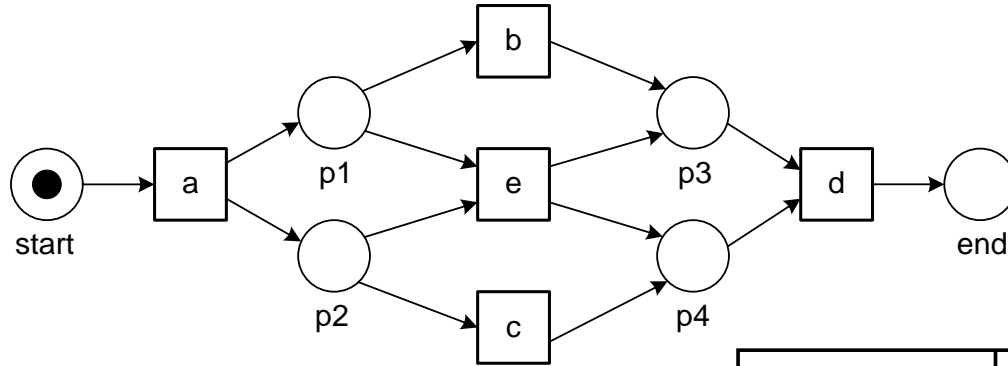
# Footprint of $L_1$

One of the  
following:  
 $\rightarrow, \leftarrow, \#, \parallel$

$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$

	$a$	$b$	$c$	$d$	$e$
$a$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$
$b$	$\leftarrow_{L_1}$	$\#_{L_1}$	$\parallel_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$
$c$	$\leftarrow_{L_1}$	$\parallel_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$
$d$	$\#_{L_1}$	$\leftarrow_{L_1}$	$\leftarrow_{L_1}$	$\#_{L_1}$	$\leftarrow_{L_1}$
$e$	$\leftarrow_{L_1}$	$\#_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$

# Discovered model has the same footprint



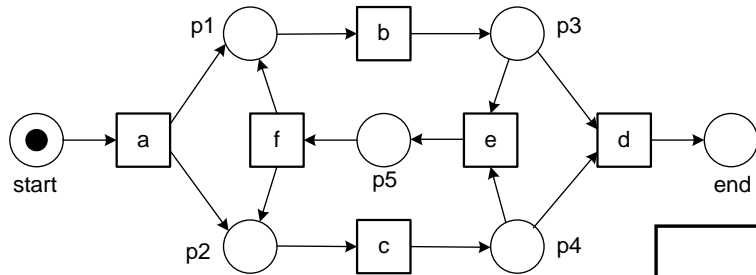
$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>
<i>a</i>	$\#_{L_1}$	$\rightarrow_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$
<i>b</i>	$\leftarrow_{L_1}$	$\#_{L_1}$	$\parallel_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$
<i>c</i>	$\leftarrow_{L_1}$	$\parallel_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$
<i>d</i>	$\#_{L_1}$	$\leftarrow_{L_1}$	$\leftarrow_{L_1}$	$\#_{L_1}$	$\leftarrow_{L_1}$
<i>e</i>	$\leftarrow_{L_1}$	$\#_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$

Log and model agree on footprint

# Footprint of $L_2$

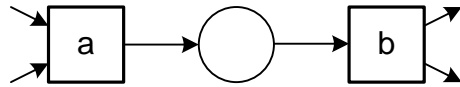
$$L_2 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^4, \langle a, b, c, e, f, b, c, d \rangle^2, \langle a, b, c, e, f, c, b, d \rangle, \\ \langle a, c, b, e, f, b, c, d \rangle^2, \langle a, c, b, e, f, b, c, e, f, c, b, d \rangle]$$



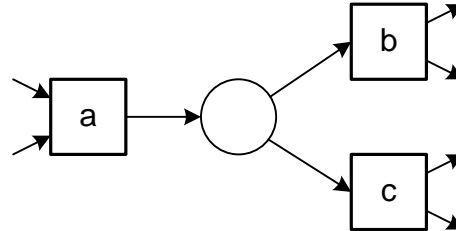
	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>
<i>a</i>	#	→	→	#	#	#
<i>b</i>	←	#		→	→	←
<i>c</i>	←		#	→	→	←
<i>d</i>	#	←	←	#	#	#
<i>e</i>	#	←	←	#	#	→
<i>f</i>	#	→	→	#	←	#

Log and model agree on footprint

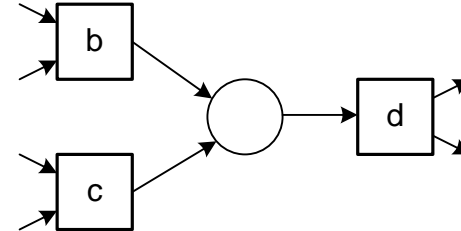
# Summary: Simple process patterns can be discovered from event logs



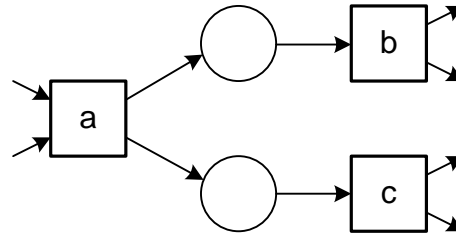
(a) sequence pattern:  $a \rightarrow b$



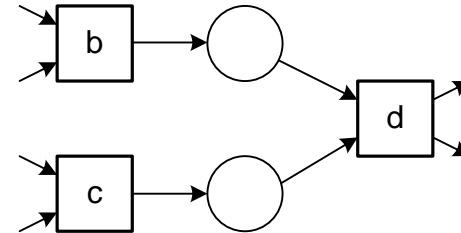
(b) XOR-split pattern:  
 $a \rightarrow b$ ,  $a \rightarrow c$ , and  $b \# c$



(c) XOR-join pattern:  
 $b \rightarrow d$ ,  $c \rightarrow d$ , and  $b \# c$



(d) AND-split pattern:  
 $a \rightarrow b$ ,  $a \rightarrow c$ , and  $b \parallel c$



(e) AND-join pattern:  
 $b \rightarrow d$ ,  $c \rightarrow d$ , and  $b \parallel c$



Let  $L$  be an event log over  $T$ .  $\alpha(L)$  is defined as follows.

$$1. T_L = \{ t \in T \mid \exists_{\sigma \in L} t \in \sigma \},$$

$$2. T_I = \{ t \in T \mid \exists_{\sigma \in L} t = \text{first}(\sigma) \},$$

$$3. T_O = \{ t \in T \mid \exists_{\sigma \in L} t = \text{last}(\sigma) \},$$

$$4. X_L = \{ (A, B) \mid A \subseteq T_L \wedge A \neq \emptyset \wedge B \subseteq T_L \wedge B \neq \emptyset \wedge \\ \forall_{a \in A} \forall_{b \in B} a \rightarrow_L b \wedge \forall_{a_1, a_2 \in A} a_1 \#_L a_2 \wedge \forall_{b_1, b_2 \in B} b_1 \#_L b_2 \},$$

$$5. Y_L = \{ (A, B) \in X_L \mid \forall_{(A', B') \in X_L} A \subseteq A' \wedge B \subseteq B' \Rightarrow (A, B) = (A', B') \},$$

$$6. P_L = \{ p_{(A, B)} \mid (A, B) \in Y_L \} \cup \{ i_L, o_L \},$$

$$7. F_L = \{ (a, p_{(A, B)}) \mid (A, B) \in Y_L \wedge a \in A \} \cup \{ (p_{(A, B)}, b) \mid (A, B) \in Y_L \wedge b \in B \} \\ \cup \{ (i_L, t) \mid t \in T_I \} \cup \{ (t, o_L) \mid t \in T_O \}, \text{ and}$$

$$8. \alpha(L) = (P_L, T_L, F_L).$$

# The $\alpha$ -algorithm

Let  $L$  be an event log over  $T$ . Then,  $\alpha(L)$  is defined as follows:

1.  $T_L = \{ t \in T \mid \exists_{\sigma \in L} t \in \sigma \},$

Each activity in  $L$  corresponds to a transition in  $\alpha(L)$ .

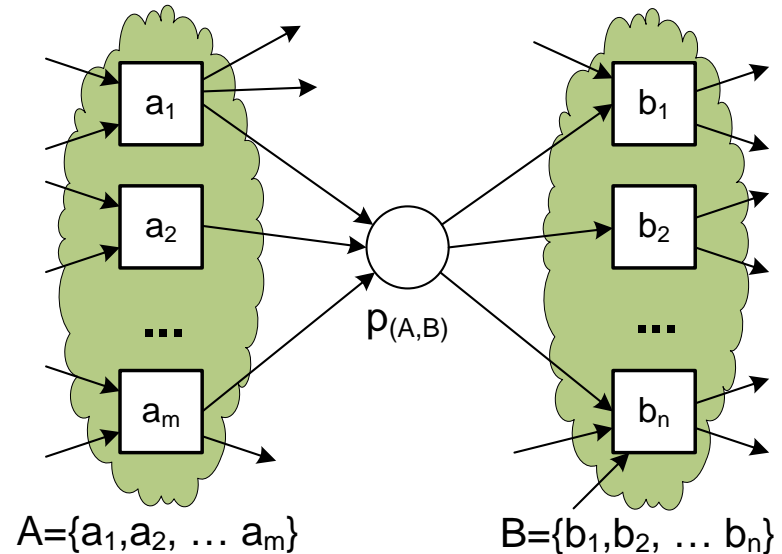
2.  $T_I = \{ t \in T \mid \exists_{\sigma \in L} t = \text{first}(\sigma) \}$

Fix the set of start activities – that is, the **first** elements of each trace:  $\langle t_1, \dots, t_n \rangle, \dots, \langle t'_1, \dots, t'_m \rangle$

3.  $T_O = \{ t \in T \mid \exists_{\sigma \in L} t = \text{last}(\sigma) \}$

Fix the set of end activities – that is, elements that appear **last** in a trace :  $\langle t_1, \dots, t_n \rangle, \dots, \langle t'_1, \dots, t'_m \rangle$

# Next steps aim at finding places



Step 4: Calculate pairs  $(A, B)$

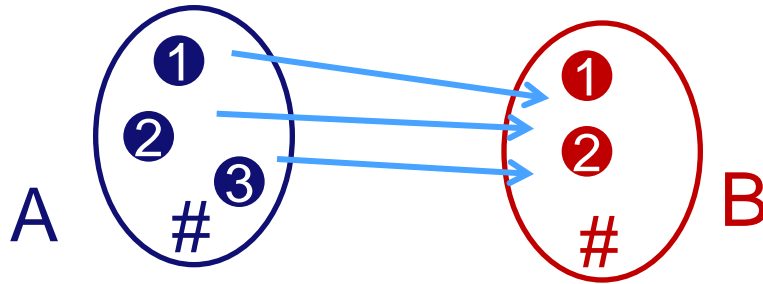
Step 5: Delete non-maximal pairs  $(A, B)$

Step 6: Determine places  $p_{(A, B)}$  from pairs  $(A, B)$



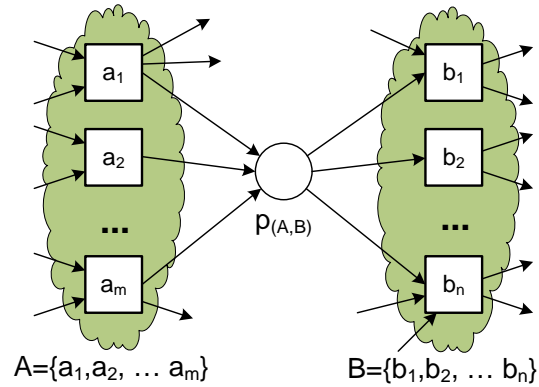
# The $\alpha$ -algorithm (cont.)

$$\begin{aligned} 4. \quad X_L = \{ (A, B) \mid & A \subseteq T_L \wedge A \neq \emptyset \wedge B \subseteq T_L \wedge B \neq \emptyset \\ & \wedge \forall_{a \in A} \forall_{b \in B} a \rightarrow_L b \\ & \wedge \forall_{a_1, a_2 \in A} a_1 \#_L a_2 \\ & \wedge \forall_{b_1, b_2 \in B} b_1 \#_L b_2 \}, \end{aligned}$$



Find pairs  $(A, B)$  of sets of activities such that every element  $a \in A$  and every element  $b \in B$  are causally related (i.e.,  $a \rightarrow_L b$ ), all elements in  $A$  are independent ( $a_1 \#_L a_2$ ), and all elements in  $B$  are independent ( $b_1 \#_L b_2$ ).

# Places as footprints

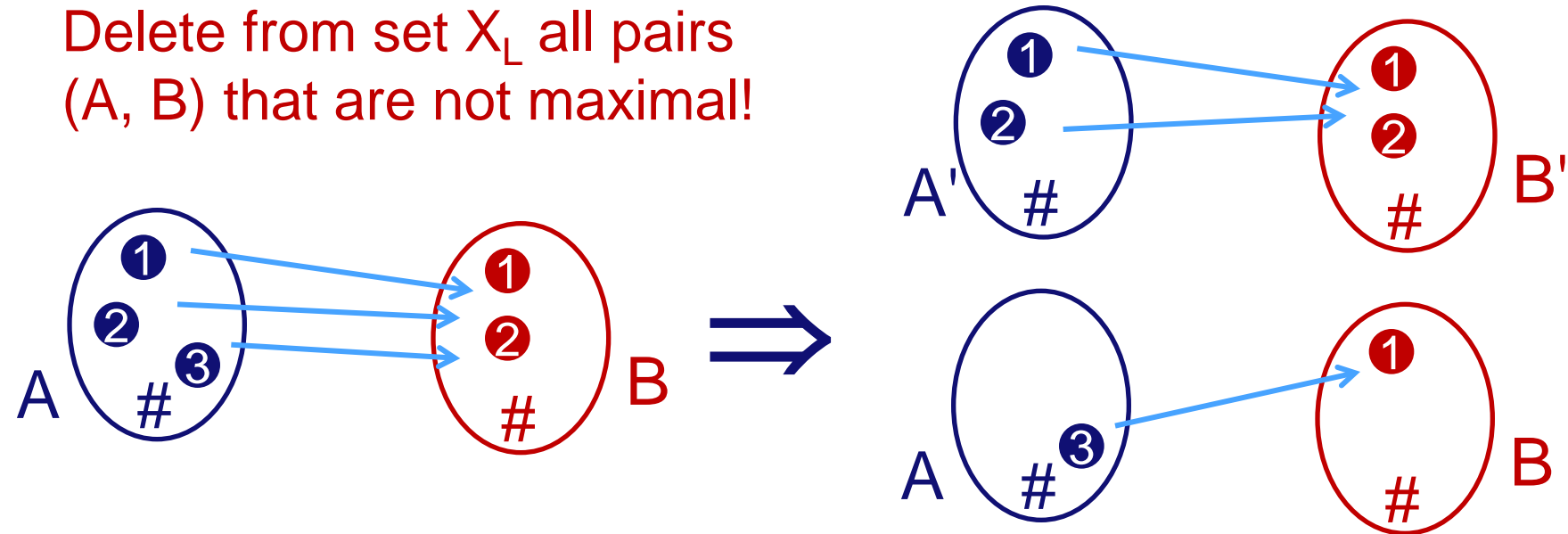


	$a_1$	$a_2$	...	$a_m$	$b_1$	$b_2$	...	$b_n$
$a_1$	#	#	...	#	→	→	...	→
$a_2$	#	#	...	#	→	→	...	→
...	...	...	...	...	...	...	...	...
$a_m$	#	#	...	#	→	→	...	→
$b_1$	←	←	...	←	#	#	...	#
$b_2$	←	←	...	←	#	#	...	#
...	...	...	...	...	...	...	...	...
$b_n$	←	←	...	←	#	#	...	#

# The $\alpha$ -algorithm (cont.)

5.  $Y_L = \{ (A,B) \in X_L \mid \forall_{(A',B') \in X_L} A \subseteq A' \wedge B \subseteq B' \Rightarrow (A,B) = (A',B') \}$

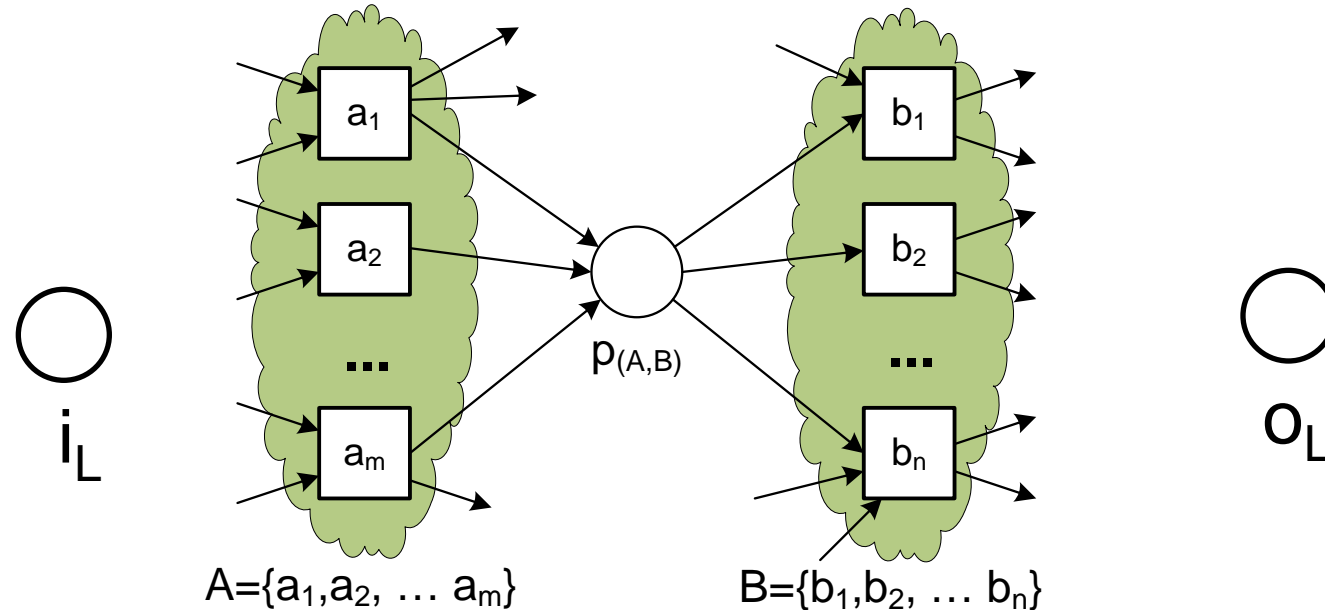
Delete from set  $X_L$  all pairs  $(A, B)$  that are not maximal!



# The $\alpha$ -algorithm (cont.)

6.  $P_L = \{ p_{(A,B)} \mid (A,B) \in Y_L \} \cup \{i_L, o_L\},$

Determine the place set:  
Each element  $(A, B)$  of  $Y_L$  is a place. To ensure the workflow structure, add a source place  $i_L$  and a target place  $o_L$



# The $\alpha$ -algorithm (cont.)

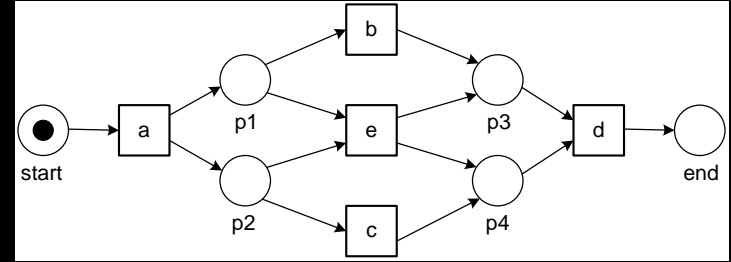
$$\begin{aligned} 7. \quad F_L = & \{ (a, p_{(A,B)}) \mid (A,B) \in Y_L \wedge a \in A \} \\ & \cup \{ (p_{(A,B)}, b) \mid (A,B) \in Y_L \wedge b \in B \} \\ & \cup \{ (i_L, t) \mid t \in T_I \} \cup \{ (t, o_L) \mid t \in T_O \} \end{aligned}$$

Determine the flow relation: Connect each place  $p_{(A,B)}$  with each element  $a$  of its set  $A$  of source transitions and with each element of its set  $B$  of target transitions. In addition, draw an arc from the source place  $i_L$  to each start transition  $t \in T_I$  and an arc from each end transition  $t \in T_O$  to the sink place  $o_L$ .

$$8. \quad \alpha(L) = (P_L, T_L, F_L)$$

$$L_1 = [\langle a, b, c, d \rangle^3, \langle a, c, b, d \rangle^2, \langle a, e, d \rangle]$$

	$a$	$b$	$c$	$d$	$e$
$a$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$
$b$	$\leftarrow_{L_1}$	$\#_{L_1}$	$\parallel_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$
$c$	$\leftarrow_{L_1}$	$\parallel_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$
$d$	$\#_{L_1}$	$\leftarrow_{L_1}$	$\leftarrow_{L_1}$	$\#_{L_1}$	$\leftarrow_{L_1}$
$e$	$\leftarrow_{L_1}$	$\#_{L_1}$	$\#_{L_1}$	$\rightarrow_{L_1}$	$\#_{L_1}$

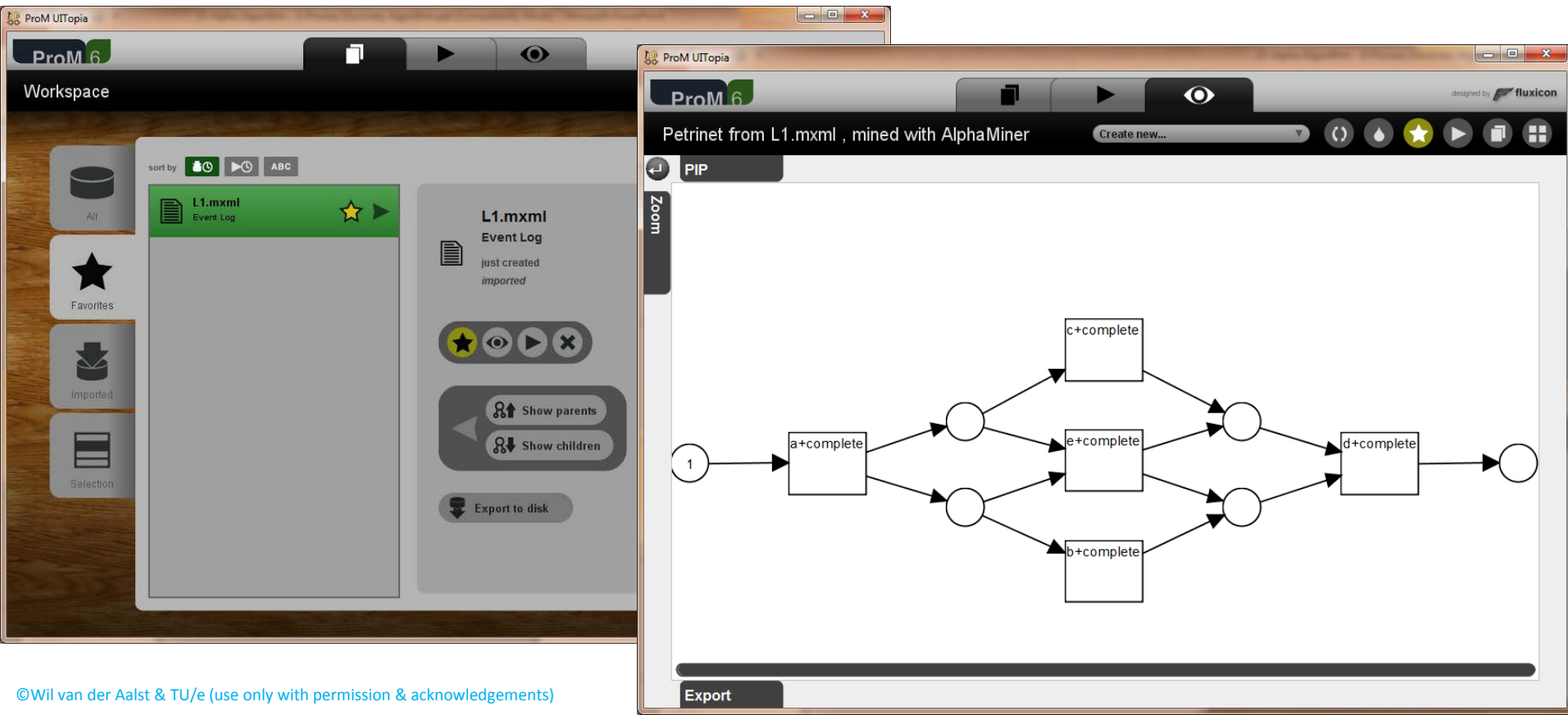


$$X_{L_1} = \{(\{a\}, \{b\}), (\{a\}, \{c\}), (\{a\}, \{e\}), (\{a\}, \{b, e\}), (\{a\}, \{c, e\}),$$

$$(\{b\}, \{d\}), (\{c\}, \{d\}), (\{e\}, \{d\}), (\{b, e\}, \{d\}), (\{c, e\}, \{d\})\}$$

$$Y_{L_1} = \{(\{a\}, \{b, e\}), (\{a\}, \{c, e\}), (\{b, e\}, \{d\}), (\{c, e\}, \{d\})\}$$

# ProM's output for event log L<sub>1</sub>



# Question:

Give footprint matrix for event log  $L_3$

$$L_3 = [\langle a, b, c, d, e, f, b, d, c, e, g \rangle, \\ \langle a, b, d, c, e, g \rangle^2, \\ \langle a, b, c, d, e, f, b, c, d, e, f, b, d, c, e, g \rangle]$$



# Answer:

## Footprint matrix for event log $L_3$

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>
<i>a</i>	#	→	#	#	#	#	#
<i>b</i>	←	#	→	→	#	←	#
<i>c</i>	#	←	#		→	#	#
<i>d</i>	#	←		#	→	#	#
<i>e</i>	#	#	←	←	#	→	→
<i>f</i>	#	→	#	#	←	#	#
<i>g</i>	#	#	#	#	←	#	#

$$L_3 = [\langle a, b, c, d, e, f, b, d, c, e, g \rangle,$$
$$\langle a, b, d, c, e, g \rangle^2,$$
$$\langle a, b, c, d, e, f, b, c, d, e, f, b, d, c, e, g \rangle]$$

# Question:

## Apply the 8 steps of the Alpha algorithm.

$$L_3 = [\langle a, b, c, d, e, f, b, d, c, e, g \rangle, \\ \langle a, b, d, c, e, g \rangle^2, \\ \langle a, b, c, d, e, f, b, c, d, e, f, b, d, c, e, g \rangle]$$

Let  $L$  be an event log over  $T$ .  $\alpha(L)$  is defined as follows.

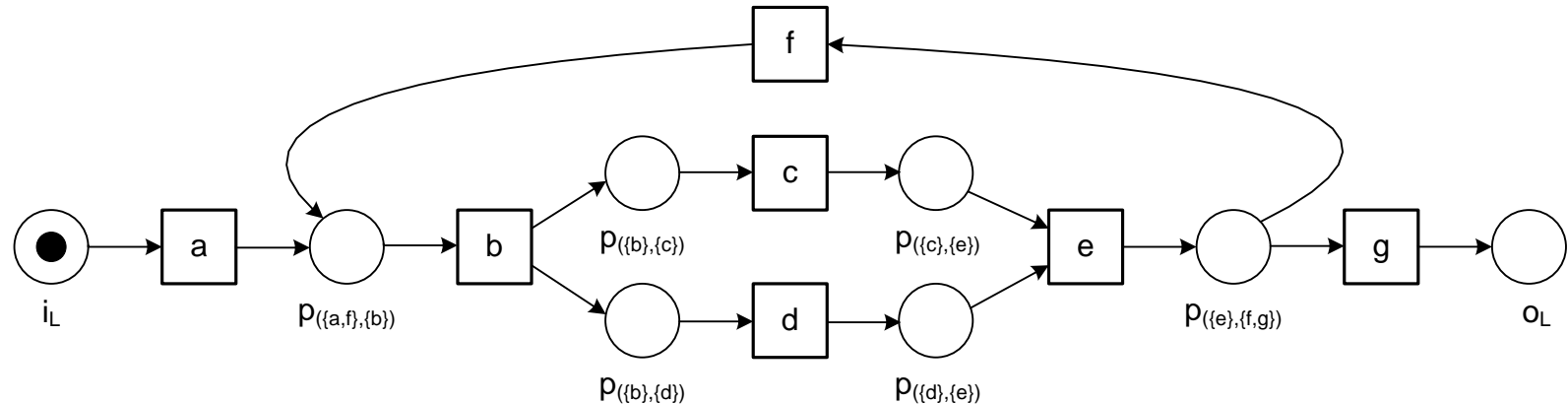
1.  $T_L = \{t \in T \mid \exists \sigma \in L, t \in \sigma\}$ ,
2.  $T_I = \{t \in T \mid \exists \sigma \in L, t = \text{first}(\sigma)\}$ ,
3.  $T_O = \{t \in T \mid \exists \sigma \in L, t = \text{last}(\sigma)\}$ ,
4.  $X_L = \{(A, B) \mid A \subseteq T_L \wedge A \neq \emptyset \wedge B \subseteq T_L \wedge B \neq \emptyset \wedge \forall a \in A, \forall b \in B, a \rightarrow_L b \wedge \forall a_1, a_2 \in A, a_1 \#_L a_2 \wedge \forall b_1, b_2 \in B, b_1 \#_L b_2\}$ ,
5.  $Y_L = \{(A, B) \in X_L \mid \forall (A', B') \in X_L, A \subseteq A' \wedge B \subseteq B' \Rightarrow (A, B) = (A', B')\}$ ,
6.  $P_L = \{p_{(A, B)} \mid (A, B) \in Y_L\} \cup \{i_L, o_L\}$ ,
7.  $F_L = \{(a, p_{(A, B)}) \mid (A, B) \in Y_L \wedge a \in A\} \cup \{(p_{(A, B)}, b) \mid (A, B) \in Y_L \wedge b \in B\} \cup \{(i_L, t) \mid t \in T_I\} \cup \{(t, o_L) \mid t \in T_O\}$ , and
8.  $\alpha(L) = (P_L, T_L, F_L)$ .

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>
<i>a</i>	#	→	#	#	#	#	#
<i>b</i>	←	#	→	→	#	←	#
<i>c</i>	#	←	#		→	#	#
<i>d</i>	#	←		#	→	#	#
<i>e</i>	#	#	←	←	#	→	→
<i>f</i>	#	→	#	#	←	#	#
<i>g</i>	#	#	#	#	←	#	#

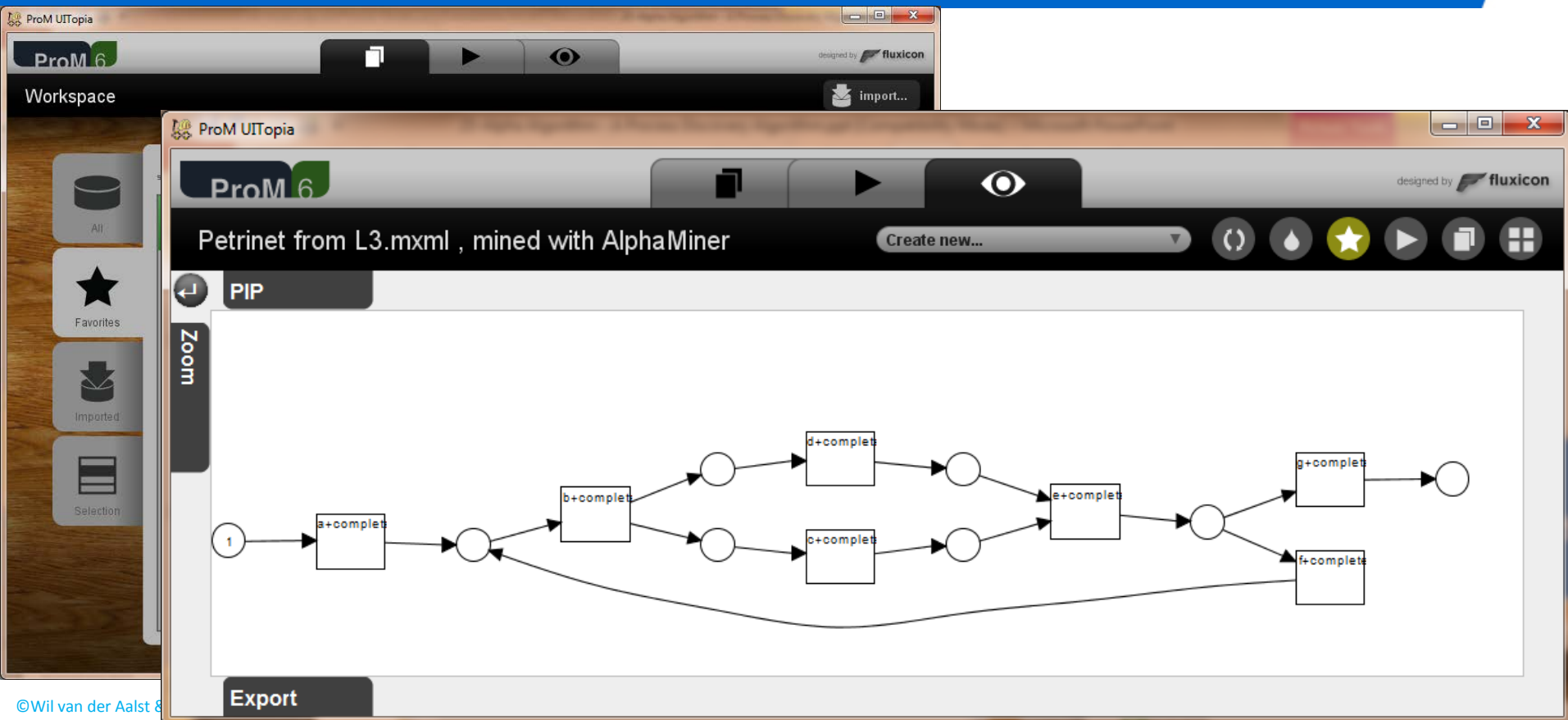
# Model for $L_3$ discovered by the Alpha algorithm

$L_3 = [\langle a, b, c, d, e, f, b, d, c, e, g \rangle,$   
 $\langle a, b, d, c, e, g \rangle^2,$   
 $\langle a, b, c, d, e, f, b, c, d, e, f, b, d, c, e, g \rangle]$

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>
<i>a</i>	#	→	#	#	#	#	#
<i>b</i>	←	#	→	→	#	←	#
<i>c</i>	#	←	#		→	#	#
<i>d</i>	#	←		#	→	#	#
<i>e</i>	#	#	←	←	#	→	→
<i>f</i>	#	→	#	#	←	#	#
<i>g</i>	#	#	#	#	←	#	#

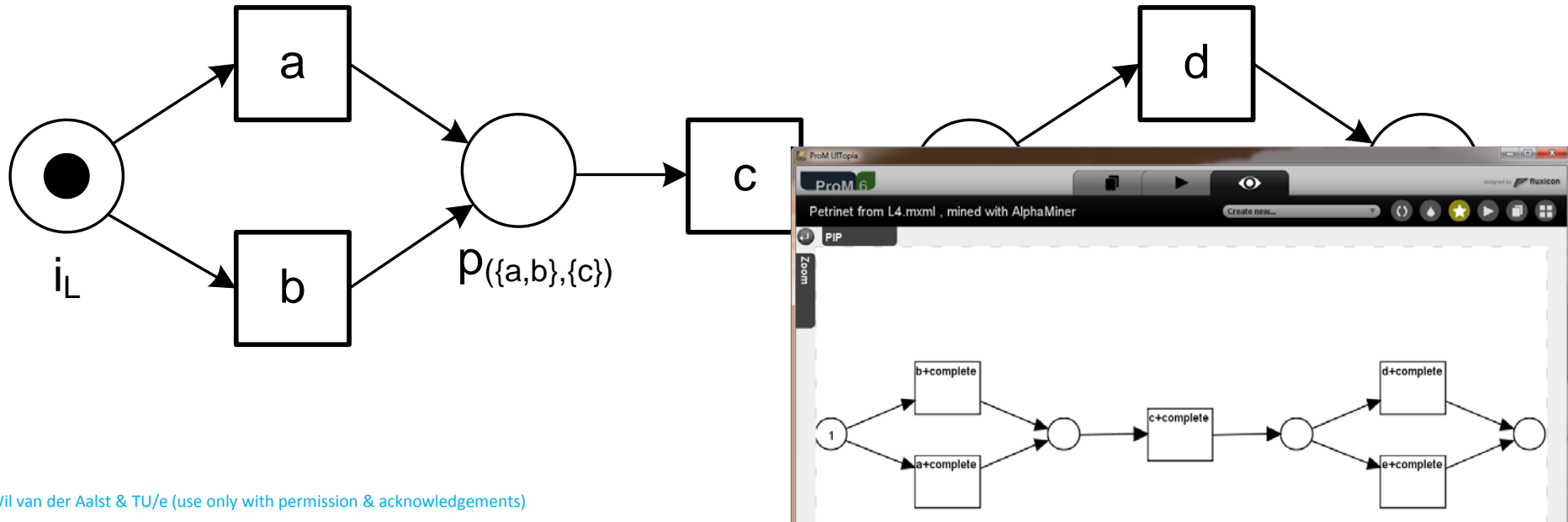


# ProM's output for event log $L_3$



# Another event log $L_4$

$$L_4 = [\langle a, c, d \rangle^{45}, \langle b, c, d \rangle^{42}, \langle a, c, e \rangle^{38}, \langle b, c, e \rangle^{22}]$$



# Event log L<sub>5</sub>

$$L_5 = [\langle a, b, e, f \rangle^2, \langle a, b, e, c, d, b, f \rangle^3, \langle a, b, c, e, d, b, f \rangle^2, \langle a, b, c, d, e, b, f \rangle^4, \langle a, e, b, c, d, b, f \rangle^3]$$

	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>
<i>a</i>	#	→	#	#	→	#
<i>b</i>	←	#	→	←		→
<i>c</i>	#	←	#	→		#
<i>d</i>	#	→	←	#		#
<i>e</i>	←				#	→
<i>f</i>	#	←	#	#	←	#

$$T_L = \{a, b, c, d, e, f\}$$

$$T_I = \{a\}$$

$$T_I = \{f\}$$

$$X_L = \{(\{a\}, \{b\}), (\{a\}, \{e\}), (\{b\}, \{c\}), (\{b\}, \{f\}), (\{c\}, \{d\}), \\ (\{d\}, \{b\}), (\{e\}, \{f\}), (\{a, d\}, \{b\}), (\{b\}, \{c, f\})\}$$

$$Y_L = \{(\{a\}, \{e\}), (\{c\}, \{d\}), (\{e\}, \{f\}), (\{a, d\}, \{b\}), (\{b\}, \{c, f\})\}$$

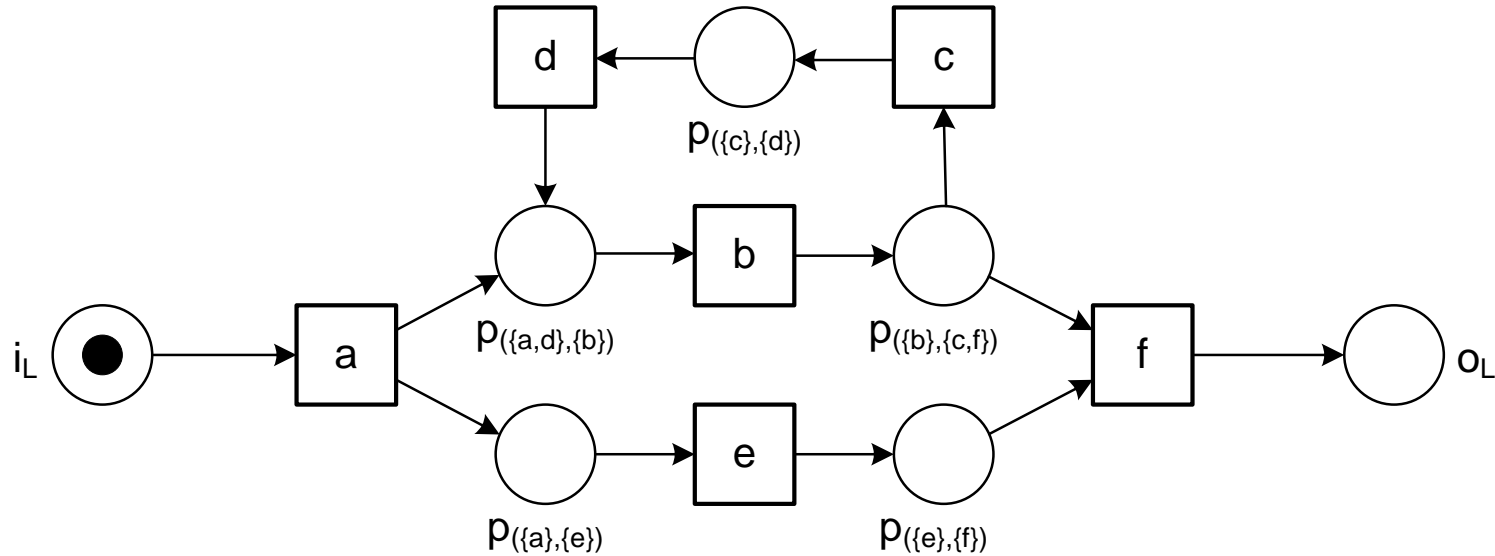
$$P_L = \{p(\{a\}, \{e\}), p(\{c\}, \{d\}), p(\{e\}, \{f\}), p(\{a, d\}, \{b\}), p(\{b\}, \{c, f\}), i_L, o_L\}$$

$$F_L = \{(a, p(\{a\}, \{e\})), (p(\{a\}, \{e\}), e), (c, p(\{c\}, \{d\})), (p(\{c\}, \{d\}), d), \\ (e, p(\{e\}, \{f\})), (p(\{e\}, \{f\}), f), (a, p(\{a, d\}, \{b\})), (d, p(\{a, d\}, \{b\})), \\ (p(\{a, d\}, \{b\}), b), (b, p(\{b\}, \{c, f\})), (p(\{b\}, \{c, f\}), c), (p(\{b\}, \{c, f\}), f), \\ (i_L, a), (f, o_L)\}$$

$$\alpha(L) = (P_L, T_L, F_L)$$

# Discovered model

$$L_5 = [\langle a, b, e, f \rangle^2, \langle a, b, e, c, d, b, f \rangle^3, \langle a, b, c, e, d, b, f \rangle^2, \langle a, b, c, d, e, b, f \rangle^4, \langle a, e, b, c, d, b, f \rangle^3]$$



$$X_L = \{(\{a\}, \{b\}), (\{a\}, \{e\}), (\{b\}, \{c\}), (\{b\}, \{f\}), (\{c\}, \{d\}), (\{d\}, \{b\}), (\{e\}, \{f\}), (\{a, d\}, \{b\}), (\{b\}, \{c, f\})\}$$

$$Y_L = \{(\{a\}, \{e\}), (\{c\}, \{d\}), (\{e\}, \{f\}), (\{a, d\}, \{b\}), (\{b\}, \{c, f\})\}$$



# Summary

- **The Alpha algorithm provides a basic process discovery approach.**
- **It has many limitations. These will be discussed later.**
- **However, it nicely illustrates the key ingredients of process discovery.**
- **Hence, it is important to understand the algorithm and practice using concrete examples.**

## *Part I: Preliminaries*

**Chapter 1**  
Introduction

**Chapter 2**  
Process Modeling and  
Analysis

**Chapter 3**  
Data Mining

## *Part III: Beyond Process Discovery*

**Chapter 7**  
Conformance  
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## *Part II: From Event Logs to Process Models*

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Getting the Data

**Chapter 5**  
Process Discovery: An  
Introduction

**Chapter 6**  
Advanced Process  
Discovery Techniques

## *Part IV: Putting Process Mining to Work*

**Chapter 10**  
Tool Support

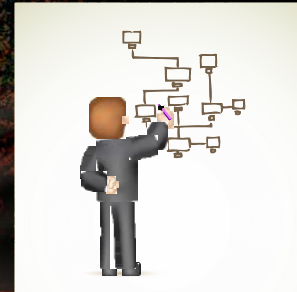
**Chapter 11**  
Analyzing “Lasagna  
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**Chapter 12**  
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Cartography and  
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**Chapter 14**  
Epilogue



Wil M. P. van der Aalst

# Process Mining

Discovery, Conformance and  
Enhancement of Business Processes

 Springer