

#### COPENHAGEN BUSINESS ACADEMY











### Automated test

# Car diagnose computer



## Car diagnose computer

- Car has to be build to be tested
- Each test will tell of a potential error
- Only errors that matters will be reported
- If all tests succeed, it is safe to drive the car



## **Class diagnosis**

- ClassCar has to be build to be tested
- Each test will tell of a potential error
- Only errors that matters will be reported
- If all tests succeed, commit drive the Class car
- Which aspects of the CarClass should we test?
- How to make it easy to test a CarClass

- How to automate the test
  - To make it easy to test after you have made changes



## Test concepts - expected results

- To test a method, we need to specify what is the expected outcome of method execution:
  - Return value
  - Thrown exception(s)
  - Call(s) to other objects (behavior)
  - Changes to the object of the method
  - Changes to external components (for example database)



#### Test levels

#### Unit tests

- At the level of individual methods and classes
- Tool: JUnit

#### Integration tests

- Across layers
- Tool: JUnit + Stubs + Mock objects

#### System tests

- Whole functionalities; end-to-end
- Tool: Sometimes automated: JUnit + Selenium, Performance, usability etc.

#### Acceptance tests

- A contract betwn. the developers and the product owner on when a user story is implemented as expected
- Tool: Sometimes automated + Sprint Review meeting cphbusiness

# Testing in the FOG project

- Unit tests
  - Must have some
- Integration tests
  - Should have one
- System tests
  - Cool if you do
- Acceptance tests
  - Happens at sprint review meetings (based on acceptance criteria defined for each story)



#### **Test Discussion**

What is the purpose of testing?

What is good testing?





## White-box & black-box testing

- White-box testing focuses on the source code (text) of the program.
  - The tester constructs a test suite that demonstrates that all branches of the program can be executed.
  - The test suite is said to cover the statements of the program.
- Black-box testing focuses on the problem that the program is supposed to solve
  - More precisely, the problem statement or specification for the program.



# **Black-Box Techniques**





## **Equivalence Partitioning**

#### **Purpose (rationale)**

Aims at minimizing the number of test cases

#### How

- Input values are partitioned into equivalence classes if they result in the same program behavior, i.e. will find the same errors
- A test case is written for each partition
- OBS! Invalid input are separate equivalence classes



# **Equivalence Partitioning - Example**

```
// pre: 0 < age
// post: returns true if age >= 18, otherwise false
public boolean legalAge(int age) { ... }
```

Equivalence classes	<u>Test case (legalAge)</u>	
age <= 0	invalid	-1
0 < age <18	not legal age	10
18 <= age	legal age	20



# **Boundary Value Analysis**

#### **Purpose (rationale)**

Errors often show at the boundaries between equivalence classes

#### How

 Choose minimum and maximum values from an equivalence class together with first or last value respectively in adjacent equivalence classes



# **Boundary Values - Same Ex.**

```
// pre: 0 < age
// post: returns true if age >= 18, otherwise false
public boolean legalAge(int age) { ... }
```

```
Test cases (not legal age equivalence class)
0 (adjacent partition)
1 (min. value - close to boundary)
10 (normal input - found during EP)
17 (max. value - close to boundary)
18 (adjacent partition)
```

Invalid	Not legal age	Legal age	
0	1 17	18	



# What to do with open boundaries?

- Open boundaries are more difficult to test, but there are ways to approach them.
- The best solution is to find out what the boundary should be specified as:
  - Ask PO
  - investigate other related areas of the system. Ex.:
    - The input field that holds the account balance figure may be only six figures plus two decimal figures. This would give a maximum account balance of \$999 999.99 so we could use that as our maximum boundary value.

### Whitebox (Peter Sestoft Example 2.1



```
public static void main ( String[] args )
  int mi, ma;
                                                         /* 1 */
  if (args.length == 0)
    System.out.println("No numbers");
  else
    {
      mi = ma = Integer.parseInt(args[0]);
      for (int i = 1; i < args.length; i++)</pre>
                                                         /* 2 */
        ₹
          int obs = Integer.parseInt(args[i]);
          if (obs > ma) ma = obs;
                                                         /* 3 */
                                                         /* 4 */
          else if (mi < obs) mi = obs;
        }
      System.out.println("Minimum = " + mi + "; maximum = " + ma);
```



example2.1 - String[] args Example 2.1 int mi, ma (1) args.length == 0 false mi = ma = Integer.parseInt(args[0]) int i = 1(2) i < args.length obs = Integer.parseInt(args[i]) true (3) obs > ma false No Numbers (4) mi < obs ma = obsmi = obs



#### Whitebox testing: constructing test cases

The resulting test suite includes enough input data sets to make sure that:

- all methods have been called,
- that both the true and false branches have been executed in if statements,
- that every loop has been executed zero, one, and more times – why is "more times" important?
- that all branches of every switch statement have been executed.

For every input data set, the expected output must be specified also.



## **Test coverage**

- In practice white box testing is done on
  - Algorithms
  - To analyze for security holes
- Normally one uses automated test coverage tools:
  - Measures to which extend our code has been tested
  - Integrated into Netbeans colors your code red, green, yellow
  - It is pragmatic and "good enough".

