Shiny

Øvelser i breakoutrooms

Øvelse - fra rds

| colnames(classallSP) | [23] "secondary" |
|-----------------------------|-------------------------------|
| [1] " <mark>nname</mark> " | [24] "x" |
| [2] "shortName" | [25] "y" |
| [3] "middleName" | [26] "team.id" |
| [4] "height" | [27] "team.name" |
| [5] "weight" | [28] "team.formation" |
| [6] "birthDate" | [29] "opponentTeam.id" |
| [7] "passportArea.id" | [30] "opponentTeam.name" |
| [8] "passportArea.name" | [31] "opponentTeam.formation" |
| [9] "name.x" | [32] "name.y" |
| 10] "code2" | [33] "position" |
| 11] "code3" | [34] "bodyPart" |
| 12] "foot" | [35] "isGoal" |
| 13] "currentTeamId" | [36] "onTarget" |
| 14] "currentNationalTeamId" | [37] "goalZone" |
| 15] "gender" | [38] "xg" |
| 16] "status" | [39] "postShotXg" |
| 17] "imageDataURL" | [40] "goalkeeperActionId" |
| 18] "age" | [41] "goalkeeper.id" |
| 19] <mark>"bmi"</mark> | [42] "goalkeeper.name" |
| 20] "matchPeriod" | [43] ' <mark>'myang''</mark> |
| 21] "matchTimestamp" | [44] " <mark>mdist"</mark> |
| 22] "primary" | [45] "ts" |

Øvelse

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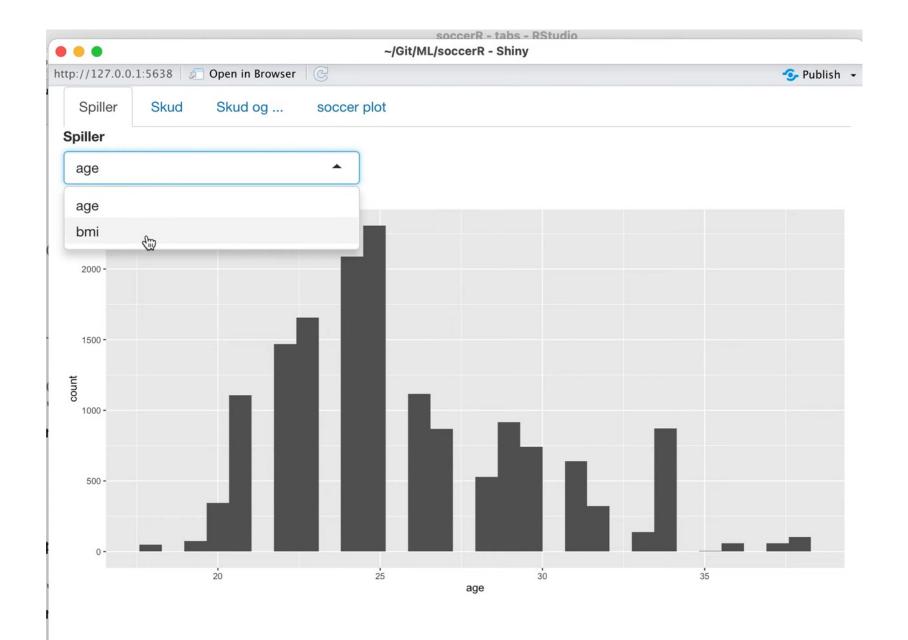
allShotsAndPlayers

Hent alle skud fra mongo og alle spillere. Beregn BMI for spillere Join til én dataframe

- > colnames(allShotsDBandPlayer)
- [1] "_id"
- [2] "shortName"
- [3] "firstName"
- [4] "middleName"
- [5] "lastName"
- [6] "height"
- [7] "weight"
- [8] "birthDate"
- [9] "currentTeamId"
- [10] "gender"
- [11] "status"
- [12] "imageDataURL"
- [13] "foot"
- [14] "currentNationalTeamId"
- [15] "birthArea.id"
- [16] "birthArea.alpha2code"
- [17] "birthArea.alpha3code"
- [18] "birthArea.name"
- [19] "passportArea.id"
- [20] "passportArea.alpha2code"
- [21] "passportArea.alpha3code"
- [22] "passportArea.name"
- [23] "role.name"
- [24] "role.code2"
- [25] "role.code3"
- [26] "_id.y"
- [27] "matchId"
- [28] "matchPeriod"
- [29] "minute"
- [30] "second"
- [31] "matchTimestamp"
- [32] "videoTimestamp"
- [33] "type.primary"
- [34] "type.secondary"
- [35] "location.x"

- [36] "location.y"
- [37] "team.id"
- [38] "team.name"
- [39] "team.formation"
- [40] "opponentTeam.id"
- [41] "opponentTeam.name"
- [42] "opponentTeam.formation"
- [43] "player.name"
- [44] "player.position"
- [45] "shot.bodyPart"
- [46] "shot.isGoal"
- [47] "shot.onTarget"
- [48] "shot.goalZone"
- [49] "shot.xg"
- [50] "shot.postShotXg"
- [51] "shot.goalkeeperActionId"
- [52] "shot.goalkeeper.id"
- [53] "shot.goalkeeper.name"
- [54] "possession.id"
- [55] "possession.duration"
- [56] "possession.types"
- [57] "possession.eventsNumber"
- [58] "possession.eventIndex"
- [59] "possession.startLocation.x"
- [60] "possession.startLocation.y"
- [61] "possession.endLocation.x"
- [62] "possession.endLocation.y"
- [63] "possession.team.id"
- [64] "possession.team.name"
- [65] "possession.team.formation"
- [66] "possession.attack.withShot"
- [67] "possession.attack.withShotOnGoal"
- [68] "possession.attack.withGoal"
- [69] "possession.attack.flank"
- [70] "possession.attack.xg"

SHINY Øvelse tab 1







SHINY Øvelse tab 4

- Lav en dropdown med spillernavne
- Lav et soccerplot med spillerens skud
- Lav en tabel (DT) med stats som vist

