

Lecture 7

System Function and Frequency Response (Language – math and keywords; Deduction)

(Ref: Chapter 3 O&W)

- I. Decomposition, Inner Product and Projection
- II. Decomposition Examples
- III. Eigenfunction, System Function, and Frequency Response
- IV. Summary and Application Examples

I. Decomposition, Inner Product and Projection

- We now begin the second part of ELEC2100 which is on *Fourier analysis*.
- *Analysis* is to understand a subject by *decomposing* it into simpler parts. For a signal/function, decomposition means viewing it as a superposition of some basic functions: $x(t) = \sum_k a_k \phi_k(t)$
 - In Chapter 2, we derived the *convolution sum/integral* for LTI systems by decomposing signals into a superposition of shifted delta functions:
$$x[n] = \sum_k x[k] \delta[n - k]; \quad x(t) = \int x(\tau) \delta(t - \tau) d\tau$$
 - In Lecture 1, we mentioned the Taylor series expansion which is a decomposition into power functions
- Fourier analysis is the decomposition of signals into complex or real sinusoids and was pioneered by Joseph Fourier (1768-1830). Fourier analysis is the most fundamental mathematical tool for the study of many engineering problems, particularly vibrations and waves.
- Next, we will introduce “*inner product*” as the basic math technique for decomposition. We start by reviewing the decomposition of vectors.

Vector as Weighted Sum of Basis Vectors

- You can think of a real N -vector $\vec{x} = [x_1 \ x_2 \ \dots x_k \ \dots x_N]$ as a point in a space with $x_1, x_2, \dots x_k, \dots x_N$ being its coordinates.
- You can also think of \vec{x} as a weighted sum (superposition) of a set of basis vectors $\{\vec{u}_k\}$;

that is: $\vec{x} = x_1 \vec{u}_1 + x_2 \vec{u}_2 + \dots x_k \vec{u}_k \dots + x_N \vec{u}_N$

where

$$\vec{u}_1 = [1 \ 0 \ 0 \ \dots 0]$$

$$\vec{u}_2 = [0 \ 1 \ 0 \ \dots 0]$$

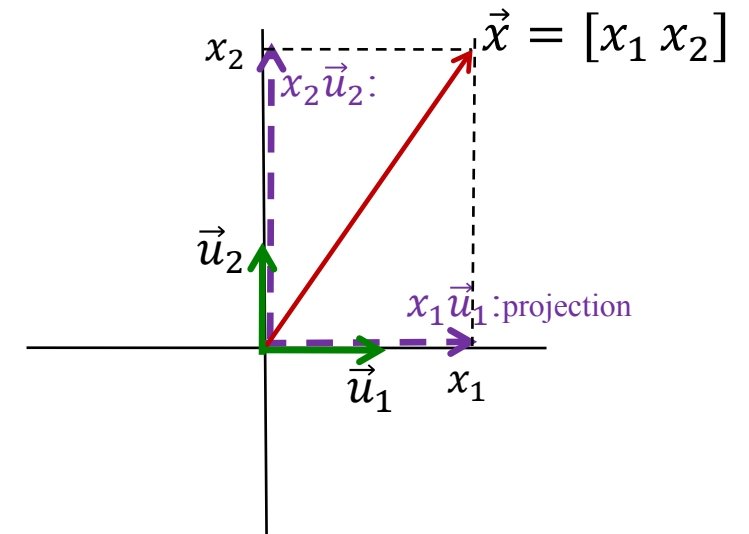
:

$$\vec{u}_N = [0 \ 0 \ 0 \ \dots 1]$$

Such an interpretation of a vector as a weighted sum of unit vectors is identical to our regarding a DT signal as a weighted sum of shifted impulses in Chapter 2

- $x_k \vec{u}_k$ is the projection vector of \vec{x} onto unit basis vectors \vec{u}_k . It represents the part of \vec{x} that is in the direction of \vec{u}_k .
- \vec{x} is a sum of the projection vectors.

Example of a 2-vector



Length of a Vector

- The *length* (also called *magnitude* or *2-norm*) of the vector \vec{x} is:
$$|\vec{x}| = \left(\sum_{k=1}^N x_k^2 \right)^{\frac{1}{2}}$$

The length is zero only if all elements are zero.

The basis vectors $\{\vec{u}_k\}$ in previous slide all have unit length: $|\vec{u}_k| = 1$.

Inner Product

- The inner product (dot product) between two vectors \vec{x} and \vec{y} can be interpreted as the product of the lengths of the two vectors times the cosine of the angle between them.

notation for inner product \rightarrow

$$\langle \vec{x}, \vec{y} \rangle = |\vec{x}| |\vec{y}| \cos \angle \vec{x} \vec{y}$$

- For *real* \vec{x} , \vec{y} , their inner product is simply the sum of their element-wise products:

$$\langle \vec{x}, \vec{y} \rangle \stackrel{\substack{\vec{x}, \vec{y} \text{ real} \\ \downarrow}}{=} \sum_k x_k y_k = \vec{x} \vec{y}^T \quad \text{Transpose} \quad \vec{x} \vec{y}^T = [x_1 \ x_2 \ \dots \ x_N] \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}$$

- The magnitude (length) square of a vector is given by its self-inner product:

$$|\vec{x}|^2 = \langle \vec{x}, \vec{x} \rangle; \quad |\vec{y}|^2 = \langle \vec{y}, \vec{y} \rangle$$

- The inner product is the most important mathematical operation in your engineering study. Convolution can also be viewed as an inner product: output at time n is inner product of input with convolution kernel anchored at n .

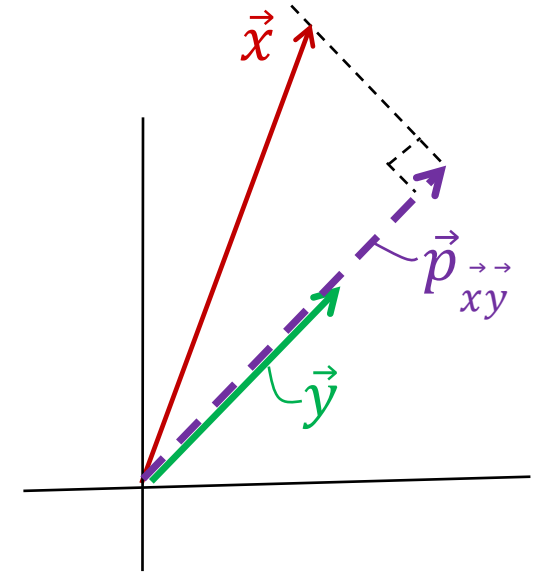
Vector Projection

- The **projection vector** $\vec{p}_{\vec{x}\vec{y}}$ of a vector \vec{x} onto another vector \vec{y} is the part of \vec{x} that is in the direction of \vec{y} .
- Projection is computed as the inner product of \vec{x} and \vec{y} divided by the self-inner product of \vec{y} , which is the length squared of \vec{y} :

$$\vec{p}_{\vec{x}\vec{y}} = \frac{\langle \vec{x}, \vec{y} \rangle}{\langle \vec{y}, \vec{y} \rangle} \vec{y} = \frac{\langle \vec{x}, \vec{y} \rangle}{|\vec{y}|^2} \vec{y}$$

Projection coefficient

- $\frac{\langle \vec{x}, \vec{y} \rangle}{|\vec{y}|^2}$ is the projection coefficient. *need to normalize,*
- The projection coefficient tells how much of \vec{y} there is in \vec{x} . *only depends on the length of \vec{y}*
- We need to normalize by $\langle \vec{y}, \vec{y} \rangle = |\vec{y}|^2$ in the denominator because we can define \vec{y} with arbitrary lengths but the projection $\vec{p}_{\vec{x}\vec{y}}$ is unchanged.



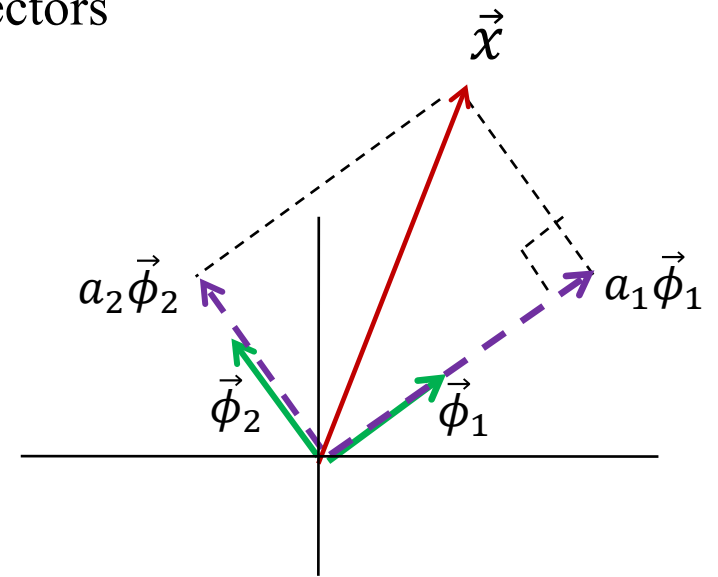
Orthogonal Decomposition

- Two vectors are **orthogonal** if their inner product is zero: $\langle \vec{x}, \vec{y} \rangle = 0$; i.e., their projection onto each other is 0.
- The unit vectors $\vec{u}_1, \vec{u}_2, \dots, \vec{u}_N$ on Slide #4 are all orthogonal.
- We can **decompose** vector \vec{x} into a different set of orthogonal basis vectors $\{\vec{\phi}_k, \langle \vec{\phi}_m, \vec{\phi}_l \rangle = 0 \forall m \neq l\}$ by regarding \vec{x} as a sum of projections:

$$\vec{x} = a_1 \vec{\phi}_1 + a_2 \vec{\phi}_2 + \dots + a_N \vec{\phi}_N$$

where: $a_k = \frac{\langle \vec{x}, \vec{\phi}_k \rangle}{|\vec{\phi}_k|^2} \vec{\phi}_k$

is the projection coefficient that tells how much of $\vec{\phi}_k$ there is in \vec{x} .



II. Decomposition Examples

Example 1 Decompose $\vec{x} = [5, 2]$ using $\vec{\phi}_1 = [1, 1]$ and $\vec{\phi}_2 = [1, -1]$ as basis vectors.

- We check that $\vec{\phi}_1$ and $\vec{\phi}_2$ are orthogonal: $\langle \vec{\phi}_1, \vec{\phi}_2 \rangle = 1 \times 1 + 1 \times (-1) = 0$

Projection coefficient of \vec{x} onto $\vec{\phi}_1$: $\frac{\langle \vec{x}, \vec{\phi}_1 \rangle}{|\vec{\phi}_1|^2} = \frac{5 \times 1 + 2 \times 1}{1 \times 1 + 1 \times 1} = 3.5$

$$\vec{x}_1 = \frac{5+2}{1^2+1^2} \vec{\phi}_1 = \frac{7}{2} \vec{\phi}_1$$

Projection coefficient of \vec{x} onto $\vec{\phi}_2$: $\frac{\langle \vec{x}, \vec{\phi}_2 \rangle}{|\vec{\phi}_2|^2} = \frac{5 \times 1 + 2 \times (-1)}{1 \times 1 + (-1) \times (-1)} = 1.5$

$$\vec{x}_2 = \frac{5-2}{1^2+1^2} \vec{\phi}_2 = \frac{3}{2} \vec{\phi}_2$$

Hence $\vec{x} = 3.5[1, 1] + 1.5[1, -1]$

- We have decompose \vec{x} into one part that does not change ($[1,1]$) and one part that changes at frequency $\frac{1}{2}$ Hz or π rad/time unit ($[1,-1]$) !*
- Note that $|\vec{\phi}_1| = |\vec{\phi}_2| = \sqrt{2}$, so we need to divide by 2 in the denominator.

We could use $\vec{\gamma}_1 = \left[\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right]$ and $\vec{\gamma}_2 = \left[\frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}} \right]$ which have unit length, but then having $\sqrt{2}$ in the denominator everywhere would be very messy.

Inner Product for Complex-Valued Vectors

- If \vec{x} and \vec{y} are complex, to compute $\langle \vec{x}, \vec{y} \rangle$, we need to **conjugate** \vec{y} before we multiply:

$$\langle \vec{x}, \vec{y} \rangle = \sum_n x_n y_n^* \quad \leftarrow \text{conjugation}$$

- The above conjugate-multiplication rule ensures that the self-inner product of a complex vector \vec{x} is non-negative, and is equal to zero only if \vec{x} is the zero vector:

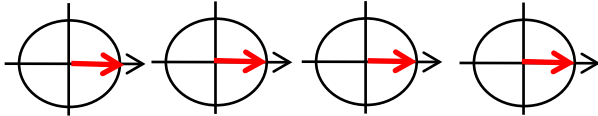
$$\langle \vec{x}, \vec{x} \rangle = \sum_n x_n x_n^* = \sum_n |x_n|^2 \quad \text{magnitude always } \geq 0$$

- For complex vectors, changing the order of the two operands results in conjugation of the inner product:

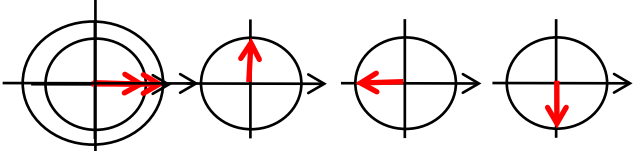
$$\langle \vec{x}, \vec{y} \rangle = \langle \vec{y}, \vec{x} \rangle^*$$

Example 2

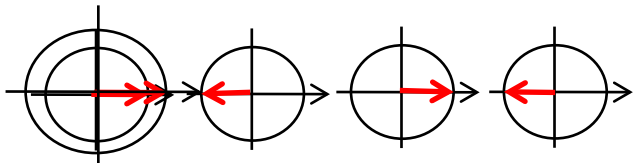
- Decompose the 4-vector $\vec{x} = [5 \ 2 \ -1 \ 3]$ into the following basis set of complex 4-vectors:

$$\vec{\phi}_0 = [1 \ 1 \ 1 \ 1] \quad \frac{5+2-1+3}{1^2+1^2+1^2+1^2} \vec{\phi}_0 = \frac{9}{4} \vec{\phi}_0$$


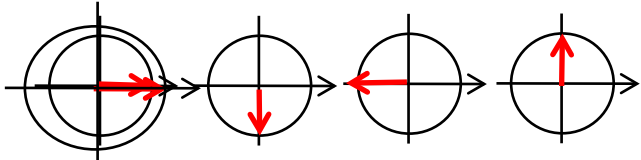
rotations at angular frequency 0

$$\vec{\phi}_1 = [1 \ e^{j\frac{\pi}{2}} \ e^{j\pi} \ e^{j\frac{3\pi}{2}}] = [1 \ j \ -1 \ -j]$$


rotations at angular frequency $\frac{\pi}{2}$

$$\vec{\phi}_2 = [1 \ e^{j\pi} \ e^{j2\pi} \ e^{j3\pi}] = [1 \ -1 \ 1 \ -1]$$


rotations at angular frequency π

$$\vec{\phi}_3 = [1 \ e^{j\frac{3\pi}{2}} \ e^{j\pi} \ e^{j\frac{\pi}{2}}] = [1 \ -j \ -1 \ j]$$


rotations at angular frequency $\frac{3\pi}{2}$

$|\cdot|$ of all entries = 1; \angle changes at different rates. What are these $\vec{\phi}_k$'s?

$\vec{\phi}_0, \vec{\phi}_1, \vec{\phi}_2, \vec{\phi}_3$ are complex sinusoids represent rotations at angular frequencies 0, $\frac{\pi}{2}$, π , and $\frac{3\pi}{2}$ respectively (or ordinary frequencies 0, $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$).

$\vec{\phi}_0, \vec{\phi}_1, \vec{\phi}_2, \vec{\phi}_3$ represent the complete set of DT complex sinusoids with period $N = 4$.

You can check that these $\vec{\phi}_k$'s are orthogonal ($\langle \vec{\phi}_k, \vec{\phi}_l \rangle = 0 \forall k \neq l$) and all have self-inner products of 4:
 $|\vec{\phi}_0|^2 = |\vec{\phi}_1|^2 = |\vec{\phi}_2|^2 = |\vec{\phi}_3|^2 = 4$

We compute the projection coefficients as follows:

$$\begin{aligned}
 a_0 &= \frac{1}{4} [5 \ 2 \ -1 \ 3] \begin{matrix} \xrightarrow{\vec{x}} \\ \underbrace{}_{|\vec{\phi}_0|^2} \end{matrix} \begin{matrix} \vec{\phi}_0^{T*} \\ \left[\begin{matrix} 1 \\ 1 \\ 1 \\ 1 \end{matrix} \right]^* \end{matrix} \xleftarrow{\text{conjugation}} = \frac{1}{4} (5 + 2 - 1 + 3) = \frac{9}{4}; \\
 a_1 &= \frac{1}{4} [5 \ 2 \ -1 \ 3] \begin{matrix} \xrightarrow{\vec{x}} \\ \underbrace{}_{|\vec{\phi}_1|^2} \end{matrix} \begin{matrix} \vec{\phi}_1^{T*} \\ \left[\begin{matrix} 1 \\ j \\ -1 \\ -j \end{matrix} \right]^* \end{matrix} \xleftarrow{\text{conjugation}} = \frac{1}{4} (5 - 2j + 1 + 3j) = \frac{6+j}{4}; \\
 a_2 &= \frac{1}{4} [5 \ 2 \ -1 \ 3] \begin{matrix} \left[\begin{matrix} 1 \\ -1 \\ 1 \\ -1 \end{matrix} \right]^* \end{matrix} = \frac{1}{4} (5 - 2 - 1 - 3) = \frac{-1}{4}; \\
 a_3 &= \frac{1}{4} [5 \ 2 \ -1 \ 3] \begin{matrix} \left[\begin{matrix} 1 \\ -j \\ -1 \\ j \end{matrix} \right]^* \end{matrix} = \frac{1}{4} (5 + 2j + 1 - 3j) = \frac{6-j}{4}
 \end{aligned}$$


$$\Rightarrow \vec{x} = \frac{a_0}{4} \vec{\phi}_0 + \frac{a_1}{4} \vec{\phi}_1 - \frac{a_2}{4} \vec{\phi}_2 + \frac{a_3}{4} \vec{\phi}_3$$

We have decomposed a real vector/signal \vec{x} into a set of complex-valued vectors/signals that represent revolutions at different frequencies. We have done so by computing a set of projection coefficients

Extending Inner Product from Vector to DT and CT Signals


- A finite duration DT signal $x[n]$ of duration N can be viewed as an N -vector. An infinite duration DT signal can be viewed as an N -vector in the limit $N \rightarrow \infty$.
- To find the inner product of two DT signals, we **conjugate-multiply** and **sum**:

$$\langle x[n], g[n] \rangle = \sum_n x[n] g^*[n]$$

 Over N terms if finite duration;
Infinite number of terms if infinite duration

- For CT signals, to compute inner product, we **conjugate-multiply** and **integrate**.

$$\langle x(t), g(t) \rangle = \int x(t) g^*(t) dt$$

 Over an interval T if finite duration;
over the infinite interval if infinite duration

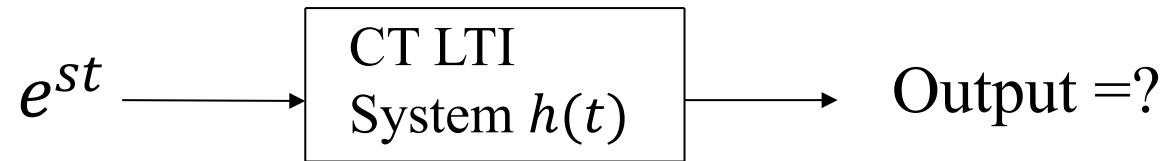
- The interval of summation/integration depends simply on whether we are working with finite duration or infinite duration signals.

III. Eigenfunction, System Function, and Frequency Response

- In ELEC2100 we focus on decomposing signals into *complex sinusoids*. In some cases we can decompose into *real sinusoids* instead, but working with complex sinusoids is more broadly applicable and mathematically more concise.
- Complex sinusoids are special because they are *eigenfunctions* of all LTI systems. An *eigenfunction* is a function that if it is the input to a system, the output is the same function except for the scaling by a constant.
- Regarding signals as superposition of complex sinusoids will allow us to understand systems from a different perspective and to solve many problems much more efficiently.

Complex Exponentials as Eigenfunctions – CT Case

- In fact, we can show more generally that all *complex exponentials* are eigenfunctions of LTI system:



- For CT, output is the convolution of $h(t)$ with e^{st} :

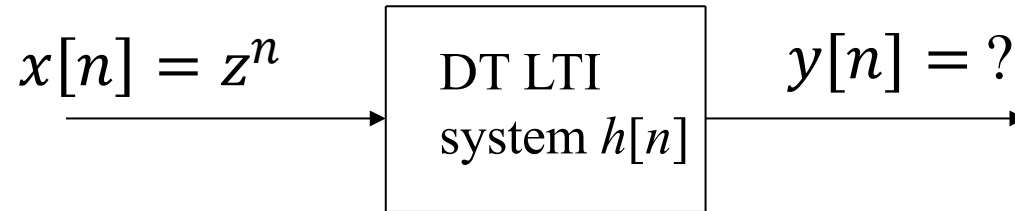
$$y(t) = \int_{-\infty}^{\infty} h(\tau)x(t-\tau)d\tau = \int_{-\infty}^{\infty} h(\tau)e^{s(t-\tau)}d\tau$$

Annotations: $x(t-\tau) = e^{s(t-\tau)}$ (blue arrow pointing to $x(t-\tau)$); $e^{s(t-\tau)} = e^{st}e^{-s\tau}$ (blue arrows pointing to $e^{s(t-\tau)}$ and $e^{-s\tau}$); $= e^{st} \int_{-\infty}^{\infty} h(\tau)e^{-s\tau}d\tau = H(s)e^{st}$ (red dashed line under the integral); A yellow curved arrow points from the integral to the text "If the integral converges".

- For values of s such that $H(s) = \int_{-\infty}^{\infty} h(t)e^{-st}dt$ *converges* (i.e., $< \infty$), the output is $H(s)e^{st}$, the same complex exponential scaled by $H(s)$, which is a constant that depends on the complex frequency s but not on t .
- $H(s)$ is the *eigenvalue* for e^{st} .

Complex Exponentials as Eigenfunctions – DT Case

- For DT LTI systems, what is the output when the input is a DT complex exponential z^n ?



Recall that in DT we can more conveniently represent the complex exponential e^{sn} as z^n , with $z = e^s$

- Now we apply the convolution sum to obtain the output:

$$y[n] = \sum_{k=-\infty}^{\infty} h[k] x[n-k] = \sum_{k=-\infty}^{\infty} h[k] \underbrace{z^{n-k}}_{x[n-k] = z^{n-k}} = \underbrace{z^n}_{\text{dashed blue circle}} \underbrace{\sum_{k=-\infty}^{\infty} h[k] z^{-k}}_{\text{red underline}} = \underbrace{H(z) z^n}_{\text{yellow arrow}} \quad \text{If the sum converges}$$

Hence, $z^n = e^{sn}$ is an eigenfunction of DT LTI systems. $H(z)$ is the eigenvalue that depends on the complex frequency z .

System Function of CT and DT LTI Systems

- $H(s)$ and $H(z)$ are called the **system function** of CT and DT LTI systems.

$$H(s) = \int_{-\infty}^{\infty} h(t) e^{-st} dt$$

$$H(z) = \sum_{n=-\infty}^{\infty} h[n] z^{-n}$$

We have changed the variables of integration and summation from τ to t and from k to n . They are just dummy variables.

- $H(s)$ is a (2-sided) **Laplace Transform** of the CT impulse response $h(t)$.
- $H(z)$ is a (2-sided) **z-transform** of the DT impulse response $h[n]$.
- In Chapter 9, we will learn how we can understand LTI systems by considering their system functions.

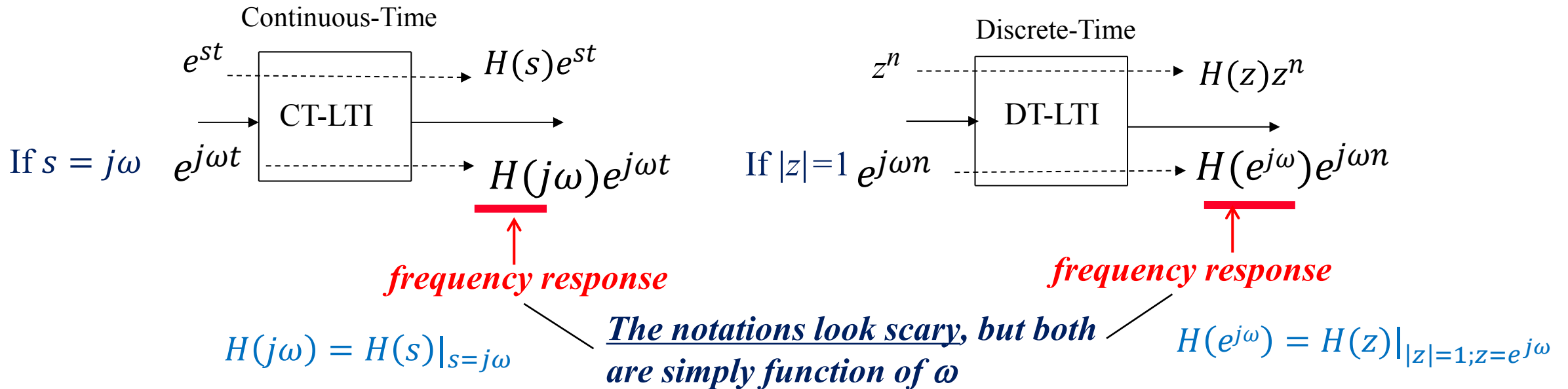
$\int_0^{\infty} h(t) e^{-st} dt$ is the unilateral Laplace transform. You might have already learnt it for solving differential equations.

We can view the z-transform as an approximation by numerical integration of the Laplace transform integral:

$$H(s) = \lim_{\Delta \rightarrow 0} \sum_{n=-\infty}^{\infty} h(n\Delta) e^{-s(n\Delta)} \Delta$$

Complex Sinusoids and Frequency Response

- Since complex sinusoids are a special case of complex exponential, they are also eigenfunctions.
- They are the eigenfunctions that are physically meaningful. Complex exponentials that have been growing or decaying forever do not represent anything that is physically meaningful! But complex sinusoids represent oscillations that have been turned on for a long time.
- For an LTI system, the eigenvalue at different oscillation frequency ω is called its frequency response.



Frequency Response as Fourier Transform of Impulse Response

- The frequency response is given by the *Fourier transform* of the impulse response. The Fourier transform is a cross-section of the Laplace/z-transform.

Frequency Response of CT LTI System:

$$H(j\omega) = H(s)|_{s=j\omega} = \int_{-\infty}^{\infty} h(t)e^{-j\omega t} dt$$

and is the Continuous-Time Fourier transform (CTFT) of the CT impulse response (Chapter 4)

Frequency Response of DT LTI System:

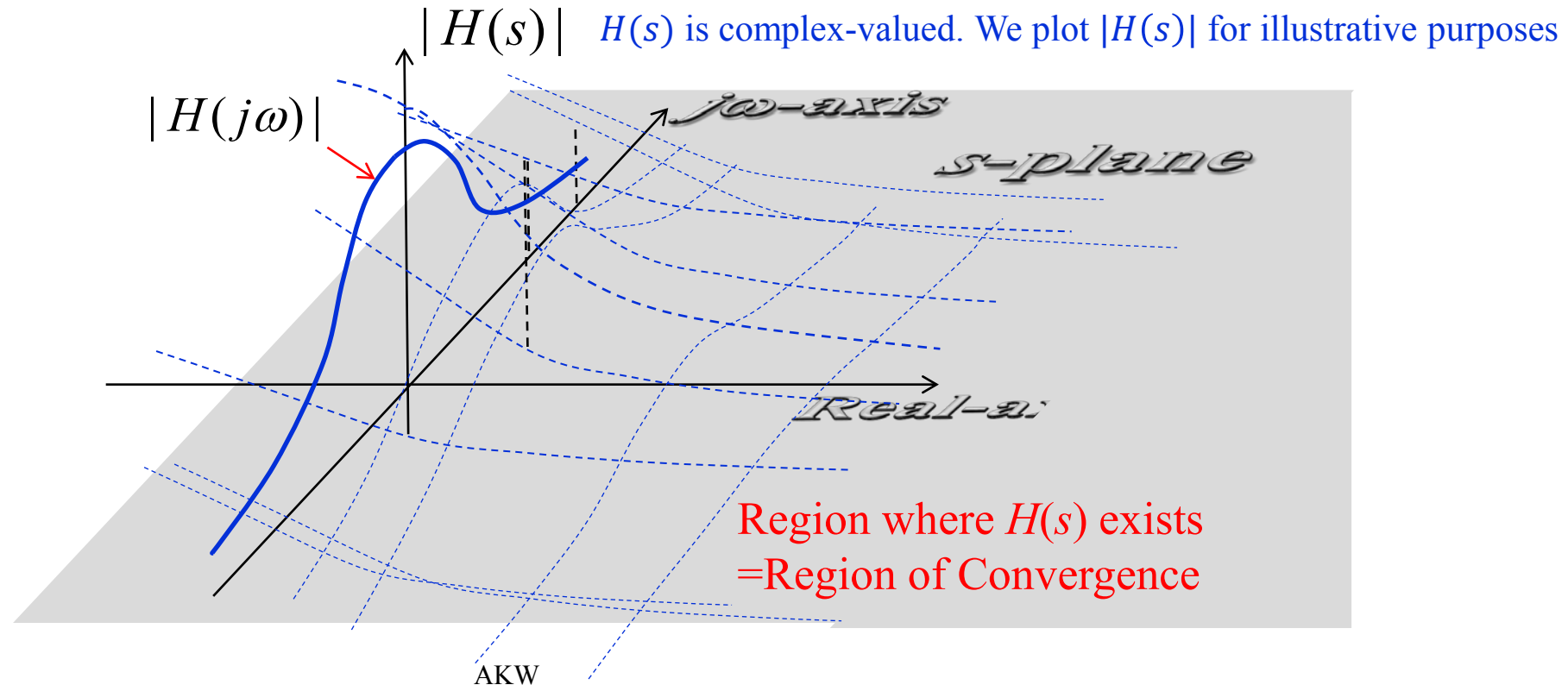
$$H(e^{j\omega}) = H(z)|_{z=e^{j\omega}} = \sum_{n=-\infty}^{\infty} h[n]e^{-j\omega n}$$

and is the Discrete-Time Fourier transform (DTFT) of the DT impulse response (Chapter 5)

- We will learn that the Fourier transform exists only if the system is stable, i.e., $h(t)/h[n]$ is absolute integrable/summable.

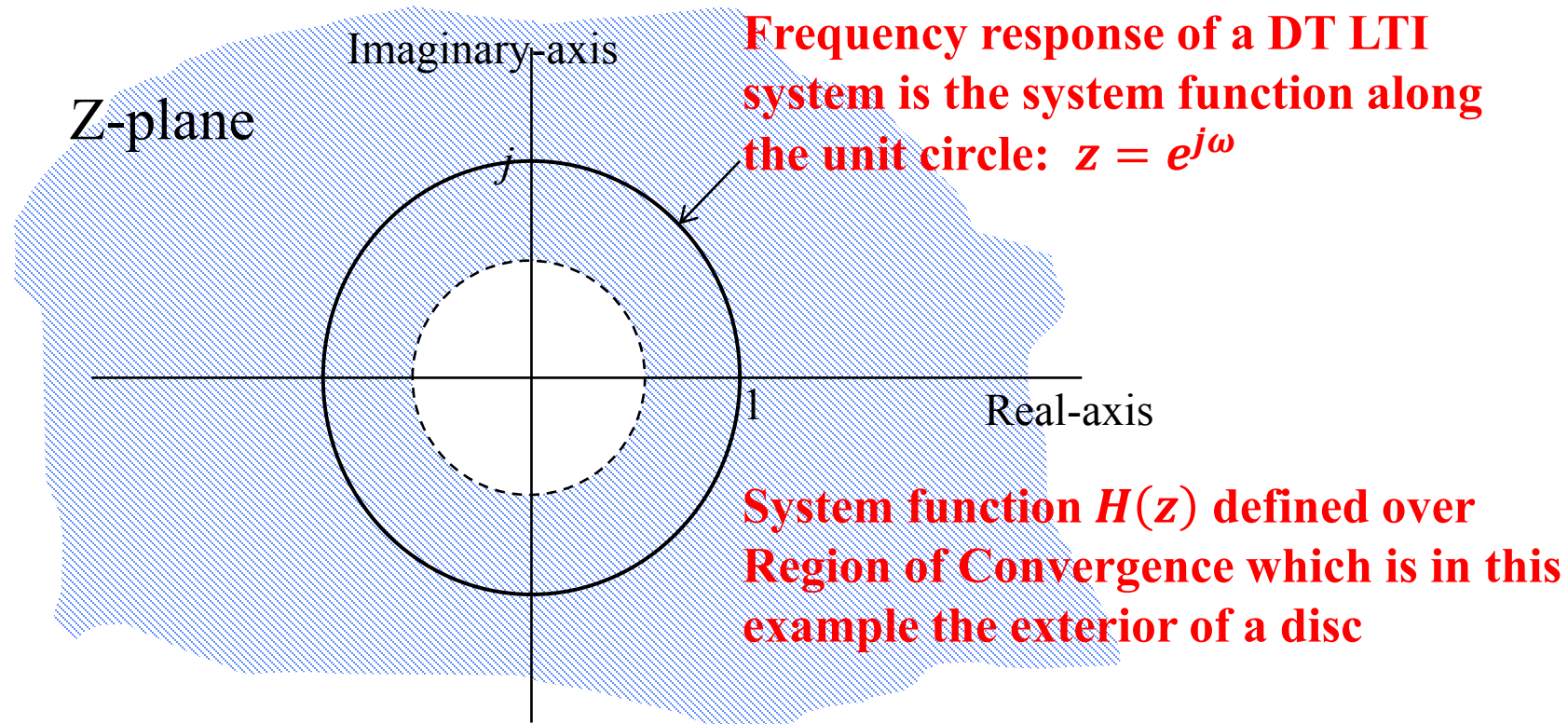
Frequency Response as Cross-Section of System Function - CT

- $H(s)$ is a function over the 2-dimensional s -plane.
- The region of s where the integral $\int_{-\infty}^{\infty} h(t)e^{-st}dt$ converges is called the *Region of Convergence (ROC)*.
- $H(j\omega)$ is the cross-section of $H(s)$ along the $j\omega$ axis. It is a 1-dimensional function of ω .
- $H(j\omega)$ exists only if ROC includes the $j\omega$ axis, or equivalently, system is stable.



Frequency Response as Cross-Section of System Function - DT

- In DT, the frequency response is the value of the system function along the unit circle.



Impulse Response, Frequency Response, and System Function

- In ELEC2100, we will have three ways of specifying an LTI system:
 1. Impulse response $h(t), h[n]$
 2. Frequency Response $H(j\omega), H(e^{j\omega})$
 3. System Function $H(s), H(z)$
- Since Lecture 1, we have described CT and DT signals as $x(t), x[n]$, and LTI systems by their impulse responses. This is the time domain representation of signals and systems.
- In the next 10 lectures, we will introduce Fourier analysis which describes signals by their frequency content (i.e., spectrum) and systems by their frequency response. This is called the frequency domain representation. Fourier analysis is applicable only if the LTI system is stable. Also, unless stated otherwise, we assume that we are dealing with causal systems.
- In the final 4 lectures, we will learn how the system function (for CT only) allows us to address issues of stability and causality (whether signal/system is right-sided or left-sided). We will also learn how we can “design” the frequency response of an LTI system by designing its system function, and how we can use feedback to manipulate a system to make it stable.

IV. Examples

Example 1

Let $H(s) = \frac{1}{1+2s}$ be the system function of a CT LTI system.

(a) Assume the system is stable. What is its frequency response?

System stable means frequency response exists,
and $H(j\omega) = H(s)|_{s=j\omega} = \frac{1}{1+2j\omega}$

(b) Determine the output when the input is:

(i) $e^{-3t} \rightarrow H(-3)e^{-3t} = \frac{1}{1-6}e^{-3t} = -\frac{1}{5}e^{-3t}$

Eigenfunction with $s = -3$

Is (i) a physically meaningful input?

(ii) $e^{j0.5t} \xrightarrow{s=0.5j} H(0.5j)e^{j0.5t} = \frac{1}{1+j}e^{j0.5t}$

(iii) $\cos(0.5t)$

$$\cos(0.5t) = \frac{1}{2}e^{j0.5t} + \frac{1}{2}e^{-j0.5t} \rightarrow \frac{1}{2} \left(\frac{1}{1+j}e^{j0.5t} + \frac{1}{1-j}e^{-j0.5t} \right) = \text{Re} \left\{ \frac{1}{1+j}e^{j0.5t} \right\} = ?$$

Conjugate pair

$$\frac{1}{\sqrt{2}} \cos \left(0.5t - \frac{\pi}{4} \right)$$

$\left| \frac{1}{1+j} \right| = \frac{1}{\sqrt{2}}; \angle \frac{1}{1+j} = -\frac{\pi}{4}$

Example 1 Continue

(c) The system has the same system function above but its region of convergence does not include the $j\omega$ axis. What is the system's frequency response?

Then system is unstable and there is no frequency response

Example 2

Let $H(z) = \frac{1}{1+2z}$ be the system function of a DT LTI system.

(a) Assume the system is stable. What is the frequency response? $H(e^{j\omega}) = H(z)|_{z=e^{j\omega}} = \frac{1}{1+2e^{j\omega}}$

(b) Determine the output when the input is:

(i) $e^{j\frac{\pi}{4}n}$ $\xrightarrow{z=e^{j\frac{\pi}{4}}; \omega=\frac{\pi}{4}}$ $H(e^{j\frac{\pi}{4}})e^{j\frac{\pi}{4}n} = \frac{1}{1+2e^{j\frac{\pi}{4}}}e^{j\frac{\pi}{4}n}$
 DT complex sinusoid: eigenfunction

(ii) $\cos \frac{\pi}{4}n = \frac{1}{2}e^{j\frac{\pi}{4}n} + \frac{1}{2}e^{-j\frac{\pi}{4}n}$ $|H(e^{j\frac{\pi}{4}})|$; magnitude response $\angle H(e^{j\frac{\pi}{4}})$; phase response

Output: $\frac{1}{2} \frac{1}{1+2e^{j\frac{\pi}{4}}} e^{j\frac{\pi}{4}n} + \frac{1}{2} \frac{1}{1+2e^{-j\frac{\pi}{4}}} e^{-j\frac{\pi}{4}n}$ $\omega = \frac{\pi}{4}$ $\omega = -\frac{\pi}{4}$

Conjugate pair

$$= \operatorname{Re} \left\{ \frac{1}{1+2e^{j\frac{\pi}{4}}} e^{j\frac{\pi}{4}n} \right\} = \left| \frac{1}{1+2e^{j\frac{\pi}{4}}} \right| \cos \left(\frac{\pi}{4}n + \angle \left(\frac{1}{1+2e^{j\frac{\pi}{4}}} \right) \right)$$

Notice that in Examples 1 & 2, the frequency of real sinusoidal input are not changed by the LTI system. Only their amplitude and phase are changed.

For $H(z) = \frac{1}{1+2z}$ in the previous slide

Determine the output when the input is:

$$\text{(iii) } \cos \frac{41\pi}{4} n \quad \cos \frac{41\pi}{4} n = \cos \left(\frac{\pi}{4} n + 10\pi n \right) = \cos \frac{\pi}{4} n$$
$$10\pi n = 5n \times 2\pi$$

Same answer as in part (ii)!

DT frequencies of $\frac{\pi}{4}$ and $\frac{41\pi}{4}$ are equivalent! DT frequency is 2π -periodic!

A Summary

- *Analysis* is to decompose something into basic parts. Decomposition can be done by computing a set of *projection coefficients* using the *inner product*.
- *Complex sinusoids*, and *complex exponential* in general, are *eigenfunctions* of LTI systems.
- The *system function*, which is the Laplace transform (for CT) or z-transform (for DT) of the impulse response, provides the *eigenvalue* for each eigenfunction.
- The *frequency response* is a cross-section of the system function and is given the CT/DT Fourier transform of the impulse response. The frequency response specifies the eigenvalues for complex sinusoids. It exists only if the system is stable.
- *Fourier analysis* is to decompose signals into complex sinusoids, which are eigenfunctions and represent oscillations that have been turned on for a long time.

Application Examples – For Reference Only

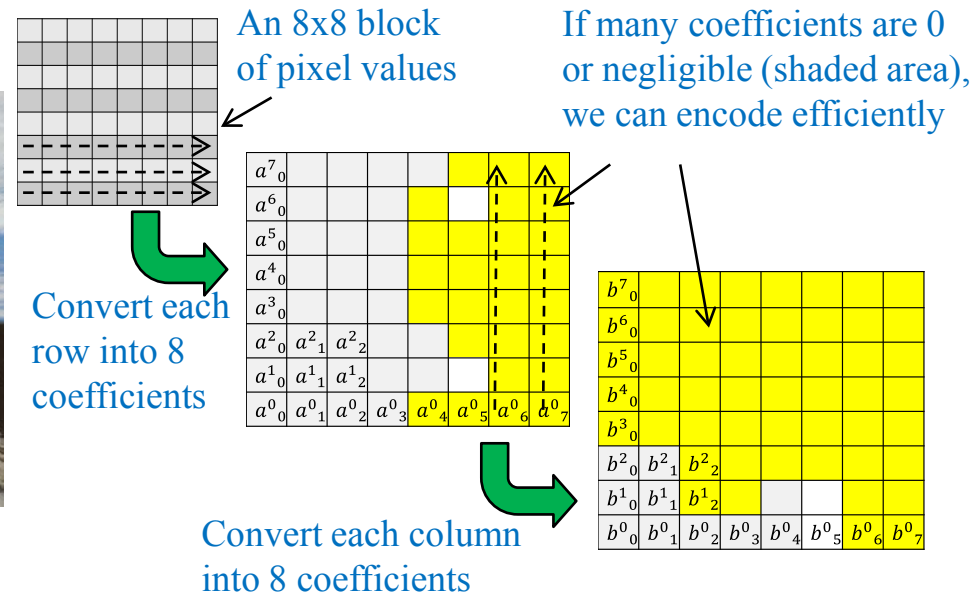
Reference Example 1 - JPEG Image Compression by Decomposition into Cosine Functions

- A bitmap file stores the pixel values of an image directly. JPEG uses *Discrete Cosine Transform* (DCT). We divide an image into blocks of 8×8 pixels. Each row of a block is a 8-vector and we compute its inner product with the basis vectors $\vec{\phi}_k = [\phi_{k,0}, \phi_{k,1}, \dots, \phi_{k,7}]$, $k = 0, \dots, 7$, where $\phi_{k,n} = \cos\left(k \frac{2\pi}{16} \left(n + \frac{1}{2}\right)\right)$, without normalizing by $1/|\vec{\phi}_k|^2$. The result is 8 *transform* coefficients which describe how the pixel values vary along a row. Usually many of these coefficients are negligible. Then, we use the same set of basis to determine how the coefficients varies in the vertical direction along the 8 columns. The end result is a set of 64 coefficients, among which many are 0 or negligible so that we can encode them efficiently. DCT is also the basis for MPEG video compression.

Bitmap file 800KB



JPEG file 120KB



Reference Example 2 – Correlation as Inner Product

- The dot/inner product is the most important operator in engineering. It allows us to compute projection and measures *similarity*, *correlation*, or *dependency*.

Example 1: HKUST students have an average height of $\bar{h}=170\text{cm}$ and average GPA of $\bar{g}=2.8$. You have the height h_i and GPA g_i of a large group of HKUST students, and want to determine if height is a good predictor of GPA. How?

⇒ We compute the inner product of the sequence of mean-adjusted heights and mean-adjusted GPAs

Inner product $\sum_i (h_k - \bar{h})(g_k - \bar{g})$ gives **correlation** between height and GPA.

Normalization by standard deviations of h and g to gives correlation coefficient which is always between -1 and 1:

$$\frac{\sum_i (h_k - \bar{h})(g_k - \bar{g})}{\sqrt{\sum_i (h_k - \bar{h})^2} \sqrt{\sum_i (g_k - \bar{g})^2}}$$

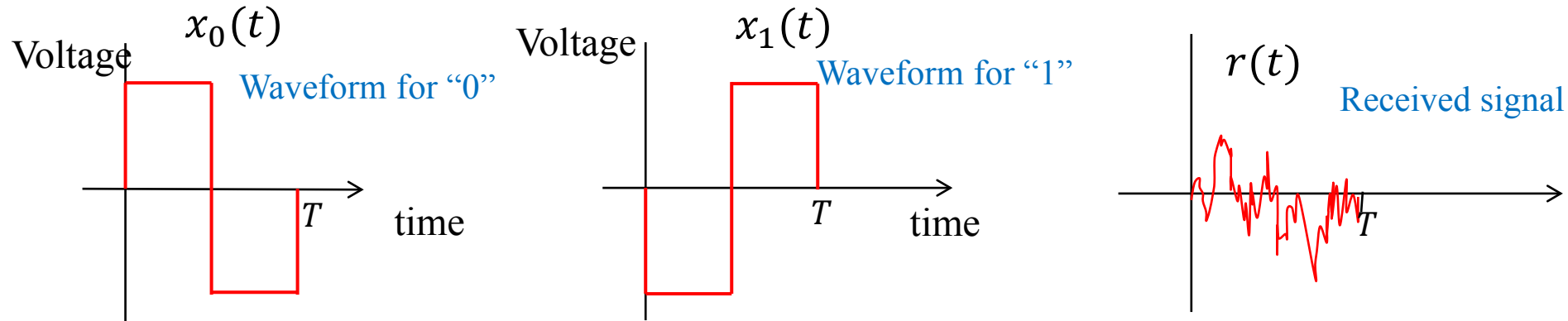
Self-inner products of mean-adjusted heights and mean-adjusted GPAs gives variance of heights and of GPA
Square root of variance gives standard deviation

- With the following set of data of the heights and GPAs of a group of 6 students, calculate the correlation coefficient and determine if there is a strong relationship between a student's height and GPA (do it in Excel or Python code).

Student	Column1	A	B	C	D	E	F	Column2	Mean
Height (cm)	h	170	163	177	166	182	154	\bar{h}	
GPA	g	2.86	3.35	3.12	2.45	3.45	3.75	\bar{g}	
a	$h_i - \bar{h}$								
b	$g_i - \bar{g}$								
									Sum
$a*b$	$(h_i - \bar{h}) * (g_i - \bar{g})$							$\Sigma(h_i - \bar{h}) * (g_i - \bar{g})$	
a^2	$(h_i - \bar{h})^2$							$\Sigma(h_i - \bar{h})^2$	
b^2	$(g_i - \bar{g})^2$							$\Sigma(g_i - \bar{g})^2$	
Correlation	$\sigma_{h,g}$								
Correlation Coefficient	$\rho_{h,g}$								

Reference Example 3 – Signal Detection in Digital Communication

Example 2: Digital transmission systems often transmit two different waveforms to transmit a “1” or “0” bit. In Manchester coding, the two different waveforms are shown below:



The communication channel may attenuate the signal and add noise to it, so that the signal $r(t)$ is received.

The signal detection problem for the receiver is to decide if a “1” or a “0” bit has been transmitted. How?

⇒ We compute $\langle r(t), x_0(t) \rangle$ and $\langle r(t), x_1(t) \rangle$ and compare

- We will do inner product all the time!