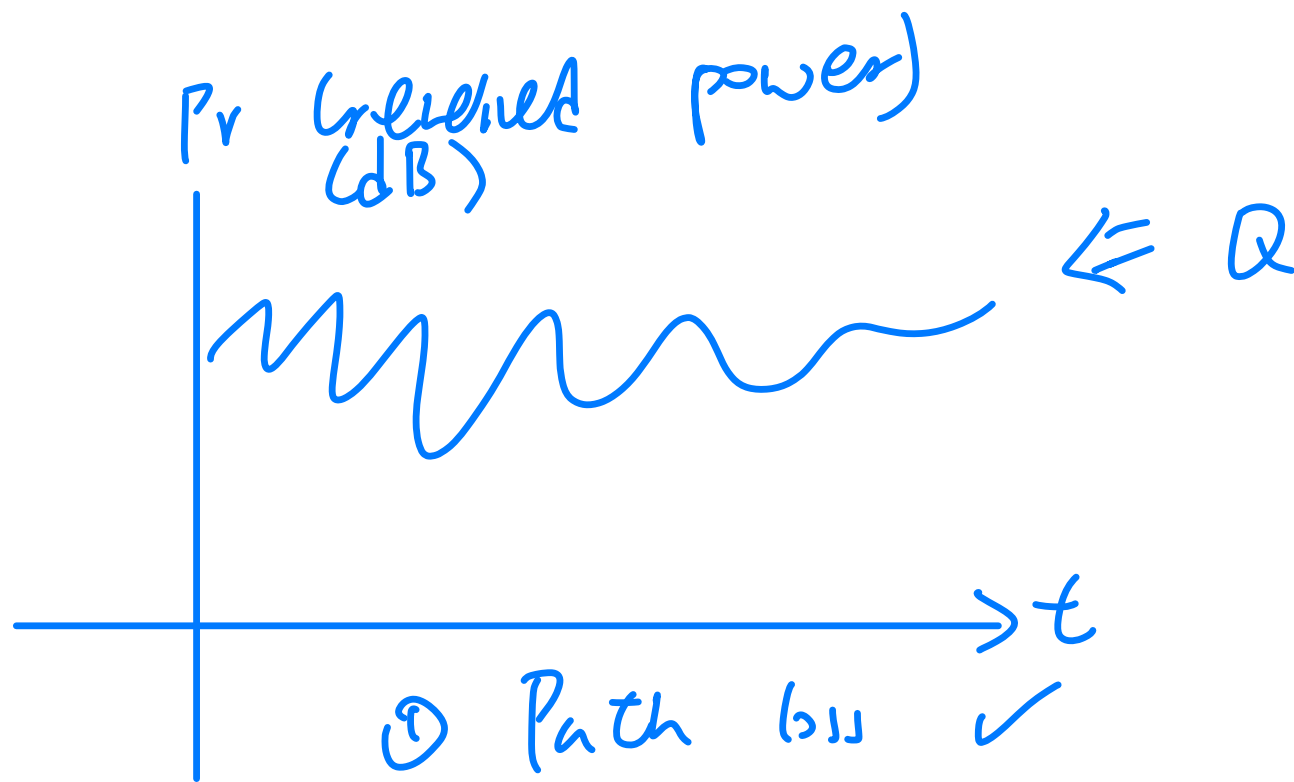


Mobile communication system

Point to point communication

channel not only AWGN, but also other things,
especially fading.

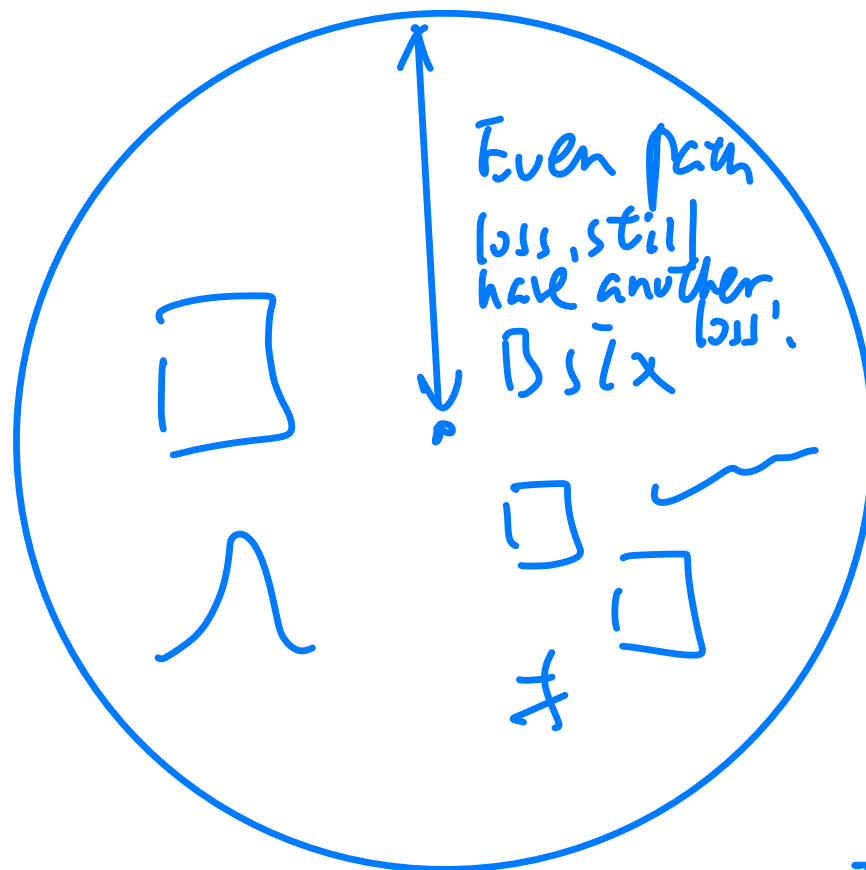


- ① Path loss ✓
- (a) timescale: slow process
- (b) dynamic range: 140 dB
huge contrast!

- Link budget analysis!

Path loss: $P_r \propto \frac{1}{d^\alpha}$
Energy get diluted
in large and large
surface!

path loss
exponent
 $\alpha = 2-4$,
or even more
drop even faster!

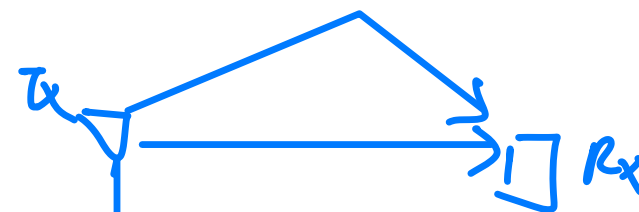


② shadowing

(a) time scale: slow

(b) dynamic range!
8-18 dB

③ microscopic fading (multipath)

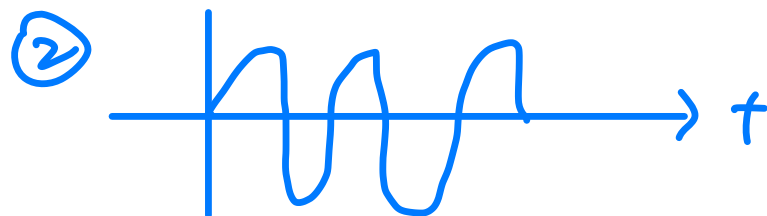
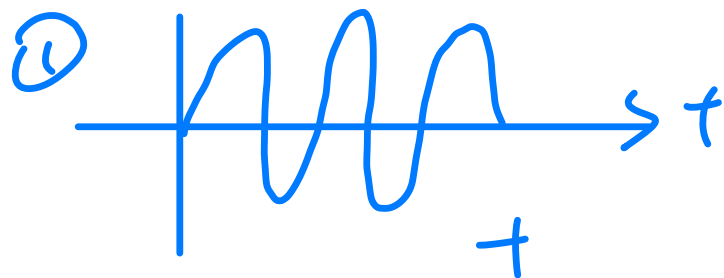


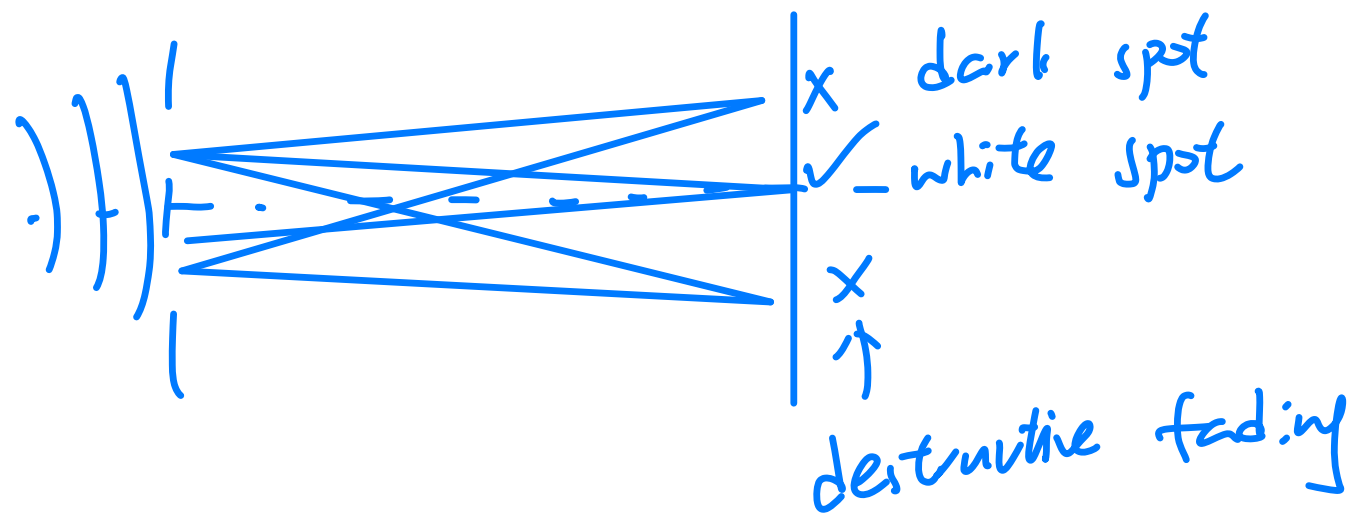
constructive superposition

$$\begin{cases} \Delta\phi = n(2\pi) \\ \Delta L = n\lambda \end{cases}$$

destructive superposition

$$\begin{cases} \Delta\phi = (2n+1)\pi \\ \Delta L = (n+0.5)\lambda \end{cases}$$





③ Microscopic fading (multipath)

(a) time scale: fast (ms)

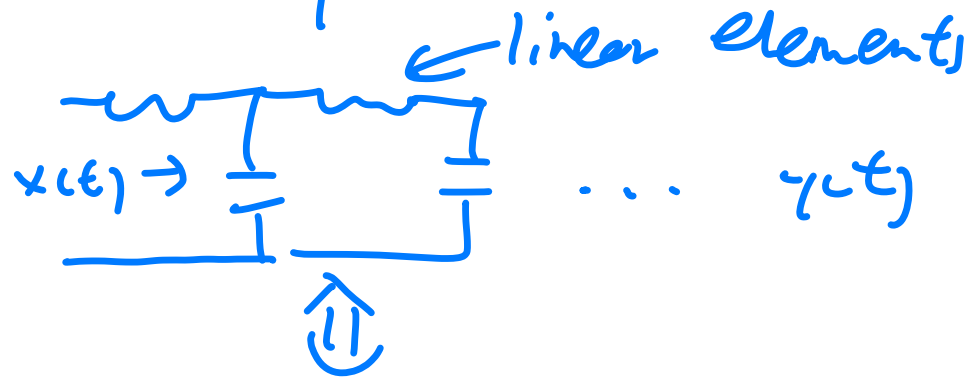
(b) dynamic range!

~ Rayleigh distribution ~ 40dB

- Much focus on this!

$$x(t) = \text{coaxial cable} \Rightarrow y(t) ?$$

① Limit theory



② IM theory

Maxwell equations operators are linear
 E -field for voltage
 B -field for current

③ System theory

for arbitrary input

