

# ELEC 4110

## --- Small-Scale Signal Variations

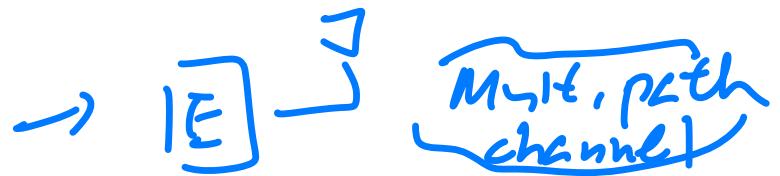


|||

LTI

$$x(t) \rightarrow [h(t)] \rightarrow y(t) = x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau$$

$$= \int_{-\infty}^{\infty} x(t-\tau) h(\tau) d\tau$$

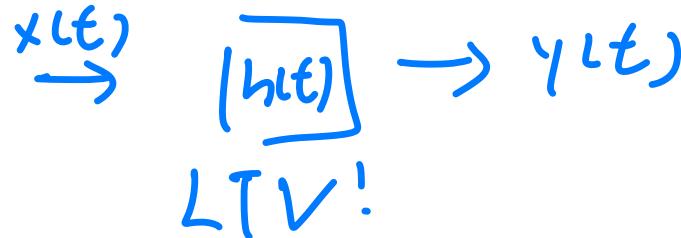


$\rightarrow$  if this move,  
scattering  
 $[Rx]$  environment will  
be changed  
linear operator

⇒ Ray Theory (Ray Tracing)

- inconvenient

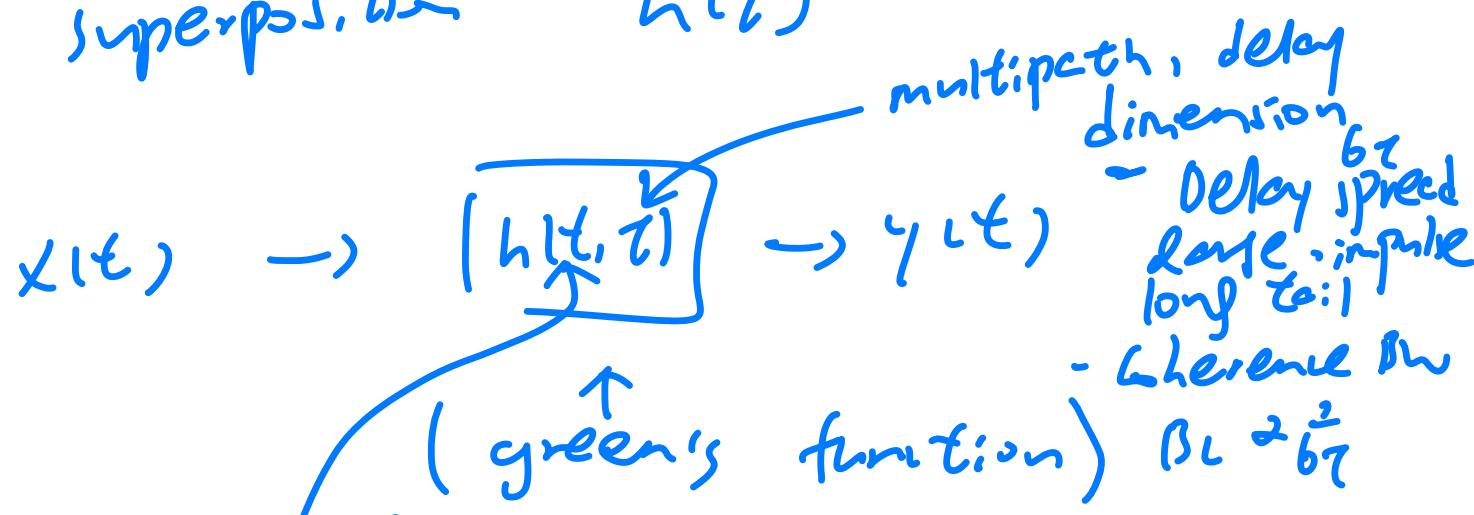
② System Approach



- linear
- time variant  
(induced by  
scatterer!)

$$x(t) = \int_{-\infty}^{+\infty} x(t-\tau) \delta(\tau) d\tau$$

linear system : if input is superposition of  $\delta(\tau)$ , output is also superposition  $h(\tau)$



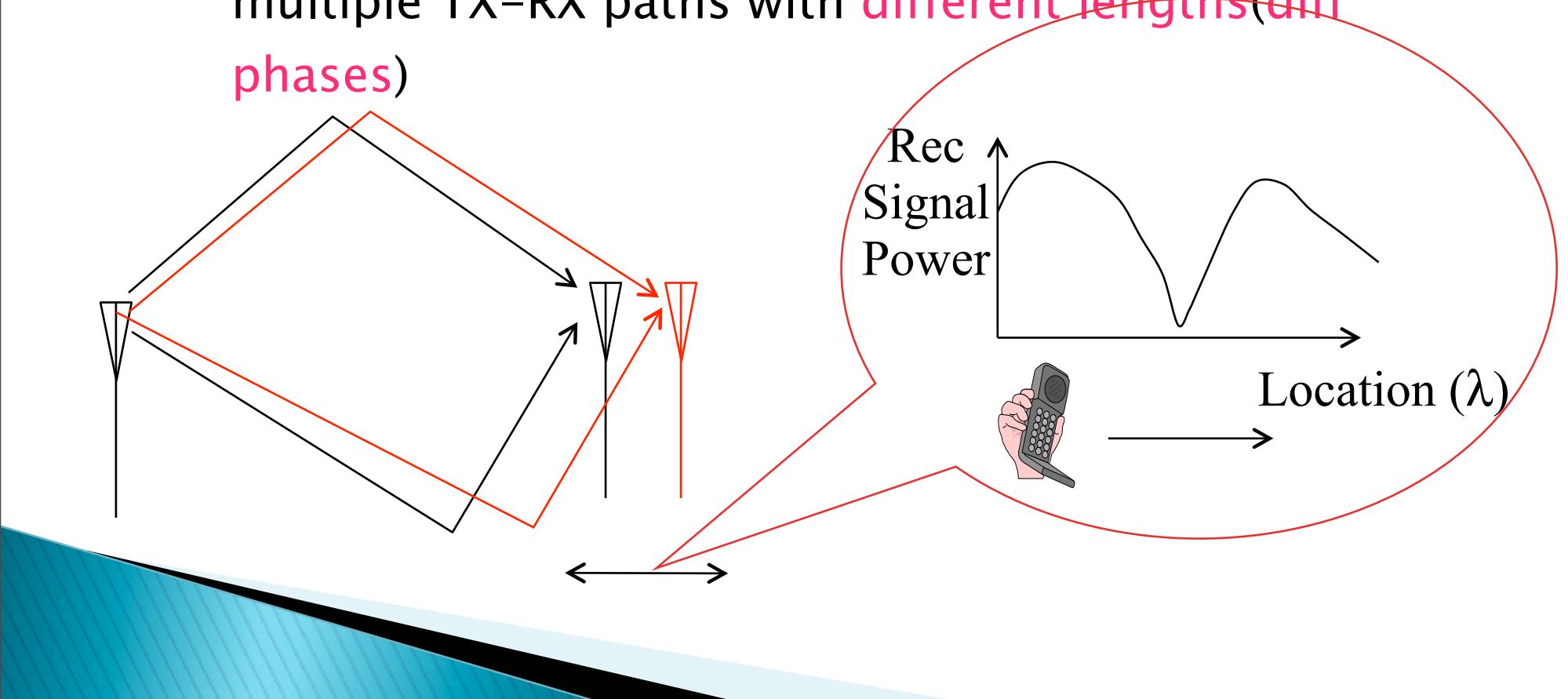
- related
- $G_v$  (Doppler spread) 2D dimension!
  - $T_c$  (coherence time)
  - one freedom :

coherence time:

Time that the impulse response  
for a channel keeps unchanged!

# Small Scale Fading

- ▶ Physical cause:
  - constructive and destructive interference between multiple TX-RX paths with different lengths(~~diff phases~~)



# Level 1: Multipath Fading (Cont.)

- ▷ Effects: Small scale Fading ; ; delay spread ; ; coherence bandwidth
- Attenuation, received signal power varies widely over ~30 dB (dynamic range driven by the pdf of Rayleigh fading)
  - Varies rapidly within a distance of a few wavelengths
  - If carrier frequency is 1 GHz, wavelength is

$$\lambda = \frac{c}{f} = \frac{3 \times 10^8 \text{ m/s}}{1 \times 10^9 \text{ Hz}} = 0.3 \text{ m} \cong 1 \text{ ft}$$

Wavelength is ~1 ft for a 1 GHz carrier

$B_c$ : coherence bandwidth, within the window, they will be highly correlated.

$$y(t) = \alpha(t)s(t) + n(t)$$

voice  $\leftarrow$

$$\begin{bmatrix} \sigma_I \ll T_s \\ [B_{\text{wex}} \ll B_c] \end{bmatrix}$$

distorted  
single  
"resolvable"  
symbol

Across the freq.  
spectrum will  
encounter different  
 $\uparrow$  fading!  $\Rightarrow$  relativity

(freq flat fading)

(freq selective freq.)  
multipath

$$[B_{\text{wex}} \gg B_c]$$

$$\uparrow$$

$$[\sigma_I \gg T_s]$$

when transmit a signal  
with certain bandwidth

1000 multipath  
but effects are so small!

$\rightarrow$  all frequency components  
encounter same fading coefficient  $\alpha_i$

Example, two cliffs

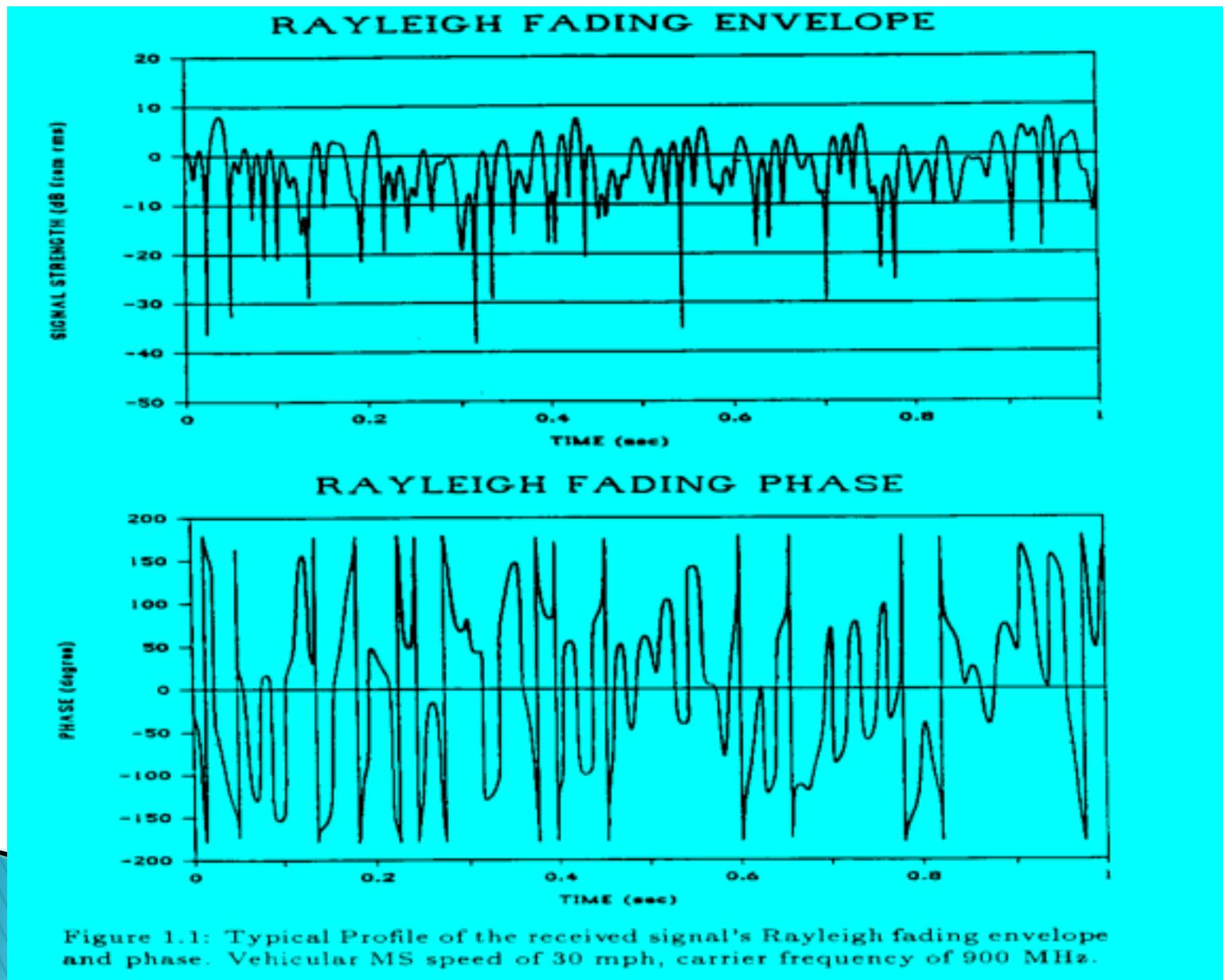
$$y(t) = \sum_i \alpha_i(t)s(t-i) + n(t)$$

multiple  
echoes!

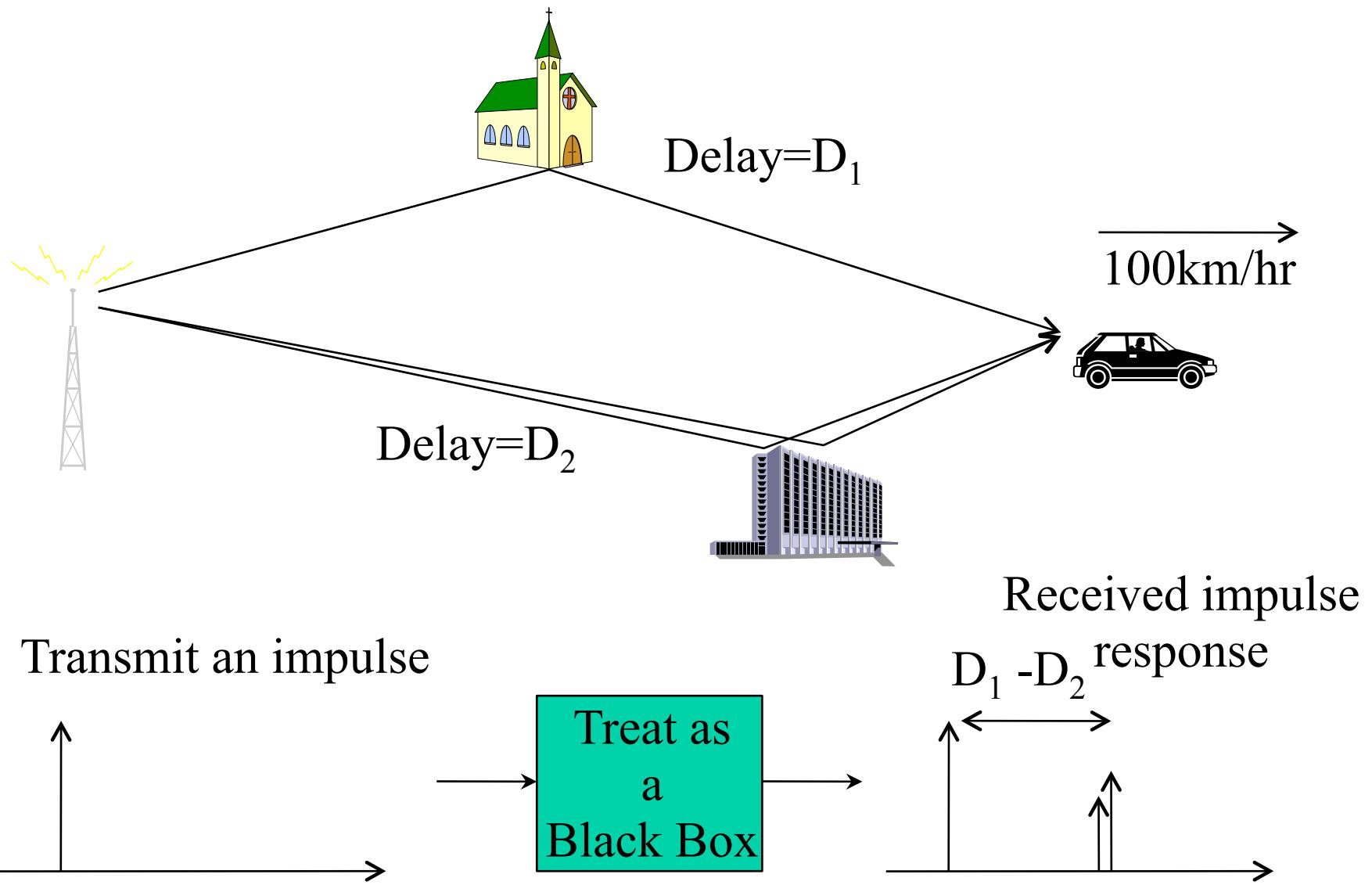
$$\in \left\lceil \frac{B_{\text{wex}}}{B_c} \right\rceil \text{ or } \left\lceil \frac{\sigma_I}{T_s} \right\rceil$$

multiple resolvable  
symbols, with large  
spread

# Multipath Rayleigh Fading



# Physics of Multipath Fading



# General Fading Channel Model

- Time-varying Multi-path Channel model

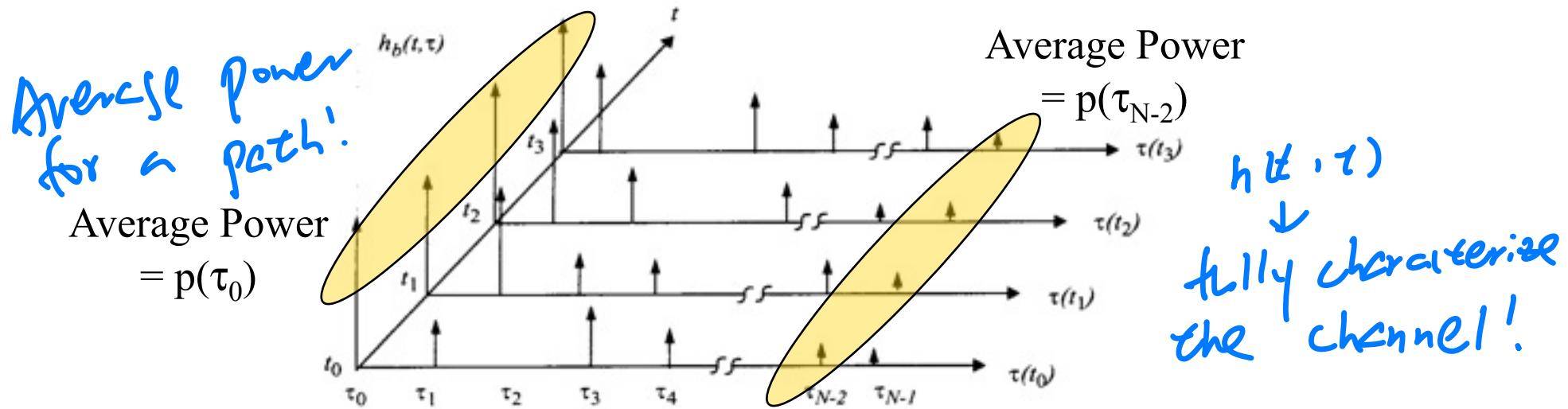


Figure 4.4

An example of the time varying discrete-time impulse response model for a multipath radio channel.

- Linear Time Varying Systems (Two dimensions)

- Multipath Response ( $\tau$ )
- Time Variation ( $t$ )

$$y(t) = \int_0^t h(t, \tau) x(t - \tau) d\tau$$

linear, but time variant!

summing across time,  
but depends on  $\tau$

tell some partial parameters

# Part I) Multipath-Dimension of Fading

$\xrightarrow{\text{time varying, scattering in time } t!} \quad \xleftarrow{\text{FT for } \tau \text{ variable}}$

$$h(t, \tau) = \sum_i a_i(t) \delta(\tau - \tau_i)$$

delay!

$$H(t, \nu) = \sum_i a_i(t) \exp(j2\pi\nu\tau_i)$$

constant

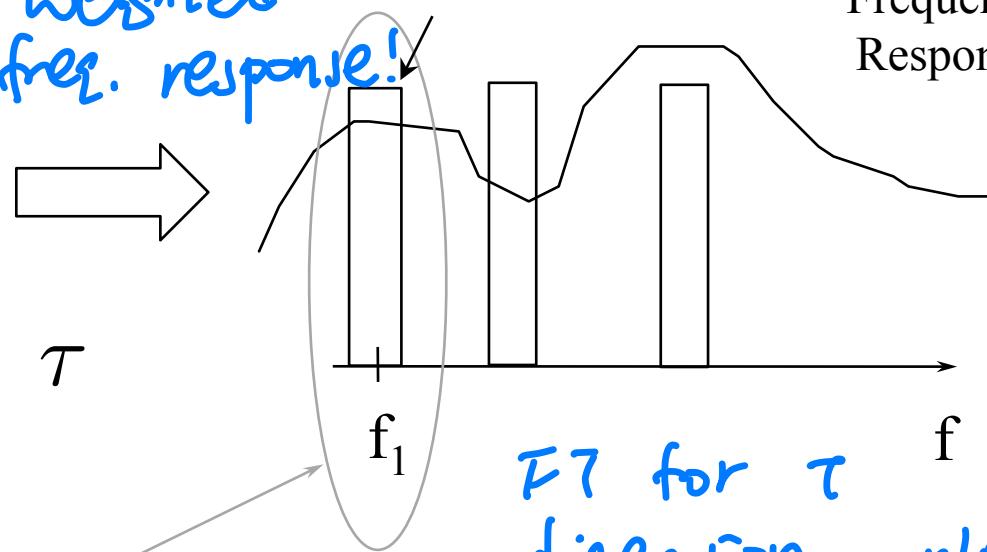
Channel Impulse Response

Transmit Signal

Channel Frequency Response

if  $t$  is fixed  
 $\Rightarrow$  can do FT

weighted freq. response!



### Equivalent Model for Narrowband:

$$\alpha(t) = H(t, f_1) \\ = \sum_i a_i(t) \exp(j2\pi f_1 \tau_i)$$

$y(t) = \alpha x(t), \quad t \in [0, T]$

then very like constant!

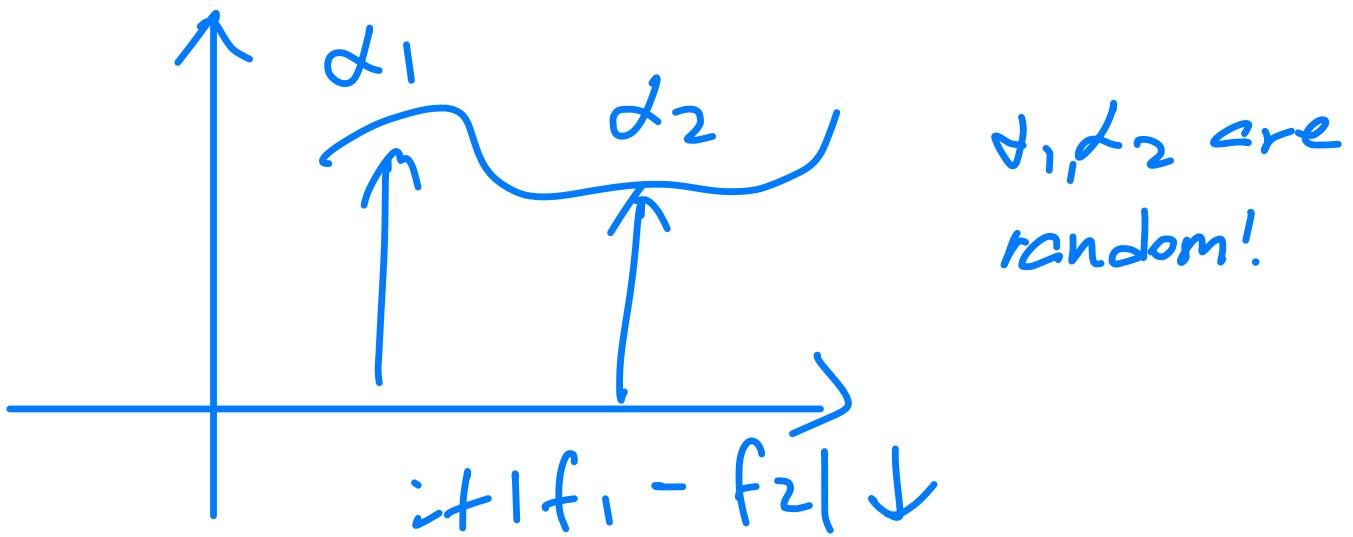
Narrow Band Transmission

$f$

$\tau$

$f_1$

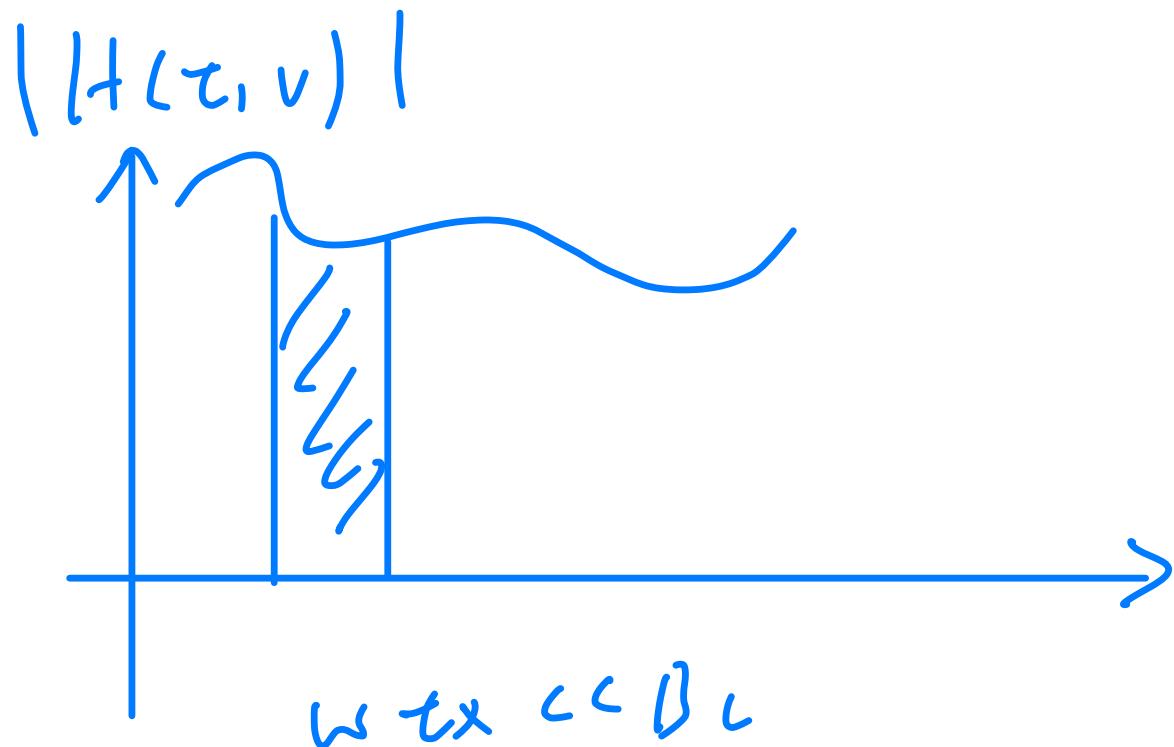
$\xrightarrow{\text{FT for } \tau \text{ dimension only!}}$



: if  $|f_2 - f_1| > B_C$

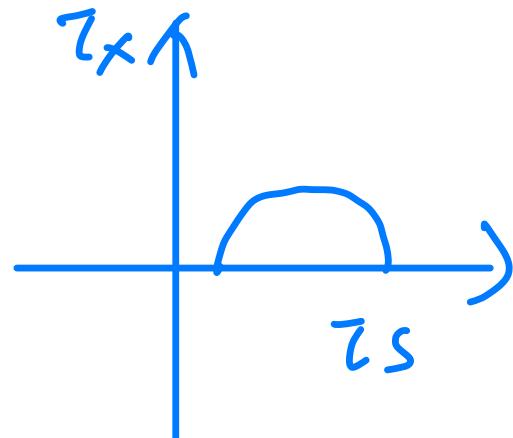
then  $E(\alpha_1, \alpha_2) = \text{small}$

$\Delta f \gg B_C$

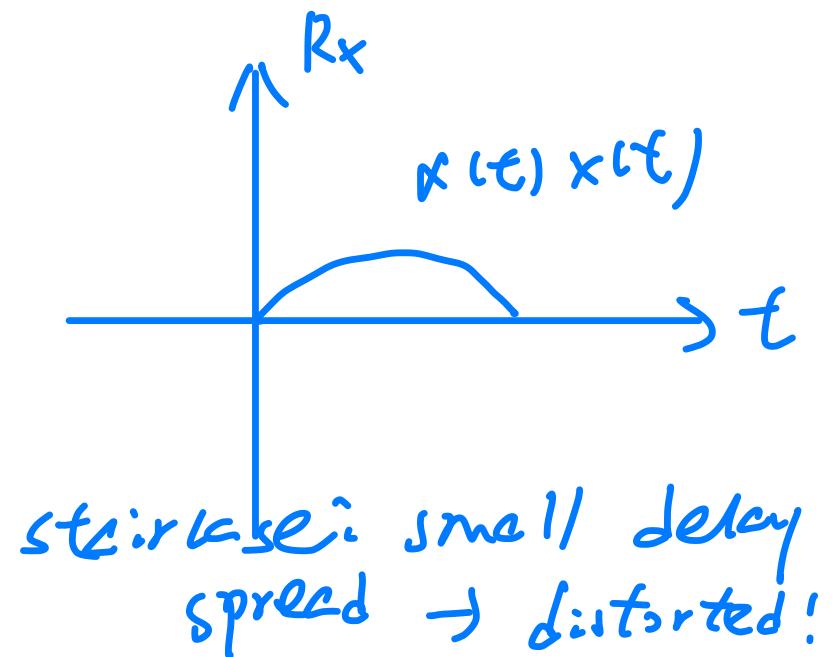
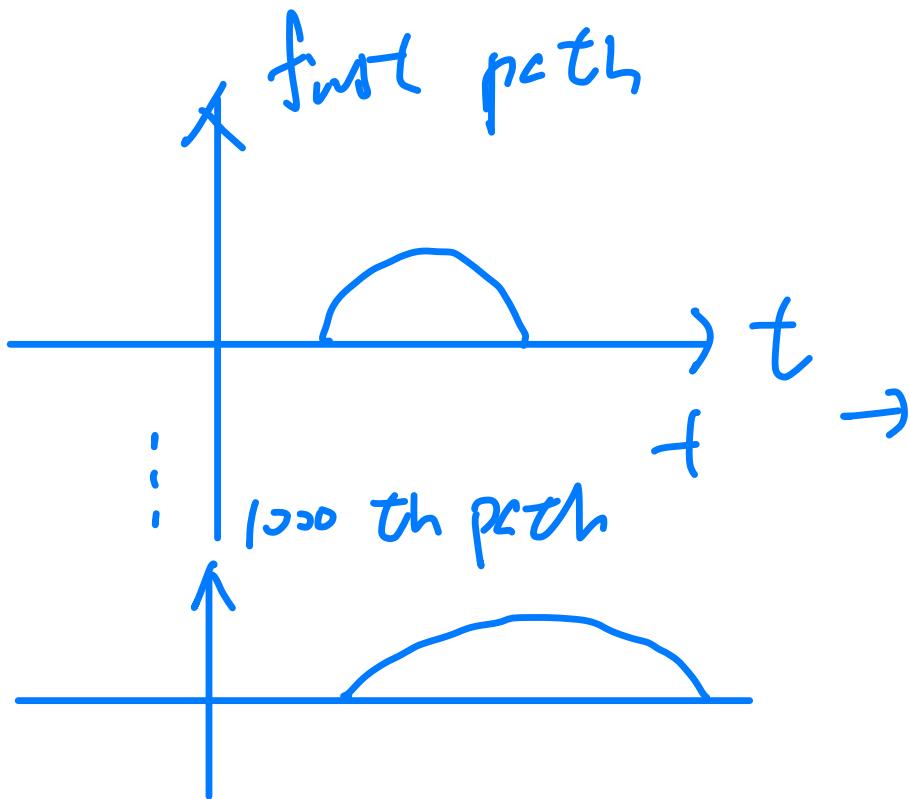


frequency flat fading

$$\omega_K \ll \beta_L \Leftrightarrow (\bar{\tau}_S \gg G_T)$$



# of resolvable symbol = 1



Touch button on kiv

⇒ odd artifical multipath

⇒ delay spread < symbol duration

↳ delay spread  $\neq$  th, hear

multiple voice !

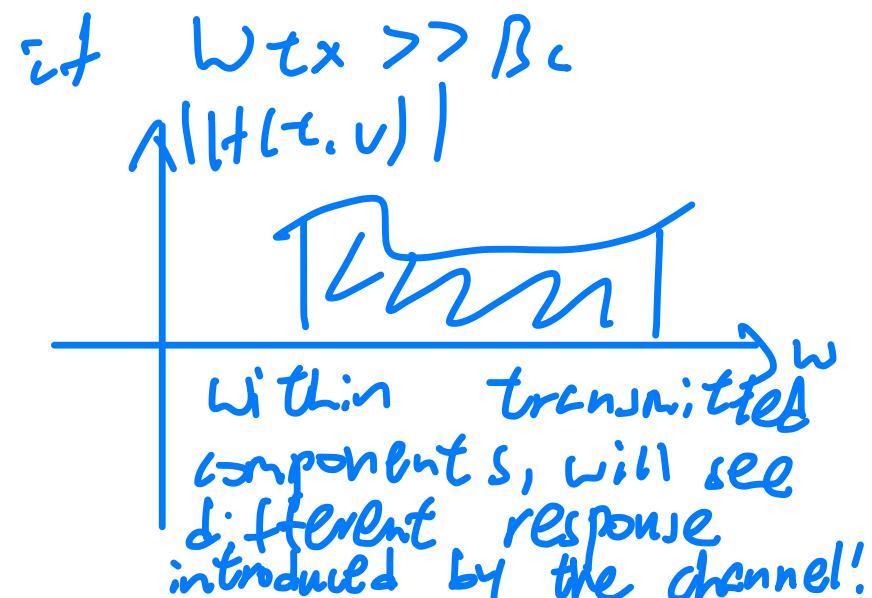
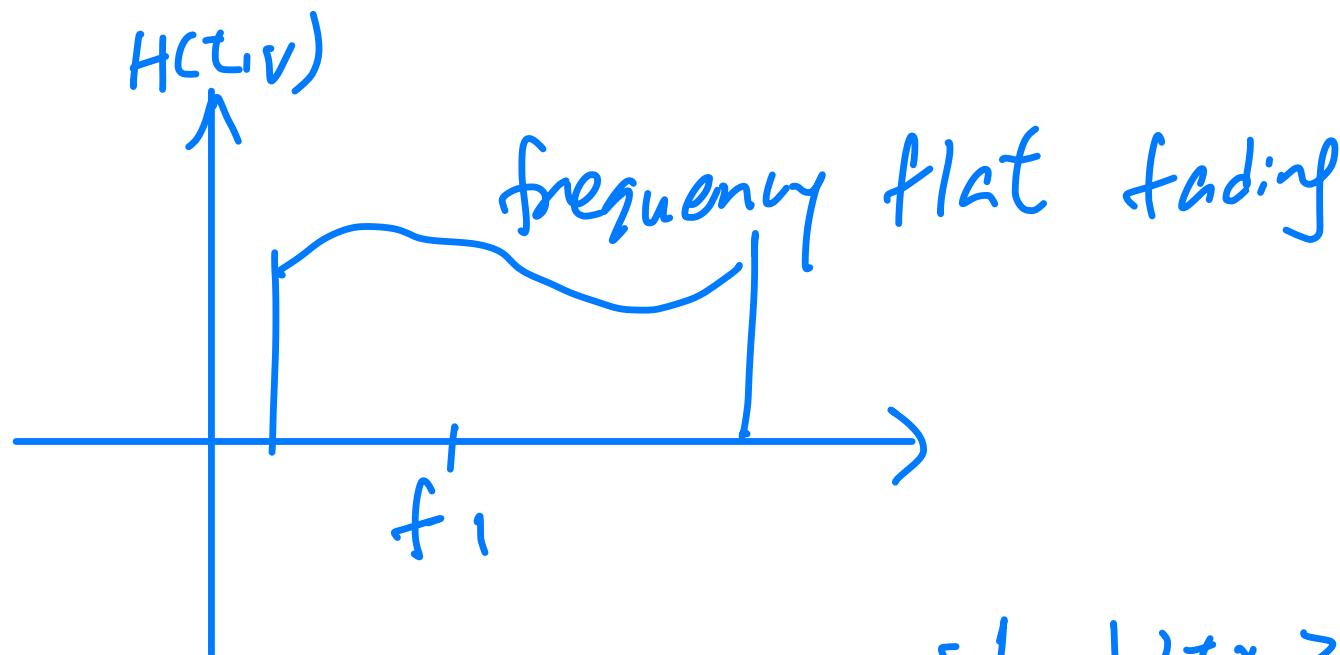
$$\left\lceil \frac{6T}{\bar{s}_s} \right\rceil = \left\lceil \frac{w_{tx}}{B_L} \right\rceil$$

↑  
Symbol duration

multiple  
resolvable  
signals!

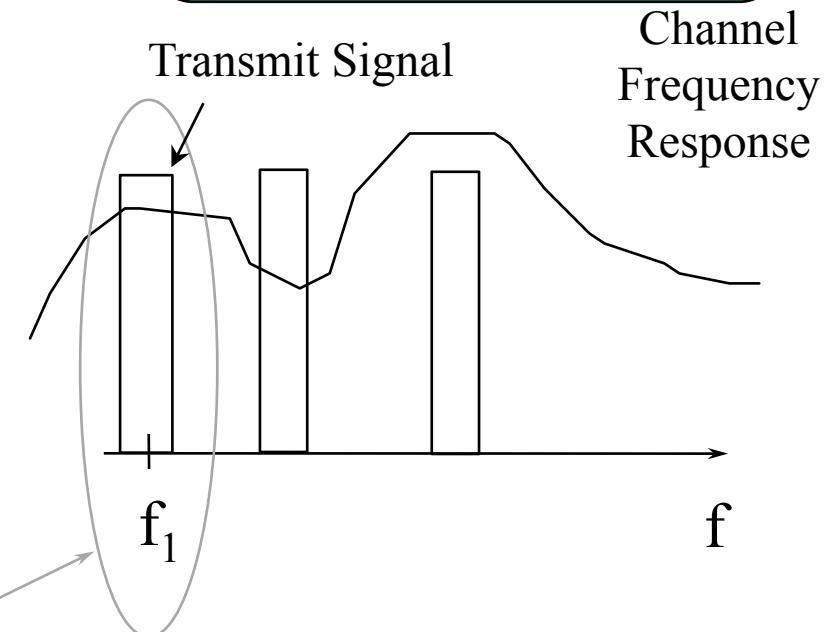
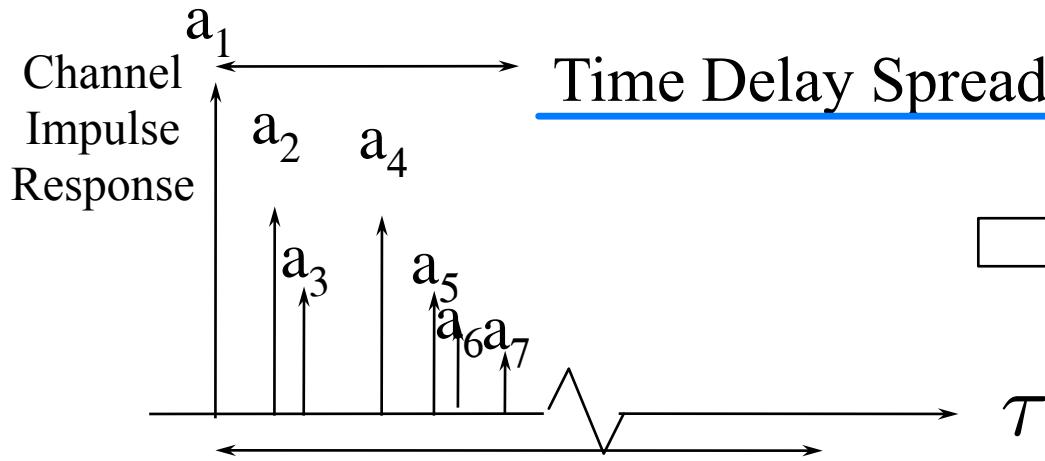
if  $6T < \bar{s}_s$ , ceiling = 1

# of resolvable symbols = number of echo!



$$h(t, \tau) = \sum_i a_i(t) \delta(\tau - \tau_i)$$

$$H(t, \nu) = \sum_i a_i(t) \exp(j2\pi\nu\tau_i)$$



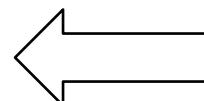
**Equivalent Model  
for Narrowband:**

$$\alpha(t) = H(t, f_1)$$

$$= \sum_i a_i(t) \exp(j2\pi f_1 \tau_i)$$

$$y(t) = \alpha x(t),$$

$$t \in [0, T]$$

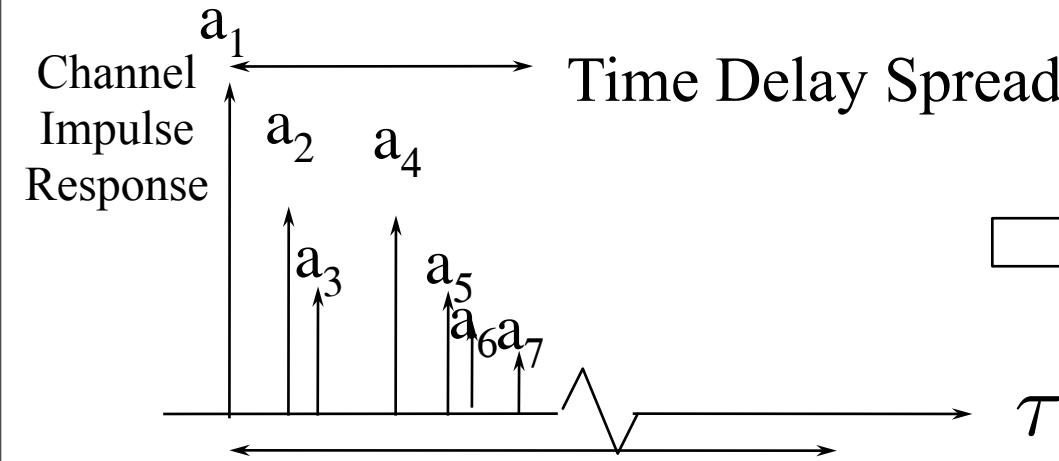


complex R.V.

also have  
noise

$$h(t, \tau) = \sum_i a_i(t) \delta(\tau - \tau_i)$$

$$H(t, \nu) = \sum_i a_i(t) \exp(j2\pi\nu\tau_i)$$



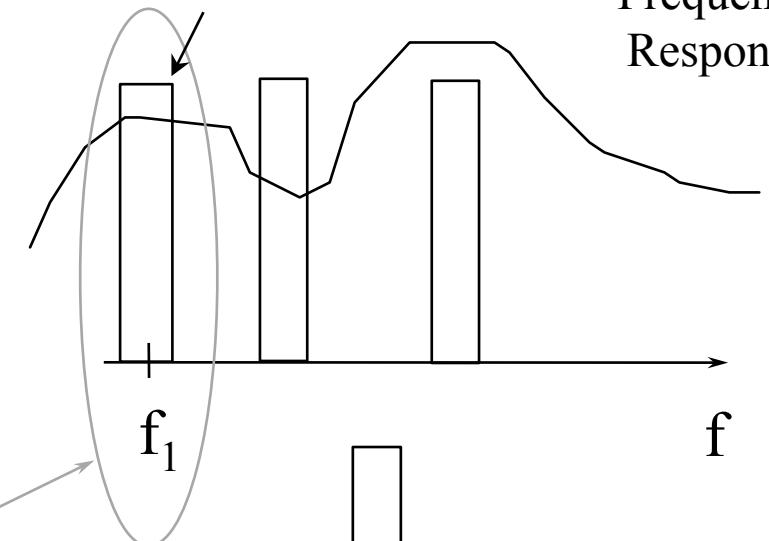
**Equivalent Model for Narrowband:**

$$\begin{aligned} \alpha(t) &= H(t, f_1) \\ &= \sum_i a_i(t) \exp(j2\pi f_1 \tau_i) \end{aligned}$$

$$y(t) = \alpha x(t), \quad t \in [0, T]$$

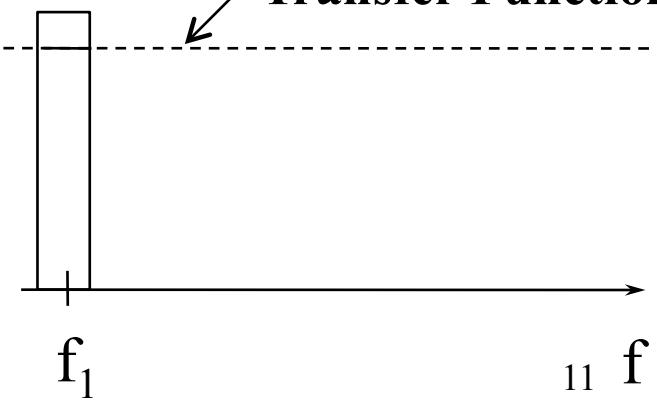
Transmit Signal

Channel Frequency Response



Narrow Band Transmission

Equivalent Transfer Function



# No Line of Sight Path (Rayleigh Fading)



*Brute force to add up. not good :/*

$$\alpha = \sum \text{Re}(a_i e^{j\omega_1 \tau_i}) + j \sum \text{Im}(a_i e^{j\omega_1 \tau_i})$$

By Central Limit Theorem

$$= \alpha_I + j\alpha_Q$$

*sum of many R.V.*

$(\alpha_I, \alpha_Q)$

$\diamond$  rotation

*Independent Gaussian!*

Independent zero mean

Gaussian random variable

$(r, \theta)$  attenuation (scaling)

$$f_{\alpha_I, \alpha_Q}(\alpha_I, \alpha_Q) = f_{\alpha_I}(\alpha_I) f_{\alpha_Q}(\alpha_Q) = \frac{1}{2\pi\sigma^2} e^{-\left(\alpha_I^2 + \alpha_Q^2\right)/2\sigma^2}$$

$\Theta \sim U[-\pi, \pi]$

$$f_{R\Theta}(r, \theta) = f_\Theta(\theta) f_R(r) = \frac{1}{2\pi\sigma^2} r e^{-\left(r^2/2\sigma^2\right)}$$

where  $\theta \in (-\pi, \pi]$ ,  $r \in [0, \infty)$

Phase is Uniform

Magnitude is Rayleigh

*Complex fading!*

# Rayleigh Fading

$f_{\alpha_I, \alpha_Q}(\alpha_I, \alpha_Q)$ : Independent Gaussian with mean  $\sigma^2$

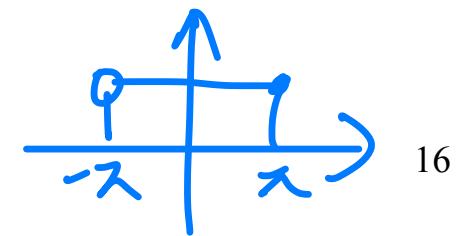
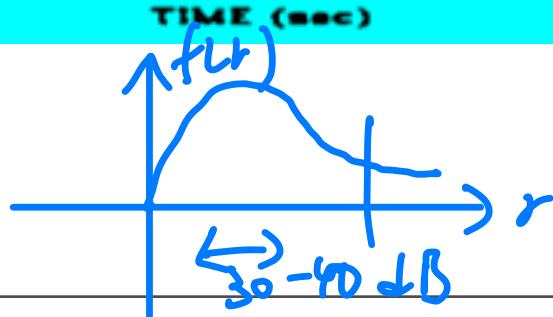
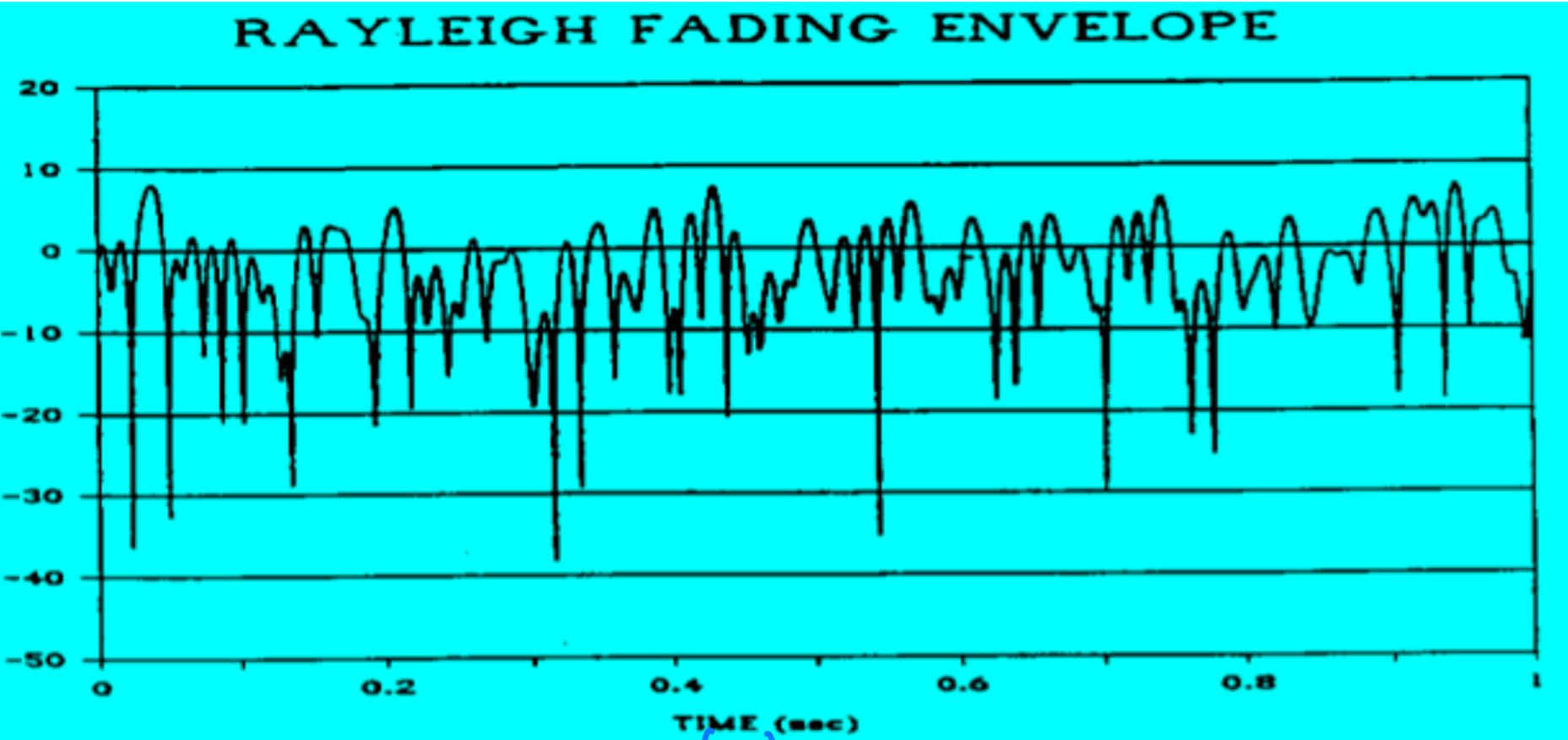
$$f_\Theta(\theta) = \frac{1}{2\pi} \quad \text{if } \theta \in [0, 2\pi) \quad : \text{Uniform Phase}$$

$$f_R(r) = \frac{r}{\sigma^2} \exp(-\frac{r^2}{2\sigma^2}) \quad \text{if } r > 0 \quad : \text{Rayleigh Amplitude}$$

$$f_P(p) = \frac{1}{P_o} \exp(-\frac{p}{P_o}) \quad \text{if } p > 0 \quad : \text{Exponential Channel Power Gain}$$

where  $p = r^2$  and  $P_o = 2\sigma^2$  is mean channel power gain

# Rayleigh Fading Sample Path



# Rayleigh Fading Sample Path

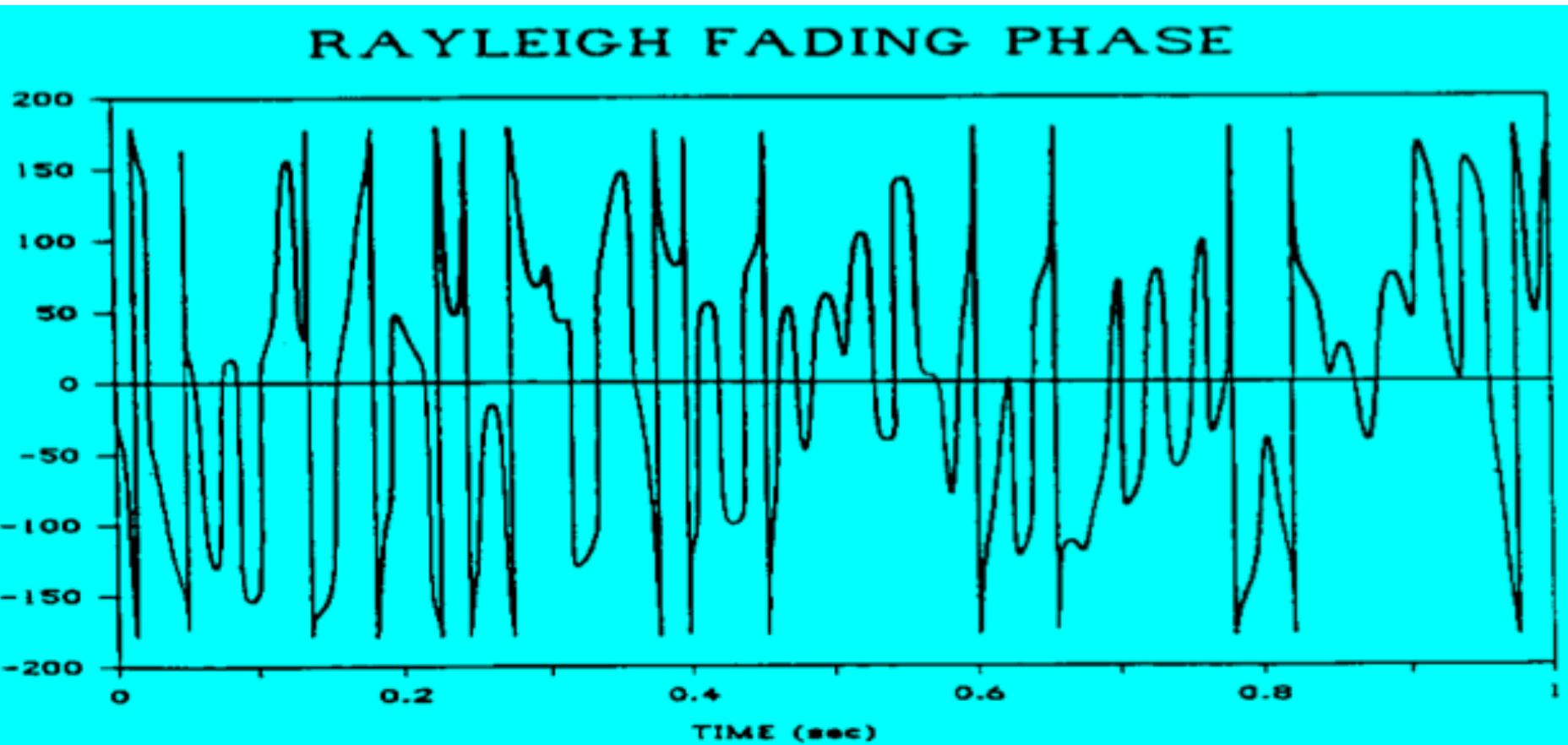
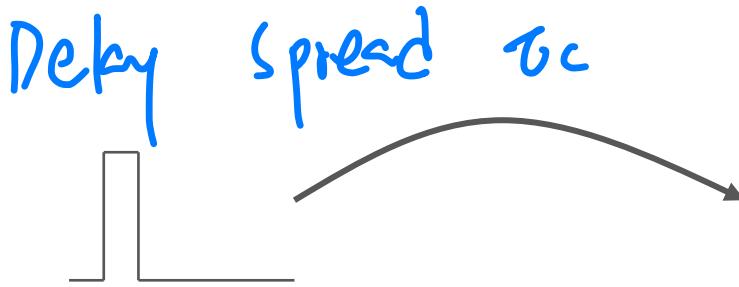


Figure 1.1: Typical Profile of the received signal's Rayleigh fading envelope and phase. Vehicular MS speed of 30 mph, carrier frequency of 900 MHz.

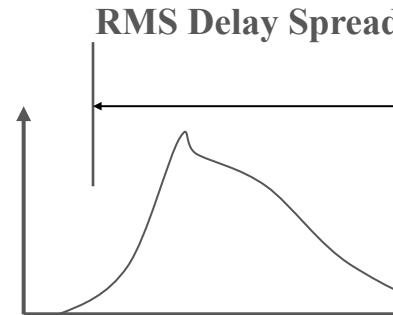
# Microscopic Fading – Multipath Dimension

## ► Delay Spread ( $\sigma_\tau$ ):

- spread of delays in echo.



Power Delay Profile



$$p(\tau) = \lim_{T \rightarrow \infty} \frac{1}{T} \int_0^T |h(t, \tau)|^2 dt$$

$\Rightarrow$  if  $\tau_c$  longer,  
takes longer  
channel memory !

## ► Coherence Bandwidth ( $B_c = \frac{1}{50\sigma_\tau}$ ):

- min separation of frequency for uncorrelated fading (0.5 correlation).  $E[\alpha(t, f_1)\alpha(t, f_2)] = f(|f_1 - f_2|)$

## ► Typical values

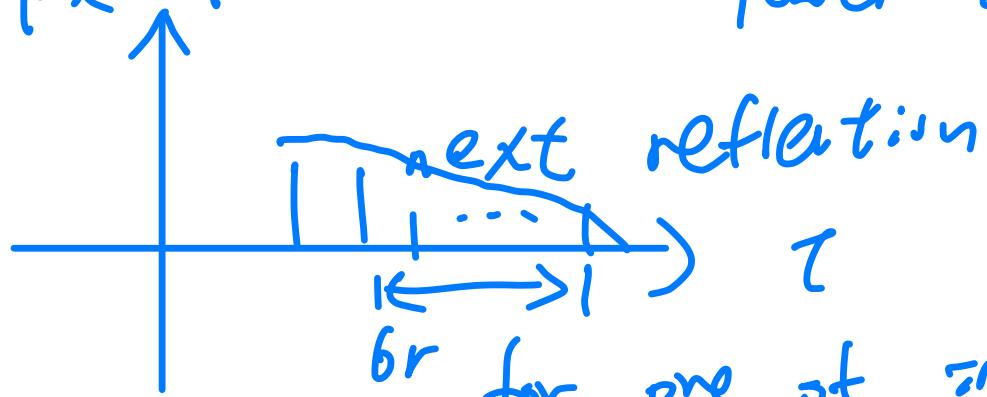
- Indoor:  $B_c \sim 1\text{MHz}$
- Outdoor:  $B_c \sim 100\text{ kHz}$ .

(whether  
is good or bad?)

$B_c \propto \frac{1}{\sigma_\tau}$

inversely proportional to delay spread

Delay spread  $\tau_c$ :  
Rx P(t) Power-delay profile



Not Gaussian, this is response

if delay = 1 ms

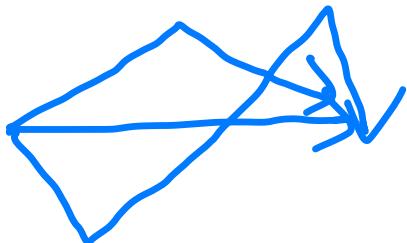


only within 1ms window,  
then see significant change

larger br  $\Rightarrow$  more multipath

impulse  $\Rightarrow$  channel gives no longer response

$b_t^{\text{indoor}} \ll b_t^{\text{outdoor}}$

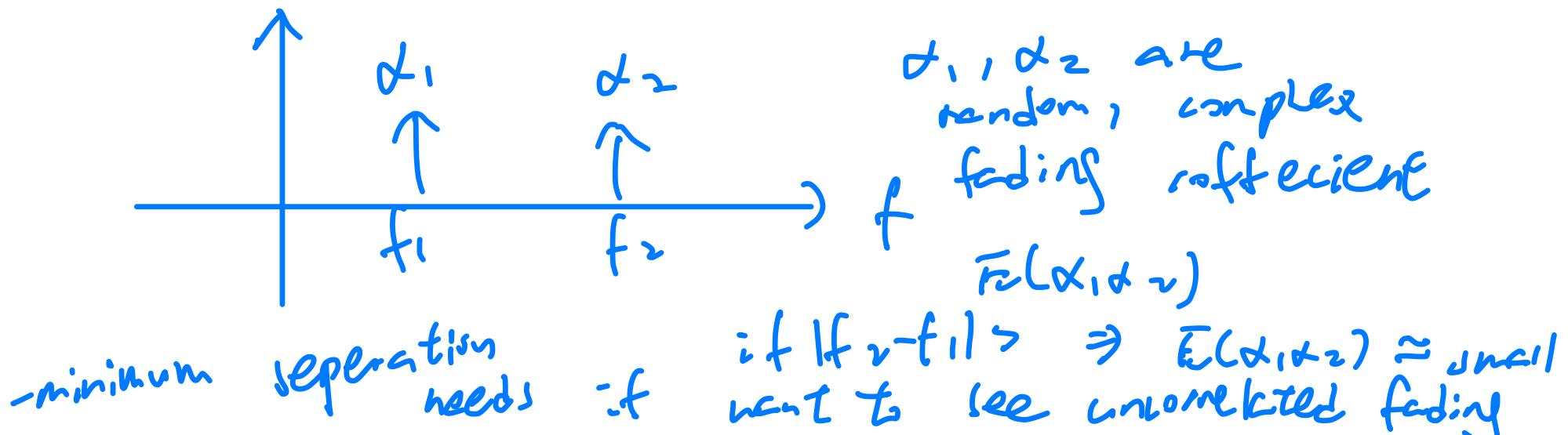
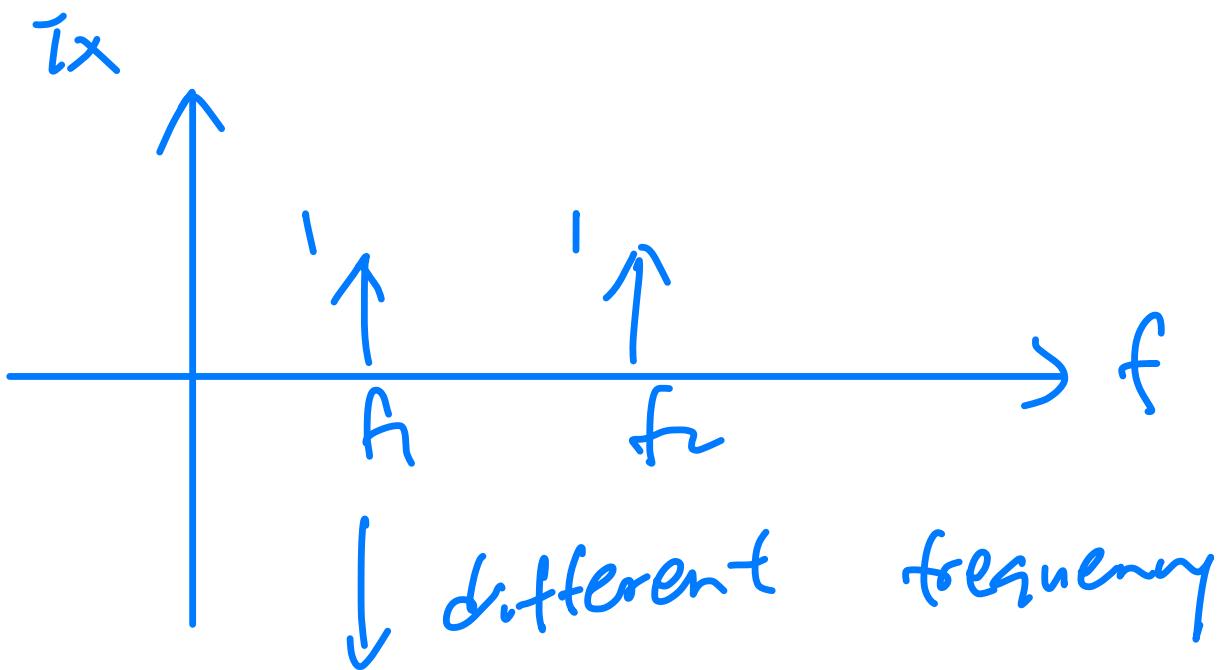


$b_r$   
depends on  
dimensions of  
the transmission  
 $\Rightarrow$  depends on space

$$\begin{aligned}\tau &= \frac{d}{c} = \frac{10\text{m}}{3 \times 10^8} \\ &= \frac{1}{3} \times 10^{-7}\end{aligned}$$

much  
more reflection

## Inherent BW (equivalent parameter)



$x_i$  = mark

$y_i \in \{-1, 1\}$

↑  
red T-shirt

$$\sigma = \frac{1}{n} \sum_i x_i y_i$$

even high correlation,

cannot prove!

# (I) Multipath Fading Summary

- ▶ Narrowband Transmission (Delay Spread >> Symbol Duration OR TxBW << Coh BW)
  - Frequency Flat Fading

$y(t) = \alpha(t)x(t) + n(t)$  where  $\alpha(t)$  is a complex Gaussian process.

- ▶ Wideband Transmission

- Frequency Selective Fading

- Number of Resolvable path =  $L = \left\lceil \frac{T_s}{\sigma_\tau} \right\rceil = \left\lceil \frac{W_{tx}}{B_c} \right\rceil$ .

$y(t) = \sum_i \alpha_i(t)x(t - \tau_i) + n(t)$  where  $\alpha_i(t)$  is independent complex Gaussian process.

$$\left\lceil \frac{T_s}{\sigma_\tau} \right\rceil = \left\lceil \frac{W_{tx}}{B_c} \right\rceil$$

- multipath channel is just like  
a LTI system

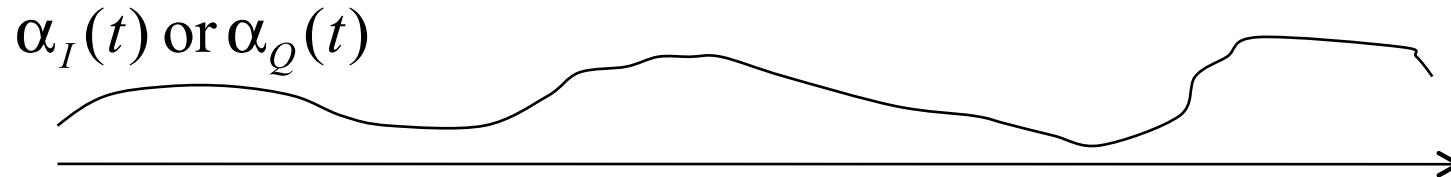
Time variation

## Part II) Time-Varying Dimension of Fading

- need parameters to characterize time-variation dimension!

# Time Varying Nature of Rayleigh Channel

- Cause for Time-varying nature
  - movements of mobile or objects in the environment



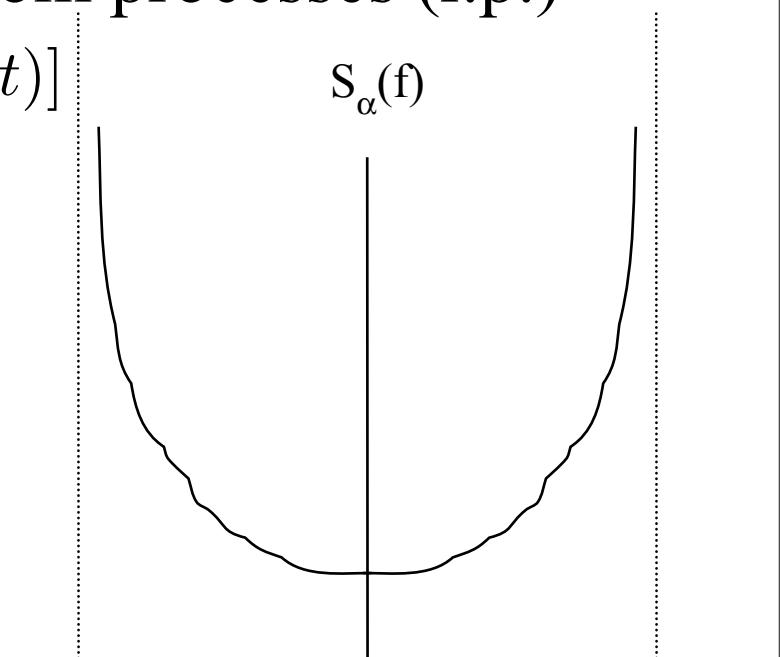
- Treat  $\alpha_I(t)$  and  $\alpha_Q(t)$  as Gaussian random processes (r.p.)
- $E[\alpha(t)] = 0 \quad R_\alpha(\delta t) = E[\alpha(t)\alpha(t + \delta t)]$

$$\uparrow\downarrow \quad S_\alpha(f) = \mathcal{F}[R_\alpha(\delta t)]$$

$$S_\alpha(f) \propto \frac{1}{\sqrt{f_D^2 - f^2}}$$

$$R_\alpha(\tau) \propto J_0(2\pi f_D \tau) \quad \text{so. I (small)}$$

solve for  $\tau, \bar{\tau}_c, \text{ coherence}$   
 $\Rightarrow \tau \propto \frac{1}{f_D}$



# Physics of Doppler Effect

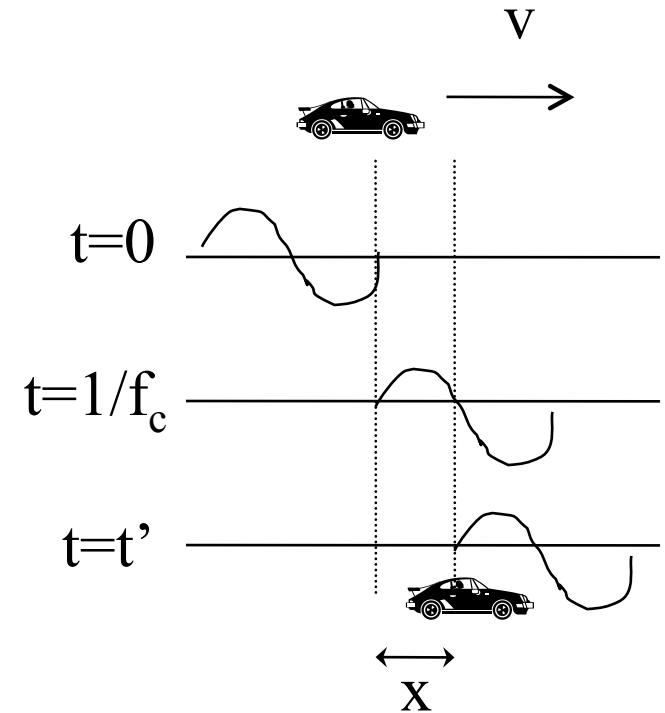
- At time  $t=0$ , the car observes a zero-crossing
- At time  $t=1/f_c$ , zero-crossing happens again at the same position, but the car has moved
- The vehicle observes a zero-crossing again at a position  $x$  unit away at time  $t=t'$ . Hence,

$$1/t' = f_c - f_D$$

- If  $v$  is the speed of the car,  $x=vt'$
- As  $c$  (speed of light) is the speed of the wave,
- Hence,  $c/f_c + x = ct'$

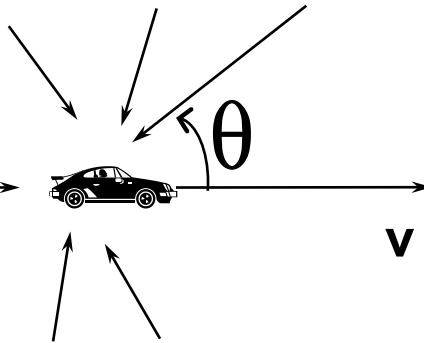
$$c/f_c = (c-v)t'$$

$$\Rightarrow 1/t' = \left(1 - \frac{v}{c}\right) f_c \Rightarrow f_D = \frac{v}{c} f_c$$



# Physics of Doppler Effect

$$\sin \theta = \frac{\sqrt{f_0^2 - (f - f_c)^2}}{f_D}$$



$$\cos \theta = \frac{f - f_c}{f_D}$$

$f_D$

$\theta$

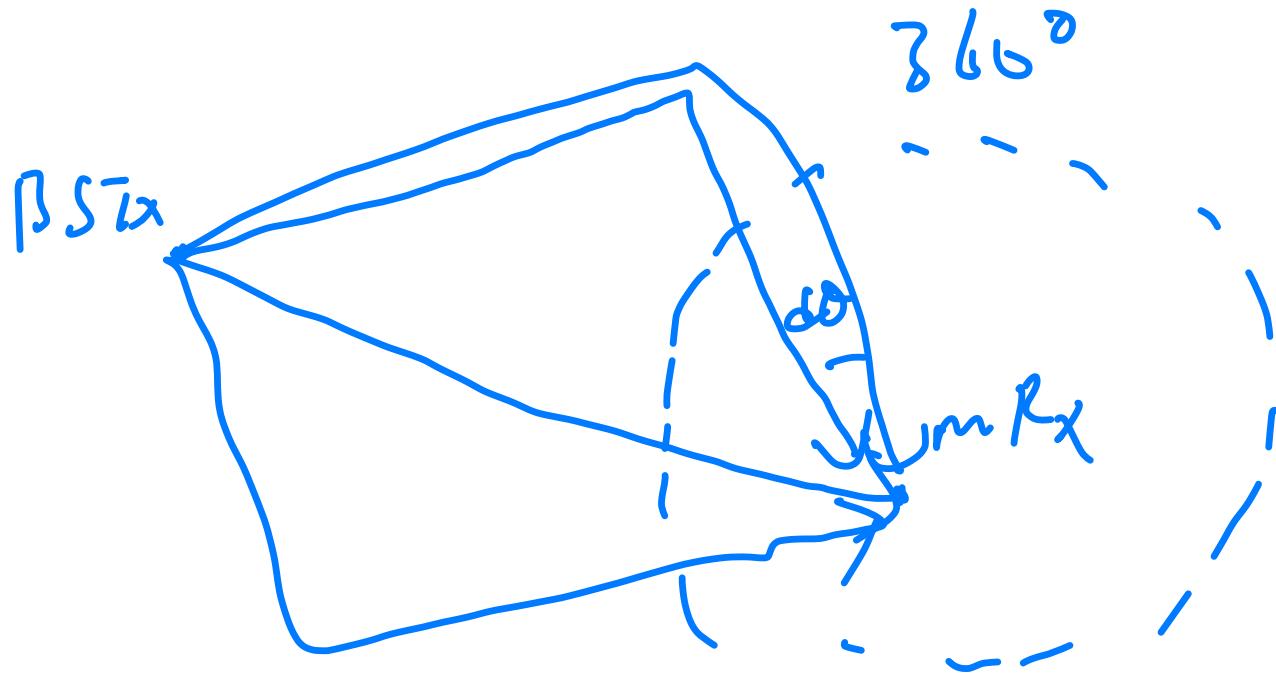
$\sqrt{f_0^2 - (f - f_c)^2}$

- Maximum Doppler Frequency is  $f_D = (v/c)f_c$
- Doppler frequency ranges from  $-f_D$  to  $f_D$ , depending on the **angle of arrival**

*Symmetrical*

$$f(\theta) = f_c + \underline{f_D \cos \theta}, \text{ hence } f(\theta) = f(-\theta)$$

$$|df| = |-f_D \sin \theta d\theta| = \sqrt{f_D^2 - (f - f_c)^2} |d\theta|$$



$\theta$  is uniformly distributed!

if  $BSRx$  is low, not  $360^\circ$ ,  
 $\Rightarrow$  new York:  $30^\circ$

# Physics of Doppler Effect

- fraction of power at angles in  $[\theta, \theta+d\theta]$ :  $P(\theta)d\theta$
- Antenna gain at angle  $\theta$ :  $G(\theta)$  and uniform angle of arrival

$$S_\alpha(f)|df| = P(\theta)|d\theta| \quad \begin{matrix} \leftarrow \text{Power from } \\ P(\theta) \end{matrix} \quad \begin{matrix} \rightarrow \\ \text{to } P(d\theta) \end{matrix}$$

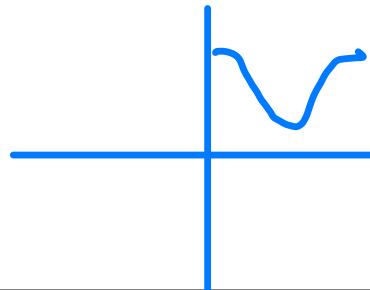
$$= (P_T/2\pi)[G(\theta) + G(-\theta)]|d\theta|$$

$$S_\alpha(f) = \frac{P_T}{2\pi\sqrt{f_D^2 - (f - f_c)^2}} [G(\theta) + G(-\theta)]$$

↑ independent

- With omni-directional antenna, Power Spectral Density for the baseband equivalent model is

$$S_\alpha(f) = \frac{K}{\sqrt{f_D^2 - f^2}}$$



U-shape  
spectrum  
centred in  $f_c$

# Microscopic Fading – Time Dimension

*Time variation  
(Mobility)*

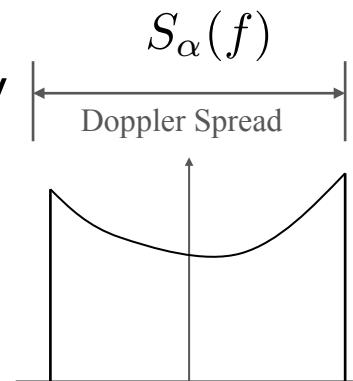
- Doppler Spread ( $f_d = \frac{v}{\lambda}$ ):

- spread of frequency due to mobility



*unrelated fading*

*if  $T_L$ ,  $\Delta t$  will  
change fast*



*if relative motion between tx and rx  
⇒ shift of received frequency!*

- Coherence Time ( $T_C \approx \frac{9}{16\pi f_D}$ ):

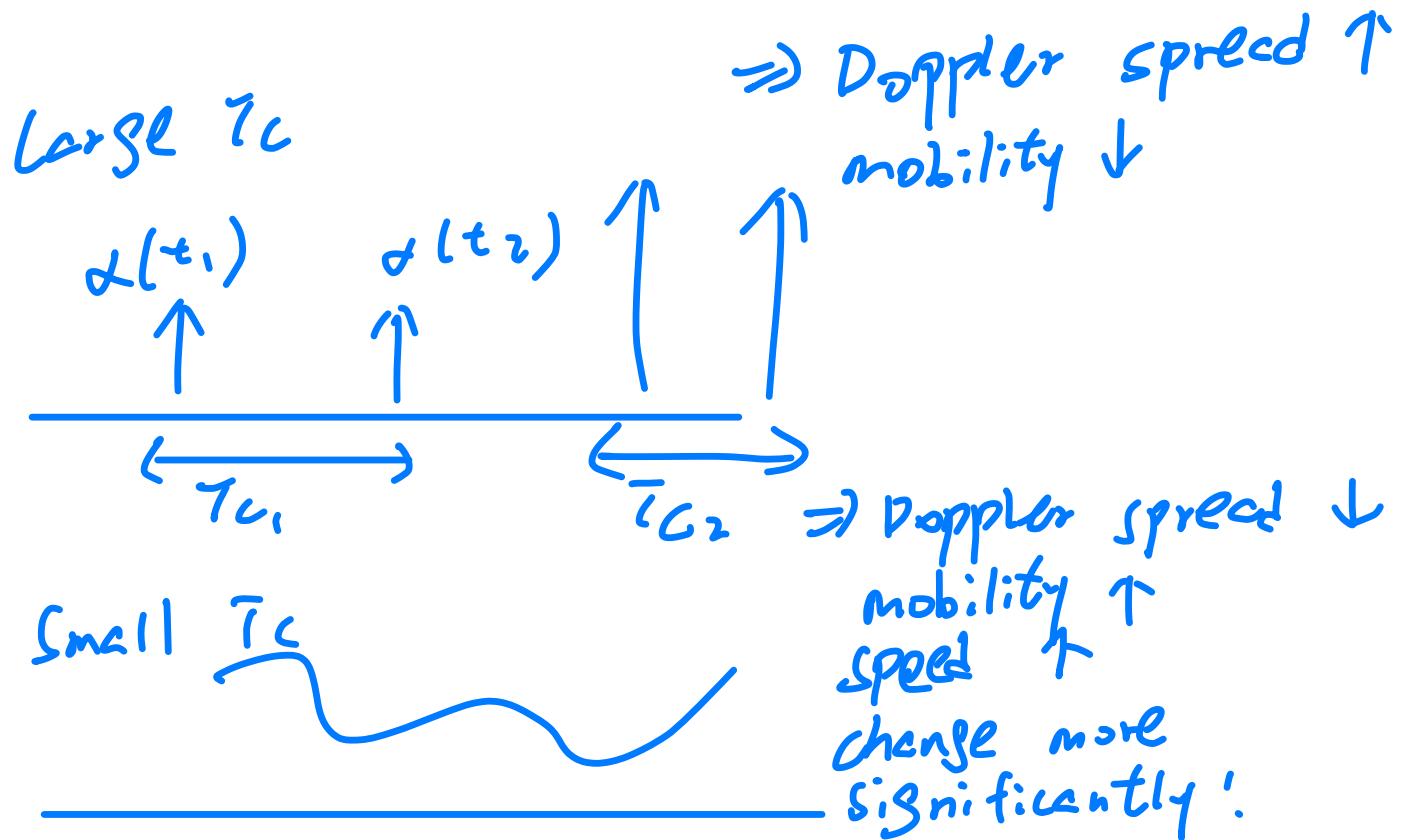
- min separation of time for uncorrelated fading (0.5 correlation).

- Typical Values

$$E[\alpha(t)\alpha(t + \delta t)] = J_0(2\pi f_D |\delta t|)$$

Pedestrian (~ 5 km / hr)  $\rightarrow$   $f_d \sim 14$  Hz (at 2.4 GHz)

Vehicular (~ 100 km/hr)  $\rightarrow$   $f_d \sim 300$  Hz (at 2.4 GHz)



vehicular cellular

for M2R / train  $\Rightarrow$  mobility  $\uparrow \Rightarrow$  speed  $\uparrow$   
 $\Rightarrow$  smaller  $\bar{T}_C$   
 fast speed

(time flat  
fading (slow fading))

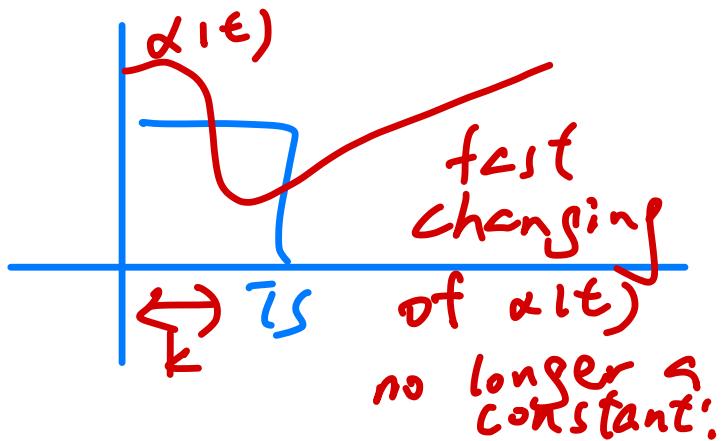
$$T_c \gg T_s$$

Symbol duration << (coherence time)

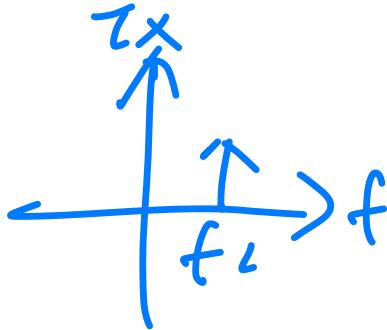
all the waveform encounter  
similar fading!

(time selective  
fading / fast fading)

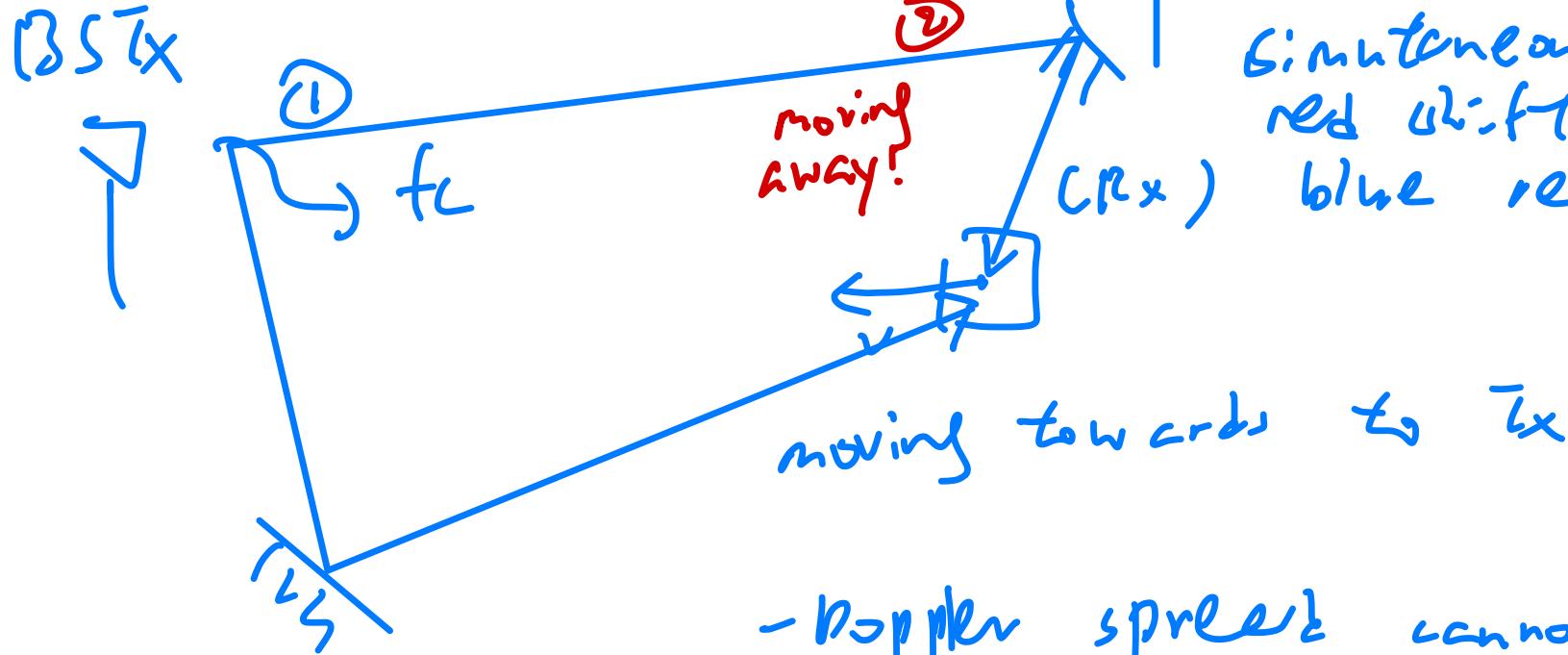
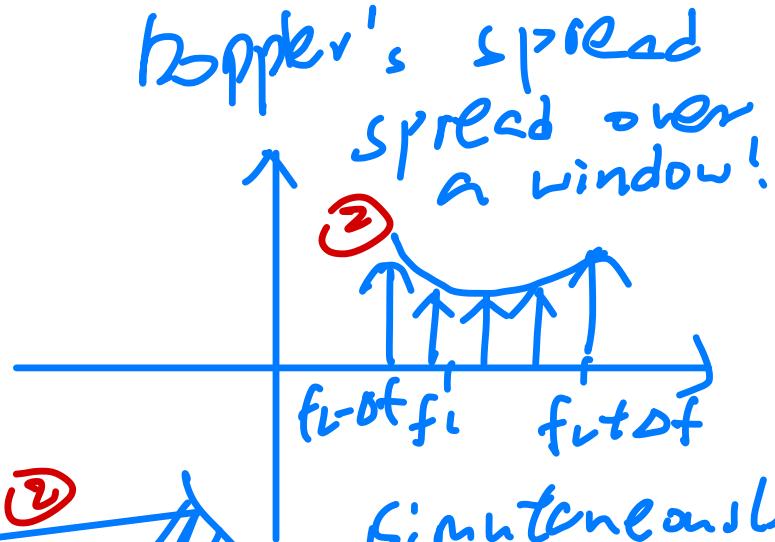
$$T_c \ll T_s$$



# Doppler spread



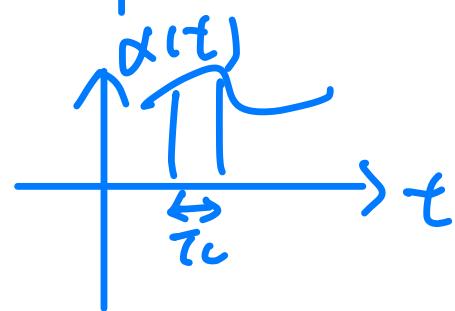
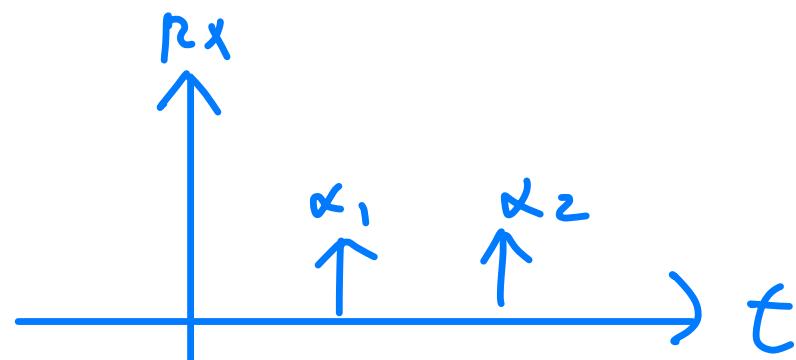
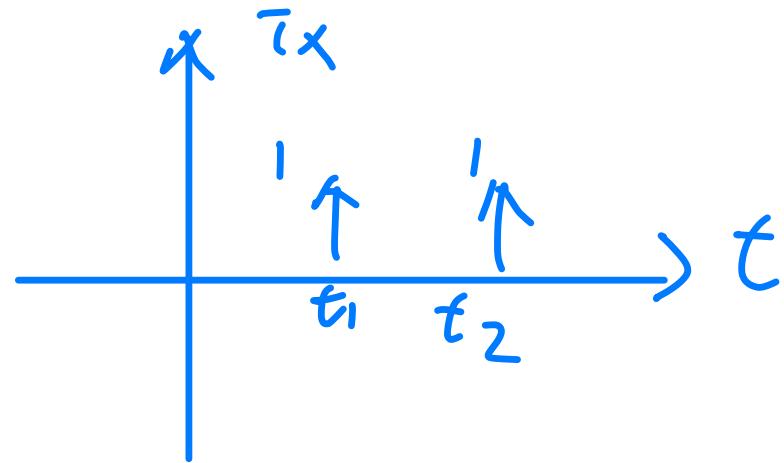
# Hopper's spread



- Doppler spread cannot be easily compensated!

: if moving speed ↑  
⇒ window wider!

② coh. time ( $\bar{\tau}_c$ ) +  $\frac{1}{6f}$



time selectivity!

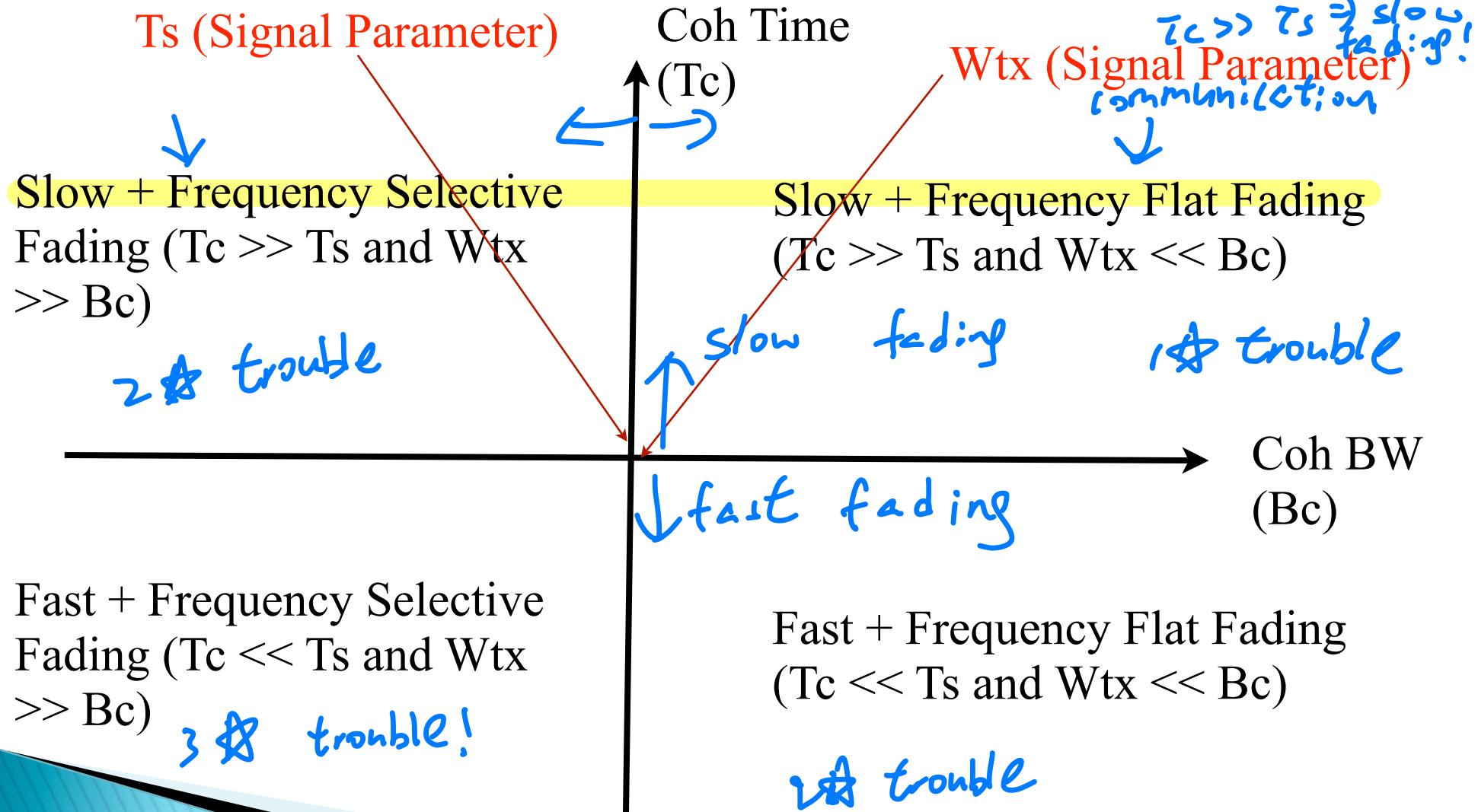
if  $\Delta t > \bar{\tau}_c$

then  $E(d, x_2) \approx \text{small!}$   
low correlation

# Summary of Fading Parameters

# Classification of Fading Channels

$$\text{Number of Resolvable Multipaths} = \frac{T_s}{\sigma_\tau} \approx \frac{W_{tx}}{B_c}$$



Only consider top 2!

Slow fading is much more common!

# Effect of Flat Fading on BPSK

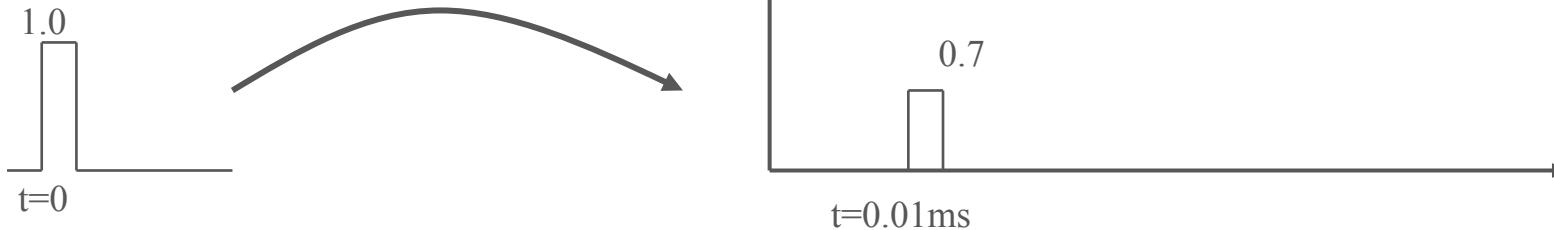
# Flat Fading Channels

- ▶ “Narrowband Transmission”
- ▶ coherence bandwidth of channel > signal BW.
- ▶ “Single path” channel model:

$$y(t) = \underbrace{\alpha}_{\text{received signal}} \underbrace{x(t)}_{\text{complex fading}} + \underbrace{n(t)}_{\text{noise}}$$

Random process  
 $R P_2$

$R P_1 \sim \text{constant! (fading)}$



# BER Analysis on Flat Fading

- ▶ Consider the uncoded performance:
- ▶ Assuming BPSK and coherent demodulation, the conditional error probability (conditioned on fading  $\alpha$ ) is given by:

$$P_e(\alpha) = Q\left(\sqrt{\frac{2|\alpha|^2 E_s}{N_0}}\right) \text{ where } E_s = \int_0^{T_s} s^2(t) dt$$

- ▶ The average error probability is given by

$$\overline{P}_e = E[P_e(\alpha)] \approx \left(\frac{1}{E_s / N_0}\right) \text{ for large SNR}$$

## BPSK AWGN

$$y(t) = s(t) + n(t)$$

①  $P_e = Q\left(\sqrt{\frac{2E_s}{N_0}}\right)$

for large  $\frac{E_s}{N_0}$ :

$$\approx 4 \frac{1}{\sqrt{\frac{E_s}{N_0}}}$$

## ② BPSK flat fading

$$y(t) = \alpha(t) + n(t)$$

$$P_e = \bar{\epsilon}_{\alpha} (\bar{P}_e(\alpha)) = \bar{\epsilon}_{\alpha} \left[ Q\left(\sqrt{\frac{2|\alpha|^2 E_s}{N_0}}\right) \right]$$

condition on  $\alpha$

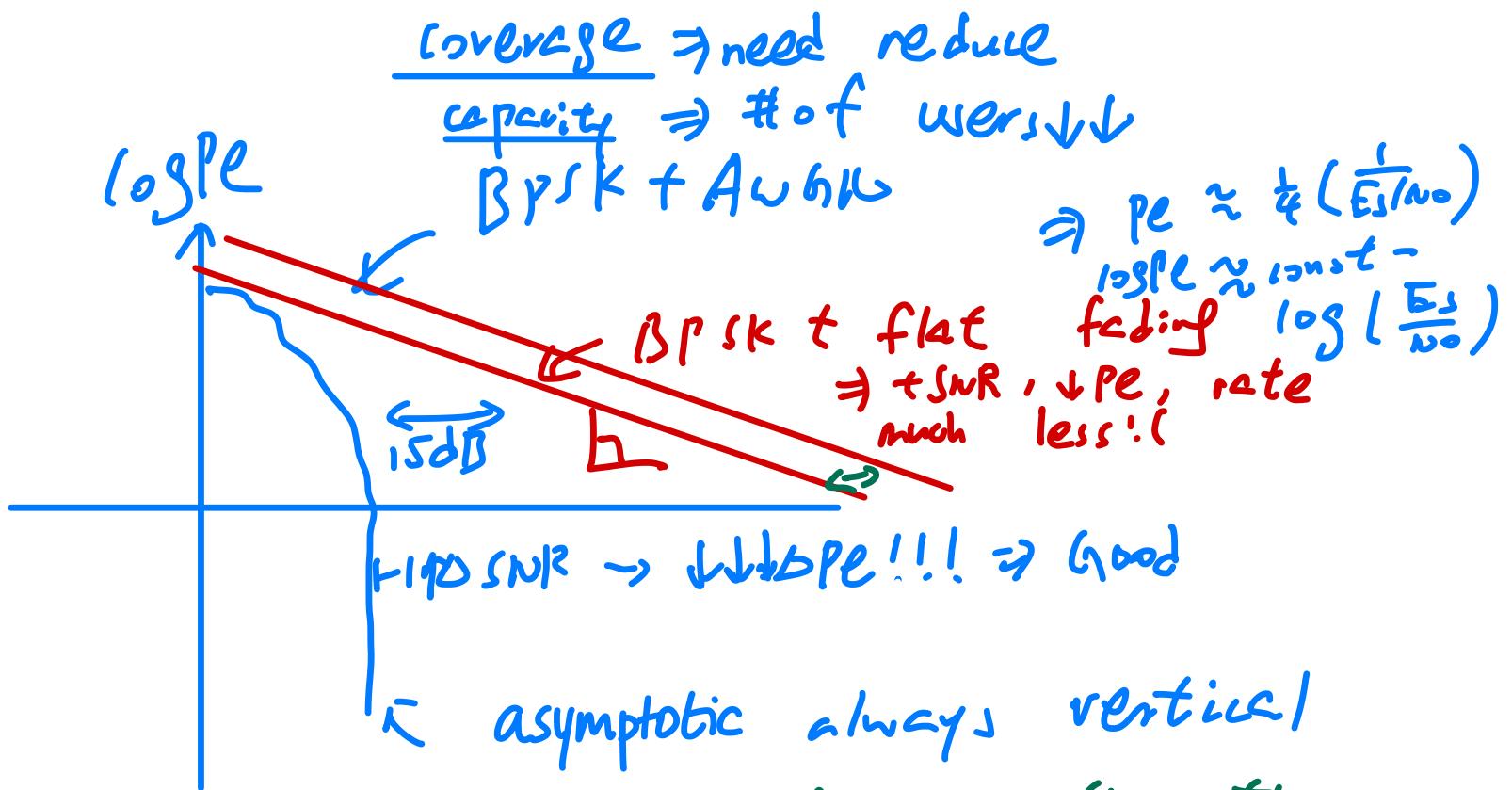
$\alpha$ : complex gaussian fading

$$C_p = |\alpha|^2$$

$= \bar{\epsilon}_{|\alpha|} \left[ Q\left(\sqrt{\frac{2|\alpha|^2 E_s}{N_0}}\right) \right]$

$|\alpha| \sim \text{Raleigh distribution}$

$P_e = |\alpha|^2 \sim \text{exp(-ve exponential distribution!)} = \bar{\epsilon}_p \left[ Q\left(\sqrt{\frac{2p E_s}{N_0}}\right) \right]$



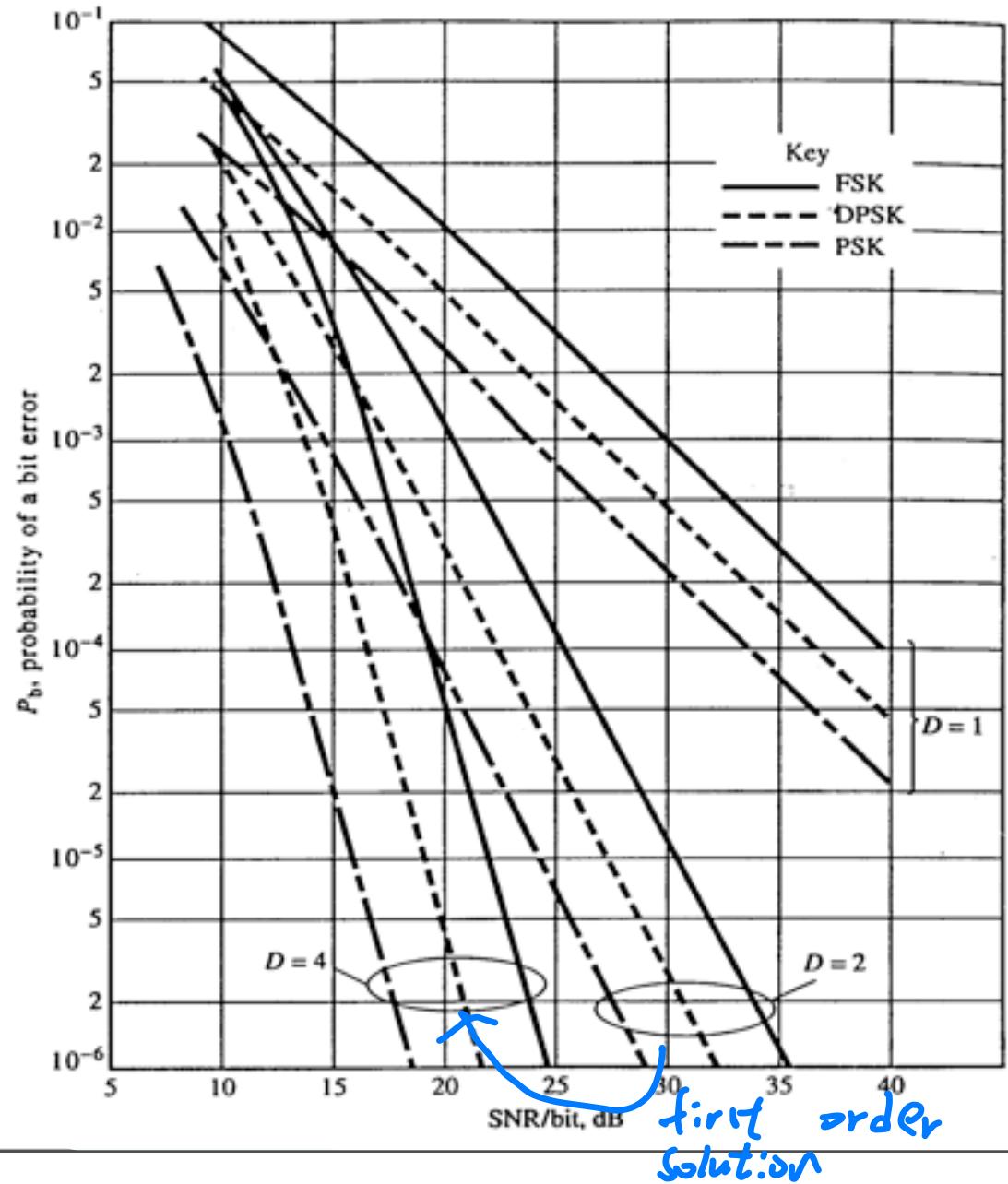
- If we another modulation scheme other than  
 MPSK, just shift the line horizontally  
 trouble: SNR penalty :(

voice application  $\text{Pe} \approx 10^{-2}/10^{-3}$

video streaming  $\Rightarrow \text{Pe even less!}$

# Effect of Flat Fading Channels

- Flattening of BER Curves
- At  $\text{BER} = 10^{-3}$ , the SNR penalty = 15dB!!
- Solution → Diversity



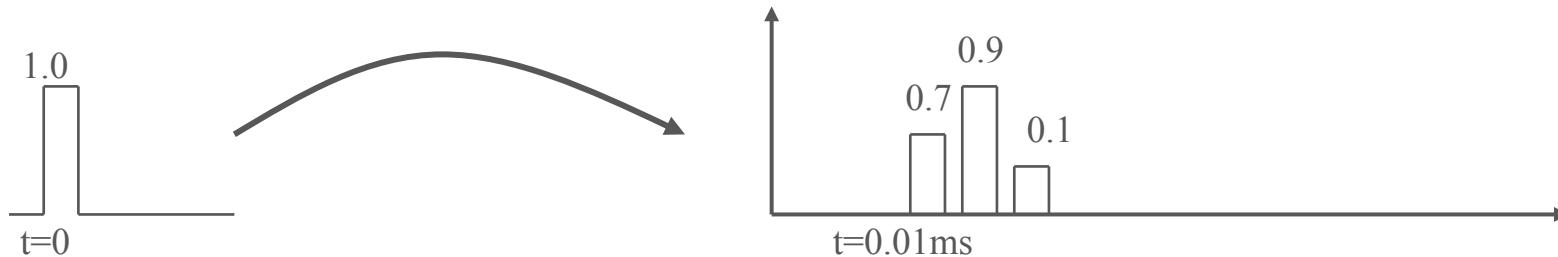
# Frequency Selective Fading Channels

- ▶ Wideband Transmission:
  - Coherent BW < Signal BW.
- ▶ “multipath” channel model.

★ trouble ! ! !

$$y(t) = \alpha_1 x(t - \tau_1) + \dots + \alpha_L x(t - \tau_L) + n(t)$$

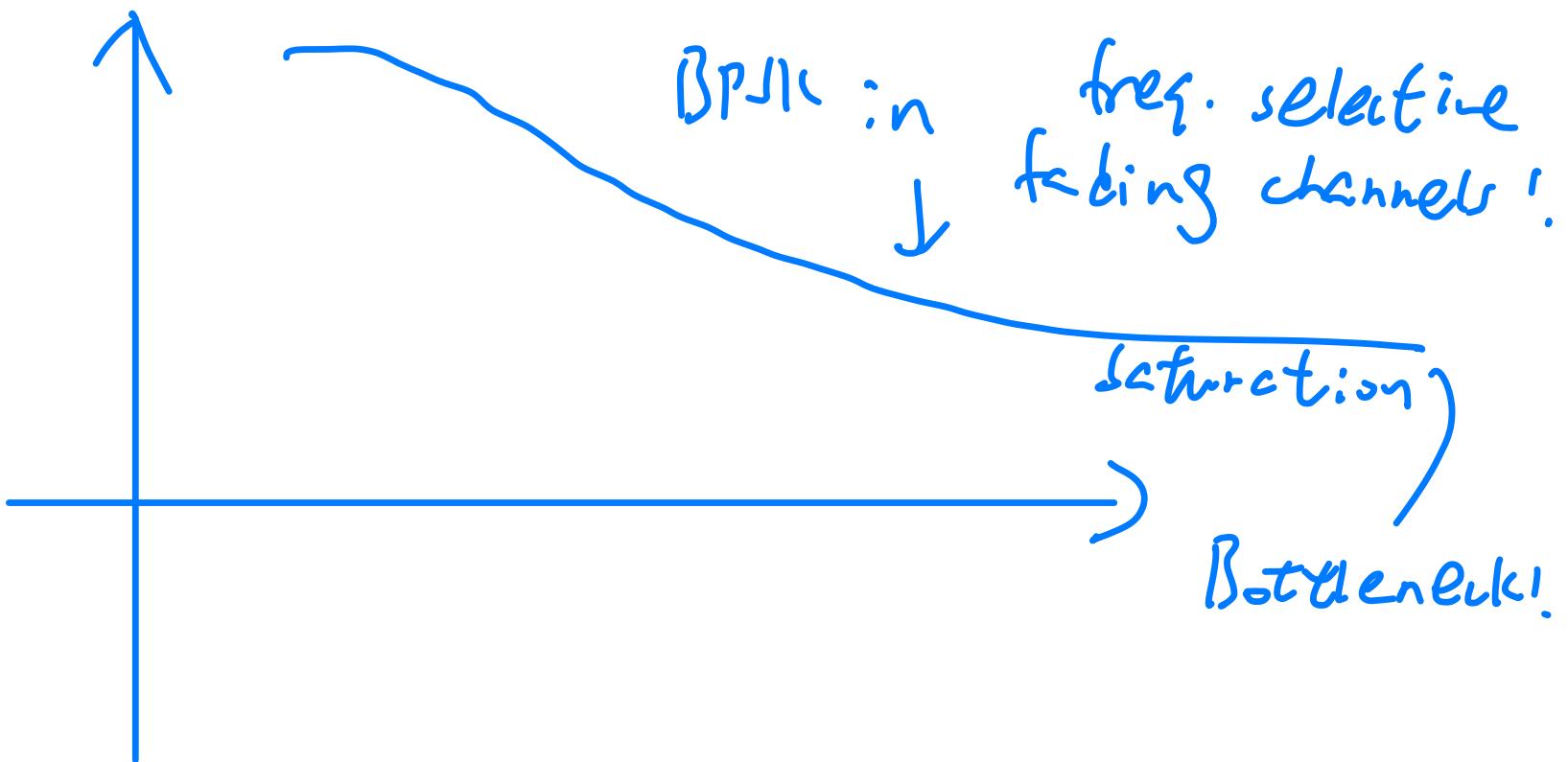
multiple fading echos!



L: resolvable signals!

▶ “equivalently”

$w_{tx} \gg \beta_{tx} \Rightarrow$  different fading response!



# Effect of Frequency Selective Fading

- ▶ Multipath → Inter-symbol interference (ISI)
- ▶ In addition to flattening of BER curves, we have **irreducible error floor.**
- ▶ Solution
  - Diversity → take care of the flattening
  - Equalization → take care of error floor.

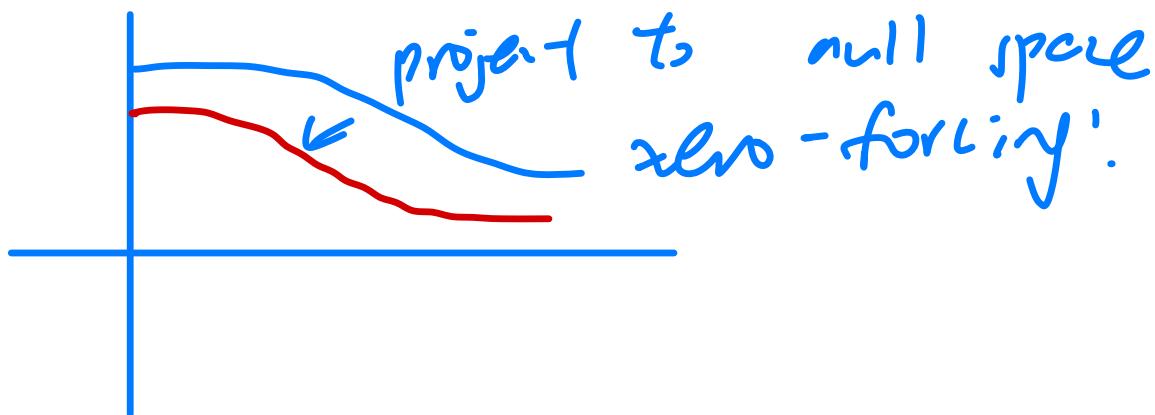
$$y_4 = \alpha_1 d + \alpha_2 c' + \alpha_3 b + \alpha_4 \hat{c}$$

$\uparrow$   
good

$$r_4 = y_4 - (\hat{\alpha}_1 \hat{d} + \hat{\alpha}_3 \hat{b} + \hat{\alpha}_4 \hat{c})$$

"SIC" ~ error propagation

- cannot do perfect estimation accuracy  
only up to 2 decimal places
- If make decision error  $\Rightarrow$  add up more interference



Can use multiple for SRC  
optimal : try to decode child. jointly  
based on  $\gamma_1, \gamma_2, \dots$   
 $D(k)$   $\leftarrow$  # of resolvable symbols  
exponential complexity!!!

Indoor propagation :  $B_L \sim 1 \text{ MHz}$   
- WiFi has low operating cost.

Transmission Bandwidth: $B_{w+T}$	No control!	#multi path $L$	
26 (GSM)	200 kHz	~100 kHz large delay spread!	2 copies
3G (UMTS)	5 MHz	~100 kHz	50
4G (NSM)	20 MHz	100 kHz	no ???

$Tx \rightarrow$  build-in  
structure

$\sim Rx$  low complexity  
equalization wide band.  
more serious frequency  
selection fading problem!

before equalization  
not really work :( !

[\*] e.g. SS

(chips  
structure!)

~ RAKE Rx

$O(L)$   
linear !

) similar!

e.g. 2 OFDM ~ FFT ~  $O(N \log N)$

$$y_4 = \alpha_1 "d" + \alpha_2 "c" + \alpha_3 "b" + \alpha_4 "a"$$

noise

good term  $\downarrow$   $D(1)$ ; interference  
 $D(P_s)$

$$P_e \sim SINR = \frac{|\alpha_1|^2 P_s}{(|\alpha_2|^2 + |\alpha_3|^2 + |\alpha_4|^2) P_s + noise}$$

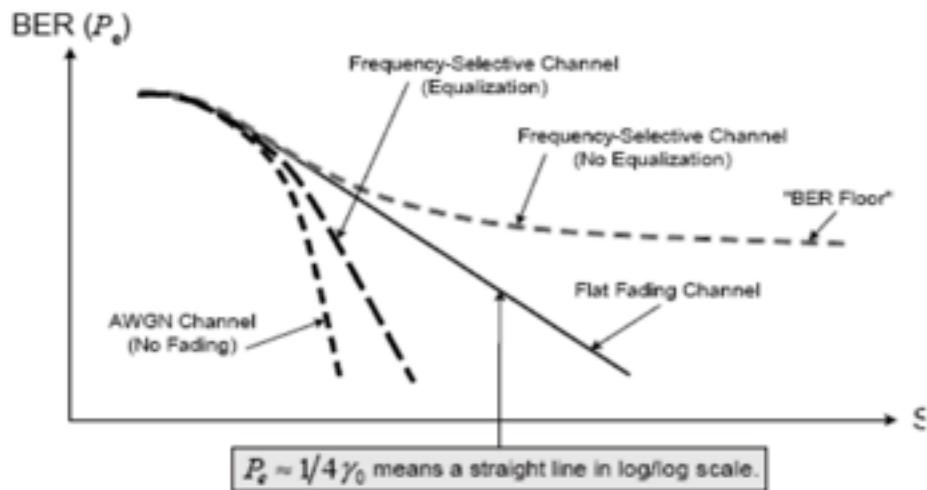
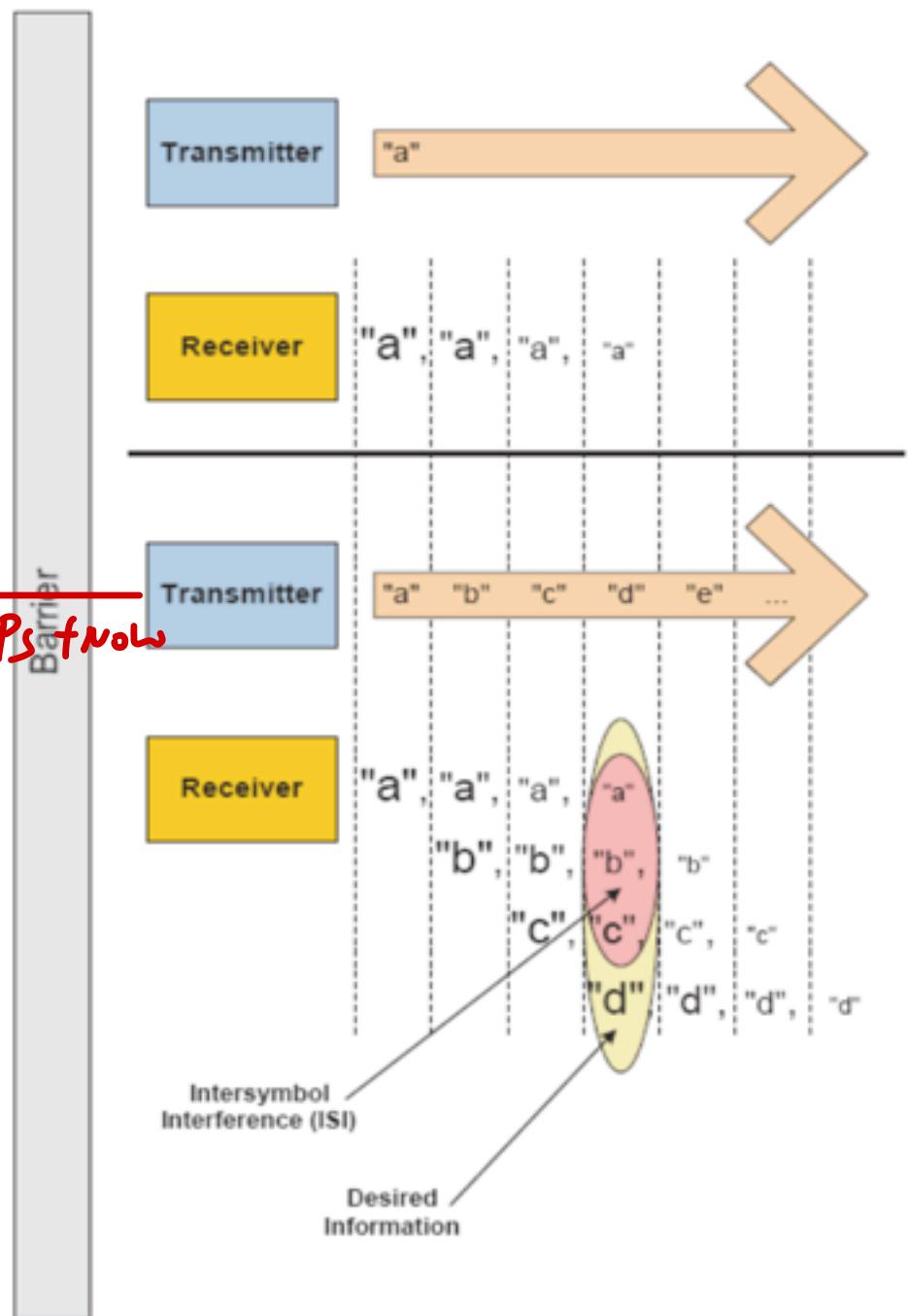
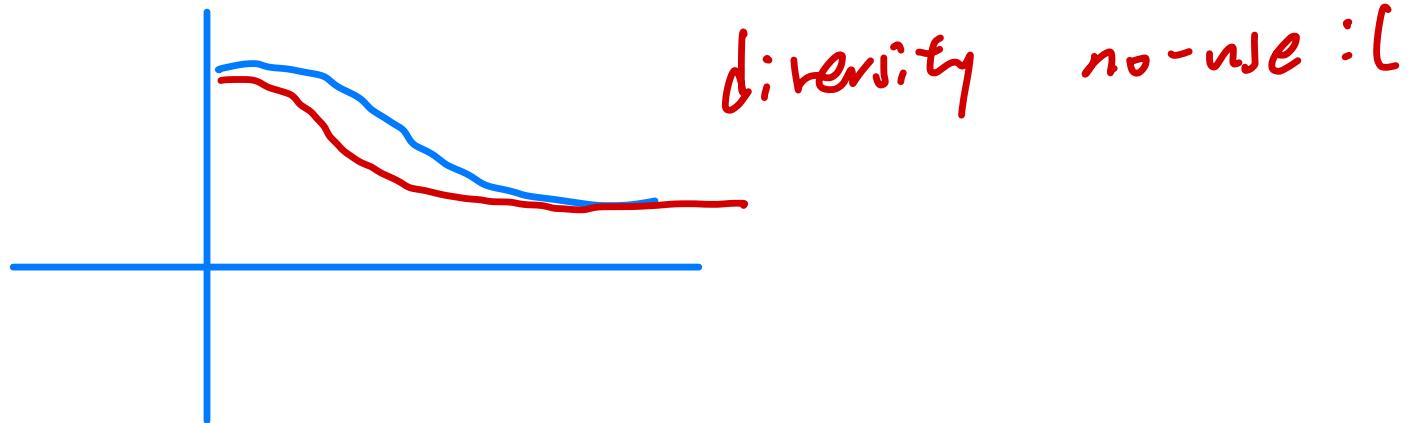


Figure 4.1 BER curves of BPSK in AWGN and flat fading char





diversity no-use : (

$$P_e \sim \text{SNR} \rightarrow \frac{|\alpha_1|^2 P_s}{N_0 W} \quad \text{for small } P_s \\ (\text{noise-limited region})$$

$$\rightarrow \frac{|\alpha_1|^2}{|\alpha_2|^2 + |\alpha_3|^2 + |\alpha_4|^2} \text{ for large } P_s$$

$\rightarrow \beta_0$ , get saturated : (, Re  
also get saturated!

"equilibration"  $\rightarrow$  "SIC" - error propagation,  
formal

remove ISI

e.g. zero-forcing,  
project interference to null space  
 $\Rightarrow$  lost extra communication  
resources!

4-th time slot  $\rightarrow$  demodulated previous

signals + channel  
estimation for  $\alpha_1, \alpha_2, \alpha_3$

$\Rightarrow$  regenerate the signal

"joint detection"  
 $= O(1/\epsilon)$

$$r_4 = y_4 - (\hat{\alpha}_1^L \hat{c}^L + \hat{\alpha}_3^L \hat{b}^L + \hat{\alpha}_4^L \hat{a}^L)$$

# of resolvable  $\hat{r}_j$  do perfect channel  
symbols! estimation: !

only up to several decimal

$\Rightarrow$  maybe add up interference !!!

flat fading

# Fast and Slow Fading

time selective fading!

Very Fast Fading (Very rare in practical systems)

- ▶ Coherence time < Symbol period
- ▶ Channel variations faster than baseband signal variations

*(not discussed:)*

Fast Fading

*at change, very fast*

- ▶ Coherence time ~ 10 to a few hundred symbol periods

❖ Slow Fading *frame order*

- ▶ Coherence time ~ a thousand or more symbol

*it changes slowly!*

# Other Types of Fading

- ▶ Non-LOS (Non Line of Sight) channel
  - e.g. Digital Cellular Outdoor Channel
  - $\alpha_I$  and  $\alpha_Q$  are independent **zero-mean** Gaussian random variables
  - $|\alpha|$  is Rayleigh and phase is Uniform distributed
- ▶ LOS Channel *see the receiver!*
  - e.g. Indoor Channel
  - $\alpha_I$  and  $\alpha_Q$  are independent Gaussian random variables with mean  $A/\sqrt{2}$
  - $|\alpha|$  is Ricean distributed and phase is Uniform distributed

$$p_R(r) = \frac{r}{\sigma^2} \exp\left[-\frac{r^2 + A^2}{2\sigma^2}\right] I_0\left(\frac{Ar}{\sigma^2}\right) \text{ for } r > 0$$

*Seneration of Rayleigh*

*if  $A = 0$   
→ Rayleigh*

# Fading (Summary)

## **Small-Scale Fading**

(Based on multipath time delay spread)

### **Flat Fading**

1. BW of signal < BW of channel
2. Delay spread < Symbol period

### **Frequency Selective Fading**

1. BW of signal > BW of channel
2. Delay spread > Symbol period

## **Small-Scale Fading**

(Based on Doppler spread)

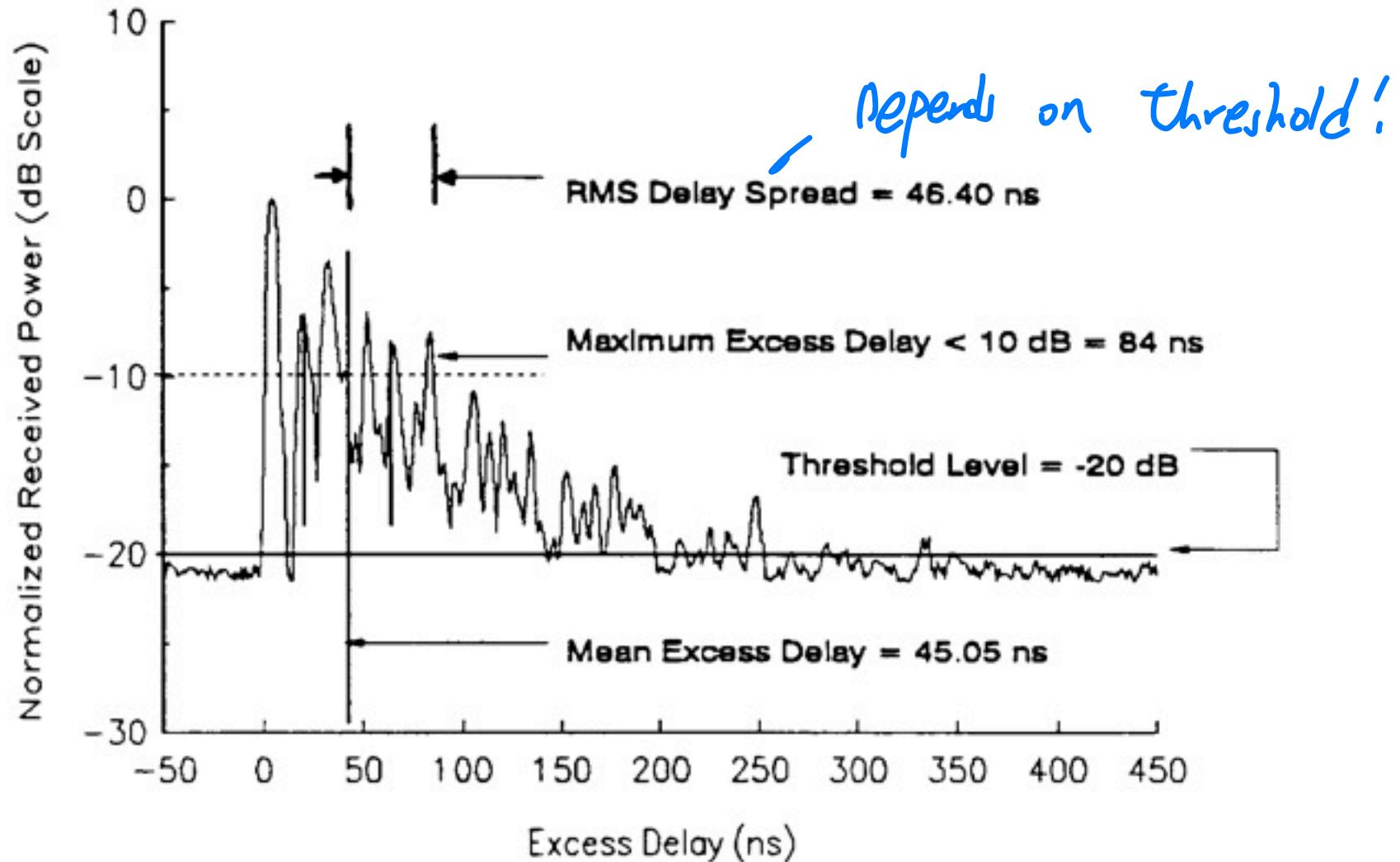
### **Fast Fading**

1. High Doppler spread
2. Coherence time < Symbol period
3. Channel variations faster than baseband signal variations

### **Slow Fading**

1. Low Doppler spread
2. Coherence time > Symbol period
3. Channel variations slower than baseband signal variations

# Fading (Summary)



# Fading (Summary)

delay spread  $\rightarrow$  cliffs  
outdoor

Table 4.1 Typical Measured Values of RMS Delay Spread

Environment	Frequency (MHz)	RMS Delay Spread ( $\sigma_t$ )	Notes	Reference
Urban	910	1300 ns avg. 600 ns st. dev. 3500 ns max.	New York City	[Cox75]
Urban	892	10-25 $\mu$ s	Worst case San Francisco	[Rap90]
Suburban	910	200-310 ns	Averaged typical case	[Cox72]
Suburban	910	1960-2110 ns	Averaged extreme case	[Cox72]
Indoor	1500	10-50 ns 25 ns median	Office building	[Sal87]
Indoor	850	270 ns max.	Office building	[Dev90a]
Indoor	1900	70-94 ns avg. 1470 ns max.	Three San Francisco buildings	[Sei92a]