

## Overview

My academic background, years of experience organising academic events and knowledge of IT make me an ideal figure for the advertised position. I thrive when liaising with academics, assisting keynote speakers, booking accommodations, managing expenses, catering budgets and developing publicity materials. As an active voice within my own academic field, presenting often, I know what to expect from an institution of international high-standing. Beyond this, I am an active front end-web-developer, assisting artists in creating digital implementations of their work.

## Relevant Education

**PhD, University of Glasgow, 2017.**

**Advisors: Professor David Martin-Jones and Dr. Timothy Scott Barker.**

**Doctoral Thesis:**

**“Videogame Ecologies: Interaction, Aesthetics and Affect.”**

My thesis focused on current ideas of interaction with software and digital games. I applied a framework developed from Judith Butler’s notions of performance to independent games.

**MSc, University of Glasgow, Interactive Technology, 2018.**

Postdoctoral study of interactive technology at the University of Glasgow.

## Teaching Experience

**University of Glasgow, Film, Television and Theatre Studies**

2018, with Dr. Rebecca Harrison, “Film History Aesthetics and Genre”, Level 2

2017, “Film Aesthetics”, Level 3/4

2017, “Spectatorship, Audiences and Identities”, Level 2

2015, “Looking, Listening and Reading”, Level 1

2015-2018, Glasgow Film Studies Summer School, “Cinema and Digital Media”.

**Fife College, Centre for Creative Industries**

2016 Digital Media Criticism, Introduction to Web Design HND Computer Game Design, 3D Modelling

## Relevant Grants

**2017 Scottish Graduate School for The Arts and Humanities Research Grant**

Postdoctoral training in Computer Science

**2016 Glasgow University Research Travel Grant**

Funded attendance of Computer Game Philosophy conference

**2015 Glasgow University College Fund**

Facilitated “Techno-cultures conference” with Professor Wolfgang Ernst

## Relevant Skills

Computer Programming

Competent designer in Java, Python and C#.

Web Design

Proficient in web-design using HTML, CSS, Javascript, Django, JSON and SQL.

Digital Media Design

Experienced with Adobe Creative Cloud

## Relevant Projects

**Conferences**

2016 FTV Doctoral Symposium

I assisted in arranging travel and accommodation for keynote speaker Dr Jenna Ng, arranged programme and publicised event on social media and through posters.

2014 Film-Philosophy Conference

Arranged travel for keynote speakers and international academics, provided one-to-one help and handled AV duties on the day of the event.

2014 Technocultures Symposium

Arranged travel for Professor Wolfgang Ernst, created publicity on social media and website. .