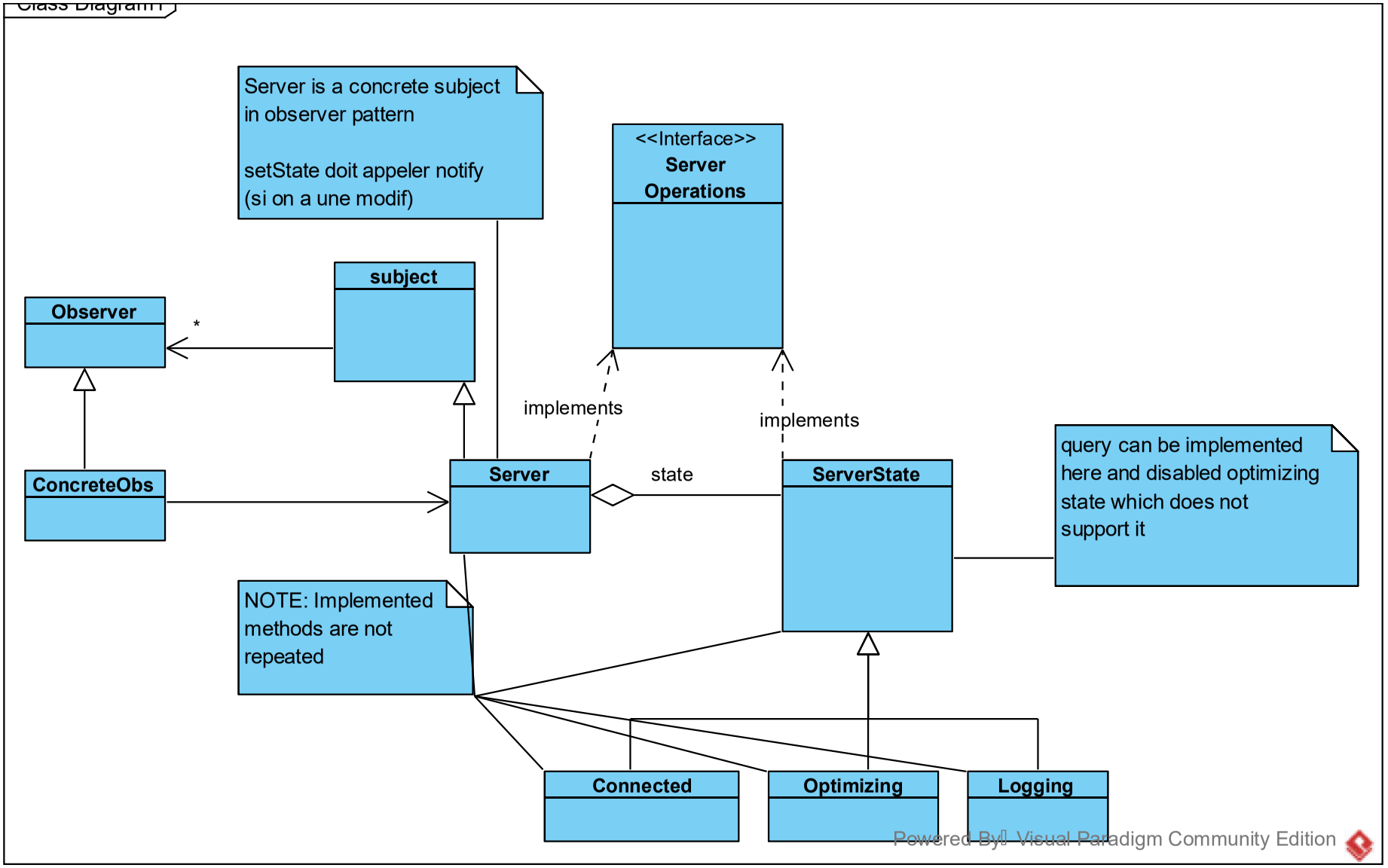
Class Diagram1
Server is a concrete subject in observer pattern
setState doit appeler notify (si on a une modif)
<<Interface>>
Server Operations
subject
Observer
*
implements
implements
ConcreteObs
Server
state
ServerState
query can be implemented here and disabled optimizing state which does not support it
NOTE: Implemented methods are not repeated
Connected
Optimizing
Logging
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