<u>.</u>	Shape # x: flant # y: floot t name String (Rrintforition() Rotate()	<u>~m~</u>
Circle - raclies float PhintPosition() PrintAvea() Rotate()	Rectargle # width float # height float Printfosition() PrintAven() Rotate()	Triangle - side of float - side of float - side of float - side of float Runthosition() Rinthvea() Rotate()