

Computer Science Society

1st Meeting 2016-2017



```
1 void Main()
2 {
3     GetEwe();
4     Console.WriteLine($"You have been given: {Ewe}");
5 }
6
7 public enum Directions { Up, Down, Left, Right, Forward, Backward, Diagonally };
8 public Directions? Ewe;
9
10 public Directions GetEwe()
11 {
12     Random rand = new Random(DateTime.Now.Millisecond);
13     do
14     {
15         Ewe =
16         (
17             from direction in Enum.GetValues(typeof(Directions)).OfType<Directions>()
18             //let u = Directions.Down
19             select direction
20             ).ElementAt(rand.Next(0, Enum.GetNames(typeof(Directions)).Length));
21     }
22     while (Ewe == Directions.Up);
23     return Ewe.Value; Around();
24 }
25
26 private void Around()
27 {
28     Ewe = null;
29 }
```

Who We Are

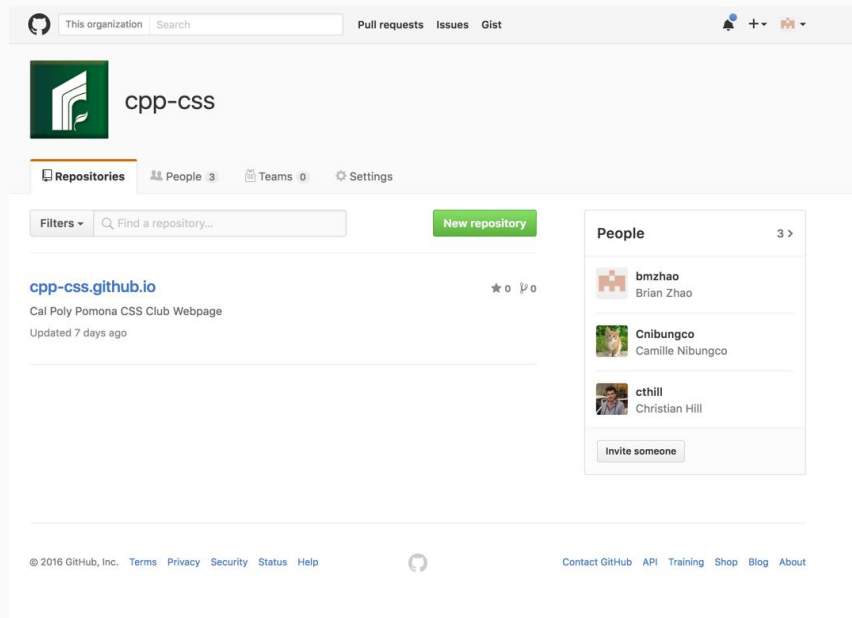
- Presidents:
 - Brian Zhao, Daniel Choi
- Vice Presidents:
 - Anuja Joshi, Carter Slocum
- Treasurer:
 - Nick Brown
- Public Representatives:
 - Victor Darkes, Michael Lee
- Historians:
 - Je'Don Carter (Roc), Tom Lundeberg
- Science Council Rep
 - Roland Lee
- Secretary:
 - Josh Liberto
- Sophomore Rep:
 - Lloyd Zhang

CSS Goals

- Learn Software Engineering topics not covered in class
 - Software Development Lifecycle
 - Version Control
 - Backend/Frontend Web Frameworks
 - Cloud Deployment (eg AWS)
 - Software Architecture Design (eg Microservices)
- Learn How to use real-life Industry Technologies
 - Angular, Bootstrap, PostgreSQL, Django/Flask, Docker, Kubernetes, etc.
- Interview Practice Experience
 - Cracking the Coding Interview Meetings
 - Practice Interview Days

How will we cover these topics?

- Learn By Doing
- Year Long Open Source Project Open to all Cal Polyers of all skill levels!
- Like a startup company
 - Goal is to create a demo and impress the investors (Dr. Sang and Parking Manager) to fund the real deal
- <https://github.com/cpp-css>

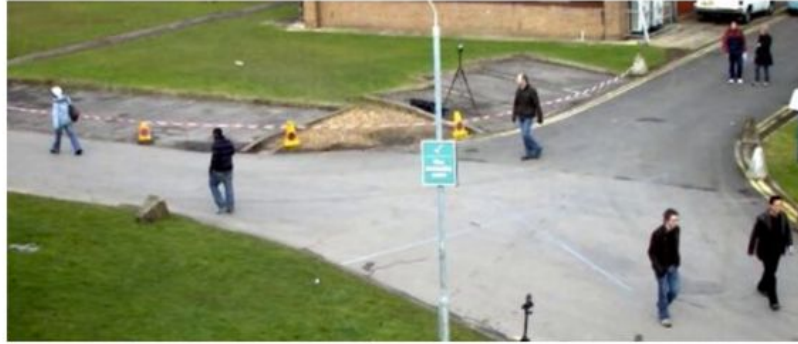


Cal Poly Parking

- Parking Webservice, all skill levels welcome!
 - Provide a REST Backend with information on the number of cars per parking lot
 - Camera-Equipped Raspberry Pis mounted at each lot's entrance/exits
 - Computer Vision to keep track of incoming/outgoing car count
 - Image Subtraction
 - Blob Classification
 - Blob Tracking
 - Update state in a synchronized server
 - REST API usable for any frontend
 - Android App
 - Parking Website
 - Long term goals
 - data analytics
 - time series graphs



Below image shows the 200th frame of a video



image

Result of BackgroundSubtractorMOG

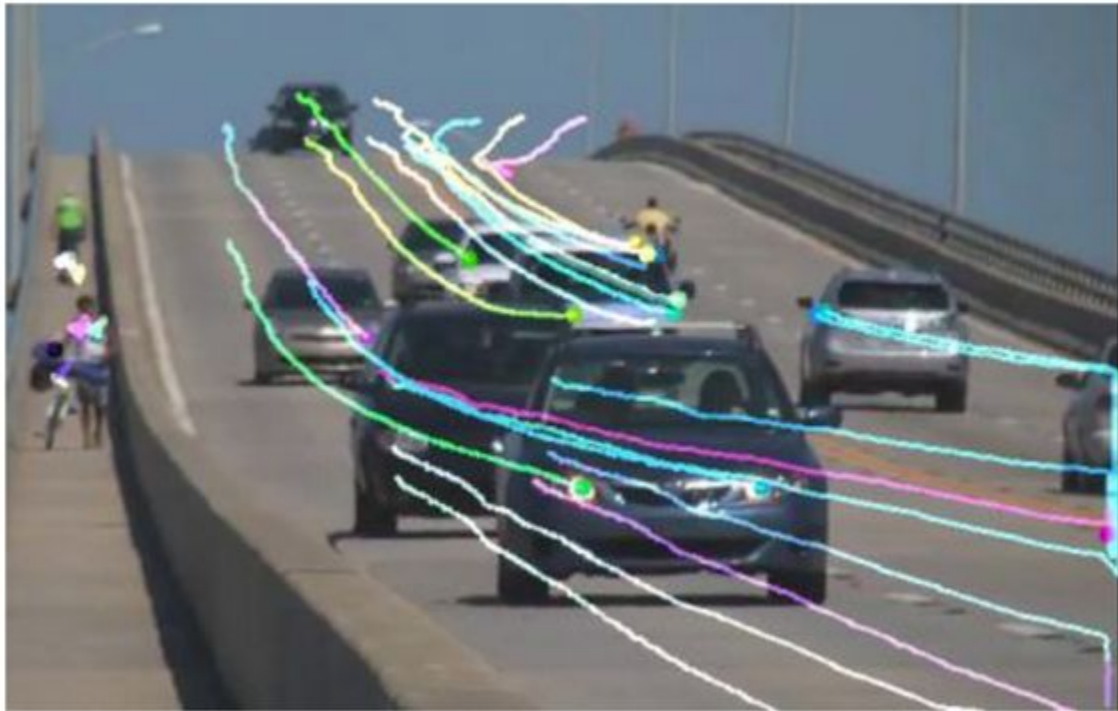


image

Image Subtraction with OpenCV: http://docs.opencv.org/3.1.0/db/d5c/tutorial_py_bg_subtraction.html



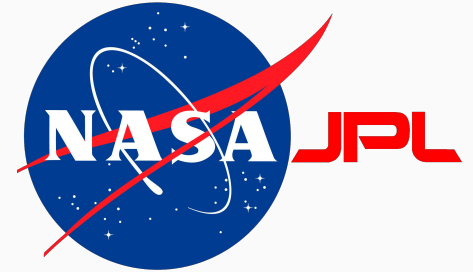
https://github.com/andrewssobral/simple_vehicle_counting



Optical Flow with OpenCV:

http://docs.opencv.org/trunk/d7/d8b/tutorial_py_lucas_kanade.html

CSS Speakers



Ultimate Goals

- To be competitive in the CS job market
 - Job Experience Catch 22 - CSS helps fill the initial gap!
 - Side Projects for resume - link to CSS repositories, be a contributor!
 - Confidence for Technical Interview - be prepared to answer data structures/algorithms questions
 - Make it to Google/Facebook/Amazon/Microsoft!
- Networking
- To make new friends in Cal Poly Pomona CS

Announcements

- Technical Tuesdays
 - Software Engineering Project Talks / Cracking the Coding Interview Prep
 - Linux Talk Next Tuesday Oct 4 with Christian Hill
 - What interface does the OS present? (Virtual Memory, Filesystem, Processes)
 - What is GNU/Linux? (Kernel vs Userspace)
 - Linux Commands, Shell Redirection, Piping
 - Advanced Topics (Systemd and Daemons)
 - Git and Github Thursday October 6 with Zach Kysar
 - Why use Git?
 - Git add, commit, push, merge, rebase, blame, bisect...
 - Handling Merge Conflicts

Announcements

- Equipment Rentals
 - Oculus Rift, Gear VR, Smartwatches
 - Will post catalogue of equipment on Github
 - Please apply to rent out equipment, w/name, project, and rental period
- Potential Video Recordings of Meetings

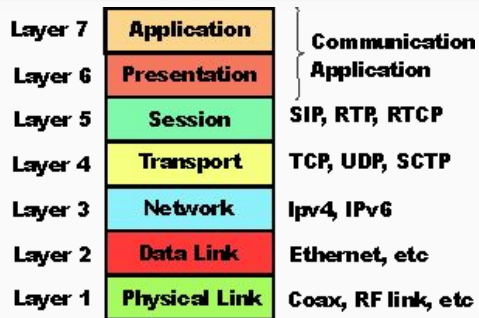
Announcements

- Club Membership
 - Membership Fee of \$30
 - Free Club T-Shirt
 - Free Graduation Attire
 - Cords, Stoles, etc.
 - ACM Membership
 - CSS Equipment Priority Access
 - And More...

What happens when you type google.com into your browser and press enter?

- What is the internet?

- “network of networks”
 - means of communication between different computers
- layered model
 - ethernet/wifi - mac addresses (inside a network)
 - ip - “globally unique address for a computer”
 - tcp/udp - multiplex multiple networking processes on a computer using ports
 - tcp offers guaranteed in-order delivery + other guarantees
 - application layer - http, https, ftp, etc
 - easier to use interface for application to communicate over the network
- each layer provides extra guarantees/abstractions using the layers below it



What happens when you type google.com into your browser and press enter?

- How to identify which computer you want to talk to?
- Parse URL
 - **scheme**:`[//[user:password@]host[:port]][/]path[?query][#fragment]`
 - <http://google.com>
 - scheme or protocol what type of application layer protocol you want to use to connect
 - http, https, ftp, file, hdfs
 - hostname = globally unique human-readable name for a computer
 - “google.com”, “bing.com”, “www.cpp.edu”
 - can be purchased from sites like namecheap.com, godaddy.com, etc
 - hostnames eventually map to an IP address like 216.58.216.46

What happens when you type google.com into your browser and press enter?

- How does hostname to ip address mapping occur?
- First do a lookup in the OS' *hosts* file
 - at /etc/hosts on POSIX systems
 - if mapping doesn't exist, query DNS servers (Domain Name System)
- DNS servers will contain mapping tables in their cache, or will recursively query other DNS servers for the mapping, and return the result
 - so you try to find google.com:
 - first query local DNS server (usually your router)
 - it doesn't know where it is
 - query root . DNS server

What happens when you type google.com into your browser and press enter?

- DNS servers will contain mapping tables in their cache, or will recursively query other DNS servers for the mapping, and return the result
 - so you try to find google.com:
 - first query local DNS server (usually your router)
 - it doesn't know where it is
 - query root "." DNS server
 - query ".com" DNS server
 - query "google.com" DNS server
 - "google.com" DNS server will return an IP address that is sent back to your DNS server, which then caches the result

<https://howdns.works/ep1/>

What happens when you type google.com into your browser and press enter?

- Send an HTTP GET Request to that server's IP address looking for resource `"/`
 - HTTP is built on TCP, defaults to port 80
 - Basically raw plaintext sent over TCP following a specification

```
brianzhao@Brians-MacBook-Pro-5:~$ curl -vvv www.cpp.edu | more
```

```
* Rebuilt URL to: www.cpp.edu/
```

% Total	% Received	% Xferd	Average Speed	Time	Time	Time	Current
			Dload Upload	Total	Spent	Left	Speed
0	0	0	0	0	--:--:--	--:--:--	0*

Trying 134.71.177.148...

```
* Connected to www.cpp.edu (134.71.177.148) port 80 (#0)
```

```
> GET / HTTP/1.1
```

```
> Host: www.cpp.edu
```

```
> User-Agent: curl/7.43.0
```

```
> Accept: */*
```

```
>
```

```
< HTTP/1.1 200 OK
```

```
< Date: Thu, 29 Sep 2016 18:45:49 GMT
```

```
< Server: Apache
```

```
< Accept-Ranges: bytes
```

```
< Content-Type: text/html
```

```
< X-Cache: MISS from www.cpp.edu
```

```
< X-Cache-Lookup: MISS from www.cpp.edu:80
```

```
< Transfer-Encoding: chunked
```

```
< Via: 1.1 www.cpp.edu (squid/3.5.19)
```

```
< Connection: keep-alive
```

```
<
```

```
{ [10954 bytes data]
```

```
<!DOCTYPE html> <html lang="en">
```

```
<head>
```

```
<title>Cal Poly Pomona</title>
```

```
<meta charset="utf-8" >
```

Closing Remarks

- Come to the meetings
 - Thursdays at U-Hour Room 8-345
- Go to events
 - Social and educational events (ACM, Hackathons, CSS Picnic)
- Become a Member
 - Donate \$30 to receive awesome benefits

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https://fau.digital.flvc.org/islandora/object/fau%3A4196/datastream/OBJ/view/Automatic_parking_lot_occupancy_computation_using_motion_tracking.pdf

http://docs.opencv.org/3.1.0/db/d5c/tutorial_py_bg_subtraction.html

<https://www.learnopencv.com/blob-detection-using-opencv-python-c/>

https://github.com/andrewssobral/simple_vehicle_counting

http://docs.opencv.org/trunk/d7/d8b/tutorial_py_lucas_kanade.html

<https://github.com/alex/what-happens-when>