

Advanced Cryptography

(Provable Security)

Yi LIU

An Example of Hybrid Proof

- Double OTP
 - KeyGen: $k_1 \leftarrow \{0,1\}^\lambda, k_2 \leftarrow \{0,1\}^\lambda$, return (k_1, k_2) .
 - Enc($(k_1, k_2), m$): $c_1 := k_1 \oplus m, c_2 := k_2 \oplus c_1$, return c_2 .
 - Dec($(k_1, k_2), c$): $c_1 := k_2 \oplus c, m := k_1 \oplus c_1$, return m .

Claim The construction of Double OTP has one-time uniform ciphertexts.

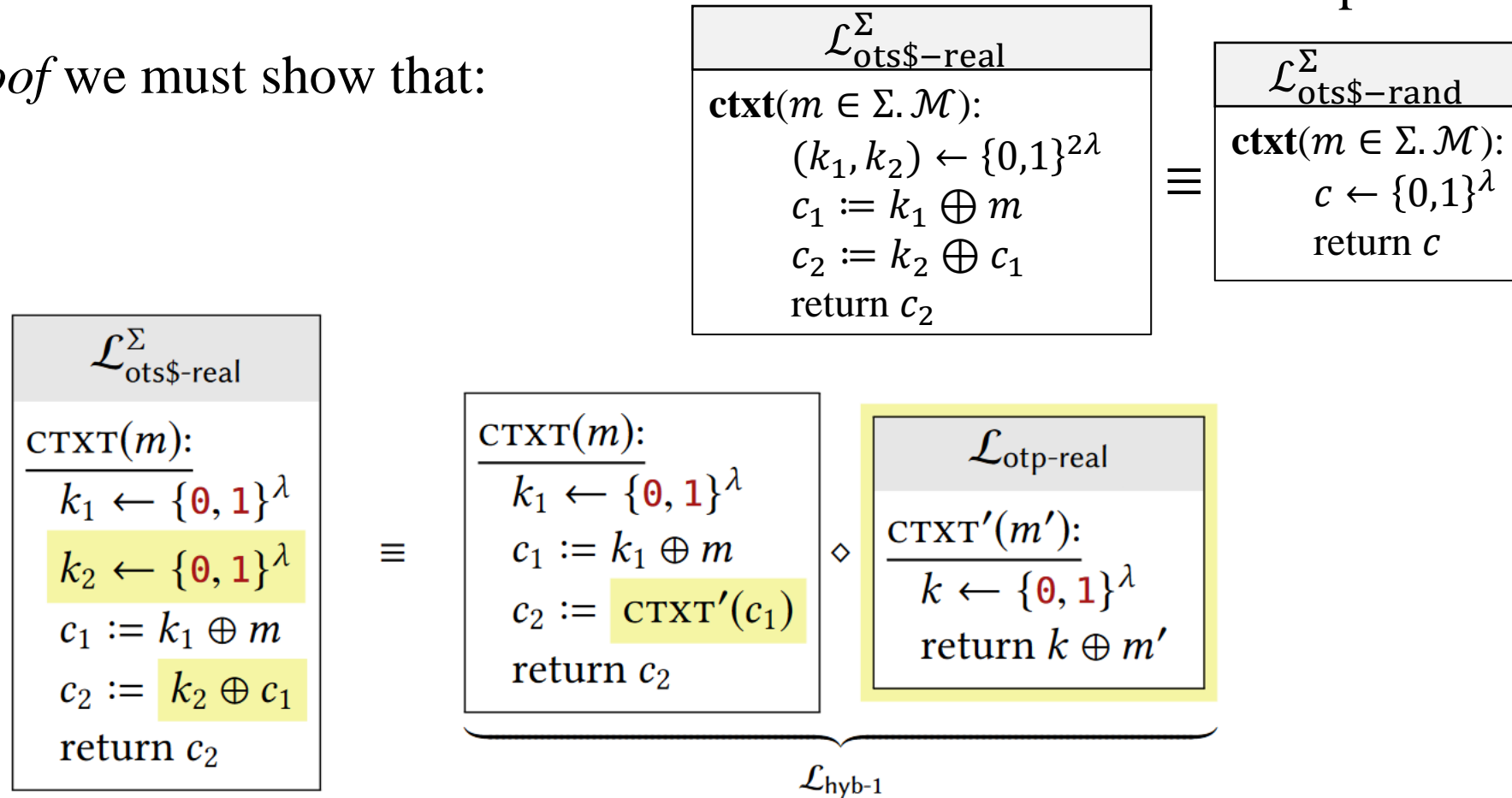
Proof we must show that:

$\mathcal{L}_{\text{ots\$-real}}^\Sigma$		$\mathcal{L}_{\text{ots\$-rand}}^\Sigma$
ctxt ($m \in \Sigma. \mathcal{M}$): $(k_1, k_2) \leftarrow \{0,1\}^{2\lambda}$ $c_1 := k_1 \oplus m$ $c_2 := k_2 \oplus c_1$ return c_2	\equiv	ctxt ($m \in \Sigma. \mathcal{M}$): $c \leftarrow \{0,1\}^\lambda$ return c

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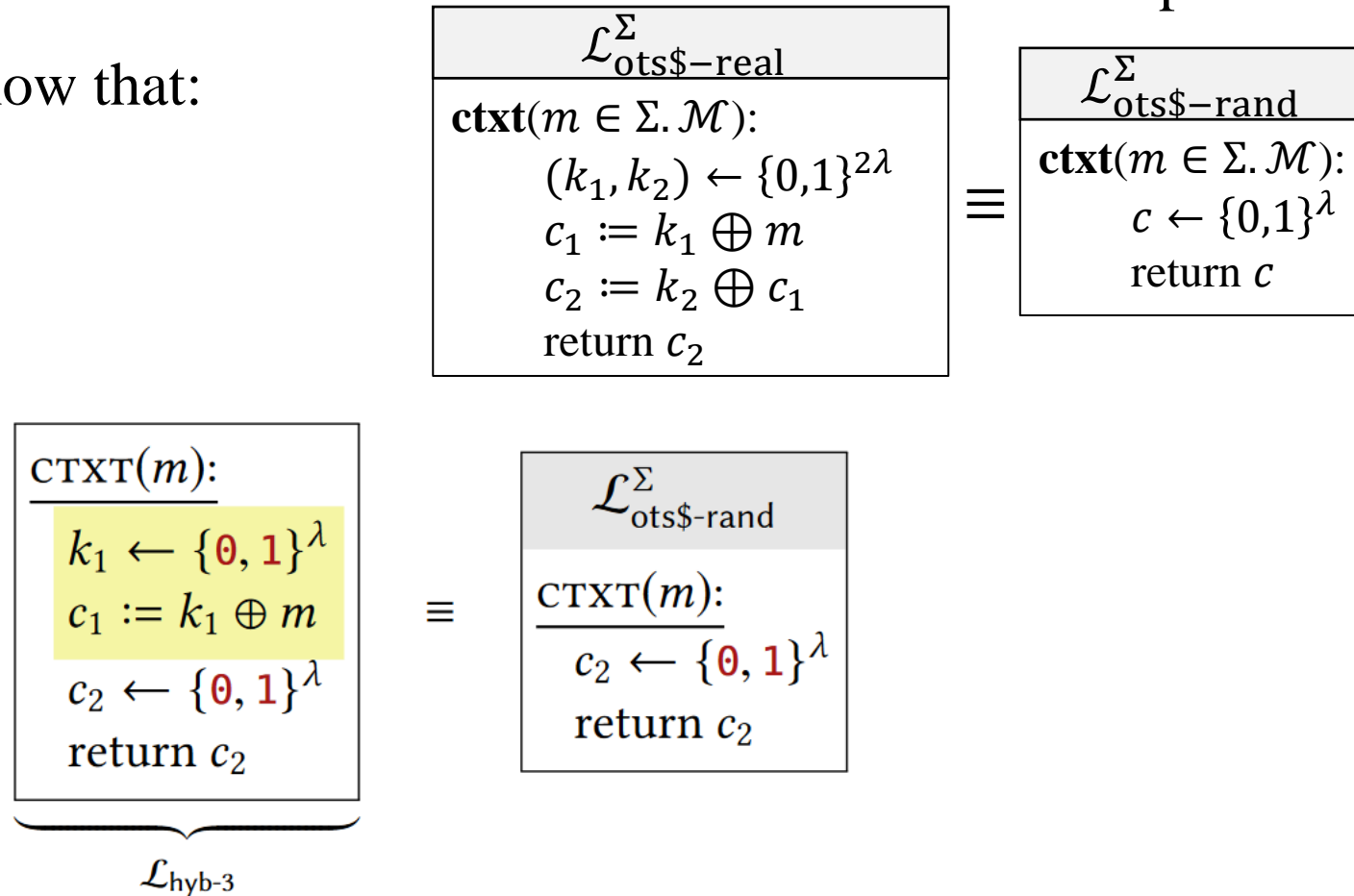
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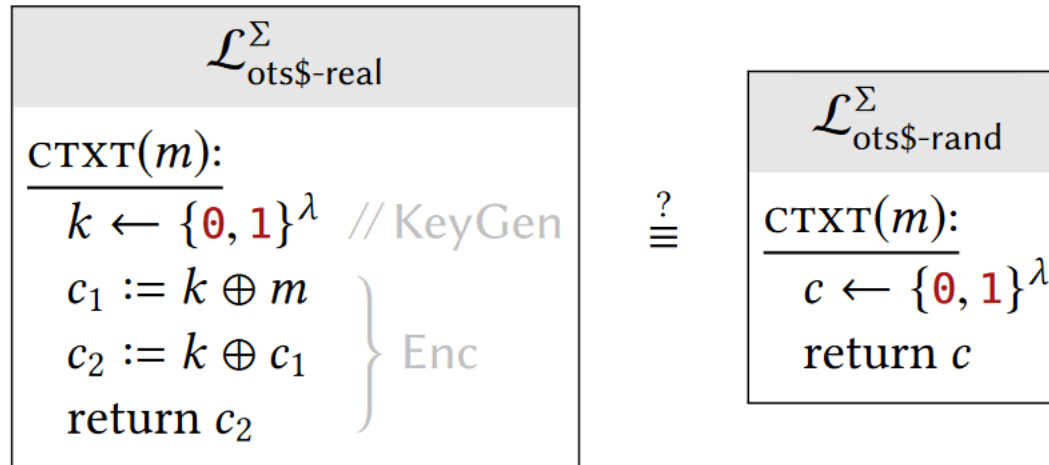
Summary of the Hybrid Technique

- Proving security means showing that **two particular libraries**, say $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$, are **interchangeable**.
- Often $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ are significantly different, The idea is to **break up the large “gap”** between $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ into **smaller ones that are easier to justify**.
- We must justify **why each modification doesn’t affect the calling program** (i.e., why the two libraries before/after the modification are interchangeable).

Another Construction

- KeyGen: $k \leftarrow \{0,1\}^\lambda$, return k .
- Enc($(k), m$): $c_1 := k \oplus m$, $c_2 := k \oplus c_1$, return c_2 .
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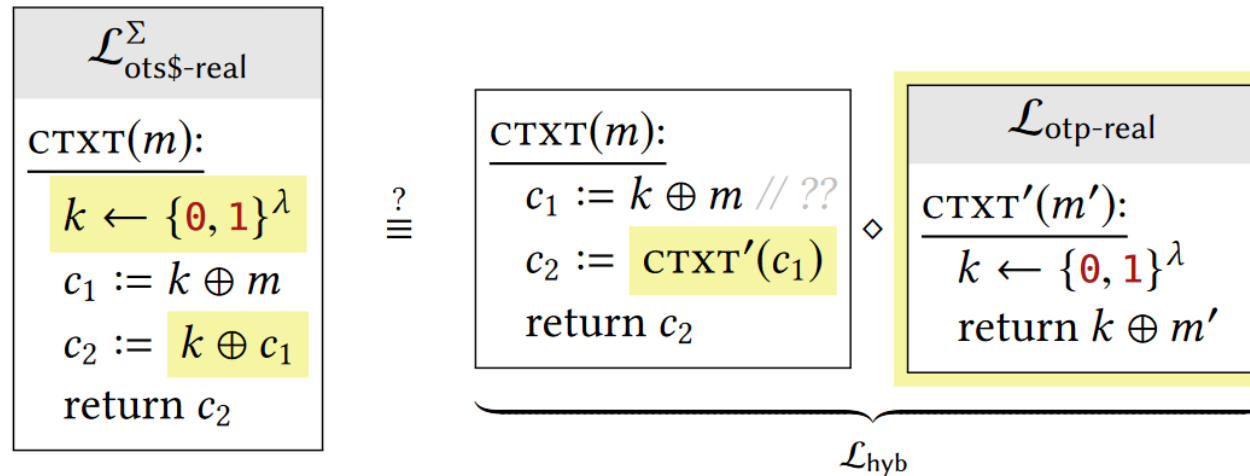
Let's try to repeat the steps of our previous security proof on this (insecure) scheme and see where things break down.



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$\mathcal{L}_{\text{otp-real}}$ only gives us a way to **use k in one xor expression**, whereas we need to use the **same k** in **two xor expressions** to match the behavior of $\mathcal{L}_{\text{ots-real}}$. **Failed!**

How to Compare/Contrast Security Definitions

- A definition can't really be “wrong,” but it can be “not as useful as you hoped” or it can “fail to adequately capture your intuition”.
- One way to compare/contrast two security definitions is to prove that one implies the other.
 - if an encryption scheme satisfies definition #1, then it also satisfies definition #2.

One Security Definition Implies Another

Theorem If an encryption scheme Σ has **one-time uniform ciphertexts**, then Σ also has **one-time secrecy**. In other words:

$$\mathcal{L}_{\text{ots\$-real}}^{\Sigma} \equiv \mathcal{L}_{\text{ots\$-rand}}^{\Sigma} \implies \mathcal{L}_{\text{ots-L}}^{\Sigma} \equiv \mathcal{L}_{\text{ots-R}}^{\Sigma}$$

Proof

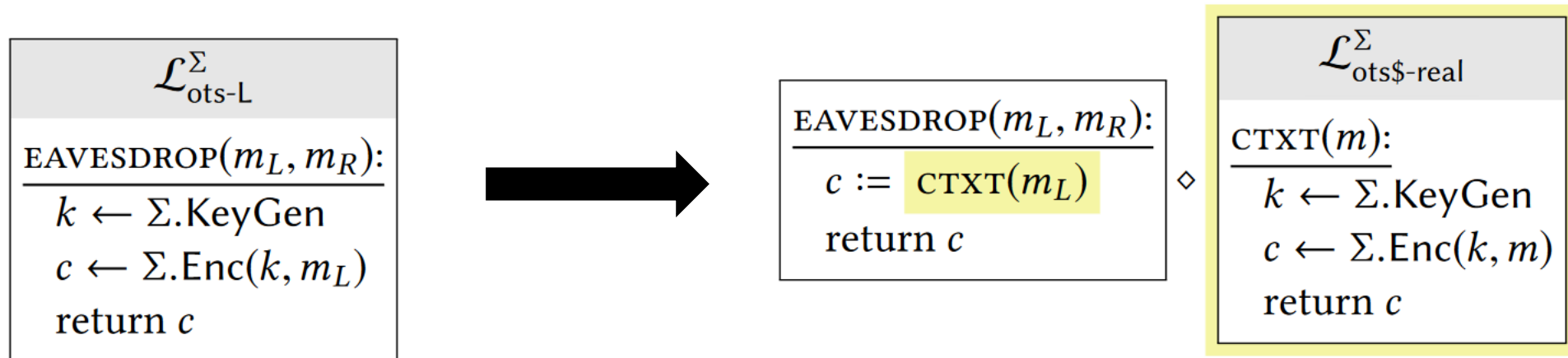
- We will start with the library $\mathcal{L}_{\text{ots-L}}^{\Sigma}$, and make a small sequence of justifiable changes to it, until finally reaching $\mathcal{L}_{\text{ots-R}}^{\Sigma}$.
- Along the way, we can use the fact that $\mathcal{L}_{\text{ots\$-real}}^{\Sigma} \equiv \mathcal{L}_{\text{ots\$-rand}}^{\Sigma}$.

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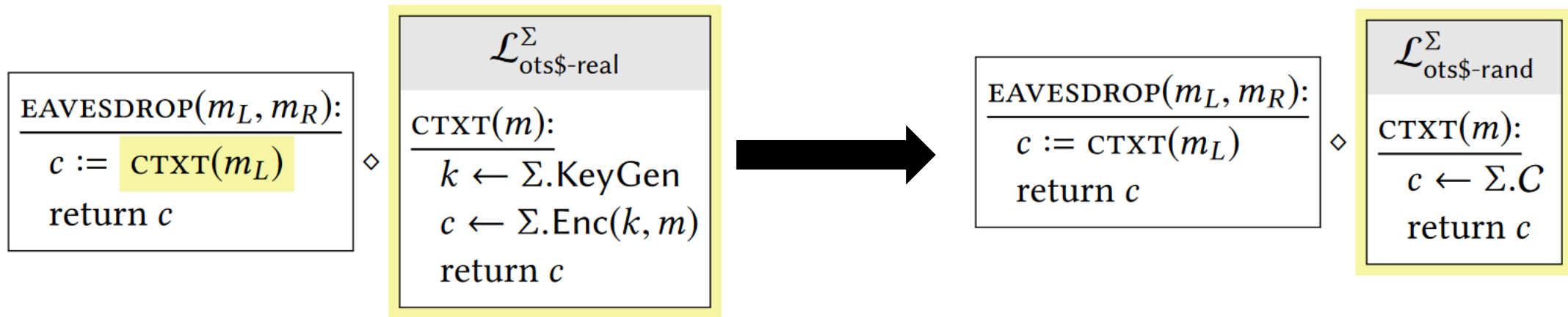


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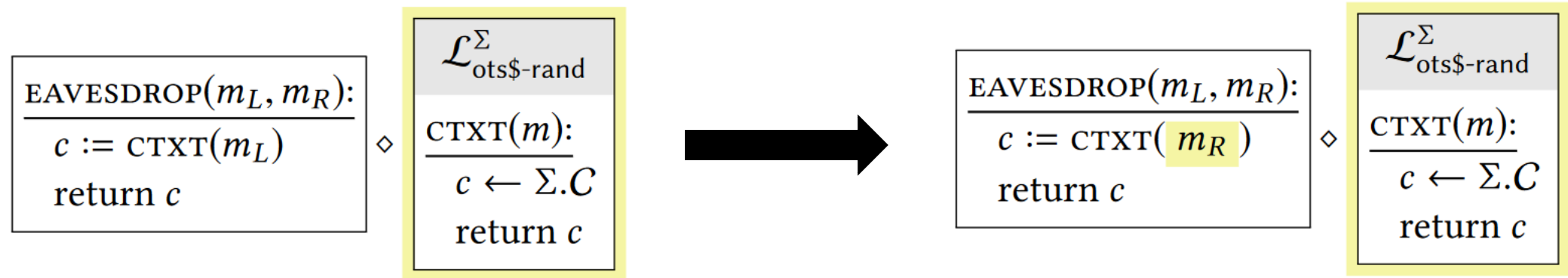


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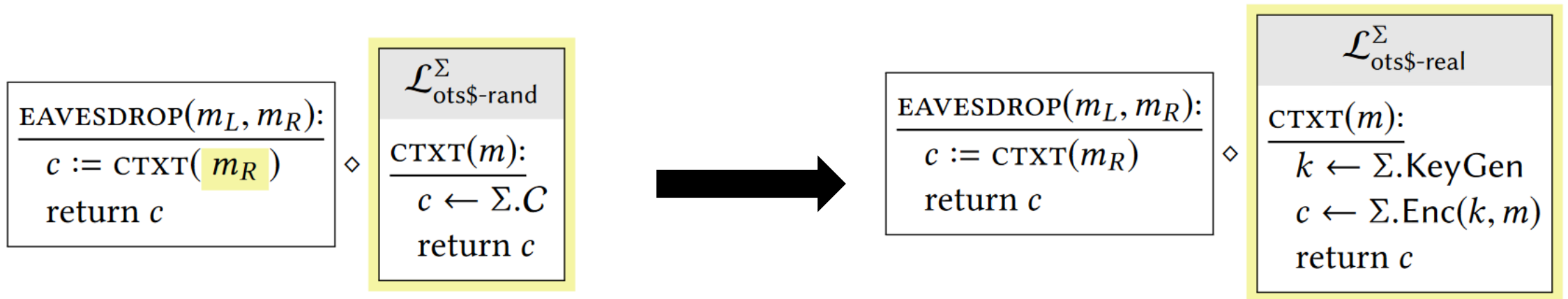


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Proof Perform the **same** sequence of steps, but **in reverse**.



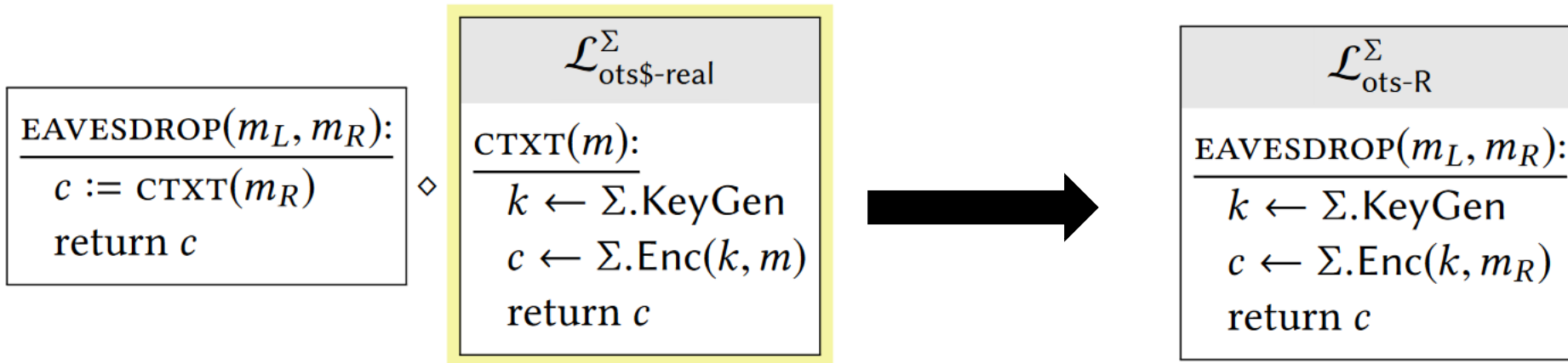
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Proof

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One Security Definition Doesn't Imply Another

- If we have two security definitions that both capture our intuitions rather well, then any scheme which satisfies one definition and not the other is bound to appear **unnatural** and **contrived**.
- The point is to **gain more understanding of the security definitions themselves**, and unnatural/contrived schemes are just a means to do that.

One Security Definition Doesn't Imply Another

Theorem There is an encryption scheme that satisfies one-time secrecy **but not** one-time uniform ciphertexts. In other words, **one-time secrecy does not necessarily imply one-time uniform ciphertexts**.

Proof

KeyGen: return $k \leftarrow \{0,1\}^\lambda$.

Enc($k, m \in \{0,1\}^\lambda$): $c' := k \oplus m$, $c := c' || 00$, return c .

Dec($k, c \in \{0,1\}^{\lambda+2}$): $c' :=$ first λ bits of c , return $k \oplus c'$.

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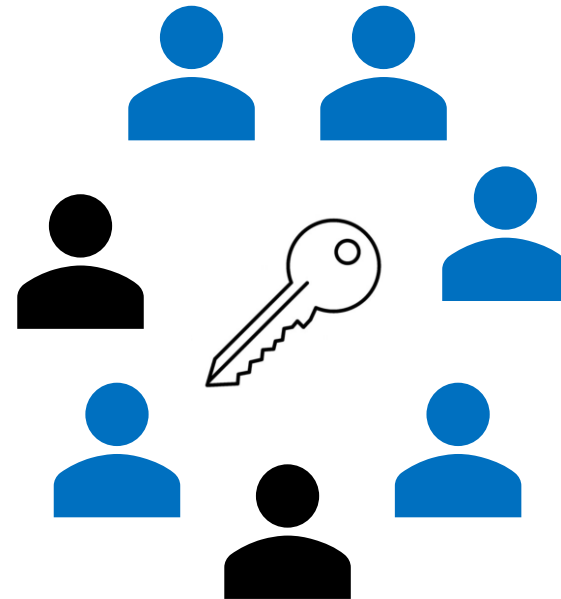
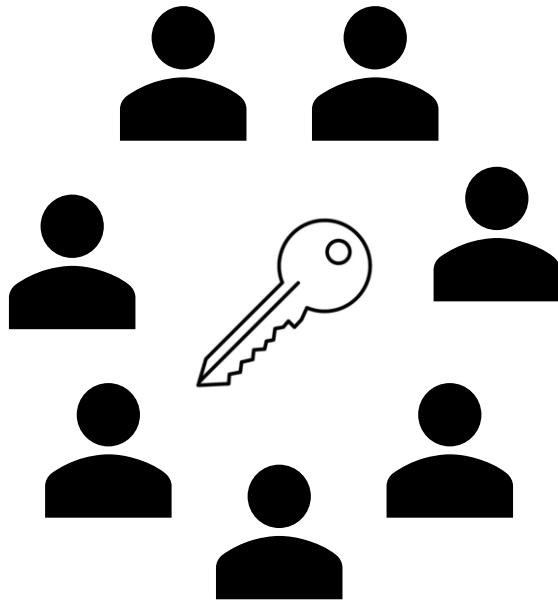
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- This scheme satisfies **one-time secrecy**. Encryptions of m_L are distributed **identically** to encryptions of m_R for all (m_L, m_R) .
- This scheme **does not** satisfy the **one-time uniform ciphertexts** property.
 - Its ciphertexts **always** end with 00, whereas **uniform strings end with 00 with probability 1/4**.
- This can be fixed by redefining the ciphertext space as \mathcal{C} as the set of $\lambda + 2$ -bit strings whose last two bits are 00.

Secret Sharing

Applications



Secret-Sharing Scheme

Definition A t -out-of- n **threshold secret-sharing scheme** (TSSS) consists of the following algorithms:

- Share: a **randomized** algorithm that takes a message $m \in \mathcal{M}$ as input, and outputs a sequence $s = (s_1, \dots, s_n)$ of **shares**.
 - Reconstruct: a **deterministic** algorithm that takes a collection of **t or more** shares as input, and outputs a message.
-
- \mathcal{M} is the **message space**, t is the **threshold**.

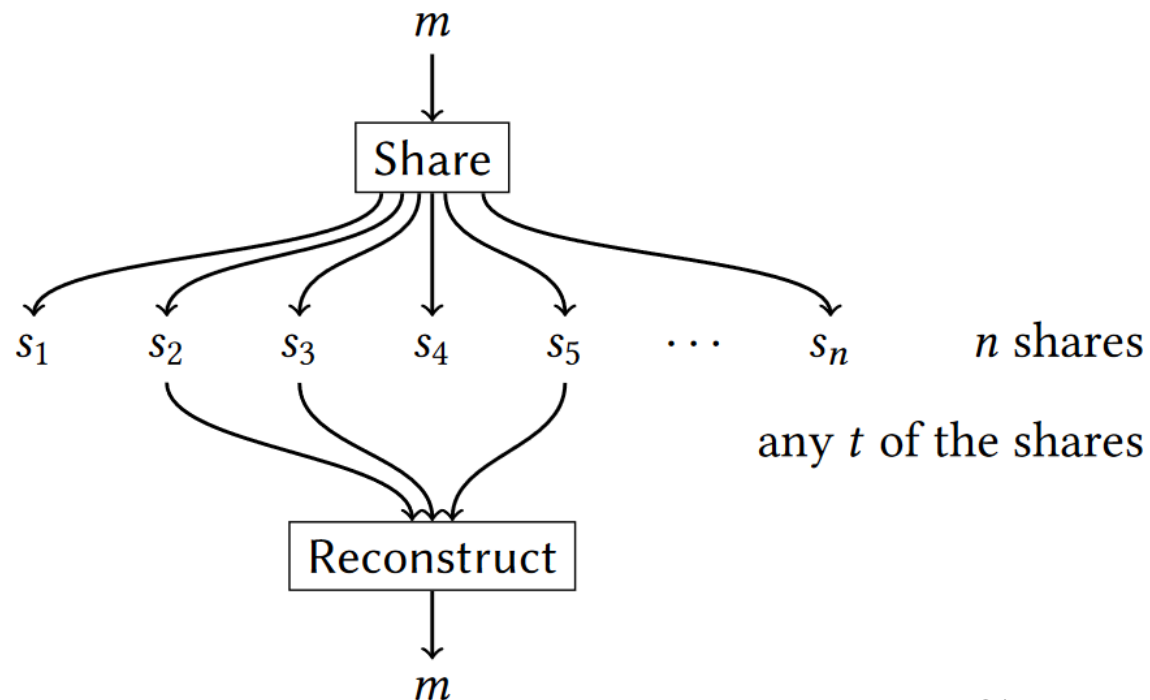
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- Reconstruct: a **deterministic** algorithm that takes a collection of **t or more** shares as input, and outputs a message.
- Let $U \subseteq \{1, \dots, n\}$ be a subset of users. If $|U| \geq t$, we say that U is **authorized**; otherwise it is **unauthorized**.
- The goal of secret sharing is for **all authorized** sets of users/shares to be able to **reconstruct the secret**, while **all unauthorized** sets **learn nothing**.

Secret-Sharing Scheme - Correctness

Definition A t -out-of- n TSSS satisfies **correctness** if, for **all authorized** sets $U \subseteq \{1, \dots, n\}$ (i.e., $|U| > t$) and for all $s \leftarrow \text{Share}(m)$, we have $\text{Reconstruct}(\{s_i \mid i \in U\}) = m$.



Security Definition

- Intuition

if you know only an unauthorized set of shares, then you learn no information about the choice of secret message.

- Define **two** libraries that allow the calling program to learn a set of shares (for an **unauthorized** set), and that **differ only in which secret is shared**.

Security Definition

- Let Σ be a threshold secret-sharing scheme. We say that Σ is secure if $\mathcal{L}_{\text{tsss-L}}^\Sigma \equiv \mathcal{L}_{\text{tsss-R}}^\Sigma$, where $U \in \{1, \dots, \Sigma.n\}$ and:

$\mathcal{L}_{\text{tsss-L}}^\Sigma$
share ($m_L, m_R \in \Sigma.\mathcal{M}, U$): If $ U \geq \Sigma.t$: return err $s \leftarrow \Sigma.\text{Share}(m_L)$ return $\{s_i \mid i \in U\}$

$\mathcal{L}_{\text{tsss-R}}^\Sigma$
share ($m_L, m_R \in \Sigma.\mathcal{M}, U$): If $ U \geq \Sigma.t$: return err $s \leftarrow \Sigma.\text{Share}(m_R)$ return $\{s_i \mid i \in U\}$

- Return **err** means we want security that the attackers see only unauthorized set of shares.

More About Secret Sharing

- Two **independent** executions of the Share algorithm
 - Share algorithm generated by one call to Share should not be expected to function with shares generated by another call, **even if both calls to Share used the same secret message.**

An Construction

- $\mathcal{M} = \{0,1\}^{500}$, $t = 5$, $n = 5$
 - i.e., we want to split a secret into 5 pieces so that any 4 of the pieces leak nothing
- $\text{Share}(m)$: split m into $m = s_1 || \cdots || s_5$, where $|s_i| = 100$, return (s_1, \dots, s_5) .
- $\text{Reconstruct}(s_1, \dots, s_5)$: return $s_1 || \cdots || s_5$.
- This construction satisfies the correctness property.
- But this construction is insecure.

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- But this construction is **insecure**.

\mathcal{A}
$s_1 := \text{SHARE}(\mathbf{0}^{500}, \mathbf{1}^{500}, \{1\})$ return $s_1 \stackrel{?}{=} \mathbf{0}^{100}$

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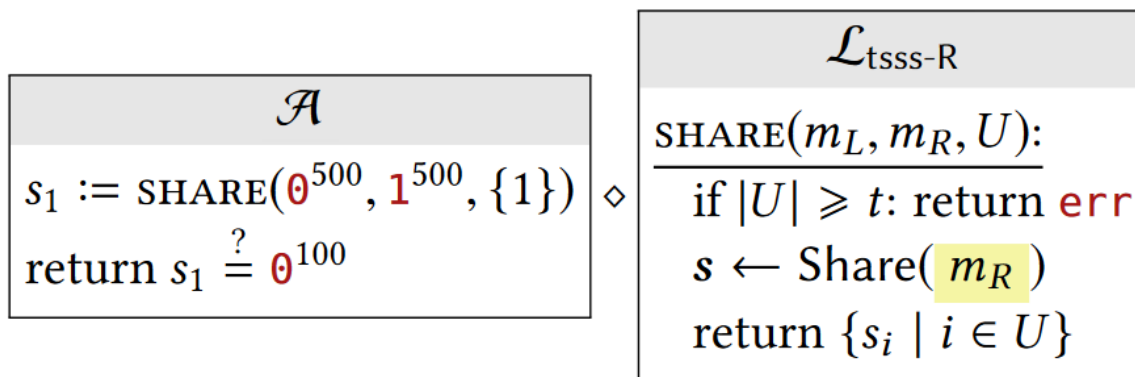
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$\mathcal{L}_{\text{tsss-L}}$
$\text{SHARE}(m_L, m_R, U):$ $\text{if } U \geq t: \text{return } \text{err}$ $s \leftarrow \text{Share}(m_L)$ $\text{return } \{s_i \mid i \in U\}$

\mathcal{A} outputs 1 with probability 1 for $\mathcal{L}_{\text{tsss-L}}$.

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\mathcal{A} outputs 1 with probability 1 for $\mathcal{L}_{\text{tsss-L}}$.

\mathcal{A} outputs 1 with probability 0 for $\mathcal{L}_{\text{tsss-R}}$.

A Simple 2-out-of-2 Scheme

- $\mathcal{M} = \{0,1\}^\ell$, $t = 2$, $n = 2$
- $\text{Share}(m)$: $s_1 \leftarrow \{0,1\}^\ell$, $s_2 := s_1 \oplus m$, return (s_1, s_2) .
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Theorem This construction is a **secure 2-out-of-2** threshold secret-sharing scheme.

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$\mathcal{L}_{\text{tsss-L}}^\Sigma$

SHARE(m_L, m_R, U):
if $|U| \geq 2$: return **err**
 $s_1 \leftarrow \{0, 1\}^\ell$
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return $\{s_i \mid i \in U\}$



SHARE(m_L, m_R, U):
if $|U| \geq 2$: return **err**
if $U = \{1\}$:
 $s_1 \leftarrow \{0, 1\}^\ell$
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elseif $U = \{2\}$:
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Because s_2 is never used in this branch.

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◇

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 $\mathcal{L}_{\text{ots-L}}^{\text{OTP}}$   
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if $U = \{1\}$:

$s_1 \leftarrow \{\mathbf{0}, \mathbf{1}\}^\ell$

$s_2 := s_1 \oplus m_R$

return $\{s_1\}$

elseif $U = \{2\}$:

$s_2 \leftarrow \text{EAVESDROP}(m_L, m_R)$

return $\{s_2\}$

else return \emptyset

◇

$\mathcal{L}_{\text{ots-R}}^{\text{OTP}}$

EAVESDROP(m_L, m_R):

$k \leftarrow \{\mathbf{0}, \mathbf{1}\}^\ell$

$c := k \oplus m_R$

return c

A Simple 2-out-of-2 Scheme

- $\mathcal{M} = \{0,1\}^\ell$, $t = 2$, $n = 2$
- $\text{Share}(m)$: $s_1 \leftarrow \{0,1\}^\ell$, $s_2 := s_1 \oplus m$, return (s_1, s_2) .
- $\text{Reconstruct}(s_1, s_2)$: return $s_1 \oplus s_2$.

Theorem This construction is a **secure 2-out-of-2** threshold secret-sharing scheme.

Proof

```
SHARE( $m_L, m_R, U$ ):  
  if  $|U| \geq 2$ : return err  
  if  $U = \{1\}$ :  
     $s_1 \leftarrow \{\mathbf{0}, \mathbf{1}\}^\ell$   
     $s_2 := s_1 \oplus m_R$   
    return  $\{s_1\}$   
  elseif  $U = \{2\}$ :  
     $s_2 \leftarrow \text{EAVESDROP}(m_L, m_R)$   
    return  $\{s_2\}$   
  else return  $\emptyset$ 
```

◇

```
 $\mathcal{L}_{\text{ots-R}}^{\text{OTP}}$   
EAVESDROP( $m_L, m_R$ ):  
   $k \leftarrow \{\mathbf{0}, \mathbf{1}\}^\ell$   
   $c := k \oplus m_R$   
  return  $c$ 
```



```
SHARE( $m_L, m_R, U$ ):  
  if  $|U| \geq 2$ : return err  
  if  $U = \{1\}$ :  
     $s_1 \leftarrow \{\mathbf{0}, \mathbf{1}\}^\ell$   
     $s_2 := s_1 \oplus m_R$   
    return  $\{s_1\}$   
  elseif  $U = \{2\}$ :  
     $s_1 \leftarrow \{\mathbf{0}, \mathbf{1}\}^\ell$   
     $s_2 := s_1 \oplus m_R$   
    return  $\{s_2\}$   
  else return  $\emptyset$ 
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     $s_2 := s_1 \oplus m_R$   
    return  $\{s_2\}$   
  else return  $\emptyset$ 
```



```
 $\mathcal{L}_{\text{tsss-R}}^\Sigma$   
SHARE( $m_L, m_R, U$ ):  
  if  $|U| \geq 2$ : return err  
   $s_1 \leftarrow \{\mathbf{0}, \mathbf{1}\}^\ell$   
   $s_2 := s_1 \oplus m_R$   
  return  $\{s_i \mid i \in U\}$ 
```

Rewrite the Construction

- $\mathcal{M} = \{0,1\}^\ell$, $t = 2$, $n = 2$
- $\text{Share}(m)$: $s_1 \leftarrow \Sigma.\text{KeyGen}$, $s_2 := \Sigma.\text{Enc}(s_1, m)$, return (s_1, s_2) .
- $\text{Reconstruct}(s_1, s_2)$: return $\Sigma.\text{Dec}(s_1, s_2)$.

Theorem If Σ is an encryption scheme with **one-time secrecy**, then this **2-out-of-2** threshold secret-sharing scheme is **secure**.

Polynomial Interpolation

- Two points determine a line.
- Three points determine a parabola.
- $d + 1$ points determine a unique degree- d polynomial.
- If f is a polynomial that can be written as $f(x) = \sum_{i=0}^d f_i x^i$, then we say that f is a **degree- d** polynomial.

Polynomial Interpolation

Theorem Let $\{(x_1, y_1), \dots, (x_{d+1}, y_{d+1})\} \subseteq \mathbb{R}^2$ be a set of points whose x_i values are **all distinct**. Then there is a **unique** degree- d polynomial f with real coefficients that satisfies **$y_i = f(x_i)$ for all i** .

Proof

$$\ell_1(x) = \frac{(x - x_2)(x - x_3) \cdots (x - x_{d+1})}{(x_1 - x_2)(x_1 - x_3) \cdots (x_1 - x_{d+1})}$$

It is clear that ℓ_1 is a degree- d polynomial.

- $\ell_1(x_1) = 1$
- $\ell_1(x_i) = 0$ for $i \neq 1$

Polynomial Interpolation

Theorem Let $\{(x_1, y_1), \dots, (x_{d+1}, y_{d+1})\} \subseteq \mathbb{R}^2$ be a set of points whose x_i values are **all distinct**. Then there is a **unique** degree- d polynomial f with real coefficients that satisfies **$y_i = f(x_i)$ for all i** .

Proof

$$\ell_j(x) = \frac{(x - x_1) \cdots (x - x_{j-1})(x - x_{j+1}) \cdots (x - x_{d+1})}{(x_j - x_1) \cdots (x_j - x_{j-1})(x_j - x_{j+1}) \cdots (x_j - x_{d+1})}$$

It is clear that ℓ_j is a degree- d polynomial.

- $\ell_j(x_j) = 1$
- $\ell_j(x_i) = 0$ for $i \neq j$

Polynomial Interpolation

Theorem Let $\{(x_1, y_1), \dots, (x_{d+1}, y_{d+1})\} \subseteq \mathbb{R}^2$ be a set of points whose x_i values are **all distinct**. Then there is a **unique** degree- d polynomial f with real coefficients that satisfies **$y_i = f(x_i)$ for all i** .

Proof

$$\ell_j(x) = \frac{(x - x_1) \cdots (x - x_{j-1})(x - x_{j+1}) \cdots (x - x_{d+1})}{(x_j - x_1) \cdots (x_j - x_{j-1})(x_j - x_{j+1}) \cdots (x_j - x_{d+1})}$$

ℓ_j is called LaGrange polynomials. It is a degree- d polynomials and

$$\ell_j(x_i) = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

Polynomial Interpolation

Theorem Let $\{(x_1, y_1), \dots, (x_{d+1}, y_{d+1})\} \subseteq \mathbb{R}^2$ be a set of points whose x_i values are **all distinct**. Then there is a **unique** degree- d polynomial f with real coefficients that satisfies **$y_i = f(x_i)$ for all i** .

Proof

$$\ell_j(x_i) = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

Let $f(x) = y_1 \ell_1(x) + y_2 \ell_2(x) + \dots + y_{d+1} \ell_{d+1}(x)$. Hence,
$$f(x_i) = y_1 \cdot 0 + \dots + y_i \cdot 1 + y_{d+1} \cdot 0 = y_i$$

This shows that there is some degree- d polynomial satisfying **$y_i = f(x_i)$ for all i** .

Polynomial Interpolation

Theorem Let $\{(x_1, y_1), \dots, (x_{d+1}, y_{d+1})\} \subseteq \mathbb{R}^2$ be a set of points whose x_i values are **all distinct**. Then there is a **unique** degree- d polynomial f with real coefficients that satisfies **$y_i = f(x_i)$ for all i** .

Proof

Suppose there are two degree- d polynomials f and f' , such that **$f(x_i) = f'(x_i) = y_i$** . Then **$g(x) = f(x) - f'(x)$** is also **degree- d** , and it satisfies **$g(x_i) = 0$ for all i** .

But the only degree- d polynomial with $d + 1$ roots is the identically-zero polynomial $g(x) = 0$. Hence, $f = f'$. So f is the unique polynomial.

Polynomials mod p

- Since we **cannot** have a **uniform distribution** over the **real numbers**, we must instead consider polynomials with coefficients in \mathbb{Z}_p .
- It is still true that **$d + 1$** points determine a unique degree- d polynomial when working modulo p , **if p is a prime!**

Polynomial Interpolation mod p

Theorem Let p be a **prime**, and let $\{(x_1, y_1), \dots, (x_{d+1}, y_{d+1})\} \subseteq (\mathbb{Z}_p)^2$ be a set of points whose x_i values are **all distinct**. Then there is a **unique** degree- d polynomial f with **coefficients from \mathbb{Z}_p** that satisfies $y_i \equiv_p f(x_i)$ for all i .

- $d + 1$ points uniquely determine a degree- d polynomial
- **Generalization:** For any k points, there are exactly p^{d+1-k} polynomials of degree- d that hit those points, mod p .

Polynomial Interpolation mod p

Corollary Let $\mathcal{P} = \{(x_1, y_1), \dots, (x_k, y_k)\} \subseteq (\mathbb{Z}_p)^2$ be a set of points whose x_i values are distinct. Let d satisfy $k \leq d + 1$ and $p > d$. Then the number of degree- d polynomials f with coefficients in \mathbb{Z}_p that satisfy the condition $y_i \equiv_p f(x_i)$ for all i is exactly p^{d+1-k} .

Proof

Prove by induction on the value $d + 1 - k$.

Base case: $d + 1 - k = 0$, then we have $k = d + 1$ distinct points. Has been proved.

Inductive case ($k + 1$ case holds): $k \leq d$ points in \mathcal{P} . Let $x^* \in \mathbb{Z}_p \neq x_i$ for all i .

Every polynomial must give some value when evaluated at x^* .

Compute [# of degree- d polynomials pass through points in \mathcal{P}]

Polynomial Interpolation mod p

Corollary Let $\mathcal{P} = \{(x_1, y_1), \dots, (x_k, y_k)\} \subseteq (\mathbb{Z}_p)^2$ be a set of points whose x_i values are distinct. Let d satisfy $k \leq d + 1$ and $p > d$. Then the number of degree- d polynomials f with coefficients in \mathbb{Z}_p that satisfy the condition $y_i \equiv_p f(x_i)$ for all i is exactly p^{d+1-k} .

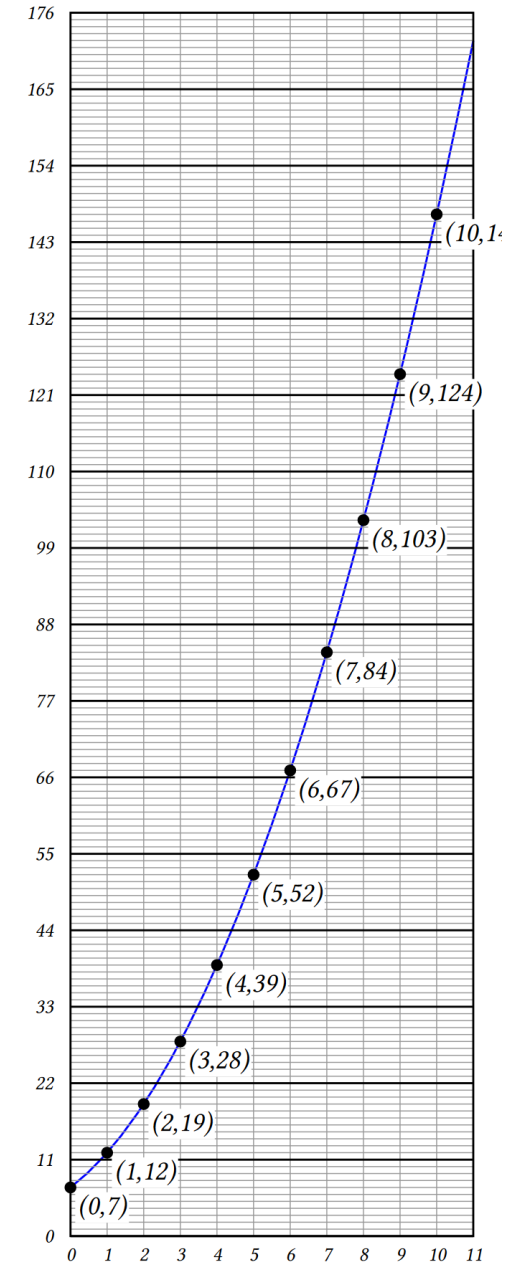
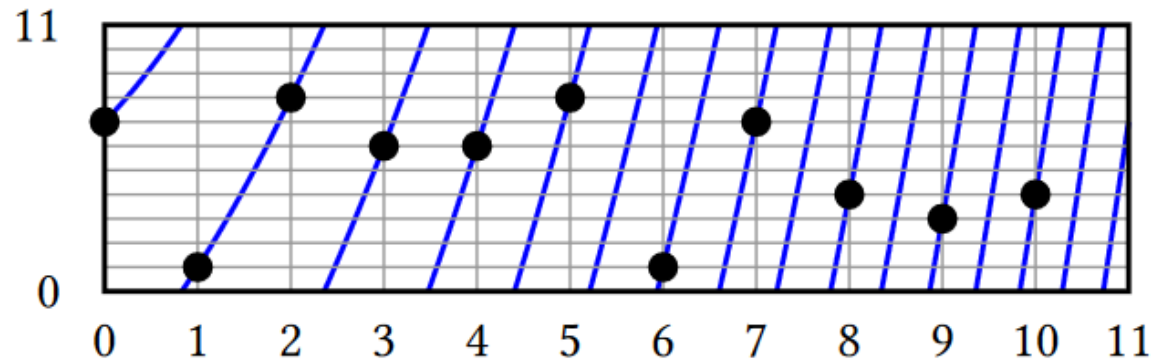
Proof

Inductive case ($k + 1$ case holds): $k \leq d$ points in \mathcal{P} . Let $x^* \in \mathbb{Z}_p \neq x_i$ for all i . Every polynomial must give some value when evaluated at x^* .

Compute $[\# \text{ of degree-}d \text{ polynomials pass through points in } \mathcal{P}] =$
 $\sum_{y^* \in \mathbb{Z}_p} [\# \text{ of degree-}d \text{ polynomials pass through points in } \mathcal{P} \cup \{(x^*, y^*)\}] =$
 $\sum_{y^* \in \mathbb{Z}_p} p^{d+1-(k+1)} = p \cdot p^{d+1-k-1} = p^{d+1-k}$

An Example

- $f(x) = x^2 + 4x + 7$
- mod 11?
 - We care only about \mathbb{Z}_{11} inputs to f
 - Just the 11 highlighted points alone (not the blue curve)



Shamir Secret Sharing

- Any $d + 1$ points on a degree- d polynomial are enough to uniquely reconstruct the polynomial.
- To share a secret $m \in \mathbb{Z}_p$ with threshold t , first choose a degree- $(t - 1)$ polynomial f that satisfies $f(0) \equiv_p m$, with all other coefficients chosen uniformly in \mathbb{Z}_p .
- The i th user receives the point $(i, f(i) \% p)$ on the polynomial.
- Now, any t shares can uniquely determine the polynomial f , and hence recover the secret $f(0)$.

Shamir Secret Sharing

- $\mathcal{M} = \mathbb{Z}_p$, where p is a prime. $n < p$, $t \leq n$
- $\text{Share}(m)$:
 - $f_1, \dots, f_{t-1} \leftarrow \mathbb{Z}_p$
 - $f(x) := m + \sum_{j=1}^{t-1} f_j x^j$
 - Let $s_i = (i, f(i) \% p)$ for $i = 1$ to n . Return (s_1, \dots, s_n) .
- $\text{Reconstruct}(\{s_i \mid i \in U\})$:
 - $f(x) :=$ unique degree $-(t - 1)$ polynomial mod p
passing through points $\{s_i \mid i \in U\}$
 - Return $f(0)$.

Shamir Secret Sharing - Security

Lemma Let p be a prime and define the following two libraries. These two libraries are interchangeable, i.e., $\mathcal{L}_{\text{shamir-real}} \equiv \mathcal{L}_{\text{shamir-rand}}$.

$\mathcal{L}_{\text{shamir-real}}$
poly ($m, t, U \subseteq \{1, \dots, p\}$): If $ U \geq t$: return err $f_1, \dots, f_{t-1} \leftarrow \mathbb{Z}_p$ $f(x) := m + \sum_{j=1}^{t-1} f_j x^j$ For $i \in U$: $s_i := (i, f(i) \% p)$ return $\{s_i \mid i \in U\}$

$\mathcal{L}_{\text{shamir-rand}}$
poly ($m, t, U \subseteq \{1, \dots, p\}$): If $ U \geq t$: return err For $i \in U$: $y_i \leftarrow \mathbb{Z}_p$ $s_i := (i, y_i)$ return $\{s_i \mid i \in U\}$

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Proof

Fix $m \in \mathbb{Z}_p$, fix set U with $|U| < t$.

For each $i \in U$, fix a value $y_i \in \mathbb{Z}_p$.

Consider the probability that **poly**(m, t, U) outputs $\{(i, y_i) \mid i \in U\}$ in each library.

- In $\mathcal{L}_{\text{shamir-real}}$, there are p^{t-1} such degree- $(t-1)$ polynomials (according to the previous corollary) such that $f(0) \equiv_p m$.
 - To be consistent with $(0, m) \cup \{(i, y_i) \mid i \in U\}$, there are $p^{t-(|U|+1)}$ such polynomials.
 - Happen with probability $\frac{p^{t-|U|-1}}{p^{t-1}} = p^{-|U|}$.

$\mathcal{L}_{\text{shamir-real}}$	$\mathcal{L}_{\text{shamir-rand}}$
poly ($m, t, U \subseteq \{1, \dots, p\}$): If $ U \geq t$: return err $f_1, \dots, f_{t-1} \leftarrow \mathbb{Z}_p$ $f(x) := m + \sum_{j=1}^{t-1} f_j x^j$ For $i \in U$: $s_i := (i, f(i) \% p)$ return $\{s_i \mid i \in U\}$	poly ($m, t, U \subseteq \{1, \dots, p\}$): If $ U \geq t$: return err For $i \in U$: $y_i \leftarrow \mathbb{Z}_p$ $s_i := (i, y_i)$ return $\{s_i \mid i \in U\}$

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Consider the probability that **poly**(m, t, U) outputs $\{(i, y_i) \mid i \in U\}$ in each library.

- In $\mathcal{L}_{\text{shamir-rand}}$, $|U|$ output values are chosen uniformly in \mathbb{Z}_p , $p^{|U|}$ ways to choose them, but only one cause **poly**(m, t, U) to output specific choice of $\{(i, y_i) \mid i \in U\}$. The probability of receiving this output is $p^{-|U|}$.

For all possible inputs to **poly**, both libraries assign the same probability to every possible output. Hence, the libraries are interchangeable.

$\mathcal{L}_{\text{shamir-real}}$	$\mathcal{L}_{\text{shamir-rand}}$
poly ($m, t, U \subseteq \{1, \dots, p\}$): If $ U \geq t$: return err $f_1, \dots, f_{t-1} \leftarrow \mathbb{Z}_p$ $f(x) := m + \sum_{j=1}^{t-1} f_j x^j$ For $i \in U$: $s_i := (i, f(i) \% p)$ return $\{s_i \mid i \in U\}$	poly ($m, t, U \subseteq \{1, \dots, p\}$): If $ U \geq t$: return err For $i \in U$: $y_i \leftarrow \mathbb{Z}_p$ $s_i := (i, y_i)$ return $\{s_i \mid i \in U\}$

Shamir Secret Sharing - Security

Theorem Shamir's secret-sharing scheme is secure.

proof

$\mathcal{L}_{\text{tsss-L}}^S$

SHARE(m_L, m_R, U):
if $|U| \geq t$: return **err**
 $f_1, \dots, f_{t-1} \leftarrow \mathbb{Z}_p$
 $f(\mathbf{x}) := m_L + \sum_{j=1}^{t-1} f_j \mathbf{x}^j$
for $i \in U$:
 $s_i := (i, f(i) \% p)$
return $\{s_i \mid i \in U\}$



SHARE(m_L, m_R, U):
return **POLY(m_L, t, U)** \diamond

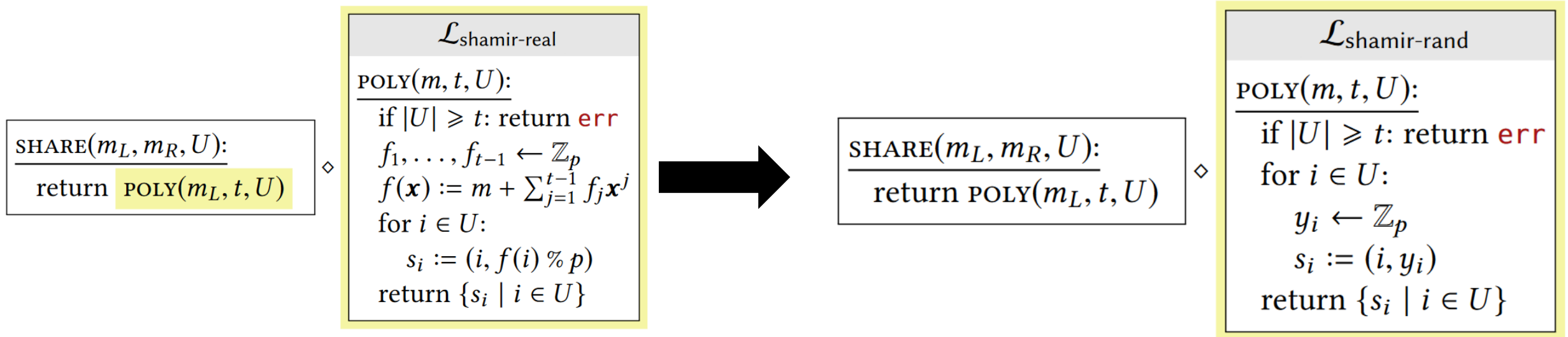
$\mathcal{L}_{\text{shamir-real}}$

POLY(m, t, U):
if $|U| \geq t$: return **err**
 $f_1, \dots, f_{t-1} \leftarrow \mathbb{Z}_p$
 $f(\mathbf{x}) := m + \sum_{j=1}^{t-1} f_j \mathbf{x}^j$
for $i \in U$:
 $s_i := (i, f(i) \% p)$
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Shamir Secret Sharing - Security

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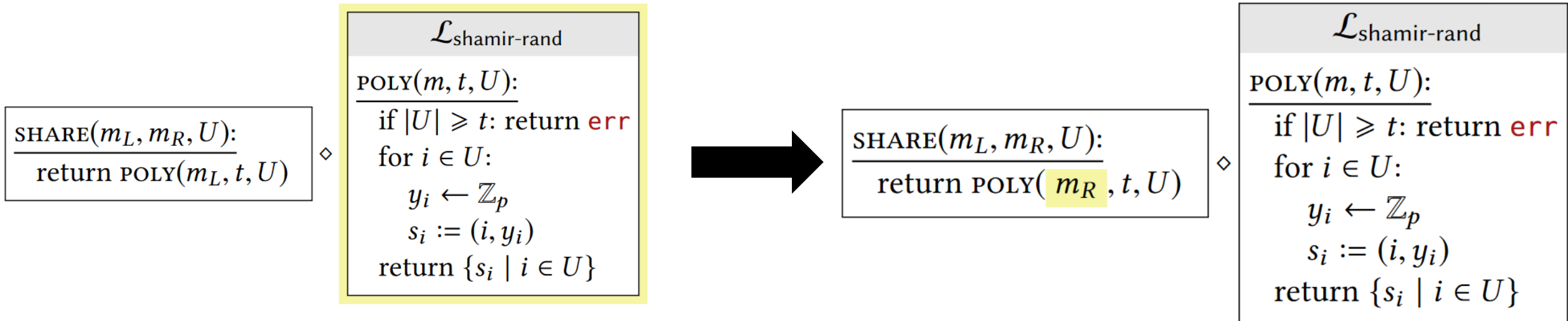
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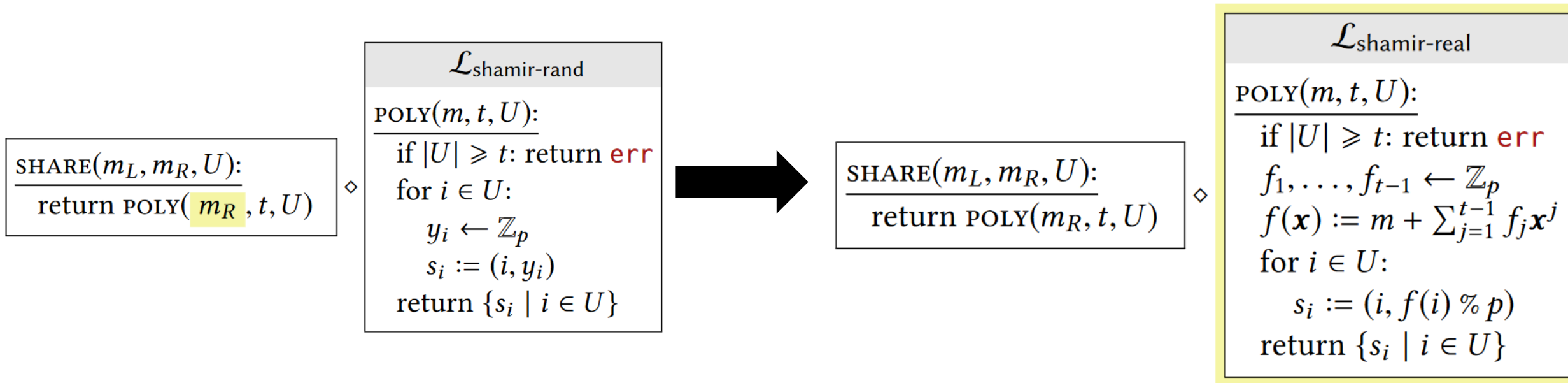
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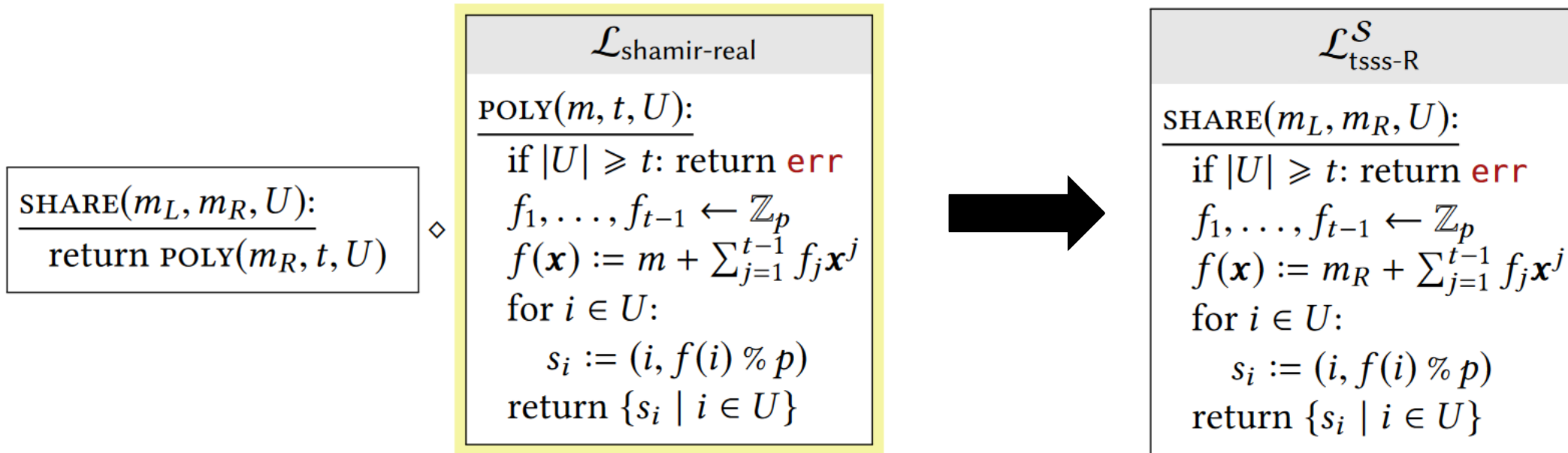
proof



Shamir Secret Sharing - Security

Theorem Shamir's secret-sharing scheme is secure.

proof



Basing Cryptography on Intractable Computations

What Qualifies as a “Computationally Infeasible” Attack?

- Intuition

It doesn't really matter whether attacks are impossible, only whether attacks are computationally infeasible.

- For a scheme with λ -bit keys

- The most direct computation procedure would be for the enemy to try all 2^λ possible keys, one by one. Obviously this is easily made impractical for the enemy by simply choosing λ large enough.
- We call λ the security parameter of the scheme. A scheme described as having n -bit security if the best known attack requires 2^n steps.
 - A scheme with λ -bit keys may have attack that cost only $2^{\lambda/2}$.

What Qualifies as a “Computationally Infeasible” Attack?

<i>clock cycles</i>	<i>approx cost</i>	<i>reference</i>
2^{50}	\$3.50	<i>cup of coffee</i>
2^{55}	\$100	<i>decent tickets to a Portland Trailblazers game</i>
2^{65}	\$130,000	<i>median home price in Oshkosh, WI</i>
2^{75}	\$130 million	<i>budget of one of the Harry Potter movies</i>
2^{85}	\$140 billion	<i>GDP of Hungary</i>
2^{92}	\$20 trillion	<i>GDP of the United States</i>
2^{99}	\$2 quadrillion	<i>all of human economic activity since 300,000 BC⁴</i>
2^{128}	<i>really a lot</i>	<i>a billion human civilizations' worth of effort</i>

Asymptotic Running Time

Definition A program runs in **polynomial time** if there exists a **constant** $c > 0$ such that for **all sufficiently long input strings** x , the program stops after **no more than** $O(|x|^c)$ **steps**.

- In crypto world, “polynomial-time” is a synonym for “efficient”.
 - Polynomial time is not a perfect match to what we mean when we informally talk about “efficient” algorithms.
 - Algorithms with running time $\Theta(n^{1000})$ are technically polynomial-time, while those with running time $\Theta(n^{\log \log \log n})$ aren't.
- Closure property: **repeating** a **polynomial-time** process **a polynomial number of times** results in a **polynomial-time** process overall.

Potential Pitfall: Numerical Algorithms

- Remember that representing the number N on a computer requires only $\sim \log_2 N$ bits. This means that $\log_2 N$, rather than N , is our security parameter.
 - The difference between running time $O(\log N)$ and $O(N)$ is the difference between **writing down a number** and **counting to the number**.

Efficient algorithm known:

Computing GCDs

Arithmetic mod N

Inverses mod N

Exponentiation mod N

No known efficient algorithm:

Factoring integers

Computing $\phi(N)$ given N

Discrete logarithm

Square roots mod composite N

What qualifies as a “Negligible” Success Probability?

- We don’t want to worry about attacks that are as expensive as a brute-force attack. (“Computationally Infeasible” Attack)
- We don’t want to worry about attacks whose success probability is as low as a blind-guess attack. (“Negligible” Success Probability)

<i>probability</i>	<i>equivalent</i>
2^{-10}	<i>full house in 5-card poker</i> 满堂红（三张相同牌加对子）
2^{-20}	<i>royal flush in 5-card poker</i> 皇家同花顺
2^{-28}	<i>you win this week’s Powerball jackpot</i>
2^{-40}	<i>royal flush in 2 consecutive poker games</i>
2^{-60}	<i>the next meteorite that hits Earth lands in this square →</i>



What qualifies as a “Negligible” Success Probability?

- For example, $1/2^\lambda$ approaches zero so fast that no polynomial can “rescue” it, i.e., $\lim_{\lambda \rightarrow \infty} \frac{p(\lambda)}{2^\lambda} = 0$ for polynomial p .
 - In other words, it approaches zero faster than 1 over any polynomial.

What qualifies as a “Negligible” Success Probability?

Definition A function f is **negligible** if, for **every** polynomial p , we have $\lim_{\lambda \rightarrow \infty} p(\lambda)f(\lambda) = 0$.

Claim If for every integer c , $\lim_{\lambda \rightarrow \infty} \lambda^c f(\lambda) = 0$, then f is negligible.

What qualifies as a “Negligible” Success Probability?

Claim If for every integer c , $\lim_{\lambda \rightarrow \infty} \lambda^c f(\lambda) = 0$, then f is negligible.

Proof

Suppose f has this property, and take arbitrary polynomial p , show that $\lim_{\lambda \rightarrow \infty} p(\lambda)f(\lambda) = 0$.

If d is the degree of p , then $\lim_{\lambda \rightarrow \infty} p(\lambda)/\lambda^{d+1} = 0$. Hence,

$$\begin{aligned}\lim_{\lambda \rightarrow \infty} p(\lambda)f(\lambda) &= \lim_{\lambda \rightarrow \infty} \left[\frac{p(\lambda)}{\lambda^{d+1}} \left(\lambda^{d+1} \cdot f(\lambda) \right) \right] \\ &= \left(\lim_{\lambda \rightarrow \infty} \frac{p(\lambda)}{\lambda^{d+1}} \right) \left(\lim_{\lambda \rightarrow \infty} \lambda^{d+1} \cdot f(\lambda) \right) = 0 \cdot 0 = 0\end{aligned}$$

What qualifies as a “Negligible” Success Probability?

Definition If $f, g : \mathbb{N} \rightarrow \mathbb{R}$ are two functions, we write $f \approx g$ to mean that $|f(\lambda) - g(\lambda)|$ is a negligible function.

$\Pr[X] \approx 0 \iff$ “event X almost never happens”

$\Pr[Y] \approx 1 \iff$ “event Y almost always happens”

$\Pr[A] \approx \Pr[B] \iff$ “events A and B happen with essentially the same probability”

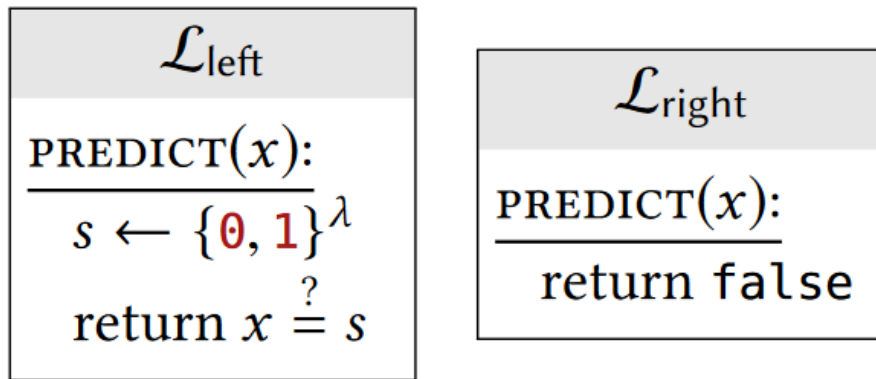
Indistinguishability

Definition Let $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ be two libraries with a common interface. We say that $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ are **indistinguishable**, and write $\mathcal{L}_{\text{left}} \approx \mathcal{L}_{\text{right}}$, if for **all polynomial-time** programs \mathcal{A} that output a single bit, $\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] \approx \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1]$.

We call the quantity $|\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1]|$ the **advantage** or **bias** of \mathcal{A} in distinguishing $\mathcal{L}_{\text{left}}$ from $\mathcal{L}_{\text{right}}$. Two libraries are therefore **indistinguishable** if all polynomial-time calling programs have **negligible advantage in distinguishing them**.

Indistinguishability

- A very simple example of two indistinguishable libraries:



- The $\mathcal{L}_{\text{left}}$ library tells the calling program whether its prediction was correct.
- The $\mathcal{L}_{\text{right}}$ library doesn't even bother sampling a string, it just always says “*sorry, your prediction was wrong.*”

Indistinguishability

- A very simple example of two indistinguishable libraries:

$\mathcal{L}_{\text{left}}$
$\text{PREDICT}(x):$ <hr/> $s \leftarrow \{\mathbf{0}, \mathbf{1}\}^\lambda$ return $x \stackrel{?}{=} s$

$\mathcal{L}_{\text{right}}$
$\text{PREDICT}(x):$ <hr/> return false

$\mathcal{A}_{\text{obvious}}$
do q times: if $\text{PREDICT}(\mathbf{0}^\lambda) = \text{true}$ return 1 return 0

$$\Pr[\mathcal{A}_{\text{obvious}} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1] = 0$$

$$\begin{aligned} \Pr[\mathcal{A}_{\text{obvious}} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] &= 1 - \Pr[\text{all } q \text{ independent calls to PREDICT return false}] \\ &= 1 - \left(1 - \frac{1}{2^\lambda}\right)^q \end{aligned}$$

Then $\mathcal{L}_{\text{left}} \not\equiv \mathcal{L}_{\text{right}}$. These two libraries are not interchangeable.

What about indistinguishability?

Compute an upper bound first

Indistinguishability

- A very simple example of two indistinguishable libraries:

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$\text{PREDICT}(x):$ <hr/> $s \leftarrow \{\mathbf{0}, \mathbf{1}\}^\lambda$ return $x \stackrel{?}{=} s$

$\mathcal{L}_{\text{right}}$
$\text{PREDICT}(x):$ <hr/> return false

$$\Pr[\mathcal{A}_{\text{obvious}} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1] = 0$$

$$\Pr[\mathcal{A}_{\text{obvious}} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] \leq \Pr[\text{first call to PREDICT returns true}]$$

$$+ \Pr[\text{second call to PREDICT returns true}] + \dots = q \frac{1}{2^\lambda}$$

$\mathcal{A}_{\text{obvious}}$
do q times: if $\text{PREDICT}(\mathbf{0}^\lambda) = \text{true}$ return 1 return 0

- This is an **overestimate** of some probabilities (e.g., if the first call to predict returns true, then the second call isn't made).
- $\mathcal{A}_{\text{obvious}}$ has advantage **at most** $q/2^\lambda$. Since $\mathcal{A}_{\text{obvious}}$ runs in polynomial time, it can only make a polynomial number q of queries to the library, so $q/2^\lambda$ is negligible.
- To show that the libraries are indistinguishable, we must show that **every** calling program's advantage is negligible. (prove later)

Other Properties

Lemma If $\mathcal{L}_1 \equiv \mathcal{L}_2$ then $\mathcal{L}_1 \approx \mathcal{L}_2$. If $\mathcal{L}_1 \approx \mathcal{L}_2 \approx \mathcal{L}_3$ then $\mathcal{L}_1 \approx \mathcal{L}_3$.

Lemma If $\mathcal{L}_{\text{left}} \approx \mathcal{L}_{\text{right}}$ then $\mathcal{L}^* \diamond \mathcal{L}_{\text{left}} \approx \mathcal{L}^* \diamond \mathcal{L}_{\text{right}}$ for any polynomial-time library \mathcal{L}^* .

Bad-Event Lemma

Lemma Let $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ be libraries that each define a variable named '*bad*' that is initialized to 0. If $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ have **identical** code, **except for code blocks reachable only when *bad* = 1**, then

$$|\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1]| \leq \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \text{ sets } bad = 1]$$

proof

Fix an arbitrary calling program \mathcal{A} . Define the following events

$\mathcal{B}_{\text{left}}$: the event that $\mathcal{A} \diamond \mathcal{L}_{\text{left}}$ sets *bad* to 1 at some point.

$\mathcal{B}_{\text{right}}$: the event that $\mathcal{A} \diamond \mathcal{L}_{\text{right}}$ sets *bad* to 1 at some point.

Bad-Event Lemma

Lemma Let $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ be libraries that each define a variable named ‘*bad*’ that is initialized to 0. If $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ have **identical** code, except for code blocks reachable only when *bad* = 1, then

$$|\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1]| \leq \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \text{ sets } bad = 1]$$

proof

$\mathcal{B}_{\text{left}}$: the event that $\mathcal{A} \diamond \mathcal{L}_{\text{left}}$ sets *bad* to 1 at some point.

$\mathcal{B}_{\text{right}}$: the event that $\mathcal{A} \diamond \mathcal{L}_{\text{right}}$ sets *bad* to 1 at some point.

$$\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] = \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1 \mid \mathcal{B}_{\text{left}}] \Pr[\mathcal{B}_{\text{left}}] + \Pr[\mathcal{A} \diamond \mathcal{L} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{left}}}] \Pr[\overline{\mathcal{B}_{\text{left}}}]$$

$$\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1] = \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1 \mid \mathcal{B}_{\text{right}}] \Pr[\mathcal{B}_{\text{right}}] + \Pr[\mathcal{A} \diamond \mathcal{L} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{right}}}] \Pr[\overline{\mathcal{B}_{\text{right}}}]$$

We have $\Pr[\mathcal{B}_{\text{left}}] = \Pr[\mathcal{B}_{\text{right}}]$, because $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ have **identical** code, except for code blocks reachable only when *bad* = 1. Let $p^* =_{\text{def}} \Pr[\mathcal{B}_{\text{left}}] = \Pr[\mathcal{B}_{\text{right}}]$.

$$\begin{aligned} \text{advantage}_{\mathcal{A}} &= |\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1]| = |p^* (\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1 \mid \mathcal{B}_{\text{left}}] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1 \mid \mathcal{B}_{\text{right}}]) \\ &\quad + (1 - p^*) (\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{left}}}] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{right}}}])| \end{aligned}$$

Bad-Event Lemma

Lemma Let $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ be libraries that each define a variable named ‘*bad*’ that is initialized to 0. If $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ have **identical** code, except for code blocks reachable only when *bad* = 1, then

$$|\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1]| \leq \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \text{ sets } \textit{bad} = 1]$$

proof

Let $p^* =_{\text{def}} \Pr[\mathcal{B}_{\text{left}}] = \Pr[\mathcal{B}_{\text{right}}]$.

$$\begin{aligned} \textit{advantage}_{\mathcal{A}} &= |\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1]| \\ &= |p^*(\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1 \mid \mathcal{B}_{\text{left}}] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1 \mid \mathcal{B}_{\text{right}}]) \\ &\quad + (1 - p^*)(\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{left}}}] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{left}}}])| \end{aligned}$$

We already have $\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{left}}}] = \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1 \mid \overline{\mathcal{B}_{\text{left}}}]$:

$$\textit{advantage}_{\mathcal{A}} = p^* |(\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \Rightarrow 1 \mid \mathcal{B}_{\text{left}}] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{right}} \Rightarrow 1 \mid \mathcal{B}_{\text{right}}])|$$

Hence, $\textit{advantage}_{\mathcal{A}} \leq p^* = \Pr[\mathcal{B}_{\text{left}}] = \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{left}} \text{ sets } \textit{bad} = 1]$

Return to the Example

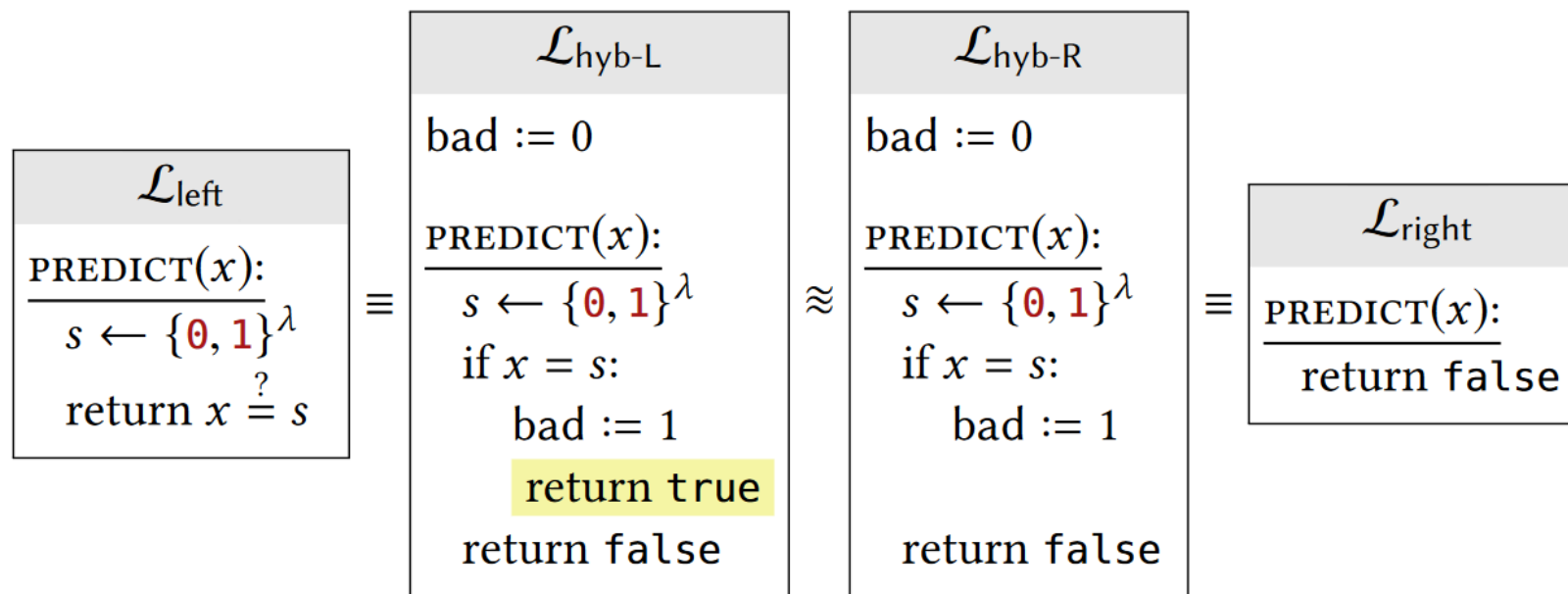
- $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ are indistinguishable.

$\mathcal{L}_{\text{left}}$
$\text{PREDICT}(x):$
$s \leftarrow \{\textcolor{red}{0}, \textcolor{red}{1}\}^\lambda$
return $x \stackrel{?}{=} s$

$\mathcal{L}_{\text{right}}$
$\text{PREDICT}(x):$
return false

Return to the Example

- $\mathcal{L}_{\text{left}}$ and $\mathcal{L}_{\text{right}}$ are indistinguishable.



$\mathcal{L}_{\text{hyb-L}} \approx \mathcal{L}_{\text{hyb-R}}$: $|\Pr[\mathcal{A} \diamond \mathcal{L}_{\text{hyb-L}} \Rightarrow 1] - \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{hyb-R}} \Rightarrow 1]| \leq \Pr[\mathcal{A} \diamond \mathcal{L}_{\text{hyb-L}} \text{ sets } bad = 1]$
 $\mathcal{A} \diamond \mathcal{L}_{\text{hyb-L}}$ sets $bad = 1$ only if s is **successfully predicted**, which happens at most $q/2^\lambda$, which is **negligible** when \mathcal{A} runs in polynomial time.

Birthday Probabilities

- Taking q **independent, uniform** samples from a set of N items. What is the probability that the same value gets chosen more than once? In other words, what is the probability that the following program outputs 1?

$\mathcal{B}(q, N)$
<pre>for $i := 1$ to q: $s_i \leftarrow \{1, \dots, N\}$ for $j := 1$ to $i - 1$: if $s_i = s_j$ then return 1 return 0</pre>

- $\text{BirthdayProb}(q, N) =_{\text{def}} \Pr[\mathcal{B}(q, N) \text{ outputs } 1]$

Birthday Probabilities

Lemma $\text{BirthdayProb}(q, N) = 1 - \prod_{i=1}^{q-1} (1 - \frac{i}{N})$.

Proof

We instead compute the probability that \mathcal{B} outputs 0. In order for \mathcal{B} to output 0, it must avoid the early termination conditions in each iteration.

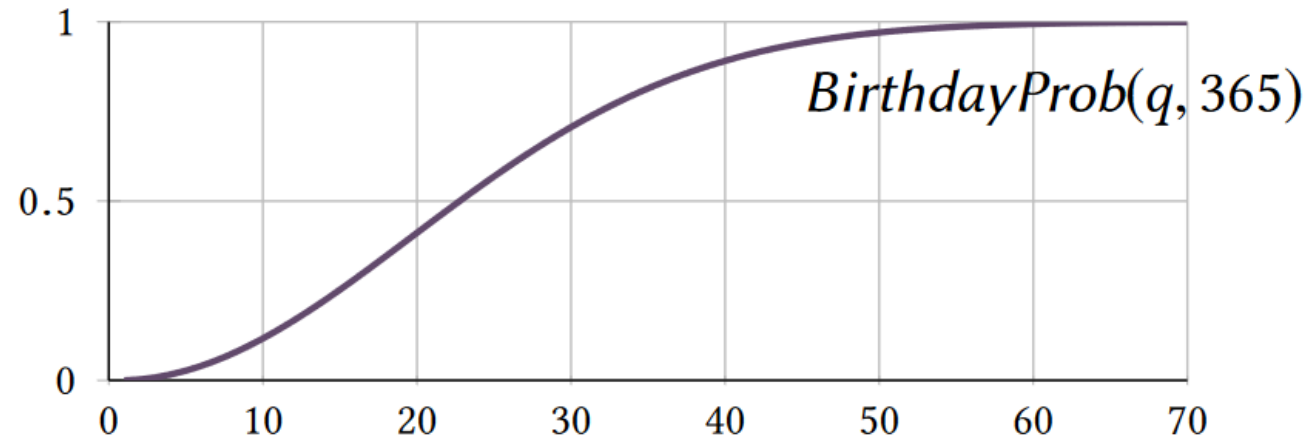
$$\begin{aligned} & \Pr[\mathcal{B}(q, N) \text{ outputs } 0] \\ &= \Pr[\mathcal{B}(q, N) \text{ doesn't terminate early in iteration } i = 1] \times \cdots \\ & \times \Pr[\mathcal{B}(q, N) \text{ doesn't terminate early in iteration } i = q] \end{aligned}$$

We have $\Pr[\mathcal{B}(q, N) \text{ doesn't terminate early in iteration } i] = 1 - \frac{i-1}{N}$.

$$\begin{aligned} \text{BirthdayProb}(q, N) &= \Pr[\mathcal{B}(q, N) \text{ outputs } 1] = 1 - \Pr[\mathcal{B}(q, N) \text{ outputs } 0] \\ &= 1 - \left(1 - \frac{1}{N}\right) \times \cdots \times \left(1 - \frac{q-1}{N}\right) = 1 - \prod_{i=1}^{q-1} \left(1 - \frac{i}{N}\right) \end{aligned}$$

Birthday Probabilities

- Plotting $\text{BirthdayProb}(q, 365)$



- With only $q = 23$ people, the probability already exceeds 50%.
- $q = 70$, the probability exceeds 99.9%.

Asymptotic Bounds on the Birthday Probability

We are most interested in the case where q is relatively **small** compared to N (e.g., when q is a **polynomial** function of λ but N is **exponential**).

Lemma if $q \leq \sqrt{2N}$, then $0.632 \frac{q(q-1)}{2N} \leq \text{BirthdayProb}(q, N) \leq \frac{q(q-1)}{2N}$. This means that $\text{BirthdayProb}(q, N) = \Theta(\frac{q^2}{N})$