

# Computer Vision Systems Programming VO Introduction

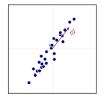
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## **Topics**

What is Computer Vision (CV) and why is it important?
CV past, present, future
Relation to other research fields
Brief image processing recap







Images from Prince 2012

### What Is CV and Why Is It Important?

#### Let's hear what Fei-Fei Li has to say



Image from ted.com



### What Is CV and Why Is It Important?

CV is about making computers understand images like humans do Key to novel autonomous systems (cars, security, data analysis) Tremendous progress in last decades, but still unsolved



CV research started around 50 years ago Let's take a look at a few examples



Edge-based pose estimation of polyhedra

## Among first CV applications





Image from Roberts 1963



#### CV Past, Present, Future 1973: Part-Based Object Detection

Object representation as parts connected by springs Known as pictorial structures or constellation models

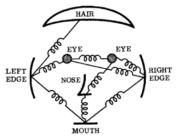


Image from Fischler and Elschlager 1973

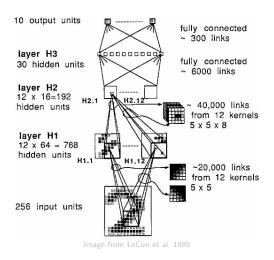


## CV Past, Present, Future 1989: OCR Using Convolutional Neural Networks

Zip code recognition from images

Among first applications using convolutional neural networks

#### 1989: OCR Using Convolutional Neural Networks



1996: Image-Based Modeling

Generate a 3D model from a set of images Use this model and input images to render new images

https://www.youtube.com/watch?v=RPhGEiM\_61M



marked edges





Model edges projected onto photograph



Synthetic rendering

#### CV Past, Present, Future 2001: Real-Time Object Detection

Fast object detection using Haar features and boosting Similar technologies used in smart cameras for auto focus



Image from olympus-europa.com

2006: Photo Tourism

3D reconstruction from photo collections
Structure from Motion (SIFT + bundle adjustment)



Image from Snavely, Seitz, and Szeliski 2006

2006: Photo Tourism - Microsoft Photosynth



Image from photosynth.net

2006: Photo Tourism – Building Rome in a Day



Image from https://www.youtube.com/watch?v=sQegEro5Bf

2011: Kinect

Depth estimation via active stereo

Real-time pose estimation of multiple players



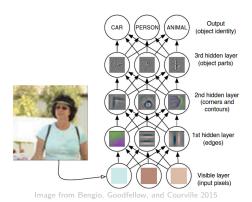
Image from wikipedia.org



Image from Shotton et al. 2011

#### CV Past, Present, Future 2012: Deep Learning and Big Data

#### Deep Learning on huge datasets for object recognition



#### CV Past, Present, Future 2012: Deep Learning and Big Data – Clarifai



Image from clarifai.com

#### CV Past, Present, Future 2012: Deep Learning and Big Data



Image from ted.com

20xx: Human-Level Object Recognition

#### Object recognition without constraints

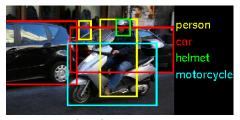


Image from image-net.org

20xx: Autonomous Cars

#### Cars that drive autonomously

https://www.youtube.com/watch?v=bD0nn0-4Nq8



Image by Google

20xx: Human-Level Vision

#### Segmentation, context, motion, emotions

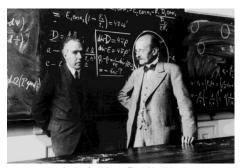
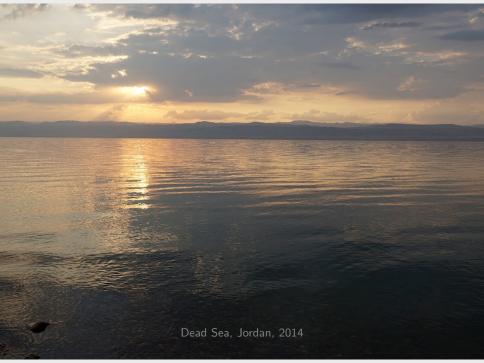


Image from Larry Zitnick's slides

20xx: Human-Level Vision



Image from ted.com



#### CV and Related Fields

In other lectures you probably heard about

- Mathematics and statistics
- ▶ Image processing (e.g. linear filtering, SIFT)
- Machine learning (e.g. SVM)

Let's see how CV and these fields are related



## CV and Related Fields Formal Definition of CV

CV is about making computers understand images like humans do

So in mathematical terms CV is about

- ▶ Inferring some world state (a scalar w or vector  $\mathbf{w}$ )
- ► From measurements x (a feature vector)



## CV and Related Fields Image Processing

We use  $image\ processing\ to\ extract\ x$  from images

- Preprocessing step for CV
- Different problems favor different x



## CV and Related Fields Image Processing

Example: scene category classification

 $ightharpoonup {f x}$  : histogram of SIFT visual words

ightharpoonup w: scene class label (e.g. desert, jungle)

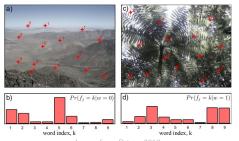


Image from Prince 2012



## CV and Related Fields Statistics

CV is about inferring some world state  $\ensuremath{\mathbf{w}}$  from measurements  $\ensuremath{\mathbf{x}}$ 

And thus about describing the relationship between  ${\bf x}$  and  ${\bf w}$ 

► This relationship is called *model* 

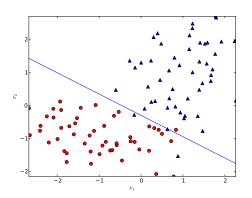
Models are ideally statistical (probabilistic)

Allow us to reason about uncertainty



## CV and Related Fields Statistics

Statistical analysis can help select a suitable model



## CV and Related Fields

A model usually has two kinds of parameters

- ► Hyperparameters that are set manually
- $\blacktriangleright$  Parameters  $\theta$  that are learned from data

Learning involves finding a heta that

- ightharpoonup Minimizes the disagreement (*loss*) between  $\dot{\mathbf{w}}$  and  $\mathbf{w}$
- ▶ Given training samples  $\{(\mathbf{x}, \dot{\mathbf{w}})\}$  and predictions  $\mathbf{w} = \Gamma(\mathbf{x}; \boldsymbol{\theta})$

This is a mathematical optimization problem



## CV and Related Fields Machine Learning

Machine Learning (ML) studies techniques for learning from data

- ► Namely algorithms for learning and inference
- ► So any CV model that involves learning is a ML technique

CV often makes use of generic ML algorithms (e.g. SVM)

Strictly speaking, models and algorithms are not the same

More on this later





## Image Processing Recap

We use Image Processing (IP) to extract a suitable  ${\bf x}$  from images

▶ IP has great influence on CV performance

#### Suitable means

- Distinctive features
- That are invariant and robust

Such features vary significantly (only) with  $\boldsymbol{w}$ 

► So different problems favor different x



## Image Processing Recap

More on feature selection later

Let's recap some generic IP methods for

- Gaining robustness to noise
- Detecting brightness changes
- Detecting interest points in images
- Describing image patches in an invariant way



Noise Reduction

Gain robustness to noise via blurring

Often accomplished via linear filtering

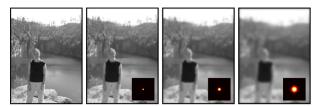
- ▶ Pixel values linear combination of neighbor values
- ► Computed via *convolution* (or correlation) with kernel h

$$f'(x,y) = \sum_{i,j} f(x-i, y-j)h(i,j)$$

Noise Reduction

For blurring use a 2D Gaussian as kernel h:

$$h(i,j) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{i^2 + j^2}{2\sigma^2}\right)$$



Images from Prince 2012

### Brightness changes can be valuable information

► Object boundaries, textured regions

Use a Laplacian of Gaussian (LoG) filter as kernel h

- Gaussian for noise reduction
- Laplacian approximates  $abla^2 = f_{xx} + f_{yy}$

LoG filters respond to intensity changes

- Regardless of direction
- lacktriangle At a frequency defined by  $\sigma$  of Gaussian



Detecting Brightness Changes - LoG Filter





Images from Prince 2012

Detecting Brightness Changes - Gabor Filter

Direction of brightness changes can be valuable information

Texture information

Use a Gabor filter as kernel h, which consists of

- A Gaussian for noise reduction
- ► A Sinusoid for change detection

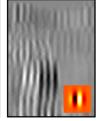
Gabor filters respond to intensity changes at a

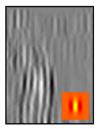
- Phase and orientation defined by the Sinusoid
- ▶ Frequency defined by the Gaussian and Sinusoid



Detecting Brightness Changes - Gabor Filter









Images from Prince 2012

Interest Point Detection

#### Interest points (keypoints) are

- ► Distinctive locations in images
- Invariant and robust to image transformations

Can be detected reliably in multiple images of same object

Used for object detection, structure from motion

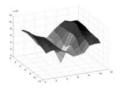


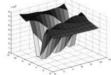
Interest Point Detection - Harris

#### Corners characterized by intensity change in multiple directions

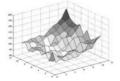
Harris corner detector exploits this by

- Checking gradient distribution in local neighborhood
- ► Corner: gradient distribution has two large eigenvalues





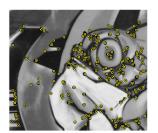
Images from Szeliski 2010

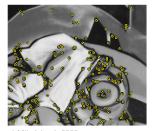


Interest Point Detection - Harris

#### Harris interest points

- Are invariant to translation and rotation
- ► Stable under varying lighting conditions





Images from Tuytelaars and Mikolajczyk 2008

#### Scale invariant blob detector

► A blob is an image region with similar intensity

#### Blob detection accomplished via LoG filtering

lackbox LoG filter responds to blobs of size that depends on  $\sigma$ 

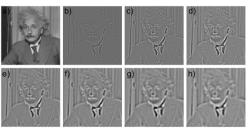
#### Scale invariance is achieved by

- ightharpoonup Applying LoG filter with multiple  $\sigma$
- Finding local maxima in resulting scale-space

Repeated LoG approximated by Differences of Gaussians (DoGs)



Image Processing Recap Interest Point Detection – SIFT Scale Space



Scale,

# Image Processing Recap Interest Point Detection – SIFT

#### Local maxima are

- Localized to sub-voxel accuracy
- Discarded unless on corners
- Assigned an orientation via gradient histograms

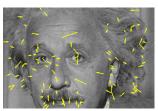


Image from Prince 2012

### Image Processing Recap Local Descriptors

Compact representations of contents of an image region
Usually computed at interest point locations
Invariant in conjunction with suitable interest points
Pool information locally to achieve robustness

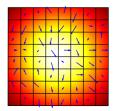


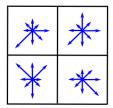
### Image Processing Recap Local Descriptors – SIFT

Computed from gradient histograms

Usually used together with SIFT interest points

► Compensate for scale, rotation





Images from Prince 2012

### Image Processing Recap Local Descriptors – SIFT

#### SIFT descriptors are

- Invariant to scale and rotation (interest points)
- Invariant to global intensity changes (gradients)
- Robust to small affine transformations (pooling)



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