PETSC A brief tutorial

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PETSc resources

- http://www.petsc.org
- Manual pages
- Notes by Matt Knepley
- Book by <u>Ed Bueler: PETSc for Partial Differential Equations:</u>
 Numerical Solutions in C and Python
 Codes from the book: https://github.com/bueler/p4pdes
- PETSc has many examples: see http://cpraveen.github.io/teaching/petsc.html and https://petsc.org/release/tutorials

parallel/petsc/hello.c

```
make hello
./hello -help intro
./hello -help
./hello
mpirun -n 4 ./hello
mpiexec -n 4 ./hello
```

Variable types

- <u>PetscInt</u>: usually 32-bit integer, can be configured for 64-bit integer which is needed for large meshes
- <u>PetscErrorCode</u>: integer return type from Petsc functions
- <u>PetscMPIInt</u>: use this to pass to MPI functions, e.g., to get rank, size, etc.
- PetscReal: usually real double
- <u>PetscScalar</u>: usually real double, can be complex double also. It is used for the scalar field in a vector space and for entries of vectors and matrices.

Printing

- PetscPrintf: similar to printf in C
- PetscPrintf(PETSC_COMM_WORLD, ...) prints only on rank=0 process
- PetscPrintf(PETSC_COMM_SELF, ...) prints on every rank

p4pdes/c/ch1/e.c

• Compute the value of e in parallel

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

- Each rank computes one term in the sum
- If total ranks = r, we compute

$$e \approx \sum_{n=0}^{r-1} \frac{1}{n!} = 1 + 1 + \frac{1}{2!} + \dots + \frac{1}{(r-1)!}$$

- rank = n computes $\frac{1}{n!}$
- Accuracy increases as number of ranks increase

Creating DMDA

- DMDACreate1D
- DMDACreate2D
- DMDACreate3D
- DMBoundaryType
- DMDAStencilType

DMDA info

- <u>DMDAGetInfo</u>: get full mesh sizes
- <u>DMDAGetCorners</u>: get range of locally owned grid
- <u>DMDAGetGhostCorners</u>: get range of local grid including ghost points
- All of above info can be obtained together using: DMDALocalInfo and DMDAGetLocalInfo

Vectors

- Global vector: distributed vector without ghost values
- Local vector: has ghost values
- <u>DMCreateGlobalVector</u> and <u>DMGetGlobalVector</u>
- <u>DMCreateLocalVector</u> and <u>DMGetLocalVector</u>
- <u>VecSetValues</u>
- VecAssemblyBegin and VecAssemblyEnd

cfdlab/petsc

- convect1d
- burger1d
- convect2d
- euler2d/ssprk.c
- euler2d/ts.c
- euler2d/fdweno.c

BVP: Tutorial examples

- ex2: 2-D Poisson equation <u>https://petsc.org/release/src/ksp/ksp/tutorials/ex2.c.html</u>
- ex46: 2-D Poisson equation, using DM <u>https://petsc.org/release/src/ksp/ksp/tutorials/ex46.c.html</u>