## Algorithm 1: Bisection method

```
Data: a, b, N, \delta, \epsilon
Result: Mid point of bracketing interval
a_0 = a, b_0 = b, k = 0;
while k < N do
    c_k = \frac{1}{2}(a_k + b_k);
    if |f(c_k)| < \delta then
       Return c_k;
    end
    if signf(c_k) \neq signf(b_k) then
        a_{k+1} = c_k;
        b_{k+1} = b_k;
    else
        a_{k+1} = a_k;
        b_{k+1} = c_k;
    end
    k = k + 1;
    if b_k - a_k < \epsilon then
     Return \frac{1}{2}(a_k + b_k);
    end
\quad \text{end} \quad
```

## Algorithm 2: Bisection method

```
Data: a, b, N, \delta, \epsilon
Result: Mid point of bracketing interval
k=0;
while k < N do
   c = \frac{1}{2}(a+b);
   if |f(c)| < \delta then
    Return c;
    end
   if signf(c) \neq signf(b) then
    a=c;
    else
     b=c;
    end
    k = k + 1;
   if b-a<\epsilon then
    Return \frac{1}{2}(a+b);
    end
\quad \text{end} \quad
```

## Algorithm 3: Newton-Raphson method

```
Data: x, N, \delta, \epsilon

Result: Root

k = 0, f = f(x);

while k < N do

df = f'(x);

e = -f/df;

x = x + e;

f = f(x);

if |e| < |x|\epsilon \text{ or } |f| < \delta \text{ then}

|\text{Return } x;

end

k = k + 1;

end
```