

Team Reference Document

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1 String

1.1 Z

```
1 #include <bits/stdc++.h>
2 using namespace std;
3
4 // Note : z[0] = 0.
5 vector<int> get_z(const string &s) {
6     int n = s.size();
7     vector<int> z(n);
8     for (int i = 1, j = 0; i < n; i += 1) {
9         z[i] = max(min(z[i - j], j + z[j] - i), 0);
10        while (i + z[i] < n and s[i + z[i]] == s[z[i]]) {
11            z[i] += 1;
12        }
13        if (i + z[i] > j + z[j]) {
14            j = i;
15        }
16    }
17    return z;
18 }
```

1.2 Manacher

```
1 #include <bits/stdc++.h>
2 using namespace std;
3
4 // Find palindromes with odd length.
5 vector<int> manacher(const string &s) {
6     int n = s.size();
7     vector<int> p(n);
8     for (int i = 0, j = 0; i < n; i += 1) {
9         if (j + p[j] > i) {
10            p[i] = min(p[j * 2 - i], j + p[j] - i);
11        }
12        while (i >= p[i] and i + p[i] < n and s[i - p[i]] == s[i + p[i]]) {
13            p[i] += 1;
14        }
15        if (i + p[i] > j + p[j]) {
16            j = i;
17        }
18    }
```

```
19     return p;
20 }
```

1.3 Suffix Array

```
1 #include <bits/stdc++.h>
2 using namespace std;
3
4 pair<vector<int>, vector<int>> binary_lifting(const string &s) {
5     int n = s.size(), k = 0;
6     vector<int> p(n), rank(n), q, count;
7     iota(p.begin(), p.end(), 0);
8     ranges::sort(p, {}, [&](int i) { return s[i]; });
9     for (int i = 0; i < n; i += 1) {
10        rank[p[i]] = i and s[p[i]] == s[p[i - 1]] ? rank[p[i - 1]] : k++;
11    }
12    for (int m = 1; m < n; m *= 2) {
13        q.resize(m);
14        iota(q.begin(), q.end(), n - m);
15        for (int i : p) {
16            if (i >= m) {
17                q.push_back(i - m);
18            }
19        }
20        count.assign(k, 0);
21        for (int i : rank) {
22            count[i] += 1;
23        }
24        partial_sum(count.begin(), count.end(), count.begin());
25        for (int i = n - 1; i >= 0; i -= 1) {
26            p[count[rank[q[i]]] - 1] = q[i];
27        }
28        auto previous = rank;
29        previous.resize(2 * n, -1);
30        k = 0;
31        for (int i = 0; i < n; i += 1) {
32            rank[p[i]] = i and previous[p[i]] == previous[p[i - 1]] and
33                previous[p[i] + m] == previous[p[i - 1] + m]
34                ? rank[p[i - 1]]
35                : k++;
36        }
37    }
38    vector<int> lcp(n);
39    k = 0;
40    for (int i = 0; i < n; i += 1) {
41        if (rank[i]) {
42            k = max(k - 1, 0);
43            int j = p[rank[i] - 1];
44            while (i + k < n and j + k < n and s[i + k] == s[j + k]) {
45                k += 1;
46            }
47            lcp[rank[i]] = k;
48        }
49    }
50    return {p, lcp};
51 }
```

1.4 Lyndon Factorization

```
1 #include <bits/stdc++.h>
```

```

2 using namespace std;
3 vector<int> lyndon(const string &s) {
4     int n = s.size();
5     vector<int> res;
6     for (int i = 0, j, k; i < n;) {
7         j = (k = i) + 1;
8         for (j = (k = i) + 1; j < n and s[k] <= s[j]; j += 1) {
9             k = s[k] < s[j] ? i : k + 1;
10        }
11        while (i <= k) {
12            res.push_back(i += (j - k));
13        }
14    }
15    return res;
16 }

```

2 Graph

2.1 Tarjan

2.1.1 Strongly Connected Component

```

1 #include <bits/stdc++.h>
2 using namespace std;
3
4 vector<vector<int>> scc(const vector<vector<int>> &g) {

```

```

5     int n = g.size();
6     vector<bool> done(n);
7     vector<int> pos(n, -1), stack;
8     vector<vector<int>> res;
9     function<int(int)> dfs = [&](int u) {
10         int low = pos[u] = stack.size();
11         stack.push_back(u);
12         for (int v : g[u]) {
13             if (not done[v]) {
14                 low = min(low, ~pos[v] ? pos[v] : dfs(v));
15             }
16         }
17         if (low == pos[u]) {
18             res.emplace_back(stack.begin() + low, stack.end());
19             for (int v : res.back()) {
20                 done[v] = true;
21             }
22             stack.resize(low);
23         }
24         return low;
25     };
26     for (int i = 0; i < n; i += 1) {
27         if (not done[i]) {
28             dfs(i);
29         }
30     }
31     ranges::reverse(res);
32     return res;
33 }

```