Team Reference Document

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August 24, 2023

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1 Graph

1.1 Tarjan

1.1.1 Strongly Connected Component

```
#include <bits/stdc++.h>
    using namespace std;
    vector < vector < int >> scc(const vector < vector < int >> &g) {
     int n = g.size();
      vector < bool > done(n);
      vector < int > pos(n, -1), stack;
      vector < vector < int >> res;
      function < int(int) > dfs = [&](int u) {
10
        int low = pos[u] = stack.size();
11
        stack.push back(u);
12
        for (int v : g[u]) {
13
          if (not done[v]) {
14
            low = min(low, \sim pos[v] ? pos[v] : dfs(v));
15
16
17
        if (low == pos[u]) {
18
          res.emplace_back(stack.begin() + low, stack.end());
19
           for (int v : res.back()) {
20
             done[v] = true;
21
           stack.resize(low);
        return low;
      };
      for (int i = 0; i < n; i += 1) {</pre>
27
        if (not done[i]) {
          dfs(i):
31
      ranges::reverse(res);
32
      return res;
```

2 String

2.1 Z

```
#include <bits/stdc++.h>
    using namespace std;
    // Note : z[0] = 0.
    vector<int> get_z(const string &s) {
      int n = s.size();
      vector < int > z(n);
      for (int i = 1, j = 0; i < n; i += 1) {
        z[i] = max(min(z[i - j], j + z[j] - i), 0);
10
        while (i + z[i] < n \text{ and } s[i + z[i]] == s[z[i]]) {
11
          z[i] += 1;
12
13
        if (i + z[i] > j + z[j]) {
14
          j = i;
15
16
17
      return z;
```

2.2 Manacher

```
#include <bits/stdc++.h>
    using namespace std;
    // Find palindromes with odd length.
    vector<int> manacher(const string &s) {
      int n = s.size();
      vector < int > p(n);
      for (int i = 0, j = 0; i < n; i += 1) {
       if (j + p[j] > i) {
10
          p[i] = min(p[j * 2 - i], j + p[j] - i);
11
        while (i \Rightarrow p[i] and i + p[i] < n and s[i - p[i]] == s[i + p[i]]) {
13
          p[i] += 1;
14
15
        if (i + p[i] > j + p[j]) {
16
17
18
19
      return p;
20
```

2.3 Suffix Array

```
#include <bits/stdc++.h>
using namespace std;

pair <vector <int>, vector <int>> binary_lifting(const string &s) {
   int n = s.size(), k = 0;
   vector <int>> p(n), rank(n), q, count;
   iota(p.begin(), p.end(), 0);
   ranges::sort(p, {}, [&](int i) { return s[i]; });
   for (int i = 0; i < n; i += 1) {
      rank[p[i]] = i and s[p[i]] == s[p[i - 1]] ? rank[p[i - 1]] : k++;
}</pre>
```

```
11
12
      for (int m = 1; m < n; m *= 2) {</pre>
13
        q.resize(m);
        iota(q.begin(), q.end(), n - m);
14
15
        for (int i : p) {
16
          if (i >= m) {
            q.push_back(i - m);
17
18
19
20
        count.assign(k, 0);
21
        for (int i : rank) {
22
          count[i] += 1;
23
24
        partial_sum(count.begin(), count.end(), count.begin());
25
        for (int i = n - 1; i >= 0; i -= 1) {
26
          p[count[rank[q[i]]] -= 1] = q[i];
27
28
        auto previous = rank;
29
        previous.resize(2 * n, -1);
30
        k = 0;
31
        for (int i = 0; i < n; i += 1) {</pre>
32
          rank[p[i]] = i and previous[p[i]] == previous[p[i - 1]] and
33
                               previous[p[i] + m] == previous[p[i - 1] + m]
34
                           ? rank[p[i - 1]]
35
                           : k++;
36
37
      vector < int > lcp(n);
38
39
40
      for (int i = 0; i < n; i += 1) {
41
        if (rank[i]) {
42
          k = max(k - 1, 0);
43
          int j = p[rank[i] - 1];
```

2.4 Lyndon Factorization

```
#include <bits/stdc++.h>
    using namespace std;
    vector < int > lyndon(const string &s) {
      int n = s.size();
      vector < int > res;
      for (int i = 0, j, k; i < n;) {</pre>
7
       j = (k = i) + 1;
        for (j = (k = i) + 1; j < n \text{ and } s[k] <= s[j]; j += 1) {
9
         k = s[k] < s[j] ? i : k + 1;
10
11
        while (i <= k) {
12
          res.push_back(i += (j - k));
13
14
15
      return res;
16
```