Team Reference Document

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1 String

1.1 Z

```
#include <bits/stdc++.h>
    using namespace std;
    // Note : z[0] = 0.
    vector<int> get_z(const string &s) {
     int n = s.size():
      vector < int > z(n);
      for (int i = 1, j = 0; i < n; i += 1) {
9
        z[i] = max(min(z[i - j], j + z[j] - i), 0);
10
        while (i + z[i] < n \text{ and } s[i + z[i]] == s[z[i]]) {
11
          z[i] += 1;
12
13
        if (i + z[i] > j + z[j]) {
14
15
16
17
      return z;
```

1.2 Manacher

```
#include <bits/stdc++.h>
    using namespace std;
    // Find palindromes with odd length.
    vector < int > manacher(const string &s) {
     int n = s.size();
      vector < int > p(n);
      for (int i = 0, j = 0; i < n; i += 1) {
       if (j + p[j] > i) {
10
          p[i] = min(p[j * 2 - i], j + p[j] - i);
11
12
        while (i >= p[i] and i + p[i] < n and s[i - p[i]] == s[i + p[i]]) {
13
          p[i] += 1;
14
15
        if (i + p[i] > j + p[j]) {
16
          j = i;
17
18
19
      return p;
```

1.3 Suffix Array

```
#include <bits/stdc++.h>
    using namespace std;
    pair < vector < int >, vector < int >> binary_lifting(const string &s) {
      int n = s.size(), k = 0;
      vector < int > p(n), rank(n), q, count;
      iota(p.begin(), p.end(), 0);
      ranges::sort(p, {}, [&](int i) { return s[i]; });
      for (int i = 0; i < n; i += 1) {</pre>
        rank[p[i]] = i and s[p[i]] == s[p[i - 1]] ? rank[p[i - 1]] : k++;
11
12
      for (int m = 1; m < n; m *= 2) {</pre>
13
        q.resize(m);
14
        iota(q.begin(), q.end(), n - m);
15
        for (int i : p) {
16
          if (i >= m) {
17
            q.push_back(i - m);
18
19
20
        count.assign(k, 0);
21
        for (int i : rank) {
22
          count[i] += 1;
23
24
        partial_sum(count.begin(), count.end(), count.begin());
25
        for (int i = n - 1; i >= 0; i -= 1) {
26
          p[count[rank[q[i]]] -= 1] = q[i];
27
28
        auto previous = rank;
29
        previous.resize(2 * n, -1);
30
        k = 0:
31
        for (int i = 0; i < n; i += 1) {
32
          rank[p[i]] = i and previous[p[i]] == previous[p[i - 1]] and
33
                                 previous[p[i] + m] == previous[p[i - 1] + m]
34
                            ? rank[p[i - 1]]
35
                            : k++;
36
37
      vector < int > lcp(n);
39
40
      for (int i = 0; i < n; i += 1) {
41
        if (rank[i]) {
42
          k = max(k - 1, 0);
43
          int j = p[rank[i] - 1];
44
          while (i + k < n \text{ and } j + k < n \text{ and } s[i + k] == s[j + k]) {
45
            k += 1;
46
47
          lcp[rank[i]] = k;
48
      return {p, lcp};
```

1.4 Lyndon Factorization

```
#include <bits/stdc++.h>
using namespace std;

vector<int> lyndon(const string &s) {
    int n = s.size();
    vector<int> res;
    for (int i = 0, j, k; i < n;) {
        j = (k = i) + 1;
}</pre>
```

```
14 }
15 return res;
16 }
```