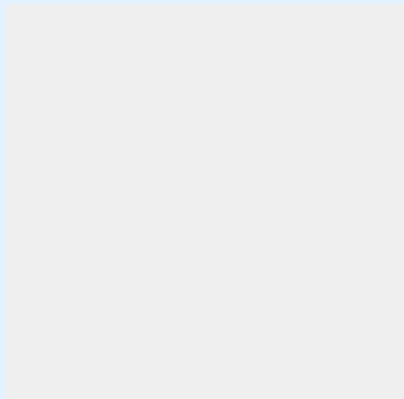


Distributed Tracing and Traffic Splitting



LINKERD

Charles Pretzer



@charpretz



cpretzer



@charles on <https://slack.linkerd.io>



charles@buoyant.io

Agenda



Service Mesh Overview



Deploying the Linkerd Service Mesh



Distributed Tracing

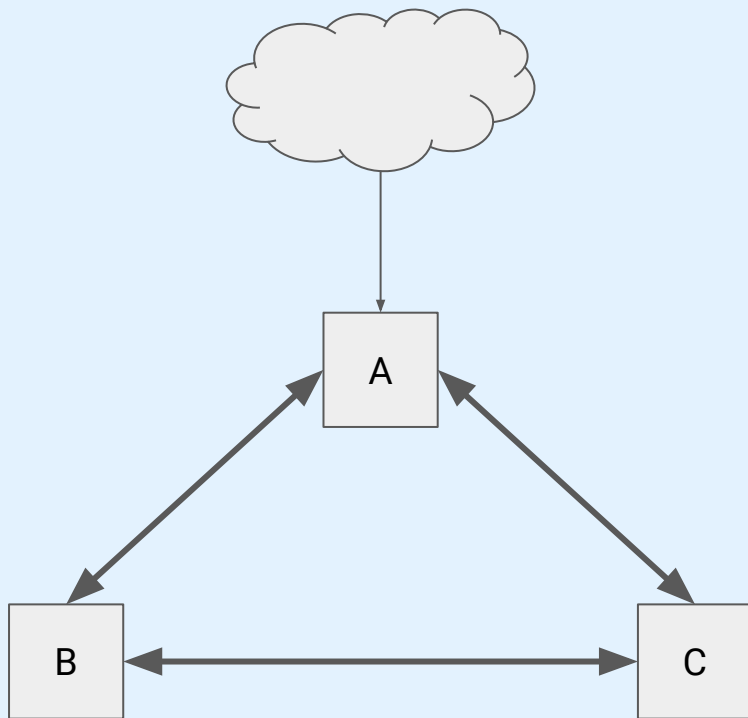
Splitting Traffic

Questions/Discussion

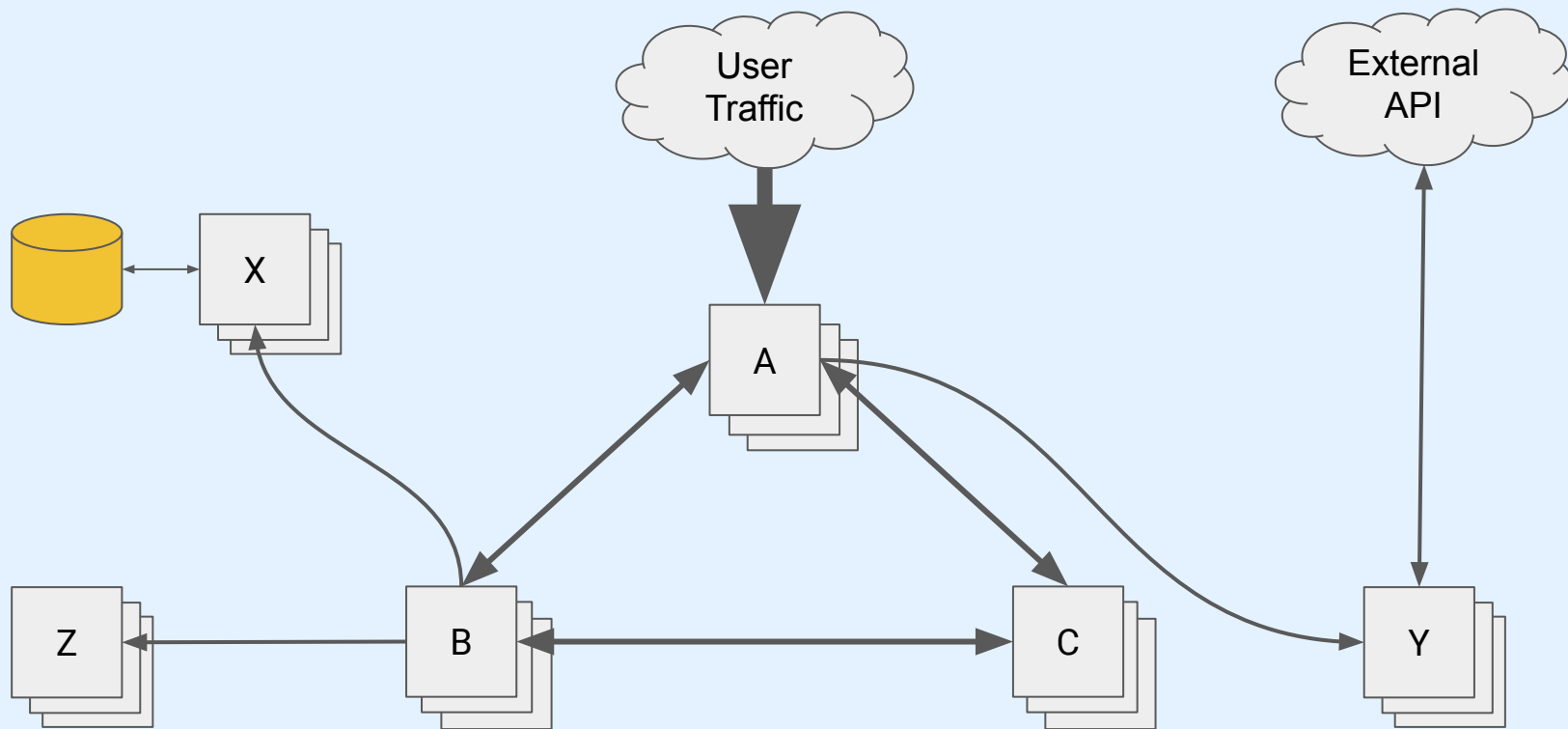


Service Mesh Overview

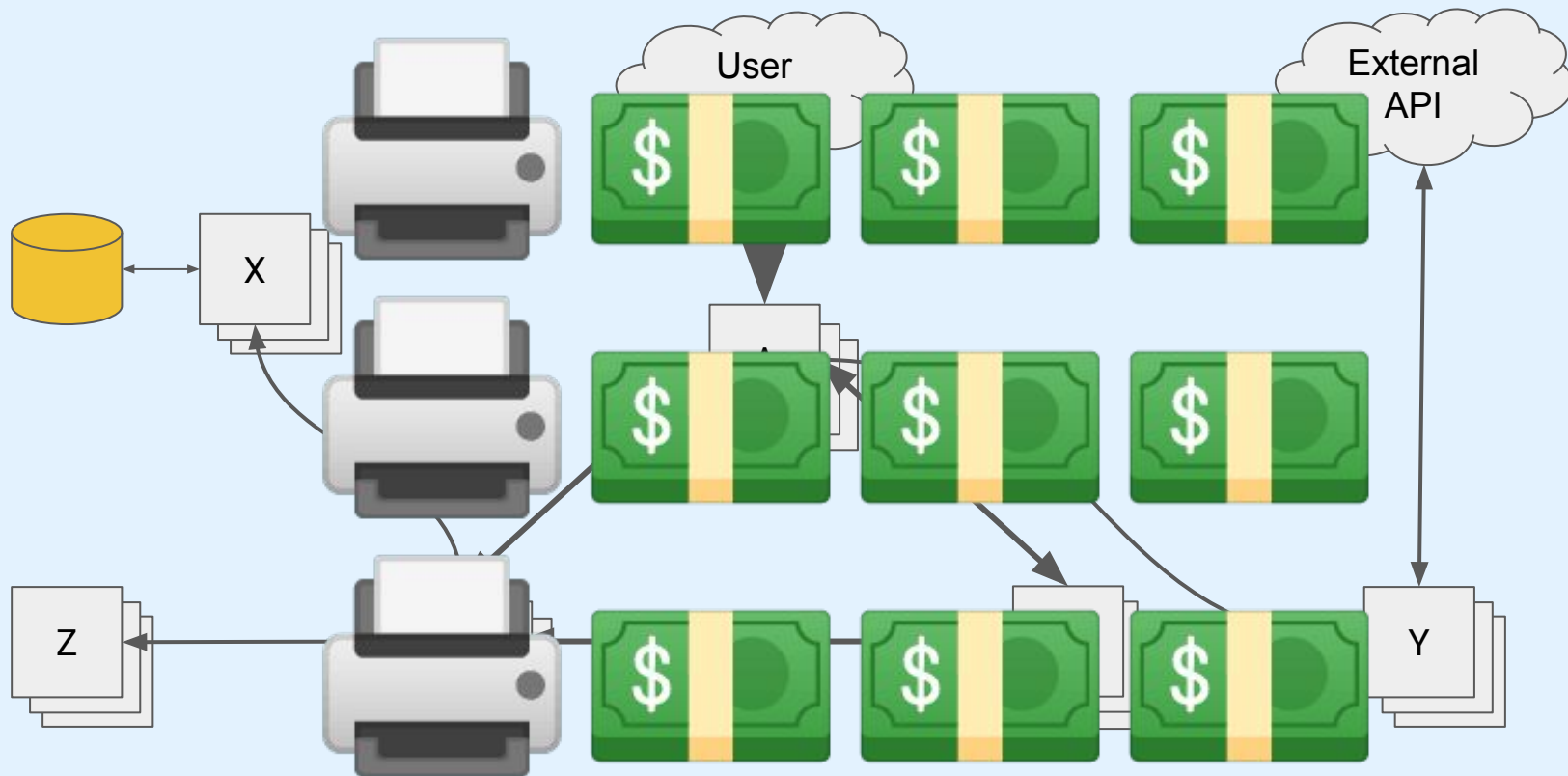
What's a service mesh?



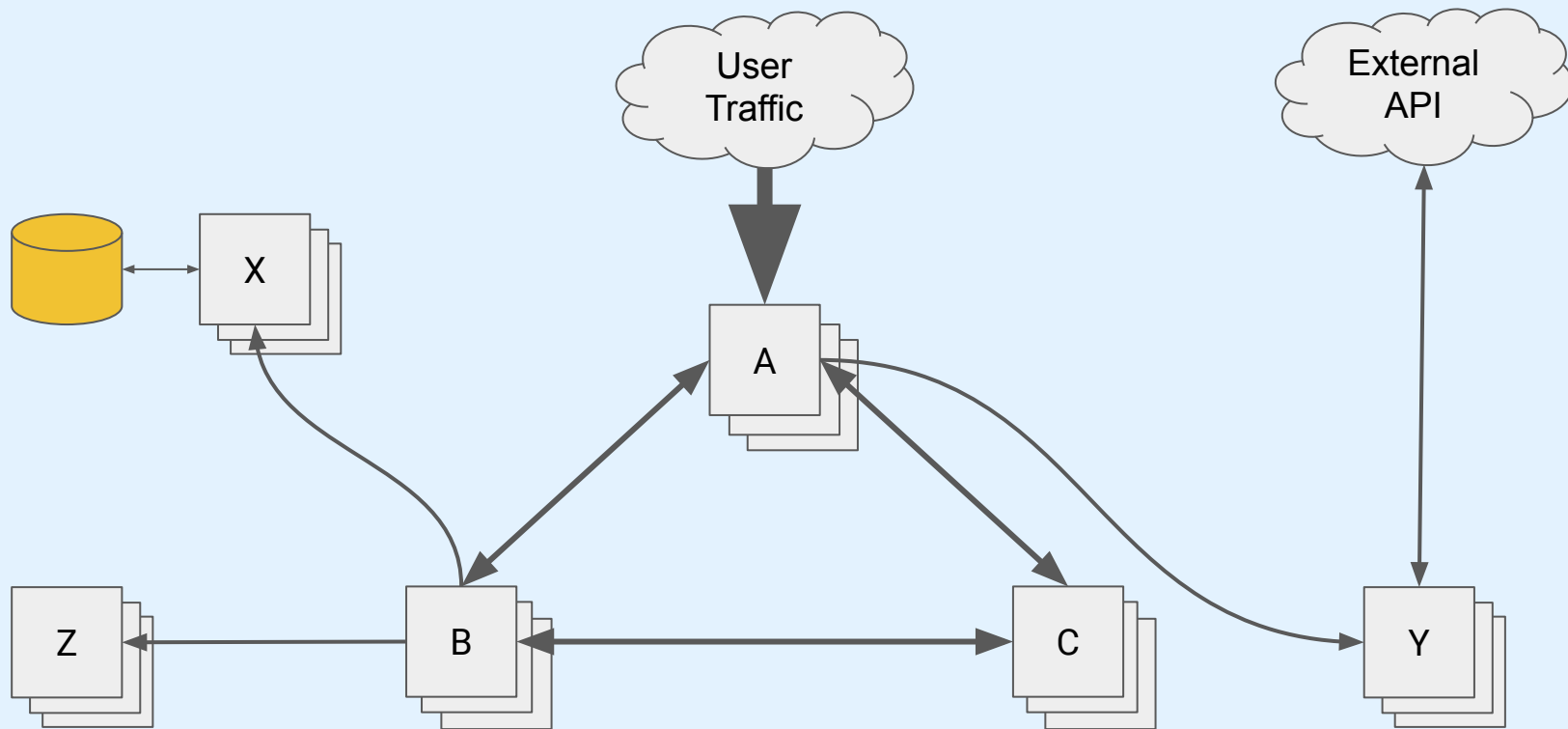
Service Mesh: The basics



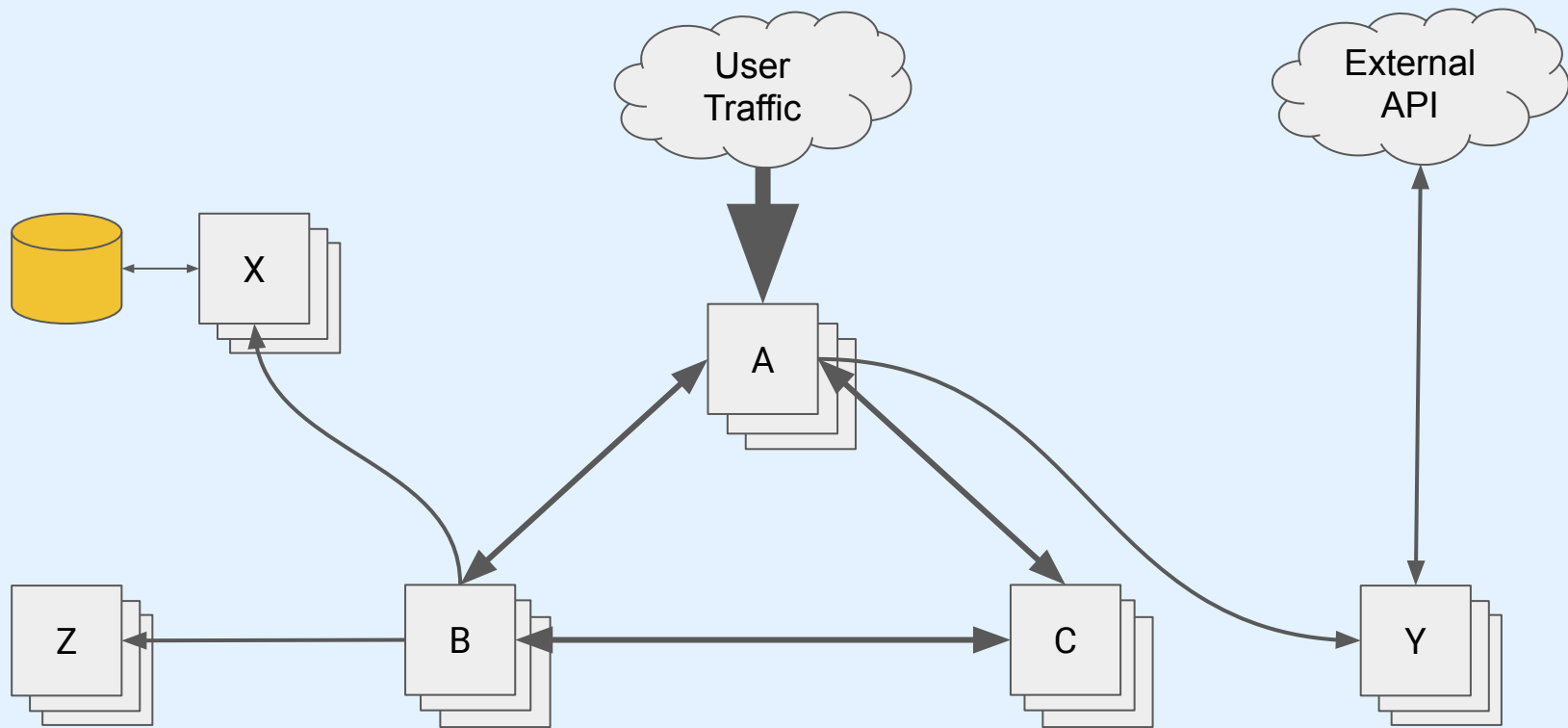
Service Mesh: The basics



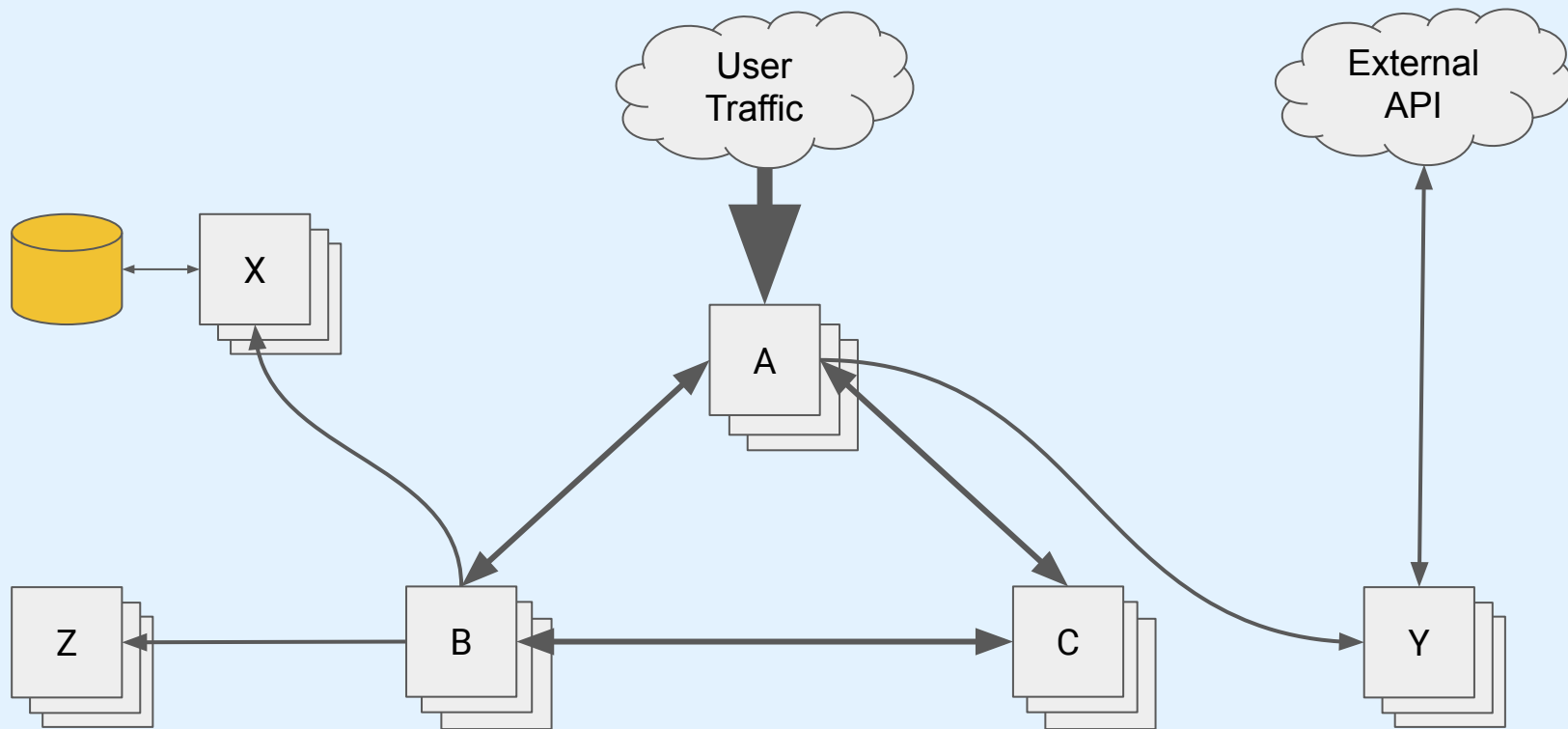
Service Mesh: The basics



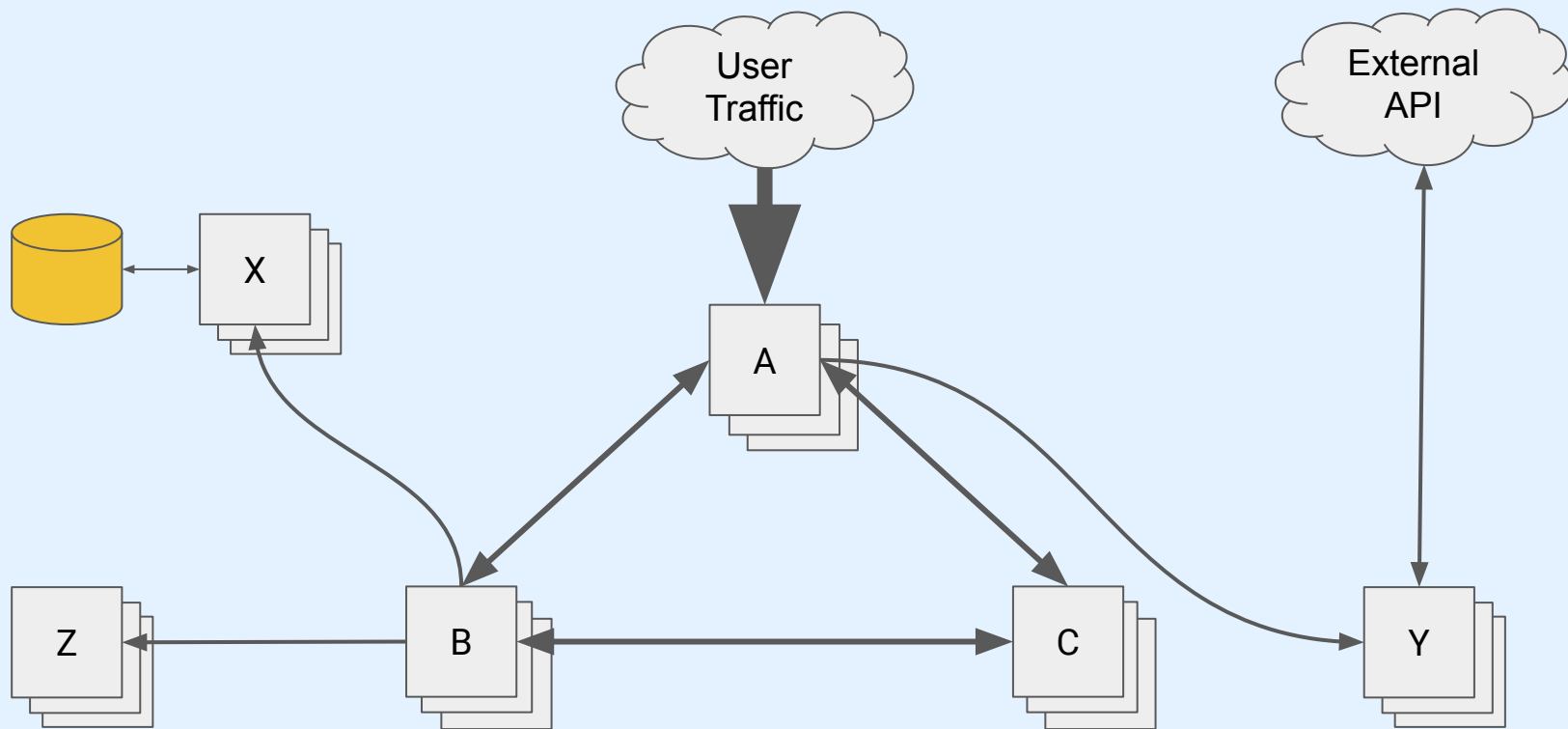
Service Mesh: The basics



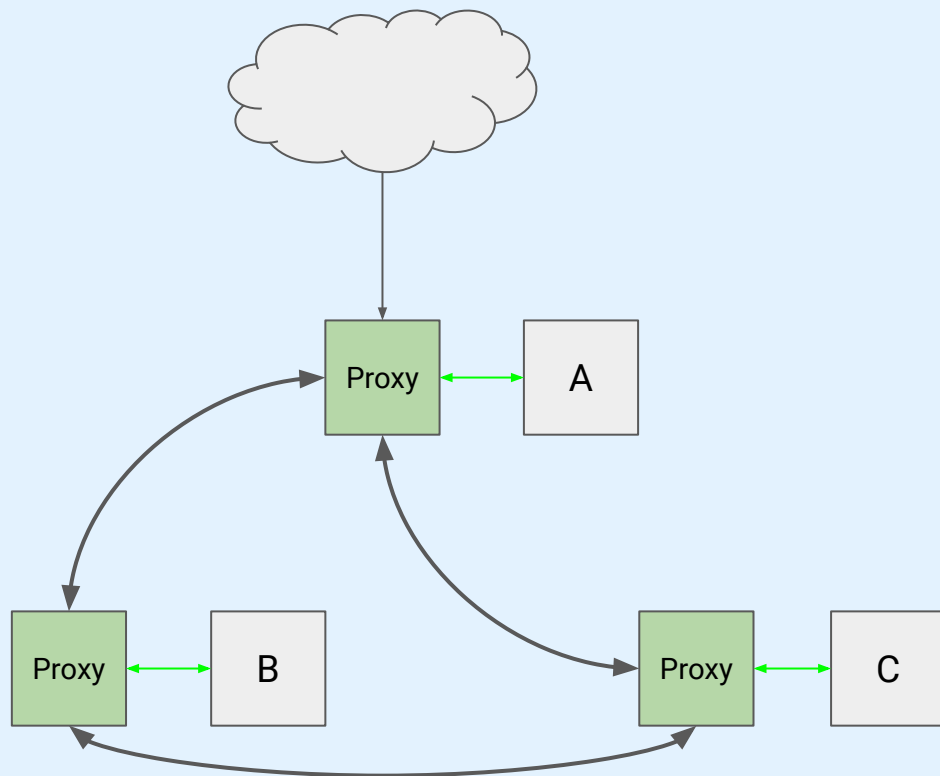
Service Mesh: The basics



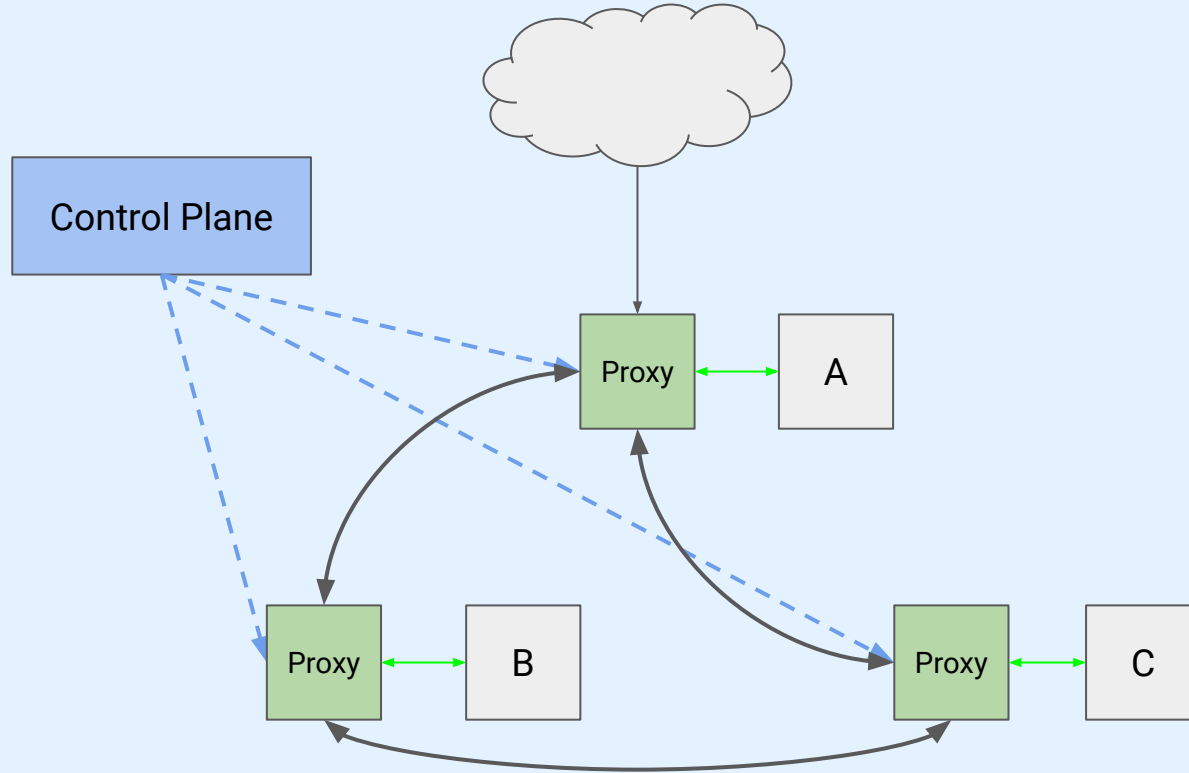
Service Mesh: The basics



Service Mesh: Data Plane



Service Mesh: Control Plane



Linkerd

- Observability: Collecting actionable traffic metrics
- Security: Encrypting traffic between services
- Reliability: Ensuring services are available
- Traffic Management: Routing traffic to services

Linkerd: Observability

- Rich traffic metrics: "Golden Metrics"
 - Request rate, Success rate, latency
 - Across many dimensions
- Request inspection
- Distributed Tracing

Linkerd: Security

- Cryptographic identity
 - mTLS between services
 - On by default
 - Transparent

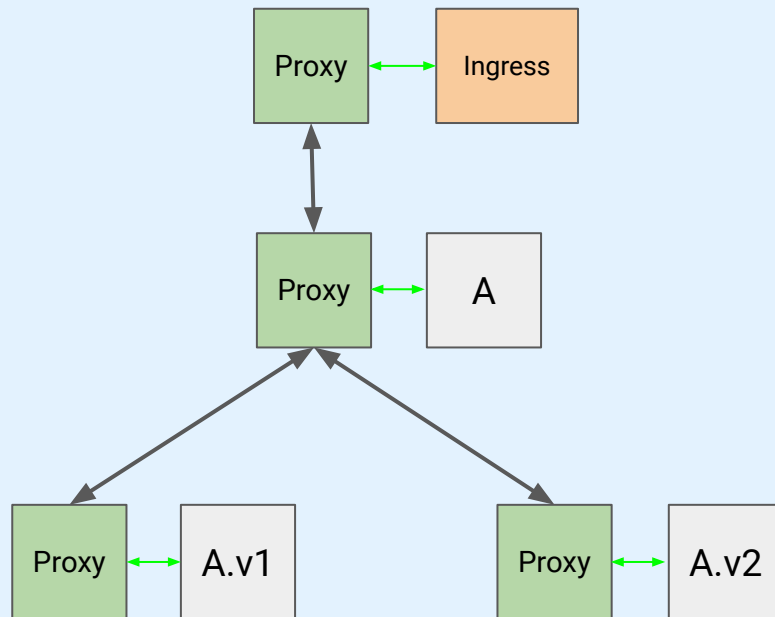
Linkerd: Reliability

- Latency aware load balancing
- Retries
- Timeouts

Linkerd: Traffic Management

- Traffic Split

- Introduced in 2.4.0
- Enables canary and blue/green deployments





Distributed Tracing

Distributed Tracing

Overview

Myths

Demo



Distributed Tracing



Distributed Tracing



▼ nginx: /



Search...



View Options ▾

Trace Start: **October 1, 2019 11:17 AM** | Duration: **10.62ms** | Services: **5** | Depth: **13** | Total Spans: **19**

Service & Operation



0ms

2.66ms

5.31ms

7.97ms

10.62ms

▼ nginx /

▼ nginx /

▼ linkerd-proxy /api/vote?choice=:fire:

▼ linkerd-proxy /api/vote?choice=:fire:

▼ linkerd-proxy /api/vote?choice=:fire:

▼ linkerd-proxy /api/vote?choice=:fire:

▼ web /api/vote

▼ web emoji.voto.v1.EmojiService.FindByShortcode

▼ linkerd-proxy /emoji.voto.v1.EmojiService.FindByShortcode

▼ linkerd-proxy /emoji.voto.v1.EmojiService.FindByShortcode

▼ linkerd-proxy /emoji.voto.v1.EmojiService.FindByShortcode

▼ linkerd-proxy /emoji.voto.v1.EmojiService.FindByShortcode

emoji emoji.voto.v1.EmojiService.FindByShortcode

▼ web emoji.voto.v1.VotingService.VoteFire

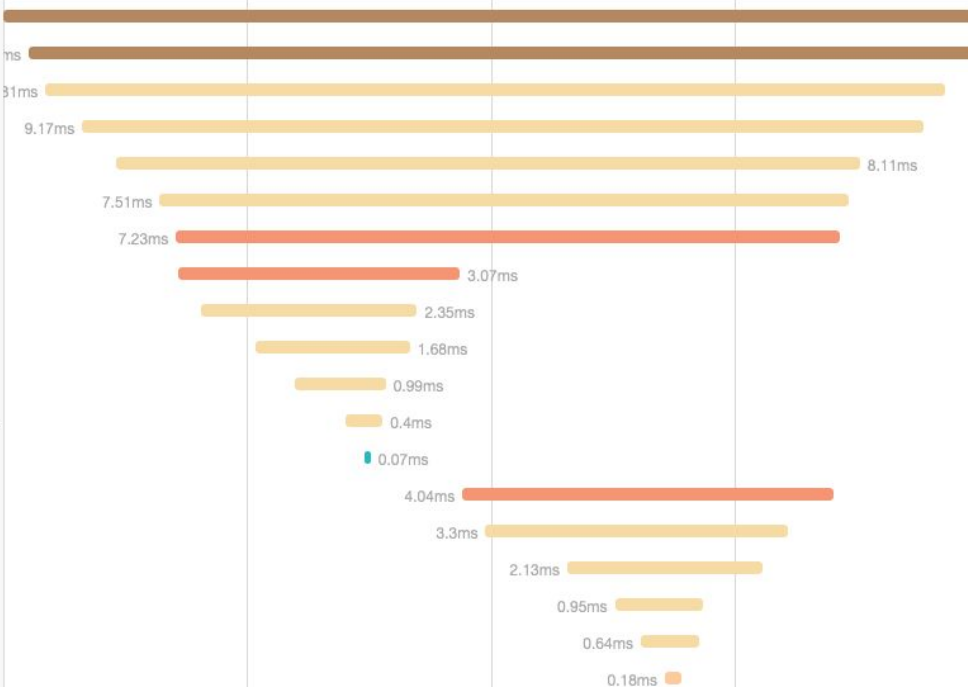
▼ linkerd-proxy /emoji.voto.v1.VotingService.VoteFire

▼ linkerd-proxy /emoji.voto.v1.VotingService.VoteFire

▼ linkerd-proxy /emoji.voto.v1.VotingService.VoteFire

▼ linkerd-proxy /emoji.voto.v1.VotingService.VoteFire

voting emoji.voto.v1.VotingService.VoteFire



Distributed Tracing

- Visualize dependencies for an individual request
- Visualize request timings and orderings
 - How much time is spent in each service?
 - How much time is spent in the network?
 - Which tasks are executed in parallel?



Four Myths about Distributed Tracing

Myth 1: I need distributed tracing to measure the health / latency / throughput of my services

Myth 2: I need distributed tracing to see which services talk to which other services

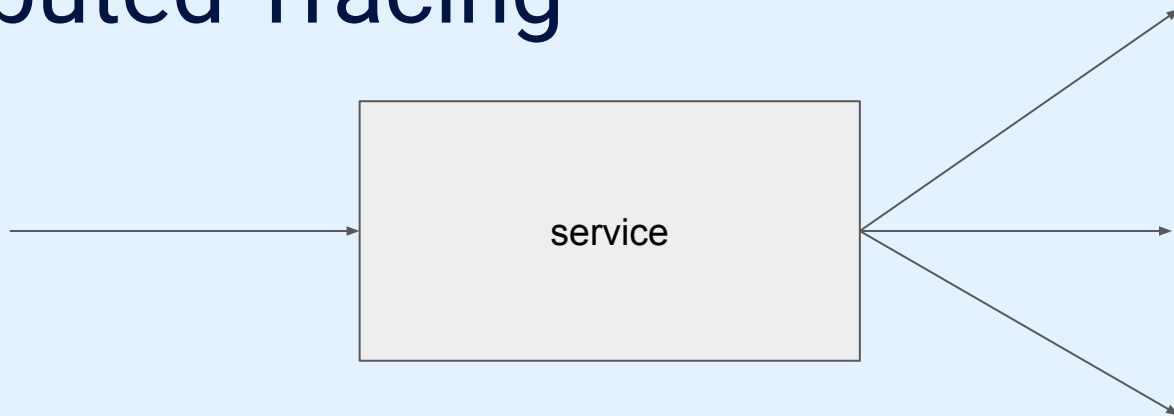
Myth 3: I can “get distributed tracing” from the service mesh without having to make any changes to my application

Myth 4: I can “get distributed tracing” from a service mesh by instrumenting my application with a distributed tracing library

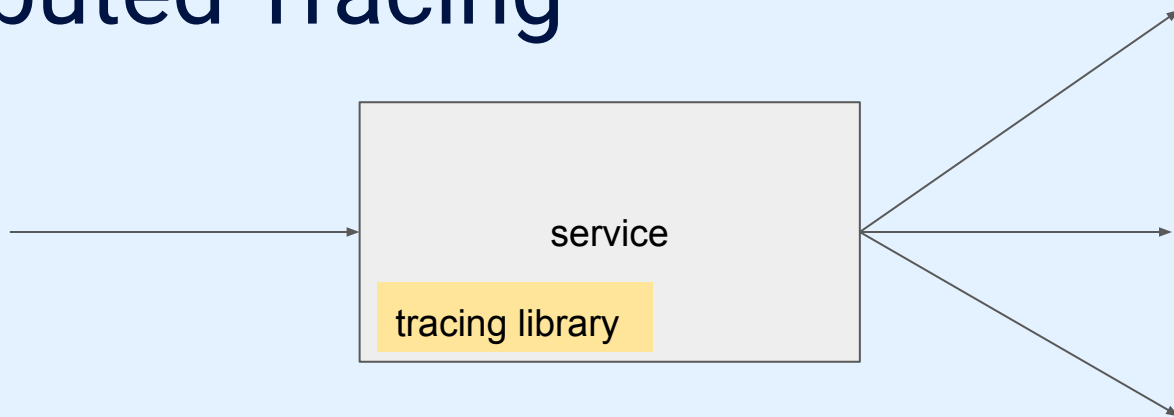
The background of the slide is a complex, repeating geometric pattern. It consists of numerous triangles of various sizes and orientations, creating a tessellated effect. The color palette is primarily light blue and white, with occasional accents of a muted green. The triangles are arranged in a way that creates a sense of depth and movement. The title text is centered over this pattern.

Distributed Tracing Architecture

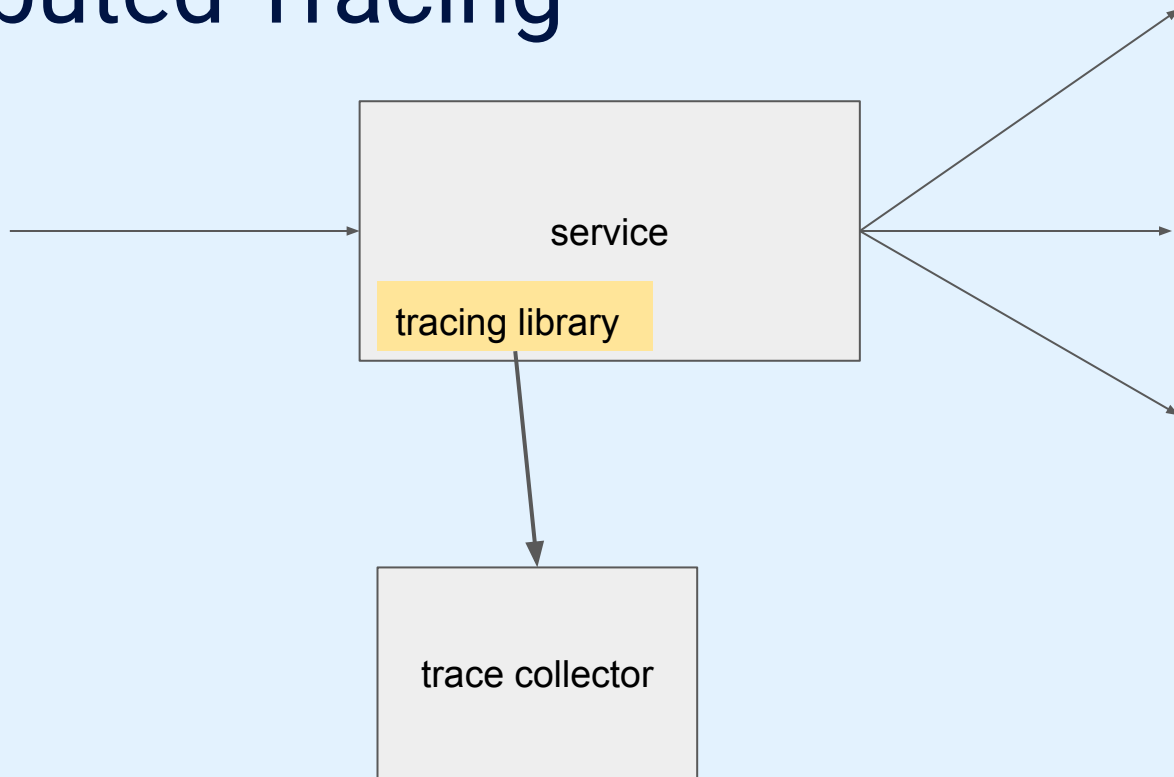
Distributed Tracing



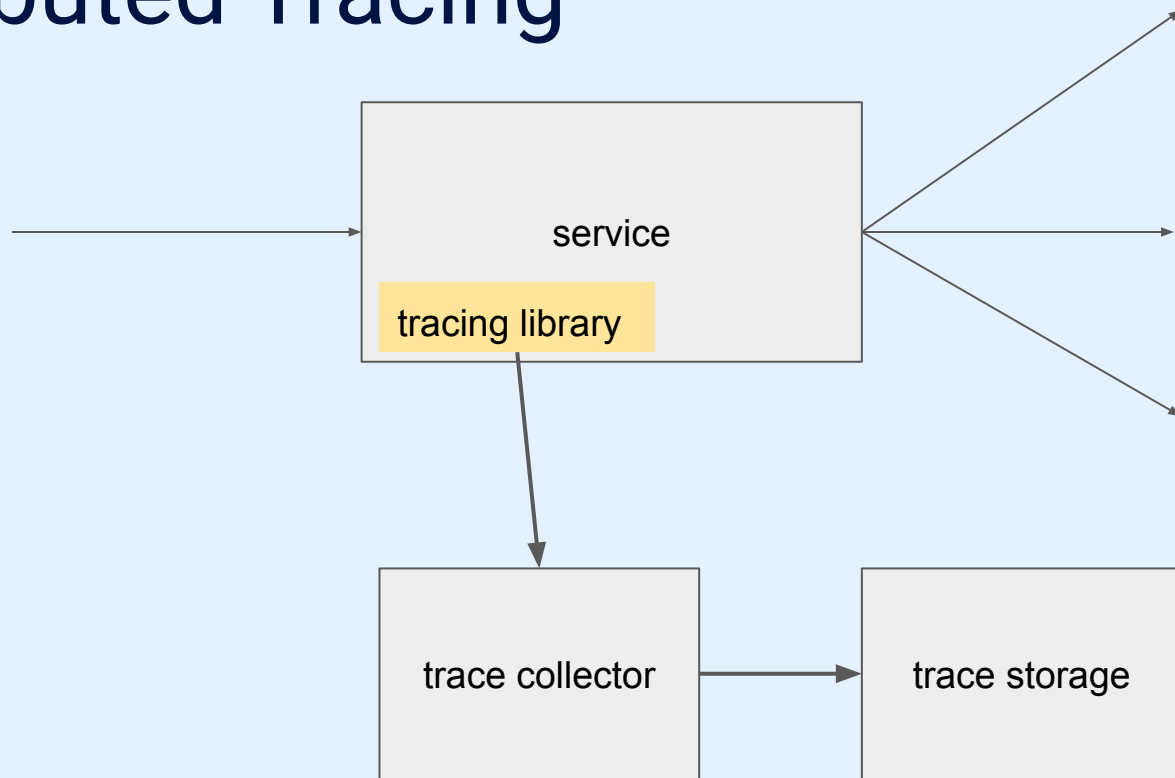
Distributed Tracing



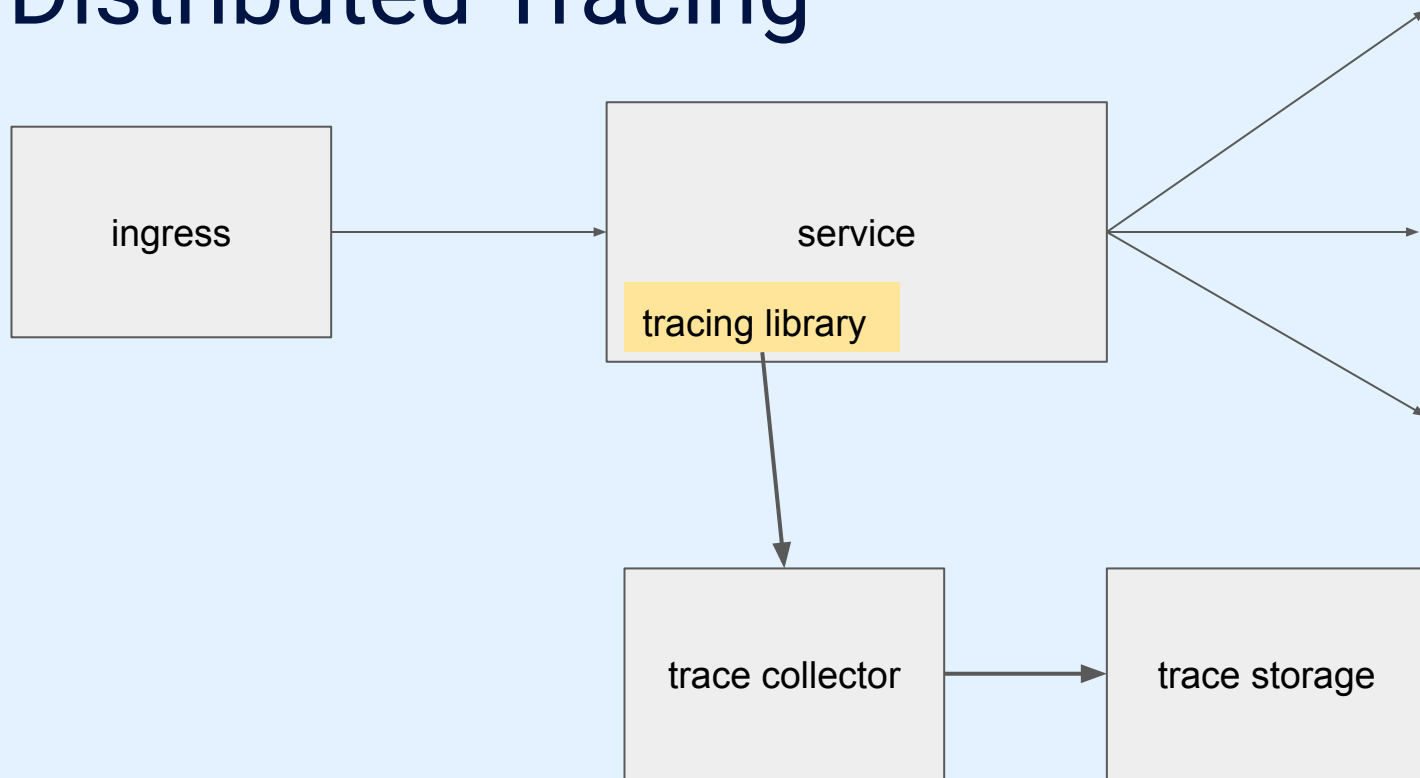
Distributed Tracing



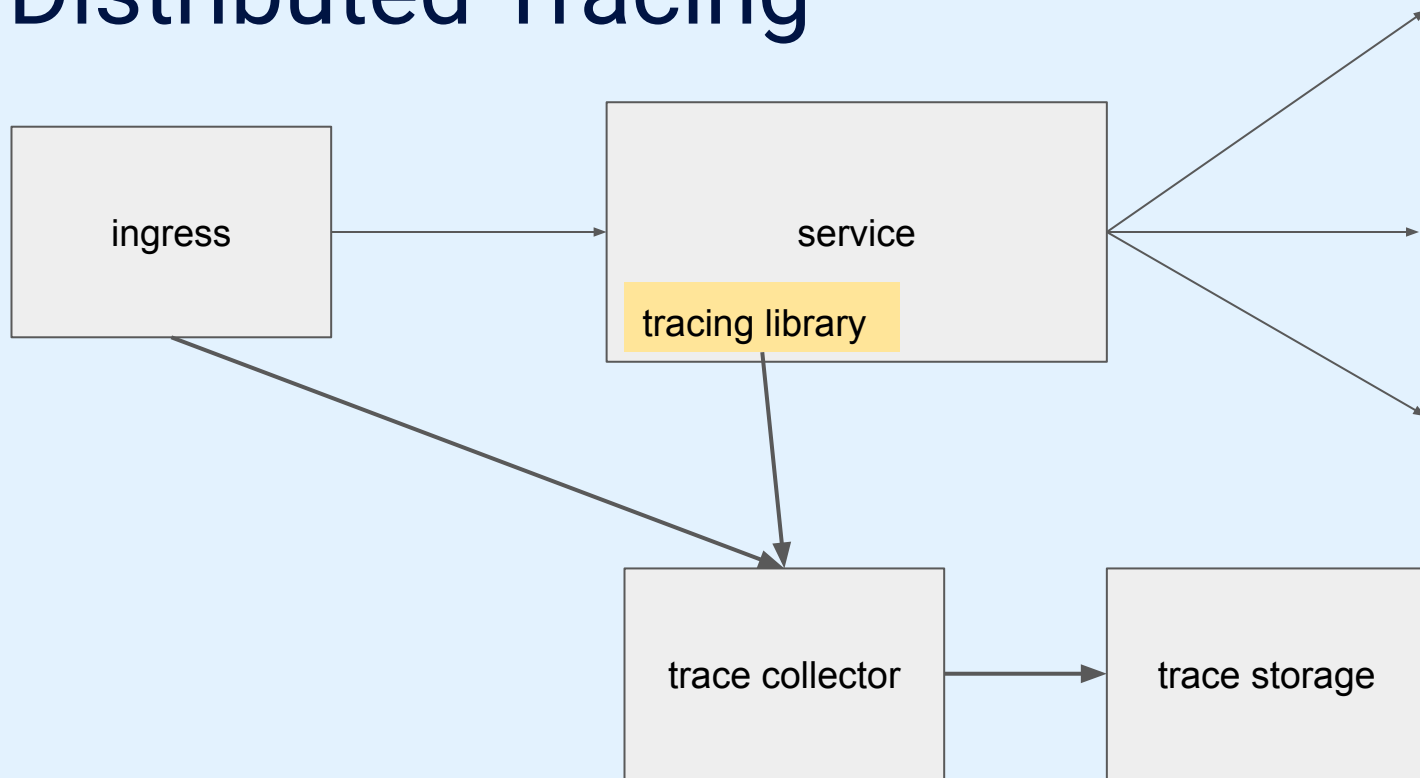
Distributed Tracing



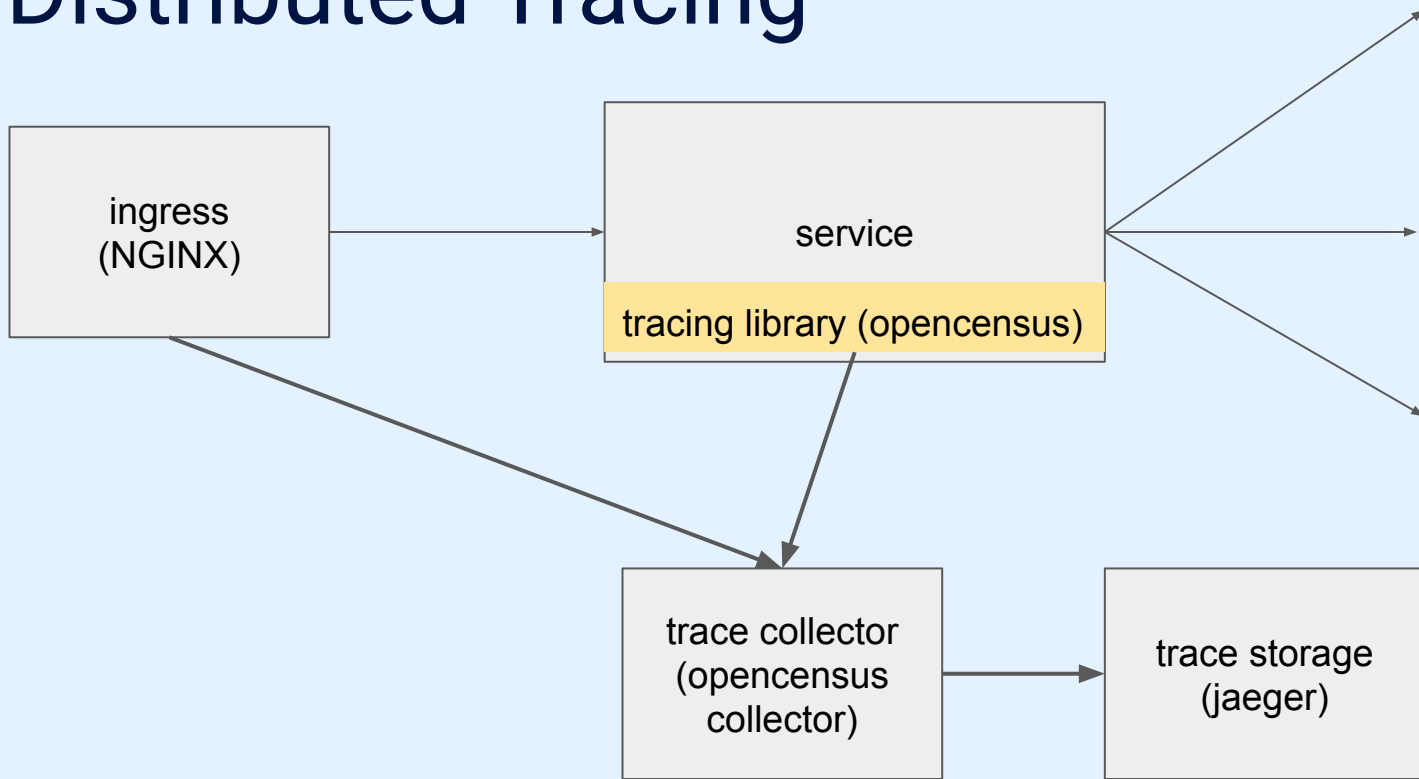
Distributed Tracing



Distributed Tracing



Distributed Tracing



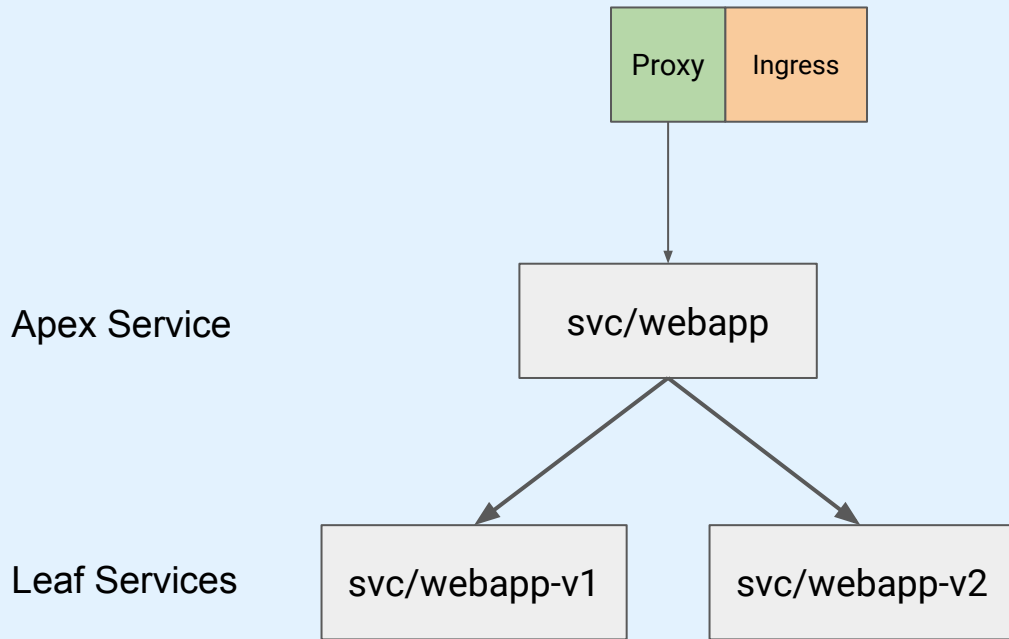


Traffic Split with SMI and Linkerd

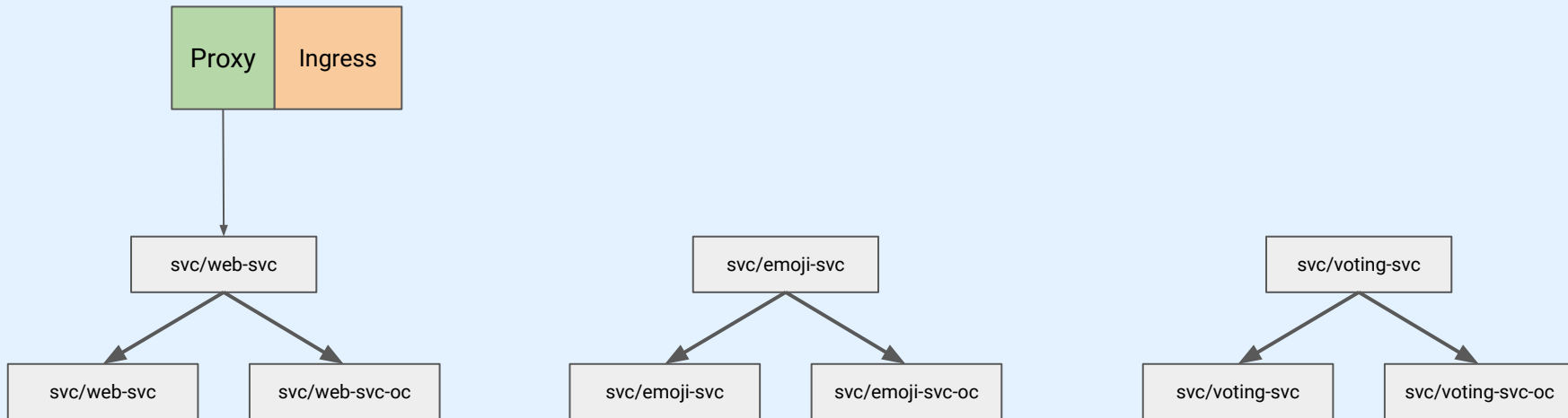
Traffic Split

- Part of the Service Mesh Interface (SMI)
- TrafficSplit is a Custom Resource Definition (CRD)
- Tells the service mesh to redirect traffic
- Traffic sent to the **apex** is redirected to a **leaf**
- Supports probabilistic weighting
- Traffic splitting always happens client-side

Traffic Split



Traffic Split





Join our community!



github.com/linkerd



slack.linkerd.io



[@linkerd](https://twitter.com/linkerd)

FROM YOUR FRIENDS AT



BUOYANT