Remotes & Github



Working with a Remote Repo

Git is a distributed version control system.

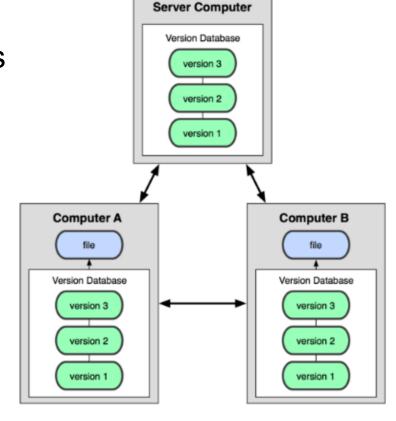
git was invented to manage the Linux kernel source code, with thousands of developers in over a hundred countries.

You can have many repositories on the net, called "remotes".

They may all be different!

No "master" repository

-- all repos are equal.



Git Hosting Sites

You can create free git repositories on these sites, for individual or team projects.

Github - https://github.com

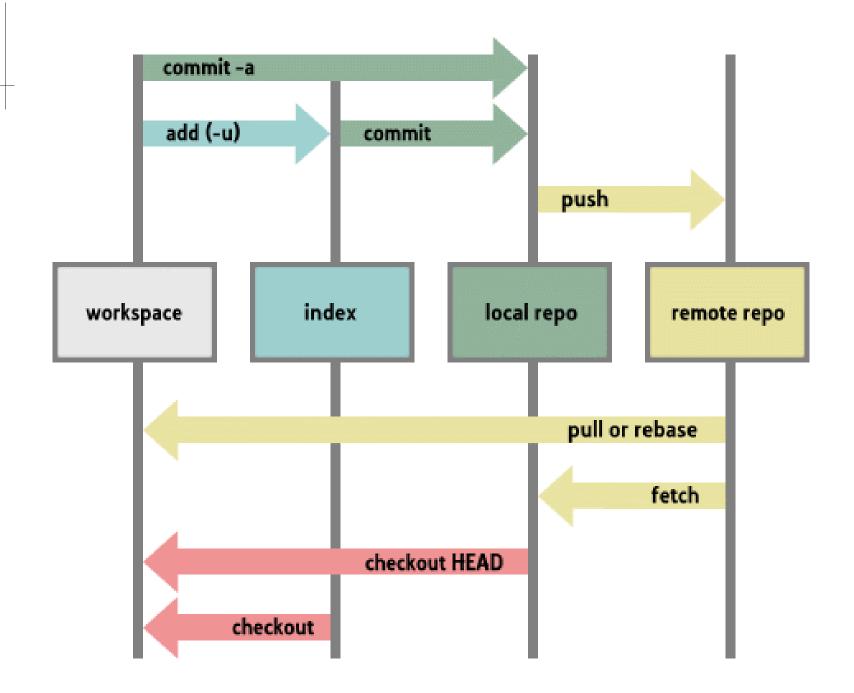
Bitbucket - https://bitbucket.org

GitLab - https://gitlab.com

Commands for Remotes

Common commands for using a remote repo are:

```
git clone copy remote repo to your computer
git remote add define URL of a remote repository
git remote -v list remotes, with URLS
git push "push" local updates to a remote
git pull download and merge remote updates
git fetch download remote updates, but don't
    merge into your working copy
```



What Github Does

- Online project hosting site.
- "Remote" git repository with access control
- Issue Tracking
- Project Boards
- Documentation and web pages (github.io)
- Integrates with other services
 - Travis CI for automatic testing

Github Profile

Example of SKE student profiles.

- 1. Real name
- 2. Photo
- 3. (Optional) Email
- 4. Description of you



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How to Use Github

Creating and using a Repository

Case 1: Project code is on your local computer. You want to copy it to Github.

Case 2: Project already exists on Github. You want to copy it to your computer.

Special Case:

Case 3: A new project (no files yet).

Case 1: Starting from Local Project

You already have a project on your computer

1. Create a local "git" repository.

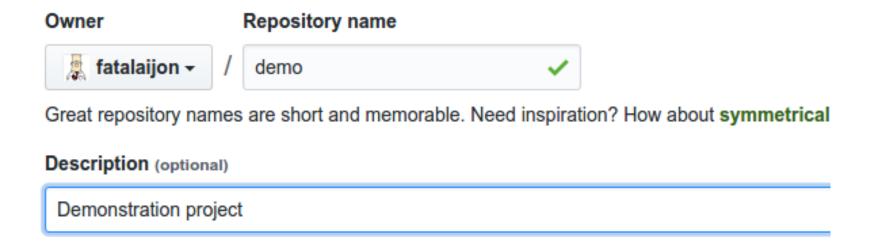
```
cmd> git init
# These two files are typical
cmd> git add .gitignore README.md
# Add some source code
cmd> git add src/*.java (for example)
# Commit code to github
cmd> git commit -m "initial code checkin"
```

Case 1: Remote must be empty

2. Create an **empty** repository on Github.

Create a new repository

A repository contains all the files for your project, including the revision history.



Case 1: add Github as remote

3. Copy the URL of new Github repository (https or ssh).



4. In your local project, add Github as a remote repository named "origin":

```
cmd> git remote add origin
  https://github.com/fatalaijon/demo.git
```

5. Push (copy) the local repository to Github cmd> git push -u origin master

You only need "-u origin master" the <u>first time</u> you push to Github. Next time, just type "git push".

Case 2: Starting from Github

A project already exists on Github. You want to "clone" it your local computer.

1. Get the Github project URL
 https://github.com/user/demo.git

or: go to project on Github and click on clone or download and copy the URL.

2. In your workspace directory, type: cmd> git clone https://github.com/user/demo

NOTE: "git clone" creates a <u>new</u> directory named "demo" inside your current directory. If this directory already exists, clone won't work.

Case 2: ready to use

That's it!

Github is automatically the remote named "origin".

Just "git push" your committed work to github.

You can use a different project name

The name of your local directory (cloned from Github) can be different from the Github repository name.

1) Specify local directory name when you "clone":

```
# Clone "demo" into local directory "mydemo"

cmd> git clone https://github.com/fatalai
jon/demo.git mydemo

Syntax: git clone remote_url local_repo_name

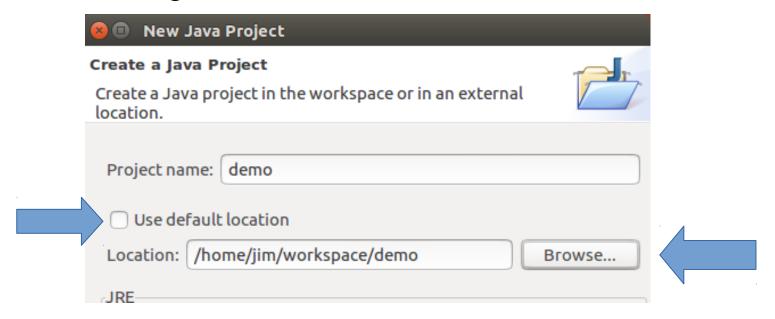
-- or --
```

2) or rename the directory yourself!

use the command line or any file manager

Eclipse create project with existing source

After cloning code from a remote, create an IDE project from "existing source code".



1. uncheck "use default location"

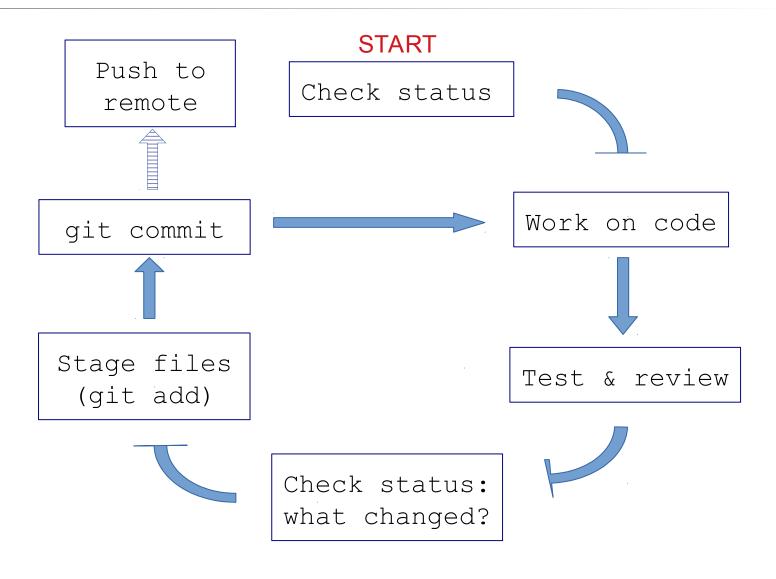
2. locate the project folder & select it

Simpler: Most IDE have a menu function to create a project from a remote git repository. They clone it and create project all in one.

Comparison of 2 Cases

(done in class)

Workflow for an individual project



Git Workflow for an Individual project

1) Check status of your working copy (*)

```
cmd> git status
```

It should be clean. If not, do "git diff" and then...

2) Commit changes or update your working copy.

```
(git diff, git add -u, git commit)
```

3) Do some work:

Code, test. Code, test. Review.

(*) if you work on more than one computer, you need to "fetch" or "pull" any work from Github that is not on this computer (i.e. this local repo).

Git Workflow (cont'd)

4) After code-test-reivew: check status again

```
cmd> git status
Changes not staged for commit:
    modified: src/Problem2.java
Untracked files:
    src/Problem3.java
```

5) Add and commit your work to the local repository cmd> git add src/Problem2.java src/Problem3.java cmd> git commit -m "Solved problems 2 and 3" [master 29abae0] Solved problem 2 and 3
2 files changed, 44 insertions(+), 5 deletions

Git Workflow (update remote)

6) Push the changes to Github

```
cmd> git push
Compressing objects: 100% (12/12), done.
Writing objects: 100% (12/12), 3.60 KiB,
done.
Total 12 (delta 9), reused 0 (delta 0)
remote: Resolving deltas: 100% (9/9), ...
To https://github.com/fatailaijon/demo.git
468abdf..29abae0 master -> master
```

7) Take a break.

That's it! Repeat the cycle as you work.

Github Workflow for Team Projects

On a <u>team project</u>, other people will commit files to the same Github repository!

You should update your local repository <u>from</u> Github <u>before</u> trying to "push" your work <u>to</u> Github.

Use "Github Flow" as workflow in team projects.

"Github Flow" is a separate topic. Its good for both team and solo projects.

Github Flow is the convention for team work in this course.