

12 Factor App

Advise for Projects

Twelve-Factor App

Guidelines & advise for developing software-as-a-service applications.

Goal: Web Apps (or web services) that...

- scale over time
- maintainable, avoid erosion
- enable distributed collaboration
- portable

Developed by Heroku team, based on experience with "hundreds" of app.

Erosion vs Long-lived Software

Most software **can't be maintained** over time.

- depends on other software that is no longer maintained or API has changed
- no one knows how to update it
- features no longer meet customer requirements

Software Maintenance costs more than development.

(This could be a useful elective course.

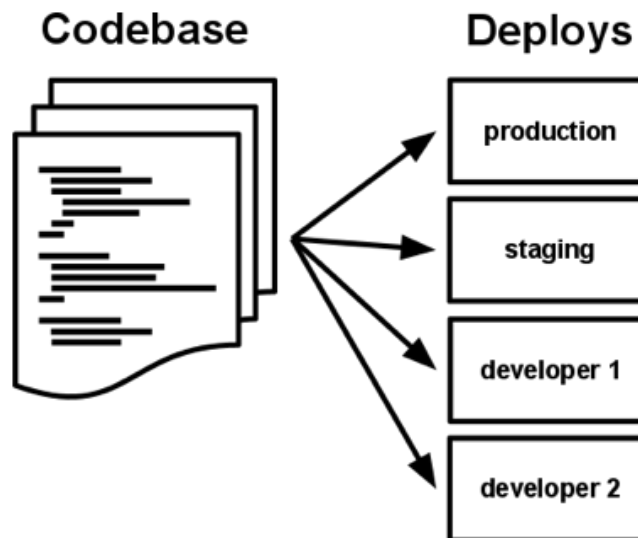
Application: develop and apply a concrete guide for long-lived senior projects.)

1. One Codebase, many deploys

Code should be maintained in Version Control (VCS)

"One app one code base"

- No separate versions for "local" and "cloud"
- Don't share code between apps (import as a dependency using dependency manager)
- Don't require 2 repos to install (use git submodule or dependency manager)



2. Explicitly Declare Dependencies

1. **Use a dependency manager:** pip for Python, npm for Javascript, Maven, Gradle, Ivy for Java.
2. **Declare all dependencies:** requirements.txt, package.json
3. **Don't rely on presence of any system-wide packages.**

Example:

- Using Python "Requests" package. "Requests" may not be installed on another person's machine -- declare it as dependency.
- `browser = webdriver.Safari()`

... and Isolate Dependencies

For Python, use "virtualenv".

When deploy to a virtual host (PaaS server), isolation is provided by the virtual platform.

Example:

```
python -m venv venv          # create "venv"  
source venv/bin/activate     # only Linux & MacOS  
(venv) $ pip install -r requirements.txt
```

Downside:

Requires more disk space and more downloads.

May require more careful configuration.

3. Store Config in the environment

"Config" is everything that is likely to vary between deployments (staging, production, local dev env.).

database handles: DATABASE_URL = ...

credentials for other services your app uses

anything else likely to change

OK to use a **configuration file** instead of environment...
provided there is a way to specify a different
configuration file w/o changing the code.

Properties File

```
# Don't commit this file to Git!
# the database url and user credentials
jdbc.url =
    jdbc:mysql://cloud.google.com/xxxx
jdbc.user = pollsadmin
jdbc.password = ...
```


8. Export Services via Port Binding

Some apps run inside a webserver (container).

PHP apps run inside Apache httpd, Java apps run in Tomcat.

A **12-Factor App** is self-contained. It provides its own web server (Gunicorn for Python, Jetty for Java, ...) and other services it requires.

Note: Item "**4. Backing Services**" provides guidance for interfacing with other services your app requires.

10. Keep Dev, Staging, and Production as similar as possible

Someone should be able to checkout, install, and run your "dev" or "current" version using nearly the same instructions as the "production" version in the cloud.

Differences are:

- different set of "Config" values
- initialize database schema and initial database data.

Note: the article recommends using same database in "dev" environment as in production. This is contrary to some other advise. (View database as a resource with standard API).

11. Treat Logs as Event Streams

Logs are a stream of *events* that occur in your app.

Use a Logging API to log events & activity consistently.

12-Factor App Advise:

App should not attempt to manage log files.

Instead, each process writes log events to stdout.

In development, log messages will appear on console.

In production, a **log router** such as Logplex or Fluentd will handle routing of log messages.

Reference

<https://12factor.net/>

Software Erosion

https://blog.heroku.com/the_new_heroku_4_erosion_resistance_explicit_contracts

Interesting article with advise.

Some advise is specific to Javascript web apps. Java has its own solution to some of these problems.

True for CPSKE Senior projects: most of them cannot be used later... even *great ones* like "[Live Scrum](#)".