



Introduction to the Course

Individual Software Process

Description in Course Catalog

กระบวนการพัฒนาซอฟต์แวร์สมัยใหม่ การพัฒนาแบบ วนรอบและแบบค่อยเป็นค่อยไป การวางแผนและประมาณ

โครงการเดียว การจัดการเวลา การติดตามเวลา คุณภาพรหัส

โปรแกรม การปรับปรุงรหัสโปรแกรม การตรวจสอบรหัส

โปรแกรม การควบคุมรุ่นของรหัสโปรแกรม การทดสอบ

ซอฟต์แวร์เบื้องต้น การพัฒนาซอฟต์แวร์ภายใต้กรอบงาน

Modern software development process, iterative and incremental development, individual project planning and estimation, time management, tracking time, code quality, code refactoring, code review, source code version control, introduction to software testing, software development under a modern framework.

Purpose of This Course

Developers work on **projects** in **teams**.

They apply a **process** to their projects.

Individual Software Process - skills, knowledge, and habits to be an **effective developer** alone or on a team.

Workgroup Software Process - how to work effectively on a larger team. Apply other process areas and more defined process.

SKE technical courses - technical knowledge

Goal of the Course

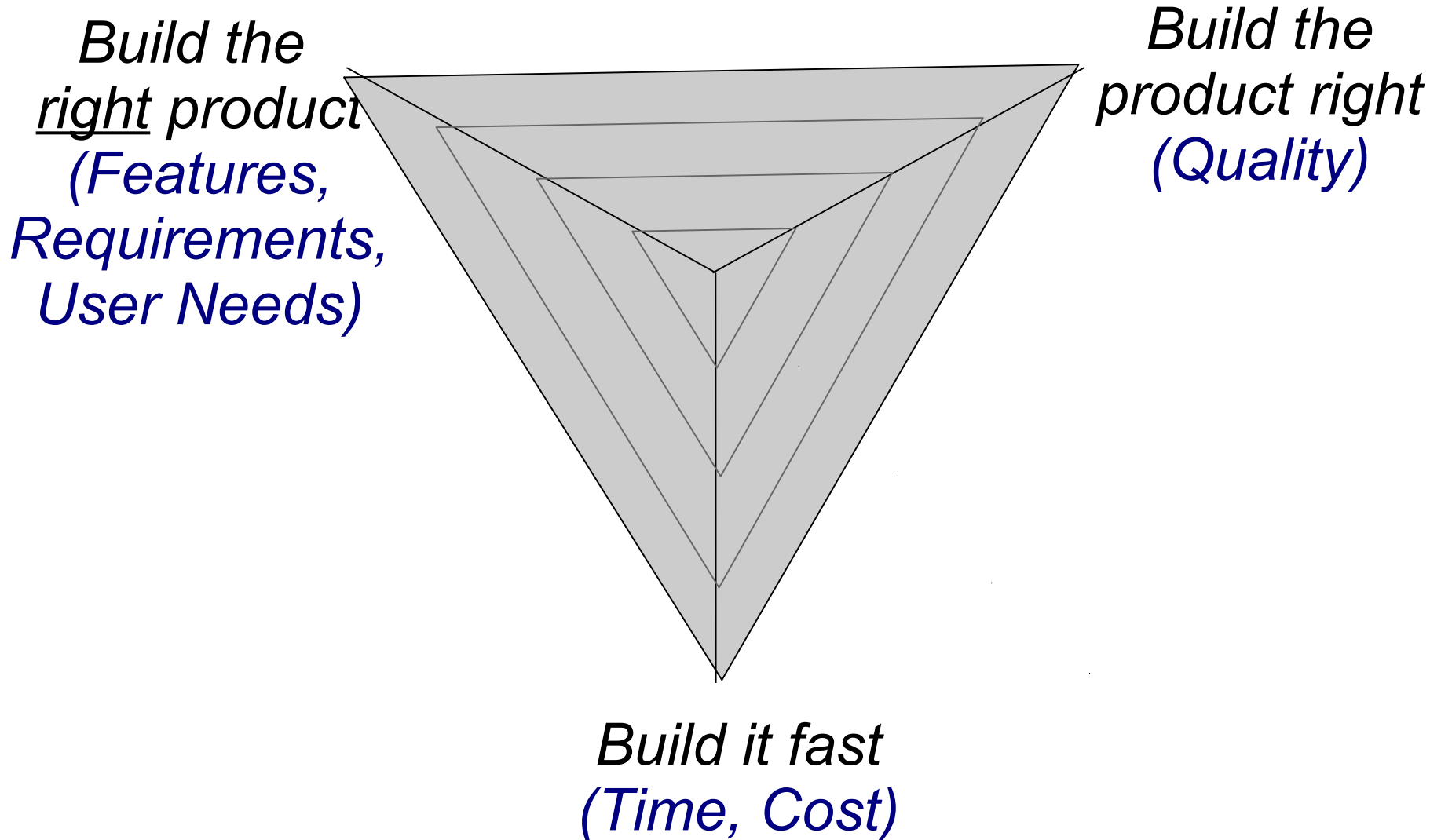
Understand and be able to apply software development skills used by individuals & teams

Improve your ability to write good quality code that is testable and maintainable

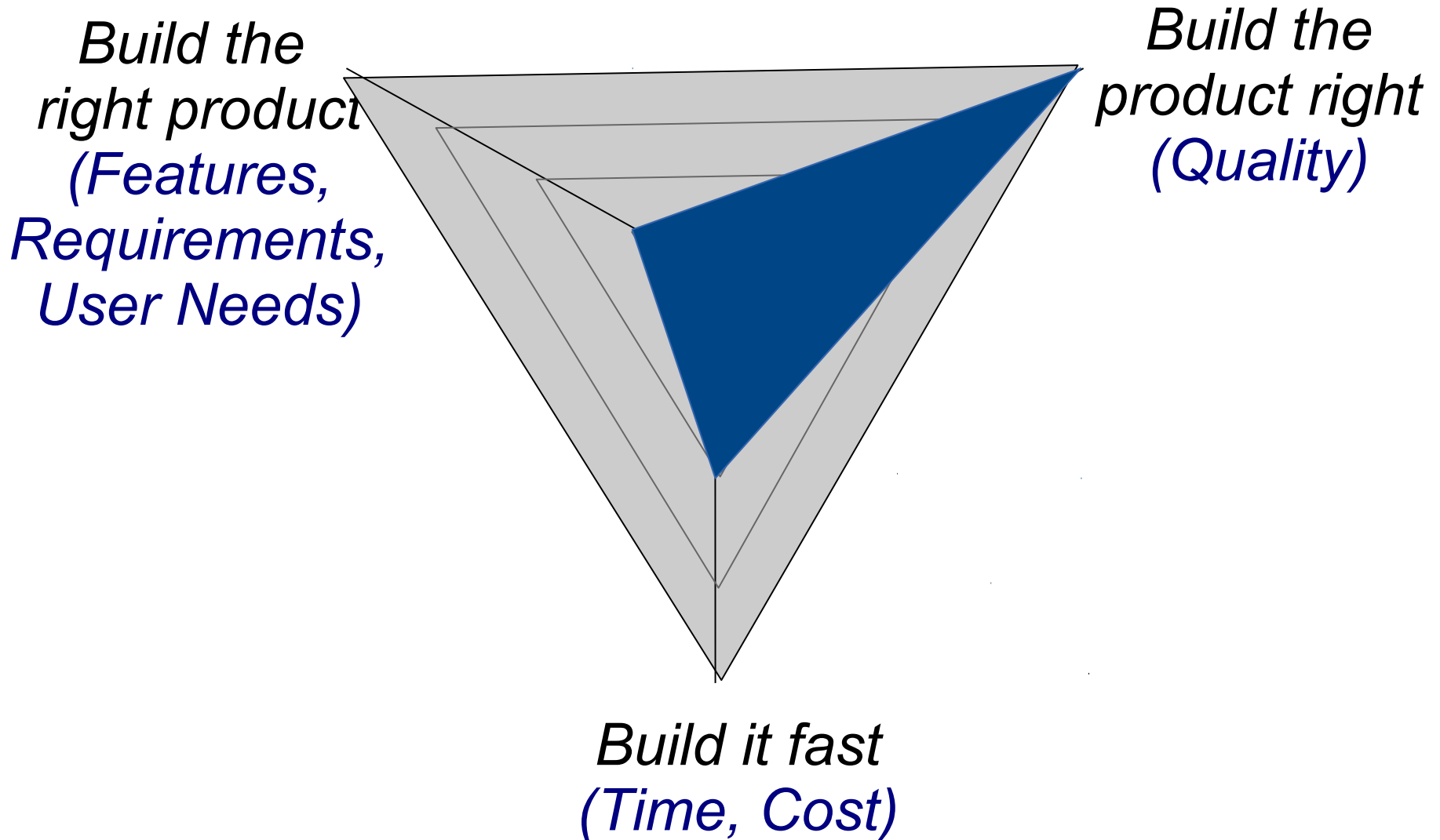
Topics

Conceptual Knowledge	Skills	Technology	Habits
Software processes Process areas and practices Iterative & Incremental dev, Agile concepts Waterfall	Estimation Planning Tracking Work Testing Reviews of design & code Build Management Refactoring Retrospective	Git Python unittest Persistence Task boards Issue tracking Automation, CI Build tools	Clean Code Quality Focus Self-learning Communication skill Time Mgmt.

Dimensions of a Software Project



Focus of this course



Prerequisites

1. Can write **O-O style code** at the level of **Programming 2**.
2. **Git basics**: create & clone a repo, update files, push changes, view changes to files.
3. How to use **command line** to navigate the file system, manipulate files, and enter git commands.
4. How to use Github and Github Classroom.

See: "Git" topics on
<https://skeoop.github.io/>

Programming 2 Really is Needed

Everyone should at least have gone through Prog 2 for basic O-O and programmings skills.

If you have not, this course will probably be too difficult -- and a waste of your time.

Pass Programming 1 and Programming 2 **first**.

Then take ISP.

You will learn more.

Not a PowerPoint Course

"Slides" are an aid to presentation, but do not contain much detail or depth.

For real in-depth learning you must read the assigned material and do the work.

Studying from "slides" is not enough to pass the course (or get a job).

Work and Grading

1. Weekly assignments - in lab and homework
2. Quizzes
3. Written Exams
4. Programming Exams
5. Small team project - a web application

Approximate Grading Scale

A	85% and above
B	75% - 85%
C	65% - 75%
D	55% - 65%
F	less than 55% overall <i>or</i> exam average < 50%

To pass you must **average** $\geq 50\%$ on written exams and programming exams.

Why? You must know concepts and how to use them.

You must also be able to write and test code.

The Rules

1. No copying
2. Do assigned reading & work
3. Submit work on time
4. Write good quality code
5. Use the coding standard
6. Participate in class



Write Good Quality Code

1. Write code that is **easy** to read.
2. Write code that is **testable**.
3. Consistently use a **naming & coding style standard**
4. Write **meaningful comments**.
Include Python docstring or Java Javadoc comments.

No Comments -> No Credit

Bad Coding Style -> No Credit

Copying

Copy anything => Fail (F)

Including Homework.

No second chance.

Online Course Resources

Google Classroom. <https://classroom.google.com>

- Assignments, announcements, feedback, discussion

Github Organization & Classroom: for programming work

- <https://github.com/orgs/ISP21>

Course Material: <https://cpske.github.io/ISP>

- Organized by topic, not sequential order

Discord? *Maybe...*