

Introduction to the Course

Individual Software Process

Description in Course Catalog

กระบวนกำรพัฒนำซอฟต์แวร์สมัยใหม่ กำรพัฒนำแบบ วนรอบและแบบค่อย เป็นค่อยไป กำรวำงแผนและประมำณ

โครงกำรเดี่ยว กำรจัดกำรเวลำ กำรติดตำมเวลำ คุณภำพรหัส โปรแกรม กำรปรับปรุงรหัสโปรแกรม กำรตรวจสอบรหัส โปรแกรม กำรดวบคุมรุ่นของรหัสโปรแกรม กำรทดสอบ ซอฟต์แวร์เบื้องต้น กำรพัฒนำซอฟต์แวร์ภำยใต้กรอบงำน

Modern software development process, iterative and incremental development, individual project planning and estimation, time management, tracking time, code quality, code refactoring, code review, source code version control, introduction to software testing, software development under a modern framework.

Purpose of This Course

Developers work on projects in teams.

They apply a process to their projects.

Individual Software Process - skills, knowledge, and habits to be an effective developer alone or on a team.

Workgroup Software Process - how to work effectively on a (larger) team. Apply other process areas.

SKE technical courses - the knowledge you need

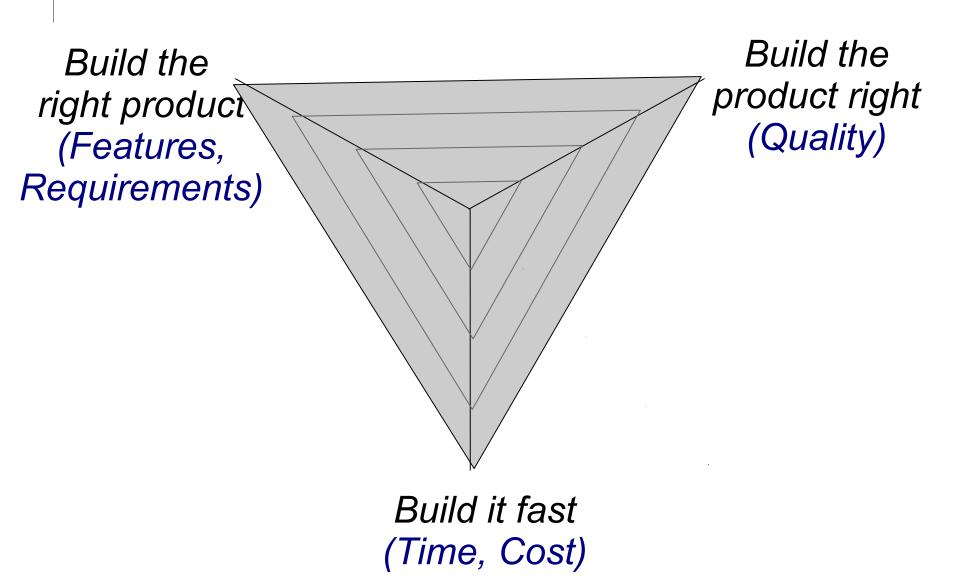
Topics

Conceptual Knowledge	Skills	Technology	Habits
Software processes Process areas and practices Iterative & Incremental dev, Agile concepts Waterfall	Estimation Planning Tracking Work Testing Reviews of design & code Build Management Refactoring Retrospective	Git Python unittest Persistence Task boards Issue tracking Automation, CI Build tools	Clean Code Quality Focus Self-learning Communication skill Time Mgmt.

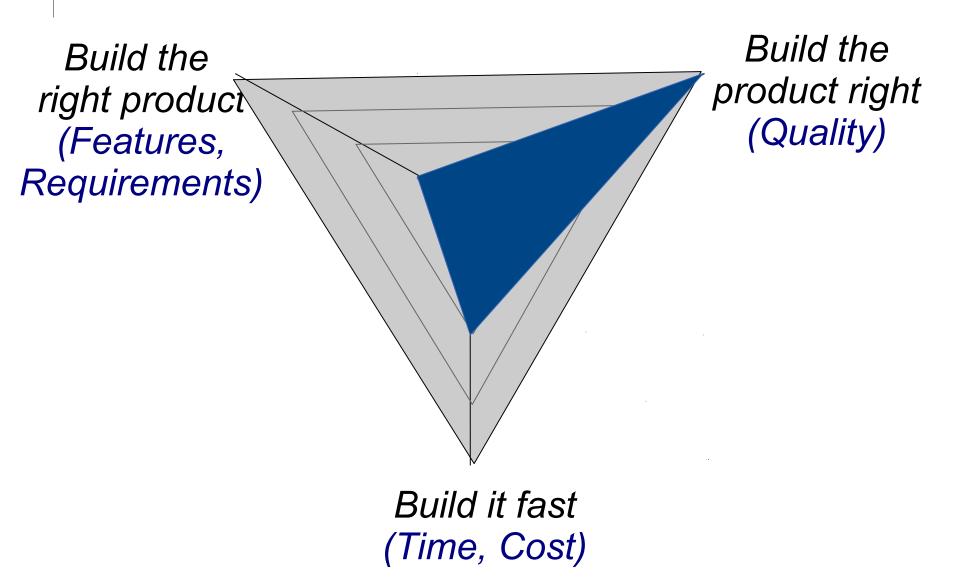
Goal of the Course

Understand and consistently apply software development skills used by developers & teams

Dimensions of a Typical Software Project



Focus of this course



Prerequisites

- Ability to write O-O style code in Java & Python at level of Programming 2.
- 2. **Git basics**: create & clone a repo, update files, push changes, view changes to files.
- 3. How to use **command line** to navigate the file system, manipulate files, enter git commands.
- 4. How to use Github and Github Classroom.

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See: "Git" topics on https://skeoop.github.io/
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Programming 2 Skill *Really* is Needed

If anyone has not *at least* gone through Programming 2 for basic OOP knowledge,

then it is a waste of your time to enroll in ISP.

Pass Programming 1 and 2 first.

Then take ISP.

You will learn more.

Not a PowerPoint Course

"Slides" are an aid to presentations, but do not contain much detail or depth.

For useful, in-depth learning you must read (or view) the assigned material. Studying from "slides" is not enough to pass the course (or get a job).

This course, in fact, contains <u>no</u> PowerPoint. Everything was made using LibreOffice (fork of OpenOffice).

Work and Grading

- 1. Weekly assignments in lab and homework
- 2. Quizzes
- 3. Written Exams
- 4. Programming Exams
- 5. Small team project a web application

Approximate Grading Scale

A 85% and above

B 75% - 85%

C 65% - 75%

D 55% - 65%

F less than 55% overall

or exam average < 50%

To pass you must average >= 50% on written exams and lab (programming) exams.

Why? You must know concepts and how to use them.

You must also be able to write and test code.

The Rules are Strict

- 1. No copying
- 2. Do assigned reading & work
- 3. Submit work on time
- 4. Write good quality code
- 5. Use the coding standard
- 6. Participate in class



Copying

Copy anything --> Fail (F).

Including Homework.

No second chance.

Write Good Quality Code

- 1. Write code that is easy to read.
- 2. Write code that is testable.
- 3. Consistently use a naming & coding style standard
- 4. Write meaningful comments.
 Include Pyton docstring or Java Javadoc comments.

No Comments -> No Credit

Bad Coding Style -> No Credit

Online Course Resources

Google Classroom. https://classroom.google.com

Assignments, announcements, feedback, discussion

Github Organization & Classroom: for programming work

- https://github.com/orgs/ISP2020

Course Material: https://cpske.github.io/ISP

Organized by topic, not sequential order