



OpenStack Scale-out Networking Architecture

Scaling to 1,000+ servers without Neutron

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Abhishek Chanda

- Engineer at Cloudscaling
- Started with a focus on software defined networking and distributed systems
 - Ended up as jack of all trades!
 - Still bad at configuring network devices!



Today's Goals

- Our Layer-3 (L3) network architecture
 - Motivation
 - Design goals
 - Network topology
 - Software components layout
 - Under the hood
 - Challenges Faced
 - Future Directions (SDN, Neutron etc.)



Networking Modes in Vanilla OpenStack using nova-network



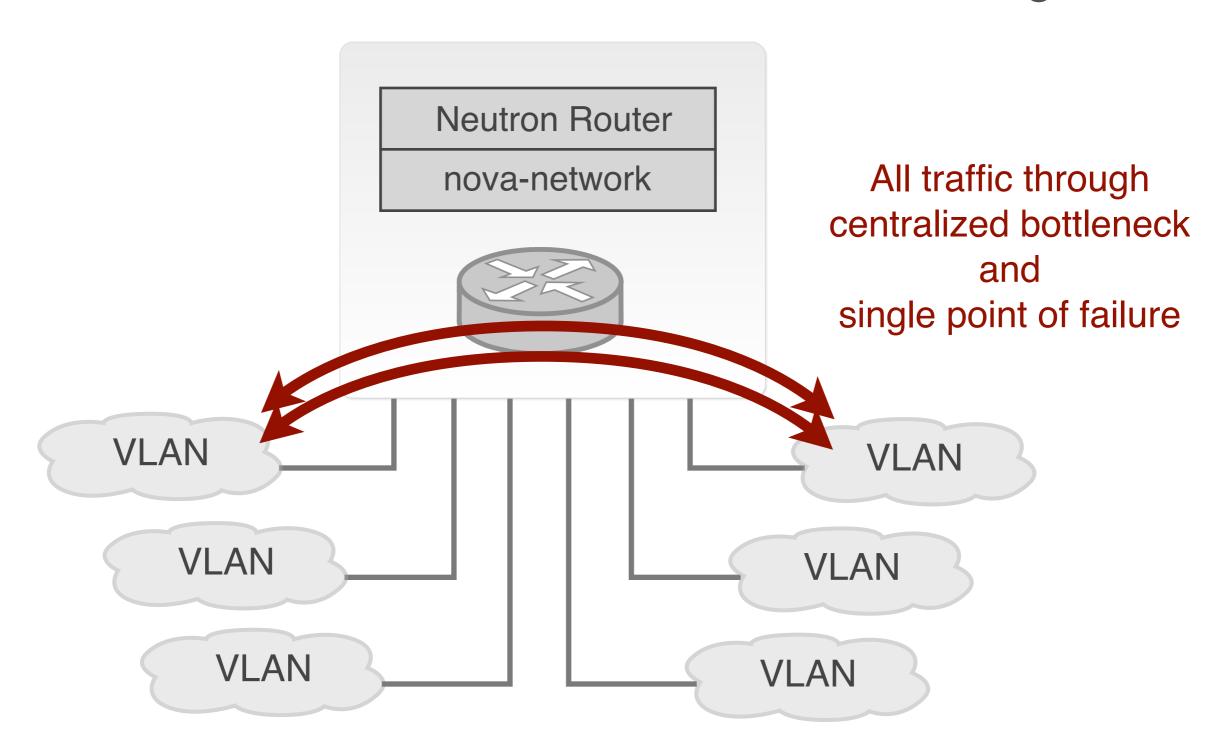
OpenStack Networking Options

	Single-Host OpenStack Networking	Multi-Host OpenStack Networking	Flat OpenStack Networking	OCS Classic Networking	OCS VPC Networking
Scalability & Control					
Reference Network Architecture	Layer-2 VLANs w/ STP	Layer-2 VLANs w/ STP	Layer-2 VLANs w/ STP	L3 Spine & Leaf + scale-out NAT	L3 Spine & Leaf Underlay + network virtualization
Design Pattern	Centralized network stack	Decentralized network stack	Centralized network stack	Fully Distributed	Fully Distributed
Core Design Flaw	All traffic through a single x86 server	NAT at Hypervisor; 802.1q tagging	All traffic through a single x86 server	Requires deeper networking savvy	More bleeding edge (scale not proven)
Issues	SPOF; Performance bottleneck; No SDN	Security & QoS issues; No SDN	No control plane scalability; No SDN	No virtual networks	No VLAN support



Option 1 - OpenStack Single-Host

Performance bottleneck; non-standard networking arch.





Option 2 - OpenStack Multi-Host

Security problem; non-standard networking arch.

Must route Public IPs across core

NAT at hypervisor
means routing
protocols to
hypervisor or VLANs
+ STP across racks
for gratuitous ARP

Core Network **Public Private IPs IPs** nova-network NAT

Separate NICs cut available bandwidth by 50%

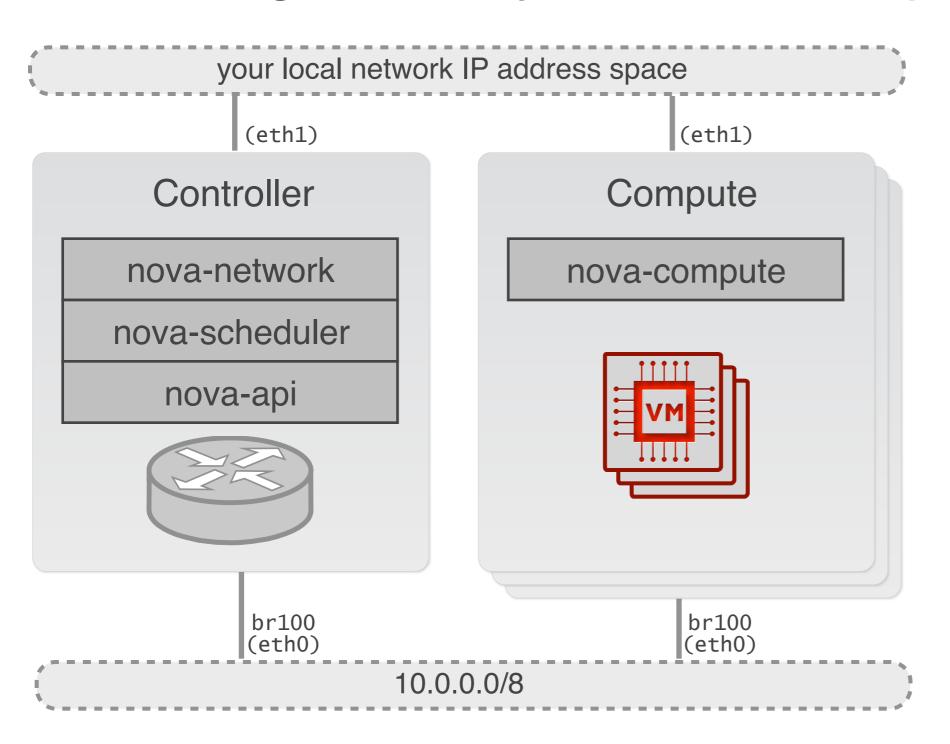
Direct database access increases risk

Hypervisor



Option 3 - OpenStack Flat

Networking scalability, but no control plane scalability



Uses ethernet adapters configured as bridges to allow network traffic between nodes

Commonly used in POC and development environments

What Path Have Others Chosen?

- HP, CERN, ANL and others
- CERN uses a custom driver which talks to a DB that maps IP to MAC addresses (amongst other attributes)
 - Essentially flat with manually created VLANs assigned to specific compute nodes
- ANL added InfiniBand and VxLAN support to nova-network



The L3 Network Architecture in OCS



Design Goals

- Mimic Amazon EC2 "classic" networking
- Pure L3 is blazing fast and well understood
 - Network/systems folks can troubleshoot easily
- No VLANs, no Spanning Tree Protocol (STP), no L2 mess
- No SPOFs, smaller failure domains
 - E.g. single_host & flat mode
- Distributed "scale-out" DHCP
- No virtual routers!
 - Path is vm->host->ToR->core

This enables a horizontally scalable stateless NAT layer that provides floating IPs



Layer 3 (L3) Networks Scale

The Internet Scales!

Largest cloud operators are L3 with NO VLANs

Cloud-ready apps don't need or want VLANs (L2)

Map of the Internet, The Opter Project, www.opte.org

You are here

An L3 networking model is ideal underlay for SDN overlay





Why NOT L2?

L3 L2

Hierarchical topology	Flat topology		
Route aggregation	No route aggregation / everything everywhere		
Fast convergence times	Fast convergence times only when tuned properly		
Locality matters	Locality disappears		
Use all available bandwidth (via ECMP) using multiple paths	Uses half of available bandwidth and most traffic takes a long route		
Proven scale	STP/VLANs work at small to medium scale only		
The Internet (& ISPs) are L3 oriented	Typical enterprise datacenter is L2 oriented		
Best practice for SDN "underlay"	SDN "overlay" designed to provide L2 virt. nets		

Smaller Failure Domains

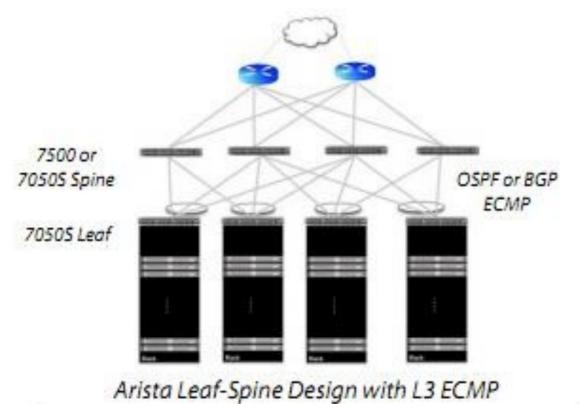
Would you rather have the whole cloud down or just a small bit of it for a short time?



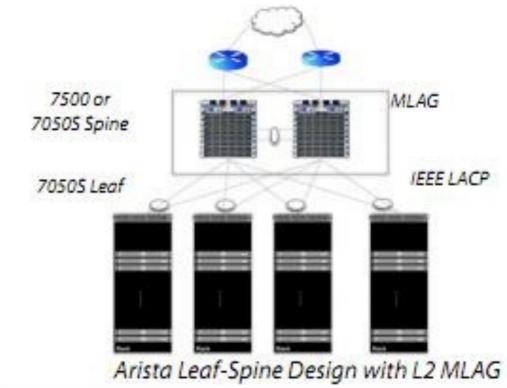


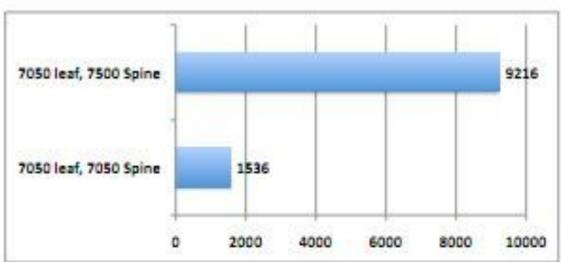


Spine & Leaf



7050 leaf, 7500 Spine 3072 0 4000 8000 12000 16000 20000

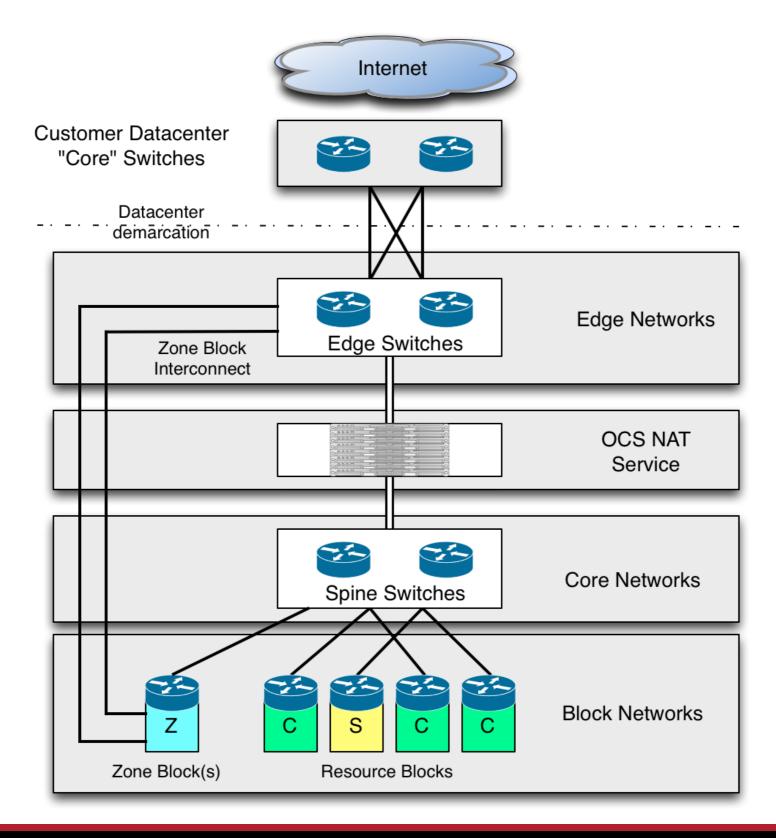




Number of 10GbE Nodes Interconnected Using Arista Leaf-Spine Designs



Simple Network View





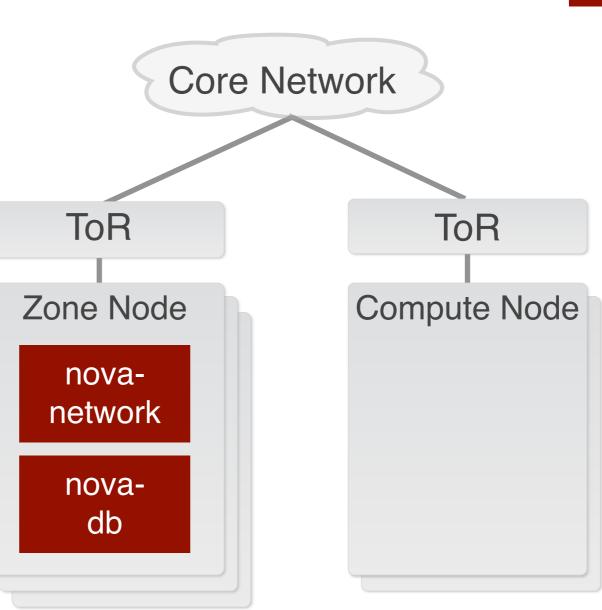
Software Components Schematic Layout

Nova Network is distributed
 & synchronized

 Means we can have many running at once)

 This drives horizontal network scalability by adding more network managers Hardware Components

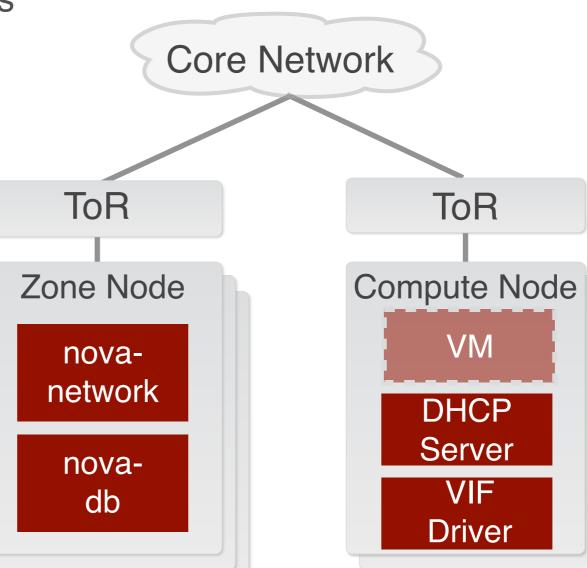
Software Components





Software Components Schematic Layout

- VIF driver on each compute node
 - Bridge creation on each vm (/30)
 - Enhanced iptables rules
 - Per vm udhcpd process
 - Configures routing



Hardware Components

Software Components

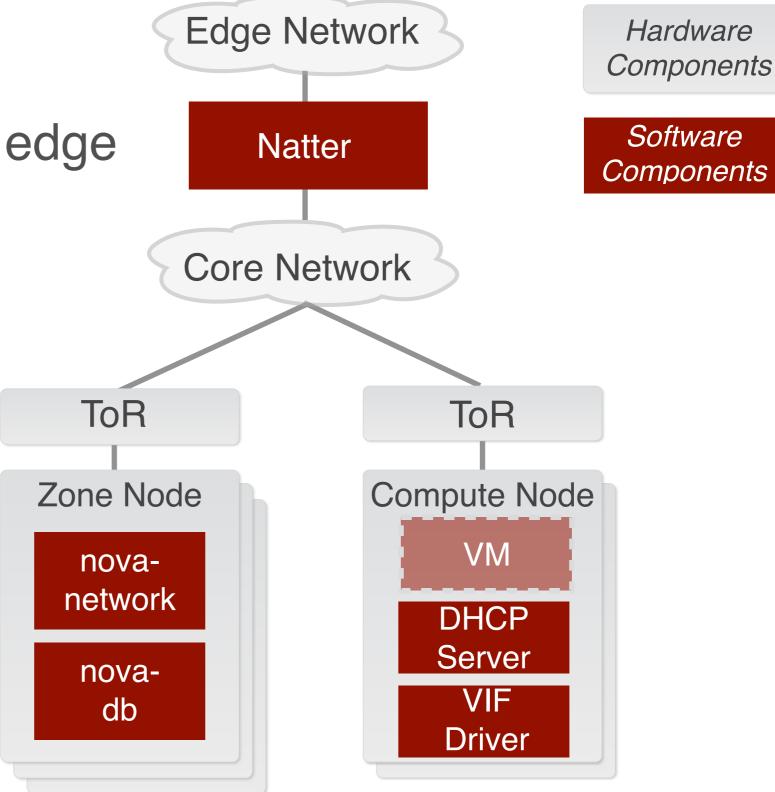


Software Components Schematic Layout

NAT service on the edge

Provides on demand elastic IP service

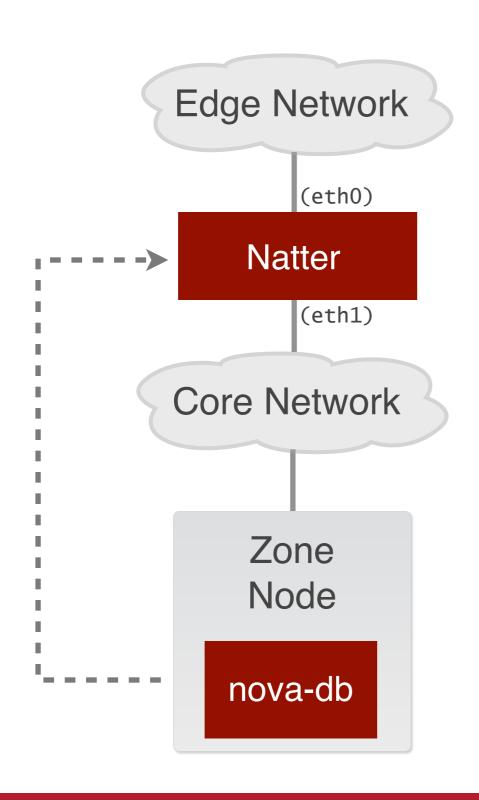
Provides utilities to create a number of /30 networks per host and pin them to host (I3addnet)





Software

Under the Hood: Natter



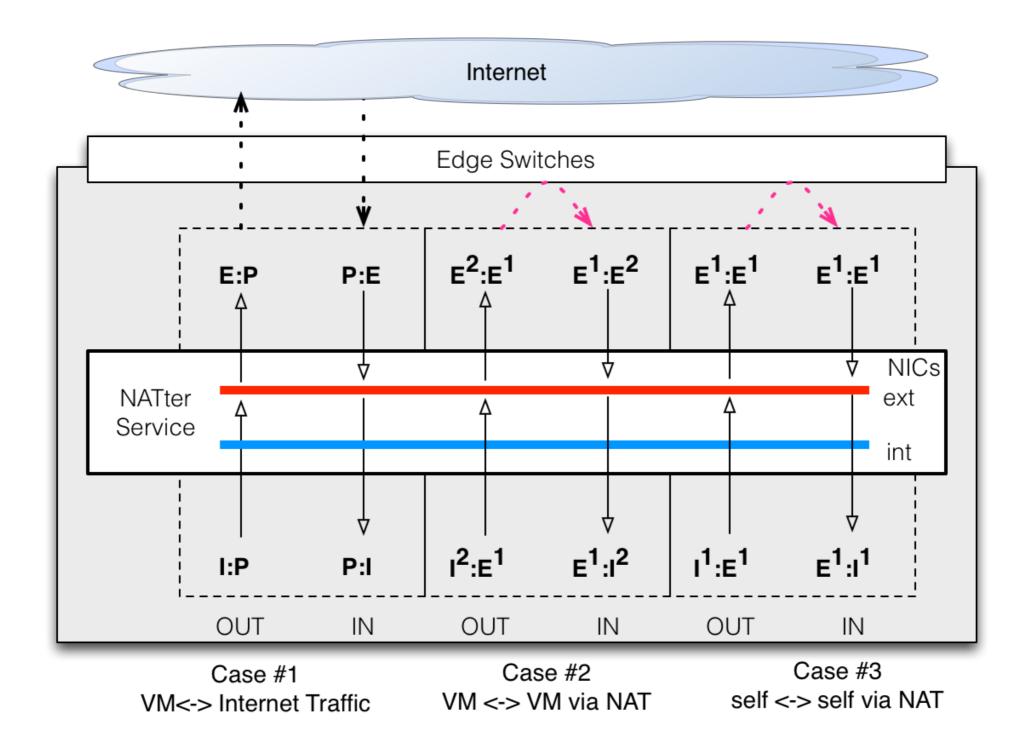
- Polls nova-db for new <floating_ip, private_ip> tuples
- Use tc to install 1:1 NAT rules in eth0

Connection

----> Control Plane Data

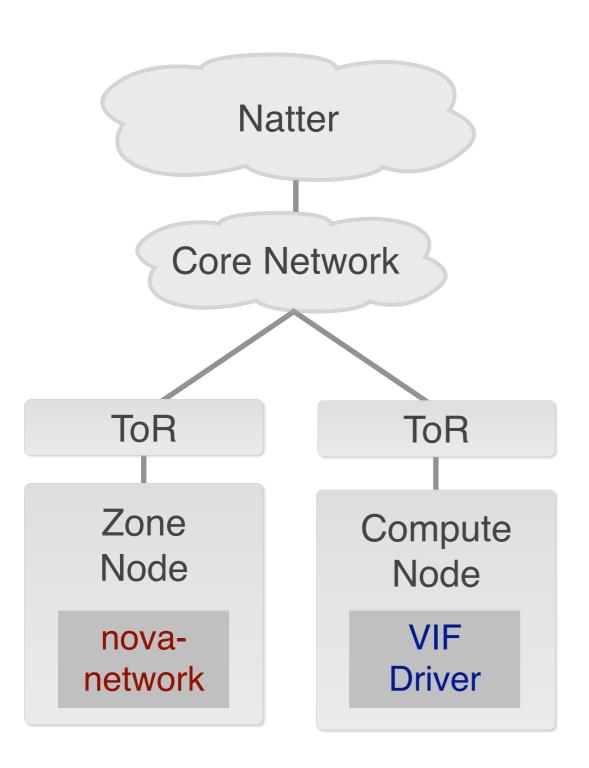


Under the Hood: Natter





Under the Hood: VIF Driver and Nova-Network



VM Provisioning

- 1) VIF: Build linux bridge
- 2) NM: Get host
- 3) NM: Get all available networks for host
- 4) NM: Find first unused network for the host
- 5) VIF: Create a VIF
- 6) VIF: Sets up and starts udhcpd on host per VM MAC is calculated based on the IP
- 7) VIF: Creates a /30 network for the VM, assigns one address to the bridge, one to the VM
- 8) VIF: Adds routes to enable VM to gateway traffic
- 9) VIF: Adds iptables rules to enable blocked networks and whitelisted hosts

VM Decommissioning

- 1) VIF: Stop udhcpd for the bridge the VM is attached to and remove config
- 2) NM: Delete all IPs in all VIFs
- 3) NM: Cleanup linux bridge
- 4) NM: Cleanup all /30 networks





Under the Hood: 13addnet

Used by cloud admins to pin networks to hosts

Wrapper around nova-manage network create

```
root@z2.b0.z1:~# 13addnet
Usage: l3addnet cidr host01 dns1 dns2
root@z2.b0.z1:~# l3addnet 10.50.0.0/24 10.18.1.12 8.8.8.8 8.8.4.4
```

- Breaks down the input CIDR into /30 blocks
- Loops through each block and calls the novamanage API to create a network on that compute host



Network Driver Challenges

- OpenStack releases are moving targets
 - Plugin interfaces change
 - Library dependencies change
- Database API not rich/efficient enough
 - Straight to SQL to get what we needed
- nova-network supposed to be deprecated?
 - First in Folsom or Grizzly? Then Havana??
 - Have to figure out our Neutron strategy



Why Not Neutron Now?

- Created in Diablo timeframe
- Neutron still not stable
 - API changes and interfaces are actively hostile
 - No multi-host support
 - Complicated, non-intuitive maintenance procedures
 - Not all plugins are equally stable
 - many are outright buggy



SDN in OCS

- OpenContrail only one to meet our rqmts
- OCS ref network arch ideal "underlay"
 - SDN underlays usually are spine and leaf
 - L3 routing does not interfere with supporting encapsulation or tunneling protocols
- Customers can choose network model
 - VPC or L3

A large customer who wants to seamlessly support autoscaling for its tenants is a perfect use-case for VPC



Example Packet Path - L3*

* natters not shown for simplicity purposes

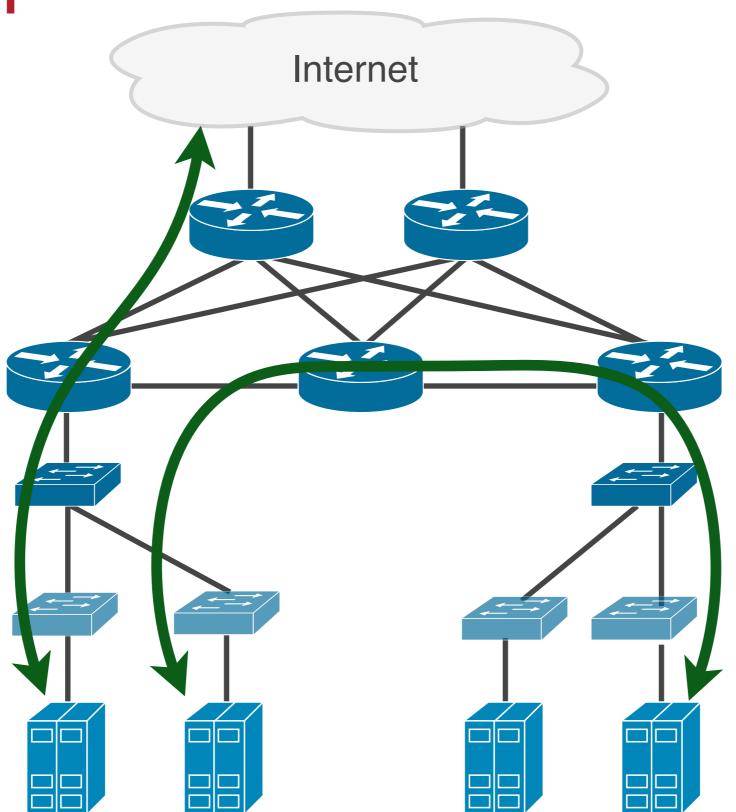
Edge Routers ("egress")

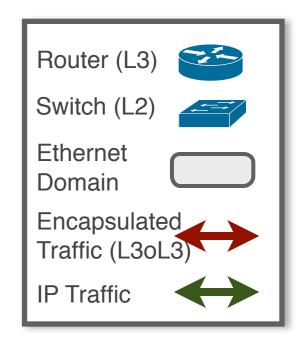
Core Routers ("spine")

ToR Switches ("leaf")

Linux Bridge on compute node

VMs







Example Packet Path (3) OPENCONTRAIL

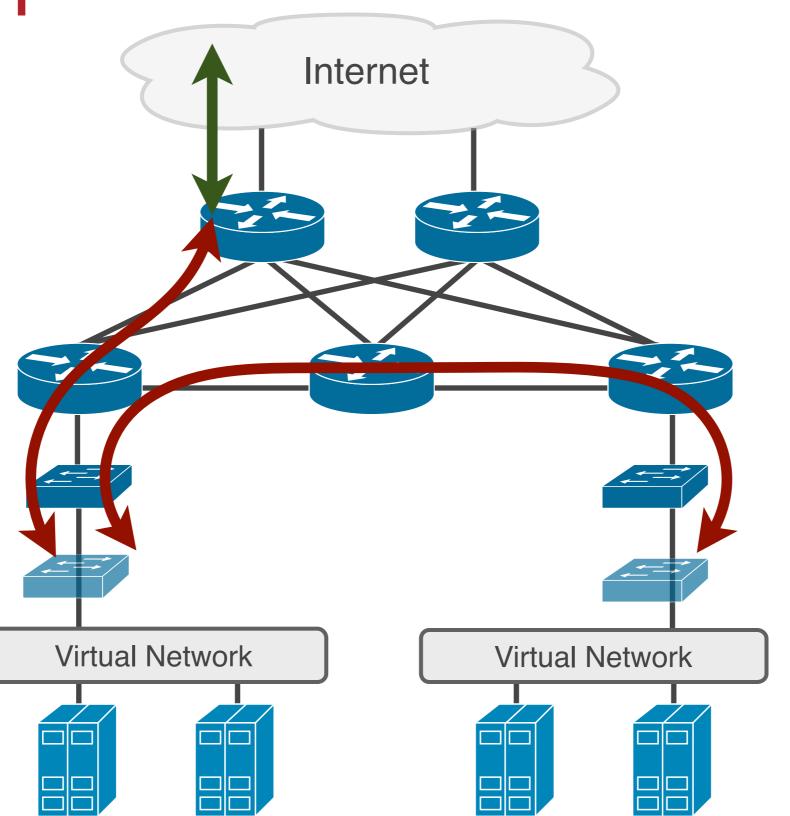
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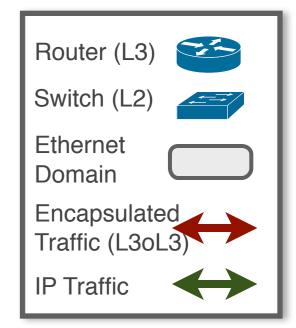
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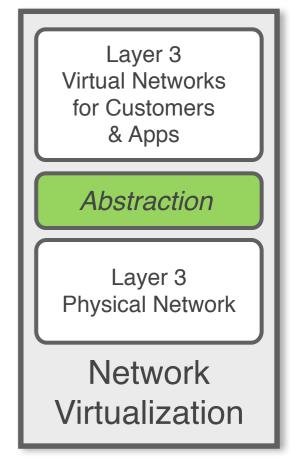
ToR Switches ("leaf")

vRouter/vSW

VMs









Future Directions

- OCS L3 networking migrates to Neutron
 - As networking plugin (beyond nova-network replacement)
- OCS VPC w/ more advanced SDN capabilities
 - NFV combined with Service Chaining for Carriers
 - Support existing physical network assets with Service Chaining





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Questions?

