



Using Challenge in Blackboard:
Assigning Pre-authored
Modules within Courses



Assigning Pre-authored Modules within Courses

- * Individual Experiences

**ChallengeMe Control Panel**

My Saved Challenges

Challenge Module Library

Challenge Media Library

FAQs

Help

Visit Challenge Platform

Tell us your ideas!

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Assign Modules from Library



Assign existing Content



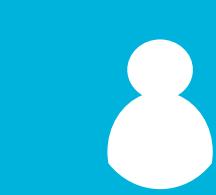
Author a New Module



Author a new single module



Create a New Challenge

STEP 1: CHOOSE CHALLENGE TYPE 

Create an Individual Challenge



Create a Team Challenge



**ChallengeMe Control Panel**[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the icon, tutorial information and tips are available for your convenience.

Assign Existing Content

STEP 2: DEFINE PARAMETERS FOR ASSIGNMENT



Challenge Content Assignment

Deadlines (required):

Complete as individual or in a team: Ind. Team

Assessment: Automated



**ChallengeMe Control Panel**

My Saved Challenges

Challenge Module Library

Challenge Media Library

FAQs

Help

Visit Challenge Platform

Tell us your ideas!

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Assign Existing Content

STEP 2: DEFINE PARAMETERS FOR ASSIGNMENT *Individual Assignment*

Start Date: 21.10.15

End Date: 21.11.15

Students in this course

Decide how you would like student completion recorded:

- Send completion data to Bb & my gradebook
- Send completion data AND all student work to BB as a pdf



**ChallengeMe Control Panel**

My Saved Challenges

Challenge Module Library

Challenge Media Library

FAQs

Help

Visit Challenge Platform

Tell us your ideas!

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Assign Existing Content

CONFIRM YOUR CHALLENGE ASSIGNMENT UP 

***Individual Challenge***

Due Date: 21.11.15

Available to Students in this course only

All student work to be delivered to Bb as pdf

Cancel**Save for Later****Confirm! Let's add content**



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)[Library](#) > [Building Blocks](#) > [ChallengeMe](#) > [Adding Content Into Challenge](#)

- [ChallengeMe Control Panel](#)
- [My Saved Challenges](#)
- [Challenge Module Library](#)
- [Challenge Media Library](#)
- [FAQs](#)
- [Help](#)
- [Visit Challenge Platform](#)
- [Tell us your ideas!](#)

Assign Existing Content



Individual Assignment

[Edit Settings](#)

Due Date: 21.11.15

Available to Students in this course only / All student work to be delivered to Bb as pdf

Assign Existing Content from Challenge Module Library

You may use modules other instructors at Curtin have authored and shared and assign them to your students. When you complete this assignment, your students will see links in Blackboard to directly take them to the modules you have chosen. You may select as many individual modules as you like or select an entire set of modules. If points and badges are preset in Challenge, your students will receive credit toward earning them at the same time as completing your assignment

 English Challenge Leadership Challenge Careers Challenge[Cancel](#)[Save and Exit](#)[Submit // Next](#)



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)[Library](#) > [Building Blocks](#) > [ChallengeMe](#) > [Adding Content Into Challenge](#)

- [ChallengeMe Control Panel](#)
- [My Saved Challenges](#)
- [Challenge Module Library](#)
- [Challenge Media Library](#)
- [FAQs](#)
- [Help](#)
- [Visit Challenge Platform](#)
- [Tell us your ideas!](#)

Add Content into Individual Challenge



Individual Assignment

Due Date: 21.11.15

[Edit Settings](#)

Available to Students in this course only / All student work to be delivered to Bb as pdf

Assign Existing Content

You may use modules other instructors at Curtin have authored and shared and assign them to your students. When you complete this assignment, your students will see links in Blackboard to directly take them to the modules you have chosen. You may select as many individual modules as you like or select an entire set of modules. If points and badges are preset in Challenge, your students will receive credit toward earning them at the same time as completing your assignment

■ English Challenge



■ Module 1 Name: Short Description



■ Module 1 Name: Short Description



■ Module 1 Name: Short Description



□ Leadership Challenge



□ Careers Challenge

[Cancel](#)[Save and Exit](#)[Submit // Next](#)



David



Logout

- ChallengeMe Control Panel
- My Saved Challenges
- Challenge Module Library
- Challenge Media Library
- FAQs
- Help
- Visit Challenge Platform
- Tell us your ideas!

Assign Existing Content



Individual Assignment

[Edit Settings](#)

Are you sure?

You have selected an entire Challenge pathway as an assignment for your students, including 'x' number of modules. Because this represents significant time investment for students, please make special note of the due date you have defined:



Due date: 21.11.15 [Edit Due Date](#)



Assignment: English Challenge (7 modules) [Edit Inclusions](#)

[I'm not sure. Back to editing.](#)[I'm sure. Submit!](#)[Leisure Challenge](#)[Careers Challenge](#)[Cancel](#)[Save and Exit](#)[Submit // Next](#)



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)[Library](#) > [Building Blocks](#) > [ChallengeMe](#) > [Adding Content Into Challenge](#)

- [ChallengeMe Control Panel](#)
- [My Saved Challenges](#)
- [Challenge Module Library](#)
- [Challenge Media Library](#)
- [FAQs](#)
- [Help](#)
- [Visit Challenge Platform](#)
- [Tell us your ideas!](#)

Assign Existing Content



Individual Assignment

Due Date: 21.11.15

[Edit Settings](#)

Available to Students in this course only / All student work to be delivered to Bb as pdf

Assignment Instructions

The instructions you provide here will be visible to your students in your Blackboard course. Following the instructions they will be provided a direct link to each module you have selected. When they complete these modules their efforts will be recorded automatically in your Gradebook and if you have chosen to receive a pdf of their work, it will be preserved as well and published to Bb for your convenience. You will also receive an automated email with your login credentials for the Challenge administration portal where you may view additional data.

Instructions

[Cancel](#)[Save and Exit](#)[Submit // Next](#)



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)[Library](#) > [Building Blocks](#) > [ChallengeMe](#) > [Adding Content Into Challenge](#)

- [ChallengeMe Control Panel](#)
- [My Saved Challenges](#)
- [Challenge Module Library](#)
- [Challenge Media Library](#)
- [FAQs](#)
- [Help](#)
- [Visit Challenge Platform](#)
- [Tell us your ideas!](#)

Add Reflection/Assessment to Assignment



Individual Assignment

Due Date: 21.11.15

[Edit Settings](#)

Available to Students in this course only / All student work to be delivered to Bb as pdf

Add Reflection / Assessment

You may find that some of your students have already completed modules in Challenge through other courses and programs. That's okay – they will not have to repeat the content and will retain their efforts. You must add questions for reflection (or assessment) to each module you assign through your course so that (a) even if students have completed the content prior, they will review and revisit based on your instructional goals, and (b) you can customize the student experience easily to more clearly align with course objectives. You must add at least one item and may add up to five questions. Item types include multiple choice, constructed response, 5-point Likert Scale, and user-uploaded short video commentary.

Question 1:

 Multiple Choice Constructed response Likert scale Upload video

Type item stem

[Submit](#)[Cancel](#)[Save and Exit](#)[Submit // Next](#)



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)Library > Building Blocks > ChallengeMe > **Adding Content Into Challenge**[ChallengeMe Control Panel](#)[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

Add Reflection/Assessment to Assignment



Individual Assignment

Due Date: 21.11.15

[Edit Settings](#)

Available to Students in this course only / All student work to be delivered to Bb as pdf

Add Reflection / Assessment

You may find that some of your students have already completed modules in Challenge through other courses and programs. That's okay – they will not have to repeat the content and will retain their efforts. You must add questions for reflection (or assessment) to each module you assign through your course so that (a) even if students have completed the content prior, they will review and revisit based on your instructional goals, and (b) you can customize the student experience easily to more clearly align with course objectives. You must add at least one item and may add up to five questions. Item types include multiple choice, constructed response, 5-point Likert Scale, and user-uploaded short video commentary.

Question 1: Constructed response[Edit Item](#)

This is the question that I added to this module.

Question 2

 Multiple Choice Constructed response Likert scale Upload video

Type item stem

Type response

Type response

[\[+\] Add another](#)[Submit](#)[Cancel](#)[Save and Exit](#)[Submit // Next](#)



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)

Library > Building Blocks > ChallengeMe > Adding Content Into Challenge

- ChallengeMe Control Panel
- My Saved Challenges
- Challenge Module Library
- Challenge Media Library
- FAQs
- Help
- Visit Challenge Platform
- Tell us your ideas!

Add Reflection/Assessment to Assignment



Individual Assignment



Due Date: 21.11.15

Edit Settings

Available to Students in this course only / All student work to be delivered to Bb as pdf

Add Reflection / Assessment

You may find that some of your students have already completed modules in Challenge through other courses and programs. That's okay – they will not have to repeat the content and will retain their efforts. You must add questions for reflection (or assessment) to each module you assign through your course so that (a) even if students have completed the content prior, they will review and revisit based on your instructional goals, and (b) you can customize the student experience easily to more clearly align with course objectives. You must add at least one item and may add up to five questions. Item types include multiple choice, constructed response, 5-point Likert Scale, and user-uploaded short video commentary.

Question 1: Constructed response

Edit Item

This is the question that I added to this module.

Question 2: Multiple Choice

Edit Item

This is the question that I added to this module.

 Yes No

Question 3:

 Multiple Choice Constructed response Likert scale Upload video

Type item stem

Type the information that you would like included on the 5-pt

Position 1 (low) — Word or comment

Position 3 (midpoint) — Word or comment

Position 5 (high) — Word or comment

Submit

Cancel

Save and Exit

Submit // Next



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)

Library > Building Blocks > ChallengeMe > Adding Content Into Challenge

- ChallengeMe Control Panel
- My Saved Challenges
- Challenge Module Library
- Challenge Media Library
- FAQs
- Help
- Visit Challenge Platform
- Tell us your ideas!

Add Reflection/Assessment to Assignment



Individual Assignment

[Edit Settings](#)

Due Date: 21.11.15

Available to Students in this course only / All student work to be delivered to Bb as pdf

Add Reflection / Assessment

You may find that some of your students have already completed modules in Challenge through other courses and programs. That's okay – they will not have to repeat the content and will retain their efforts. You must add questions for reflection (or assessment) to each module you assign through your course so that (a) even if students have completed the content prior, they will review and revisit based on your instructional goals, and (b) you can customize the student experience easily to more clearly align with course objectives. You must add at least one item and may add up to five questions. Item types include multiple choice, constructed response, 5-point Likert Scale, and user-uploaded short video commentary.

Question 1: Constructed response [Edit Item](#)

This is the question that I added to this module.

Question 2: Multiple Choice [Edit Item](#)

This is the question that I added to this module.

- Yes
- No

Question 3: Likert scale [Edit Item](#)

This is the statement that I added to this module. [Drag the slider to the position that represents your answer.]

Position 1 (low) — Word or comment

Position 3 (midpoint) — Word or comment

Position 5 (high) — Word or comment



Question 4:

Multiple Choice

Constructed response

Likert scale

Upload video

Type item stem

[Submit](#)

[Cancel](#)

[Save and Exit](#)

[Submit // Next](#)



Assigning Pre-authored Modules

* Team Experiences

**ChallengeMe Control Panel**

My Saved Challenges

Challenge Module Library

Challenge Media Library

FAQs

Help

Visit Challenge Platform

Tell us your ideas!

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Assign Modules from Library



Assign existing Content



Author a New Module

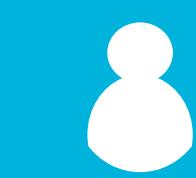


Author a new single module



Create a New Challenge

STEP 1: CHOOSE CHALLENGE TYPE 



Create an Individual Challenge



Create a Team Challenge



**ChallengeMe Control Panel**[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the icon, tutorial information and tips are available for your convenience.

Assign Existing Content

STEP 2: DEFINE PARAMETERS FOR ASSIGNMENT



Challenge Content Assignment

Deadlines (required):

Complete as individual or in a team: Ind. Team

Assessment: Automated



**ChallengeMe Control Panel**

My Saved Challenges

Challenge Module Library

Challenge Media Library

FAQs

Help

Visit Challenge Platform

Tell us your ideas!

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Assign Existing Content

STEP 2: DEFINE PARAMETERS FOR ASSIGNMENT 

Challenge Content Assignment

Deadlines (required): Complete as individual or in a team: Ind. Team

Maximum team members (default = 2 min):

 2 3 4 6Assessment: Automated

ChallengeMe Control Panel[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or [Preview](#) button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Assign Existing Content

STEP 2: DEFINE PARAMETERS FOR ASSIGNMENT 



Team Assignment

End Date: 21.11.15

Openness

You've defined team parameters as 2–6 students.

How would you like students to form teams?

- Open to students in this course only
- Open to students in all my courses



**ChallengeMe Control Panel**[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the icon or **Preview** button while authoring to view content from the student view.

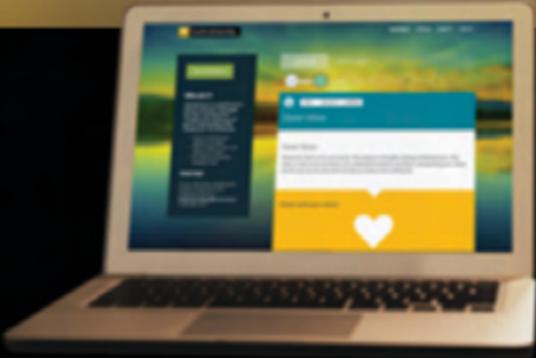
Anywhere that you see the icon, tutorial information and tips are available for your convenience.

Are you sure?

You've chosen that students may form teams with other students in any of your courses, which is a great way to expand their opportunities to self-form teams. As soon as you publish this assignment it will appear in ALL of your courses in Bb with the same parameters, instructions, questions, and due dates.

Please confirm or decline.

[Change to This Course Only](#)[I'm sure. Submit!](#)



Using Challenge in Blackboard Authoring New Experiences



Authoring New Experiences

* Creating a New Module

**ChallengeMe Control Panel**

My Saved Challenges

Challenge Module Library

Challenge Media Library

FAQs

Help

Visit Challenge Platform

Tell us your ideas!

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Assign Modules from Library



Assign existing Content

Author a New Module



Author a new single module

Create a New Challenge

STEP 1: CHOOSE CHALLENGE TYPE 

Create an Individual Challenge



Create a Team Challenge



David



Logout

ChallengeMe Control Panel[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

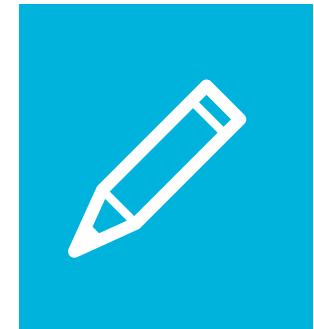
The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or [Preview](#) button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Author a New Module

STEP 2: DEFINE PARAMETERS FOR MODULE 



This is designed to be an activity for:

- Individuals
- Teams





David



Logout

ChallengeMe Control Panel[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

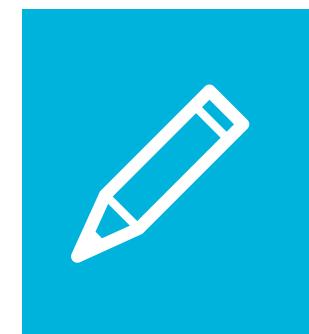
The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or [Preview](#) button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Author a New Module

STEP 2: DEFINE PARAMETERS FOR MODULE 



This is designed to be an activity for:

Individuals

Team

Size of team:

2

3

4

6





David



Logout

ChallengeMe Control Panel[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

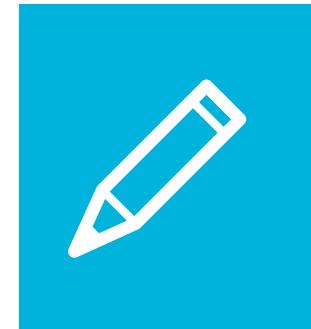
The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or [Preview](#) button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Author a New Module

STEP 3: DEFINE PARAMETERS FOR MODULE 

***Openness:***

You've defined team parameters as 2–6 students.

How would you this module used:

- Reserve for students in my courses only
- Save to ChallengeMe Library for public use



**ChallengeMe Control Panel**

My Saved Challenges

Challenge Module Library

Challenge Media Library

FAQs

Help

Visit Challenge Platform

Tell us your ideas!

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or **Preview** button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Author New Module

STEP 2: DEFINE PARAMETERS FOR ASSIGNMENT *Team Module*

Students in my course

Decide how you would like student completion recorded:

- Send completion data to Bb & gradebook
- Send completion data AND all student work to BB as a pdf



ChallengeMe Control Panel[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

ChallengeMe Building Block

The ChallengeMe Blackboard Building Block enables you to create simple, engaging challenge and project-based learning experiences for individuals and teams. ChallengeMe allows you to leverage pre-authored content already in the system and to author brand new experiences that facilitate collaboration, teamwork, and experiential, student-driven learning. Before creating your own Challenge, you can preview existing content through your own pre-set "student view" account. Visit the Challenge Platform now —>

You can also click the  icon or [Preview](#) button while authoring to view content from the student view.

Anywhere that you see the  icon, tutorial information and tips are available for your convenience.

Author New Module

CONFIRM YOUR MODULE SET UP 

***Team Module***

Due Date: 21.11.15

Available to Students in this course only

All student work to be delivered to Bb as pdf

[Cancel](#)[Save for Later](#)[Confirm! Let's add content](#)



David



Logout

[Home](#) [Courses](#) [OUA](#) [Library](#)

Library > Building Blocks > ChallengeMe > Adding Content Into Challenge

- ChallengeMe Control Panel**
- [My Saved Challenges](#)
- [Challenge Module Library](#)
- [Challenge Media Library](#)
- [FAQs](#)
- [Help](#)
- [Visit Challenge Platform](#)
- [Tell us your ideas!](#)

Author New Module



Individual Module

Available to Students in my courses only
All student work to be delivered to Bb as pdf

[Edit Settings](#)

Module Name & Introduction

Each module has an introductory section that "sets the stage" for the module learning goals and objectives. You can add media, indicate what graduate attributes are addressed through the module

Module Name and Introduction



Module Name:

[Add media +](#)

Instructions:

Graduate Attributes:

 Attribute Attribute Attribute Attribute Attribute Attribute Attribute Attribute

You can identify what field of study this module falls within:

[Cancel](#)[Exit](#)[Submit // Next](#)



David



Logout

ChallengeMe Control Panel

[My Saved Challenges](#)[Challenge Module Library](#)[Challenge Media Library](#)[FAQs](#)[Help](#)[Visit Challenge Platform](#)[Tell us your ideas!](#)

Author New Module



Individual Module

Available to Students in my courses only
All student work to be delivered to Bb as pdf

[Edit Settings](#)

0

Activities Added

Add Activities to Module

ChallengeMe allows you to create a brand new learning experience for your students different from those available in Blackboard. You may ask students to record video, dialogue with other community members, submit documents, and more within the social context of the platform. Challenge will record all activity on all platforms that students use to access your Challenge course content. You may add up to six activities within your "module" and each module must have at least two activities.

Activity 1



Activity Name:

[Add media +](#)

Instructions:

Engagement Type:

- Chat with other students in Challenge Upload a 30-sec video Upload a document Text Entry
 Watch embedded video Watch embedded video and construct a response Download file

Question(s) for Activity 1

You may add one reflection/assessent question per activity.

Question



Multiple Choice



Constructed response



Likert scale



Upload video

 Type item stem Type response then indicate if answer is correct / . Note that more than one response can be selected as correct and that there can be no correct answer. Correct response Type response / Choose correctness. Correct response

Points for Correct Response (note: if there is no correct answer, pts can be awarded for response alone)

 Type pts awarded[Cancel](#)[Exit](#)[Submit // Next](#)