



Feature Spotlight: Reward Points and Weekly Rewards



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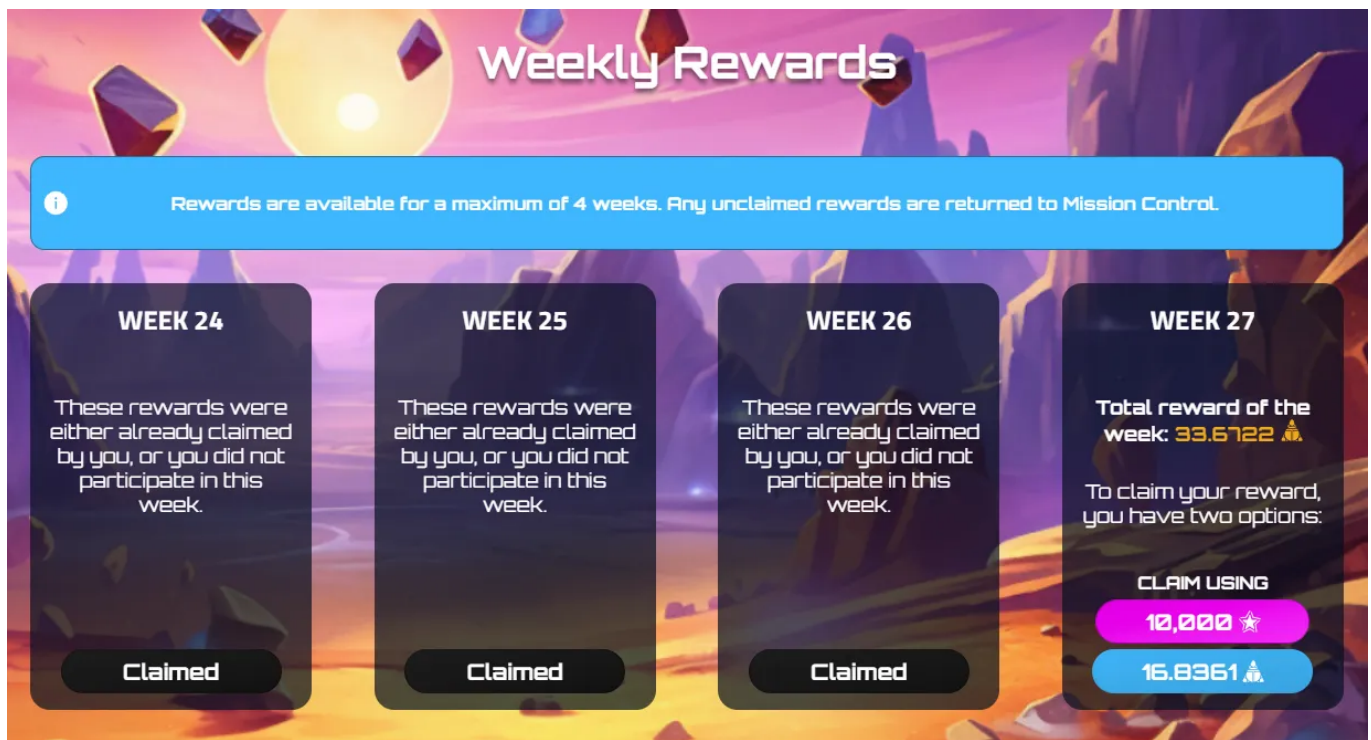


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This article is part of a series of articles highlighting several different features of Mission Control in more details. You can find the overview of the different topics here: [Welcome to Mission Control!](#)

The topic of this article is the weekly reward system of Mission Control:



Quick summary: The Weekly Quests offer players a set of tasks to accomplish. Currently, these tasks are limited to Mission Control internal objectives, but there's potential to include quests from other projects centered around Alien Worlds. As players finish these tasks, they accumulate Reward Points. It is also possible to earn Reward Points from Adventures. The higher the number of Reward Points a player collects, the larger their share of the weekly TLM prize pool becomes.



Every week, Mission Control offers a reward pool that is split among all active players. To get a share of this reward pool, players have to acquire Reward Points for this week. Currently there are two ways to earn Reward Points: Quests and Adventures. Adventures are covered in [their own Feature Spotlight article](#).

You also get experience within Mission Control for completing quests and adventures. The level system of Mission Control is covered in [another Feature Spotlight article](#).

The Mission Control quests offer players a set of tasks to accomplish each week. Currently, these tasks are limited to Mission Control internal objectives, but there's potential to include quests from other projects centered around Alien Worlds. The current list of Quests revolve around Voting in Mission Control and Adventures in Mission Control.

The total weekly reward pool is split among all claimed Reward Points during that week. If, for example, the weekly reward pool is 3,000 TLM and the total amount of earned Reward Points is 30,000, then a player who earned 1,000 Reward Points in this week will receive 100 TLM. Another player, who earned 100 Reward Points during the same week, will only receive 10 TLM for the same week.

If in the next week the total reward for the week is again 3,000 TLM, but the total earned Reward Points by all players is only 20,000, then the reward share for the players will also be different: a player who earned 1,000 Reward Points will receive 150 TLM for the week, another player who earned 100 Reward points will receive 15 TLM for that week. So the reward per Reward Point is higher if less Reward Points were earned in total.

You have two options to claim your weekly reward: either by spending 10,000 MC points for claiming. Or by giving up half of the reward to claim it without spending MC points. For more details about MC points please visit the [respective Feature Spotlight article](#).

Also please be aware that you can only claim your weekly reward for the past four weeks.

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Alien Worlds Game