

# Programming Assignment 1 Report

## CSCE 221

1. Program description and purpose of the assignment: The purpose of this assignment is to design and implement our own C++ string class, called my\_string with all the appropriate member functions.
2. Data structures description: The data structure of primary focus in this assignment is the C++ array.
3. Instructions to compile and run your program including input and output specifications: In order to compile and run this program, one must use the following steps. 1) Place main.cpp, my\_ctring.cpp, and my\_string.h in the appropriate file on the unix server. 2) Navigate to the file where main.cpp, my\_ctring.cpp, and my\_string.h are located in the terminal. 3) Compile the files using the command `c++ -std=c++11 *.cpp -o my_string` in the terminal. 4) Run the program using command `c++ -std=c++11 *.cpp -o my_string` in the terminal. 5) The program will then execute and ask the user to input a string. Input a string and press enter. 6) The program will finish executing and terminate.
4. Logical exceptions (and possible bug descriptions): 1)An `out_of_range` exception will be thrown if the user tries to create a my\_string with a negative capacity or a capacity greater than the size. ex. `my_string(-3)`. 2)Because of the substantial use of dynamic memory allocation, there exists a possibility for memory leaks or loss of memory.
5. C++ object oriented or generic programming features, including C++11 features:The object oriented programming features included in this assignment are overloading (for the operators and constructors), utilization of the C++ standard library (when including `<iostream>`) , use of `nullptr`, and the initialization of data members in constructor

### 6. Testing Results:

```
[will77868]@build ~/assignments/Williams-Cody-PA1> (14:57:21 02/01/17) [will77868]@build ~/assignments/Williams-Cody-PA1> (14:57:41 02/01/17) [will77868]@build ~/assignments/Williams-Cody-PA1> (15:00:40 02/01/17) [will77868]@build ~/assignments/Williams-Cody-PA1> (15:00:40 02/01/17)
:: c++ -std=c++11 *.cpp -o my_string :: c++ -std=c++11 *.cpp -o my_string :: c++ -std=c++11 *.cpp -o my_string
^[[A
[will77868]@build ~/assignments/Williams-Cody-PA1> (14:57:25 02/01/17) [will77868]@build ~/assignments/Williams-Cody-PA1> (15:00:40 02/01/17) [will77868]@build ~/assignments/Williams-Cody-PA1> (15:00:40 02/01/17)
:: ./my_string :: ./my_string :: ./my_string
Testing my_string class: Testing my_string class: Testing my_string class:
v1 = gig em v1 = first second v1 = computer science
v1 size = 6 v1 size = 12 v1 size = 16
v1 capacity = 8 v1 capacity = 16 v1 capacity = 16
v1 as [] characters: v1 as [] characters: v1 as [] characters:
g i g e m f i r s t s e c o n d v1 as at() characters: c o m p u t e r s c i e n c e v1 as a
g i g e m f i r s t s e c o n d c o m p u t e r s c i e n c e
v4 = 1234 v4 = abcd v4 =
v4 size = 4 v4 size = 4 v4 size = 0
v4 capacity = 4 v4 capacity = 4 v4 capacity = 4
is v4 empty: false is v4 empty: false is v4 empty: true
v5 = gig em v5 = first second v5 = computer science
v5.insert(5, "ly") and v5.insert(14, "ly"): v5.insert(5, "ly") and v5.insert(14, "ly"): v5.insert(5, "ly") and v5.insert(14, "ly"):
v5 = gig em v5 = first second v5 = computer science
Enter a string: Enter a string: Enter a string:
Hello Cody 123456
v6 = Hello v6 = Cody v6 = 123456
v6 + " " + v2 = Helloig v6 + " " + v2 = Codyfirst v6 + " " + v2 = 123456computer
v6 + last char of v6 = Helloo v6 + last char of v6 = Codyy v6 + last char of v6 = 123456e
```