

```
struct { uint64 val[16]; } FLMM1024; // 16*uint64 = FLMM1024
FLMM1024 AND<8>(FLMM1024 A, FLMM1024 B) {
    FLMM1024 R;
    for(int i=0; i<16; i++) R.val[i] = A.val[i] & B.val[i];
    return R;
}
```