

LCDPwn: Breaking Enterprise-Things with Layer 2 Discovery Protocol Vulnerabilities Again

Qian Chen | December 2022



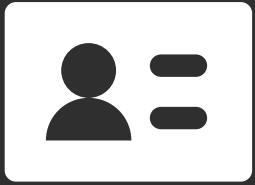
About Me

- Senior security engineer from Codesafe Team of Legendsec at QI-ANXIN Group
- Mainly focus on the IoT and protocol security
- Speaker at conferences: POC2019, HITB2021AMS, POC2022

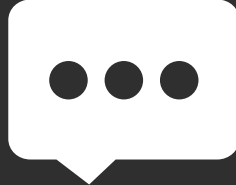


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Agenda



Introduction



CDP & LLDP
Protocol



LCDPwn
Research

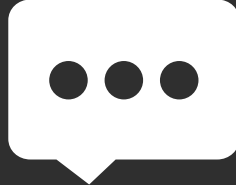


Summary

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Introduction



CDP & LLDP
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Summary

What is LCDPwn?

- Series of zero-day vulnerabilities in layer-2 protocol (CDP/LLDP)
- Affecting several CDP and LLDP components
- Affecting nearly 70 kinds of devices from 30 well-known vendors

LCDPwn

What is LCDPwn?

CVE-2022-20846	CVE-2022-20766	CVE-2022-20691	CVE-2022-20690
CVE-2022-20689	CVE-2022-20688	CVE-2022-20687	CVE-2022-20686
CVE-2021-46082	CVE-2021-34780	CVE-2021-34779	CVE-2021-34778
CVE-2021-34776	CVE-2021-34775	CVE-2021-34774	CVE-2021-34734
CVE-2021-34618	CVE-2021-33317	CVE-2021-33316	CVE-2021-33315
CVE-2021-29219	CVE-2021-28801	CVE-2021-26111	CVE-2021-25849
CVE-2021-25848	CVE-2021-25847	CVE-2021-25846	CVE-2021-25845
CVE-2021-20024	CVE-2021-1598	CVE-2021-1597	CVE-2021-1596
CVE-2021-1595	CVE-2021-1564	CVE-2021-1563	CVE-2021-1521
CVE-2021-1379	CVE-2021-1309	CVE-2021-1308	CVE-2021-1251
CVE-2021-1131	CVE-2021-0277	CVE-2020-3544	CVE-2020-3543
CVE-2020-3507	CVE-2020-3506	CVE-2020-3505	

What is LCDPwn?

CVE-2022-20846	CVE-2022-20766	CVE-2022-20691	CVE-2022-20690
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CVE-2021-46082	CVE-2021-34780	CVE-2021-34779	CVE-2021-34778
🔧 Out-of-Bounds Read		🔧 Out-of-Bounds Write	
🔧 Buffer Overflow (Stack/Heap/Bss)		🔧 Memory Leak	
🔧 Integer Underflow		🔧 Integer Overflow	
🔧 NULL Pointer Dereference		🔧 Reachable Assertion	
CVE-2021-1595	CVE-2021-1564	CVE-2021-1563	CVE-2021-1521
CVE-2021-1379	CVE-2021-1309	CVE-2021-1308	CVE-2021-1251
CVE-2021-1131	CVE-2021-0277	CVE-2020-3544	CVE-2020-3543
CVE-2020-3507	CVE-2020-3506	CVE-2020-3505	

What is LCDPwn?

- Cisco Discovery Protocol (CDP): Cisco proprietary protocol
- Link Layer Discovery Protocol (LLDP): vendor-neutral protocol

lldpd¹

OpenLLDP²

openvswitch/lldp³

ocelot-vsc6825/lldp⁴

l2g_lldp.ko

switchdrv

ISS.exe

1. <https://lldpd.github.io/>

2. <https://openlldp.sourceforge.net/>

3. <https://github.com/openvswitch/ovs/tree/master/lib/lldp>

4. <https://github.com/microchip-ung/ocelot-vsc6825/tree/master/src/lldp>

What is LCDPwn?

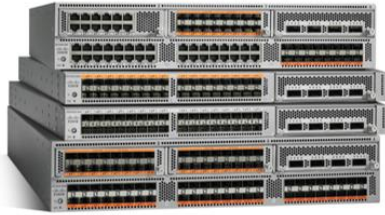


Background

CDPwn: 5 zero-days in the implementation of Cisco's CDP protocol

CVE	Title	CVSS v3
CVE-2020-3110	Cisco Video Surveillance 8000 Series IP Cameras Cisco Discovery Protocol Remote Code Execution and Denial of Service Vulnerability	8.8
CVE-2020-3111	Cisco IP Phone Remote Code Execution and Denial of Service Vulnerability	8.8
CVE-2020-3118	Cisco IOS XR Software Cisco Discovery Protocol Format String Vulnerability	8.8
CVE-2020-3119	Cisco NX-OS Software Cisco Discovery Protocol Remote Code Execution Vulnerability	8.8
CVE-2020-3120	Cisco FXOS, IOS XR, and NX-OS Software Cisco Discovery Protocol Denial of Service Vulnerability	7.4

Affecting a wide array of Cisco products



Cisco NX-OS Switches



Cisco NCS Systems



Cisco Firepower Firewalls



Cisco IOS XR Routers

Cisco 8000 IP Cameras Series

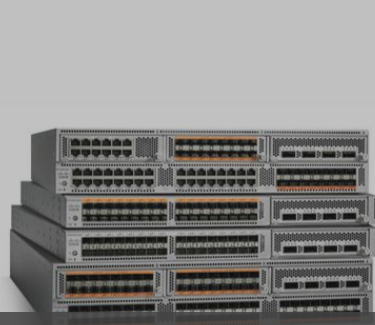


Cisco IP Phone 7800 Series



Cisco IP Phone 8800 Series

Motivation



Cisco 8000 IP Cameras Series



Cisco IP Phone 7800 Series

- Were these vulnerabilities well fixed?
- Was there any variant?
- What about other vendors, or it's just Cisco's own business?

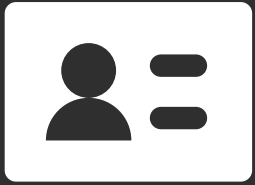


Cisco IOS XR Routers



Cisco IP Phone 8800 Series

Agenda



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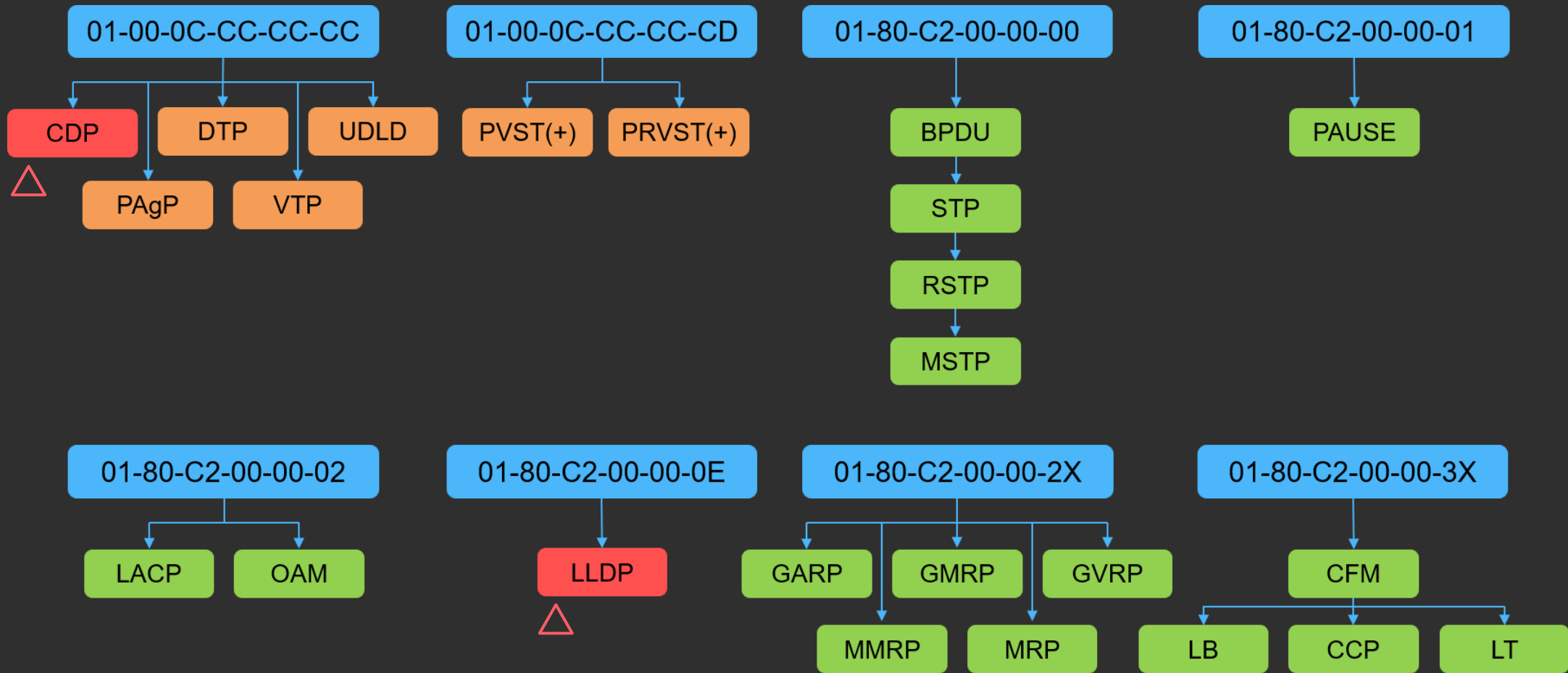


LCDPwn
Research



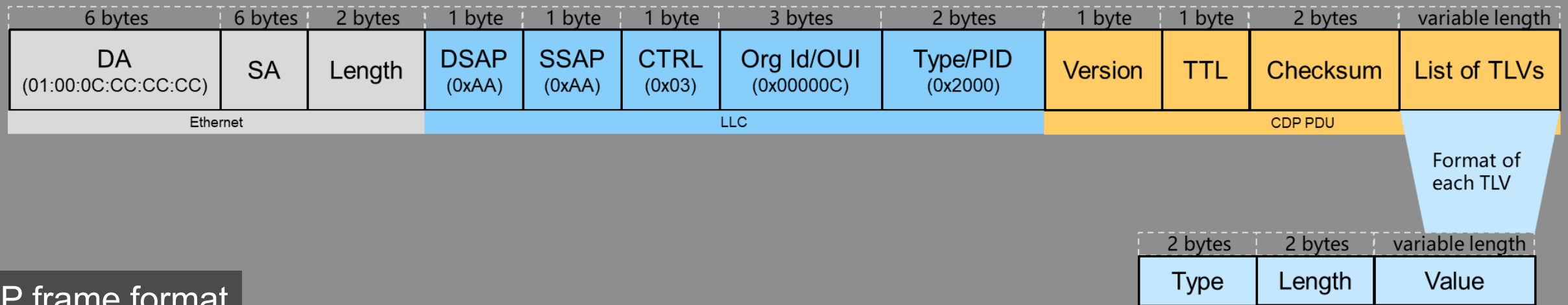
Summary

Common Layer 2 Protocol



Cisco Discovery Protocol (CDP)

- A Cisco proprietary protocol used for collecting directly connected neighbor device information
 - CDPv1: initial version, capable only to collect device information connected to next end
 - CDPv2: the most recent release, providing more intelligent device tracking features



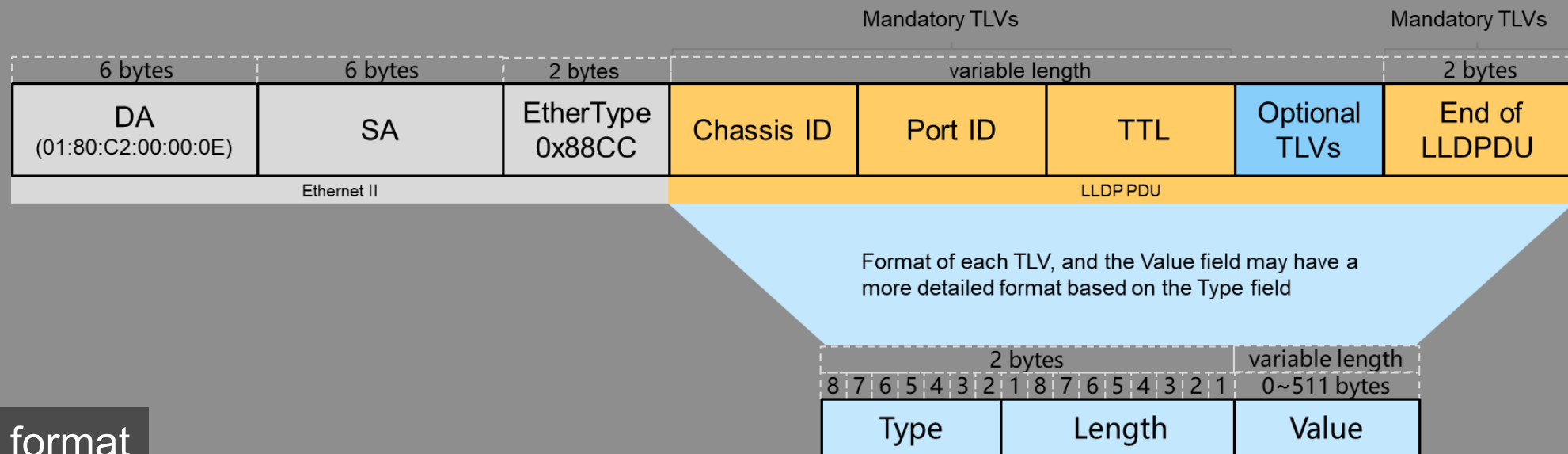
CDP frame format

Field	Description	
Version	The version of CDP being used	
Time-to-Live (TTL)	The amount of time, in seconds, that a receiver should retain the information contained in this packet. Default in 180 sec	
Checksum	The standard IP checksum	
Type/Length/Value (TLV)	Type	Possible CDP TLV types
	Length	The total length in bytes of the type, length and value fields
	Value	Contains value/data of type

Type	TLV	Description
0x0001	Device ID TLV	Identifies the device name
0x0002	Addresses TLV	Contains network addresses of both receiving and sending devices
0x0004	Capabilities TLV	Identifies the device type, which indicates its functional capability
0x0005	Software Version TLV	Identifies the software version
0x0006	Platform TLV	Identifies the hardware platform
0x0007	IP Network Prefix TLV	Contains a list of network prefixes used for IP packets forwarding
0x0009	VTP Management Domain TLV	Advertises the configured VTP-management-domain name
0x000a	Native VLAN TLV	Indicates the assumed VLAN for untagged packets on the interface
0x000b	Duplex TLV	Indicates the duplex configuration of the CDP broadcast interface
0x0017	Location TLV	Delivers location-based information to endpoint devices
...

Link Layer Discovery Protocol (LLDP)

- A vendor-neutral protocol that allows a network device to advertise its identity and capabilities on the local network



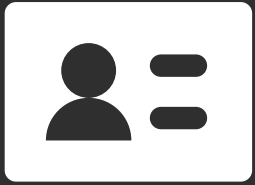
LLDP frame format

Type	TLV	Description
0x00	End of LLDPDU TLV	Marks the end of the TLV sequence
0x01	Chassis ID TLV	Identifies the chassis
0x02	Port ID TLV	Identifies the port component of the MSAP identifier
0x03	Time to Live (TTL) TLV	The amount of time, in seconds, that a receiver should regard the information associated with this MSAP identifier to be valid
0x04	Port Description TLV	Identifies the port's description
0x05	System Name TLV	Identifies the system's assigned name
0x06	System Description TLV	Identifies the system's description
0x07	System Capabilities TLV	Identifies the primary functions of the system and whether or not these primary functions are enabled
0x08	Management Address TLV	Indicates an address used to assist discovery by network management
0x7f	Organizationally Specific TLV	Used to advertise information by different organizations

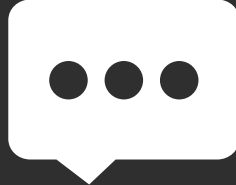
Differences

	CDP	LLDP
TLV Order	-	Starts with Chassis ID, Port ID and Time to Live TLV in correct order, ends with the End Of LLDPDU TLV if present
TLV Length	[0x4, 0xffff], including the length of type and length fields	[0x0, 0x1ff], excluding the length of type and length fields

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Summary

Learn from CDPwn

analyze 5 zero-day vulnerabilities to learn vulnerability patterns

Vulnerability Patterns

- Lack of TLV length field validation
- Improper use of protocol_type variable
- Lack of number_of_address field validation
- Lack of power request count validation
- Improper use of device_id/port_id/software_version value
- Discrepancy between the size used for allocation and copy operation

Learn from CDPwn

variant analysis: analyze the code to parse CDP packets again

Results

20+ new bugs found in 5 types of devices

Device	Bugs
Cisco NX-OS Switches	5
Cisco IP Phones	4
Cisco IOS XR Routers	3
Cisco 8000 Series IP Cameras	8
Cisco ATA 190 Series Analog Telephone Adapter	5

- Out-of-Bounds Read
- Integer Underflow

- Out-of-Bounds Read
- Out-of-Bounds Write

- CVE-2022-20846

- CVE-2021-1521
- CVE-2021-1131
- CVE-2020-3544
- CVE-2020-3543
- CVE-2020-3507
- CVE-2020-3506
- CVE-2020-3505

- CVE-2022-20766
- CVE-2022-20691
- CVE-2022-20690
- CVE-2022-20689
- CVE-2022-20688

Case Study

Cisco IP Phone

#1 Out-of-bounds Write

- Triggered by sending a CDP packet containing multiple Addresses TLV
- IP Conference Phone 7832:
Release 14.1(1)

Cisco Discovery Protocol

Version: 2
TTL: 180 seconds
Checksum: 0x8a62 [correct]
[Checksum Status: Good]

Addresses TLV

Addresses

Type: Addresses (0x0002)
Length: 45
Number of addresses: 2

IP address: 127.0.0.1
Protocol type: NLPID (0x01)
Protocol length: 1
Protocol: IP
Address length: 4
IP Address: 127.0.0.1

IPv6 address: ::1
Protocol type: 802.2 (0x02)
Protocol length: 8
Protocol: IPv6
Address length: 16
IPv6 Address: ::1

0000	01 00 0c cc cc cc 00 0c 29 f8 05 47 00 39 aa aa)..G.9..
0010	03 00 00 0c 20 00 02 b4 8a 62 00 02 00 2d 00 00b.....
0020	00 02 01 01 cc 00 04 7f 00 00 01 02 08 aa aa 03
0030	00 00 00 86 dd 00 10 00 00 00 00 00 00 00 00 00
0040	00 00 00 00 00 00 01

```

int cdpRcvPkt(int pCmdMsg)
{
    /* ... */
    v71 = 0;    //(1)
LABEL_123:
    cdp_pdu_end_ptr = (unsigned int)&cdp_pdu_ptr[cdp_pdu_len];
    tlv_type = HIBYTE(dest) | (unsigned __int16)(dest << 8);    // get tlv_type
    tlv_length = HIBYTE(v83) | (unsigned __int16)(v83 << 8);    // get tlv_length
    switch ( tlv_type )
    {
        case 2:    // Addresses TLV
            /* ... length check ... */
            num_of_addr = HIBYTE(v80) | (v80 << 24) | ((v80 & 0xFF0000) >> 8) | ((v80 & 0xFF00) << 8);
            v80 = num_of_addr;
            /* ... length check ... */
            *(v18 - 110) = cdp_pdu_cur_ptr[8];    // get proto_type
            proto_len = (unsigned __int8)cdp_pdu_cur_ptr[9];    // get proto_len
            /* ... length check ... */
            v78 = cdp_pdu_cur_ptr + 2;
            v23 = 0;
            v24 = v71;
            v25 = (unsigned int)&cdp_pdu_ptr[cdp_pdu_len];
            break;
    }
}

```

```

do {
    /* ... get proto and addr_len ... */
    if ( addr_len == 4 ) { memcpy(&s[10 * v24 + 63], v27, sizeof(int)); } // get ipv4_addr
    else { memcpy(&s[10 * v24 + 63], v26 + 2, addr_len); } //(2) get ipv6_addr
    // condition: addr_len == 4 || (v34 = ip_addr[0] & 0xE0) != 0 && v34 != 0xE0
    if ( *((_WORD *)v30 - 46) == 4 || (v34 = s[10*v24+63] & 0xE0) != 0 && v34 != 0xE0 )
        ++v24; //(3)
    if ( v24 > 1 ) {
LABEL_59:
        v12 += v83 - 2;
LABEL_122:
        cdp_pdu_cur_ptr = v12;
        goto LABEL_123;
    }
    if ( ++v23 == num_of_addr ) {
        goto LABEL_59;
    }
    /* ... */
}
while ( v25 >= (unsigned int)&v17[proto_len] );
/* ... */

```

```

do {
    /* ... get proto and addr_len ... */
    if ( addr_len == 4 ) { memcpy(&s[10 * v24 + 63], v27, sizeof(int)); } // get ipv4_addr
    else { memcpy(&s[10 * v24 + 63], v26 + 2, addr_len); } //(2) get ipv6_addr
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    if ( *((_WORD *)v30 - 46) == 4 || (v34 = s[10*v24+63] & 0xE0) != 0 && v34 != 0xE0 )
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    if ( v24 > 1 ) {
LABEL_59:
        v12 += v83 - 2;
LABEL_122:
        cdp_pdu_cur_ptr = v12;
        goto LABEL_123;
    }
    if ( ++v23 == num_of_addr ) {
        goto LABEL_59;
    }
}

```

Case 1

- v24 = 0
- exit: v23 == num_of_addr ✓



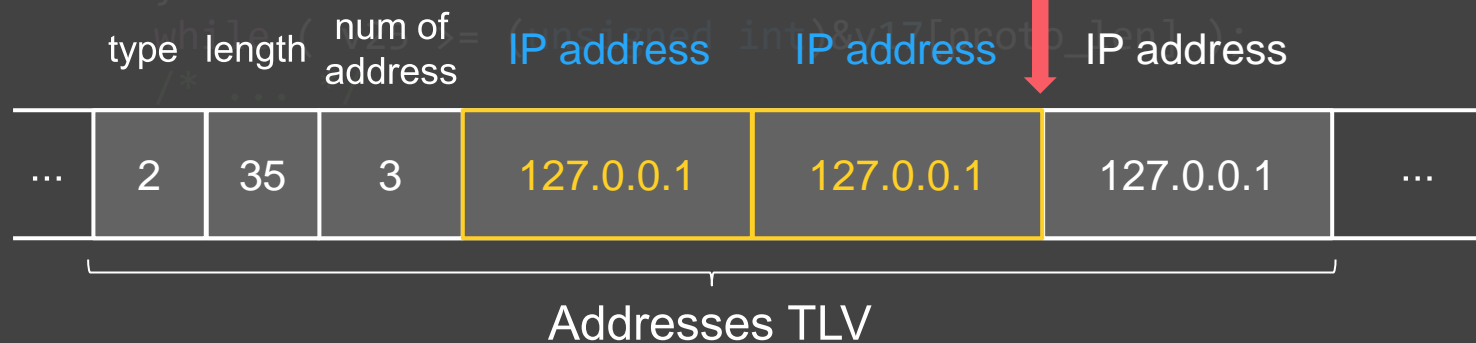
```

do {
    /* ... get proto and addr_len ... */
    if ( addr_len == 4 ) { memcpy(&s[10 * v24 + 63], v27, sizeof(int)); } // get ipv4_addr
    else { memcpy(&s[10 * v24 + 63], v26 + 2, addr_len); } //(2) get ipv6_addr
    // condition: addr_len == 4 || (v34 = ip_addr[0] & 0xE0) != 0 && v34 != 0xE0
    if ( *((_WORD *)v30 - 46) == 4 || (v34 = s[10*v24+63] & 0xE0) != 0 && v34 != 0xE0 )
        ++v24; //(3)
    if ( v24 > 1 ) {
LABEL_59:
        v12 += v83 - 2;
LABEL_122:
        cdp_pdu_cur_ptr = v12;
        goto LABEL_123;
    }
    if ( ++v23 == num_of_addr ) {
        goto LABEL_59;
    }
}
/* ... */

```

Case 2

- v24 = 2
- exit: v24 > 1



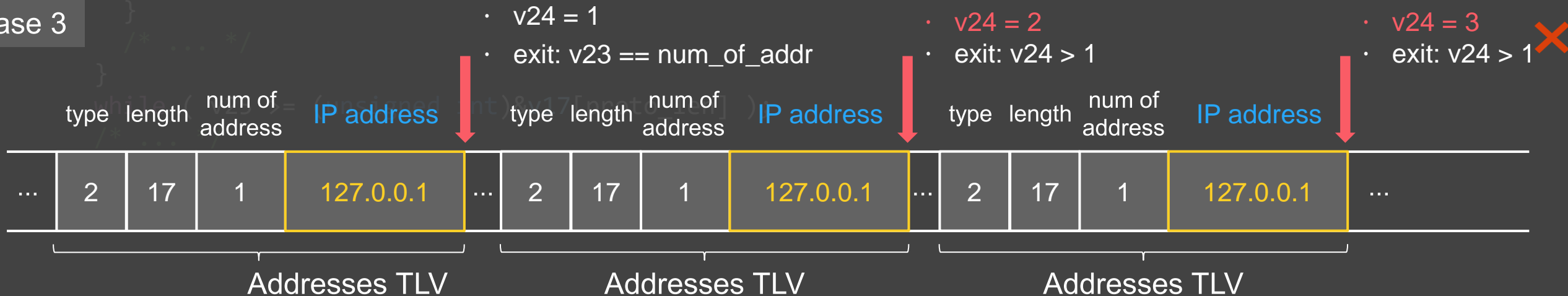
```

do {
    /* ... get proto and addr_len ... */
    if ( addr_len == 4 ) { memcpy(&s[10 * v24 + 63], v27, sizeof(int)); } // get ipv4_addr
    else { memcpy(&s[10 * v24 + 63], v26 + 2, addr_len); } //(2) get ipv6_addr
    // condition: addr_len == 4 || (v34 = ip_addr[0] & 0xE0) != 0 && v34 != 0xE0
    if ( *((_WORD *)v30 - 46) == 4 || (v34 = s[10*v24+63] & 0xE0) != 0 && v34 != 0xE0 )
        ++v24; //(3)
    if ( v24 > 1 ) {
LABEL_59:
        v12 += v83 - 2;
LABEL_122:
        cdp_pdu_cur_ptr = v12;
        goto LABEL_123;
    }
    if ( ++v23 == num_of_addr ) {
        goto LABEL_59;
    }
}

```



Case 3



Cisco IOS XR Router

#2 CVE-2022-20846

Heap Overflow Software Cisco Discovery Protocol Denial of Service Vulnerability



Advisory ID: cisco-sa-xr-cdp-wnALzvT2 CVE-2022-20846 [Download CSAF](#)

First Published: 2022 September 14 16:00 GMT CWE-120 [Download CVRF](#)

Version 1.0: Final [Email](#)

Workarounds: No workarounds available

Cisco Bug IDs: CSCwb23263

CVSS Score: Base 4.3

Summary

A vulnerability in the Cisco Discovery Protocol implementation for Cisco IOS XR Software could allow an unauthenticated, adjacent attacker to cause the Cisco Discovery Protocol process to reload on an affected device.

This vulnerability is due to a heap buffer overflow in certain Cisco Discovery Protocol messages. An attacker could exploit this vulnerability by sending a malicious Cisco Discovery Protocol packet to an affected device. A successful exploit could allow the attacker to cause a heap overflow, which could cause the Cisco Discovery Protocol process to reload on the device. The bytes that can be written in the buffer overflow are restricted, which limits remote code execution.

Target release: IOS XR 7.4.2

Note: Cisco Discovery Protocol is a Layer 2 protocol. To exploit this vulnerability, an attacker

Addresses TLV

✓ Cisco Discovery Protocol

Version: 2

TTL: 180 seconds

Checksum: 0x8a62 [correct]

[Checksum Status: Good]

✓ Addresses

Type: Addresses (0x0002)

Length: 45

Number of addresses: 2

✓ IP address: 127.0.0.1

Protocol type: NLPID (0x01)

Protocol length: 1

Protocol: IP

Address length: 4

IP Address: 127.0.0.1

✓ IPv6 address: ::1

Protocol type: 802.2 (0x02)

Protocol length: 8

Protocol: IPv6

Address length: 16

IPv6 Address: ::1

0000	01 00 0c cc cc cc 00 0c 29 f8 05 47 00 39 aa aa)..G.9..
0010	03 00 00 0c 20 00 02 b4 8a 62 00 02 00 2d 00 00b.....
0020	00 02 01 01 cc 00 04 7f 00 00 01 02 08 aa aa 03
0030	00 00 00 86 dd 00 10 00 00 00 00 00 00 00 00
0040	00 00 00 00 00 00 01

```
__int64 cdp_events_entry_common(__int64 a1, int a2)
{
    /* ... */
    v6 = (char *)calloc(1uLL, v5); // 0x49e
    if ( v6 )
    {
        v7 = v6;
        /* ... */
        v8 = (const char *)sub_AAF0(a1);
        snprintf(v7 + 28, 0x1EuLL, "%s", v8);
        v9 = (const char *)sub_A8C0(a1);
        snprintf(v7 + 58, 0x28uLL, "%s", v9);
        v10 = (const char *)sub_A920(a1);
        snprintf(v7 + 98, 0x20uLL, "%s", v10);
        /* ... */
        num_of_addr = *(unsigned __int16 *)(a1 + 112);
        *((_DWORD *)v11 + 289) = num_of_addr;
        if ( num_of_addr && v15 )
        {
            /* ... */

```

Patch for CVE-2020-3118

```

do {
    v27 = (int)v17;
    v28 = &v18[(int)v17];
    if ( *((_BYTE *)v19 - 2) == 1 ) {
        v20 = (char *)inet_ntoa_r(*v19 | (*((unsigned __int8 *)v19 + 2) << 16) |
                                     (*((unsigned __int8 *)v19 + 3) << 24));

        v21 = v20;
    } else {
        v20 = s;
        xr_inet_ntop(10LL, (__int64)v19, (__int64)s, '.');
        v21 = s;
    }
    v22 = strlen(v21);
    v23 = &v18[v27 + 2];
    v24 = v22;
    memcpy(v23, v20, v22); //(1)
    LODWORD(v17) = v27 + v24 + 2;
    v18 = v36;
    v25 = (int)v17;
    LODWORD(v17) = v17 + 1;
    v36[v25] = ' '; //(2)
    v19 += 12;
    v26 = (num_of_addr - 1 < 0) ^ __OFADD__(-1, num_of_addr) | (num_of_addr == 1);
    --num_of_addr; //(3)
} while ( !v26 ); //(4)
/* ... */

```

Convert network address
into a character string

The loop condition depends on the num_of_addr field

	type	length	num of address	IP address	IP address	IP address	IP address	IP address	IP address	IP address	
...	2	548	60	192.168.100.100	192.168.100.100	192.168.100.100	...	192.168.100.100	192.168.100.100	...	192.168.100.100

Addresses TLV

```

    v21 = v20;
} else {
    v20 = s;
    xr_inet_ntop(10LL, (__int64)v19, (__int64)s, '.');
    v21 = s;
}
v22 = strlen(v21);
v23 = &v18[v27 + 2];
v24 = v22;
memcpy(v23, v20, v22); // (1) heap overflow
LODWORD(v17) = v27 + v24 + 2;
v18 = v36;
v25 = (int)v17;
LODWORD(v17) = v17 + 1;
v36[v25] = ' '; // (2)
v19 += 12;
v26 = (num_of_addr - 1 < 0) ^ __OFADD__(-1, num_of_addr) | (num_of_addr == 1);
--num_of_addr; // (3)
} while ( !v26 ); // (4)
/* ... */

```

Convert network address
into a character string



The loop condition depends on the num_of_addr field

Cisco 8000 Series IP Camera

#3 CVE-2021-1131

Heap Overflow in Cisco Video Surveillance 8000 Series IP Cameras Cisco Discovery Protocol Denial of Service Vulnerability



Advisory ID: cisco-sa-ipcameras-dos-9zdZcUfq CVE-2021-1131 [Download CSAF](#)

First Published: 2021 January 13 16:00 GMT CWE-119 [Download CVRF](#)

Version 1.0: Final [Email](#)

Workarounds: No workarounds available

Cisco Bug IDs: CSCvv72651

CVSS Score: Base 6.5 [Info](#)

Summary

A vulnerability in the Cisco Discovery Protocol implementation for Cisco Video Surveillance 8000 Series IP Cameras could allow an unauthenticated, adjacent attacker to cause an affected IP camera to reload.

The vulnerability is due to missing checks when Cisco Discovery Protocol messages are processed. An attacker could exploit this vulnerability by sending a malicious Cisco Discovery Protocol packet to an affected IP camera. A successful exploit could allow the attacker to cause the affected IP camera to reload unexpectedly, resulting in a denial of service (DoS) condition.

Target release: CIVS-IPC-8020-V1.0.9-5

Note: Cisco Discovery Protocol is a Layer 2 protocol. To exploit this vulnerability, an attacker

Addresses TLV

▼ Cisco Discovery Protocol

Version: 2

TTL: 180 seconds

Checksum: 0x8a62 [correct]

[Checksum Status: Good]

▼ Addresses

Type: Addresses (0x0002)

Length: 45

Number of addresses: 2

▼ IP address: 127.0.0.1

Protocol type: NLPID (0x01)

Protocol length: 1

Protocol: IP

Address length: 4

IP Address: 127.0.0.1

▼ IPv6 address: ::1

Protocol type: 802.2 (0x02)

Protocol length: 8

Protocol: IPv6

Address length: 16

IPv6 Address: ::1

0000	01 00 0c cc cc cc 00 0c 29 f8 05 47 00 39 aa aa)..G.9..
0010	03 00 00 0c 20 00 02 b4 8a 62 00 02 00 2d 00 00b.....
0020	00 02 01 01 cc 00 04 7f 00 00 01 02 08 aa aa 03
0030	00 00 00 86 dd 00 10 00 00 00 00 00 00 00 00
0040	00 00 00 00 00 00 01

```

int cdpd_handle_addr_tlv(int a1, void **a2, int tlv_length, int tlv_value_ptr)
{
    v6 = (tlv_length - 8) << 16;  //(1) byte order conversion
    /* ... calculate v4 based on num_of_addr field ... */
    result = (int)malloc(v4);  //(2)
    a2[2] = (void *)result;
    if ( result ) {
        while ( 1 ) {  //(3) parse the IP address items and copy its contents into allocated memory
            v20 = HIWORD(v6);
            if ( !v20 )
                goto exit;
            v21 = (v20 - 2) << 16;
            /* ... */
            if ( v21 < 0 )
                goto exit;
            /* ... */
            if ( v26 || ( /* ... */ v29 = (v28 - 2) << 16, v26 = v29 < 0, v26) ) {
exit:
                return 1;
            }
            /* ... */
            v16 = (unsigned __int16)(v31 - addr_len);
            v6 = v16 << 16;
            if ( (v16 & 0x8000) != 0 )
                goto exit;
            /* ... */

```

Length validation

Length validation

Length validation

Length validation

Discrepancy: allocated memory depends on num_of_addr field, while the loop condition depends on tlv_length field

```

LABEL_26:
    memcpy(v14, v34, v17);    //(4)
    /* ... */
    if ( !v16 ) {
        return 1;
    }
}
if ( proto_type == 2 ) {
    /* ... */
    if ( v36 ) {
        /* ... handle difference cases and goto LABEL_26 */
        v40 = memcmp(proto_ptr, (char *)&protocol_appletalk + v37, proto_len_field);
        if ( !v40 && v45 == 3 ) {

```

Length validation

```

LABEL_41:
    v16 = (unsigned __int16)(v31 - addr_len);
    v6 = v16 << 16;
    if ( (v16 & 0x8000) != 0 )
        goto exit;

```

Length validation

```

LABEL_25:
    v17 = addr_len;
    goto LABEL_26;
}
/* ... */
}
}

```

LABEL_26:

```
memcpy(v14, v34, v17); // (4) heap overflow 
```

```
/* ... */
```

```
if ( !v16 ) {  
    return 1;  
}
```

```
}
```

```
if ( proto_type == 2 ) {
```

```
/* ... */
```

```
if ( v36 ) {
```

```
/* ... handle difference cases and goto LABEL_26 */
```

```
v40 = memcmp(proto_ptr, (char *)&protocol_appletalk + v37, proto_len_field);
```

```
if ( !v40 && v45 == 3 ) {
```

LABEL_41:

```
v16 = (unsigned __int16)(v31 - addr_len);
```

```
v6 = v16 << 16;
```

```
if ( (v16 & 0x8000) != 0 )
```

```
    goto exit;
```

LABEL_25:

```
v17 = addr_len;
```

type length num of address IPv6 address IPv6 address IPv6 address IPv6 address IPv6 address

...	2	148	1	::1	::1	::1	::1	::1	...
-----	---	-----	---	-----	-----	-----	-----	-----	-----

Addresses TLV

Discrepancy: allocated memory depends on num_of_addr field, while the loop condition depends on tlv_length field

Length validation

Length validation

What We Learnt

- Vulnerability patterns
 - Lack of bounds checks
 - Integer wraparounds
 - Discrepancy between check and use
 - State confusion
- Better understanding of the CDP protocol format

From CDP to LLDP

CDP is a Cisco proprietary protocol, while LLDP is a vendor-neutral protocol

Research Methodology

Vendor Selection



Device Selection



Bug Hunting



Research Methodology

Vendor Selection



Device Selection



Bug Hunting



- Documents
 - Product catalogue
 - Device specification
- Firmware database
 - Characteristic strings

Check if it supports LLDP		Networking Standards	
Performance	Bandwidth	IP Version	IPv4, IPv6
	Buffer Memory	Ethernet Standards	802.3af PoE
	Jumbo Frames		802.3at PoE+
Availability	Spanning Tree 802.1d/RSTP .1w/MSTP .1s		802.3 10Base-T
	RPS Redundant Power Supply		802.3u 100Base-T
	Modular Power Supply		802.3ab 1000Base-T
Traffic Management	Number of 802.1q VLAN/Number of VLAN Group		802.3ae 10GBase-X
	Link Aggregation 802.3ad/LACP		802.3x Flow Control
	Discovery Protocol LLDP 802.1ab		802.1AB LLDP
	Rate Limiting		
	Broadcast Storm Control		

"lldp"

"tlv error"

"wrong tlv length"

"invalid sub type"

"chassis tlv"

...

Research Methodology

Vendor Selection



Device Selection



Bug Hunting



- Vendor
 - Well-known
 - Open to bug reports
- Firmware
 - Available without extra contract or license needed
 - Can be unpacked easily or with small efforts

Research Methodology

Vendor Selection



Device Selection



Bug Hunting



- Static analysis
 - Reverse engineering
- Dynamic analysis
 - Partial emulation
- Packet construction



Research Results

- Several common LLDP components found in firmware

lldpd¹

OpenLLDP²

openvswitch/lldp³

ocelot-vsc6825/lldp⁴

l2g_lldp.ko

switchdrv

ISS.exe

1. <https://lldpd.github.io/>

2. <https://openlldp.sourceforge.net/>







3. <https://github.com/openvswitch/ovs/tree/master/lib/lldp>

4. <https://github.com/microchip-ung/ocelot-vsc6825/tree/master/src/lldp>

Research Results

- Several common LLDP components found in firmware
- **50+** bugs found in a wide variety of devices from well-known vendors

Component	Bugs
lldpd	3
OpenLLDP	4
openvswitch/lldp	6
ocelot-vsc6825/lldp	2
l2g_lldp.ko	6
switchdrv	3
ISS.exe	3
Custom	26

-  Buffer Overflow (Stack/Heap/Bss)
-  Integer Underflow
-  Memory Leak
-  Null Pointer Dereference
-  Out-of-Bounds Read
-  Double Free

Research Results

- Several common LLDP components found in firmware
- 50+ bugs found in a wide variety of devices from well-known vendors

CVE-2022-20687	CVE-2022-20686	CVE-2021-46082	CVE-2021-34780
CVE-2021-34779	CVE-2021-34778	CVE-2021-34776	CVE-2021-34775
CVE-2021-34774	CVE-2021-34734	CVE-2021-34618	CVE-2021-33317
CVE-2021-33316	CVE-2021-33315	CVE-2021-29219	CVE-2021-28801
CVE-2021-26111	CVE-2021-25849	CVE-2021-25848	CVE-2021-25847
CVE-2021-25846	CVE-2021-25845	CVE-2021-20024	CVE-2021-1598
CVE-2021-1597	CVE-2021-1596	CVE-2021-1595	CVE-2021-1564
CVE-2021-1563	CVE-2021-1379	CVE-2021-1309	CVE-2021-1308
CVE-2021-1251	CVE-2021-0277		

Research Limitations

- The affected LLDP components existing in firmware may not be actually used on the device
- Due to the selection strategies, some vendors or devices may be omitted

Detailed Analysis

Ildpd

“Ildpd is a 802.1AB implementation (LLDP) to help you locate neighbors of all your equipments.”



Ildpd

Past vulnerabilities

CVE	Description	CVSS v3	
CVE-2021-43612	Heap overflow when parsing too short SONMP packets	-	
CVE-2020-27827	Memory exhaustion attack through crafted LLDPDU with duplicate TLVs	7.5	} LLDP
CVE-2015-8012	Assertion error when parsing malformed management address TLV	7.5	
CVE-2015-8011	Buffer overflow when handling management address TLV for LLDP	9.8	

lldpd

#4 CVE-2015-8011

▼ Link Layer Discovery Protocol

- > Chassis Subtype = MAC address, Id: 00:18:ba:98:68:8f
- > Port Subtype = Locally assigned, Id: GE2
- > Time To Live = 120 sec

▼ Management Address

0001 000. = TLV Type: Management Address (8)

.... ...0 0000 1100 = TLV Length: 12

Address String Length: 5

Address Subtype: IPv4 (1)

Management Address: 127.0.0.1

Interface Subtype: ifIndex (2)

Interface Number: 1

OID String Length: 0

> End of LLDPDU

Management Address TLV

▼ 9 src/daemon/protocols/lldpd.c

@@ -726,6 +726,11 @@ lldpd_decode(struct lldpd *cfg, char *frame, int s,

case LLDP_TLV_MGMT_ADDR:

CHECK_TLV_SIZE(1, "Management address");

addr_str_length = PEEK_UINT8;

if (addr_str_length > sizeof(addr_str_buffer)) {

log_warnx("lldpd", "too large management address on %s",
hardware->h_ifname);

goto malformed;

}

CHECK_TLV_SIZE(1 + addr_str_length, "Management address");

PEEK_BYTES(addr_str_buffer, addr_str_length);

addr_length = addr_str_length - 1;

@@ -734,7 +739,7 @@ lldpd_decode(struct lldpd *cfg, char *frame, int s,

CHECK_TLV_SIZE(1 + addr_str_length + 5, "Management address");

iface_subtype = PEEK_UINT8;

iface_number = PEEK_UINT32;

734 739

735 740

736 741

lldpd

#4 CVE-2015-8011

Ruckus Unleashed AP R510: 200.7.10.202.118 (GA Refresh4)

2020.06.01

```
signed int lldp_decode(int a1, _WORD *a2, unsigned int a3, int a4, _DWORD *a5, _DWORD *a6)
{
    /* ... */
    // case: Management Address TLV (type=0x8)
    if ( (v17 & 0x1FF) == 0
        || (mgmt_addr_str_len = *((unsigned __int8 *)lldp_pdu_ptr + 2),
            v31 = lldp_pdu_len - 3,
            v32 = (unsigned __int8 *)lldp_pdu_ptr + 3,
            LOBYTE(dword_33AE0) = mgmt_addr_str_len,
            tlv_length < mgmt_addr_str_len)
        || (memcpy(&dest, v32, mgmt_addr_str_len), v33=v31-mgmt_addr_str_len, tlv_length<=4))
    {
        log_warnx("lldp", "Management address TLV too short received on %s", v8);
        /* ... */
    }
}
```

buffer overflow

lldpd

#4 CVE-2015-8011

Cisco RV132W ADSL2+ Wireless-N VPN Router: 1.0.1.14 2020.03.13

```
int lldp_decode(int a1, int a2, unsigned int a3, int a4, int *a5, _DWORD *a6)
{
    /* ... */
    // case: Management Address TLV
    if ( tlv_type == 8 )
    {
        if ( tlv_length )
        {
            addr_str_len = *(unsigned __int8 *)(tlv_ptr + 2);
            if ( tlv_length >= addr_str_len )
            {
                /* ... */
                memcpy(&v114, tlv_ptr + 3, addr_str_len);
                /* ... */
            }
        }
    }
}
```

buffer overflow

Ildpd

Past vulnerabilities

CVE	Description	CVSS v3	
CVE-2021-43612	Heap overflow when parsing too short SONMP packets	-	
CVE-2020-27827	Memory exhaustion attack through crafted LLDPDU with duplicate TLVs	7.5	} LLDP
CVE-2015-8012	Assertion error when parsing malformed management address TLV	7.5	
CVE-2015-8011	Buffer overflow when handling management address TLV for LLDP	9.8	

The n-day vulnerabilities from 6 years ago still survive in 2021.

openvswitch/lldp

“ Open vSwitch is suited to function as a virtual switch in VM environments. In addition to exposing standard control and visibility interfaces to the virtual networking layer, it was designed to support distribution across multiple physical servers. ”

master ovs / lib / lldp / Based on lldpd	
lic121 and igsilya lldp: Fix lldp memory leak. ...	
..	
aa-structs.h	list: Remove lib/list.h completely.
lldp-const.h	Eliminate use of term "slave" in bond, LACP, and bundle contexts.
lldp-tlv.h	types: New macros ETH_ADDR_C and ETH_ADDR64_C.
lldp.c	bfd: lldp: stp: Fix misaligned packet field access.
lldpd-structs.c	list: use short version of safe loops if possible.
lldpd-structs.h	Eliminate use of term "slave" in bond, LACP, and bundle contexts.
lldpd.c	lldp: Fix lldp memory leak.
lldpd.h	ovs-lldp: Get rid of pointless null pointer check.

- Synology
- VMware NSX-T
- etc

openvswitch/lldp

lldp: fix a buffer overflow when handling management address TLV

Upstream commit:

```
commit a8d8006c06d9ac16ebcf33295cbd625c0847ca9b
Author: Vincent Bernat <vincent@bernat.im>
Date: Sun, 4 Oct 2015 01:50:38 +0200
```

lldp: fix a buffer overflow when handling management address TLV

When a remote device was advertising a too large management address while still respecting TLV boundaries, lldpd would crash due to a buffer overflow. However, the buffer being a static one, this buffer overflow is not exploitable if hardening was not disabled. This bug exists since version 0.5.6.

Fixes: be53a5c ("auto-attach: Initial support for Auto-Attach standard")

Reported-by: Jonas Rudloff <jonas.t.rudloff@gmail.com>
Reported-at: #335
Co-authored-by: Fabrizio D'Angelo <fdangelo@redhat.com>
Signed-off-by: Fabrizio D'Angelo <fdangelo@redhat.com>
Acked-by: Aaron Conole <aconole@redhat.com>
Signed-off-by: Ilya Maximets <i.maximets@ovn.org>

master
v3.0.1 ... v2.15.0

 2 people authored and igsilya committed on Nov 17, 2020

✓ lldp: do not leak memory on multiple instances of TLVs

Upstream commit:

```
commit a8d3c90feca548fc0656d95b5d278713db86ff61
Date: Tue, 17 Nov 2020 09:28:17 -0500
```

lldp: avoid memory leak from bad packets

A packet that contains multiple instances of certain TLVs will cause lldpd to continually allocate memory and leak the old memory. As an example, multiple instances of system name TLV will cause old values to be dropped by the decoding routine.

Reported-by: Jonas Rudloff <jonas.t.rudloff@gmail.com>


Signed-off-by: Aaron Conole <aconole@redhat.com>

Vulnerability: [CVE-2020-27827](#)

Signed-off-by: Aaron Conole <aconole@redhat.com>

Signed-off-by: Ilya Maximets <i.maximets@ovn.org>

master
v3.0.1 ... v2.15.0


 orgcandman authored and igsilya committed on Jan 13, 2021

Suffer from the same vulnerabilities like lldpd

openvswitch/lldp

#5 Integer Underflow

```
int lldp_decode(struct lldpd *cfg OVS_UNUSED, char *frame, int s, ...) {
    /* ... */
    while (length && !gotend) {
        /* ... */
        switch (tlv_type) {
        case LLDP_TLV_ORG: //type = 0x7f
            CHECK_TLV_SIZE(1 + sizeof orgid, "Organisational"); //(1) tlv_length >= 4
            PEEK_BYTES(orgid, sizeof orgid);
            tlv_subtype = PEEK_UINT8;
            if (memcmp(dot1, orgid, sizeof orgid) == 0) {
                /* ... */
            } else if (memcmp(avaya_oid, orgid, sizeof orgid) == 0) { //orgid = 0x040d
                /* ... */
                switch(tlv_subtype) { //(2)
                case LLDP_TLV_AA_ISID_VLAN_ASGNS_SUBTYPE: //0xc
                    PEEK_BYTES(&msg_auth_digest, sizeof msg_auth_digest);
                    num_mappings = tlv_length - 4 - LLDP_TLV_AA_ISID_VLAN_DIGEST_LENGTH; //(3)
                    /* ... */
                    num_mappings /= 5; /* Each mapping is 5 Bytes */
                    for(; num_mappings > 0; num_mappings--) {
                        /* ... */
                        PEEK_BYTES(isid, 3); //(4) out-of-bounds read
                    }
                }
            }
        }
    }
}
```



OpenLLDP

“ The OpenLLDP project aims to provide a comprehensive implementation of the IEEE standard 802.1AB Link Layer Discovery Protocol. The Open Source implementation of LLDP provided by the OpenLLDP project is intended to help foster wider adoption of LLDP. ”

MOXA®


TRENDnet

EnGenius®

 paloalto®
NETWORKS

 FreeBSD®


OpenLLDP



OpenLLDP Files

Status: **Alpha** Brought to you by: [chessing](#), [condurre](#), [galimorerpg](#)






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openlldp-0.4alpha.zip (185.3 kB)

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Name ▴ ▾	Modified ▴ ▾	Size ▴ ▾
openlldp	2007-04-14	
openlldp-0.4alpha.tar.bz2	2010-06-11	128.9 kB
openlldp-0.4alpha.tar.gz	2010-06-11	161.8 kB
openlldp-0.4alpha.zip	2010-06-11	185.3 kB
Totals: 4 Items		476.0 kB

-  Null Pointer Dereference
-  Integer Underflow
-  Memory Leak
-  Out-of-Bounds Read
-  Heap Overflow




OpenLLDP

```
int rxProcessFrame(struct lldp_port *lldp_port) {
    /* ... */
    do {
        /* ... */
        /* Validate as per 802.1AB section 10.3.2*/
        if (num_tlvs <= 3) {
            if (num_tlvs != tlv_type) {    // check tlv order
                badFrame++;
            }
        }
        /* ... */
        /* Validate the TLV */
        if (validate_tlv[tlv_type] != NULL) {
            if (validate_tlv[tlv_type](tlv) != XVALIDTLV) {
                badFrame++;
            }
        }
    }
    else {
        if (validate_generic_tlv(tlv) != XVALIDTLV) {
            badFrame++;
        }
    }
    /* ... */
}
```

Root cause: the process will continue even if those checks fail

l2g_lldp.ko



-  Integer Underflow
-  Buffer Overflow
-  Out-of-Bounds Read

I2g_ldap.ko

#6 CVE-2021-34780

Buffer Overflow Cisco Small Business 220 Series Smart Switches Link Layer Discovery Protocol Vulnerabilities



Advisory ID:	cisco-sa-sb220-ldap-multivuln-mVRUtQ8T	CVE-2021-34775
		CVE-2021-34776
		CVE-2021-34777
First Published:	2021 October 6 16:00 GMT	
Last Updated:	2022 January 13 21:37 GMT	More...
Version 1.2:	Final	
Workarounds:	No workarounds available	CWE-120
Cisco Bug IDs:	CSCvz29108	CWE-125
	CSCvz29116	
	CSCvz29120	
	More...	
CVSS Score:	Base 8.8	

Summary

Multiple vulnerabilities exist in the Link Layer Discovery Protocol (LLDP) implementation for Cisco Small Business 220 Series Smart Switches. An unauthenticated, adjacent attacker could perform the following:

- Execute code on the affected device or cause it to reload unexpectedly
- Cause LLDP database corruption on the affected device

For more information about this vulnerability, see the [Detailed Description](#) section of this advisory.

Target release: 1.2.0.6

▼ Link Layer Discovery Protocol

- > Chassis Subtype = MAC address, Id: 00:18:ce:00:00:00
- > Port Subtype = Locally assigned, Id: GE2
- > Time To Live = 120 sec
- ▼ Telecommunications Industry Association TR-41 Committee - Location Identification
 - 1111 111. = TLV Type: Organization Specific (127)
 -0 0000 1000 = TLV Length: 8
 - Organization Unique Code: 00:12:bb (Telecommunications In
 - Media Subtype: Location Identification (0x03)
 - Location Data Format: ECS ELIN (3)
 - ELIN: 111
- > End of LLDPDU

TIA TR-41 Committee TLV

0000	01 80 c2 00 00 0e	00 0c 29 f8 05 47 88 cc 02 07)..G....
0010	04 00 18 ba 98 68 8f 04	04 07 47 45 32 06 02 00h.. ..GE2...
0020	78 fe 08 00 12 bb 03 03	31 31 31 00 00 00 00 00	x..... 111.....
0030	00 00 00 00 00 00 00 00	00 00 00 00

l2g_lldp.ko

#6 CVE-2021-34780

```
int lldp_pkt_rx(int a1) {
    /* ... */
    if ( a1 ) {
        if ( dword_B89D18 == 1 ) {
            memset(v138, 0, 0xC34); // (1)
            /* ... */
            if ( v15 ) {
                while ( 1 ) {
                    /* ... get tlv_type and tlv_length, call check_tlv_len() ... */
                    if ( tlv_type >= 7 ) {
                        /* ... */
                        // case: Organizational Specific TLV (type=0x7f)
                        if ( org_unique_code == 0x12BB ) { // (2)
                            switch ( v54[3] ) { // (3) org_subtype
                                /* ... */
                                case 3u:
                                    v72 = *v70; // (4) loc_data_format
                                    switch ( v72 ) {
                                        /* ... */
                                        case 3:
                                            v73 = &v138[0x2EE]; // (5) (char *)&v138[0xBB8]
                                            v74 = (unsigned __int16)(HIWORD(v139[2]) - 5); // (6) tlv_length - 5
                                            break;
                                        /* ... */
                                    }
                                }
                            memcpy(v73, v70 + 1, v74); // (7) buffer overflow
```

check_tlv_len() is called to ensure that the range of tlv_length is [0x4, 0x1ff] for tlv_type 0x7f

0xC34 – 0xBB8 = 0x7C



switchdrv



US-16-XG

USW-Pro-24-POE

ES-16-XG

US-L2-24-POE

...



Buffer Overflow



Out-of-Bounds Read

NETGEAR[®]

GS418TPP

GS510TPP

GS728TX

GS752TX

...

```
▼ Link Layer Discovery Protocol
  > Chassis Subtype = MAC address, Id: 00:18:ba:98:68:8f
  > Port Subtype = Locally assigned, Id: GE2
  > Time To Live = 120 sec
  ▼ Management Address
    0001 000. .... = TLV Type: Management Address (8)
    .... ...0 0000 1100 = TLV Length: 12
    Address String Length: 5
    Address Subtype: IPv4 (1)
    Management Address: 127.0.0.1
    Interface Subtype: ifIndex (2)
    Interface Number: 1
    OID String Length: 0
  > End of LLDPDU
```

Management Address TLV

switchdrv

#7 Buffer Overflow

Ubiquiti Switch US-16-150W: 4.3.22

```
int lldpPduReceiveProcess(int a1, int a2)
{
    /* ... */
    while ( !parse_tlv_type_length(&tlv_type, &tlv_length, &v86, v65) && tlv_type )
    {
        /* ... */
        if ( tlv_type > 6 )
        {
            if ( tlv_type == 8 ) // Management Address TLV
            {
                /* ... */
                v17 = sub_261444((int)v20, &v86, tlv_length); //(1)
                /* ... */
            }
        }
    }
}
```

switchdrvr

#7 Buffer Overflow

```
int sub_261444(int a1, int *a2, unsigned int a3)
{
    /* ... */
    int dest[7]; // [sp+4h] [bp-1Ch] BYREF

    *(_BYTE *)(a1 + 1) = *(_BYTE *)(*a2 + a2[1]) - 1; // (2) addr_str_len - 1
    v5 = a2[1] + 1;
    a2[1] = v5;
    if ( (unsigned int)*(unsigned __int8 *)(a1 + 1) - 1 > 0x1E ) // (3)
        return 1;
    *(_BYTE *)a1 = *(_BYTE *)(*a2 + v5);
    v6 = a2[1] + 1;
    a2[1] = v6;
    v7 = *a2;
    if ( *(_BYTE *)a1 == 1 ) // addr_subtype
    {
        memcpy(dest, (const void*)(v7 + v6), *(unsigned __int8*)(a1 + 1)); // (4) buffer overflow
    }
    /* ... */
}
```



What We Learnt

- Vulnerability patterns
 - Improper TLV order validation
 - Improper duplicated TLV handling
 - Lack of bounds checks
 - Integer wraparounds
 - Discrepancy between check and use
- Better understanding of the LLDP protocol format

IEEE 802.1AB Standard

Link Layer Discovery Protocol (LLDP) Specification

IEEE 802.1AB Standard

IEEE STANDARDS ASSOCIATION



**IEEE Standard for
Local and metropolitan area networks—**

**Station and Media Access Control
Connectivity Discovery**

- 802.1AB-2005
- 802.1AB-2009
- **802.1AB-2016**
- 802.1ABdh-2021

Basic Management TLV Formats/Definitions

Three mandatory TLVs shall be included at the beginning of each LLDPDU and shall be in the order shown: **Chassis ID TLV, Port ID TLV, Time To Live TLV** #D1 TLV order

Each LLDPDU shall **contain one, and only one basic management TLV (type from 1 to 7)**, except Management Address TLV #D2 TLV repetition

The TLV information string length is equal to: **(management address string length) + (OID string length) + 7** #D3 Management Address TLV information string length

As a consequence of the limitation on the size of the management address field (**a maximum of 31 octets**) #D4 Management Address TLV management address length

Organizationally Specific TLV Formats/Definitions

The TLV information string length field shall contain the length, in octets, of **the (VLAN name + 7)**

#D5 VLAN Name TLV information string length

This field shall contain the exact length, in octets, **of the Location ID data field + 5**

#D6 Location Identification TLV Location ID string length

Location data format type	Data type provided	Location ID data length (octets)
1	Coordinate-based LCI	16
2	Civic Address LCI	6 to 256
3	ECS ELIN	10 to 25

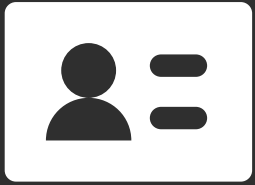
#D7 Location Identification TLV Location data format type values

How LLDP implementations violate the standard

	#D1	#D2	#D3	#D4	#D5	#D6	#D7
lldpd		×		×			!
OpenLLDP	×	×				×	×
openvswitch/lldp		×		×			
ocelot-vsc6825/lldp		!	×	!			
l2g_lldp.ko	!	!	×	!	×	×	×
switchdrv		!	×	×			
ISS.exe		!	×		×		

× violate and lead to bugs ! violate but no effects

Agenda



Introduction



CDP & LLDP
Protocol



LCDPwn
Research



Summary

What Can We Learn

- Variant analysis is awesome
- Learn from CDPwn: look into the same implementation
- From CDP to LLDP: look into similar protocols/components, or the same implementation on different devices/systems

What Can We Learn

- Variant analysis is awesome
- Software Bills of Materials (SBOMs) are important in software security and software supply chain



CDP

NX-OS Switch

IP Phone

Communications Gateway

Access Point

IOS XR Router

IP Camera

Wireless Controller

Collaboration Endpoint

different
implementations

LLDP

NX-OS Switch

IP Phone

Small Business Router / IP Camera

Communications Gateway

LAN Switch - Small Business

different
implementations


What Can We Learn

- Variant analysis is awesome
- Software Bills of Materials (SBOMs) are important in software security and software supply chain
- Keep components up-to-date if possible, and avoid using outdated components

CVE-2015-8011: buffer overflow when handling lldpd management address TLV for LLDP. This bug has been introduced in version 0.6.0. It has been fixed in commit **dd4f16e7** and in version 0.7.19.

CVE-2015-8012: crash on malformed management address. This bug has been introduced in version 0.6.0. It has been fixed in commit **793526f8** and in

The n-day vulnerabilities from 6 years ago still survive in 2021

 **Download Latest Version**
openlldp-0.4alpha.zip (185.3 kB)

OpenLLDP

Home

Name	Modified	Size
openlldp	2007-04-14	
openlldp-0.4alpha.tar.bz2	2010-06-11	128.9 kB
openlldp-0.4alpha.tar.gz	2010-06-11	161.8 kB
openlldp-0.4alpha.zip	2010-06-11	185.3 kB


Totals: 4 items

A 10 years outdated project

What Can We Learn

- Variant analysis is awesome
- Software Bills of Materials (SBOMs) are important in software security and software supply chain
- Keep components up-to-date if possible, and avoid using outdated components
- Pay attention to the OEM software

Hi again QC,

 Seeing you have examined the firmware of these switches, you have probably seen that these are OEM sourced products from an external supplier for which we do not own the firmware. However, we do have service agreements in place with this company and they are obliged to fix security vulnerabilities we report to them within a timely manner.

Thanks!



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