

Cross Reference for Project 1

Where in Code			
Chapter	Section	Topic	Line number
2	2	cout	46 -51, 55,56,58,65,66,73,85,86,93-99, 103-109, 112
	3	libraries	9 through 14
	4	variables/literals	24, 25
	5	Identifiers	25
	6	Integers	25, 41, 51, 74
	7	Characters	24
	8	Strings	43-45, 62, 71
	9	Floats No Doubles	N/a
	10	Bools	N/a
	11	Sizeof *****	44
	12	Variables 7 characters or less	24 & 25
	13	Scope ***** No Global Variables	53, 71, 74, 91
	14	Arithmetic operators	50 & 86
	15	Comments 20%+	Confirmed
	16	Named Constants	19
	17	Programming Style ***** Emulate	1 through 22
3	1	cin	67
	2	Math Expression	86
	3	Mixing data types ****	24 & 25
	4	Overflow/Underflow ****	N/a
	5	Type Casting	41
	6	Multiple assignment *****	53, 71, 74
	7	Formatting output	93-99 , 103-19, 112
	8	Strings	44
	9	Math Library	14
	10	Hand tracing *****	N/a
4	1	Relational Operators	44, 63, 75, 92
	2	if	71
	4	If-else	82
	5	Nesting	75 through 85
	6	If-else-if	91
	7	Flags *****	30 through 39
	8	Logical operators	54
	11	Validating user input	55 - 63
	13	Conditional Operator	75
	14	Switch	N/a
5	1	Increment/Decrement	N/a
	2	While	53
	5	Do-while	62
	6	For loop	72
	11	Files input/output both	N/a
	12	No breaks in loops *****	N/a
***** Not required to show			