

Connor Austin

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Skills

Languages: C/C++, C#, Python, JavaScript, TypeScript, Java, Html, CSS

Frameworks & Tools: Node.js, Microsoft SQL Server, Docker, Angular, ReactJs, Azure, AWS, VMware, Entity Framework Core, .NET Framework, Wireshark, GitHub

Education

Florida State University, Tallahassee, FL

Bachelor of Science Computer Science, 2023

Experience

- **Rooster Puffs**
 - I helped build the website for this company while I was employed there.
 - Uses Angular and .NET.
 - Wrote stored procedures for .NET API which increased speed by 20%.
 - Developed front-end UI which provided user-friendly usability and ease of access.

Projects

- **Recipe finder API**
 - An Api that is connected to an online recipe database, allowing users to create accounts, add recipes to their saved list, and search based on ingredients.
 - Demonstrates all CRUD operations and Full-Stack Development.
 - Uses .NET Framework, SSMS, and Angular.
- **Maze Solver**
 - Generates a random Maze using Depth First Search algorithm.
 - Can be solved by user's choice of Depth First Search, Breadth First Search, or Dijkstra's algorithm and can be viewed in real time.
 - Built using Python, specifically Pygame module.
- **Sorting Algorithm Visualizer**
 - Bar graphs of variable sizes can be generated and sorted in real time using selected sorting algorithms.
 - Showcases algorithms such as Quick Sort, Merge Sort, Bubble Sort, Insert Sort, and more.
 - Uses SQL database to store pseudocode and time complexities of each algorithm, which can be viewed by the user.
 - Built using tkinter module in Python.
- **Basic Shell**
 - Aims to implement a basic shell program, providing a command-line interface through which users can interact with the operating system.
 - Built using C.
 - Demonstrates concepts such as forking processes and assigning child and parent processes with process IDs (pid).
- **Simplified Encryption**
 - Uses Simplified IDEA algorithm to encrypt user-inputted string.

- Coded using C++.
- Showcases knowledge of bit manipulation.