Cameron Abbott

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Skills

JavaScript, Python, ReactJS, Express, Flask, HTML5, CSS3, ES6, Redux, Sequelize, SQLAlchemy, PostgreSQL, Docker, Websockets, Heroku, C++, C#, Data Structures/Algorithms, Agile/SCRUM Methodologies

Projects

Unicord - A clone of the popular chat app, Discord

live site | aithub

Python, React, Redux, Flask, Websockets, PostgreSQL, SQLAlchemy, Docker, CSS3, Heroku

- Implemented a live chat that allows the updating and deleting of messages in real time, powered by **SocketIO**.
- Integrated with Google's **Firebase** cloud storage that enabled users to upload their own images to personalize their accounts and servers they create.
- · Leveraged the power of **SQLAIchemy** and **PostgreSQL** for optimized relational database querying.

InfiniNote - Minimalist note taking web application based on EverNote

live site | github

JavaScript, React, Redux, Express, PostgreSQL, Sequelize, CSS3, Heroku

- Utilized **Bcrypt** to securely store user passwords as well as frontend authentication routing to protect user data.
- · Integrated third party **React** components to achieve rich text editor support for writing notes.
- · Used **Redux** to make requests to a backend **API** as well as manage global application state to implement autosave and other responsive functionalities.
- Built app wide theming using dynamic React component styling and cookies to persist the user's choice.

Plantstagram - A clone of the social media & image sharing app, Instagram

live site | github

JavaScript, Python, PostgreSQL, SQLAlchemy, CSS3, Heroku, Docket

- · Used **Docker** containers to allow the stack to be deployed to heroku with ease.
- · Integrated third party **React** components to add infinite-scroll to feed pages and optimize the application loading for users.

Experience

Developer/Founder | Counter-Strike (CS:GO) Gaming Community

Dec 2013 - Aug 2021

- Established and maintained a gaming community with **8** game servers running 24/7 with **100,000+** unique users.
- Developed **50+** scripts using the SourceMod framework from new gameplay mechanics to end user enhancements.
- Led a staff of **15+** developers and administrators globally to help manage servers across different time zones.
- · Managed multiple virtual machines on **Linux** running game servers, a website, and **SQL** databases.
- · Resolved errors and bugs causing server downtime or poor user experiences within 24 hours of discovery.

Barista | Greater Goods Coffee Co.

December 2018 - October 2019

- Pursued advanced knowledge within the industry ie. the science behind coffee and the equipment used to make it.
- · Greeted and served a high volume of customers, while ensuring a both efficient and friendly experience.
- Demonstrated extreme attention to detail, maintaining both outstanding quality of drinks & adherence to time sensitive deadlines.

Education

App Academy | Full Stack Software Engineering

Aug 2021 - March 2022

Attended rigorous, **1000+** hour full stack software development bootcamp with a **3%** acceptance rate and a focus on JavaScript and Python stacks.