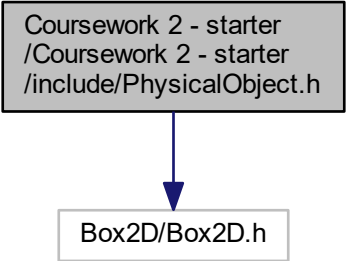Coursework 2 - starter
/Coursework 2 - starter
/include/PhysicalObject.h

Box2D/Box2D.h