## Modeling and Control of Manipulators Exercise 2 - Kinematics

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## 1 Lab Steps

In this exercise we will define all the necessary functions to evaluate the manipulator Jacobian and then implement a simple Closed Loop Inverse Kinematics (CLIK) control.

- 1. Implement the GetJacobianColumn( $_{ei}^bT$ ,  $_{ee}^bT$ , jointType) function, which returns the Jacobian column for a generic joint i as the stacking of  $J_A$  (angular part) and  $J_L$  (linear part), for both revolute and prismatic joint type.
- 2. Implement the GetJacobian() function which constructs and returns the whole Jacobian.
- 3. Define a goal transformation matrix and implement a function which evaluates the linear and angular error between the end effector and the goal. Then choose an angular gain  $(\gamma_a)$  and a linear gain  $(\gamma_l)$ , and evaluate the desired end effector velocity.
- **4.** Finally applying the inverse kinematics formula to compute the corresponding desired joint velocities.

To verify that everything is working correctly we will provide you with a very simple simulator, to check that the robot's end effector actually reaches the desired goal position.

**Note:** The functions developed in the last lab are needed also in this lab.

