

Choosing an Acceptance Testing Framework for your Web 2.0 Application

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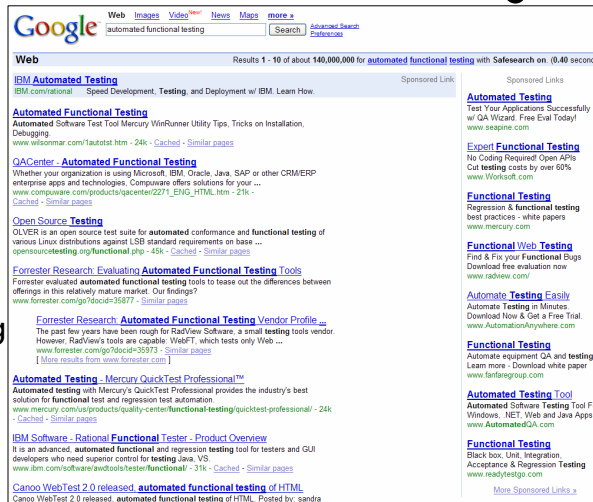
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- Chief Scientist at **digital focus**
experience agile.
- 19 years in SW development
- Led or coached agile teams at a variety of clients

There has been a recent resurgence of interest in automated functional testing

- Everyone wants to do it
 - From the XP'ers to the Waterfall community
- Everyone has a hard time getting it going



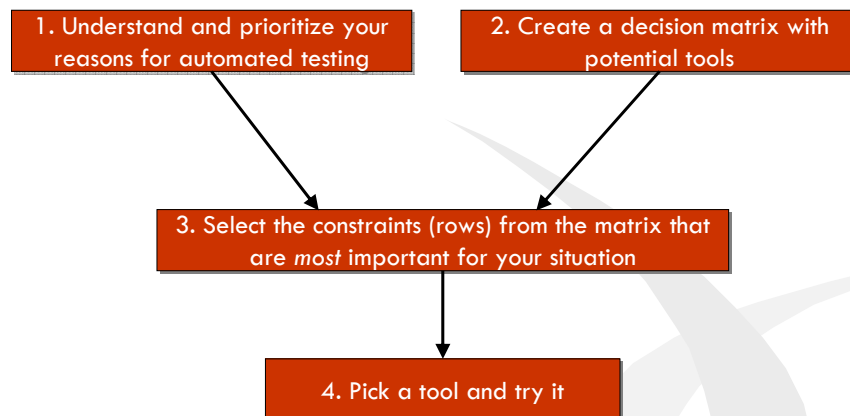
There are many tools and frameworks to choose from



Today we will discuss how to get value out of your automated acceptance tests

- Framework for selecting an automated testing approach
- Example of applying the framework for a “Web 2.0” application

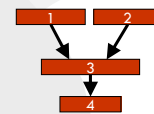
Four steps for selecting a tool



1. Understand & prioritize your reasons for doing auto. functional testing

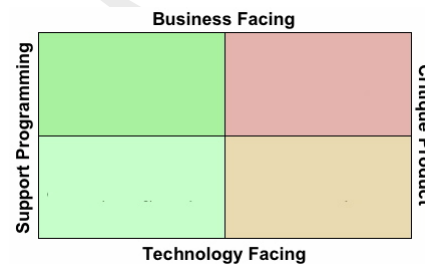
- Provide faster feedback to developers to improve quality
- Reduce workload/cost of manual testing
- Improve communication between dev. team and customer
- Prove to customer that application works
- Create a regression testbed for safety/ease of ongoing change

How do these potentially conflict?



You can't have it all

- There are fundamentally different philosophies about where automated tests provide the biggest value
- A tool/approach that supports one philosophy will not work well for another

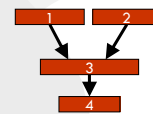


Brian Marick, *Testing Categories*
<http://www.testing.com/cgi-bin/blog/2003/08/21#agile-testing-project-1>

2. Create a decision matrix

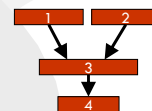
- Who will be reading the tests?
 - developers, analysts/testers, customers
- Who will be writing/automating the tests?
 - developers, analysts/testers, customers
- Who will be executing the tests?
 - build system, developers, analysts/testers, customers
- What stage of stability is the application in?
 - prototyping, iterating, maintenance
- How complex/detailed are the tests?
 - support for abstraction, DSL
- How well does a tool support your domain?
 - support for specific features

Starter questions



2. Add potential tools to the matrix

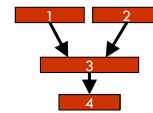
	Tool A	Tool B	Tool C	Tool D	Tool E
Who will be reading the tests?					
Developers	Green	Green	Yellow	Green	Yellow
Analysts/Testers	Red	Green	Green	Green	Yellow
Customers	Red	Red	Red	Red	Red
Who will be writing/automating the tests?					
Developers	Green	Green	Red	Green	Green
Analysts/Testers	Red	Green	Green	Green	Red
Customers	Red	Red	Red	Red	Red
Who will be executing the tests?					
Build System	Green	Green	Red	Yellow	Green
Developers	Green	Green	Red	Green	Green
Analysts/Testers	Green	Green	Yellow	Green	Green
Customers	Red	Red	Red	Green	Yellow
How complex/detailed are the tests?					
Straightforward	Green	Green	Green	Green	Green
Domain specific	Green	Yellow	Green	Red	Green
Comprehensive	Green	Green	Green	Green	Green
How stable is the application?					
Prototyping	Yellow	Yellow	Red	Red	Red
Evolving	Green	Green	Green	Green	Green
Maintenance	Green	Green	Green	Green	Green
How well does it support my domain?					
Basic	Green	Green	Green	Green	Green
Fairly well	Yellow	Yellow	Green	Green	Green
Completely	Red	Red	Green	Green	Green



3. Select constraints (rows) that are most important for you

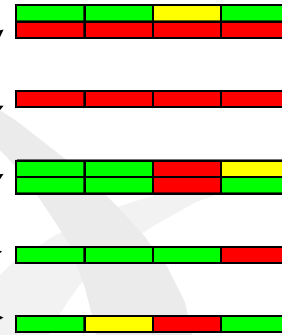
e.g., with prioritized reasons:

1. Improve communication
2. Regression testbed



Accompanying constraints:

- Customers & devs. can read tests
- Customers can write tests
- Build system & developers can run tests
- Support for domain-specific abstractions
- Support evolving functionality

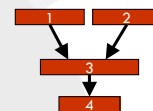


4. Pick a tool and try it!

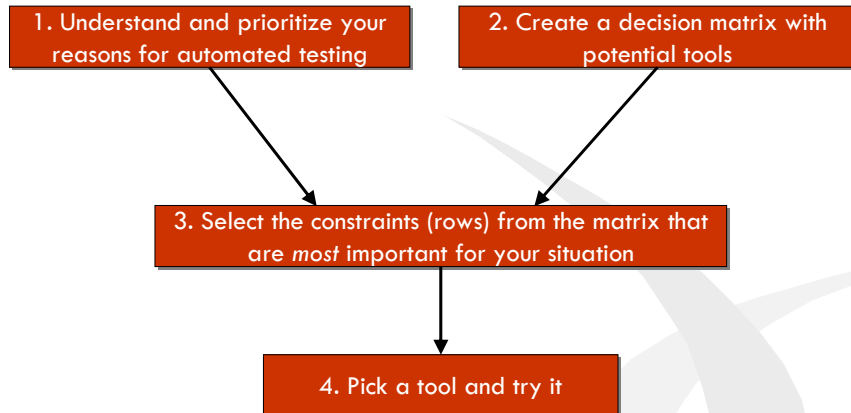
- Don't expect to get it right the first time
- The devil is in the details
 - At some point the feedback we get from trying *something* provides more value than continued analysis



Asign along the Appalachian Trail
Photo: Chris Goley



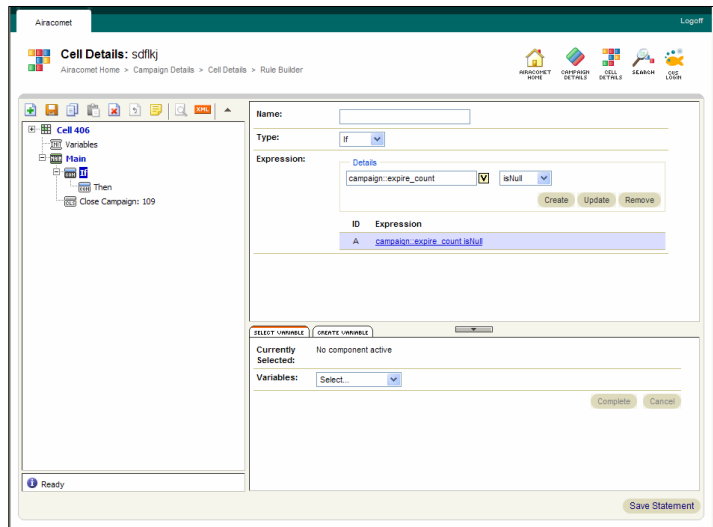
Let's apply this process to a Web 2.0 application



What is special about “Web 2.0”?

- Relies much more on built-in features of modern web browsers
- Heavy use of advanced JavaScript
- Asynchronous behavior
- Dynamic DOM for both input and output

Airacomet



List of potential tools

- **HtmlUnit**
 - Java-based extension to JUnit
 - Simulates browser
 - JS support through Rhino
- **Canoo WebTest**
 - XML layer on top of HtmlUnit
 - Add-ons for PDF, Excel, email
- **QuickTest Pro**
 - Mercury tool
 - Windows-based record/playback & scripting
- **Selenium**
 - Open-source JavaScript test framework
 - Runs inside frames in browser
- **FitNesse**
 - Wiki plus FIT framework
 - HTML Table-based tests
 - Programmers author “fixtures”
- **WATIR**
 - Ruby testing framework
 - Controls IE through COM
- **Longboard**
 - Bridges FitNesse to WATIR

Our decision matrix (best knowledge we have to start)

	HtmlUnit	WebTest	QTP	Selenium	WATIR	FitNesse	Longboard
Who will be reading the tests? Developers Analysts/Testers Customers	Green Green Red	Green Green Red	Yellow Green Red	Green Green Red	Green Yellow Red	Green Green Green	Green Green Red
Who will be writing/automating the tests? Developers Analysts/Testers Customers	Green Green Red	Green Green Red	Red Green Red	Green Green Red	Green Red Yellow	Green Yellow Green	Green Green Red
Who will be executing the tests? Build System Developers Analysts/Testers Customers	Green Green Green Red	Green Green Green Red	Red Green Yellow Red	Yellow Green Green Red	Green Green Green Yellow	Yellow Green Green Green	Yellow Green Green Green
How complex/detailed are the tests? Straightforward Domain specific Comprehensive	Green Green Green	Green Green Yellow	Green Green Yellow	Green Red Red	Green Green Green	Green Yellow Yellow	Green Yellow Red
How stable is the application? Prototyping Evolving Maintenance	Yellow Yellow Yellow	Yellow Yellow Yellow	Red Red Yellow	Yellow Yellow Yellow	Yellow Yellow Yellow	Yellow Yellow Yellow	Yellow Yellow Yellow
How well does it support Web 2.0? Basic Javascript DOM Manipulation Full AJAX	Green Yellow Red	Green Yellow Red	Green Green Yellow	Green Green Yellow	Green Green Yellow	Yellow Yellow Yellow	Yellow Yellow Yellow

Selecting specific constraints based on our priorities

1. Create a regression test suite to support release #2
2. Provide better feedback to the developers

	HtmlUnit	WebTest	QTP	Selenium	WATIR	FitNesse	Longboard
Who will be reading the tests? Developers Analysts/Testers	Green Red	Green Green	Yellow Green	Green Green	Yellow Green	Green Green	Green Green
Who will be writing/automating the tests? Analysts/Testers	Red Green	Green Green	Green Green	Green Green	Red Yellow	Yellow Green	Green Green
Who will be executing the tests? Analysts/Testers	Green Green	Green Green	Yellow Green	Green Green	Green Green	Green Green	Green Green
How complex/detailed are the tests? Comprehensive	Green Green	Yellow Green	Yellow Green	Red Green	Green Green	Red Red	Red Red
How stable is the application? Evolving	Yellow Yellow	Yellow Yellow	Red Red	Yellow Yellow	Green Green	Green Green	Yellow Yellow
How well does it support Web 2.0? Full AJAX	Red Red	Red Red	Green Green	Yellow Yellow	Green Green	Yellow Yellow	Yellow Yellow

Trying out the tools

- Main goal at this point is to learn the specifics of testing *this application*
- Be prepared to be wrong
- Try to think about the matrix ratings that you are willing to compromise and those you are not
- How easily can you customize a tool to address its deficiencies?

Trying out the Tools: Canoo WebTest

The logo for webtest, with the word "webtest" in a green, lowercase, sans-serif font.The logo for canoo, with the word "canoo" in a red, lowercase, sans-serif font.

- What worked?
 - Creating & deleting Campaigns
 - Nice reporting
- What didn't?
 - Doing anything else
 - JS support not adequate for the AJAX functionality
 - XML can be difficult to read
- Demo

WebTest/HtmlUnit Javascript support

Event	Description
onload	"onload" handlers on body or frameset elements will be triggered after the page has been loaded but before it is returned to the caller.
onunload	Not implemented yet.
onclick	This will be triggered when the click() method of a ClickableElement is called.
ondblclick	Not implemented yet.
onmousedown	Not implemented yet.
onmouseup	Not implemented yet.
onmouseover	Not implemented yet.
onmousemove	Not implemented yet.
onmouseout	Not implemented yet.
onfocus	The method WebClient.moveFocusToElement(...) will change the focus to the appropriate element. This event will be triggered when an element gets focus.
onblur	The method WebClient.moveFocusToElement(...) will change the focus to the appropriate element. This event will be triggered when an element loses focus.
onkeypress	Not implemented yet.
onkeydown	Not implemented yet.
onkeyup	Not implemented yet.
onsubmit	This will be triggered when a form is submitted using a control on the form.
onreset	This will be triggered when a form is reset either by HtmlForm.reset() or via the javascript reset() method.
onselect	Not implemented yet.
onchange	This will be triggered when the appropriate setValueAttribute() method is called.

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Trying out the Tools: Longboard

- What worked?
 - Easy to create Campaign & Cell
 - Very readable by customer (with name mapping)
 - Real browser
- What didn't?
 - Custom tree not supported in framework
 - Difficult to get Control Names from IE for dynamically generated inputs
- Demo



Trying out the Tools: Selenium

- What worked?
 - Most of the functionality in the app
 - Writing tests in wiki (custom functionality)
 - Exercising the Rule Builder!
- What didn't?
 - Needed to create custom Selenium tasks
 - Tests won't run well without "babysitting"
 - Problems hooking up to CruiseControl builds
 - Hassles working around "same-source" browser security
- Demo



In Summary

- Automated functional testing is important
- Web 2.0 currently challenges most of the test frameworks in some way
- Be prepared to compromise on your test strategy or application design
 - Change design to be "testable"
 - Test some features manually
 - Put stubs in to work around parts you can't test
- Plan to do some level of customization if you're serious about making automated testing work