

## ^CI – Change International Font/Encoding

**Description** Zebra printers can print fonts using international character sets: U.S.A.1, U.S.A.2, UK, Holland, Denmark/Norway, Sweden/Finland, Germany, France 1, France 2, Italy, Spain, and several other sets, including the Unicode character set.


The ^CI command enables you to call up the international character set you want to use for printing. You can mix character sets on a label.

A character within a font can be remapped to a different numerical position.



In x.14 version of firmware and later, this command allows character remapping when parameter **a** = 0-13.

**Format** ^CIa,s1,d1,s2,d2,...

Parameters	Details
<div>a = desired character set</div> <div> <b>Note</b> • These parameters are only valid when parameter <b>a</b> = 1 - 13</div>	<div>Accepted values <b>0</b> - <b>12</b> are Zebra Code Page 850 with specific character replacements. For details, see <a href="#">International Character Sets</a> on page 156 and/or <a href="#">Zebra Code Page 850 — Latin Character Set</a> on page 1167.</div> <div>Accepted Values:</div> <div><div><b>0</b> = Single Byte Encoding - U.S.A. 1 Character Set</div><div><b>1</b> = Single Byte Encoding - U.S.A. 2 Character Set</div><div><b>2</b> = Single Byte Encoding - U.K. Character Set</div><div><b>3</b> = Single Byte Encoding - Holland Character Set</div><div><b>4</b> = Single Byte Encoding - Denmark/Norway Character Set</div><div><b>5</b> = Single Byte Encoding - Sweden/Finland Character Set</div><div><b>6</b> = Single Byte Encoding - Germany Character Set</div><div><b>7</b> = Single Byte Encoding - France 1 Character Set</div><div><b>8</b> = Single Byte Encoding - France 2 Character Set</div><div><b>9</b> = Single Byte Encoding - Italy Character Set</div><div><b>10</b> = Single Byte Encoding - Spain Character Set</div></div> <div>(parameter details continued on next page)</div>
<div><div><b>a.</b> The encoding is controlled by the conversion table (<b>*.DAT</b>). The correct table must be present for the conversion to function. The table generated by ZTools™ is the TrueType fonts internal encoding (Unicode).</div><div><b>b.</b> Shift-JIS encoding converts Shift-JIS to JIS and then looks up the JIS conversion in <b>JIS.DAT</b>. This table must be present for Shift-JIS to function.</div><div><b>c.</b> Supports ASCII transparency for Asian encodings. 7F and less are treated as single byte characters. 80 to FE is treated as the first byte of a 2 byte character 8000 to FEFF in the encoding table for Unicode.</div><div><b>d.</b> The <b>^CI17</b> command has been deprecated, along with the <b>^F8</b> and <b>^F16</b> commands that are required for the <b>^CI17</b> command to function. The recommended replacement is the <b>^CI28-30</b> commands.</div></div>	

Parameters	Details
<p><b>a</b> = desired character set (continued)</p> <p><b>.14†</b> Values 28 to 30 are only supported in firmware version V60.14.x, V50.14.x, or later.</p> <p><b>.16†</b> Values 31 to 36 are only supported in firmware version x.16.x or later.</p>	<p>11 = Single Byte Encoding - Miscellaneous Character Set</p> <p>12 = Single Byte Encoding - Japan (ASCII with Yen symbol) Character Set</p> <p>13 = Zebra Code Page 850 (see <a href="#">page 1167</a>)</p> <p>14 = Double Byte Asian Encodings <sup>a</sup></p> <p>15 = Shift-JIS <sup>b</sup></p> <p>16 = EUC-JP and EUC-CN <sup>a</sup></p> <p>17 = Deprecated - UCS-2 Big Endian <sup>d</sup></p> <p>18 to 23 = Reserved</p> <p>24 = Single Byte Asian Encodings <sup>a</sup></p> <p>25 = Reserved</p> <p>26 = Multibyte Asian Encodings with ASCII Transparency <sup>a</sup> and <sup>c</sup></p> <p>27 = Zebra Code Page 1252 (see <a href="#">page 1172</a>)</p> <p>28 = Unicode (UTF-8 encoding) - Unicode Character Set</p> <p>29 = Unicode (UTF-16 Big-Endian encoding) - Unicode Character Set</p> <p>30 = Unicode (UTF-16 Little-Endian encoding) - Unicode Character Set</p> <p>31 = Zebra Code Page 1250 (see <a href="#">page 1170</a>) is supported for scalable fonts, such as Font 0, or a downloaded TrueType font. Bitmapped fonts (including fonts A-H) do <b>not</b> fully support Zebra Code Page 1250. This value is supported only on Zebra G-Series™ printers.</p> <p>33 = Code Page 1251</p> <p>34 = Code page 1253</p> <p>35 = Code Page 1254</p> <p>36 = Code Page 1255</p> <p><i>Initial Value at power-up: 0</i></p>
<b>s1</b> = source 1 (character output image)	<i>Accepted Values:</i> decimals 0 to 255
<b>d1</b> = destination 1 (character input)	<i>Accepted Values:</i> decimals 0 to 255
<b>s2</b> = source 2 (character output image)	<i>Accepted Values:</i> decimals 0 to 255
<b>d2</b> = destination 2 (character input)	<i>Accepted Values:</i> decimals 0 to 255
<b>...</b> = continuation of pattern	Up to 256 source and destination pairs can be entered in this command.
<p><b>a.</b> The encoding is controlled by the conversion table (*<b>.DAT</b>). The correct table must be present for the conversion to function. The table generated by ZTools™ is the TrueType fonts internal encoding (Unicode).</p> <p><b>b.</b> Shift-JIS encoding converts Shift-JIS to JIS and then looks up the JIS conversion in <b>JIS.DAT</b>. This table must be present for Shift-JIS to function.</p> <p><b>c.</b> Supports ASCII transparency for Asian encodings. 7F and less are treated as single byte characters. 80 to FE is treated as the first byte of a 2 byte character 8000 to FEFF in the encoding table for Unicode.</p> <p><b>d.</b> The <b>^CI17</b> command has been deprecated, along with the <b>^F8</b> and <b>^F16</b> commands that are required for the <b>^CI17</b> command to function. The recommended replacement is the <b>^CI28-30</b> commands.</p>	



80 to FF could mean quad byte in GB18030. The `^CI26` command can also be used to support the GB 18030 and Big5 HKSCS encodings. The GB 18030 uses the `GB18030.DAT` encoding table and BIG5 HKSCS uses the `BIG5HK.DAT` encoding table.




The `^CI17` command has been deprecated, along with the `^F8` and `^F16` commands that are required for the `^CI17` command to function. The recommended replacement is the `^CI28-30` commands.



We recommend that a `^CI` command (or Unicode BOM) is included at the beginning of each ZPL script. This is important when ZPL scripts with different encodings are being sent to a single printer. To assist in the interleaving of encoding schemes, the printer maintains two encoding states (`^CI0 - 28` and `^CI29 - 30`). It automatically acknowledges when it should switch encoding states, allowing it to distinguish between encodings, and maintains a `^CI` for each, but endianness is shared.



**Example •** This example remaps the Euro symbol (21) decimal to the dollar sign value (36) decimal. When the dollar sign character is sent to the printer, the Euro symbol prints:

ZPL II CODE	GENERATED LABEL
<pre> ^XA ^CI0,21,36 ^FO100,200^A0N50,50^FD\$0123^FS ^XZ </pre>	

The font selected determines the shape and resolution of the printed symbol.

## International Character Sets

Hex	2	3	4	5	5	5	5	6	7	7	7	7
	3	0	0	B	C	D	E	0	B	C	D	E
CI0	#	0	@	[	Φ	]	^	'	{		}	~
CI1	#	0	@	¼	Φ	¾	^	'	¼	½	¾	~
CI2	£	0	@	[	Φ	]	^	'	{		}	~
CI3	f	0	§	[	U	]	^	'	{	ij	}	~
CI4	#	0	@	Æ	Ø	Å	^	'	æ	ø	å	~
CI5	Ü	0	É	Ä	Ö	Å	Ü	é	ä	ö	å	ü
CI6	#	0	§	Ä	Ö	Ü	^	'	ä	ö	ü	ß
CI7	£	0	à	[	ç	]	^	'	é	ì	ù	è
CI8	#	0	à	â	ç	ê	î	ô	é	ù	è	û
CI9	£	0	§	[	ç	é	^	ù	à	ò	è	ì
CI10	#	0	§	í	Ñ	¿	^	'	{	ñ	ç	~
CI11	£	0	É	Ä	Ö	Ü	^	ä	ë	ï	ö	ü
CI12	#	0	@	[	¥	]	^	'	{		}	~
CI13	#	0	@	[	\	]	^	'	{		}	~



**Note** • ^CI 13 = US keyboard

**Comments** The *space* character cannot be remapped for any font.