### **General Instructions**

This is a gimmick rally. There is no time limit and no reason to speed. Please drive in an appropriate manner for the road(s) you are traveling on and your skill level. You may find yourself driving near or in schools, parks, neighborhoods, shopping centers, etc. where pedestrians may not pay attention to the traffic.

### **Roads**

All roads are valid with the exception of:

- Dirt Roads
- Dead End/No Outlet Roads
- Private Roads
- Closed Roads

## Intersections

The joining of any valid roads is an intersection. Route Instructions occur at intersections. If no instruction is given for an intersection, go as straight as possible. Exceptions to the straight as possible rule are listed in the overview of instructions below.

## **Instruction Overview**

Instructions can be spaced as close together as 1 car length and as far apart at 8 miles.

# Signs

Signs are any object with words, letters, numbers, and/or symbols. They are identified in the instructions by being enclosed in quotation marks. Any part of the sign can be quoted. The quote will be exactly as it appears on the sign. Signs can be in any location relative to the road; left, right, above, and on the road. You will not need to turn around or look behind you to read a sign.

Certain signs are invalid. These include:

- House numbers
- Utility identification
- Mail/newspaper boxes
- Graffiti
- Signs on vehicles
- Signs of temporary nature (garage sale, real estate, political etc.)

#### Landmarks

Landmarks are any objects without words, letters, numbers, and/or symbols. Examples of landmarks are statues, murals, paintings, cities, parks, rivers, etc.

#### **Comments**

Any text given in the instructions with parentheses is to be considered clarifying comments. Any suggestions given by a comment are not mandatory, although likely to be helpful.

# **Gimmick Rally Questions**

The answers to the Rally Questions will be will be found along the route. The information can be obtained from signs, landmarks, or roads. The questions may or may not be in the order they will be presented along the route.

# **General Instructions**

# **Basic instructions**

Instruction	Description
L	Left turn. Can be at any angle up to 180°.
R	Right turn. Can be at any angle up to 180°.
Т	Instruction occurs at an intersection shaped like a "T" when entered from the base.
S	Go Straight.
Υ	Instruction occurs at an intersection shaped like a "Y" when entered from the base.
@	Instruction occurs AT a referenced sign or landmark.
#	A number may precede a turn instruction or a referenced sign or landmark. They represent the number of occurrences before execution. 2 = Second. 3 = Third etc.
STOP	Instruction telling you to stop following the Instructions <b>until restarted</b> by the rally master or a checkpoint operator.
AFTER	Instruction occurs AFTER a referenced sign or landmark.
BEFORE	Instruction occurs at the last intersection BEFORE a referenced sign or landmark.
ON	Instruction occurs at a specific road referenced by name, number or letter. You must follow this road by
	name until the next instruction can be executed.
OFF COURSE	Lists a reference sign of landmark to indicate you are no longer on the rally route.
TOWARDS	Instructs you to follow any signs pointing you TOWARDS the referenced landmark. Continue following
	the signs until the next instruction can be executed.