

USING LIT

LESSON 1

```
import {LitElement, html} from 'lit';
```

```
export class MyElement extends LitElement {
```

Static properties defines variable names and is located INSIDE the MyElement class

```
static properties = {
```

```
  version: {},
```

```
};
```

Constructor sets the variable values and is located INSIDE the MyElement class

```
constructor() {
```

```
  super();
```

```
  this.version = 'STARTING';
```

```
}
```

Render sets the html for what is displayed and is located INSIDE the MyElement class

`${ }` is a placeholder

```
render() {
```

```
  return html`
```

```
    <p>Welcome to the Lit tutorial!</p>
```

```
    <p>This is the ${this.version} code.</p>
```

```
  `;
```

```
}
```

```
}
```

Define registers the new element and is located OUTSIDE the MyElement class

```
customElements.define('my-element', MyElement);
```

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

You need to reference the javascript file

```
<script type="module" src="my-element.js"></script>
```

```
<style>
```

```
body{
```

```
  font-family: 'Open Sans', sans-serif;
```

```
  font-size: 1.5em;
```

```
  padding-left: 0.5em;
```

```
}
```

```
</style>
```

```
</head>
```

```
<body>
```

Then just use the element tag

```
<my-element></my-element>
```

```
</body>
```

```
</html>
```

LESSON 2 – DEFINING AN ELEMENT

```
import {LitElement, html} from 'lit';
```

This defines the element

```
export class MyElement extends LitElement {
```

This defines the html that will be rendered for the element

```
  render() {  
    return html`  
      <p>Hello world! From my-element.</p>  
    `;  
  }
```

Notice that the render method is INSIDE the MyElement class

Notice that the define method is OUTSIDE the MyElement class and at the end of the module.

```
customElements.define('my-element', MyElement);
```

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

You need to reference the javascript file

```
<script type="module" src="my-element.js"></script>
```

```
<style>
```

```
body{
```

```
  font-family: 'Open Sans', sans-serif;
```

```
  font-size: 1.5em;
```

```
  padding-left: 0.5em;
```

```
}
```

```
</style>
```

```
</head>
```

```
<body>
```

Then just use the element tag

```
<my-element></my-element>
```

```
</body>
```

```
</html>
```

LESSON 3 – ADDING PROPERTIES

Components can have STATIC properties and REACTIVE properties

A static property is a variable. It is given a name then allotted a value

Here the property is given a name

```
static properties = {  
  message: {},  
};
```

Here the property is assigned a value using constructor

```
constructor() {  
  super();  
  this.message = 'Hello again';  
}
```

These are placed INSIDE the MyElement Class

```
import {LitElement, html} from 'lit';

export class MyElement extends LitElement {
  static properties = {
    message: {},
  };
  constructor() {
    super();
    this.message = 'Hello again.';
  }
  render() {
    return html`
      <p>${this.message}</p>
    `;
  }
}

customElements.define('my-element', MyElement);
```

Once again `${ }` is a placeholder

Using constructor on its own will be sufficient to define a literal, but to create a dynamic property you must use the `@properties` as above.

```
<!DOCTYPE html>

<html>

  <head>

    <script type="module" src="my-element.js"></script>

    <style>

      body{

        font-family: 'Open Sans', sans-serif;

        font-size: 1.5em;

        padding-left: 0.5em;

      }

    </style>

  </head>

  <body>

    <my-element></my-element>

  </body>

</html>
```

LESSON 4 – Event Listeners

The only new items here are that we are adding an event listener, and an event handler

```
import {LitElement, html} from 'lit';

export class NameTag extends LitElement {

  static properties = {

    name: {},

  };

  constructor() {

    super();

    this.name = 'Your name here';

  }
```

Here the event listener is placed inside the input tag

```
render() {

  return html`

    <p>Hello, ${this.name}</p>

    <input @input=${this.changeName} placeholder="Enter your name">

  `;

}
```

Here the event handler takes the input from the event target, which in this case is the input box

```
changeName(event) {

  const input = event.target;

  this.name = input.value;

}

}

customElements.define('name-tag', NameTag);
```

An event listener can also be attached to a button

```
<button @click=${this.handleClick}>Click me!</button>
```


Here I use an event for the input box to change a variable value, then use a click event to assign that variable to a placeholder.

```
import {LitElement, html} from 'lit';

export class NameTag extends LitElement {
  static properties = {
    name: {},
    identity: {},
  };

  constructor() {
    super();
    this.name = 'Your name here';
    this.identity = '';
  }

  render() {
    // TODO: Add declarative event listener to input.
    return html`
      <p>Hello, ${this.identity}</p>
      <input id="Go" @input=${this.changeName} placeholder="Enter your name">
      <button @click=${this.handleClick}>Click me!</button>
    `;
  }

  changeName(event) {

    const input = event.target;
    this.name = input.value;
  }
}
```

```
handleClick(event) {  
  
    this.identity = this.name ;  
}  
  
}  
customElements.define('name-tag', NameTag);
```

```
import {LitElement, html} from 'lit';
```

```
export class NameTag extends LitElement {
```

```
  static properties = {
```

```
    name: {},
```

```
  };
```

```
  constructor() {
```

```
    super();
```

```
    this.name = 'Your name here';
```

```
  }
```

```
  render() {
```

```
    // TODO: Add declarative event listener to input.
```

```
    return html`
```

```
      <p>Hello, ${this.name}</p>
```

```
      <input id="Me" placeholder="Enter your name">
```

```
      <button @click=${this.handleClick}>Click me!</button>
```

```
    `;
```

```
  }
```

This is another way of getting the value from an input box to use elsewhere

```
  get input() {
```

```
    return this.renderRoot?.querySelector('#Me') ?? null;
```

```
  }
```

```
  handleClick() {
```

```
    this.name = this.input.value;
```

```
  }
```

```
  customElements.define('name-tag', NameTag);
```

LESSON 5 – Using an expression to set an attribute value

An expression can add an event listener, or can change an attributes value.

```
import {LitElement, html} from 'lit';
```

```
export class MoreExpressions extends LitElement {
```

```
  static properties = {
```

```
    checked: {},
```

```
  };
```

```
  constructor() {
```

```
    super();
```

```
    this.checked = false;
```

```
  }
```

A ? makes an attribute on or off based on a Boolean value that is set by another object

```
  render() {
```

```
    return html`
```

```
      <div>
```

```
        <!-- TODO: Add expression to input. -->
```

```
        <input type="text" ?disabled=${!this.checked} value="Hello there.">
```

```
      </div>
```

```
      <label><input type="checkbox" @change=${this.setChecked}> Enable editing</label>
```

```
    `;
```

```
  }
```

```
  setChecked(event) {
```

```
    this.checked = event.target.checked;
```

```
  }
```

```
}
```

```
customElements.define('more-expressions', MoreExpressions);
```

LESSON 6 Building a List

```
import {LitElement, html} from 'lit';
```

This sets the state to internal reactive, so its state is private

```
export class ToDoList extends LitElement {  
  static properties = {  
    _listItems: {state: true},  
  };  
}
```

This shows how to preset text items for a list

```
  constructor() {  
    super();  
    this._listItems = [  
      {text: 'Start Lit tutorial', completed: true},  
      {text: 'Make to-do list', completed: false},  
    ];  
  }  
}
```

This maps an item to html according to the format ``${item.text}``

```
  render() {  
    return html`  
      <h2>To Do</h2>  
      <ul>  
        ${this._listItems.map((item) => html  
        `<li>${item.text}</li>`  
      )}  
      </ul>  
      <input id="newitem" aria-label="New item">  
      <button @click=${this.addToDo}>Add</button>
```

```
`;  
}
```

...this._listItems is the current list

Text: this.input.value is what is added

Completed:false means you can continue adding

This.input.value = "" clears the input box

Note that the input box is made available by the get input() method

And is then read by this.input.value

And is then cleared by this.input.value = ""

We can use this method to get the value of any element simply by using its ID, and changing the get input() to for example get input2()

```
addToDo() {  
this._listItems = [...this._listItems, {text: this.input.value, completed: false}];  
this.input.value = "";  
}
```

This extracts the input value from the input box by ID. Note the # before the ID.

```
get input() {  
  return this.renderRoot?.querySelector('#newitem') ?? null;  
}
```

LESSON 7 Adding Styles

```
import {LitElement, html, css} from 'lit';
```

```
export class ToDoList extends LitElement {  
  static properties = {  
    _listItems: {state: true},  
  };  
}
```

This sets the css where class .completed is true

```
  static styles = css`  
    .completed {  
      text-decoration-line: line-through;  
      color: #777;  
    }  
  `
```

```
  constructor() {  
    super();  
    this._listItems = [  
      {text: 'Make to-do list', completed: false},  
      {text: 'Add some styles', completed: false},  
    ];  
  }  
}
```

Here we have added a class and a click event listener WITHIN the tag

class=\${item.completed ? 'completed' : ''} determines whether class .completed is true.
Default is set to false.

```
@click=${() => this.toggleCompleted(item)}> ${item.text}
```

On click,

These 2 events are called **\${() => this.toggleCompleted(item)}> \${item.text}**

The first event is the toggleCompleted event

The second event is a placeholder that inserts the item text again.

```
  render() {
```

```

return html`
  <h2>To Do</h2>

  <ul>

    ${this._listItems.map((item) => html
`<li class=${item.completed ? 'completed' : ''} @click=${() => this.toggleCompleted(item)}>
  ${item.text} </li>`
    )}

  </ul>

  <input id="newitem" aria-label="New item">

  <button @click=${this.addToDo}>Add</button>

`;
}

```

This event handler reverses the `item.completed` status, and updates it.

```

toggleCompleted(item) {
  item.completed = !item.completed;
  this.requestUpdate();
}

get input() {
  return this.renderRoot?.querySelector('#newitem') ?? null;
}

addToDo() {
  this._listItems = [...this._listItems,
    {text: this.input.value, completed: false}];
  this.input.value = "";
}
}

customElements.define('todo-list', ToDoList);

```


Lesson 8

```
import {LitElement, html, css} from 'lit';

export class ToDoList extends LitElement {

  static properties = {
    _listItems: {state: true},
    hideCompleted: {},
  };

  static styles = css`
    .completed {
      text-decoration-line: line-through;
      color: #777;
    }
  `;

  constructor() {
    super();
    this._listItems = [
      {text: 'Make to-do list', completed: true},
      {text: 'Complete Lit tutorial', completed: false},
    ];
    this.hideCompleted = false;
  }

  render() {
    const items = this.hideCompleted
    ? this._listItems.filter((item) => !item.completed)
    : this._listItems;
    const todos = html`
    <ul>
```

```

    ${items.map(
      (item) => html`
        <li
          class=${item.completed ? 'completed' : ''}
          @click=${() => this.toggleCompleted(item)}>
          ${item.text}
        </li>`
    )}
  </ul>
`;

const caughtUpMessage = html`
  <p>
    You're all caught up!
  </p>
`;

const todosOrMessage = items.length > 0 ? todos : caughtUpMessage;

return html`
  <h2>To Do</h2>
  ${todosOrMessage}
  <input id="newitem" aria-label="New item">
  <button @click=${this.addToDo}>Add</button>
  <br>
  <label>
    <input type="checkbox"
      @change=${this.setHideCompleted}
      ?checked=${this.hideCompleted}>
    Hide completed
  </label>
`;
}

```

```
toggleCompleted(item) {  
  item.completed = !item.completed;  
  this.requestUpdate();  
}
```

```
setHideCompleted(e) {  
  this.hideCompleted = e.target.checked;  
}
```

```
get input() {  
  return this.renderRoot?.querySelector('#newitem') ?? null;  
}
```

```
addToDo() {  
  this._listItems = [  
    ...this._listItems,  
    {text: this.input.value, completed: false},  
  ];  
  this.input.value = "";  
}  
  
customElements.define('todo-list', ToDoList);
```