

Contents

1	Python Intro Lab	2
1.1	Clone lab code from a Github repo	2
1.2	Check Python installation and determine versions	2
1.3	See what pip packages are installed	2
1.4	Run Python interactively	2
2	Data Structures Lab	2
2.1	Interactive Python with lists, dictionaries, and data serialization	2
2.2	Run a Python script to open a YAML file and export it as JSON	3
3	eAPI Command Explorer	4
3.1	Try out a Show Command	4
3.2	Try out a Configuration Command	4
4	pyeapi	4
4.1	Scripted interaction with Arista eAPI	5
4.2	Interactive Python with the eAPI	5
5	Git Operations	7
5.1	Git preferences setup	7
5.2	Create your own repository	7
5.3	Branch and merge (Optional)	7
5.4	View code diffs in Github	7
6	Ansible Ad-Hoc Lab	8
6.1	Run a simple Ansible ad-hoc command against localhost	8
6.2	Run an Ansible ad hoc command to install a package	8
6.3	Run an Ansible ad hoc command against an inventory	8
7	Ansible Playbooks Lab	10
7.1	Ansible jq Installation Lab	10
7.2	Ansible REST API Interaction	10
8	Jinja	11
8.1	Create Switch Report with Ansible and Jinja	11
9	Markdown Tables	12

1 Python Intro Lab

1.1 Clone lab code from a Github repo

First, we'll clone a Github repo with some pre-written code. We'll discuss Git and Github more later.

- On your jumpbox, hit **<http://bit.ly/cbautomation>** to head to the Github repo
- Select the green Clone or Download button
- Click the clipboard icon to copy the repo location text
- Open a terminal on your jumpbox

```
$ git clone https://github.com/craigbruenderman/automation-class.git
```

***Note:** You won't be able to cut and paste from your machine to your jumpbox, so do that within the jumpbox itself.*

1.2 Check Python installation and determine versions

In this lab, we'll see which Python version are installed at which locations on the jumpbox.

- Open a terminal on your jumpbox and issue the following commands

```
$ which python
$ python --version
$ which python3
$ python3 --version
```

1.3 See what pip packages are installed

```
$ pip list
```

1.4 Run Python interactively

Here, we'll run Python interactively, create a dictionary, and use some of its methods

```
$ python
>>> d = {'name': 'craig', 'employer': 'cbts', 'spirit animal': 'sloth'}
>>> d.keys()
>>> d.values()
>>> d.items()
>>> exit()
```

2 Data Structures Lab

2.1 Interactive Python with lists, dictionaries, and data serialization

Now we'll run Python interactively and play more with lists and dictionaries within Python.

- Open up lab2.1.py in Atom to observe the code
- Issue the following commands in a terminal

```
$ cd ~/automation-class/code/  
$ python -i lab2.1.py
```

```
>>> dns_servers
```

- This displays the contents of a Python list called dns_servers, which contains two string elements.

```
>>> core1
```

- This displays the contents of a Python dictionary called core1, which contains key/value pairs.

```
>>> as_python()
```

- This calls the function as_python(), which uses the type() and print() functions to indicate the data types of the two previous variables, and make the dictionary a bit more readable.

```
>>> as_yaml(core1)
```

- This calls the function as_yaml() and passes it our core1 dictionary, which prints out the dictionary in YAML format.

```
>>> as_json(core1)
```

- This calls the function as_yaml() and passes it our core1 dictionary, which prints out the dictionary in JSON format.

2.2 Run a Python script to open a YAML file and export it as JSON

It is common to define data in YAML to be consumed programmatically by tools like Python and Ansible. You've been provided with a short YAML file, which holds a list of key/value (dictionary) pairs of common attributes of L2 switch ports. Let's use Python to import that YAML file, prove that it does contain a list of dictionaries, convert it to JSON, and write that out to a new file.

- Open ports.yml in Atom to examine it
- List the files in the code directory and notice ports.yml exists, but ports.json doesn't

```
$ ls
```

- Run the Python script to open the YAML file, convert it to JSON, and write out a new file

```
$ python lab2.2.py
```

- Notice ports.json now exists after running the Python script; we'll examine it in another lab

3 eAPI Command Explorer

This lab will demonstrate the on-switch Command API explorer feature. The Command API provides an interface to experiment with commands and view their request and response structure without having to write a script or program to test it with.

3.1 Try out a Show Command

- Connect to labvm by clicking on labvm in the Lab Frontend
- Launch Google Chrome from DevBox (not your laptop) via the Guacamole interface and hit **https://192.168.0.14**
- Accept the self-signed SSL certificate and use **arista / arista** as the credentials
- Enter `show interfaces` and click Submit POST request¹

3.2 Try out a Configuration Command

- Enter the following and Submit

```
enable
configure
vlan 1000
name vMotion
```

- Log into your switch and observe that VLAN 1000 is present

Note: To switch between your desktop and the switch, press *Control+Alt+Shift*, click *arista* at the top right of the menu, click *Home* and then expand *veos* and double click on *leaf1*. To switch back, reverse the process.

4 pyeapi

In this lab we will use Python, but this time with Arista's pyeapi module. Think of a module as a library as a way of adding on or enhancing the native capabilities of Python. You might also hear these referred to as libraries.

Pyeapi is a wrapper around eAPI that abstracts common EOS commands into a more programmatic style. This allows someone without a heavy network background to easily interact with an Arista device. In other words, instead of issuing `enable; configure; vlan 100; name foo`, we can use `vlangs.set_name(100, 'foo')`.

While that may look similar, the abstracted way is easier to implement in Python because it shortcuts some of the steps, and someone that only knows they need to create a VLAN can grok it without having to know the EOS command line.

Click [here](#) for pyeapi documentation.

¹Note that it requires the full command to work properly; shorthand commands, such as `sh int` do not work. Any API action is the same way.

4.1 Scripted interaction with Arista eAPI

Use the provided script to add a local user to a virtual Arista device.

- Run lab4.1.py with Python 2²

```
$ python lab4.1.py
```

What does this script do?

`import pyeapi` - this imports the pyeapi module

`node = pyeapi.connect(host='192.168.0.14', username='arista', password='arista', return_node=True)` - instantiates the variable node, and uses pyeapi to create a connection to the switch using the username of arista and the password arista

`return_node` - allows you to use the node object to consume the API with - don't focus on this one for now, let's just roll with the rest of the script

`users = node.api('users')` - creates a new variable users and specifies the API submodule users; this tells Python we want to create a user using pyeapi

`users.create('testuser', secret='foo')` - Using the Users API, we use the create method; testuser is the username, and the password is foo

`users.set_privilege('testuser', value='15')` - Using the Users API, we use the set_privilege method; testuser is the username which was created in the last step, and the privilege level is 15

`users.set_role('testuser', value='network-admin')` - Using the Users API, we use the set_role method; testuser is the username which was created in the last step, and the Arista role is the predefined default role of network-admin

There are plenty of other possibilities here. Think about your day to day operations and things that you have to do frequently that take a lot of time, but are tedious and error prone. Any Python script that can be run against one switch can be run against many more. Adding a VLAN to every switch in your datacenter might just involve providing a list of switch hostnames or IP addresses, a VLAN ID, and a name and your script will do it all for you!

Another script idea is tracing a MAC across your network until you find the physical port it's connected to. The possibilities are only limited by your imagination. This is about as close to zombo.com as you can get in the networking world!

4.2 Interactive Python with the eAPI

Here we determine that d is a dictionary returned via pyeapi. We look at the whole dictionary, then its keys only, then the values of specified keys.

```
$ python -i lab4.1.py
>>> type(d)
>>> d
>>> d.keys()
>>> d['1000']['name']
>>> d['1000']['state']
```

²We use Python 2 here because the pyeapi pip module is not installed for Python 3 on the jumpbox image

- Notice that we're referencing the tag 1000 vMotion VLAN that we created in 3.2

5 Git Operations

5.1 Git preferences setup

- Issue the following commands

```
$ git --version
$ git config --global user.name "John Doe"
$ git config --global user.email "john.doe@dogpile.com"
$ git config --list
```

5.2 Create your own repository

Git init will establish a Git repo within your current working directory.

- Issue the following commands

```
$ cd
$ mkdir muh-bad-codez
$ cd muh-bad-codez
$ git init
$ echo "Info here" >> README.md
$ git add README.md
$ git status
$ git commit -m "My first commit"
$ git status
$ git reflog
```

5.3 Branch and merge (Optional)

Continuing with the Git repository just created, we'll be creating a branch.

```
$ git branch trysomething
$ git checkout trysomething
$ touch testfile
$ git add testfile
$ git commit -m "Added a test file"
$ git checkout master
$ git merge trysomething
$ git branch -d trysomething
```

5.4 View code diffs in Github

- Visit <http://bit.ly/cbautomation>
- Click through **commits**
- Select any commit
- Choose Split view to compare it to the previous commit

6 Ansible Ad-Hoc Lab

6.1 Run a simple Ansible ad-hoc command against localhost

Let's begin learning Ansible with a simple example of issuing ad-hoc commands. ad-hoc commands are essentially one-off commands - something you might issue once, but not ever need to repeat again.

```
$ ansible localhost -m raw -a "ping -c 3 192.168.0.14"
```

With this ad-hoc command, we're invoking Ansible against localhost, and using the raw command module to send 3 pings to 192.168.0.14. Nothing Earth shattering here.

6.2 Run an Ansible ad hoc command to install a package

- Issue the following command

```
$ ansible localhost -m apt -a "name=yamllint" --become -K -c local
```

- Provide your SSH jumpbox (not Guacamole) password when prompted

Note: Warnings here are normal, disregard them.

With this ad hoc command, we're invoking Ansible against localhost, using the apt package management module to install the yamllint³ package on your jumpbox, as super user with a prompted password. The connection method is local.

6.3 Run an Ansible ad hoc command against an inventory

Both ad hoc commands we've run so far were harder than simply invoking the actions they performed directly on your jumpbox.

Let's up the ante by running an ad-hoc command against a remote device, but first we'll need an inventory file. Inventory files define groups of devices along with their IPs and, optionally, variables. You'll typically reference these groups to scope the execution of Ansible playbook tasks.

- Open the ~/automation-class/code/hosts inventory file in Atom
- Notice this inventory consists of groups of devices and the IPs they should be contacted on
- Uncomment the [veos] group and its member devices and save it
- Your inventory file 'hosts' should now look like this

```
[all:vars]
ansible_ssh_common_args='-o StrictHostKeyChecking=no'
```

```
[webservers]
web1 ansible_host=10.0.0.1
web2 ansible_host=10.0.0.2
```

```
[database_servers]
db1 ansible_host=172.16.99.1
```

³yamllint is an excellent utility to check for proper YAML syntax


```
[veos]
192.168.0.10
192.168.0.11
192.168.0.14
```

```
[ios]
192.168.10.2
192.168.10.3
```

- Issue the following command

```
$ ansible veos -i hosts -m raw -a "show version" -u arista -k
```

- Enter 'arista' as the password when prompted

That time, we again ran an ad hoc command, but with two differences. First, we referred to a group of (1) devices specified in an inventory file. Second, the commands were not executed locally, but rather on the remote device after authenticating to it. This is how Ansible typically operates.

7 Ansible Playbooks Lab

7.1 Ansible jq Installation Lab

While ad hoc commands can be useful, the real power of Ansible comes from using orchestrated playbooks. This lab will install the jq package for beautifying JSON on your jumpbox, similar to what was done previously with an ad hoc command. However, this time, we'll do it using an Ansible playbook.

- Open ports.json in Atom - Not very easy to look at

```
$ cd ~/automation-class/code
$ ansible-playbook --version
$ ansible-playbook -i hosts lab7.1.yml
```

- Now we can use the jq utility to pretty print JSON

```
$ sl
$ jq . ports.json
```

- Ahh, much better
- Did you see that train?

7.2 Ansible REST API Interaction

Here, we'll be using the Ansible Twilio API⁴ module to send messages for fun and profit. There's money on the line in this lab - things just got real. The first correctly formed MMS I get wins the prize.

- Edit lab7.2.yml and use Ansible to send me an MMS with exactly the following.
 - Your email
 - Your VEOS switch serial number
 - Heart-shaped Ansible image

⁴This is my personal Twilio account, be gentle.

8 Jinja

8.1 Create Switch Report with Ansible and Jinja

- View lab8.1.yml to see the Ansible playbook which uses Jinja
- View reports/facts.j2 to see the Jinja template
- Run the playbook

```
>>> ansible-playbook -i hosts lab8.1.yml
```

- View the .md files in the reports/facts and reports/ directories
- Open reports/master.pdf to view the combined and PDF'd report

9 Markdown Tables

First Name	Last Name	Location	Allegiance
Mance	Rayder	North of the Wall	Wildlings
Margaery	Tyrell	The Reach	House Tyrell
Danerys	Targaryen	Meereen	House Targaryen
Tyrion	Lannister	King's Landing	House Lannister