

1. A. Key = 9, mlist = [-23, -11, -7, -2, 1, 4, 5, 7, 12, 34, 56, 75]

ITERATION #	FIRST	LAST	MIDPOINT	mlist[Midpoint]
1	mlist[0]= -23	mlist[11]= 75	mlist[5]	4
2	mlist[6]= 5	mlist[11]= 75	mlist[8]	12
3	mlist[6]= 5	mlist[7]= 7	mlist[7]	7
4	mlist[7]= 7	mlist[7]= 7	mlist[7]	7 return False

1. B. Key = 9, mlist = [-23, -11, -7, -2, 1, 4, 5, 7, 8, 9, 12, 34]

ITERATION #	FIRST	LAST	MIDPOINT	mlist[Midpoint]
1	mlist[0]= -23	Mlist[11]= 34	Mlist[5]	4
2	mlist[6]= 5	mlist[11]= 34	mlist[8]	8
3	mlist[9]= 9	mlist[11]= 34	mlist[10]	12
4	mlist[9]= 9	mlist[9]= 9	mlist[9]	9 return True

2. A. Key = 9, mlist = [-23, -11, -7, -2, 1, 4, 5, 7, 12, 34, 56, 75]

CALL #	MIDPOINT	mlist[ : Midpoint] or mlist[ Midpoint + 1 : ]
1	mlist[6]	[7, 12, 34, 56, 75]
2	mlist[2]	[7, 12]
3	mlist[1]	[7]
4	mlist[0]	[] return False

2. B. Key = 9, mlist = [-23, -11, -7, -2, 1, 4, 5, 7, 8, 9, 12, 34]

CALL #	MIDPOINT	mlist[ : Midpoint] or mlist[ Midpoint + 1 : ]
1	mlist[6]	[7, 8, 9, 12, 34]
2	mlist[2] =9	midpoint=Key return True

4. What is the upper bound for the recursive version of binary search that uses array slices?  
Show how you arrived at the result.

The diagram shows the following Python code for a recursive binary search function:

```
def binary_search_rec(a_list, item):
    if len(a_list) == 0:
        return False
    else:
        midpoint = len(a_list) // 2
        if a_list[midpoint] == item:
            return True
        elif item < a_list[midpoint]:
            return binary_search_rec(
                a_list[:midpoint], item
            )
        else:
            return binary_search_rec(
                a_list[midpoint + 1:], item
            )
```

Handwritten notes next to the code indicate the complexity analysis:

- A bracket on the left side of the function body is labeled with a '1', representing the constant time for the base case and return statements.
- Handwritten text to the right of the recursive calls states:  $O(\log_2(nk))$ ,  $T(n) = k \log_2(nk) + 1$ , and  $1 \times k$ .

The upper bound for the recursive binary search that uses array slices is  $O(\log_2(nk))$ . The function halves the list on each recursion call through the slice function. Since the function cuts the list size in half each time, it is  $\log_2 n$ . But since it uses slices that are  $O(k)$  it becomes  $\log_2(nk)$ .

5.

Words = {moose, elephant, viper, tarantula, baboon, tiger, jaguar}

Ordinal value of:

moose =547	baboon =625
elephant =849	tiger =539
viper =550	jaguar =634
tarantula =972	

a. Number of hash slots = 4

Math:

$547\%4=3$ ,  $849\%4=1$ ,  $550\%4=2$ ,  $972\%4=0$ ,  $625\%4=1$ ,  $539\%4=3$ ,  $634\%4=2$

**Mod Remainder**   **Word**

0	tarantula,
1	elephant, baboon
2	viper, jaguar
3	moose, tiger

b. Number of hash slots = 18

Math:

$547\%18=7$ ,  $849\%18=3$ ,  $550\%18=10$ ,  $972\%18=0$ ,  $625\%18=13$ ,  $539\%18=17$ ,  $634\%18=4$

<u><b>Mod Remainder</b></u>	<u><b>Word</b></u>
0	tarantula
1	
2	
3	elephant
4	jaguar
5	
6	
7	moose
8	
9	
10	viper
11	
12	
13	baboon
14	
15	
16	
17	tiger

**Which one is a perfect hash – hash in part a. or part b.? Why?**

The hash in part b is a perfect hash because there are no collisions. Part a is not perfect because it has several collisions.