Craig Spaeth

Full-stack Design-gineer

@ craigspaeth@gmail.com

💬 513 205 2585

craigspaeth

in/craigspaeth

@craigspaeth

EXPERIENCE

Director of Product Engineering, Artsy
2010–Present

Built artsy.net from the ground up; joined Artsy as the first product hire (dev and product management) and was promoted 4 times; currently lead Product Engineering—a team of 23 full-stack software engineers; launched numerous greenfield products and infrastructure: designed and developed editorial product Artsy Writer—powering Artsy's multi-million dollar publishing business, built real-time auction products, designed and developed first B2B tools, built orchestration layer and shared mobile and web technology, and revolutionized front-end on top of an open source framework that I created; recruiting and training; mentorship and leadership; board presentations and conference speaking

Digital Designer/Developer, Freelance
2006–Present

Designed and built digital products and media for political and healthcare organizations, content creators, artists, brands, creative agencies, publishing companies, and startups; worked with clients such as: Observer Media, Addison, Invest Forward, and Campari America; launched and monetized 3D and massive multiplayer video games for various platforms—including web and Facebook apps

SKILLS

Expert
Javascript, Typescript, Ruby, Node.js, Ruby on Rails, React, GraphQL, MongoDB, Unix, Adobe CC (Illustrator, Photoshop, Premiere, After Effects, etc.), analytics tools (Google Analytics, Segment, Looker, etc.), Unity3d, agile methodologies, UI/UX design, typography

Proficient
PHP, SQL, Elixir, Java, Python, Go, Scala, Sketch, PostgreSQL, MySQL, Wordpress, Amazon Web Services (OpsWorks, EC2, Redshift, etc.), Hardware (Arduino, Circuitry, etc.), 3D Software (Lightwave, Autodesk Maya and Mudbox), Spanish

EDUCATION

Syracuse University
BFA, Computer Art
Cum Laude, 2010