1 Grammar

In our calculus we denote set of methods in a program by M and the set of resources by R. Elements of those sets are denoted m and r respectively. An effect ε is a member of the set of pairs $M \times R$. Intuitively we may read the effect (m, r) as meaning 'the effect on resource r when method m is called'.

$$\begin{array}{lll} e & ::= & x & expressions \\ & \mid & \operatorname{new} x \Rightarrow \overline{\sigma = e} \\ & \mid & e.m(e) \\ & \mid & r \end{array}$$

$$\tau & ::= & \{\overline{\sigma}\} \mid \{\overline{r}\} & types \\ d & ::= & \operatorname{def} m(x:\tau):\tau & declarations \\ \sigma & ::= & d \operatorname{with} \varepsilon & annotated decls. \end{array}$$

2 Effect Rules (Green)

$$\frac{\Gamma, x : \tau \vdash x : \tau \text{ with } \varnothing \ \, (\varepsilon\text{-VAR}) \qquad \overline{\Gamma \vdash r : \{r\} \text{ with } \varnothing} \ \, (\varepsilon\text{-Resource})}{\Gamma \vdash r : \{r\} \text{ with } \varepsilon} \ \, (\varepsilon\text{-Resource})$$

$$\frac{\Gamma, x : \tau \vdash e : \tau' \text{ with } \varepsilon \quad \sigma = \text{def } m(x : \tau) : \tau' \text{ with } \varepsilon}{\Gamma \vdash \sigma = e \text{ OK}} \ \, (\varepsilon\text{-VALIDIMPL})$$

$$\frac{\Gamma, x : \{\bar{\sigma}\} \vdash \overline{\sigma} = e \text{ OK}}{\Gamma \vdash \text{new } x \Rightarrow \overline{\sigma} = e : \{\bar{\sigma}\} \text{ with } \varnothing} \ \, (\varepsilon\text{-NewObJ})$$

$$\frac{\Gamma \vdash e_1 : \{\bar{r}\} \text{ with } \varepsilon_1 \quad \Gamma \vdash e_2 : \tau_2 \text{ with } \varepsilon_2}{\Gamma \vdash e_1 . m(e_2) : \{\bar{r}\} \text{ with } \{\bar{r}, m\} \cup \varepsilon_1 \cup \varepsilon_2} \ \, (\varepsilon\text{-METHCALLRESOURCE})}$$

$$\frac{\Gamma \vdash e_1 : \{\bar{\sigma}\} \text{ with } \varepsilon_1 \quad \Gamma \vdash e_2 : \tau_2 \text{ with } \varepsilon_2 \quad \sigma_i := \text{def } m_i(y : \tau_2) : \tau \text{ with } \varepsilon}{\Gamma \vdash e_1 . m_i(e_2) : \tau \text{ with } \varepsilon_1 \cup \varepsilon_2 \cup \varepsilon} \ \, (\varepsilon\text{-METHCALLOBJ})$$

Notes:

- The ε judgements are to be applied to portions of the program where the methods are explicitly annotated with their effects.
- The rules ε -VAR, ε -RESOURCE, and ε -NEWOBJ have in their antecedents an expression typed with no effect. Merely having an object or resource is not an effect; you must do something with it, like a call a method on it, in order for your program to have effects.
- ε -ValidIMPL says that the return type and effects of the body of a method must agree with what its signature says.
- According to ε -METHCALLRESOURCE, we can call any method on a resource. Doing so returns that same resource.

3 Capture Rules (Orange)

$$\frac{\varepsilon = effects(\Gamma') \quad \Gamma' \subseteq \Gamma \quad \Gamma', x : \{\bar{d} \text{ captures } \varepsilon\} \vdash \overline{d = e} \text{ OK}}{\Gamma \vdash \text{ new } x \Rightarrow \overline{d = e} : \{x \Rightarrow \bar{d} \text{ captures } \varepsilon\}} \quad \text{(C-NewObJ)}$$

$$\frac{\Gamma \vdash e_1 : \{\bar{d} \text{ captures } \varepsilon\} \text{ with } \varepsilon_1 \quad \Gamma \vdash e_2 : \tau_2 \text{ with } \varepsilon_2 \quad d_i := \text{ def } m_i(y : \tau_2) : \tau}{\Gamma \vdash e_1.m_i(e_2) : \tau \text{ with } \varepsilon_1 \cup \varepsilon_2 \cup effects(\tau_2)} \quad \text{(C-METHCALL)}$$

- The capture judgements are to be applied when the program is not explicitly annotated with their effects. These rules perform a conservative effect analysis.
- The rule C-NewObj takes unnannotated methods and labels them using the capture keyword. Whereas d with ε means that execution of the method defined by d has the effect ε , d captures ε means that d has the authority to perform the effect ε , though it may not actually do so. We can think of captures as an upper bound on the effects of a program, while with is a tight upper bound on the effects of a program.
- C-Methcall performs a conservative effect analysis by concluding the effects of an expression to be those effects which it captures.

3.1 Definition of effects function

The *effects* function returns the set of effects of an expression as determined by our calculus thus far in a certain typing context. It recurses on sub-expressions, looking for effect annotations.

- $effects(\cdot) = \emptyset$
- $effects(\{\bar{r}\}) = \{(r,m) \mid r \in \bar{r}, m \in M\}$
- $effects(\{\bar{d} \text{ with } \varepsilon\}) = \varepsilon$
- $effects(\{\bar{d} \text{ captures } \varepsilon\}) = \varepsilon$
- $effects(\{\bar{\sigma}\}) = \bigcup_{\sigma \in \bar{\sigma}} effects(\sigma)$
- $effects(d \text{ with } \varepsilon) = \varepsilon$