

Implement Phone Book App (v1)



Using string parsing and array data structure, we implement a simple phone book app.

We will make four functions to implement a phone book app.

- add()
- find()
- status()
- delete()

Example of completion

```
$ add GY 01076769898
GY was added successfully.
$ add James 01077778888
James was added successfully.
$ find Jane
No person named 'Jane' exists.
$ find GY
01076769898
$ status
GY 01076769898
James 01077778888
Total 2 people.
$ delete John
No person named 'John' exists.
$ delete James
'James' was deleted successfully.
$ status
GY 01076769898
Total 1 people.
$ exit
```

add

Add a person's name and phone number to the phone book

```
void add() {
    char buf1[BUFFER_SIZE], buf2[BUFFER_SIZE]; // name, phone number
    /* Fill this blank */
}
```

If you need, you can use “strdup” or “strcpy” function in “string.h”

Strdup

strdup is implemented in “string.h” similar with this code

```
char *strdup(char *s)
{
    char *p;
    p = (char *)malloc(strlen(s)+1);
    if (p != NULL)
        strcpy(p, s);
    return p;
}
```

find

Find phone number in the phone book through the name and print it out

```
void find() {
    char buf[BUFFER_SIZE];

    scanf("%s", buf);

    /* Fill this blank */

    printf("No person named '%s' exists.\n", buf);
}
```

status

It prints the status of all the contents currently stored in the phone book

```
void status() {
    /* Fill this blank */
    printf("Total %d people.\n", n);
}
```

delete

Take the user's name and delete the corresponding phone number from the phone book

```
void delete() {
    char buf[BUFFER_SIZE];
```

```

scanf("%s", buf);

/* Fill this blank */
printf("No person named '%s' exists. \n", buf);
}

```

Answer Code Example

```

#include <stdio.h>
#include <string.h>

#define CAPACITY 100
#define BUFFER_SIZE 20

char *names[CAPACITY];
char *numbers[CAPACITY];
int n = 0;

void add();
void find();
void status();
void delete();

int main() {
    char command[BUFFER_SIZE];

    while (1) {
        printf("$ ");

        scanf("%s", command);

        if (strcmp(command, "add") == 0) {
            add();
        }
        else if (strcmp(command, "find") == 0) {
            find();
        }
        else if (strcmp(command, "status") == 0) {
            status();
        }
        else if (strcmp(command, "delete") == 0) {
            delete();
        }
        else if (strcmp(command, "exit") == 0) {
            break;
        }
        else {
            printf("error \n");
        }
    }
}

```

```

    }
}
return 0;
}

void add() {
    char buf1[BUFFER_SIZE], buf2[BUFFER_SIZE];

    scanf("%s", buf1);
    scanf("%s", buf2);

    names[n] = strdup(buf1);
    numbers[n] = strdup(buf2);
    n++;

    printf("%s was added successfully.\n", buf1);
}

void find() {
    char buf[BUFFER_SIZE];

    scanf("%s", buf);

    for (int i = 0; i < n; i++) {
        if (strcmp(buf, names[i]) == 0) {
            printf("%s\n", numbers[i]);
            return;
        }
    }
    printf("No person named '%s' exists.\n", buf);
}

void status() {
    for (int i = 0; i < n; i++) {
        printf("%s %s\n", names[i], numbers[i]);
    }
    printf("Total %d people.\n", n);
}

void delete() {
    char buf[BUFFER_SIZE];

    scanf("%s", buf);

    for (int i = 0; i < n; i++) {
        if (strcmp(buf, names[i]) == 0) {
            names[i] = names[n - 1];
            numbers[i] = numbers[n - 1];
            n--;
            printf("'s' was deleted successfully. \n", buf);
            return;
        }
    }
    printf("No person named '%s' exists. \n", buf);
}

```