Package 'RGtk2DfEdit'

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dfedit

Convenience function for editing a data frame in its own window

Description

Optional name to assign the dataset when updating

Usage

```
dfedit(items, dataset.name = deparse(substitute(items)),
size=c(500, 300))
```

Arguments

```
items The data frame to edit
dataset.name Optional name to assign the dataset when updating
size Optional window size request
```

Details

IF set to NULL, is the name of the dataset.

Value

```
Returns the gtkDfEdit object
```

Examples

```
obj <- dfedit(iris)
```

gtkDfEdit

gtkDfEdit

Description

An RGtk2 spreadsheet package for editing data frames. Improves on base edit.data.frame function found in utils

Usage

```
gtkDfEdit(items, dataset.name = deparse(substitute(items)),
size.request=c(500, 300))
```

Arguments

```
items The data frame to edit
dataset.name The name of the data frame object to modify.
size.request The size request for the window.
```

Details

gtkDfEdit is an RGtk2 based data frame viewer and editor megawidget intended to be familiar to spreadsheet users and to form part of larger GUI projects. It provides a way to edit a data frame (see Notes for a description).

Changes made in the spreadsheet will appear instantly in the data frame. Fortunately, there is an undo function (Ctrl-z).

The "[" method is used for data-frame like extraction from the object.

The \$getSelection method returns a list of selected row and column indices.

The \$getModel method returns the backing RGtkDataFrame.

The \$getDimension method returns the backing data frame dimension.

The \$getColumnNames method returns the column names.

The \$getRowNames method returns the row names.

The \$setColumnName(idx, new.name) method sets the column name at a particular index.

The \$setColumnClickHandler method sets a function to handle clicking on a column.

Value

A GtkContainer containing the megawidget.

Note

The editor consists of row names, column names, the main grid of cells, and the left-hand corner cell. You can move around within the grid using the keyboard, the scrollbars, or by clicking and dragging with the mouse. Active cells or cell selections are indicated with a focus rectangle. Active columns are indicated by a colored highlight.

Cell Selection and Editing Changes made to cells, row names or column names in the data frame editor are automatically updated. Alternatively, the dataset name in the topmost lefthand corner cell can be double clicked and edited. When editing is finished the data frame in the editor will be written to the new dataset name.

> Using non-navigation keys in a selected cell will start editing within the cell. If the column is of factor type, the cell entry will provide the user with an autocompletion containing existing factor levels.

> Focusing out of the cell or pressing any navigation key will end the edit. Edited cell entries will be coerced to the column's data type, so alphabetical strings put into numeric columns will turn into a platform-dependent variant of "NA". Adding a new item to a factor column will automatically update the factor levels.

Keyboard Commands Keyboard navigation uses the familiar arrow or Shift, Shift-Enter, Tab, Shift-Tab, PgUp, Pg-Down, Ctrl-PgUp, Ctrl-PgDown, Home, End keys.

Ctrl-A selects all cells.

Ctrl-C copies cell selections to the clipboard.

Ctrl-V pastes cell selections into a block defined by the size of the pasted matrix and starting at the corner most selected cell. Pasting automatically coerces data to the type in the column. Alternatively these functions can be accessed from the right click context menu on cell selections.

Ctrl-Z undoes the previous change, with certain limitations. It will not restore changes to the numbers of rows or columns, or row/column name changes.

Mouse Commands Left-clicking and dragging on a region of cells selects the region and draws a focus rectangle around it. Selections are indicated by highlighted rows, column headers and a drawn focus rectangle. Rows can be selected by focusing on the floating row column and then doing either mouse and keyboard selection. Column selection proceeds in the same way.

> Right clicking on a cell selection brings up a menu which allows copying, pasting and other functions on the cell selection. "Copy" simply copies the selected values to the clipboard while "Copy With Names" includes row and column names. This ought to work cross-platform.

> Left clicking on column headers or row names selects the columns or rows. Multiple or ranges of columns or rows can be selected using the familiar Ctrl-Click and Shift-Click combinations.

> Right clicking on column headers brings up a menu which allows Cut, Copy and Paste actions on data columns. From this menu the selected data frame columns' assigned type can be changed. Available data types are Numeric, Integer, Logical, Character, Factor. Factor is a special enumerated data type (also known as a category) which can have its attributes set using the in-built Factor Editor (see below). The menu function "Set As Row Names" sets the contents of the column as the data frame's row names. The menu function "Shorten Names..." replaces long string names with their unique abbreviations. These operations cannot be un-

> Right clicking on row name headers brings up a menu which allows Insert and Delete actions on data columns. "Insert" inserts a blank row before the row clicked. "Insert After" inserts a blank row after the point. "Delete" deletes the selected row range and is not available when rows are not selected. These operations cannot be undone.

> Double clicking row names and column names allows the user to edit them. Typing in the replacement name and pressing Enter, Escape or focusing out will set the changed row or column name. These operations cannot be undone.

> Right clicking the top-left corner cell selects all cells and brings up a menu allowing global cut, copy, and paste actions. "Row Names To Column" inserts the row names into the first column of the data set and replaces the row names by their ordinality. "Edit Dataset Name" allows the data set name in the R environment to be reassigned. "Default Row Names" sets the row names to their ordinal numbers from 1 to the number of rows. These operations cannot be undone.

> Double clicking the top-left corner cell opens an editor which allows the data set to be updated and reassigned.

Editing Factors Right clicking on a column header of a factor column, or by right clicking a selected factor column, opens the Factor Editor which allows factor levels, order and contrasts to be set.

> The Factor Editor window displays the choice of data frame factor columns, the factor levels of the selected columns, and the contrasts in the "Factor Contrasts" expander. When a column is selected, if it is a factor, its levels are displayed in the "Factor Level Order" frame. The factor levels can be re-ordered, edited, deleted or additional levels added by using the buttons to the right of the level display.

> Factors are associated with contrast matrices for use in analysis of variance and regression models. The Factor Editor allows contrasts to be set by opening the "Factor Contrasts" expander frame and selecting the desired contrast type. The default contrast type sets the first ordered level as the control.

> It is often desirable to fill in factor levels according to a pattern, for example, in specifying a balanced experimental design. This can be done in two ways. First, highlighting a region of cells then right clicking on a Factor column, pulls up the context menu including three options, "Fill Selected Down" "Randomize Selected", "Fill In Blocks".

"Fill Selected Down" fills all selected cells in the column with the FIRST selected cell.

"Randomize Selected" replaces all selected cells within the column that was clicked with the same contents, in randomized order.

"Fill In Blocks" opens a new window containing a spin button specifying the block size of factor level repeats to fill the selected region. For example, factor levels A, B, C, block size 2, the region is filled down A, A, B, B, C, C, A, A, B, B, C, C, etc. The region will be filled when the spin button is modified or Enter is pressed, and the fill can be cancelled by pressing Cancel. The OK button will cause the changes to be fixed.

The same factor filling options as described above can be accessed directly from the Factor Editor window, which can be called up as described above using "Selected", "Random Fill" and "Fill with Replicates...". In this case, it fills the entire column, not just the highlighted region.

Sorting Data From the right-click menu on the corner left hand cell or on the columns, the "Sort..." dialog can be opened. This dialog consists of (1) a "Sort Key" Selection frame (2) "Add/Remove Key" frame to add/remove sort keys (3) "OK" and "Cancel" buttons.

> Sort operations on the data cannot currently be undone and they will rearrange the underlying R object and cause the undo stack to be cleared.

> The "Sort Key" frame contains key choice items consisting of a combo box for key selection, radio buttons for coercion of the key, and radio buttons for choosing the sort direction. Sorting starts with the first key, breaking ties by keys further down the list.

> The combo box allows the user to choose the column of the data frame, including the row names, they wish to sort on.

> The coercion radio buttons allow the user to sort on the corresponding column by the default xtfrm ranking, or by first coercing to character or numerical form. This can be useful for sorting numeric row names or factors.

> The "Ascending" and "Descending" radio buttons choose whether the sort on the corresponding key item is in ascending or descending order.

> The "Add/Remove Keys" frame contains a button "Add A Key" allowing the user to add another key choice item to the "Sort Key" frame and a button "Remove A Key" to remove the last key choice item in the frame. There is no limit to the number of keys that can be sorted.

Finally the "OK" button initiates the data frame sort and the Cancel button closes the dialog.

Author(s)

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See Also

dfedit

Examples

```
win <- qtkWindowNew()
obj <- gtkDfEdit(iris)
win$add(obj)
obj[1,1,drop=FALSE]
obj$getSelection()
obj$setColumnName(1, "hi there")
obj$setColumnClickHandler(function(obj, col) print(obj[,col]))
```

gtkDfEditGetColumnNames

Return the columns of the RGtk2DfEdit object...

Description

Return the columns of the RGtk2DfEdit object

Usage

```
gtkDfEditGetColumnNames(object)
```

Arguments

object

The RGtk2DfEdit object

Value

Returns the column names for the current object

gtkDfEditGetDataFrame

Return a data frame from the RGtk2DfEdit object...

Description

Return a data frame from the RGtk2DfEdit object

Usage

```
gtkDfEditGetDataFrame(object)
```

Arguments

object

The RGtk2DfEdit object

Value

Returns the data frame with row names and column names

gtkDfEditGetDimension

 ${\tt gtkDfEditGetDimension}$

Return the dimensions (nrow, ncol) of the RGtk2DfEdit object...

Description

Return the dimensions (nrow, ncol) of the RGtk2DfEdit object

Usage

```
gtkDfEditGetDimension(object)
```

Arguments

object

The RGtk2DfEdit object

Value

Returns the number of rows and columns – not counting row names

```
gtkDfEditGetModel get Model from object...
```

Description

get Model from object

Usage

```
gtkDfEditGetModel(object)
```

Arguments

object

The RGtk2DfEdit object

Value

the RGtk2DataFrame that is the backend model for the widget

gtkDfEditGetSelection

```
gtkDfEditGetRowNames
```

Return the row names of the RGtk2DfEdit object...

Description

Return the row names of the RGtk2DfEdit object

Usage

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```
gtkDfEditGetRowNames(object)
```

Arguments

object

The RGtk2DfEdit object

Value

Returns the row names for the current object

```
gtkDfEditGetSelection
```

get selected row and column indices...

Description

get selected row and column indices

Usage

```
gtkDfEditGetSelection(object)
```

Arguments

object

The RGtk2DfEdit object

Value

the 1-indexed selected rows

 ${\tt gtkDfEditSetColumnClickHandler}$

Function to call when column is clicked...

Description

Function to call when column is clicked

Usage

```
gtkDfEditSetColumnClickHandler(object, columnClickedHandler)
```

Arguments

object The RGtk2DfEdit object columnClickedHandler

Function to call when column clicked. Signature is (dataframe, column number). If NULL (default) no handler is called.

Details

IF set to NULL, no handler is called.

 ${\tt gtkDfEditSetColumnName}$

Set the columns of the RGtk2DfEdit object...

Description

Set the columns of the RGtk2DfEdit object

Usage

```
gtkDfEditSetColumnName(object, idx, new.name)
```

Arguments

object The RGtk2DfEdit object

idx The col index

new.name The new column name

Value

Returns the column names for the current object

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[.GtkDfEdit

S3 data extraction method...

Description

S3 data extraction method

Usage

```
\label{lem:method} $$ \mathbf{G}(x, i, j, drop = if (missing(i)) \{TRUE} else {length(x$getDimension()[2]) == 1}) $$
```

Arguments

X	The RGtk2DfEdit object
i	Row index
j	Column indext
drop	passed to extraction for data frame

Details

Grabs data frame then passes onto [.data.frame method

Value

The extracted entries

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