# Package 'fresh'

June 26, 2024
Title Create Custom 'Bootstrap' Themes to Use in 'Shiny'
Version 0.2.1
<b>Description</b> Customize 'Bootstrap' and 'Bootswatch' themes, like colors, fonts, grid layout, to use in 'Shiny' applications, 'rmarkdown' documents and 'flexdashboard'.
<pre>URL https://github.com/dreamRs/fresh</pre>
BugReports https://github.com/dreamRs/fresh/issues
License GPL-3
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R topics documented:
adminIte_color          adminIte_global          adminIte_sidebar          adminIte_vars

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adminlte\_color

AdminLTE CSS colors variables

## Description

Those variables can be used to customize defaults colors in shinydashboard.

## Usage

```
adminlte_color(
  light_blue = NULL,
  red = NULL,
  green = NULL,
  aqua = NULL,
  yellow = NULL,
  blue = NULL,
  navy = NULL,
  teal = NULL,
  olive = NULL,
  lime = NULL,
  orange = NULL,
  fuchsia = NULL,
```

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```
purple = NULL,
maroon = NULL,
black = NULL,
gray_lte = NULL)
```

## Arguments

light_blue	Light blue (primary status), default to #3c8dbc.
red	Red (danger status), default to #dd4b39.
green	Green (success status), default to #00a65a.
aqua	Aqua (info status), default to #00c0ef.
yellow	Yellow (warning status), default to #f39c12.
blue	Blue, default to #0073b7.
navy	Navy, default to #001F3F.
teal	Teal, default to #39CCCC.
olive	Olive, default to #3D9970.
lime	Lime, default to #01FF70.
orange	Orange, default to #FF851B.
fuchsia	Fuchsia, default to #F012BE.
purple	Purple, default to #605ca8.
maroon	Maroon, default to #D81B60.
black	Black, default to #111.
gray_lte	Gray, default to #d2d6de.

## Value

a list that can be used in create\_theme.

```
adminlte_color(
  light_blue = "#086A87",
  aqua = "#A9D0F5",
  green = "#0B3B0B",
  purple = "#610B4B"
)

if (interactive()) {
  library(shiny)
  library(shiny)
  library(shinydashboard)

ui <- dashboardPage(
  header = dashboardHeader(title = "My dashboard"),
  sidebar = dashboardSidebar(
    sidebarMenu(</pre>
```

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```
menuItem(
      "Dashboard",
      tabName = "dashboard",
      icon = icon("dashboard")
    )
 )
),
body = dashboardBody(
  use_theme(create_theme(
    adminlte_color(
      light_blue = "#086A87",
      aqua = "#A9D0F5",
      green = "#0B3B0B"
      purple = "#610B4B"
   )
  )),
  tabItems(
    tabItem(
      "dashboard",
      # infoBoxes
      fluidRow(
        infoBox(
          "Orders", uiOutput("orderNum2"),
          "Subtitle", icon = icon("credit-card")
        ),
        infoBox(
          "Approval Rating", "60%",
          icon = icon("line-chart"), color = "green",
          fill = TRUE
        ),
        infoBox(
          "Progress", "20%",
           icon = icon("users"),
           color = "purple"
        )
      ),
      # valueBoxes
      fluidRow(
        valueBox(
          5846, "New Orders",
          icon = icon("credit-card"),
          href = "http://google.com"
        ),
        valueBox(
          tagList("60",
                  tags$sup(style="font-size: 20px", "%")),
          "Approval Rating",
          icon = icon("line-chart"),
           color = "green"
```

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```
),
valueBox(
"42%", "Progress",
icon = icon("users"),
color = "purple"
)

)
)
)
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}
```

adminlte\_global

AdminLTE CSS global variables

#### **Description**

Those variables can be used to customize global settings in shinydashboard.

#### Usage

```
adminlte_global(content_bg = NULL, box_bg = NULL, info_box_bg = NULL)
```

### **Arguments**

content\_bg Background color of the body.
box\_bg Default background color for boxes.
info\_box\_bg Default background color for info boxes.

### Value

a list that can be used in create\_theme.

```
if (interactive()) {
  library(shiny)
  library(shinydashboard)

ui <- dashboardPage(
  header = dashboardHeader(title = "My dashboard"),</pre>
```

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```
sidebar = dashboardSidebar(),
body = dashboardBody(

   use_theme(create_theme(
       adminlte_global(
            content_bg = "#FAAC58"
       ))
   ))
   )
   server <- function(input, output, session) {
   }
   shinyApp(ui, server)
}</pre>
```

adminlte\_sidebar

AdminLTE CSS sidebar variables

#### **Description**

Those variables can be used to customize the sidebar in shinydashboard.

### Usage

```
adminlte_sidebar(
 width = NULL,
  dark_bg = NULL,
  dark_hover_bg = NULL,
  dark_color = NULL,
  dark_hover_color = NULL,
  dark_submenu_bg = NULL,
  dark_submenu_color = NULL,
  dark_submenu_hover_color = NULL,
  light_bg = NULL,
  light_hover_bg = NULL,
  light_color = NULL,
  light_hover_color = NULL,
 light_submenu_bg = NULL,
 light_submenu_color = NULL,
 light_submenu_hover_color = NULL
)
```

## **Arguments**

width

Side bar width, default to 230px.

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```
dark_bg
                 Background color (dark mode).
dark_hover_bg
                 Background hover color (dark mode).
dark_color
                 Text color (dark mode).
dark_hover_color
                 Text hover color (dark mode).
dark_submenu_bg
                 Background sub-menu color (dark mode).
dark_submenu_color
                 Text sub-menu color (dark mode).
dark_submenu_hover_color
                 Text sub-menu hover color (dark mode).
                 Background color (light mode).
light_bg
light_hover_bg Background hover color (light mode).
light_color
                 Text color (light mode).
light_hover_color
                 Text hover color (light mode).
light_submenu_bg
                 Background sub-menu color (light mode).
light_submenu_color
                 Text sub-menu color (light mode).
light_submenu_hover_color
                 Text sub-menu hover color (light mode).
```

## Value

a list that can be used in create\_theme.

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```
use_theme(create_theme(
    adminlte_sidebar(
        dark_bg = "#F5A9A9",
        dark_hover_bg = "#8A0808"
    )
    ))
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}</pre>
```

adminlte\_vars

AdminLTE 2 custom variables

#### **Description**

Use any AdminLTE or Bootstrap variables to customize a shinydashboard theme.

#### Usage

```
adminlte_vars(...)
```

# Arguments

... Variables to use, under the form body\_bg = "#FFF" or "body-bg" = "#FFF".

#### Value

a list that can be used in create\_theme.

#### Note

For a full list of available variables, use search\_vars\_adminlte2.

```
adminlte_vars(body_bg = "#FFF")
adminlte_vars("body-bg" = "#FFF")
```

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bs-theme-nord

Bootstrap Theme based on Nord palette

#### **Description**

Bootstrap Theme based on Nord palette

#### Usage

```
bs_theme_nord_light(version = bslib::version_default(), preset = "bootstrap")
bs_theme_nord_dark(version = bslib::version_default(), preset = "bootstrap")
```

#### Arguments

```
version The major version of Bootstrap to use, see bslib::bs_theme().

preset The name of a theme preset, default to "bootstrap".
```

#### Value

Returns a sass::sass\_bundle() (list-like) object.

```
library(shiny)
library(bslib)
library(bsicons)
make_btns <- function(outline = FALSE) {</pre>
  lapply(
    X = c("primary", "secondary", "success", "danger", "warning", "info"),
    FUN = function(x) {
      if (outline)
        x <- paste0("outline-", x)</pre>
    actionButton(paste0("btn", x), paste("Button", x), class = paste("btn", x, sep = "-"))
  )
}
ui <- page_navbar(</pre>
  title = "Nord theme",
  theme = bs_theme_nord_light(),
  fillable = FALSE,
  sidebar = sidebar(
    "Sidebar",
    selectInput("id", "Choice:", month.name)
  ),
```

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```
nav_panel(
  "Page 1",
  make_btns(),
  tags$br(), tags$br(),
  make_btns(TRUE),
  tags$br(), tags$br(),
  layout_column_wrap(
    width = 1 / 5,
    value_box(
      title = "1st value",
      value = "123",
      showcase = bs_icon("bar-chart"),
      theme = "primary",
     p("The 1st detail")
    ),
    value_box(
     title = "2nd value",
      value = "456",
      showcase = bs_icon("graph-up"),
      theme = "success",
     p("The 2nd detail"),
     p("The 3rd detail")
    ),
    value_box(
     title = "3rd value",
      value = "789",
      showcase = bs_icon("pie-chart"),
      theme = "danger",
      p("The 4th detail"),
      p("The 5th detail"),
     p("The 6th detail")
    ),
    value_box(
     title = "4th value",
      value = "123",
      showcase = bs_icon("bar-chart"),
      theme = "warning",
     p("The 1st detail")
    ),
    value_box(
      title = "5th value",
      value = "123",
      showcase = bs_icon("bar-chart"),
      theme = "info",
      p("The 1st detail")
    )
 ),
  layout_column_wrap(
   width = 1 / 5,
    card(
     card_header(
```

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```
class = "bg-primary",
          "A header"
       ),
       card_body("Some content")
      ),
      card(
        card_header(
          class = "bg-success",
          "A header"
       ),
       card_body("Some content")
      ),
      card(
       card_header(
          class = "bg-danger",
          "A header"
       ),
       card_body("Some content")
      ),
      card(
       card_header(
          class = "bg-warning",
          "A header"
       card_body("Some content")
      ),
      card(
        card_header(
          class = "bg-info",
          "A header"
       card_body("Some content")
     )
   )
 ),
 nav_panel("Page 2", "Page 2 content"),
 nav_spacer(),
 nav_item(
    input_switch("dark_mode", "Dark mode", width = "120px")
)
server <- function(input, output, session) {</pre>
 observe(session$setCurrentTheme(
    if (isTRUE(input$dark_mode)) bs_theme_nord_dark() else bs_theme_nord_light()
 ))
}
if (interactive())
 shinyApp(ui, server)
```

bs3-variables

Bootstrap custom variables

#### **Description**

Use any Bootstrap variables to customize a shiny theme.

#### Usage

```
bs_vars(...)
bs_vars_global(
  body_bg = NULL,
  text_color = NULL,
  link_color = NULL,
  link_hover_color = NULL,
  line_height_base = NULL,
 grid_columns = NULL,
 grid_gutter_width = NULL,
 border_radius_base = NULL
)
bs_vars_color(
  brand_primary = NULL,
  brand_success = NULL,
  brand_info = NULL,
  brand_warning = NULL,
 brand_danger = NULL,
 gray_base = NULL,
 gray_darker = NULL,
  gray_dark = NULL,
  gray = NULL,
 gray_light = NULL,
 gray_lighter = NULL
)
bs_vars_navbar(
  height = NULL,
 margin_bottom = NULL,
 border_radius = NULL,
  padding_horizontal = NULL,
  padding_vertical = NULL,
  collapse_max_height = NULL,
  default_color = NULL,
  default_bg = NULL,
  default_border = NULL,
  default_link_color = NULL,
```

```
default_link_active_color = NULL,
  default_link_active_bg = NULL,
  default_link_hover_color = NULL,
  default_link_hover_bg = NULL,
  inverse_color = NULL,
  inverse_bg = NULL,
  inverse_border = NULL,
  inverse_link_color = NULL,
  inverse_link_active_color = NULL,
  inverse_link_active_bg = NULL,
  inverse_link_hover_color = NULL,
  inverse_link_hover_bg = NULL
)
bs_vars_nav(
  link_padding = NULL,
  link_hover_bg = NULL,
  disabled_link_color = NULL,
  disabled_link_hover_color = NULL
)
bs_vars_font(
  family_sans_serif = NULL,
  size_base = NULL,
  size_large = NULL,
  size_small = NULL,
  size_h1 = NULL,
  size_h2 = NULL,
  size_h3 = NULL,
  size_h4 = NULL,
  size_h5 = NULL,
  size_h6 = NULL
)
bs_vars_wells(bg = NULL, border = NULL)
bs_vars_state(
  success_text = NULL,
  success_bg = NULL,
  success_border = NULL,
  info_text = NULL,
  info_bg = NULL,
  info_border = NULL,
  warning_text = NULL,
  warning_bg = NULL,
  warning_border = NULL,
  danger_text = NULL,
  danger_bg = NULL,
```

```
danger_border = NULL
)
bs_vars_input(
  bg = NULL,
  color = NULL,
  border = NULL,
  border_radius = NULL,
  color_placeholder = NULL,
  group_addon_bg = NULL,
  border_focus = NULL,
  bg_disabled = NULL
)
bs_vars_alert(
  padding = NULL,
  border_radius = NULL,
  link_font_weight = NULL,
  success_text = NULL,
  success_bg = NULL,
  success_border = NULL,
  info_text = NULL,
  info_bg = NULL,
  info_border = NULL,
  warning_text = NULL,
  warning_bg = NULL,
  warning_border = NULL,
  danger_text = NULL,
  danger_bg = NULL,
  danger_border = NULL
)
bs_vars_progress(
  bg = NULL,
  bar_color = NULL,
  border_radius = NULL,
  bar_bg = NULL,
  bar_success_bg = NULL,
  bar_warning_bg = NULL,
  bar_danger_bg = NULL,
  bar_info_bg = NULL
)
bs_vars_panel(
  bg = NULL,
  body_padding = NULL,
  heading_padding = NULL,
  footer_padding = NULL,
```

```
border_radius = NULL,
  inner_border = NULL,
  footer_bg = NULL,
  default_text = NULL,
  default_border = NULL,
  default_heading_bg = NULL,
  primary_text = NULL,
  primary_border = NULL,
  primary_heading_bg = NULL,
  success_text = NULL,
  success_border = NULL,
  success_heading_bg = NULL,
  info_text = NULL,
  info_border = NULL,
  info_heading_bg = NULL,
  warning_text = NULL,
 warning_border = NULL,
 warning_heading_bg = NULL,
  danger_text = NULL,
  danger_border = NULL,
  danger_heading_bg = NULL
)
bs_vars_modal(
 md = NULL,
 lg = NULL,
  sm = NULL,
  inner_padding = NULL,
  title_padding = NULL,
  title_line_height = NULL,
  content_bg = NULL,
  content_border_color = NULL,
  content_fallback_border_color = NULL,
  backdrop_bg = NULL,
  backdrop_opacity = NULL,
  header_border_color = NULL,
  footer_border_color = NULL
)
bs_vars_button(
  font_weight = NULL,
  default_color = NULL,
  default_bg = NULL,
  default_border = NULL,
  primary_color = NULL,
  primary_bg = NULL,
  primary_border = NULL,
  success_color = NULL,
```

```
success_bg = NULL,
  success_border = NULL,
  info_color = NULL,
  info_bg = NULL,
  info_border = NULL,
  warning_color = NULL,
  warning_bg = NULL,
  warning_border = NULL,
  danger_color = NULL,
  danger_bg = NULL,
  danger_border = NULL,
  link_disabled_color = NULL,
  border_radius_base = NULL,
  border_radius_large = NULL,
  border_radius_small = NULL
)
bs_vars_dropdown(
  bg = NULL,
  border = NULL,
  fallback_border = NULL,
  divider_bg = NULL,
  link_color = NULL,
  link_hover_color = NULL,
  link_hover_bg = NULL,
  link_active_color = NULL,
  link_active_bg = NULL,
  link_disabled_color = NULL,
  header_color = NULL
)
bs_vars_pills(
  border_radius = NULL,
  active_link_hover_bg = NULL,
  active_link_hover_color = NULL
)
bs_vars_tabs(
  border_color = NULL,
  link_hover_border_color = NULL,
  active_link_hover_bg = NULL,
  active_link_hover_color = NULL,
  active_link_hover_border_color = NULL,
  justified_link_border_color = NULL,
  justified_active_link_border_color = NULL
)
bs_vars_badge(
```

color = NULL,

link\_hover\_color

```
bg = NULL,
      link_hover_color = NULL,
      active_color = NULL,
      active_bg = NULL,
     font_weight = NULL,
     line_height = NULL,
     border_radius = NULL
   )
   bs_vars_component(
      padding_base_vertical = NULL,
      padding_base_horizontal = NULL,
     padding_large_vertical = NULL,
     padding_large_horizontal = NULL,
      padding_small_vertical = NULL,
      padding_small_horizontal = NULL,
      padding_xs_vertical = NULL,
      padding_xs_horizontal = NULL,
      line_height_large = NULL,
      line_height_small = NULL,
     border_radius_base = NULL,
     border_radius_large = NULL,
      border_radius_small = NULL,
      component_active_color = NULL,
      component_active_bg = NULL,
      caret_width_base = NULL,
      caret_width_large = NULL
   )
   bs_vars_table(
      cell_padding = NULL,
      condensed_cell_padding = NULL,
     bg = NULL,
     bg_accent = NULL,
     bg_hover = NULL,
     bg_active = NULL,
     border_color = NULL
Arguments
                    Variables to use, under the form body_bg = "#FFF" or "body-bg" = "#FFF".
   . . .
   body_bg
                    Background color for the body.
   text_color
                    Global text color on body.
   link_color
                   Dropdown link text color.
```

Linked badge text color on hover.

line\_height\_base Unit-less line-height for use in components like buttons. grid\_columns Number of columns in the grid, e.g. in shiny::fluidRow(shiny::column(...)). grid\_gutter\_width Padding between columns. Gets divided in half for the left and right. border\_radius\_base Base border radius. Primary color, default: #337ab7. brand\_primary brand\_success Success color, default: #5cb85c. brand\_info Info color, default: #5bc0de. brand\_warning Warning color, default: #f0ad4e. brand\_danger Danger color, default: #d9534f. gray\_base Base gray color. gray\_darker Darker gray color. Dark gray color. gray\_dark gray Gray color. Light gray color. gray\_light Lighter gray color. gray\_lighter height Height of the navbar, e.g. "50px" (the default in Bootstrap). Bottom margin of navbar. margin\_bottom border\_radius Border radius. padding\_horizontal Horizontal padding. padding\_vertical = Vertical padding. collapse\_max\_height Max height when collapsed. Text color for default buttons. default\_color default\_bg Background color for default buttons. default\_border Border color for default buttons. default\_link\_color Link color. default\_link\_active\_color Color for active link (selected tab). default\_link\_active\_bg Background color for active link (selected tab). default\_link\_hover\_color Color of links when hovered. default\_link\_hover\_bg Background color of links when hovered. Color of text for inverted navbar. inverse\_color

Background color for inverted navbar. inverse\_bg inverse\_border Border color for inverted navbar. inverse\_link\_color Link color for inverted navbar. inverse\_link\_active\_color Color for active link (selected tab) for inverted navbar. inverse\_link\_active\_bg Background color for active link (selected tab) for inverted navbar. inverse\_link\_hover\_color Color of links when hovered for inverted navbar. inverse\_link\_hover\_bg Background color of links when hovered for inverted navbar. link\_padding Padding for links (tabset's titles). link\_hover\_bg Hover background for dropdown links. disabled\_link\_color Disabled link color. disabled\_link\_hover\_color Disabled link hover color. family\_sans\_serif Font family to use. size\_base Size of base font, e.g. normal text, default in Bootstrap is "15px". size\_large Size of large text. Size of small text. size\_small size\_h1 Size of h1 tags. size\_h2 Size of h2 tags. size\_h3 Size of h3 tags. size\_h4 Size of h4 tags. size\_h5 Size of h5 tags. size\_h6 Size of h6 tags. bg Background color. Dropdown menu border-color. border success\_text Text color for success status. success\_bg Background color for success buttons. success\_border Border color for success buttons. info\_text Text color for info status. info\_bg Background color for info buttons. Border color for info buttons. info\_border

Text color for warning status.

warning\_border Border color for warning buttons.

Background color for warning buttons.

warning\_text

warning\_bg

danger\_text Text color for danger status.

danger\_bg Background color for danger buttons.

danger\_border Border color for danger buttons.

color Text color.

color\_placeholder

Text color of placeholder.

group\_addon\_bg Background color of addons.

border\_focus Color of border when focused.

bg\_disabled Background color for disabled input.

padding Padding for alerts.

link\_font\_weight

Font weight for links in alerts.

bar\_color Progress bar text color

bar\_bg Default progress bar color.

bar\_success\_bg Success progress bar color.

bar\_warning\_bg Warning progress bar color.

bar\_info\_bg Info progress bar color.

body\_padding Panel body padding.

heading\_padding

Panel heading padding.

footer\_padding Panel footer padding.

inner\_border Border color for inner elements in panel.

footer\_bg Panel footer background color.

default\_text Default color for text.

default\_heading\_bg

Default background color for panel heading.

primary\_text Text color for primary status.

primary\_border Border color for primary buttons.

primary\_heading\_bg

Heading background color for primary status.

success\_heading\_bg

Heading background color for success status.

info\_heading\_bg

Heading background color for info status.

warning\_heading\_bg

Heading background color for warning status.

danger\_heading\_bg

Heading background color for danger status.

md Size in pixel for medium modal, e.g. modalDialog(size = "m").

Size in pixel for large modal, e.g. modalDialog(size = "1"). lg Size in pixel for small modal, e.g. modalDialog(size = "s"). sm inner\_padding Padding applied to the modal body. title\_padding Padding applied to the modal title. title\_line\_height Modal title line-height. content\_bg Background color of modal content area. content\_border\_color Modal content border color. content\_fallback\_border\_color Modal content border color (for IE8). Modal backdrop background color. backdrop\_bg backdrop\_opacity Modal backdrop opacity. header\_border\_color Modal header border color. footer\_border\_color Modal footer border color. font\_weight Font weight, e.g.: "bold". primary\_color Text color for primary buttons. primary\_bg Background color for primary buttons. success\_color Text color for success buttons. info\_color Text color for info buttons. warning\_color Text color for warning buttons. danger\_color Text color for danger buttons. link\_disabled\_color Disabled dropdown menu item background color. border\_radius\_large

border\_radius\_small

Small border radius.

Large border radius.

fallback\_border

Dropdown menu border-color (for IE8).

divider\_bg Divider color for between dropdown items.

link\_active\_color

Active dropdown menu item text color.

link\_active\_bg Active dropdown menu item background color.

header\_color Text color for headers within dropdown menus.

active\_link\_hover\_bg

Active link hover background color.

active\_link\_hover\_color

Active link hover color.

border\_color Border color.

link\_hover\_border\_color

Link hover color.

active\_link\_hover\_border\_color

Active link hover border color.

justified\_link\_border\_color

Justified link border color.

justified\_active\_link\_border\_color

Justified active link border color.

active\_color Badge text color in active nav link.

active\_bg Badge background color in active nav link.

line\_height Line height.

padding\_base\_vertical

Vertical base padding.

padding\_base\_horizontal

Horizontal base padding.

padding\_large\_vertical

Vertical large padding.

padding\_large\_horizontal

Horizontal large padding.

padding\_small\_vertical

Vertical small padding.

padding\_small\_horizontal

Horizontal small padding.

padding\_xs\_vertical

Vertical extra small padding.

padding\_xs\_horizontal

Horizontal extra small padding.

line\_height\_large

Line height for large elements.

line\_height\_small

Line height for small elements.

component\_active\_color

Color for active components.

component\_active\_bg

Background color for active components.

caret\_width\_base

Width for caret.

caret\_width\_large

Widget for large caret.

cell\_padding Cell padding.

condensed\_cell\_padding

Cell padding when using condensed table.

bg\_accent Background color used in striped table.

bg\_hover Background color used when hovering the table with the mouse.

bg\_active Background color when row is selected.

bs4Dash-sidebar 23

#### Value

```
a list that can be used in create_theme().
```

#### Note

For a full list of available variables, use search\_vars\_bs().

#### **Examples**

```
bs_vars(body_bg = "#FFF")
bs_vars("body-bg" = "#FFF")
```

bs4Dash-sidebar

bs4Dash sidebar skins light/dark

## **Description**

bs4Dash sidebar skins light/dark

#### Usage

```
bs4dash_sidebar_light(
  bg = NULL,
  hover_bg = NULL,
  color = NULL,
  hover_color = NULL,
  active_color = NULL,
  submenu_bg = NULL,
  submenu_color = NULL,
  submenu_hover_color = NULL,
  submenu_hover_bg = NULL,
  submenu_active_color = NULL,
  submenu_active_bg = NULL,
  header_color = NULL
)
bs4dash_sidebar_dark(
  bg = NULL,
  hover_bg = NULL,
  color = NULL,
  hover_color = NULL,
  active_color = NULL,
  submenu_bg = NULL,
  submenu_color = NULL,
  submenu_hover_color = NULL,
  submenu_hover_bg = NULL,
```

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```
submenu_active_color = NULL,
submenu_active_bg = NULL,
header_color = NULL
)
```

#### **Arguments**

Background color. bg hover\_bg Hover background color. Color. color hover\_color Hover color. active\_color Active color. submenu\_bg Submenu background color. submenu\_color Submenu color. submenu\_hover\_color Submenu hover color. submenu\_hover\_bg Submenu hover background color. submenu\_active\_color Submenu active color. submenu\_active\_bg Submenu active background color.

Header color.

#### Value

header\_color

a list that can be used in create\_theme.

```
# Change colors used in bs4Dash
bs4dash_sidebar_light(
   bg = "#D7DF01",
   color = "#FF0000",
   active_color = "#00FF00",
   submenu_bg = "#00FFFF"
)

if (interactive()) {
   library(shiny)
   library(bs4Dash)

ui <- bs4DashPage(
   title = "bs4Dash Custom Sidebar",
   navbar = bs4DashSidebar(
   title = "bs4Dash Custom Sidebar",</pre>
```

bs4Dash-sidebar 25

```
skin = "light",
      bs4SidebarHeader("Sidebar Title"),
      bs4SidebarMenu(
       bs4SidebarMenuItem(
          tabName = "menu1",
          text = "Menu 1",
          icon = "home"
       ),
       bs4SidebarMenuItem(
          tabName = "menu2",
          text = "Menu 2",
          icon = "th"
       ),
       bs4SidebarMenuItem(
          text = "Item List",
          icon = "bars",
          startExpanded = TRUE,
          bs4SidebarMenuSubItem(
            text = "Item 1",
            tabName = "item1",
            icon = "circle-thin"
          ),
          bs4SidebarMenuSubItem(
            text = "Item 2",
            tabName = "item2",
            icon = "circle-thin"
       )
     )
   ),
   body = bs4DashBody(
      use_theme(create_theme(
       bs4dash_sidebar_light(
          bg = "#D7DF01",
          color = "#FF0000",
          active_color = "#00FF00",
          submenu_bg = "#00FFFF"
       )
     ))
   )
 server <- function(input, output) {</pre>
 }
 shinyApp(ui, server)
}
```

26 bs4dash\_button

bs4dash\_button

bs4dash buttons variables

#### **Description**

bs4dash buttons variables

#### Usage

```
bs4dash_button(
  default_background_color = NULL,
  default_color = NULL,
  default_border_color = NULL,
  padding_y_xs = NULL,
  padding_x_xs = NULL,
  line_height_xs = NULL,
  font_size_xs = NULL,
  border_radius_xs = NULL
)
```

### **Arguments**

#### Value

a list that can be used in create\_theme.

```
# This will affect default actionButton()
bs4dash_button(
  default_background_color = "#FF0000",
  default_color = "#3ADF00",
  default_border_color = "#3ADF00"
)
```

bs4dash\_color 27

```
if (interactive()) {
 library(shiny)
 library(bs4Dash)
 ui <- bs4DashPage(</pre>
    title = "bs4Dash Custom Colors",
   navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(),
   body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_button(
          default_background_color = "#FF0000",
          default_color = "#3ADF00",
          default_border_color = "#3ADF00"
       )
      )),
      actionButton(
        "btn",
        "An action button",
        icon("rocket")
 server <- function(input, output) {</pre>
 }
 shinyApp(ui, server)
}
```

bs4dash\_color

bs4Dash main colors

## Description

bs4Dash main colors

# Usage

```
bs4dash_color(
  blue = NULL,
  lightblue = NULL,
  navy = NULL,
  cyan = NULL,
```

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```
teal = NULL,
 olive = NULL,
  green = NULL,
  lime = NULL,
 orange = NULL,
 yellow = NULL,
  fuchsia = NULL,
  purple = NULL,
 maroon = NULL,
 red = NULL,
 black = NULL,
  gray_x_light = NULL,
 gray_600 = NULL,
  gray_800 = NULL,
 gray_900 = NULL,
 white = NULL
)
```

## Arguments

_	
blue	Default: #007bff. This color is used for <b>primary</b> status.
lightblue	Default: #3c8dbc.
navy	Default: #001f3f.
cyan	Default: #17a2b8. This color is used for <b>info</b> status.
teal	Default: #39cccc.
olive	Default: #3d9970.
green	Default: #28a745. This color is used for <b>success</b> status.
lime	Default: #01ff70.
orange	Default: #ff851b.
yellow	Default: #ffc107. This color is used for warning status.
fuchsia	Default: #f012be.
purple	Default: #605ca8.
maroon	Default: #d81b60.
red	Default: #dc3545. This color is used for <b>danger</b> status.
black	Default: #111.
gray_x_light	Default: #d2d6de.
gray_600	Default: #6c757d. This color is used for <b>secondary</b> status.
gray_800	Default: #343a40. Color for dark skin.
gray_900	Default: #212529. Color for text in body.
white	Default: #ffffff.

## Value

a list that can be used in create\_theme.

bs4dash\_color 29

```
# Change colors used in bs4Dash
bs4dash_color(
  blue = "#F7FE2E",
  lightblue = "#01DF3A"
)
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(</pre>
   title = "bs4Dash Custom Colors",
    # sidebar_collapsed = FALSE,
   navbar = bs4DashNavbar(),
   sidebar = bs4DashSidebar(
      title = "bs4Dash Custom Colors",
      skin = "light",
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "tab1",
          text = "UI components"
        )
     )
   ),
   body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_color(
          blue = "#F7FE2E",
          navy = "#01DF3A"
      )),
      bs4TabItems(
        bs4TabItem(
          tabName = "tab1",
          tags$h2("UI components", class = "bg-navy"),
          tags$h4("bs4ValueBox"),
          fluidRow(
            bs4ValueBox(
              value = 150,
              subtitle = "ValueBox with primary status",
              status = "primary",
              icon = "shopping-cart",
              href = "#",
              width = 4
            )
          ),
          tags$h4("bs4Card"),
          fluidRow(
```

30 bs4dash\_font

```
bs4Card(
    title = "Card with primary status",
    closable = FALSE,
    width = 6,
    solidHeader = TRUE,
    status = "primary",
    collapsible = TRUE,
    p("Box Content")
    )
    )
    )
    )
    server <- function(input, output) {
    }
    shinyApp(ui, server)
}</pre>
```

bs4dash\_font

bs4Dash fonts parameters

## Description

bs4Dash fonts parameters

## Usage

```
bs4dash_font(
    size_base = NULL,
    size_lg = NULL,
    size_sm = NULL,
    size_xs = NULL,
    size_xl = NULL,
    weight_light = NULL,
    weight_normal = NULL,
    weight_bold = NULL,
    family_sans_serif = NULL,
    family_monospace = NULL,
    family_base = NULL
)
```

bs4dash\_font 31

#### **Arguments**

```
Base size, this size is used to calculate other size. Must in rem unit.
size_base
size_lg
                  Large size.
size_sm
                  Small size.
                  Extra small size.
size_xs
                  Extra large size.
size_xl
weight_light
                  Light font weight.
weight_normal
                  Normal font weight.
weight_bold
                  Bold font weight.
family_sans_serif
                  Sans serif font family.
family_monospace
                  Monospace font family.
                  Base font family.
family_base
```

#### Value

a list that can be used in create\_theme.

```
# Change font size used in bs4Dash
bs4dash_font(
  size_base = "1.5rem",
  weight_bold = 900
)
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(</pre>
    title = "bs4Dash Custom Colors",
   navbar = bs4DashNavbar(),
   sidebar = bs4DashSidebar(
      title = "bs4Dash Custom Colors",
      skin = "light",
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "tab1",
          text = "UI components"
      )
   body = bs4DashBody(
      use_theme(create_theme(
```

32 bs4dash\_layout

```
bs4dash_font(
          size_base = "1.5rem",
          weight\_bold = 900
       )
      )),
      bs4TabItems(
       bs4TabItem(
          tabName = "tab1",
          tags$div(
            tags$p(
              paste(letters, collapse = "")
            ),
            tags$p(
              style = "font-weight: bold;",
              paste(letters, collapse = "")
            ),
            tags$p(
              style = "font-style: italic;",
              paste(letters, collapse = "")
            )
          ),
          tags$h1("First level title"),
          tags$h2("Second level title"),
          tags$h3("Third level title"),
          tags$h4("Fourth level title"),
          tags$h5("Fifth level title"),
          tags$h6("Sixth level title")
     )
   )
 )
 server <- function(input, output) {</pre>
 }
 shinyApp(ui, server)
}
```

bs4dash\_layout

bs4Dash layout options

## Description

bs4Dash layout options

bs4dash\_layout 33

#### Usage

```
bs4dash_layout(
      font_size_root = NULL,
      sidebar_width = NULL,
      sidebar_padding_x = NULL,
      sidebar_padding_y = NULL,
      sidebar_mini_width = NULL,
      control_sidebar_width = NULL,
      boxed_layout_max_width = NULL,
      screen_header_collapse = NULL,
      main_bg = NULL,
      content_padding_x = NULL,
      content_padding_y = NULL
    )
Arguments
    font_size_root Font size root.
    sidebar_width
                    Sidebar width.
    sidebar\_padding\_x
                    Sidebar horizontal padding.
    sidebar_padding_y
                    Sidebar vertical padding.
    sidebar_mini_width
                     Width for mini sidebar.
    control_sidebar_width
                    Control sidebar width (the one on the right).
    boxed_layout_max_width
                    Max width used in boxed layout.
    screen_header_collapse
                     When to show the smaller logo.
    main_bg
                    Main background color.
    content_padding_x
                    Main content horizontal padding.
    content_padding_y
```

Main content vertical padding.

#### Value

a list that can be used in create\_theme.

```
# Sidebar width
bs4dash_layout(
    sidebar_width = "400px"
)
```

34 bs4dash\_status

```
if (interactive()) {
 library(shiny)
 library(bs4Dash)
 ui <- bs4DashPage(</pre>
   title = "bs4Dash big sidebar",
   navbar = bs4DashNavbar(),
   sidebar = bs4DashSidebar(
      title = "bs4Dash big sidebar",
      skin = "light",
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "tab1",
          text = "UI components"
        )
      )
    ),
    body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_layout(
          sidebar_width = "600px"
      )),
      bs4TabItems(
        bs4TabItem(
          tabName = "tab1",
          "Content tab 1"
     )
   )
 server <- function(input, output) {</pre>
 shinyApp(ui, server)
}
```

bs4dash\_status

bs4Dash status colors

## Description

bs4Dash status colors

bs4dash\_status 35

## Usage

```
bs4dash_status(
  primary = NULL,
  secondary = NULL,
  success = NULL,
  info = NULL,
  warning = NULL,
  danger = NULL,
  light = NULL,
  dark = NULL
```

## Arguments

```
primary
                 Default: #0073b7.
                 Default: #6c757d.
secondary
                 Default: #28a745.
success
info
                 Default: #17a2b8.
warning
                 Default: #ffc107.
                 Default: #dc3545.
danger
light
                 Default: #f8f9fa.
dark
                 Default: #343a40.
```

#### Value

a list that can be used in create\_theme.

```
# Change colors used in bs4Dash
bs4dash_status(
  primary = "#F7FE2E",
  secondary = "#01DF3A"
)
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(</pre>
    title = "bs4Dash Custom Status",
    # sidebar_collapsed = FALSE,
    navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(
      title = "bs4Dash Custom Status",
      skin = "light",
      bs4SidebarMenu(
```

36 bs4dash\_status

```
bs4SidebarMenuItem(
      tabName = "tab1",
     text = "UI components"
   )
 )
body = bs4DashBody(
  use_theme(create_theme(
   bs4dash_status(
     primary = "#F7FE2E",
     secondary = "#01DF3A"
  )),
  bs4TabItems(
   bs4TabItem(
      tabName = "tab1",
      tags$h2("UI components"),
      tags$h4("bs4ValueBox"),
      fluidRow(
        bs4ValueBox(
          value = 150,
          subtitle = "ValueBox with primary status",
          status = "primary",
          icon = "shopping-cart",
          href = "#",
          width = 4
        ),
        bs4ValueBox(
          value = 150,
          subtitle = "ValueBox with secondary status",
          status = "secondary",
          icon = "shopping-cart",
         href = "#",
          width = 4
        )
      ),
      tags$h4("bs4Card"),
      fluidRow(
        bs4Card(
          title = "Card with primary status",
          closable = FALSE,
          width = 6,
          solidHeader = TRUE,
          status = "primary",
          collapsible = TRUE,
          p("Box Content")
        ),
        bs4Card(
          title = "Card with secondary status",
          closable = FALSE,
          width = 6,
```

bs4Dash\_theme 37

```
solidHeader = TRUE,
    status = "secondary",
    collapsible = TRUE,
    p("Box Content")
)
)
)
)
server <- function(input, output) {
}
shinyApp(ui, server)
}</pre>
```

bs4Dash\_theme

Create a theme for bs4Dash

# Description

Create a theme for bs4Dash

# Usage

```
bs4Dash_theme(
   primary = NULL,
   secondary = NULL,
   success = NULL,
   info = NULL,
   warning = NULL,
   danger = NULL,
   ...
)
```

# Arguments

primary	A color to be used for hyperlinks, to indicate primary/default actions, and to show active selection state in some Bootstrap components. Generally a bold, saturated color that contrasts with the theme's base colors.
secondary	A color for components and messages that don't need to stand out. (Not supported in Bootstrap 3.)
success	A color for messages that indicate an operation has succeeded. Typically green.
info	A color for messages that are informative but not critical. Typically a shade of blue-green.

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```
warning A color for warning messages. Typically yellow.
danger A color for errors. Typically red.
... Additional AdminLTE variables.
```

#### Value

```
Returns a sass::sass_bundle() (list-like) object.
```

```
library(shiny)
library(bs4Dash)
library(fresh)
ui <- dashboardPage(</pre>
  options = NULL,
  header = dashboardHeader(
   status = "primary",
   title = dashboardBrand(
      title = "My dashboard",
      color = "primary",
      href = "https://adminlte.io/themes/v3",
      image = "https://adminlte.io/themes/v3/dist/img/AdminLTELogo.png"
   )
  ),
  sidebar = dashboardSidebar(
    sidebarMenu(
      menuItem(
        text = "Tab 1",
        tabName = "tab1",
        icon = icon("van-shuttle")
      ),
      menuItem(
        text = "Tab 2",
        tabName = "tab2",
        icon = icon("shuttle-space")
   )
  ),
  body = dashboardBody(
   use_theme(
      bs4Dash_theme(
        primary = "purple",
        success = "yellow",
        danger = "pink",
        "sidebar-light-bg" = "#C38AFF",
        "main-bg" = "#D9BBFF"
      )
   ),
    box(status = "danger", solidHeader = TRUE, title = "Title", "Content"),
   box(status = "primary", solidHeader = TRUE, title = "Title", "Content"),
```

bs4dash\_vars 39

```
box(status = "success", solidHeader = TRUE, title = "Title", "Content")
),
controlbar = dashboardControlbar(),
title = "DashboardPage"
)

if (interactive()) {
    shinyApp(
        ui = ui,
        server = function(...) {}
    )
}
```

bs4dash\_vars

bs4dash custom variables

# Description

Use any AdminLTE or Bootstrap variables to customize a {bs4Dash} theme.

## Usage

```
bs4dash_vars(...)
```

## **Arguments**

... Variables to use, under the form body\_bg = "#FFF" or "body-bg" = "#FFF".

#### Value

a list that can be used in create\_theme.

## Note

For a full list of available variables, use search\_vars\_bs4dash.

```
bs4dash_vars(body_bg = "#FFF")
bs4dash_vars("body-bg" = "#FFF")
```

40 bs4dash\_yiq

bs4dash\_yiq

bs4Dash color contrast

#### **Description**

These variables allow to customize color used if contrast between a color and its background is under threshold. For example, it's used to choose text color written in bs4ValueBox with background defined by a status.

#### Usage

```
bs4dash_yiq(contrasted_threshold = NULL, text_dark = NULL, text_light = NULL)
```

## **Arguments**

contrasted\_threshold

The yiq lightness value that determines when the lightness of color changes from "dark" to "light". Acceptable values are between 0 and 255.

text\_dark Dark text color. text\_light Light text color.

#### Value

a list that can be used in create\_theme.

```
# Contrast colors
bs4dash_yiq(
  contrasted_threshold = 150,
  text_dark = "#007bff", # blue
  text_light = "#dc3545" # red
)
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
    title = "bs4Dash Contrast",
   navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(),
   body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_yiq(
          contrasted_threshold = 180,
          text_dark = "#000",
```

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```
text_light = "#dc3545"
      )),
      fluidRow(
        bs4ValueBox(
          value = 120,
          subtitle = "ValueBox with primary status",
          status = "primary",
          icon = "shopping-cart",
          href = "#",
          width = 4
        ),
        bs4ValueBox(
          value = 150,
          subtitle = "ValueBox with danger status",
          status = "danger",
          icon = "shopping-cart",
          href = "#",
          width = 4
      )
    )
  server <- function(input, output) {</pre>
  }
  shinyApp(ui, server)
}
```

bs\_vars\_file

Bootstrap variables from a file

## **Description**

Bootstrap variables from a file

## Usage

```
bs_vars_file(input_file)
```

## **Arguments**

input\_file Path to SCSS file containing variables to use for creating a theme.

## Value

a list that can be used in create\_theme.

42 create\_pretty

## **Examples**

```
my_vars <- file.path(tempdir(), "custom-vars.scss")
my_theme <- file.path(tempdir(), "theme.css")

# Open template and edit variables
use_vars_template(
   output_file = my_vars,
   theme = "flatly"
)

# Create new theme based on the modified template
create_theme(
   theme = "flatly",
   bs_vars_file(input_file = my_vars),
   output_file = my_theme
)

# Clean up
unlink(my_vars)
unlink(my_theme)</pre>
```

create\_pretty

Create a custom CSS file for pretty-checkbox

# Description

This allow you to change colors of prettyCheckbox, prettyRadioButtons

## Usage

```
create_pretty(
  output_file,
  default = NULL,
  primary = NULL,
  success = NULL,
  info = NULL,
  warning = NULL,
  danger = NULL
)
```

## **Arguments**

output\_file Specifies path to output file for compiled CSS. default Default color.

primary Primary color. success Success color.

create\_theme 43

info Info color.
warning Warning color.
danger Danger color.

## Value

If output\_file = NULL, the function returns a string value of the compiled CSS. If the output path is specified, the compiled CSS is written to that file and invisible() is returned.

## **Examples**

```
# Temporary file
tmp <- file.path(tempdir(), "my-pretty.css")
# Create the new theme
create_pretty(
  output_file = tmp,
  primary = "#FFFF00"
)
# Clean
unlink(tmp)</pre>
```

create\_theme

Create a custom Bootstrap theme

#### Description

Allow to customize some CSS variables from Bootstrap themes to be included in Shiny applications.

## Usage

```
create_theme(
    ...,
    theme = c("default", "cerulean", "cosmo", "cyborg", "darkly", "flatly", "journal",
        "lumen", "paper", "readable", "sandstone", "simplex", "slate", "spacelab",
        "superhero", "united", "yeti"),
    output_file = NULL,
    include_assets = FALSE
)
```

#### **Arguments**

.. Lists of CSS variables declared with bs\_vars\_\* or adminlte\_\* functions.

theme Base theme to use.

output\_file Specifies path to output file for compiled CSS.

include\_assets Logical. Only use if output\_file is not NULL, it will copy fonts file used in

Bootstrap and Bootswatch themes. Note that output path will be modified to add an intermediate directory "stylesheets" where the CSS file will be located.

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#### Value

If output\_file = NULL, the function returns a string value of the compiled CSS. If the output path is specified, the compiled CSS is written to that file and invisible() is returned.

#### **Examples**

```
# using a temporary file but use the path you want
tmp <- file.path(tempdir(), "custom-theme.css")</pre>
# Create the new theme
create_theme(
 theme = "default",
 bs_vars_color(
   brand_primary = "#75b8d1",
   brand_success = "#c9d175",
   brand_info = "#758bd1",
   brand_warning = "#d1ab75",
   brand_danger = "#d175b8"
 ),
 bs_vars_navbar(
   default_bg = "#75b8d1",
   default_color = "#FFFFFF",
   default_link_color = "#FFFFFF",
   default_link_active_color = "#FFFFFF"
 output_file = tmp
)
# Use the file created at the path provided
# in your Shiny app by moving it in the
# www/ folder, then use it in UI
library(shiny)
fluidPage(
 theme = "custom-theme.css"
)
# clean up
unlink(tmp)
```

fresh

Fresh 'Shiny' Themes

# **Description**

Customize 'Bootstrap' and 'Bootswatch' themes, like colors, fonts, grid layout, to use in 'Shiny' applications.

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#### Author(s)

Victor Perrier & Fanny Meyer (@dreamRs\_fr)

#### See Also

Useful links:

- https://github.com/dreamRs/fresh
- Report bugs at https://github.com/dreamRs/fresh/issues

search\_vars

Search variables in a .scss file

# Description

Search variables in a .scss file

## Usage

```
search_vars(file)
```

## **Arguments**

file

File path in which to search for variables.

#### Value

```
A data.frame with 2 columns: "variable" and "value".
```

```
# Create a scss file with some variables
tmp_scss_file <- tempfile(fileext = ".scss")
writeLines("//Some variables\n $color: red;\n $body-bg: #FFF;", tmp_scss_file)
# Search for variables
search_vars(tmp_scss_file)
# Clean up
unlink(tmp_scss_file)</pre>
```

search\_vars\_bs

## **Description**

Search AdminLTE 2 shinydashboard variables

## Usage

```
search_vars_adminlte2(pattern = NULL)
```

#### **Arguments**

pattern

A pattern to filter the results.

## Value

a data. frame with two columns:

- variable : name of the variable.
- value default value used.

## **Examples**

```
# All AdminLTE2 variables
search_vars_adminlte2()
# Only sidebar related variables
search_vars_adminlte2(pattern = "sidebar")
```

search\_vars\_bs

Search Bootstrap variables

## **Description**

Search Bootstrap variables

# Usage

```
search_vars_bs(
  pattern = NULL,
  theme = c("default", "cerulean", "cosmo", "cyborg", "darkly", "flatly", "journal",
    "lumen", "paper", "readable", "sandstone", "simplex", "slate", "spacelab",
    "superhero", "united", "yeti")
)
```

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#### **Arguments**

pattern A pattern to filter the results.

theme Name of the theme for which to search the variables.

#### Value

a data. frame with two columns:

- variable : name of the variable.
- value default value used.

# **Examples**

```
# List default variables for Bootstrap 3
search_vars_bs()

# Variables for flatly theme
search_vars_bs("flatly")
```

search\_vars\_bs4dash

Search bs4Dash variables

# **Description**

Search bs4Dash variables

## Usage

```
search_vars_bs4dash(pattern = NULL, source = c("adminlte", "bootstrap"))
```

# Arguments

pattern A pattern to filter the results.

source Search variables in AdminLTE or Bootstrap or both.

#### Value

a data.frame with three columns:

- source : AdminLTE or Bootstrap variable.
- variable : name of the variable.
- value default value used.

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#### **Examples**

```
# Retrieve all variables
all_vars <- search_vars_bs4dash()
head(all_vars, 20)

# Search for a pattern
head(search_vars_bs4dash("navbar"))</pre>
```

use\_googlefont

Use online Google font in Shiny application

# Description

Use online Google font in Shiny application

# Usage

```
use_googlefont(family)
```

## **Arguments**

family

Name of the family to use, see <a href="https://fonts.google.com">https://fonts.google.com</a>.

#### Value

a HTML tag to be included in a UI definition

```
if (interactive()) {
 library(shiny)
 library(fresh)
 ui <- fluidPage(
   use_googlefont("Saira Stencil One"),
   use_theme(create_theme(
     theme = "default",
     bs_vars_font(
        family_sans_serif = "'Saira Stencil One', cursive"
   )),
    tags$h1("Use a google font (online demo)"),
    fluidRow(
     column(
       width = 6,
        tags$h2("Second level title"),
        tags$h3("Third level title"),
```

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```
tags$h4("Fourth level title"),
        tags$h5("Fifth level title"),
        tags$h6("Sixth level title"),
        tags$b("Bold text"),
        tags$p(
          "Lorem ipsum dolor sit amet, consectetur adipiscing elit,",
          " sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.",
          "Ut enim ad minim veniam, quis nostrud exercitation ullamco",
          " laboris nisi ut aliquip ex ea commodo consequat.",
          "Duis aute irure dolor in reprehenderit in voluptate velit",
          " esse cillum dolore eu fugiat nulla pariatur.",
          "Excepteur sint occaecat cupidatat non proident, sunt in",
          " culpa qui officia deserunt mollit anim id est laborum."
        )
      ),
      column(
        width = 6,
        textInput("caption", "Caption", "Data Summary"),
        actionButton("goButton", "Go!"),
        checkboxGroupInput("variable", "Variables to show:",
                           c("Cylinders" = "cyl",
                             "Transmission" = "am",
                             "Gears" = "gear")),
        selectInput("variable", "Variable:",
                    c("Cylinders" = "cyl",
                      "Transmission" = "am",
                      "Gears" = "gear"))
      )
   )
 server <- function(input, output, session) {</pre>
 }
 shinyApp(ui, server)
}
```

use\_pretty

Use pretty-checkbox CSS in Shiny

#### **Description**

After created new pretty-checkbox CSS with create\_pretty, allow to use in Shiny application instead of default shinyWidgets dependency.

## Usage

```
use_pretty(path)
```

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#### **Arguments**

path

Path to the file created with create\_pretty, the file must be in www/ directory of the application.

use\_theme

Use a CSS theme in Shiny application

## **Description**

Use a CSS theme in Shiny application

# Usage

```
use_theme(theme)
```

# Arguments

theme

Either a path to CSS file (if in www/ folder, do not include www/ in path), or a theme generated with create\_theme() and argument output\_file = NULL or bs4Dash\_theme().

## Value

HTML tags to be included in a UI definition.

```
if (interactive()) {
 library(shiny)
 library(fresh)
 ui <- fluidPage(</pre>
    use_theme(create_theme(
      theme = "default",
      bs_vars_global(
        body_bg = "#000",
        text_color = "#FFF"
      bs_vars_wells(
        bg = "#2E2E2E"
      )
    tags$h1("Inversed color theme"),
    sidebarLayout(
      sidebarPanel(
        "This is the sidebar panel"
      mainPanel(
```

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```
tags$h1("First level title"),
    tags$h2("Second level title"),
    tags$h3("Third level title"),
    tags$h4("Fourth level title"),
    tags$h5("Fifth level title"),
    tags$h6("Sixth level title")
)
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}</pre>
```

use\_vars\_template

Use a template to define SCSS variables

#### **Description**

Open a SCSS template to modify variables, after use bs\_vars\_file to import those variables and create a theme.

#### Usage

```
use_vars_template(
  output_file,
  theme = c("default", "cerulean", "cosmo", "cyborg", "darkly", "flatly", "journal",
    "lumen", "paper", "readable", "sandstone", "simplex", "slate", "spacelab",
    "superhero", "united", "yeti"),
  open = interactive()
)
```

## **Arguments**

open

output\_file Path where to create the template, use ".scss" as file extension.

theme Base theme to use, e.g. "cosmo" to start modifying the cosmo theme.

Open the newly created file for editing? Happens in RStudio, if applicable, or

via utils::file.edit() otherwise.

#### Note

After use bs\_vars\_file to use the template.

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```
# For example, we use a temporary file
custom <- tempfile(fileext = ".scss")

# this will open a template
# to modify variables of the flatly theme
use_vars_template(
  output_file = custom,
    theme = "flatly"
)

# after use bs_vars_file() to use the template

# clean up
unlink(custom)</pre>
```

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