# Package 'fresh'

May 29, 2020

Way 29, 2020
Title Create Custom 'Bootstrap' Themes to Use in 'Shiny'
Version 0.2.0
<b>Description</b> Customize 'Bootstrap' and 'Bootswatch' themes, like colors, fonts, grid layout, to use in 'Shiny' applications, 'rmarkdown' documents and 'flexdashboard'.
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R topics documented:
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adminlte\_color

AdminLTE CSS colors variables

# Description

Those variables can be used to customize defaults colors in shinydashboard.

# Usage

```
adminlte_color(
  light_blue = NULL,
  red = NULL,
  green = NULL,
  aqua = NULL,
  yellow = NULL,
```

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```
blue = NULL,
navy = NULL,
teal = NULL,
olive = NULL,
lime = NULL,
orange = NULL,
fuchsia = NULL,
purple = NULL,
maroon = NULL,
black = NULL,
gray_lte = NULL
```

# Arguments

light_blue	Light blue (primary status), default to $\#3c8dbc$ .
red	Red (danger status), default to #dd4b39.
green	Green (success status), default to #00a65a.
aqua	Aqua (info status), default to #00c0ef.
yellow	Yellow (warning status), default to #f39c12.
blue	Blue, default to #0073b7.
navy	Navy, default to #001F3F.
teal	Teal, default to #39CCCC.
olive	Olive, default to #3D9970.
lime	Lime, default to #01FF70.
orange	Orange, default to #FF851B.
fuchsia	Fuchsia, default to #F012BE.
purple	Purple, default to #605ca8.
maroon	Maroon, default to #D81B60.
black	Black, default to #111.
gray_lte	Gray, default to #d2d6de.

## Value

a list that can be used in create\_theme.

```
adminlte_color(
  light_blue = "#086A87",
  aqua = "#A9D0F5",
  green = "#083B0B",
  purple = "#610B4B"
)

if (interactive()) {
  library(shiny)
  library(shinydashboard)
```

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```
ui <- dashboardPage(</pre>
 header = dashboardHeader(title = "My dashboard"),
 sidebar = dashboardSidebar(
   sidebarMenu(
     menuItem(
        "Dashboard",
        tabName = "dashboard",
        icon = icon("dashboard")
      )
   )
 body = dashboardBody(
   use_theme(create_theme(
     adminlte_color(
       light_blue = "#086A87",
        aqua = "#A9D0F5",
        green = "#0B3B0B",
        purple = "#610B4B"
   )),
   tabItems(
      tabItem(
        "dashboard",
        # infoBoxes
        fluidRow(
          infoBox(
            "Orders", uiOutput("orderNum2"),
            "Subtitle", icon = icon("credit-card")
          ),
          infoBox(
            "Approval Rating", "60%",
            icon = icon("line-chart"), color = "green",
            fill = TRUE
          ),
          infoBox(
            "Progress", "20%",
             icon = icon("users"),
             color = "purple"
          )
        ),
        # valueBoxes
        fluidRow(
          valueBox(
            5846, "New Orders",
            icon = icon("credit-card"),
           href = "http://google.com"
          ),
          valueBox(
            tagList("60",
                    tags$sup(style="font-size: 20px", "%")),
            "Approval Rating",
            icon = icon("line-chart"),
```

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```
color = "green"
),
valueBox(
    "42%", "Progress",
    icon = icon("users"),
    color = "purple"
)

)
)
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}</pre>
```

 ${\tt adminlte\_global}$ 

AdminLTE CSS global variables

# Description

Those variables can be used to customize global settings in shinydashboard.

## Usage

```
adminlte_global(content_bg = NULL, box_bg = NULL, info_box_bg = NULL)
```

# Arguments

content\_bg Background color of the body.
box\_bg Default background color for boxes.
info\_box\_bg Default background color for info boxes.

## Value

a list that can be used in create\_theme.

```
if (interactive()) {
    library(shiny)
    library(shinydashboard)

ui <- dashboardPage(
    header = dashboardHeader(title = "My dashboard"),
    sidebar = dashboardSidebar(),
    body = dashboardBody(</pre>
```

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```
use_theme(create_theme(
    adminlte_global(
        content_bg = "#FAAC58"
    )
    ))
  )
  server <- function(input, output, session) {
  }
  shinyApp(ui, server)
}</pre>
```

adminlte\_sidebar

AdminLTE CSS sidebar variables

# Description

Those variables can be used to customize the sidebar in shinydashboard.

## Usage

```
adminlte_sidebar(
 width = NULL,
  dark_bg = NULL,
  dark_hover_bg = NULL,
  dark_color = NULL,
  dark_hover_color = NULL,
  dark_submenu_bg = NULL,
  dark_submenu_color = NULL,
  dark_submenu_hover_color = NULL,
  light_bg = NULL,
  light_hover_bg = NULL,
  light_color = NULL,
  light_hover_color = NULL,
  light_submenu_bg = NULL,
  light_submenu_color = NULL,
  light_submenu_hover_color = NULL
)
```

# Arguments

```
width Side bar width, default to 230px.

dark_bg Background color (dark mode).

dark_hover_bg Background hover color (dark mode).

dark_color Text color (dark mode).

dark_hover_color
Text hover color (dark mode).
```

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```
dark_submenu_bg
                 Background sub-menu color (dark mode).
dark_submenu_color
                 Text sub-menu color (dark mode).
dark_submenu_hover_color
                 Text sub-menu hover color (dark mode).
                 Background color (light mode).
light_bg
light_hover_bg Background hover color (light mode).
light_color
                 Text color (light mode).
light_hover_color
                 Text hover color (light mode).
light_submenu_bg
                 Background sub-menu color (light mode).
light_submenu_color
                 Text sub-menu color (light mode).
light_submenu_hover_color
                 Text sub-menu hover color (light mode).
```

#### Value

a list that can be used in create\_theme.

```
if (interactive()) {
  library(shiny)
  library(shinydashboard)
  ui <- dashboardPage(</pre>
   header = dashboardHeader(title = "My dashboard"),
   sidebar = dashboardSidebar(
        menuItem("Dashboard", tabName = "dashboard", icon = icon("dashboard")),
        menuItem("Widgets", icon = icon("th"), tabName = "widgets", badgeLabel = "new",
                 badgeColor = "green"),
        menuItem("Charts", icon = icon("bar-chart-o"),
                 menuSubItem("Sub-item 1", tabName = "subitem1"),
                 menuSubItem("Sub-item 2", tabName = "subitem2")
        )
      )
   ),
   body = dashboardBody(
      use_theme(create_theme(
        adminlte_sidebar(
          dark_bg = "#F5A9A9",
          dark_hover_bg = "#8A0808"
      ))
   )
  server <- function(input, output, session) {</pre>
```

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```
}
shinyApp(ui, server)
}
```

adminlte\_vars

AdminLTE 2 custom variables

# Description

Use any AdminLTE or Bootstrap variables to customize a {shinydashboard} theme.

# Usage

```
adminlte_vars(...)
```

# **Arguments**

... Variables to use, under the form body\_bg = "#FFF" or "body-bg" = "#FFF".

# Value

a list that can be used in create\_theme.

# Note

For a full list of available variables, use search\_vars\_adminlte2.

# **Examples**

```
adminlte_vars(body_bg = "#FFF")
adminlte_vars("body-bg" = "#FFF")
```

bs4Dash-sidebar

bs4Dash sidebar skins light/dark

# Description

bs4Dash sidebar skins light/dark

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#### Usage

```
bs4dash_sidebar_light(
  bg = NULL,
  hover_bg = NULL,
  color = NULL,
  hover_color = NULL,
  active_color = NULL,
  submenu_bg = NULL,
  submenu_color = NULL,
  submenu_hover_color = NULL,
  submenu_hover_bg = NULL,
  submenu_active_color = NULL,
  submenu_active_bg = NULL,
  header_color = NULL
)
bs4dash_sidebar_dark(
  bg = NULL,
  hover_bg = NULL,
  color = NULL,
  hover_color = NULL,
  active_color = NULL,
  submenu_bg = NULL,
  submenu_color = NULL,
  submenu_hover_color = NULL,
  submenu_hover_bg = NULL,
  submenu_active_color = NULL,
  submenu_active_bg = NULL,
  header_color = NULL
```

## **Arguments**

bg

hover\_bg Hover background color. color Color. hover\_color Hover color. active\_color Active color. submenu\_bg Submenu background color. submenu\_color Submenu color. submenu\_hover\_color Submenu hover color. submenu\_hover\_bg Submenu hover background color. submenu\_active\_color Submenu active color. submenu\_active\_bg Submenu active background color. header\_color Header color.

Background color.

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#### Value

a list that can be used in create\_theme.

```
# Change colors used in bs4Dash
bs4dash_sidebar_light(
  bg = "#D7DF01",
  color = "#FF0000",
  active_color = "#00FF00",
  submenu_bg = "#00FFFF"
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
    title = "bs4Dash Custom Sidebar",
    navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(
      title = "bs4Dash Custom Sidebar",
      skin = "light",
      bs4SidebarHeader("Sidebar Title"),
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "menu1",
          text = "Menu 1",
         icon = "home"
        ),
        bs4SidebarMenuItem(
          tabName = "menu2",
          text = "Menu 2",
          icon = "th"
        ),
        bs 4 Sidebar MenuItem (\\
          text = "Item List",
          icon = "bars",
          startExpanded = TRUE,
          bs4SidebarMenuSubItem(
            text = "Item 1",
            tabName = "item1"
            icon = "circle-thin"
          bs4SidebarMenuSubItem(
            text = "Item 2",
            tabName = "item2",
            icon = "circle-thin"
          )
        )
      )
    ),
    body = bs4DashBody(
      use_theme(create_theme(
```

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```
bs4dash_sidebar_light(
    bg = "#D7DF01",
    color = "#FF0000",
    active_color = "#00FF00",
    submenu_bg = "#00FFFF"
    )
    ))
  )
  server <- function(input, output) {
  }
  shinyApp(ui, server)
}</pre>
```

bs4dash\_button

bs4dash buttons variables

#### **Description**

bs4dash buttons variables

## Usage

```
bs4dash_button(
  default_background_color = NULL,
  default_color = NULL,
  default_border_color = NULL,
  padding_y_xs = NULL,
  padding_x_xs = NULL,
  line_height_xs = NULL,
  font_size_xs = NULL,
  border_radius_xs = NULL
)
```

# Arguments

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#### Value

a list that can be used in create\_theme.

#### **Examples**

```
# This will affect default actionButton()
bs4dash_button(
  default_background_color = "#FF0000",
  default_color = "#3ADF00",
 default_border_color = "#3ADF00"
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
   title = "bs4Dash Custom Colors",
    navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(),
   body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_button(
          default_background_color = "#FF0000",
          default_color = "#3ADF00",
          default_border_color = "#3ADF00"
        )
      )),
      actionButton(
        "btn",
        "An action button",
        icon("rocket")
   )
  )
  server <- function(input, output) {</pre>
  shinyApp(ui, server)
}
```

bs4dash\_color

bs4Dash main colors

## **Description**

bs4Dash main colors

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## Usage

```
bs4dash_color(
  blue = NULL,
  lightblue = NULL,
  navy = NULL,
  cyan = NULL,
  teal = NULL,
  olive = NULL,
  green = NULL,
  lime = NULL,
  orange = NULL,
  yellow = NULL,
  fuchsia = NULL,
  purple = NULL,
  maroon = NULL,
  red = NULL,
  black = NULL,
  gray_x_light = NULL,
  gray_600 = NULL
  gray_800 = NULL,
  gray_900 = NULL,
  white = NULL
```

# **Arguments**

blue	Default: #007bff. This color is used for <b>primary</b> status.
lightblue	Default: #3c8dbc.
navy	Default: #001f3f.
cyan	Default: #17a2b8. This color is used for <b>info</b> status.
teal	Default: #39cccc.
olive	Default: #3d9970.
green	Default: #28a745. This color is used for <b>success</b> status.
lime	Default: #01ff70.
orange	Default: #ff851b.
yellow	Default: #ffc107. This color is used for warning status.
fuchsia	Default: #f012be.
purple	Default: #605ca8.
maroon	Default: #d81b60.
red	Default: #dc3545. This color is used for <b>danger</b> status.
black	Default: #111.
gray_x_light	Default: #d2d6de.
gray_600	Default: #6c757d. This color is used for <b>secondary</b> status.
gray_800	Default: #343a40. Color for dark skin.
gray_900	Default: #212529. Color for text in body.
white	Default: #ffffff.

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#### Value

a list that can be used in create\_theme.

```
# Change colors used in bs4Dash
bs4dash_color(
  blue = "#F7FE2E",
 lightblue = "#01DF3A"
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
    title = "bs4Dash Custom Colors",
    # sidebar_collapsed = FALSE,
    navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(
      title = "bs4Dash Custom Colors",
      skin = "light",
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "tab1",
          text = "UI components"
        )
     )
    ),
    body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_color(
         blue = "#F7FE2E",
          navy = "#01DF3A"
        )
      )),
      bs4TabItems(
        bs4TabItem(
          tabName = "tab1",
          tags$h2("UI components", class = "bg-navy"),
          tags$h4("bs4ValueBox"),
          fluidRow(
            bs4ValueBox(
              value = 150,
              subtitle = "ValueBox with primary status",
              status = "primary",
              icon = "shopping-cart",
              href = "#",
              width = 4
            )
          ),
          tags$h4("bs4Card"),
```

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```
fluidRow(
            bs4Card(
              title = "Card with primary status",
              closable = FALSE,
              width = 6,
              solidHeader = TRUE,
              status = "primary",
              collapsible = TRUE,
              p("Box Content")
         )
       )
     )
   )
  server <- function(input, output) {</pre>
  }
  shinyApp(ui, server)
}
```

bs4dash\_font

bs4Dash fonts parameters

# Description

bs4Dash fonts parameters

# Usage

```
bs4dash_font(
    size_base = NULL,
    size_lg = NULL,
    size_sm = NULL,
    size_xs = NULL,
    size_x1 = NULL,
    weight_light = NULL,
    weight_bold = NULL,
    weight_bold = NULL,
    family_sans_serif = NULL,
    family_monospace = NULL,
    family_base = NULL
)
```

# **Arguments**

```
size_base Base size, this size is used to calculate other size. Must in rem unit.
```

size\_lg Large size. size\_sm Small size. 16 bs4dash\_font

```
Extra small size.
size_xs
                  Extra large size.
size_xl
                  Light font weight.
weight_light
                  Normal font weight.
weight\_normal
weight_bold
                  Bold font weight.
family_sans_serif
                  Sans serif font family.
family_monospace
                  Monospace font family.
family_base
                  Base font family.
```

#### Value

a list that can be used in create\_theme.

```
# Change font size used in bs4Dash
bs4dash_font(
  size_base = "1.5rem",
  weight_bold = 900
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
    title = "bs4Dash Custom Colors",
    navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(
      title = "bs4Dash Custom Colors",
      skin = "light",
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "tab1",
          text = "UI components"
        )
      )
    ),
    body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_font(
          size_base = "1.5rem",
          weight\_bold = 900
        )
      )),
      bs4TabItems(
        bs4TabItem(
          tabName = "tab1",
```

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```
tags$div(
            tags$p(
              paste(letters, collapse = "")
            tags$p(
              style = "font-weight: bold;",
              paste(letters, collapse = "")
            ),
            tags$p(
              style = "font-style: italic;",
              paste(letters, collapse = "")
          ),
          tags$h1("First level title"),
          tags$h2("Second level title"),
          tags$h3("Third level title"),
          tags$h4("Fourth level title"),
          tags$h5("Fifth level title"),
          tags$h6("Sixth level title")
      )
   )
  server <- function(input, output) {</pre>
  }
  shinyApp(ui, server)
}
```

bs4dash\_layout

bs4Dash layout options

# Description

bs4Dash layout options

## Usage

```
bs4dash_layout(
  font_size_root = NULL,
  sidebar_width = NULL,
  sidebar_padding_x = NULL,
  sidebar_padding_y = NULL,
  sidebar_mini_width = NULL,
  control_sidebar_width = NULL,
  boxed_layout_max_width = NULL,
  screen_header_collapse = NULL,
  main_bg = NULL,
  content_padding_x = NULL,
  content_padding_y = NULL
)
```

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## **Arguments**

```
font_size_root Font size root.
sidebar_width
                 Sidebar width.
sidebar\_padding\_x
                  Sidebar horizontal padding.
sidebar_padding_y
                  Sidebar vertical padding.
sidebar_mini_width
                  Width for mini sidebar.
control_sidebar_width
                  Control sidebar width (the one on the right).
boxed_layout_max_width
                  Max width used in boxed layout.
screen_header_collapse
                  When to show the smaller logo.
main_bg
                  Main background color.
{\tt content\_padding\_x}
                  Main content horizontal padding.
content_padding_y
                  Main content vertical padding.
```

# Value

a list that can be used in create\_theme.

```
# Sidebar width
bs4dash_layout(
  sidebar_width = "400px"
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
    title = "bs4Dash big sidebar",
    navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(
      title = "bs4Dash big sidebar",
      skin = "light",
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "tab1",
          text = "UI components"
        )
      )
    body = bs4DashBody(
```

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```
use_theme(create_theme(
    bs4dash_layout(
        sidebar_width = "600px"
    )
)),

bs4TabItems(
    bs4TabItem(
        tabName = "tab1",
        "Content tab 1"
    )
)
)
server <- function(input, output) {
}
shinyApp(ui, server)
}</pre>
```

bs4dash\_status

bs4Dash status colors

# Description

bs4Dash status colors

# Usage

```
bs4dash_status(
  primary = NULL,
  secondary = NULL,
  success = NULL,
  info = NULL,
  warning = NULL,
  danger = NULL,
  light = NULL,
  dark = NULL
```

# **Arguments**

```
primary Default: #0073b7.
secondary Default: #6c757d.
success Default: #28a745.
info Default: #17a2b8.
warning Default: #ffc107.
danger Default: #dc3545.
```

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```
light Default: #f8f9fa.
dark Default: #343a40.
```

#### Value

a list that can be used in create\_theme.

```
# Change colors used in bs4Dash
bs4dash_status(
 primary = "#F7FE2E",
  secondary = "#01DF3A"
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
    title = "bs4Dash Custom Status",
    # sidebar_collapsed = FALSE,
    navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(
      title = "bs4Dash Custom Status",
      skin = "light",
      bs4SidebarMenu(
        bs4SidebarMenuItem(
          tabName = "tab1",
          text = "UI components"
        )
     )
    body = bs4DashBody(
      use_theme(create_theme(
       bs4dash_status(
         primary = "#F7FE2E",
          secondary = "#01DF3A"
        )
      )),
      bs4TabItems(
        bs4TabItem(
          tabName = "tab1",
          tags$h2("UI components"),
          tags$h4("bs4ValueBox"),
          fluidRow(
            bs4ValueBox(
              value = 150,
              subtitle = "ValueBox with primary status",
              status = "primary",
              icon = "shopping-cart",
              href = "#",
              width = 4
```

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```
),
            bs4ValueBox(
              value = 150,
              subtitle = "ValueBox with secondary status",
              status = "secondary",
              icon = "shopping-cart",
              href = "#",
              width = 4
            )
          ),
          tags$h4("bs4Card"),
          fluidRow(
            bs4Card(
              title = "Card with primary status",
              closable = FALSE,
              width = 6,
              solidHeader = TRUE,
              status = "primary",
              collapsible = TRUE,
              p("Box Content")
            ),
            bs4Card(
              title = "Card with secondary status",
              closable = FALSE,
              width = 6,
              solidHeader = TRUE,
              status = "secondary",
              collapsible = TRUE,
              p("Box Content")
         )
       )
     )
   )
  server <- function(input, output) {</pre>
  }
  shinyApp(ui, server)
}
```

bs4dash\_vars

bs4dash custom variables

## Description

Use any AdminLTE or Bootstrap variables to customize a {bs4Dash} theme.

## Usage

```
bs4dash_vars(...)
```

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#### **Arguments**

```
... Variables to use, under the form body_bg = "#FFF" or "body-bg" = "#FFF".
```

#### Value

a list that can be used in create\_theme.

#### Note

For a full list of available variables, use search\_vars\_bs4dash.

## **Examples**

```
bs4dash_vars(body_bg = "#FFF")
bs4dash_vars("body-bg" = "#FFF")
```

bs4dash\_yiq

bs4Dash color contrast

# Description

These variables allow to customize color used if contrast between a color and its background is under threshold. For example, it's used to choose text color written in bs4ValueBox with background defined by a status.

#### Usage

```
bs4dash_yiq(contrasted_threshold = NULL, text_dark = NULL, text_light = NULL)
```

## **Arguments**

contrasted\_threshold

The yiq lightness value that determines when the lightness of color changes from "dark" to "light". Acceptable values are between 0 and 255.

text\_dark Dark text color. text\_light Light text color.

#### Value

a list that can be used in create\_theme.

```
# Contrast colors
bs4dash_yiq(
  contrasted_threshold = 150,
  text_dark = "#007bff", # blue
  text_light = "#dc3545" # red
)
```

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```
if (interactive()) {
  library(shiny)
  library(bs4Dash)
  ui <- bs4DashPage(
    title = "bs4Dash Contrast",
   navbar = bs4DashNavbar(),
    sidebar = bs4DashSidebar(),
    body = bs4DashBody(
      use_theme(create_theme(
        bs4dash_yiq(
          contrasted_threshold = 180,
          text_dark = "#000",
          text_light = "#dc3545"
        )
      )),
      fluidRow(
        bs4ValueBox(
          value = 120,
          subtitle = "ValueBox with primary status",
          status = "primary",
          icon = "shopping-cart",
          href = "#",
          width = 4
        ),
        bs4ValueBox(
          value = 150.
          subtitle = "ValueBox with danger status",
          status = "danger",
          icon = "shopping-cart",
          href = "#",
          width = 4
        )
      )
   )
  )
  server <- function(input, output) {</pre>
  }
  shinyApp(ui, server)
}
```

bs\_vars

Bootstrap custom variables

## **Description**

Use any Bootstrap variables to customize a {shiny} theme.

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### Usage

```
bs_vars(...)
```

## **Arguments**

```
... Variables to use, under the form body_bg = "#FFF" or "body-bg" = "#FFF".
```

## Value

a list that can be used in create\_theme.

## Note

For a full list of available variables, use search\_vars\_bs.

## **Examples**

```
bs_vars(body_bg = "#FFF")
bs_vars("body-bg" = "#FFF")
```

bs\_vars\_alert

Bootstrap alert variables

### **Description**

Those variables can be used to customize inputs in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_alert(
  padding = NULL,
  border_radius = NULL,
  link_font_weight = NULL,
  success_text = NULL,
  success_bg = NULL,
  success_border = NULL,
  info_text = NULL,
  info_bg = NULL,
  info_border = NULL,
  warning_text = NULL,
  warning_bg = NULL,
  warning_border = NULL,
  danger_text = NULL,
  danger_bg = NULL,
  danger\_border = NULL
)
```

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#### **Arguments**

```
padding
                 Padding for alerts.
border_radius
                 Border radius (rounded corners)
link_font_weight
                 Font weight for links in alerts.
success_text
                 Success text color.
                 Success background color.
success_bg
success_border Success border color.
info_text
                 Info text color.
info_bg
                 Info background color.
info_border
                 Info border color.
warning_text
                 Warning text color.
warning_bg
                 Warning background color.
warning_border Warning border color.
danger_text
                 Danger text color.
danger_bg
                 Danger background color.
danger_border
                 Danger border color.
```

#### Value

a list that can be used in create\_theme.

#### Note

See default parameters for Bootstrap: https://getbootstrap.com/docs/3.4/customize/.

```
bs_vars_alert(
 border_radius = "10px", # increase border radius,
  success_bg = "#c9d175" # change color for success alerts
)
if (interactive()) {
  library(shiny)
  ui <- fluidPage(
    use_theme(
      create_theme(
        theme = "default",
        bs_vars_alert(
          border_radius = "15px",
          success_bg = "forestgreen",
          success_text = "#FFF";
          danger_bg = "firebrick",
          danger_text = "#FFF"
        ),
        output_file = NULL
    ),
```

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```
tags$br(),
tags$div(
    class = "alert alert-success",
    "This is an alert !"
),
tags$div(
    class = "alert alert-danger",
    "This is an other alert !"
)
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}</pre>
```

bs\_vars\_badge

Bootstrap badge variables

## **Description**

Those variables can be used to customize badge in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_badge(
  color = NULL,
  bg = NULL,
  link_hover_color = NULL,
  active_color = NULL,
  active_bg = NULL,
  font_weight = NULL,
  line_height = NULL,
  border_radius = NULL
)
```

# **Arguments**

```
color
                  Text color.
bg
                  Background color.
link_hover_color
                  Linked badge text color on hover.
active_color
                  Badge text color in active nav link.
                  Badge background color in active nav link.
active_bg
font_weight
                  Font weight, e.g.: "bold".
                  Line height.
line_height
border_radius
                  Border radius.
```

bs\_vars\_button 27

#### Value

a list that can be used in create\_theme.

```
bs_vars_badge(
  color = "firebrick",
  bg = "steelblue"
)
if (interactive()) {
  library(shiny)
  ui <- fluidPage(
    use\_theme(create\_theme(
      theme = "default",
      bs_vars_badge(
        color = "yellow",
        bg = "firebrick",
        line_height = 1.2
      )
    )),
    tags$h1("Badges"),
    tags$span(class = "badge", "Simple badge"),
    tags$br(),
    tags$ul(
      class = "list-group",
      tags$li(
        class = "list-group-item",
        "Badge in list group",
        tags$span(class = "badge", "badge")
      ),
      tags$li(
        class = "list-group-item",
        "An other item",
        tags$span(class = "badge", "other")
      )
    )
  server <- function(input, output, session) {</pre>
  }
  shinyApp(ui, server)
}
```

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## **Description**

Those variables can be used to customize buttons (e.g. shiny::actionButton) in Bootstrap and Bootswatch themes.

## Usage

```
bs_vars_button(
  font_weight = NULL,
  default_color = NULL,
  default_bg = NULL,
  default_border = NULL,
  primary_color = NULL,
  primary_bg = NULL,
  primary_border = NULL,
  success_color = NULL,
  success_bg = NULL,
  success_border = NULL,
  info_color = NULL,
  info_bg = NULL,
  info_border = NULL,
  warning_color = NULL,
  warning_bg = NULL,
  warning_border = NULL,
  danger_color = NULL,
  danger_bg = NULL,
  danger_border = NULL,
  link_disabled_color = NULL,
  border_radius_base = NULL,
  border_radius_large = NULL,
  border_radius_small = NULL
)
```

# Arguments

font_weight	Text font weight.
default_color	Text color for default buttons.
default_bg	Background color for default buttons.
${\tt default\_border}$	Border color for default buttons.
primary_color	Text color for primary buttons.
primary_bg	Background color for primary buttons.
primary_border	Border color for primary buttons.
success_color	Text color for success buttons.
success_bg	Background color for success buttons.
success_border	Border color for success buttons.
info_color	Text color for info buttons.
info_bg	Background color for info buttons.
info_border	Border color for info buttons.
warning_color	Text color for warning buttons.

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```
Background color for warning buttons.
warning_bg
warning_border
                 Border color for warning buttons.
danger_color
                 Text color for danger buttons.
danger_bg
                 Background color for danger buttons.
danger_border
                 Border color for danger buttons.
link_disabled_color
                 Color for disabled link.
border_radius_base
                 Button rounded corner.
border_radius_large
                 Large button rounded corner.
border_radius_small
                 Small button rounded corner.
```

#### Value

a list that can be used in create\_theme.

```
bs_vars_button(
  default_color = "#FFF",
  default_bg = "#112446"
  default_border = "#FFF"
  primary_color = "#112446",
  primary_bg = "#FFF",
 primary_border = "#112446",
  border_radius_base = 0
)
if (interactive()) {
  library(shiny)
  ui <- fluidPage(</pre>
    use_theme(
      create_theme(
        theme = "default",
        bs_vars_button(
          default_color = "#FFF",
          default_bg = "#112446",
          default_border = "#FFF"
          primary_color = "#112446",
          primary_bg = "#FFF",
          primary_border = "#112446",
          border_radius_base = 0
        ),
        output_file = NULL
      )
    ),
    tags$h1("Custom buttons"),
    actionButton("button1", "This is a default button"),
    actionButton(
      "button2", "This is a primary button",
      class = "btn-primary"
```

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```
)
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}</pre>
```

bs\_vars\_color

Bootstrap colors variables

# Description

Those variables can be used to customize defaults colors in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_color(
  brand_primary = NULL,
  brand_success = NULL,
  brand_info = NULL,
  brand_danger = NULL,
  gray_base = NULL,
  gray_darker = NULL,
  gray_dark = NULL,
  gray_light = NULL,
  gray_lighter = NULL)
```

## **Arguments**

```
brand_primary
                  Primary color, default: #337ab7.
brand_success
                  Success color, default: #5cb85c.
brand_info
                  Info color, default: #5bc0de.
brand_warning
                  Warning color, default: #f0ad4e.
brand_danger
                  Danger color, default: #d9534f.
gray_base
                  Base gray color.
gray_darker
                  Darker gray color.
gray_dark
                  Dark gray color.
                  Gray color.
gray
gray_light
                  Light gray color.
                  Lighter gray color.
gray_lighter
```

#### Value

a list that can be used in create\_theme.

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#### Note

See default parameters for Bootstrap: https://getbootstrap.com/docs/3.4/customize/.

```
# New colors (for buttons for example)
bs_vars_color(
  brand_primary = "#75b8d1",
  brand_success = "#c9d175",
  brand_info = "#758bd1",
  brand_warning = "#d1ab75",
  brand_danger = "#d175b8"
if (interactive()) {
  library(shiny)
  library(shinyWidgets)
  library(fresh)
  ui <- fluidPage(</pre>
    use_theme(create_theme(
      theme = "default",
      bs_vars_color(
        brand_primary = "#75b8d1",
        brand_success = "#c9d175",
        brand_info = "#758bd1",
        brand_warning = "#d1ab75",
        brand_danger = "#d175b8"
      )
    )),
    tags$h1("Colors"),
    tags$p("Apply to :"),
    tags$p("buttons"),
    actionButton("btn1", "Primary", class = "btn-primary"),
    actionButton("btn2", "Success", class = "btn-success"),
    actionButton("btn3", "Danger", class = "btn-danger"),
    actionButton("btn4", "Warning", class = "btn-warning"),
actionButton("btn5", "info", class = "btn-info"),
    tags$br(), tags$br(),
    tags$p("links"),
    tags$a(href = "", "A link (same color as the primary button)"),
    tags$br(), tags$br(),
    tags$p("labels"),
    tags$span(class = "label label-primary", "Primary"),
tags$span(class = "label label-success", "Success"),
    tags$span(class = "label label-danger", "Danger"),
    tags$span(class = "label label-warning", "Warning"),
    tags$span(class = "label label-info", "Info"),
    tags$br(), tags$br(),
    tags$p("progress bars"),
    progressBar(
      "pb1", value = 80, status = "primary", display_pct = TRUE
    ),
    progressBar(
      "pb2", value = 80, status = "success", display_pct = TRUE
```

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```
),
 progressBar(
    "pb3", value = 80, status = "danger", display_pct = TRUE
 progressBar(
    "pb4", value = 80, status = "warning", display_pct = TRUE
 ),
 progressBar(
    "pb5", value = 80, status = "info", display_pct = TRUE
 tags$br(), tags$br(),
 tags$p("and panels (only primary)"),
   heading = "Primary panel",
   status = "primary",
    "For other status, look at ?bs_vars_state"
 )
)
server <- function(input, output, session) {</pre>
}
shinyApp(ui, server)
```

bs\_vars\_component

Bootstrap components variables

## Description

Those variables can be used to customize components padding and borders in Bootstrap and Bootswatch themes.

## Usage

```
bs_vars_component(
  padding_base_vertical = NULL,
  padding_base_horizontal = NULL,
  padding_large_vertical = NULL,
  padding_large_horizontal = NULL,
  padding_small_vertical = NULL,
  padding_small_horizontal = NULL,
  padding_xs_vertical = NULL,
  padding_xs_horizontal = NULL,
  line_height_large = NULL,
  line_height_small = NULL,
  border_radius_base = NULL,
  border_radius_large = NULL,
  border_radius_small = NULL,
  component_active_color = NULL,
  component_active_bg = NULL,
  caret_width_base = NULL,
```

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```
caret_width_large = NULL
)
```

## **Arguments**

padding\_base\_vertical

Vertical base padding.

padding\_base\_horizontal

Horizontal base padding.

padding\_large\_vertical

Vertical large padding.

padding\_large\_horizontal

Horizontal large padding.

 ${\tt padding\_small\_vertical}$ 

Vertical small padding.

padding\_small\_horizontal

Horizontal small padding.

padding\_xs\_vertical

Vertical extra small padding.

padding\_xs\_horizontal

Horizontal extra small padding.

line\_height\_large

Line height for large elements.

line\_height\_small

Line height for small elements.

border\_radius\_base

Base border radius.

border\_radius\_large

Large border radius.

border\_radius\_small

Small border radius.

component\_active\_color

Color for active components.

component\_active\_bg

Background color for active components.

caret\_width\_base

Width for caret.

caret\_width\_large

Widget for large caret.

#### Value

a list that can be used in create\_theme.

```
bs_vars_component(
  padding_base_vertical = "5px",
  padding_base_horizontal = "20px",
  border_radius_base = 0,
  component_active_bg = "#0B610B"
```

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```
)
if (interactive()) {
  library(shiny)
  library(shinyWidgets)
  ui <- fluidPage(
    use_theme(
      create_theme(
        theme = "default",
        bs_vars_component(
          padding_base_vertical = "5px",
          padding_base_horizontal = "20px",
          border_radius_base = 0,
          component_active_bg = "#0B610B"
        ),
        output_file = NULL
      )
   ),
    tags$br(),
    actionButton("id", "A button"),
    wellPanel("A wellPanel"),
      heading = "A panel",
      status = "primary",
      "Content"
   ),
    navlistPanel(
      "navlistPanel",
      tabPanel("First"),
      tabPanel("Second"),
      tabPanel("Third")
  )
  server <- function(input, output, session) {</pre>
  }
  shinyApp(ui, server)
```

bs\_vars\_dropdown

Bootstrap dropdown variables

# Description

Those variables can be used to customize dropdowns (e.g. shinyWidgets::dropdownButton in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_dropdown(
bg = NULL,
```

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```
border = NULL,
fallback_border = NULL,
divider_bg = NULL,
link_color = NULL,
link_hover_color = NULL,
link_hover_bg = NULL,
link_active_color = NULL,
link_active_bg = NULL,
link_disabled_color = NULL,
header_color = NULL
```

#### **Arguments**

bg Background color for the dropdown menu.

border Dropdown menu border-color.

fallback\_border

Dropdown menu border-color (for IE8).

divider\_bg Divider color for between dropdown items.

link\_color Dropdown link text color.

link\_hover\_color

Hover color for dropdown links.

link\_hover\_bg Hover background for dropdown links.

link\_active\_color

Active dropdown menu item text color.

link\_active\_bg Active dropdown menu item background color.

link\_disabled\_color

Disabled dropdown menu item background color.

header\_color Text color for headers within dropdown menus.

## Value

a list that can be used in create\_theme.

```
bs_vars_dropdown(
  bg = "#FAFAFA",
  border = "firebrick"
)

if (interactive()) {
  library(shiny)
  library(shinyWidgets)

ui <- fluidPage(
   use_theme(
      create_theme(
      theme = "default",
      bs_vars_dropdown(
      bg = "#FAFAFA",
      border = "firebrick"</pre>
```

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```
),
      output_file = NULL
    )
  ),
  tags$h1("Custom dropdowns"),
  dropdownButton(
    inputId = "mydropdown",
    label = "Controls",
    icon = icon("sliders"),
    status = "primary",
    circle = FALSE,
    sliderInput(
      inputId = "n",
      label = "Number of observations",
      min = 10, max = 100, value = 30
    ),
    prettyToggle(
      inputId = "na",
      label_on = "NAs keeped",
      label_off = "NAs removed",
      icon_on = icon("check"),
      icon_off = icon("remove")
  )
)
server <- function(input, output, session) {</pre>
}
shinyApp(ui, server)
```

bs\_vars\_file

Bootstrap variables from a file

# Description

Bootstrap variables from a file

## Usage

```
bs_vars_file(input_file)
```

# Arguments

input\_file Path to SCSS file containing variables to use for creating a theme.

## Value

a list that can be used in create\_theme.

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### **Examples**

```
my_vars <- file.path(tempdir(), "custom-vars.scss")
my_theme <- file.path(tempdir(), "theme.css")

# Open template and edit variables
use_vars_template(
   output_file = my_vars,
   theme = "flatly"
)

# Create new theme based on the modified template
create_theme(
   theme = "flatly",
   bs_vars_file(input_file = my_vars),
   output_file = my_theme
)

# Clean up
unlink(my_vars)
unlink(my_theme)</pre>
```

bs\_vars\_font

Bootstrap font variables

### **Description**

Those variables can be used to customize fonts in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_font(
  family_sans_serif = NULL,
  size_base = NULL,
  size_large = NULL,
  size_small = NULL,
  size_h1 = NULL,
  size_h2 = NULL,
  size_h3 = NULL,
  size_h4 = NULL,
  size_h5 = NULL,
  size_h6 = NULL
)
```

#### **Arguments**

```
family_sans_serif
Font family to use.

size_base Size of base font, e.g. normal text, default in Bootstrap is "15px".

size_large Size of large text.

size_small Size of small text.
```

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```
size_h1 Size of h1 tags.
size_h2 Size of h2 tags.
size_h3 Size of h3 tags.
size_h4 Size of h4 tags.
size_h5 Size of h5 tags.
size_h6 Size of h6 tags.
```

#### Value

a list that can be used in create\_theme.

#### Note

In Bootstrap, only size\_base is defined, all others are calculated from this one. See default parameters for Bootstrap: https://getbootstrap.com/docs/3.4/customize/.

```
# Use a smaller font than the default
bs_vars_font(
  size\_base = "12px"
if (interactive()) {
  library(shiny)
  library(fresh)
  ui <- fluidPage(</pre>
    use_theme(create_theme(
      theme = "default",
      bs_vars_font(
        size_base = "32px"
      )
    )),
    tags$h1("Big font theme"),
    sidebarLayout(
      sidebarPanel(
        "This is the sidebar panel"
      ),
      mainPanel(
        tags$h1("First level title"),
        tags$h2("Second level title"),
        tags$h3("Third level title"),
        tags$h4("Fourth level title"),
        tags$h5("Fifth level title"),
        tags$h6("Sixth level title")
    )
  )
  server <- function(input, output, session) {</pre>
  }
```

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```
shinyApp(ui, server)
}
```

bs\_vars\_global

Bootstrap global variables

### **Description**

Those variables can be used to customize Bootstrap and Bootswatch themes.

### Usage

```
bs_vars_global(
  body_bg = NULL,
  text_color = NULL,
  link_color = NULL,
  link_hover_color = NULL,
  line_height_base = NULL,
  grid_columns = NULL,
  grid_gutter_width = NULL,
  border_radius_base = NULL)
```

### **Arguments**

```
body_bg
                  Background color for the body.
text_color
                  Global text color on body.
link_color
                  Global textual link color.
link_hover_color
                  Link hover color.
line_height_base
                  Unit-less 'line-height' for use in components like buttons.
                  Number of columns in the grid, e.g. in shiny::fluidRow(shiny::column(...)).
grid_columns
grid_gutter_width
                  Padding between columns. Gets divided in half for the left and right.
border_radius_base
                  Base border radius (rounds the corners of elements).
```

### Value

a list that can be used in create\_theme.

```
# change background color
bs_vars_global(
  body_bg = "#FAFAFA"
)

if (interactive()) {
  library(shiny)
```

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```
ui <- fluidPage(
 use_theme(
   create_theme(
     theme = "default",
     bs_vars_global(
      body_bg = "#F5A9E1",
       text_color = "#FFF",
       grid_columns = 16
     output_file = NULL
   )
 ),
 tags$h1("My custom app!"),
 tags$h3("With plenty of columns!"),
 fluidRow(
   column(
     width = 1, "Column 1"
   ),
   column(
     width = 1, "Column 2"
   ),
   column(
     width = 1, "Column 3"
   column(
     width = 1, "Column 4"
   ),
   column(
     width = 1, "Column 5"
   column(
     width = 1, "Column 6"
   ),
   column(
     width = 1, "Column 7"
   ),
   column(
     width = 1, "Column 8"
   ),
   column(
     width = 1, "Column 9"
   column(
     width = 1, "Column 10"
   column(
     width = 1, "Column 11"
   ),
   column(
     width = 1, "Column 12"
   column(
     width = 1, "Column 13"
   ),
   column(
     width = 1, "Column 14"
```

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```
),
    column(
        width = 1, "Column 15"
),
    column(
        width = 1, "Column 16"
)
)
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}
```

bs\_vars\_input

Bootstrap input variables

#### **Description**

Those variables can be used to customize inputs in Bootstrap and Bootswatch themes.

### Usage

```
bs_vars_input(
  bg = NULL,
  color = NULL,
  border = NULL,
  border_radius = NULL,
  color_placeholder = NULL,
  group_addon_bg = NULL,
  border_focus = NULL,
  bg_disabled = NULL
)
```

# Arguments

bg Background color.

color Text color.

border Border color.

border\_radius Border radius.

color\_placeholder
 Text color of placeholder.

group\_addon\_bg Background color of addons.

border\_focus Color of border when focused.

bg\_disabled Background color for disabled input.

#### Value

a list that can be used in create\_theme.

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#### Note

See default parameters for Bootstrap: https://getbootstrap.com/docs/3.4/customize/.

#### **Examples**

```
# change border radius
bs_vars_input(
 border_radius = "20px"
)
if (interactive()) {
  library(shiny)
  ui <- fluidPage(
    use_theme(create_theme(
      theme = "default",
      bs_vars_input(
        border_radius = "20px"
   )),
    tags$h2("Rounded corner for inputs"),
    textInput("text", "Text:"),
    selectInput("select", "Select:",
                letters, selectize = FALSE)
  )
  server <- function(input, output, session) {</pre>
  }
  shinyApp(ui, server)
```

bs\_vars\_modal

Bootstrap modal variables

# Description

Those variables can be used to customize modal (e.g. shiny::modalDialog in Bootstrap and Bootswatch themes.

### Usage

```
bs_vars_modal(
  md = NULL,
  lg = NULL,
  sm = NULL,
  inner_padding = NULL,
  title_padding = NULL,
  title_line_height = NULL,
  content_bg = NULL,
  content_border_color = NULL,
```

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```
content_fallback_border_color = NULL,
backdrop_bg = NULL,
backdrop_opacity = NULL,
header_border_color = NULL,
footer_border_color = NULL
```

#### **Arguments**

```
Size in pixel for medium modal, e.g. modalDialog(size = "m").
md
                 Size in pixel for large modal, e.g. modalDialog(size = "1").
1g
                 Size in pixel for small modal, e.g. modalDialog(size = "s").
sm
inner_padding
                 Padding applied to the modal body.
                 Padding applied to the modal title.
title_padding
title_line_height
                 Modal title line-height.
                 Background color of modal content area.
content_bg
content_border_color
                 Modal content border color.
content_fallback_border_color
                 Modal content border color (for IE8).
backdrop_bg
                 Modal backdrop background color.
backdrop_opacity
                 Modal backdrop opacity.
header_border_color
                 Modal header border color.
footer_border_color
                 Modal footer border color.
```

#### Value

a list that can be used in create\_theme.

```
bs_vars_modal(
  md = "80%",
  backdrop_opacity = 1,
  header_border_color = "#112446",
  footer_border_color = "#112446"
)

if (interactive()) {
  library(shiny)
  library(shinyWidgets)

  ui <- fluidPage(
    use_theme(
        create_theme(
        theme = "default",
        bs_vars_modal(
        md = "80%",</pre>
```

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```
backdrop_opacity = 1,
        header_border_color = "#112446",
        footer_border_color = "#112446"
      ),
      output_file = NULL
    )
 ),
 tags$h1("Custom modals"),
 actionButton("show", "Show modal dialog")
)
server <- function(input, output, session) {</pre>
 observeEvent(input$show, {
    showModal(modalDialog(
      title = "Important message",
      "This is an important message!"
    ))
 })
}
shinyApp(ui, server)
```

bs\_vars\_nav

Bootstrap nav variables

### **Description**

Those variables can be used to customize navs (e.g. shiny::tabsetPanel or shiny::navlistPanel) in Bootstrap and Bootswatch themes.

#### Usage

```
bs_vars_nav(
    link_padding = NULL,
    link_hover_bg = NULL,
    disabled_link_color = NULL,
    disabled_link_hover_color = NULL)
```

### **Arguments**

### Value

a list that can be used in create\_theme.

bs\_vars\_nav 45

#### Note

See bs\_vars\_pills and bs\_vars\_tabs for more options.

```
# Change color of tabset when hovered
bs_vars_nav(
 link_padding = "30px 45px",
  link_hover_bg = "#FF0000"
if (interactive()) {
  library(shiny)
  library(fresh)
 ui <- fluidPage(
    use_theme(create_theme(
      theme = "default",
      bs_vars_nav(
        link_padding = "30px 45px",
        link_hover_bg = "#FF0000"
      )
    )),
    tags$h1("State variables"),
    fluidRow(
      column(
        width = 6,
        navlistPanel(
          "Header",
          tabPanel("First"),
          tabPanel("Second"),
          tabPanel("Third")
        )
      ),
      column(
        width = 6,
        tabsetPanel(
          tabPanel("Plot", plotOutput("plot")),
          tabPanel("Summary", verbatimTextOutput("summary")),
          tabPanel("Table", tableOutput("table"))
        )
     )
   )
  server <- function(input, output, session) {</pre>
  }
  shinyApp(ui, server)
```

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bs\_vars\_navbar

Bootstrap navbar variables

### **Description**

Those variables can be used to customize navigation bar component (e.g. shiny::navbarPage) in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_navbar(
  height = NULL,
  margin_bottom = NULL,
  border_radius = NULL,
  padding_horizontal = NULL,
  padding_vertical = NULL,
  collapse_max_height = NULL,
  default_color = NULL,
  default_bg = NULL,
  default_border = NULL,
  default_link_color = NULL,
  default_link_active_color = NULL,
  default_link_active_bg = NULL,
  default_link_hover_color = NULL,
  default_link_hover_bg = NULL,
  inverse_color = NULL,
  inverse_bg = NULL,
  inverse_border = NULL,
  inverse_link_color = NULL,
  inverse_link_active_color = NULL,
  inverse_link_active_bg = NULL,
  inverse_link_hover_color = NULL,
  inverse_link_hover_bg = NULL
)
```

#### **Arguments**

```
Height of the navbar, e.g. "50px" (the default in Bootstrap).
height
margin_bottom
                  Bottom margin of navbar.
border_radius
                  Radius border (rounded corner).
padding_horizontal
                  Horizontal padding.
padding_vertical
                  = Vertical padding.
collapse_max_height
                  Max height when collapsed.
default\_color
                  Color of text in the navbar.
default_bg
                  Background color of the navbar.
default_border Border color of the navbar.
```

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```
default_link_color
                  Link color.
default_link_active_color
                  Color for active link (selected tab).
default_link_active_bg
                  Background color for active link (selected tab).
default_link_hover_color
                  Color of links when hovered.
default_link_hover_bg
                  Background color of links when hovered.
inverse_color   Color of text for inverted navbar.
inverse_bg
                  Background color for inverted navbar.
inverse_border Border color for inverted navbar.
inverse_link_color
                  Link color for inverted navbar.
inverse_link_active_color
                  Color for active link (selected tab) for inverted navbar.
inverse_link_active_bg
                  Background color for active link (selected tab) for inverted navbar.
inverse_link_hover_color
                  Color of links when hovered for inverted navbar.
inverse_link_hover_bg
                  Background color of links when hovered for inverted navbar.
```

#### Value

a list that can be used in create\_theme.

## Note

See default parameters for Bootstrap: https://getbootstrap.com/docs/3.4/customize/.

```
# Change background color of the navbar
bs_vars_navbar(
  default_bg = "#75b8d1",
  default_color = "#FFFFFF";
  default_link_color = "#FFFFFF",
  default_link_active_color = "#FFFFFF"
if (interactive()) {
  library(shiny)
  ui <- navbarPage(
    title = "Custom navbar",
    header = use_theme(
      create_theme(
        theme = "default",
        bs_vars_navbar(
          default_bg = "#75b8d1",
          default_color = "#FFFFFF",
```

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```
default_link_color = "#FFFFFF",
    default_link_active_color = "#75b8d1",
    default_link_active_bg = "#FFFFFF",
    default_link_hover_color = "firebrick"

),
    output_file = NULL
)
),
    tabPanel("Tab 1"),
    tabPanel("Tab 2")
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}</pre>
```

bs\_vars\_panel

Bootstrap panel variables

#### **Description**

Those variables can be used to customize panel (e.g. shinyWidgets::panel in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_panel(
  bg = NULL,
  body_padding = NULL,
  heading_padding = NULL,
  footer_padding = NULL,
  border_radius = NULL,
  inner_border = NULL,
  footer_bg = NULL,
  default_text = NULL,
  default_border = NULL,
  default_heading_bg = NULL,
  primary_text = NULL,
  primary_border = NULL,
  primary_heading_bg = NULL,
  success_text = NULL,
  success_border = NULL,
  success_heading_bg = NULL,
  info_text = NULL,
  info_border = NULL,
  info_heading_bg = NULL,
  warning_text = NULL,
  warning_border = NULL,
```

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```
warning_heading_bg = NULL,
danger_text = NULL,
danger_border = NULL,
danger_heading_bg = NULL
)
```

### **Arguments**

bg Background color.
body\_padding Panel body padding.

heading\_padding

Panel heading padding.

footer\_padding Panel footer padding.

border\_radius Variable for setting rounded corners on panel.

inner\_border Border color for inner elements in panel.

footer\_bg Panel footer background color.

default\_text Default color for text.
default\_border Default border color.

default\_heading\_bg

Default background color for panel heading.

primary\_text Text color for primary status.

primary\_border Border color for primary status.

primary\_heading\_bg

Heading background color for primary status.

success\_text Text color for success status.

success\_border Border color for success status.

success\_heading\_bg

Heading background color for success status.

info\_text Text color for info status.

info\_border Border color for info status.

info\_heading\_bg

Heading background color for info status.

warning\_border Border color for warning status.

warning\_heading\_bg

Heading background color for warning status.

danger\_text Text color for danger status.

danger\_border Border color for danger status.

danger\_heading\_bg

Heading background color for danger status.

### Value

a list that can be used in create\_theme.

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```
bs_vars_panel(
  border_radius = "15px",
  default_text = "#FFF",
  default_heading_bg = "#3f2d54",
  default_border = "#3f2d54",
  primary_heading_bg = "#1B9E77",
  primary_border = "#1B9E77",
  success_heading_bg = "#D95F02",
  success_border = "#D95F02",
  success_text = "#FFF",
  danger_heading_bg = "#7570B3",
  danger_border = "#7570B3",
  danger_text = "#FFF"
)
if (interactive()) {
  library(shiny)
  library(shinyWidgets)
  ui <- fluidPage(</pre>
    use_theme(
      create_theme(
        theme = "default",
        bs_vars_panel(
          border_radius = "15px",
          default_text = "#FFF"
          default_heading_bg = "#3f2d54",
          default_border = "#3f2d54",
          primary_heading_bg = "#1B9E77",
          primary_border = "#1B9E77",
          success_heading_bg = "#D95F02",
          success_border = "#D95F02",
          success_text = "#FFF",
          danger_heading_bg = "#7570B3",
          danger_border = "#7570B3",
          danger_text = "#FFF"
        ),
        output_file = NULL
      )
    ),
    tags$h1("Custom panels"),
    fluidRow(
      column(
        width = 3,
        panel(
          heading = "Default panel",
          "Some content"
        )
      ),
      column(
        width = 3,
        panel(
          heading = "Primary panel",
          status = "primary",
          "Some content"
```

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```
)
    ),
    column(
      width = 3,
      panel(
        heading = "Success panel",
        status = "success",
        "Some content"
      )
    ),
    column(
      width = 3,
      panel(
        heading = "Danger panel",
        status = "danger",
        "Some content"
      )
    )
 )
server <- function(input, output, session) {</pre>
}
shinyApp(ui, server)
```

bs\_vars\_pills

Bootstrap pills variables

# Description

Those variables can be used to customize pills (e.g. shiny: tabsetPanel in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_pills(
  border_radius = NULL,
  active_link_hover_bg = NULL,
  active_link_hover_color = NULL)
```

# **Arguments**

```
border_radius Rounded corner of elements.

active_link_hover_bg

Background color when selected.

active_link_hover_color

Text color when selected.
```

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#### Value

a list that can be used in create\_theme.

#### **Examples**

```
bs_vars_pills(
  border_radius = "100px",
  active_link_hover_bg = "#DF3A01",
  active_link_hover_color = "#FFF"
if (interactive()) {
  library(shiny)
  library(fresh)
  ui <- fluidPage(
    use_theme(
      create_theme(
        theme = "default",
        bs_vars_pills(
          border_radius = "100px",
          active_link_hover_bg = "#DF3A01",
          active_link_hover_color = "#FFF"
        ),
        output_file = NULL
      )
    ),
    tabsetPanel(
      type = "pills",
      tabPanel("Plot", plotOutput("plot")),
      tabPanel("Summary", verbatimTextOutput("summary")),
      tabPanel("Table", tableOutput("table"))
  )
  server <- function(input, output, session) {</pre>
  }
  shinyApp(ui, server)
```

bs\_vars\_progress

Bootstrap progress variables

### **Description**

Those variables can be used to customize progress bars (e.g. shinyWidgets::progressBar and shiny::Progress or shiny::withProgress) in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_progress(
  bg = NULL,
```

bs\_vars\_progress 53

```
bar_color = NULL,
border_radius = NULL,
bar_bg = NULL,
bar_success_bg = NULL,
bar_warning_bg = NULL,
bar_danger_bg = NULL,
bar_info_bg = NULL
```

### **Arguments**

bg Background color of the whole progress component

bar\_color Progress bar text color

border\_radius Variable for setting rounded corners on progress bar.

bar\_bg Default progress bar color.
bar\_success\_bg Success progress bar color.
bar\_warning\_bg Warning progress bar color.
bar\_danger\_bg Danger progress bar color.
bar\_info\_bg Info progress bar color.

#### Value

a list that can be used in create\_theme.

```
bs_vars_progress(
  border_radius = "15px",
  bar_bg = "#1B9E77",
  bar_info_bg = "#D95F02",
 bar_success_bg = "#7570B3",
 bar_danger_bg = "#E7298A"
if (interactive()) {
  library(shiny)
  library(shinyWidgets)
  ui <- fluidPage(</pre>
    use_theme(
      create_theme(
        theme = "default",
        bs_vars_progress(
          border_radius = "15px",
          bar_bg = "#1B9E77",
          bar_info_bg = "#D95F02",
          bar_success_bg = "#7570B3",
          bar_danger_bg = "#E7298A"
        ),
        output_file = NULL
      )
    ),
    tags$h1("Custom progress bars"),
```

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```
fluidRow(
    column(
      width = 6,
      progressBar(
        "pb1", value = 90, display_pct = TRUE
      )
    ),
    column(
     width = 6,
     progressBar(
        "pb2", value = 70, status = "info", display_pct = TRUE
     )
    ),
    column(
     width = 6,
     progressBar(
        "pb3", value = 50, status = "success", display_pct = TRUE
     )
    ),
    column(
     width = 6,
     progressBar(
        "pb4", value = 30, status = "danger", display_pct = TRUE
    )
 ),
 plotOutput("plot")
server <- function(input, output, session) {</pre>
 output$plot <- renderPlot({</pre>
    withProgress(message = 'Calculation in progress',
                 detail = 'This may take a while...', value = 0, {
                   for (i in 1:15) {
                     incProgress(1/15)
                     Sys.sleep(0.25)
                   }
                 })
    plot(cars)
 })
}
shinyApp(ui, server)
```

bs\_vars\_state

Bootstrap states variables

### **Description**

Those variables can be used to customize states colors (used for alerts or panels) in Bootstrap and Bootswatch themes.

bs\_vars\_state 55

### Usage

```
bs_vars_state(
   success_text = NULL,
   success_bg = NULL,
   success_border = NULL,
   info_text = NULL,
   info_bg = NULL,
   info_border = NULL,
   warning_text = NULL,
   warning_bg = NULL,
   warning_border = NULL,
   danger_text = NULL,
   danger_border = NULL)
```

### **Arguments**

success\_text Success text color. Success background color. success\_bg success\_border Success border color. Info text color. info\_text info\_bg Info background color. info\_border Info border color. warning\_text Warning text color. warning\_bg Warning background color. warning\_border Warning border color. danger\_text Danger text color. danger\_bg Danger background color. danger\_border Danger border color.

#### Value

a list that can be used in create\_theme.

# Note

See default parameters for Bootstrap: https://getbootstrap.com/docs/3.4/customize/.

```
# Panels & alerts colors
bs_vars_state(
   success_text = "#FFF",
   success_bg = "#238B45",
   success_border = "#00441B"
)
if (interactive()) {
   library(shiny)
```

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```
library(shinyWidgets)
library(fresh)
ui <- fluidPage(
 use_theme(create_theme(
    theme = "default",
   bs_vars_state(
     success_text = "#FFF",
     success_bg = "#238B45",
      success_border = "#00441B"
    )
 )),
 tags$h1("State variables"),
 fluidRow(
   column(
     width = 6,
     tags$div(
       class = "alert alert-success",
        tags$b("Alert!"), "this is an alert !"
     )
    ),
    column(
     width = 6,
      panel(
        status = "success",
        "This is a panel"
    )
 )
server <- function(input, output, session) {</pre>
}
shinyApp(ui, server)
```

bs\_vars\_table

Bootstrap table variables

# Description

Those variables can be used to customize table (produced ever by shiny::renderTable or by shiny::renderDataTable and DT equivalent) in Bootstrap and Bootswatch themes.

### Usage

```
bs_vars_table(
  cell_padding = NULL,
  condensed_cell_padding = NULL,
  bg = NULL,
```

bs\_vars\_table 57

```
bg_accent = NULL,
bg_hover = NULL,
bg_active = NULL,
border_color = NULL)
```

# **Arguments**

```
cell_padding Cell padding. condensed_cell_padding
```

Cell padding when using condensed table.

bg Background color.

bg\_accent Background color used in striped table.

bg\_hover Background color used when hovering the table with the mouse.

bg\_active Background color when row is selected.

border\_color Border color.

### Value

a list that can be used in create\_theme.

```
bs_vars_table(
  bg_accent = "lightblue",
 bg_hover = "firebrick"
if (interactive()) {
  library(shiny)
  library(fresh)
  ui <- fluidPage(
    use_theme(create_theme(
      theme = "default",
      bs_vars_table(
        bg_accent = "lightblue",
        bg_hover = "firebrick"
    )),
    tags$h1("Tables"),
    fluidRow(
      column(
        width = 6,
        tableOutput("table")
      ),
      column(
        width = 6,
        dataTableOutput("datatable")
```

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```
)
)
server <- function(input, output, session) {
  output$table <- renderTable(
    head(iris), striped = TRUE, hover = TRUE
)
  output$datatable <- renderDataTable({
    head(mtcars)
  })
}
shinyApp(ui, server)
}</pre>
```

bs\_vars\_tabs

Bootstrap tabs variables

### **Description**

Those variables can be used to customize pills (e.g. shiny: tabsetPanel in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_tabs(
  border_color = NULL,
  link_hover_border_color = NULL,
  active_link_hover_bg = NULL,
  active_link_hover_color = NULL,
  active_link_hover_border_color = NULL,
  justified_link_border_color = NULL,
  justified_active_link_border_color = NULL)
```

### **Arguments**

bs\_vars\_wells 59

#### Value

a list that can be used in create\_theme.

```
bs_vars_tabs(
  border_color = "#FF0000", # red
  link_hover_border_color = "#FFFF00", # yellow
  active_link_hover_bg = "#FF00FF", # pink
  active_link_hover_color = "#FFF" # white
if (interactive()) {
  library(shiny)
  library(fresh)
  ui <- fluidPage(
    use_theme(create_theme(
      theme = "default",
      bs_vars_global(
        link_color = "#00FF00" #green
      bs_vars_tabs(
        border_color = "#FF0000", # red
        link_hover_border_color = "#FFFF00", # yellow
        active_link_hover_bg = "#FF00FF", # pink
        active_link_hover_color = "#FFF" # white
      )
    )),
    tags$h1("Tabs panel"),
    sidebarLayout(
      sidebarPanel(),
      mainPanel(
        tabsetPanel(
          tabPanel("Plot", plotOutput("plot")),
          tabPanel("Summary", verbatimTextOutput("summary")),
          tabPanel("Table", tableOutput("table"))
        )
      )
   )
  )
  server <- function(input, output, session) {</pre>
  }
  shinyApp(ui, server)
```

bs\_vars\_wells

### **Description**

Those variables can be used to customize wells panel (e.g. shiny::wellPanel or shiny::sidebarPanel) in Bootstrap and Bootswatch themes.

# Usage

```
bs_vars_wells(bg = NULL, border = NULL)
```

### **Arguments**

bg Background color (default in Shiny is gray).

border Border color.

#### Value

a list that can be used in create\_theme.

#### Note

See default parameters for Bootstrap: https://getbootstrap.com/docs/3.4/customize/.

```
# Background color of wellPanel
bs_vars_wells(
 bg = "#CEECF5"
if (interactive()) {
  library(shiny)
  ui <- fluidPage(
    use_theme(create_theme(
      theme = "default",
      bs_vars_wells(
        bg = "#CEECF5"
      )
    )),
    wellPanel(
      "This is a wellPanel"
  server <- function(input, output, session) {</pre>
  }
  shinyApp(ui, server)
```

create\_pretty 61

create\_pretty

Create a custom CSS file for pretty-checkbox

# Description

This allow you to change colors of prettyCheckbox, prettyRadioButtons

# Usage

```
create_pretty(
  output_file,
  default = NULL,
  primary = NULL,
  success = NULL,
  info = NULL,
  warning = NULL,
  danger = NULL
)
```

### **Arguments**

```
output_file Specifies path to output file for compiled CSS.

default Default color.

primary Primary color.

success Success color.

info Info color.

warning Warning color.

danger Danger color.
```

# Value

If output\_file = NULL, the function returns a string value of the compiled CSS. If the output path is specified, the compiled CSS is written to that file and invisible() is returned.

```
# Temporary file
tmp <- file.path(tempdir(), "my-pretty.css")
# Create the new theme
create_pretty(
  output_file = tmp,
  primary = "#FFFF00"
)
# Clean
unlink(tmp)</pre>
```

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create\_theme

Create a custom Bootstrap theme

#### **Description**

Allow to customize some CSS variables from Bootstrap themes to be included in Shiny applications.

### Usage

```
create_theme(
    ...,
    theme = c("default", "cerulean", "cosmo", "cyborg", "darkly", "flatly", "journal",
        "lumen", "paper", "readable", "sandstone", "simplex", "slate", "spacelab",
        "superhero", "united", "yeti"),
    output_file = NULL,
    include_assets = FALSE
)
```

### **Arguments**

... Lists of CSS variables declared with bs\_vars\_\* or adminlte\_\* functions.

theme Base theme to use.

output\_file Specifies path to output file for compiled CSS.

Bootstrap and Bootswatch themes. Note that output path will be modified to add an intermediate directory "stylesheets" where the CSS file will be located.

#### Value

If output\_file = NULL, the function returns a string value of the compiled CSS. If the output path is specified, the compiled CSS is written to that file and invisible() is returned.

```
# using a temporary file but use the path you want
tmp <- file.path(tempdir(), "custom-theme.css")</pre>
# Create the new theme
create_theme(
  theme = "default",
  bs_vars_color(
    brand_primary = "#75b8d1",
    brand_success = "#c9d175",
    brand_info = "#758bd1",
    brand_warning = "#d1ab75",
    brand_danger = "#d175b8"
  ),
  bs_vars_navbar(
    default_bg = "#75b8d1",
    default_color = "#FFFFFF",
    default_link_color = "#FFFFFF",
```

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```
default_link_active_color = "#FFFFFF"
),
output_file = tmp
)

# Use the file created at the path provided
# in your Shiny app by moving it in the
# www/ folder, then use it in UI

library(shiny)
fluidPage(
   theme = "custom-theme.css"
)

# clean up
unlink(tmp)
```

fresh

Fresh 'Shiny' Themes

# Description

Customize 'Bootstrap' and 'Bootswatch' themes, like colors, fonts, grid layout, to use in 'Shiny' applications.

### Author(s)

Victor Perrier & Fanny Meyer (@dreamRs\_fr)

search\_vars

Search variables in a .scss file

# Description

Search variables in a .scss file

# Usage

```
search_vars(file)
```

# **Arguments**

file

File path in which to search for variables.

### Value

```
A data.frame with 2 columns: "variable" and "value".
```

### **Examples**

```
# Create a scss file with some variables
tmp_scss_file <- tempfile(fileext = ".scss")
writeLines("//Some variables\n $color: red;\n $body-bg: #FFF;", tmp_scss_file)
# Search for variables
search_vars(tmp_scss_file)
# Clean up
unlink(tmp_scss_file)</pre>
```

### **Description**

Search AdminLTE 2 (shinydashboard) variables

# Usage

```
search_vars_adminlte2(pattern = NULL)
```

### **Arguments**

pattern A pattern to filter the results.

# Value

a data. frame with two variables:

- variable: name of the variable.
- value: default value used in theme.

```
# All AdminLTE2 variables
search_vars_adminlte2()
# Only sidebar related variables
search_vars_adminlte2(pattern = "sidebar")
```

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search\_vars\_bs

Search Bootstrap variables

#### **Description**

Search Bootstrap variables

### Usage

```
search_vars_bs(
  pattern = NULL,
  theme = c("default", "cerulean", "cosmo", "cyborg", "darkly", "flatly", "journal",
    "lumen", "paper", "readable", "sandstone", "simplex", "slate", "spacelab",
    "superhero", "united", "yeti")
)
```

### **Arguments**

pattern A pattern to filter the results.

theme Name of the theme for which to search the variables.

#### Value

a data. frame with two variables:

- variable: name of the variable.
- value: default value used in theme.

### **Examples**

```
# List default variables for Bootstrap 3
search_vars_bs()

# Variables for flatly theme
search_vars_bs("flatly")
```

search\_vars\_bs4dash

Search bs4Dash variables

### **Description**

Search bs4Dash variables

### Usage

```
search_vars_bs4dash(pattern = NULL, source = c("adminlte", "bootstrap"))
```

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# **Arguments**

pattern A pattern to filter the results.

source Search variables in AdminLTE or Bootstrap or both.

#### Value

a data. frame with three variables:

• source: AdminLTE or Bootstrap variable.

• variable: name of the variable.

• value: default value used.

### **Examples**

```
# Retrieve all variables
all_vars <- search_vars_bs4dash()
head(all_vars, 20)

# Search for a pattern
head(search_vars_bs4dash("navbar"))</pre>
```

use\_googlefont

Use online Google font in Shiny application

# Description

Use online Google font in Shiny application

### Usage

```
use_googlefont(family)
```

# **Arguments**

family Name of the family to use, see <a href="https://fonts.google.com">https://fonts.google.com</a>.

### Value

a HTML tag to be included in a UI definition

```
if (interactive()) {
   library(shiny)
   library(fresh)

ui <- fluidPage(

   use_googlefont("Saira Stencil One"),
   use_theme(create_theme(
      theme = "default",
      bs_vars_font(</pre>
```

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```
family_sans_serif = "'Saira Stencil One', cursive"
 )),
  tags$h1("Use a google font (online demo)"),
 fluidRow(
   column(
      width = 6.
      tags$h2("Second level title"),
      tags$h3("Third level title"),
      tags$h4("Fourth level title"),
      tags$h5("Fifth level title"),
      tags$h6("Sixth level title"),
      tags$b("Bold text"),
      tags$p(
        "Lorem ipsum dolor sit amet, consectetur adipiscing elit,",
        " sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.",
        "Ut enim ad minim veniam, quis nostrud exercitation ullamco",
        " laboris nisi ut aliquip ex ea commodo consequat.",
        "Duis aute irure dolor in reprehenderit in voluptate velit",
        " esse cillum dolore eu fugiat nulla pariatur.",
        "Excepteur sint occaecat cupidatat non proident, sunt in",
        " culpa qui officia deserunt mollit anim id est laborum."
      )
   ),
    column(
      width = 6,
      textInput("caption", "Caption", "Data Summary"),
      actionButton("goButton", "Go!"),
      checkboxGroupInput("variable", "Variables to show:",
                         c("Cylinders" = "cyl",
                           "Transmission" = "am",
                           "Gears" = "gear")),
      selectInput("variable", "Variable:",
                  c("Cylinders" = "cyl",
                    "Transmission" = "am",
                    "Gears" = "gear"))
   )
 )
server <- function(input, output, session) {</pre>
shinyApp(ui, server)
```

use\_pretty

Use pretty-checkbox CSS in Shiny

#### **Description**

After created new pretty-checkbox CSS with create\_pretty, allow to use in Shiny application instead of default shinyWidgets dependency.

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### Usage

```
use_pretty(path)
```

#### **Arguments**

path

Path to the file created with create\_pretty, the file must be in www/ directory of the application.

use\_theme

Use a CSS theme in Shiny application

# Description

Use a CSS theme in Shiny application

# Usage

```
use_theme(theme)
```

### **Arguments**

theme

Either a path to CSS file (if in www/ folder, do not include www/ in path), or a theme generated with create\_theme and argument output\_file = NULL.

### Value

HTML tags to be included in a UI definition.

```
if (interactive()) {
  library(shiny)
  library(fresh)
  ui <- fluidPage(
   use_theme(create_theme(
      theme = "default",
      bs_vars_global(
       body_bg = "#000",
        text_color = "#FFF"
      ),
      bs_vars_wells(
        bg = "#2E2E2E"
   )),
   tags$h1("Inversed color theme"),
   sidebarLayout(
      sidebarPanel(
        "This is the sidebar panel"
      ),
      mainPanel(
        tags$h1("First level title"),
```

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```
tags$h2("Second level title"),
    tags$h3("Third level title"),
    tags$h4("Fourth level title"),
    tags$h5("Fifth level title"),
    tags$h6("Sixth level title")
)
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
}</pre>
```

use\_vars\_template

Use a template to define SCSS variables

# **Description**

Open a SCSS template to modify variables, after use bs\_vars\_file to import those variables and create a theme.

### Usage

```
use_vars_template(
  output_file,
  theme = c("default", "cerulean", "cosmo", "cyborg", "darkly", "flatly", "journal",
    "lumen", "paper", "readable", "sandstone", "simplex", "slate", "spacelab",
    "superhero", "united", "yeti"),
  open = interactive()
)
```

### **Arguments**

output\_file Path where to create the template, use ".scss" as file extension.

theme Base theme to use, e.g. "cosmo" to start modifying the cosmo theme.

open Open the newly created file for editing? Happens in RStudio, if applicable, or via utils::file.edit() otherwise.

# Note

After use bs\_vars\_file to use the template.

```
# For example, we use a temporary file
custom <- tempfile(fileext = ".scss")
# this will open a template
# to modify variables of the flatly theme
use_vars_template(</pre>
```

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```
output_file = custom,
  theme = "flatly"
)

# after use bs_vars_file() to use the template
# clean up
unlink(custom)
```

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