Profiling a table layout using Grid

Baptiste Auguié June 19, 2010

1 Setup

```
> library(grid)
> d <- head(iris)</pre>
> dlong <- iris
> reps <- 5
> rowMax.units <- function(u, nrow) {</pre>
      matrix.indices <- matrix(seq_along(u), nrow = nrow)
      do.call(unit.c, lapply(seq(1, nrow), function(ii) {
          max(u[matrix.indices[ii, ]])
      }))
+ }
 colMax.units <- function(u, ncol) {</pre>
>
      matrix.indices <- matrix(seq_along(u), ncol = ncol)</pre>
      do.call(unit.c, lapply(seq(1, ncol), function(ii) {
           max(u[matrix.indices[, ii]])
      }))
+ }
```

2 Creating lists of grobs

Two functions are defined here, makeContent and makeContentInVp. Both return a list of text grobs from a data.frame, but the second one assigns a named viewport to each grob. A third version, makeContentInVp2 evaluates the possibility of editing the viewport in a list of grobs previously created.

```
> makeContent <- function(d) {</pre>
      content <- as.character(unlist(c(d)))</pre>
      textii <- function(d, gp = gpar(), name = "row-label-") {</pre>
           function(ii) textGrob(label = d[ii], gp = gp, name = paste(name,
               ii, sep = ""))
+
      }
+
      makeOneLabel <- textii(d = content, gp = gpar(col = "blue"),</pre>
           name = "content-label-")
      lg <- lapply(seq_along(content), makeOneLabel)</pre>
      list(lg = lg, nrow = nrow(d), ncol = ncol(d))
  }
+
> makeContentInVp <- function(d) {</pre>
      content <- as.character(unlist(c(d)))</pre>
```

```
nc <- ncol(d)
+
      nr \leftarrow nrow(d)
+
+
      n2nm <- function(nr, nc) {</pre>
           expand.grid(seq(1, nr), seq(1, nc))
      }
      vp.ind <- n2nm(nr, nc)</pre>
+
      textii <- function(d, gp = gpar(), name = "content-label-") {</pre>
           function(ii) textGrob(label = d[ii], gp = gp, name = paste(name,
+
               ii, sep = ""), vp = viewport(layout.pos.row = vp.ind[ii,
+
               1], layout.pos.col = vp.ind[ii, 2]))
      }
      makeOneLabel <- textii(d = content, gp = gpar(col = "blue"))</pre>
+
      lg <- lapply(seq_along(content), makeOneLabel)</pre>
      list(lg = lg, nrow = nrow(d), ncol = ncol(d))
+
+ }
> makeContentInVp2 <- function(d) {</pre>
      content <- as.character(unlist(c(d)))</pre>
+
+
      nc \leftarrow ncol(d)
      nr <- nrow(d)
      n2nm <- function(nr, nc) {
           expand.grid(seq(1, nr), seq(1, nc))
+
      vp.ind \leftarrow n2nm(nr, nc)
      editVp <- function(glist) {</pre>
+
           for (ii in seq_along(glist)) glist[[ii]] <- editGrob(glist[[ii]],</pre>
               vp = viewport(layout.pos.row = vp.ind[ii, 1], layout.pos.col = vp.ind[ii,
                    2]))
+
           glist
      }
+
      textii <- function(d, gp = gpar(), name = "content-label-") {</pre>
+
+
           function(ii) textGrob(label = d[ii], gp = gp, name = paste(name,
               ii, sep = ""))
+
      }
      makeOneLabel <- textii(d = content, gp = gpar(col = "blue"))</pre>
      lg <- lapply(seq_along(content), makeOneLabel)</pre>
+
+
      lg <- editVp(lg)</pre>
      list(lg = lg, nrow = nrow(d), ncol = ncol(d))
+
+ }
> summary(content <- makeContent(d))</pre>
     Length Class Mode
lg
     30
             -none- list
nrow 1
             -none- numeric
ncol 1
             -none- numeric
> summary(content2 <- makeContentInVp(d))</pre>
     Length Class Mode
     30
            -none- list
lg
nrow 1
             -none- numeric
ncol 1
             -none- numeric
```

We can evaluate the relative performance of makeContentInVp and makeContentInVp2,

```
> d <- do.call(rbind, lapply(1:reps, function(ii) dlong))
> system.time(makeContentInVp(d))

user system elapsed
0.248  0.000  9.159

> system.time(makeContentInVp2(d))

user system elapsed
4.820  0.004  10.400
```

3 Functions that create a table from a list of grobs

• table1 uses frameGrob and packGrob

No big difference so far.

- table2 uses frameGrob but calculates the sizes manually and uses placeGrob
- table3 creates a grid.layout and draws the grobs in the different viewports.
- table4 creates a grid.layout and draws grobs that had a previously specified viewport.

```
> table1 <- function(content) {</pre>
      gcells = frameGrob(name = "table.cells", layout = grid.layout(content$nrow,
+
+
           content$ncol))
      label.ind <- 1
      for (ii in seq(1, content$ncol, 1)) {
           for (jj in seq(1, content$nrow, 1)) {
+
               gcells = packGrob(gcells, content$lg[[label.ind]],
+
                   row = jj, col = ii, dynamic = TRUE, border = unit(rep(2,
                     4), "mm"))
+
               label.ind <- label.ind + 1
+
           }
+
+
      grid.draw(gTree(children = gList(gcells)))
+
+ }
 table2 <- function(content) {</pre>
      padding <- unit(4, "mm")</pre>
+
      lg <- content$lg</pre>
+
+
      wg <- lapply(lg, grobWidth)</pre>
      hg <- lapply(lg, grobHeight)</pre>
+
      widths.all <- do.call(unit.c, wg)</pre>
      heights.all <- do.call(unit.c, hg)
+
      widths <- colMax.units(widths.all, content$ncol)</pre>
+
      heights <- rowMax.units(heights.all, content$nrow)
      gcells = frameGrob(name = "table.cells", layout = grid.layout(content$nrow,
+
           content$ncol, width = widths + padding, height = heights +
+
               padding))
```

```
label.ind <- 1</pre>
+
      for (ii in seq(1, content$ncol, 1)) {
+
+
           for (jj in seq(1, content$nrow, 1)) {
               gcells = placeGrob(gcells, content$lg[[label.ind]],
+
                    row = jj, col = ii)
               label.ind <- label.ind + 1
+
           }
      }
+
+
      grid.draw(gTree(children = gList(gcells)))
+ }
> table3 <- function(content) {</pre>
      padding <- unit(4, "mm")</pre>
      lg <- content$lg</pre>
+
      wg <- lapply(lg, grobWidth)</pre>
+
      hg <- lapply(lg, grobHeight)</pre>
+
      widths.all <- do.call(unit.c, wg)</pre>
+
      heights.all <- do.call(unit.c, hg)
+
      widths <- colMax.units(widths.all, content$ncol)</pre>
+
      heights <- rowMax.units(heights.all, content$nrow)
+
+
      cells = viewport(name = "table.cells", layout = grid.layout(content$nrow,
           content$ncol, width = widths + padding, height = heights +
+
+
               padding))
      pushViewport(cells)
+
      label.ind <- 1</pre>
+
+
      for (ii in seq(1, content$ncol, 1)) {
           for (jj in seq(1, content$nrow, 1)) {
+
+
               pushViewport(vp = viewport(layout.pos.row = jj, layout.pos.col = ii))
+
               grid.draw(lg[[label.ind]])
               upViewport()
               label.ind <- label.ind + 1
+
           }
+
+
      }
      upViewport()
+
+ }
> table4 <- function(content) {</pre>
      padding <- unit(4, "mm")</pre>
      lg <- content$lg</pre>
+
+
      wg <- lapply(lg, grobWidth)</pre>
      hg <- lapply(lg, grobHeight)</pre>
      widths.all <- do.call(unit.c, wg)</pre>
+
      heights.all <- do.call(unit.c, hg)
+
      widths <- colMax.units(widths.all, content$ncol)</pre>
+
      heights <- rowMax.units(heights.all, content$nrow)
+
+
      vp <- viewport(layout = grid.layout(content$nrow, content$ncol,</pre>
           w = widths + padding, h = heights + padding))
+
      grid.draw(gTree(children = do.call(gList, lg), vp = vp))
+ }
```

```
      5.1
      3.5
      1.4
      0.2
      1
      5.1
      3.5
      1.4
      0.2
      1

      4.9
      3
      1.4
      0.2
      1
      4.9
      3
      1.4
      0.2
      1

      4.7
      3.2
      1.3
      0.2
      1
      4.7
      3.2
      1.3
      0.2
      1

      4.6
      3.1
      1.5
      0.2
      1
      5
      3.6
      1.4
      0.2
      1

      5.4
      3.9
      1.7
      0.4
      1
      5.4
      3.9
      1.7
      0.4
      1
```

table1(content)

table2(content)

5.1	3.5	1.4	0.2	1	5.1	3.5	1.4	0.2	1
4.9	3	1.4	0.2	1	4.9	3	1.4	0.2	1
4.7	3.2	1.3	0.2	1	4.7	3.2	1.3	0.2	1
4.6	3.1	1.5	0.2	1	4.6	3.1	1.5	0.2	1
5	3.6	1.4	0.2	1	5	3.6	1.4	0.2	1
5.4	3.9	1.7	0.4	1	5.4	3.9	1.7	0.4	1

table3(content)

table4(content2)

- > d <- dlong
- > content <- makeContent(d)</pre>
- > content2 <- makeContentInVp(d)</pre>