Model-based Boosting in R

A Hands-on Tutorial Using the R Package mboost

Benjamin Hofner*† Andreas Mayr† Nikolay Robinzonov‡ Matthias Schmid†

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We provide a detailed hands-on tutorial for the R add-on package **mboost**. The package implements boosting for optimizing general risk functions utilizing component-wise (penalized) least squares estimates as base-learners for fitting various kinds of generalized linear and generalized additive models to potentially high-dimensional data. We give a theoretical background and demonstrate how **mboost** can be used to fit interpretable models of different complexity. As an example we use **mboost** to predict the body fat based on anthropometric measurements throughout the tutorial.

1 Introduction

A key issue in statistical research is the development of algorithms for model building and variable selection (Hastie et~al. 2009). Due to the recent advances in computational research and biotechnology, this issue has become even more relevant (Fan and Lv 2010). For example, microarray and DNA sequencing experiments typically result in high-dimensional data sets with large numbers of predictor variables but relatively small sample sizes. In these experiments, it is usually of interest to build a good prognostic model using a small subset of marker genes. Hence, there is a need for statistical techniques to select the most informative features out of a large set of predictor variables. A related problem is to select the appropriate modeling alternative for each of the covariates ("model choice", Kneib et~al. 2009). This problem even arises when data sets are not high-dimensional. For example, a continuous covariate could be included into a statistical model using linear, non-linear or interaction effects with other predictor variables.

In order to address these issues, a variety of regression techniques has been developed during the past years (see, e.g., Hastie et~al. 2009). This progress in statistical methodology is primarily due to the fact that classical techniques for model building and variable selection (such as generalized linear modeling with stepwise selection) are known to be unreliable or might even be biased. In this tutorial, we consider component-wise gradient boosting (Breiman 1998, 1999, Friedman et~al. 2000, Friedman 2001), which is a machine learning method for optimizing prediction accuracy and for obtaining statistical model estimates via gradient descent techniques. A key feature of the method is that it carries out variable selection during the fitting process (Bühlmann and Yu 2003, Bühlmann 2006) without relying on heuristic techniques such as stepwise variable selection. Moreover, gradient boosting algorithms result in prediction rules that have the same interpretation as common statistical model fits. This is a major advantage over machine learning methods such as random forests (Breiman 2001) that result in non-interpretable "black-box" predictions.

In this tutorial, we describe the R (R Development Core Team 2012) add-on package **mboost** (Hothorn et~al. 2010, 2011), which implements methods to fit generalized linear models (GLMs), generalized additive

^{*}E-mail: benjamin.hofner@imbe.med.uni-erlangen.de

[†]Department of Medical Informatics, Biometry and Epidemiology, Friedrich-Alexander-Universität Erlangen-Nürnberg

[‡]Department of Statistics, Ludwig-Maximilians-Universität München

models (GAMs, Hastie and Tibshirani 1990), and generalizations thereof using component-wise gradient boosting techniques. The **mboost** package can thus be used for regression, classification, time-to-event analysis, and a variety of other statistical modeling problems based on potentially high-dimensional data. Because of its user-friendly formula interface, **mboost** can be used in a similar way as classical functions for statistical modeling in R. In addition, the package implements several convenience functions for hyper-parameter selection, parallelization of computations, and visualization of results.

The rest of the paper is organized as follows: In Section 2, we provide a brief theoretical overview of component-wise gradient boosting and its properties. In Section 3, the **mboost** package is presented in detail. Here we present the infrastructure of the package and show how to use **mboost** to obtain interpretable statistical model fits. All steps are illustrated using a clinical data set that was collected by Garcia et~al. (2005). The authors conducted a study to predict the body fat content of study participants by means of common anthropometric measurements. The response variable was obtained by Dual X-Ray Absorptiometry (DXA). DXA is an accurate but expensive method for measuring the body fat content. In order to reduce costs, it is therefore desirable to develop a regression equation for predicting DXA measurements by means of anthropometric measurements which are easy to obtain. Using the **mboost** package, we provide a step-by-step illustration on how to use gradient boosting to fit a prediction model for body fat. A summary of the paper is given in Section~4.

2 A Brief Theoretical Overview of Component-Wise Gradient Boosting

Throughout the paper, we consider data sets containing the values of an outcome variable y and some predictor variables x_1, \ldots, x_p . For example, in case of the body fat data, y is the body fat content of the study participants (measured using DXA) and x_1, \ldots, x_p represent the following anthropometric measurements: age in years, waist circumference, hip circumference, breadth of the elbow, breadth of the knee, and four aggregated predictor variables that were obtained from other anthropometric measurements.

The aim is to model the relationship between y and $\mathbf{x} := (x_1, \dots, x_p)^\top$, and to obtain an "optimal" prediction of y given \mathbf{x} . This is accomplished by minimizing a loss function $\rho(y, f) \in \mathbb{R}$ over a prediction function f (depending on \mathbf{x}). Usually, for GLMs and GAMs, the loss function is simply the negative log-likelihood function of the outcome distribution. Linear regression with a continuous outcome variable $y \in \mathbb{R}$ is a well-known example of this approach: Here, ρ corresponds to the least squares objective function (which is equivalent to the negative log-likelihood of a Gaussian model), and f is a parametric (linear) function of \mathbf{x} .

In the gradient boosting framework, the aim is to estimate the optimal prediction function f^* that is defined by

$$f^* := \operatorname{argmin}_f \mathbb{E}_{Y, \mathbf{X}} [\rho(y, f(\mathbf{x}^\top))] ,$$
 (1)

where the loss function ρ is assumed to be differentiable with respect to f. In practice, we usually deal with realizations (y_i, \mathbf{x}_i^\top) , i = 1, ..., n, of (y, \mathbf{x}^\top) , and the expectation in (1) is therefore not known. For this reason, instead of minimizing the expectated value given in (1), boosting algorithms minimize the observed mean $\mathcal{R} := \sum_{i=1}^n \rho(y_i, f(\mathbf{x}_i^\top))$ (also called the "empirical risk"). The following algorithm ("component-wise gradient boosting") is used to minimize the \mathcal{R} over f:

- 1. Initialize the function estimate $\hat{f}^{[0]}$ with offset values. Note that $\hat{f}^{[0]}$ is a vector of length n.
- 2. Specify a set of base-learners. Base-learners are simple regression estimators with a fixed set of input variables and a univariate response. The sets of input variables are allowed to differ among the base-learners. Usually, the input variables of the base-learners are small subsets of the set of predictor variables x_1, \ldots, x_p . For example, in the simplest case, there is exactly one base-learner for each predictor variable, and the base-learners are just simple linear models using the predictor variables as input variables. Generally, the base-learners considered in this paper are either penalized or unpenalized least squares estimators using small subsets of the predictor variables as input variables (see Section 3.2.1 for details and examples). Each base-learner represents a modeling alternative for the statistical model. Denote the number of base-learners by P and set m = 0.
- 3. Increase m by 1.
- 4. a) Compute the negative gradient $-\frac{\partial \rho}{\partial f}$ of the loss function and evaluate it at $\hat{f}^{[m-1]}(\mathbf{x}_i^{\top})$, $i = 1, \dots, n$ (i.e., at the estimate of the previous iteration). This yields the negative gradient vector

$$\mathbf{u}^{[m]} = \left(u_i^{[m]}\right)_{i=1,\dots,n} := \left(-\frac{\partial}{\partial f}\rho\left(y_i,\hat{f}^{[m-1]}(\mathbf{x}_i^\top)\right)\right)_{i=1,\dots,n} \ .$$

- b) Fit each of the P base-learners (i.e., the P regression estimators specified in step 2) separately to the negative gradient vector. This yields P vectors of predicted values, where each vector is an estimate of the negative gradient vector $\mathbf{u}^{[m]}$.
- c) Select the base-learner that fits $\mathbf{u}^{[m]}$ best according to the residual sum of squares (RSS) criterion and set $\hat{\mathbf{u}}^{[m]}$ equal to the fitted values of the best-fitting base-learner.
- d) Update the current estimate by setting $\hat{f}^{[m]} = \hat{f}^{[m-1]} + \nu \hat{\mathbf{u}}^{[m]}$, where $0 < \nu \le 1$ is a real-valued step length factor.
- 5. Iterate Steps 3 and 4 until the stopping iteration m_{stop} is reached (the choice of m_{stop} is discussed below).

From step 4 it is seen that an estimate of the true negative gradient of \mathcal{R} is added to the current estimate of f^* in each iteration. Consequently, the component-wise boosting algorithm descends along the gradient of the empirical risk \mathcal{R} . The empirical risk \mathcal{R} is consequently minimized in a stage-wise fashion, and a structural (regression) relationship between y and \mathbf{x} is established. This strategy corresponds to replacing classical Fisher scoring algorithms for maximum likelihood estimation of f^* (McCullagh and Nelder 1989) by a gradient descent algorithm in function space. As seen from steps 4(c) and 4(d), the algorithm additionally carries out variable selection and model choice, as only one base-learner is selected for updating $\hat{f}^{[m]}$ in each iteration. For example, if each base-learner corresponds to exactly one predictor variable (that is used as the input variable of the respective base-learner), only *one* predictor variable is selected in each iteration (hence the term "component-wise").

Due to the additive update, the final boosting estimate in iteration m_{stop} can be interpreted as an additive prediction function. It is easily seen that the structure of this function is equivalent to the structure of the additive predictor of a GAM (see Hastie and Tibshirani 1990). This means that

$$\hat{f} = \hat{f}_1 + \dots + \hat{f}_P \ , \tag{2}$$

where $\hat{f}_1, \ldots, \hat{f}_P$ correspond to the functions specified by the base-learners. Consequently, $\hat{f}_1, \ldots, \hat{f}_P$ depend on the predictor variables that were used as input variables of the respective base-learners. Note that a base-learner can be selected multiple times in the course of the boosting algorithm. In this case, its function estimate \hat{f}_j , $j \in 1, \ldots, P$, is the sum of the individual estimates $\nu \cdot \hat{\mathbf{u}}^{[m-1]}$ obtained in the iterations in which the base-learner was selected. Note also that some of the \hat{f}_j , $j = 1, \ldots, P$, might be equal to zero, as the corresponding base-learners might not have been selected in step 4(c). This can then be considered as variable selection or model choice (depending on the specification of the base-learners).

From step 4 of the component-wise gradient boosting algorithm it is clear that the specification of the base-learners is crucial for interpreting the model fit. As a general rule, due to the additive update in step 4(d), the estimate of a function f_j at iteration m_{stop} has the same structure as the corresponding base-learner. For example, f_j is a linear function if the base-learner used to model f_j in step 4(b) is a simple linear model (see Bühlmann and Hothorn 2007, p. 484, also see Section 3 for details). Similarly, f_j is a smooth function of the jth covariate \mathbf{x}_j if the corresponding base-learner is smooth as well.

A crucial issue is the choice of the stopping iteration $m_{\rm stop}$. Several authors have argued that boosting algorithms should generally not be run until convergence. Otherwise, overfits resulting in a suboptimal prediction accuracy would be likely to occur (see Bühlmann and Hothorn 2007). We therefore use a finite stopping iteration for component-wise gradient boosting that optimizes the prediction accuracy ("early stopping strategy"). As a consequence, the stopping iteration becomes a tuning parameter of the algorithm, and cross-validation techniques or AIC-based techniques can be used to estimate the optimal $m_{\rm stop}$. In contrast to the choice of the stopping iteration, the choice of the step length factor ν has been shown to be of minor importance for the predictive performance of a boosting algorithm. The only requirement is that the value of ν is small (e.g., $\nu = 0.1$, see Schmid and Hothorn 2008b). Small values of ν are necessary to guarantee that the algorithm does not overshoot the minimum of the empirical risk \mathcal{R} .

A major consequence of early stopping is that the estimates of f^* are shrunken towards zero. This due to the fact that using a small step length ν ensures that effect estimates increase "slowly" in the course of the boosting algorithm, and that the estimates stop increasing as soon as the optimal stopping iteration m_{stop} is reached. Stopping a component-wise gradient boosting algorithm at the optimal iteration therefore implies that effect estimates are shrunken such that the predictive power of the GAM is maximal. Shrinking estimates is a widely used strategy for building prognostic models: Estimates tend to have a slightly increased bias but a decreased variance, thereby improving prediction accuracy. In addition, shrinkage generally stabilizes effect estimates and avoids multicollinearity problems. Despite the bias induced by shrinking effect estimates, however, the structure of function (2) ensures that results are interpretable and that black-box estimates are avoided. The interpretation of boosting estimates is essentially the same as those of classical maximum likelihood estimates.

3 The Package mboost

As pointed out above, the R add-on package **mboost** implements model-based boosting methods as introduced above that result in interpretable models. This is in contrast to other boosting packages such as **gbm** (Ridgeway 2010), which implements tree-based boosting methods that lead to black-box predictions. The **mboost** package offers a modular nature that allows to specify a wide range of models.

A generalized additive model is specified as the combination of a distributional assumption and a structural assumption. The distributional assumption specifies the conditional distribution of the outcome. The structural assumption specifies the types of effects that are to be used in the model, i.e., it represents the deterministic structure of the model. Usually, it specifies how the predictors are related to the conditional mean of the outcome. To handle a broad class of models within one framework, **mboost** also allows to specify effects for conditional quantiles, conditional expectiles or hazard rates. The distributional assumption, i.e., the loss function that we want to minimize, is specified as a family. The structural assumption is given as a formula using base-learners.

The loss function, as specified by the family is independent of the estimation of the base-learners. As one can see in the component-wise boosting algorithm, the loss function is only used to compute the negative gradient in each boosting step. The predictors are then related to these values by penalized ordinary least squares estimation, irrespective of the loss function. Hence, the user can freely combine structural and distributional assumptions to tackle new estimation problems.

In Section 3.1 we will derive a special case of component-wise boosting to fit generalized linear models. In Section 3.2 we introduce the methods to fit generalized additive models and give an introduction to the available base-learners. How different loss functions can be specified is shown in Section 3.4.

3.1 Fitting Generalized Linear Models: glmboost

The function <code>glmboost()</code> provides an interface to fit (generalized) linear models. The resulting models can be essentially interpreted the same way as models that are derived from <code>glm()</code>. The only difference is that the boosted generalized linear model additionally performs variable selection as described in Section and the effects are shrunken toward zero if early stopping is applied. In each boosting iteration, <code>glmboost()</code> fits simple linear models without intercept separately for each column of the design matrix to the negative gradient vector. Only the best-fitting linear model (i.e., the best fitting base-learner) is used in the update step.

The interface of glmboost() is in essence the same as for glm(). Before we show how one can use the function to fit a linear model to predict the body fat content, we give a short overview on the function¹:

The model is specified using a formula as in glm() of the form response ~ predictor1 + predictor2 and the data set is provided as a data.frame via the data argument. Optionally, weights can be given for weighted regression estimation. The argument center is specific for glmboost(). It controls whether the data is internally centered. Centering is of great importance, as this allows much faster "convergence" of the algorithm or even ensures that the algorithm converges in the direction of the true value at all. We will discuss this in detail at the end of Section 3.1. The second boosting-specific argument, control, allows to define the hyper-parameters of the boosting algorithm. This is done using the function boost_control(). For example one could specify:

Finally, the user can specify the distributional assumption via a family, which is "hidden" in the '...' argument (see ?mboost_fit² for details and further possible parameters). The default family is Gaussian(). Details on families are given in Section~3.4. Ways to specify new families are described in the Appendix.

¹Note that here and in the following we sometimes restrict the focus to the most important or most interesting arguments of a function. Further arguments might exist. Thus, for a complete list of arguments and their description refer to the respective manual

²glmboost() merely handles the preprocessing of the data. The actual fitting takes place in a unified framework in the function mboost_fit().

Case Study: Prediction of Body Fat

The aim of this case study is to compute accurate predictions for the body fat of women based on available anthropometric measurements. Observations of 71 German women are available with the data set bodyfat (Garcia et~al. 2005) included in **mboost**. We first load the package and the data set.

```
R> library("mboost") ## load package
R> data("bodyfat") ## load data
```

The response variable is the body fat measured by DXA (DEXfat), which can be seen as the gold standard to measure body fat. However, DXA measurements are too expensive and complicated for a broad use. Anthropometric measurements as waist or hip circumferences are in comparison very easy to measure in a standard screening. A prediction formula only based on these measures could therefore be a valuable alternative with high clinical relevance for daily usage. The available variables and anthropometric measurements in the data set are presented in Table 1.

Table 1: Available variables in the bodyfat data, for details see Garcia et al. (2005).

Name	Description		
DEXfat	body fat measured by DXA (response variable)		
age	age of the women in years		
waistcirc	waist circumference		
hipcirc	hip circumference		
elbowbreadth	breadth of the elbow		
kneebreadth	breadth of the knee		
anthro3a	sum of logarithm of three anthropometric measure-		
	ments		
anthro3b	sum of logarithm of three anthropometric measure-		
	ments		
anthro3c	sum of logarithm of three anthropometric measure-		
	ments		
anthro4	$sum\ of\ logarithm\ of\ four\ anthropometric\ measurements$		

In the original publication (Garcia et~al. 2005), the presented prediction formula was based on a linear model with backward-elimination for variable selection. The resulting final model utilized hip circumference (hipcirc), knee breadth (kneebreadth) and a compound covariate (anthro3a), which is defined as the sum of the logarithmic measurements of chin skinfold, triceps skinfold and subscapular skinfold:

```
R> ## Reproduce formula of Garcia et al., 2005
R> lm1 <- lm(DEXfat ~ hipcirc + kneebreadth + anthro3a, data = bodyfat)
R> coef(lm1)

(Intercept) hipcirc kneebreadth anthro3a
    -75.23478    0.51153    1.90199    8.90964
```

A very similar model can be easily fitted by boosting, applying glmboost() with default settings:

```
R> ## Estimate same model by glmboost
R> glm1 <- glmboost(DEXfat ~ hipcirc + kneebreadth + anthro3a, data = bodyfat)
R> coef(glm1, off2int=TRUE) ## off2int adds the offset to the intercept

(Intercept) hipcirc kneebreadth anthro3a
    -75.20734    0.51149    1.90054    8.90713
```

Note that in this case we used the default settings in control and the default family Gaussian() leading to boosting with the L_2 loss.

We now want consider all available variables as potential predictors. As a convenient way to specify a large number of predictors via the formula interface one can use paste(). This solution can also be very useful for high-dimensional non-linear models. As an example we now consider the (still rather low dimensional) linear model for body fat prediction:

```
R> preds <- names(bodyfat[, names(bodyfat) != "DEXfat"])  ## names of predictors
R> fm <- as.formula(paste("DEXfat ~", paste(preds, collapse = "+"))) ## build formula
R> fm

DEXfat ~ age + waistcirc + hipcirc + elbowbreadth + kneebreadth +
    anthro3a + anthro3b + anthro3c + anthro4
```

Another possibility to include all available predictors as candidates is to simply specify "." on the right side of the formula 3 :

```
R> glm2b <- glmboost(DEXfat ~ ., data = bodyfat)
R> identical(coef(glm2a), coef(glm2b))
```

R> glm2a <- glmboost(fm, data = bodyfat)</pre>

[1] TRUE

Note that at this iteration (mstop is still 100 as it is the default value) anthro4a is not not included in the resulting model as the corresponding base-learner was never selected in the update step. The function coef() by default only displays the selected variables but can be forced to show all effects by specifying which = "":

```
(Intercept)
                       age
                              waistcirc
                                              hipcirc elbowbreadth
                                                                      kneebreadth
 -98.816608
                  0.013602
                               0.189716
                                             0.351626
                                                          -0.384140
                                                                         1.736589
    anthro3a
                                anthro3c
                  anthro3b
                                               anthro4
    3.326860
                  3.656524
                               0.595363
                                             0.000000
attr(, "offset")
[1] 30.783
```

A plot of the coefficient paths, similar to the ones commonly known from the LARS algorithm (Efron et~al. 2004), can be easily produced by using plot() on the glmboost object (see Figure~1):

```
R> plot(glm2b, off2int = TRUE)  ## default plot, offset added to intercept
R> ## now change ylim to the range of the coefficients without intercept (zoom-in)
R> plot(glm2b, ylim = range(coef(glm2b, which = preds)))
```

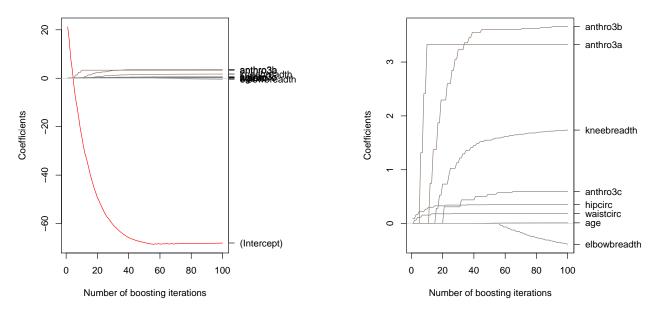


Figure 1: Coefficients paths with the body fat data, default plot (left) and with an adjusted y-scale (right).

³A third alternative is given by the matrix interface for glmboost() where one can directly use the design matrix as an argument. For details see ?glmboost.

Centering of Linear Base-learners Without Intercept

For linear base-learners that are specified without intercept,⁴ it is of great importance to center the covariates before fitting the model. Without centering of the covariates, linear effects that result from base-learners without intercept are forced through the origin (with no data lying there). Hence, the convergence will be very slow or the algorithm will not converge to the "correct" solution even in very simple cases. As an example, consider one normally distributed predictor $\mathbf{x} = (x_1, \dots, x_n)^{\top}$, and a model

$$\mathbf{y} = \beta \mathbf{x} + \boldsymbol{\varepsilon},$$

with $\beta=1$ and $\varepsilon \sim \mathcal{N}(\mathbf{0},0.3^2)$. Usually, a model without intercept could be fitted to estimate β . However, if we apply boosting with the L₂ loss the negative gradient in the first boosting step is, by default, the centered response, i.e., $\mathbf{u}^{[1]} = \mathbf{y} - 1/n \sum_{i=1}^{n} y_i$. For other loss functions the negative gradient in the first boosting iteration is not exactly the mean-centered response. Yet, the negative gradient in the first step is always "centered" around zero. In this situation, the application of a base-learner without intercept (i.e., a simple linear model without intercept) is not sufficient anymore to recover the effect β (see Figure 2(a)). The true effect is completely missed. To solve this problem, it is sufficient to use a centered predictor \mathbf{x} . Then, the center of the data is shifted to the origin (see Figure 2(b)) and the model without intercept goes through the origin as well.

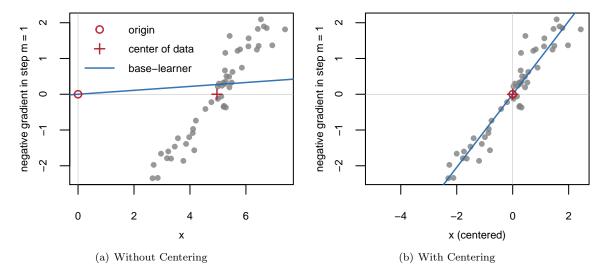


Figure 2: L₂Boosting in the first boosting step, i.e., with centered response variable as outcome. A base-learner without intercept misses the true effect completely if \mathbf{x} is not centered (left) and is able to capture the true structure if \mathbf{x} is centered (right).

Centering the predictors does not change the estimated effects of the predictors. Yet, the intercept needs to be corrected as can be seen from the following example. Consider two predictors and estimate a model with centered predictors, i.e,

$$\hat{\mathbf{y}} = \hat{\beta}_0 + \hat{\beta}_1(\mathbf{x}_1 - \bar{x}_1) + \hat{\beta}_2(\mathbf{x}_2 - \bar{x}_2) \Leftrightarrow \hat{\mathbf{y}} = \underbrace{(\hat{\beta}_0 - \hat{\beta}_1 \bar{x}_1 - \hat{\beta}_2 \bar{x}_2)}_{=\hat{\beta}_0^*} + \hat{\beta}_1 \mathbf{x}_1 + \hat{\beta}_2 \mathbf{x}_2.$$

Hence, the intercept from a model without centering of the covariates equals $\hat{\beta}_0^* = \hat{\beta}_0 - \sum_j \hat{\beta}_j \bar{x}_j$, where $\hat{\beta}_0$ is the intercept estimated from a model with centered predictors.

3.2 Fitting Generalized Additive Models: gamboost

Besides an interface to fit linear models, **mboost** offers a very flexible and powerful function to fit structured additive models. This function, <code>gamboost()</code> can be used to fit linear models or (non-linear) additive models via component-wise boosting. The user additionally needs to state which variable should enter the model in

⁴If the fitting function glmboost() is used the base-learners never contain an intercept. Furthermore, linear base-learners without intercept can be obtained by specifying a base-learner bols(x, intercept = FALSE) (see below).

which fashion, e.g. as a linear effect or as a smooth effect. In general, however, the interface of gamboost() is very similar to glmboost().

```
gamboost(formula, data = list(), ...)
```

Again, the function requires a formula to specify the model. Furthermore, a data set needs to be specified as for linear models. Additional arguments that are passed to mboost_fit()⁵ include weights, control and family. These arguments can be used in the same way as described for glmboost() above.

3.2.1 Base-learners

The structural assumption of the model, i.e., the types of effects that are to be used, can be specified in terms of base-learners. Each base-learner results in a related type of effect. An overview of available base-learners is given in the following paragraphs. An example of how these base-learners can then be combined to formulate the model is given afterwards.

The base-learners should be defined such that the degrees of freedom of the single base-learner are small enough to prevent overshooting. Typically one uses, for example, 4 degrees of freedom (the default for many base-learners) or less. Despite the small initial degrees of freedom, the final estimate that results from this base-learner can adopt higher order degrees of freedom due to the iterative nature of the algorithm. If the base-learner is chosen multiple times, it overall adapts to an appropriate degree of flexibility and smoothness.

Linear and Categorical Effects

The bols() function⁶ allows the definition of (penalized) ordinary least squares base-learners. Examples of base-learners of this type include (a) linear effects, (b) categorical effects, (c) linear effects for groups of variables $\mathbf{x} = (x_1, x_2, \dots, x_p)^{\top}$, (d) ridge-penalized effects for (b) and (c), (e) varying coefficient terms (i.e., interactions), etc. If a penalized base-learner is specified, a special penalty based on the differences of the effects of adjacent categories is automatically used for ordinal variables ($\mathbf{x} \leftarrow \mathbf{as.ordered}(\mathbf{x})$) instead of the ridge penalty (Hofner et~al. 2011a). Figure~3 shows two effect estimates that result from bols() base-learners, a simple linear effect and an effect estimate for a factor variable. The call to an ordinary penalized least squares base-learner looks as follows:

```
bols(..., by = NULL, intercept = TRUE, df = NULL, lambda = 0)
```

The variables that correspond to the base-learner are specified in the '...' argument, separated by commas. If multiple variables are specified, they are treated as one group. A linear model is fitted for all given variables together and they are either all updated or not at all. An additional variable that defines varying coefficients can optionally be given in the by argument. The logical variable intercept determines whether an intercept is added to the design matrix (intercept = TRUE, the default). If intercept = FALSE, continuous covariates should be (mean-) centered as discussed above. This must be done 'by hand' in advance of fitting the model. The impact of the penalty in case of penalized OLS base-learners can be determined either via the degrees of freedom df or the penalty parameter lambda. If degrees of freedom are specified, the penalty parameter lambda is computed from df⁷. Note that per default unpenalized linear models are used. Two definitions of degrees of freedom are implemented in mboost: The first uses the trace of the hat-matrix (trace(\mathcal{S})) as degrees of freedom, while the second definition uses trace($2\mathcal{S} - \mathcal{S}^{\top}\mathcal{S}$). The latter definition is tailored to the comparison of models based on residual sums of squares and hence is better suitable in the boosting context (see Hofner et~al. 2011a, for details).

Table 2 shows some calls to bols() and gives the resulting type of effect. To gain more information on a specific base-learner it is possible to inspect the base-learners in **mboost** using the function **extract()** on a base-learner or a boosting model. With the function one can extract, for example, the design matrices, the penalty matrices and many more characteristics of the base-learners. For a detailed instruction on how to use the function see the manual for **extract()** and especially the examples therein.

Smooth Effects

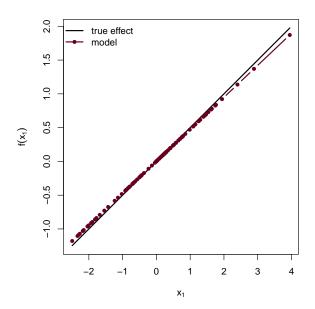
The bbs() base-learner⁸ allows the definition of smooth effects based on B-splines with difference penalty (i.e., P-splines, cf. Eilers and Marx 1996). A wide class of effects can be specified using P-splines. Examples

 $^{^5{\}tt gamboost()}$ also calls ${\tt mboost_fit()}$ for the actual boosting algorithm.

⁶the name refers to ordinary least squares base-learner

⁷If df is specified in bols(), lambda is always ignored.

⁸the name refers to B-splines with penalty, hence the second b



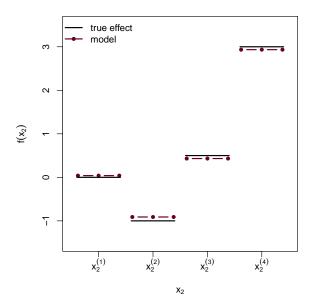


Figure 3: Examples for linear and categorical effects estimated using bols(): Linear effect (left; $f(x_1) = 0.5x_1$) and categorical effect (right; $f(x_2) = 0x_2^{(1)} - 1x_2^{(2)} + 0.5x_2^{(3)} + 3x_2^{(4)}$)

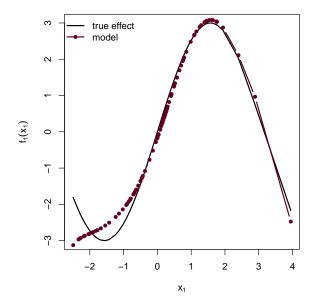
Table 2: Some examples of effects that result from bols()

Call	Type of Effect
bols(x)	linear effect: $\mathbf{x}^{\top} \boldsymbol{\beta}$ with $\mathbf{x}^{\top} = (1, x)$
<pre>bols(x, intercept = FALSE)</pre>	linear effect without intercept: $\beta \cdot x$
bols(z)	OLS fit with factor z (i.e., linear effect after dummy
	coding)
bols(z, df = 1)	ridge-penalized OLS fit with one degree of freedom and
	factor z ; If z is an ordered factor a difference penalty
	is used instead of the ridge penalty.
bols(x1, x2, x3)	one base-learner for three variables (group-wise selec-
	tion):
	$\mathbf{x}^{\top} \boldsymbol{\beta} \text{ with } \mathbf{x}^{\top} = (1, x_1, x_2, x_3)$
bols(x, by = z)	interaction: $\mathbf{x}^{\top} \boldsymbol{\beta} \cdot z$ (with continuous variable z). If z
	is a factor, a separate effect is estimated for each factor
	level; Note that in this case, the main effect needs to
	be specified additionally via bols(x).

include (a) smooth effects, (b) bivariate smooth effects (e.g., spatial effects), (c) varying coefficient terms, (d) cyclic effects (= periodic effects) and many more. Two examples of smooth function estimates fitted using a bbs() base-learner are given in Figure 4. The call to a P-spline base-learner is as follows:

```
bbs(..., by = NULL, knots = 20, boundary.knots = NULL,
    degree = 3, differences = 2, df = 4, lambda = NULL,
    center = FALSE, cyclic = FALSE)
```

As for all base-learners, the variables that correspond to the base-learner can be specified in the '...' argument. Usually, only one variable is specified here for smooth effects, and at maximum two variables are allowed for bbs(). Varying coefficient terms $f(x) \cdot z$ can be specified using bbs(x, by = z). In this case, x is called the effect modifier of the effect of z. The knots argument can be used to specify the number of equidistant knots, or the positions of the interior knots. In case of two variables, one can also use a named list to specify the number or the position of the interior knots for each of the variables separately. For an example of the usage of a named list see Section 3.2.2. The location of boundary knots (default: range of the data) can be specified using boundary.knots. Usually, no user-input is required here. The only exception is given for cyclic splines (see below). The degree of the B-spline bases (degree) and the order of the difference penalty (differences; $\in \{0,1,2,3\}$) can be used to specify further characteristics of the spline estimate. The latter parameter specifies the type of boundary effect. For differences = 2, for example, deviations from



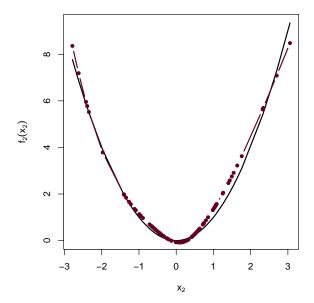


Figure 4: Examples for smooth effects estimated using bbs(). True effect $f_1(x_1) = 3 \cdot \sin(x_1)$ (left) and $f_2(x_2) = x_2^2$ (right).

a linear function are penalized. In the case of first order differences, deviations from a constant are subject to penalization. The smoothness of the base-learner can be specified using degrees of freedom (df) or the smoothing parameter (lambda)⁹.

An issue in the context of P-splines is that one cannot make the degrees of freedom arbitrary small. A polynomial of order differences – 1 always remains unpenalized (i.e., the so-called null space). As we usually apply second order differences, a linear effect (with intercept) remains unpenalized and thus df ≥ 2 for all smoothing parameters. A solution is given by a P-spline decomposition (see Kneib et~al. 2009; Hofner et~al. 2011a). The smooth effect f(x) is decomposed in the unpenalized polynomial and a smooth deviation from this polynomial. For differences of order 2 (= default), we thus get:

$$f(x) = \underbrace{\beta_0 + \beta_1 x}_{\text{unpenalized polynomial}} + \underbrace{f_{\text{centered}}(x)}_{\text{smooth deviation}}$$
(3)

The unpenalized polynomial can then be specified using bols(x, intercept = FALSE) and the smooth deviation is obtained by bbs(x, center = TRUE). Additionally, it is usually advised to specify an explicit base-learner for the intercept (see Section~3.2.2).

A special P-spline base-learner is obtained if cyclic = TRUE. In this case, the fitted values are forced to coincide at the boundary knots and the function estimate is smoothly joined (see Figure 5). This is especially interesting for time-series or longitudinal data were smooth, periodic functions should be modeled. In this case it is of great importance, that the boundary knots are properly specified to match the points were the function should be joined (due to subject matter knowledge).

An non-exhaustive overview of some usage scenarios for bbs() base-learners is given in Table~3.

Smooth Surface Estimation

An extension of P-splines to two dimensions is given by bivariate P-splines. They allow to fit spatial effects and smooth interaction surfaces. An example of a two dimensional function estimate is given in Figure 6. The effects can be obtained from a call to

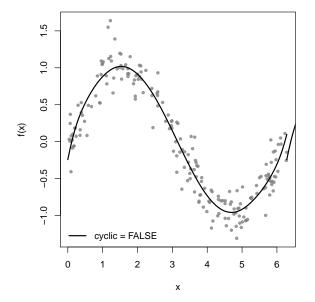
$$bspatial(..., df = 6)$$

To specify two dimensional smooth effects, the '...' argument requires two variables, i.e., a call such as bspatial(x, y). Note that bspatial() is just a wrapper to bbs() with redefined degrees of freedom¹⁰. Thus, all arguments from bbs() exist and can be used for bspatial(). An example is given in Section~3.2.2.

⁹If lambda is specified in bbs(), df is always ignored.

 $^{^{10}}$ Note that df = 4 was changed to df = 6 in mboost 2.1-0.

Call	Type of Effect
bbs(x, by = z)	varying coefficient: $f(x) \cdot z = \beta(x)z$ (with continuous variable z). If z is a factor, a separate smooth effect is estimated for each factor level; Note that in this case, the main effect needs to
	be specified additionally via $bbs(x)$.
bbs(x, knots = 10)	smooth effect with 10 inner knots
<pre>bbs(x, boundary.knots = (0, 2 * pi), cyclic = TRUE)</pre>	periodic function with period 2π
bbs(x, center = TRUE, df = 1)	P-spline decomposition (center = TRUE), which is needed to specify arbitrary small df for P- splines



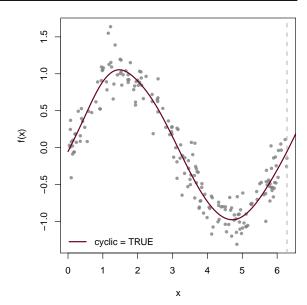


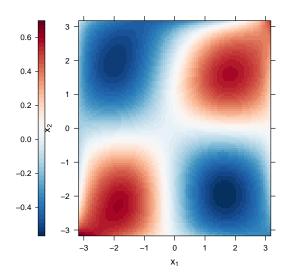
Figure 5: Example for cyclic splines. The unconstrained effect in the left figure is fitted using bbs(x, knots = 12), the cyclic effect in the right is estimates using bbs(x, cyclic = TRUE, knots = 12, boundary.knots = c(0, 2*pi)). True effect: $f(x) = \sin(x)$.

Random Effects

To specify random intercept or random slope terms in **mboost**, one can use a random effects base-learner. Random effects are modeled as ridge-penalized group-specific effects. One can show that these coincide with standard random effects. The ridge penalty parameter is then simply the ratio of the error variance σ^2 and the random effects variance τ^2 . Hence, the penalty parameter is inversely linked to τ^2 (and the degrees of freedom are directly linked to τ^2). As for all base-learners, we initially specify a small value for the degrees of freedom, i.e., we set a small random effects variance (relative to the residual variance). By repeatedly selecting the base-learner, the boosting algorithm can then adapt to the "true" random effects variance. For more details see Kneib et~al. (2009, Web Appendix). We can specify random effects base-learners with a call to

```
brandom(..., df = 4)
```

As brandom() is just a wrapper of bols() with redefined degrees of freedom, one can use all arguments that are available for bols(). To specify a random intercept for a group variable, say id, we simply call brandom(id) (and could additionally specify the *initial* error variance via df or lambda). To specify a random slope for another variable, say time, within the groups of id, one can use brandom(id, by = time), i.e., the first argument determines the grouping (as for the random intercept) and the by argument then determines the variable for which the effect is allowed to vary between the groups. In the notation of nlme (Pinheiro et~al. 2012) and lme4 (Bates et~al. 2011) the random intercept would be specified as (1 | id) and the



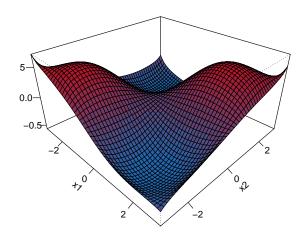


Figure 6: Example for interaction surface fitted using bspatial(). Two displays of the same function estimate are presented (levelplot: left; perspective plot: right). True function: $f(x_1, x_2) = \sin(x_1) \cdot \sin(x_2)$.

random slope would be specified as (time - 1 | id), i.e., a random slope without random intercept term.

Additional Base-learners in a Nutshell

Tree-based base-learner (per default stumps) can be included in the model using the btree() base-learner (Hothorn et al. 2006, 2010). Note that this is the only base-learner which is not fitted using penalized least squares. Radial basis functions (e.g., for spatial effects) can be specified using the base-learner brad(). Details on this base-learner are given in (Hofner 2011). Monotonic effects of continuous or ordered categorical variables can be estimated using the bmono() base-learner which can also estimate convex or concave effects. Details on monotonic effect estimation and examples of the estimation of boosting models with monotonic effects are given in Hofner et al. (2011b) in the context of species distribution models. The base-learner bmrf() implements Markov random fields, which can be used for the estimation of spatial effects of regions (Sobotka and Kneib 2010; Mayr et~al. 2012a). With the base-learner buser(), one can specify arbitrary baselearners with quadratic penalty. This base-learner is dedicated to advanced users only. Additionally, special concatenation operators for expert users exist in mboost that all combine two or more base-learners to a single base-learner: %+% additively joins two or more arbitrary base-learners to be treated as one group, %X% defines a tensor product of two base-learners and %0% implements the Kronecker product of two base-learners. In all cases the degrees of freedom increase compared to the degrees of freedom of the single base-learners (additively in the first, and multiplicatively in the second and third case). For more details on any of these base-learners and for some usage examples see the manual.

3.2.2 Building a Model - or: How to Combine Different Base-learners

Base-learners can be combined in a simple manner to form a model. They are combined in the formula as a sum of base-learners to specify the desired model. We will show this using a simple toy example:

```
R> m1 <- gamboost(y \tilde{} bols(x1) + bbs(x2) + bspatial(s1, s2) + brandom(id),
+ data = example)
```

In this case, a linear effect for x1, a smooth (P-spline) effect for x2, a spatial effect for s1 and s2 are specified together with a random intercept for id. This model could be further refined and expanded as shown in the following example:

```
R> m2 \leftarrow gamboost(y \sim bols(int, intercept = FALSE) +
+ bols(x1, intercept = FALSE) +
+ bols(x2, intercept = FALSE) +
+ bbs(x2, center = TRUE, df = 1) +
+ bspatial(s1, s2, knots = list(s1 = 10, s2 = 20)) +
```

```
brandom(id) + brandom(id, by = x1),

data = example)
```

Now, with example\$int = rep(1, length(y)), we specify a separate intercept in the model. In the first formula (m1), the intercept was implicitly included in the base-learners. Now we allow the boosting algorithm to explicitly choose and update solely the intercept. Note that therefor we need to remove the implicit intercept from the base-learner for int (intercept = FALSE) as otherwise we would get a linear base-learner with two intercepts which has no unique solution. We can now also remove the intercept from the baselearner of x1. This leads to a base-learner of the form $x_1\beta_1$. For the smooth effect of x2 we now use the decomposition (3). Hence, we specify the unpenalized part as a linear effect without intercept (the intercept is already specified in the formula) and the smooth deviation from the linear effect (with one degree of freedom). Now the boosting algorithm can choose how x2 should enter the model: (i) not at all, (ii) as a linear effect, (iii) as a smooth effect centered around zero, or (iv) as the combination of the linear effect and the smooth deviation. In the latter case we essentially get the same result as from bbs(x2). The spatial base-learner in the second formula (m2) explicitly specifies the numbers of knots in the direction of s1 (10 inner knots) and s2 (20 inner knots). This is achieved by a named list where the names correspond to the names of the variables. In total we get $10 \cdot 20 = 200$ inner knots. Usually, one specifies equal numbers of knots in both directions, which requires no named lists. Instead one can simply specify, e.g., knots = 10, which results in 10 inner knots per direction (i.e., 100 inner knots in total). Note that, as for the smooth, univariate base-learner of x2 one could also specify a decomposition for the spatial base-learner:

```
bols(int, intercept = FALSE) +
bols(s1, intercept = FALSE) + bols(s2, intercept = FALSE) +
bols(s1 * s2, intercept = FALSE) +
bspatial(s1, s2, center = TRUE, df = 1)
```

Finally, we added a random slope for x1 (in the groups of id) to m2. Note that the groups are the argument of the base-learner and the slope variable is specified via the by argument.

Case Study (ctd.): Prediction of Body Fat

Until now, we only included linear effects in the prediction formula for body fat of women. It might be of interest to evaluate if there exists also a non-linear relationship between some of the predictors and the DXA measurement of body fat. To investigate this issue, we fit a model with the same predictors as in Garcia et~al. (2005) but without assuming linearity of the effects. We apply gamboost() with the P-spline base-learner bbs() to incorporate smooth effects.

Using plot() on a gamboost object delivers automatically the partial effects of the different base-learners:

```
R> par(mfrow = c(1,3)) ## 3 plots in one device
R> plot(gam1) ## get the partial effects
```

From the resulting Figure 7, it seems as if in the center of the predictor-grid (where most of the observations lie), the relationship between these three anthropometric measurements and the body fat is quite close to a linear function. However, at least for hipcirc, it seems that there are indications of the existence of a non-linear relationship for higher values of the predictor.

Alternatively, one could apply decomposition (3) for each of the 3 base-learners, as described in Section (3.2.2), to distinguish between modeling alternatives. In this case, we would have a more rigorous treatment of the decision between (purely) linear and non-linear effects if we stop the algorithm at an appropriate iteration m_{stop} .

3.3 Early Stopping to Prevent Overfitting

As already discussed in Section $^{\sim}$ 2, the major tuning parameter of boosting is the number of iterations $m_{\rm stop}$. To prevent overfitting it is important that the optimal stopping iteration is carefully chosen. Various possibilities to determine the stopping iteration exist. One can use information criteria such as AIC 11 to find the optimal model. However, this is usually not recommended as AIC based stopping tends to overshoot the

 $^{^{11}\}mathrm{see}$?AIC.boost for further details

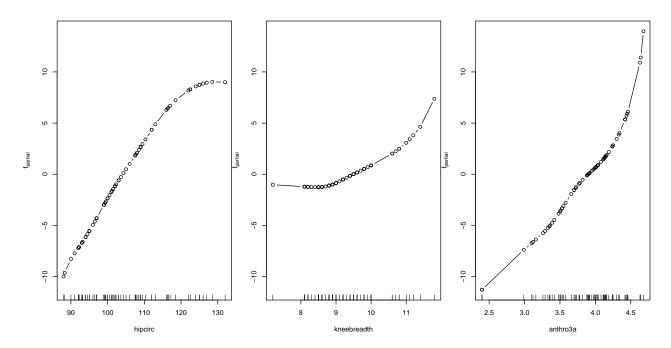


Figure 7: Partial effects of three anthropometric measurements on the body fat of women.

optimal m_{stop} dramatically (see Hastie 2007; Mayr et~al. 2012b). Instead, it is advised to use cross-validated estimates of the empirical risk to choose an appropriate number of boosting iterations. This approach aims at optimizing the prognosis on new data. In **mboost** infrastructure exists to compute bootstrap estimates, k-fold cross-validation estimates and sub-sampling estimates. The main function to determine the cross-validated risk is

In the simplest case, the user only needs to specify the fitted boosting model as object. If one wants to change the default cross-validation method (25-fold bootstrap) the user can specify a weight matrix that determines the cross-validation samples via the folds argument. This can be done either by hand or using the convenience function cv() (see below). Finally, the user can specify a function of the lapply "type" to papply. Per default this is either mclapply for parallel computing if package multicore (Urbanek 2011) is available, or the code is run sequentially using lapply. Alternatively, the user can apply other parallelization methods such as clusterApplyLB (package snow Tierney et~al. 2011) with some further effort for the setup (see ?cvrisk).

The easiest way to set up a variety of weight matrices for cross-validation is the function

```
cv(weights, type = c("bootstrap", "kfold", "subsampling"),
B = ifelse(type == "kfold", 10, 25))
```

One simply specifies the weights of the originally fitted model (e.g. using the function model.weights() on the model) and the type of cross-validation. This can be either "bootstrap" (default), "kfold" (k-fold cross-validation) or "subsampling" 12. The number of cross-validation replicates, per default, is chosen to be 10 for k-fold cross-validation and 25 otherwise. However, one can simply specify another number of replicates using the argument B.

To extract the appropriate number of boosting iterations from an object returned by cvrisk() (or AIC()) one can use the extractor function mstop(). Once an appropriate number of iterations is found, we finally need to stop the model at this number of iterations. To increase or reduce the number of boosting steps for the model mod, one can use the indexing / subsetting operator directly on the model:

```
mod[i]
```

where i is the number of boosting iterations. Attention, the subset operator differs in this context from the standard R behavior as it *directly changes the model* mod. Hence, there is no need to save mod under a new name. This helps to reduce the memory footprint. Be aware that even if you call something like

 $^{^{12}}$ the percentage of observations to be included in the learning samples for subsampling can be specified using a further argument in cv() called prob. Per default this is 0.5.

```
newmod <- mod[10]
```

you will change the boosting iteration of mod! Even more, if you now change mstop for newmod, the model mod is also changed (and vice versa)! This said, the good news is that nothing gets lost. If we reduce the model to a lower value of m_{stop} , the additional boosting steps are kept internally in the model object. Consider as an example the following scenario:

- We fit an initial model mod with mstop = 100.
- We call mod[10], which sets mstop = 10.
- We now increase mstop to 40 with a call to mod[40].

This now requires no re-computation of the model as internally everything was kept in storage. Again the warning, if we now extract anything from the model, such as coef (mod), we get the characteristics of the model with 40 iterations, i.e., here the coefficient estimates from the 40th boosting iteration.

Case Study (ctd.): Prediction of Body Fat

Until now, we used the default settings of boost_control() with mstop = 100 for all boosted models. Now we want to optimize this tuning parameter with respect to predictive accuracy, in order get the best prediction for body fat. Note that tuning mstop also leads to models including only the most informative predictors as variable selection is carried out simultaneously. We therefore first fit a model with all available predictors and then tune mstop by 25-fold bootstrapping. Using the baselearner argument in gamboost(), we specify the default base-learner which is used for each variable in the formula for which no base-learner is explicitly specified.

```
R> ## every predictor enters the model via a bbs() base-learner (i.e., as smooth effect)
R> gam2 <- gamboost(DEXfat ~ ., baselearner = "bbs", data = bodyfat,
                    control = boost_control(trace = TRUE))
    1] ..... -- risk: 505.04
  41] ..... -- risk: 428.27
  81] ......
Final risk: 406.68
R> set.seed(123)
                           ## set seed to make results reproducible
R> cvm <- cvrisk(gam2)</pre>
                          ## default method is 25-fold bootstrap cross-validation
R> ## if package 'multicore' is not available this will trigger a warning
         Cross-validated Squared Error (Regression)
         gamboost(formula = DEXfat ~ ., data = bodyfat, baselearner = "bbs")
      1
              2
                      3
                               4
                                       5
                                               6
                                                       7
                                                                8
                                                                        9
                                                                               10
109.441
         93.779
                 80.392
                         69.397
                                  60.037
                                          52.631
                                                  45.987
                                                           40.619
                                                                   36.194
                                                                           32.435
             12
                                                               18
                                                                       19
     11
                     13
                              14
                                      15
                                              16
                                                       17
                                                                               20
 29.457
         26.837
                 24.876
                         23.131
                                  21.618
                                          20.377
                                                  19.280
                                                           18.454
                                                                   17.758
                                                                           17.091
     21
             22
                     23
                              24
                                      25
                                              26
                                                       27
                                                               28
                                                                       29
                                                                               30
                                                                   15.439
                                                                           15.436
 16.719
         16.347
                 16.112
                         15.806
                                  15.682
                                          15.620
                                                  15.515
                                                           15.445
     31
             32
                     33
                              34
                                      35
                                              36
                                                       37
                                                               38
                                                                       39
                                                                               40
                         15.599
                                                                   15.925
 15.475
         15.491
                 15.537
                                  15.693
                                          15.741
                                                  15.797
                                                           15.826
                                                                           15.965
     41
             42
                     43
                              44
                                      45
                                              46
                                                       47
                                                               48
                                                                       49
                                                                               50
 16.060
         16.146
                 16.154
                         16.227
                                  16.243
                                          16.362
                                                  16.414
                                                           16.458
                                                                   16.534
                                                                           16.583
     51
             52
                     53
                              54
                                      55
                                              56
                                                      57
                                                               58
                                                                       59
                                                                               60
 16.648
         16.681
                 16.767
                          16.830
                                  16.872
                                          16.945
                                                  16.982
                                                           17.038
                                                                   17.092
                                                                           17.163
     61
             62
                     63
                              64
                                      65
                                              66
                                                       67
                                                               68
                                                                       69
                                                                               70
 17.194
                         17.337
         17.229
                 17.267
                                  17.364
                                          17.412
                                                  17.468
                                                           17.516
                                                                   17.533
                                                                           17.586
     71
             72
                     73
                             74
                                      75
                                              76
                                                      77
                                                               78
                                                                       79
                                                                               80
 17.616
         17.662
                 17.697
                         17.721
                                  17.739
                                          17.812
                                                           17.872
                                                  17.841
                                                                   17.920
                                                                           17.959
     81
             82
                     83
                             84
                                      85
                                              86
                                                      87
                                                               88
                                                                       89
                                                                               90
 17.984
         18.003
                                          18.137
                 18.070
                         18.090
                                  18.121
                                                  18, 183
                                                           18.219
                                                                   18.246
                                                                           18.268
     91
             92
                     93
                             94
                                      95
                                              96
                                                      97
                                                               98
                                                                       99
                                                                              100
```

Optimal number of boosting iterations: 30

R> plot(cvm) ## get the paths

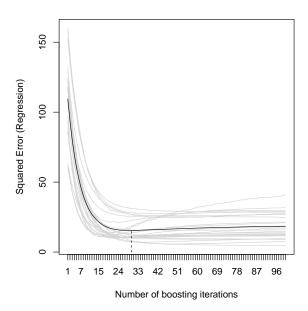


Figure 8: Cross-validated predictive risk with 25-fold bootstrapping.

The plot displays the predictive risk on the 25 bootstrap samples for $m_{\text{stop}} = 1, ..., 100$ (see Figure 8). The optimal stopping iteration is the one minimizing the average risk over all 25 samples. We can extract this iteration via

```
R> mstop(cvm) ## extract the optimal mstop
[1] 30
R> gam2[ mstop(cvm) ] ## set the model automatically to the optimal mstop
```

We have now reduced the model of the object gam2 to the one with only 30 boosting iterations, without further assignment. However, as pointed out above, the other iterations are not lost. To check which variables are now included in the additive predictor we again use the function coef():

R> names(coef(gam2)) ## displays the selected base-learners at iteration 30

```
[1] "bbs(waistcirc, df = dfbase)" "bbs(hipcirc, df = dfbase)"
[3] "bbs(kneebreadth, df = dfbase)" "bbs(anthro3a, df = dfbase)"
[5] "bbs(anthro3b, df = dfbase)" "bbs(anthro3c, df = dfbase)"
R> ## To see that nothing got lost we now increase mstop to 1000:
R> gam2[1000, return = FALSE] # return = FALSE just supresses "print(gam2)"
```

```
      [ 101]
      -- risk: 374.69

      [ 141]
      -- risk: 351.26

      [ 181]
      -- risk: 333.35

      [ 221]
      -- risk: 318.88

      [ 261]
      -- risk: 306.92

      [ 301]
      -- risk: 296.79

      [ 341]
      -- risk: 288.04

      [ 381]
      -- risk: 280.37

      [ 421]
      -- risk: 273.51

      [ 461]
      -- risk: 267.36

      [ 501]
      -- risk: 261.71

      [ 541]
      -- risk: 256.54
```

```
[ 581] -- risk: 251.72
[ 621] -- risk: 247.22
[ 661] -- risk: 243
[ 701] -- risk: 238.9
[ 741] -- risk: 234.97
[ 781] -- risk: 231.21
[ 821] -- risk: 227.56
[ 861] -- risk: 224.11
[ 901] -- risk: 220.78
[ 941] -- risk: 217.55
[ 981] -- risk: 215.95
NULL
```

Although we earlier had reduced to iteration 30, the fitting algorithm started at iteration 101. The iterations 31-100 are not re-computed.

R> names(coef(gam2)) ## displays the selected base-learners, now at iteration 1000

The stopping iteration mstop is the main tuning parameter for boosting and controls the complexity of the model. Larger values for mstop lead to larger and more complex models, while for smaller values the complexity of the model is generally reduced. In our example the final model at iteration 1000 includes all available variables as predictors for body fat, while the model at the optimal iteration 30 included only five predictors. Optimizing the stopping iteration usually leads to selecting the most influential predictors.

3.4 Specifying the Fitting Problem: The family

The list of implemented families in **mboost** is diverse and wide-ranging. At the time of writing this paper, the user has access to sixteen different families. A family (most importantly) implements the loss function ρ and the corresponding negative gradient. A careful specification of the loss function leads to the estimation of any desired characteristic of the conditional distribution of the response. This coupled with the large number of base learners guarantees a rich set of models that can be addressed by boosting. We can specify the connection between the response and the covariates in a fairly modular nature such as

$$\xi(y|\mathbf{x}) = \hat{f}_1 + \dots + \hat{f}_P \tag{4}$$

having on the right hand side any desired combination of base learners. On the left hand side, $\xi(.)$ describes *some* characteristic of the conditional distribution specified by the family argument. In the following subsections we discuss major aspects relating to the choice of the family.

3.4.1 Families for Continuous Response

Until now the focus was on the conditional mean of a continuous response which is the default setting: family = Gaussian(). In this case, our assumption is that $Y|\mathbf{x}$ is normally distributed and the loss function is the negative Gaussian log-likelihood which is equivalent to the L_2 loss

$$\rho(y,f) = \frac{1}{2}(y-f)^2 \tag{5}$$

(see Figure 9(a)). A plain Gaussian() call in the console returns its definition

R> Gaussian()

Squared Error (Regression)

Loss function: $(y - f)^2$

The corresponding negative gradient is simply (y-f) whose definition can be displayed on the screen via

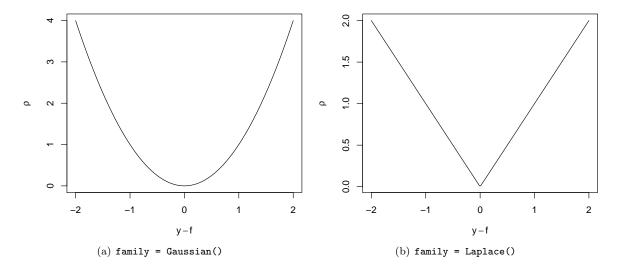


Figure $^{\circ}$ 9: The loss function allows flexible specification of the link between the response and the covariates. The figure on the left hand side illustrates the L_2 loss (the default in \mathbf{mboost}), the figure on the right hand side shows the L_1 loss function.

R> slot(Gaussian(), "ngradient")

function
$$(y, f, w = 1)$$

y - f

If we are interested in the median of the conditional distribution, the Laplace() family is the right choice. It implements a distribution free, median regression approach especially useful for long-tailed error distributions. In this case, we use the L_1 loss defined as

$$\rho(y,f) = |y - f| \tag{6}$$

and shown in Figure 9(b). Note that the L₁ loss is not differentiable at y = f and the value of the negative gradient at such points is fixed at zero.

A compromise between the L_1 and the L_2 loss is the Huber loss function shown in Figure~10(a). It is defined as

$$\rho(y, f; \delta) = \begin{cases} (y - f)^2 / 2 & \text{if } |y - f| \le \delta, \\ \delta(|y - f| - \delta / 2) & \text{if } |y - f| > \delta \end{cases}$$
 (7)

where the parameter δ limits the outliers which are subject to absolute error loss. The Huber loss can be seen as a robust alternative to the L₂ loss. The user can either specify δ subjectively, e.g. Huber(d = 2), or leave it adaptively chosen by the boosting algorithm (the default behaviour). An adaptive specification of δ , proposed by Friedman (2001), means that each boosting step produces a new $\delta^{[m]}$ matching the actual median of the absolute values of the residuals, i.e.

$$\delta^{[m]} = \operatorname{median}\left(\left|y_i - \hat{f}^{[m-1]}(x_i)\right|, i = 1, \dots, n\right).$$
(8)

Another alternative for settings with continuous response is modeling conditional quantiles through quantile regression (Koenker 2005) – implemented in **mboost** with the QuantReg() family (Fenske et~al. 2011). The main advantage of quantile regression is (beyond its robustness toward outliers) that it does not rely on any distributional assumptions on the response or the error terms. The appropriate loss function here is the check-function shown in Figure~10(b). For the special case of the 0.5 quantile both QuantReg(0.5) and Laplace() will lead to median regression. A detailed description of the loss function of quantile regression is given in the Appendix.

Case Study (ctd.): Prediction of Body Fat

We reproduce the model of the original publication (Garcia et~al. 2005), but instead of modeling the mean we focus on the median:

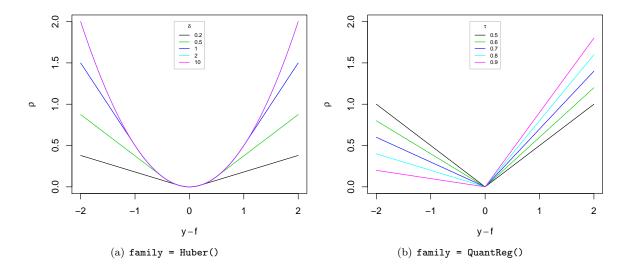


Figure $^{\sim}10$: The Huber loss function on the left hand side is useful when robustness is a concern. In **mboost** it adaptively changes the limit for L_1 penalization of outliers when d = NULL (the default). The figure on right hand side illustrates several examples of the check function loss with different quantiles (tau = 0.5 is the default).

Comparing the results to those of model glm1 shows that hipcirc and anthro3a have almost the same influence on the mean as on the median, yet, the magnitude of the effect of kneebreadth is considerably smaller in glm3. One should note that mstop generally needs to be larger for quantile regression, as the single updates are smaller than in the mean regression case. For a discussion see the Appendix.

3.4.2 Families for Binary Response

Analogously to Gaussian regression, the probability parameter of a binary response can be estimated by minimizing the negative binomial log-likelihood

$$\rho(y, f) = -\left[y \, \log(\pi(f)) + (1 - y) \, \log(1 - \pi(f))\right]$$

$$= \log(1 + \exp(-2\,\tilde{y}f)) \tag{9}$$

where $\tilde{y} = 2y - 1$ and $\pi(f) = \mathbb{P}(Y = 1|\mathbf{x})$. For reasons of computational efficiency the binary response $y \in \{0,1\}$ is converted into $\tilde{y} = 2y - 1$ where $\tilde{y} \in \{-1,1\}$. In equation (9) $\tilde{y}f$ are the so-called margin values (depicted in Figure 11) which are, roughly speaking, the equivalent of the continuous residuals y - f for the binomial case. This internal re-coding means that the negative binomial log-likelihood loss (family = Binomial()) and the exponential loss (family = AdaExp()) coincide in their population minimizer (see Bühlmann and Hothorn 2007, Section 3).

Note that the transformation $\tilde{y} = 2y - 1$ changes the interpretation of the effect estimates because now we get the half of the log-odd ratio. One implication is that the coef() output is half the estimations that result from glm(). This means that the user has to double the coefficients manually in order to get the final standard estimates of a logistic regression model.

However, **mboost** automatically doubles the logits prior to the reverse probability transformation. This means that calling predict(fit, newdata, type = "response") produces the *final* probability estimations. In addition to the logit model, the user can also estimate probit models using family = Binomial(link = "probit").

Alternatively one can also use the exponential loss function $\rho(y, f) = \exp(-\tilde{y}f)$ (family = AdaExp()). This essentially leads to the famous AdaBoost algorithm by Freund and Schapire (1996). As can be seen in Figure~11, this loss function is similar to Binomial().

 $^{^{13}\}mathrm{Note}$ that in \mathbf{mboost} the response must be specified as a binary factor.

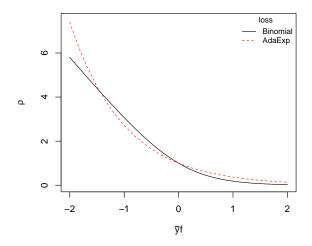


Figure 11: The Binomial and the AdaExp families as functions of the marginal values $\tilde{y}f$. Since $\tilde{y} \in \{-1, 1\}$, a positive product between \tilde{y} and half the estimated log-odds ratio f means correct categorical discrimination.

3.4.3 Families for Count Data and Censored Response

In **mboost**, currently two families handle data with count response. The Poisson() family uses the negative Poisson log-likelihood with the natural link function $\log(\mu) = \eta$. Alternatively, the negative binomial distribution can be used to model overdispersed data. The negative log-likelihood density of this distribution is implemented in NBinomial (nuirange = c(0, 100)) where the parameter nuirange (accounting for overdispersion) is optimized additionally within each boosting iteration m. One simply minimizes the empirical risk \mathcal{R} over the overdispersion parameter given the current boosting estimate $\hat{f}^{[m]}$ after step~4 of the component-wise gradient boosting algorithm. A thorough introduction and the detailed algorithm is given by Schmid et~al. (2010).

Survival models can also be considered in **mboost**: CoxPH(), Weibull(), Loglog() and Lognormal() all implement families for censored data. CoxPH() implements the Cox proportional hazards model while the other three families specify accelerated failure time (AFT) models (see Schmid and Hothorn 2008a, for further details).

3.4.4 Further Families

Additionally to the families discussed above, **mboost** implements some further families: AUC() can be used to optimize the area under the ROC curve, GammaReg() implements the negative Gamma log-likelihood with logarithmic link function, ExpectReg() implements expectile regression (Sobotka and Kneib 2010) and PropOdds() leads to proportional odds models for ordinal outcome variables (Schmid et~al. 2011).

Despite the wide range of available families, users might wish to implement new loss functions. One only needs a loss function and the corresponding negative gradient $\delta\rho(y,f)/\delta f$, which both are independent of the base-learners. Using the constructor function Family(), one can then easily define new families and thus new estimation problems as we show in the Appendix.

4 Summary

The R-package **mboost** offers an easy entry into the world of boosting. It implements a model-based boosting approach that results in interpretable structured additive models of the same form most researchers will feel familiar with. The interfaces of fitting functions are quite similar to standard implementations like lm() or glm() and are hence relatively easy to use. However, the fitting algorithms of **mboost** additionally offer a high flexibility when it comes to the effect type of potential predictors and the type of risk function to be optimized. There exist a large number of pre-defined families for various risk functions as well as a large number of pre-defined base-learners to specify various types of effects. As **mboost** has a modular nature, both can be combined in any form as desired by the user: For many model classes, **mboost** therefore offers much more modeling alternatives than the classical fitting algorithms. Additionally, the user can also easily extend **mboost** by implementing new families or base-learners.

As seen in the case study, many functions for the manipulation and extraction of the results are available. These allows the user to fit, tune and finally interpret the model. We note that the present tutorial has been

designed as an introduction to the basic functionalities of the **mboost** package, highlighting its usage from a practical perspective. Readers who are interested in further illustrations, as well as in a more technical description of the **mboost** package, are referred to the package manual and the vignettes that are found at http://cran.r-project.org/package=mboost or in R via vignette(package = "mboost").

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Appendix: Building Your Own Family

Via the constructor function Family(), in **mboost** there exists an easy way for the user to set up new families. The main required arguments are the loss to be minimized and the negative gradient (ngradient) of the loss. The risk is then commonly defined as the sum of the loss over all observations.

We will demonstrate the usage of this function by (re-) implementing the family to fit quantile regression (the pre-defined family is QuantReg()). In contrast to standard regression analysis, quantile regression (Koenker 2005) does not estimate the conditional expectation of the conditional distribution but the conditional quantiles. Estimation is carried out by minimizing the check function $\rho_{\tau}(\cdot)$:

$$\rho_{\tau}(y_i - f_{\tau i}) = \begin{cases} (y_i - f_{\tau i}) \cdot \tau & (y_i - f_{\tau i}) \ge 0\\ (y_i - f_{\tau i}) \cdot (\tau - 1) & (y_i - f_{\tau i}) < 0. \end{cases}$$

which is depicted in Figure~10(b). The loss for our new family is therefore given as:

R> loss = function(y, f) tau *
$$(y - f)$$
 * $((y - f) \ge 0)$ +
+ $(tau - 1)$ * $(y - f)$ * $((y - f) < 0)$

The check-function is not differentiable at the point 0. However in practice, as the response is continuous, we can ignore this by defining:

$$-\frac{\partial \rho_{\tau}(y_i, f_{\tau i})}{\partial f} = \begin{cases} \tau & (y_i - f_{\tau i}) \ge 0\\ \tau - 1 & (y_i - f_{\tau i}) < 0. \end{cases}$$

The negative gradient of our loss is therefore¹⁴:

```
R> ngradient = function(y, f, w = 1) tau * ((y - f) >= 0) + 
+ (tau-1) * ((y - f) < 0)
```

Of further interest is also the starting value for the algorithm, which is specified via the offset argument. For quantile regression is was demonstrated that the offset may be set to the median of the response (Fenske et~al. 2011). With this information, we can already specify our new family for quantile regression:

```
R> OurQuantReg <- function(tau = 0.5){</pre>
                                              ## function to include dependency on tau
+
     Family(
                                              ## applying the Family function
             loss = function(y, f)
                                                                             ## loss as above
                         tau * (y - f) * ((y - f) >= 0) + (tau - 1) * (y - f) * ((y - f) < 0),
             ngradient = function(y, f, w = 1)
                                                                       ## ngradient as above
                        tau * ((y - f) >= 0) + (tau - 1) * ((y - f) < 0),
             offset = function(y, w = 1)
                                                                         ## median as offset
                         quantile(y, p = 0.5),
             name = "Our new family for quantile regression" )}
R> OurQuantReg()
```

Our new family for quantile regression

```
Loss function: tau * (y - f) * ((y - f) >= 0) + (tau - 1) * (y - f) * ((y - f) < 0)
```

Case Study (ctd.): Prediction of Body Fat

To try our new family we go back to the case study regarding the prediction of body fat. First, we reproduce the model for the median, computed with the pre-defined QuantReg() family (see Section~3.4.1), to show that our new family delivers the same results:

 $^{^{14}\}mathrm{The}$ unused weights argument w is required by \mathbf{mboost} when the function is (internally) called.

[1] TRUE

To get a better idea of the shape of the conditional distribution we model the median, and the 0.05 and 0.95 quantiles in a small, illustrative example containing only the predictor hipcirc:

Note that for different quantiles, fitting has to be carried out separately, as τ enters directly in the loss. It is also important that fitting quantile regression generally requires higher stopping iterations than standard regression with the L_2 loss, as the negative gradients which are fitted to the base-learners are vectors containing only small values, i.e., τ and $1 - \tau$.

```
R> ord <- order(bodyfat$hipcirc) ## order the data to avoid problems when plotting
R> plot(bodyfat$hipcirc[ord], bodyfat$DEXfat[ord]) ## observed data
R> lines(bodyfat$hipcirc[ord], fitted(glm4a)[ord], lty = 2, lwd = 2) ## 0.05 quantile
R> lines(bodyfat$hipcirc[ord], fitted(glm4b)[ord], lty = 1, lwd = 2) ## median
R> lines(bodyfat$hipcirc[ord], fitted(glm4c)[ord], lty = 2, lwd = 2) ## 0.95 quantile
```

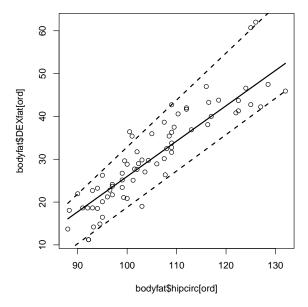


Figure 12: Resulting quantile regression lines, for the median (solid line) and the 0.95 and 0.05 quantiles (upper and lower dashed lines).

The resulting plot (see Figure~12) shows how quantile regression can be used to get a better impression of the whole conditional distribution function in a regression setting. In this case, the upper and lower quantiles are not just parallel lines to the median regression line but adapt nicely to the slight heteroscedasticity found in this data example: For smaller values of hipcirc the range between the quantiles is smaller than for higher values. Note that the outer quantile-lines can be interpreted as prediction intervals for new observations (Meinshausen 2006; Mayr et~al. 2012c). For more on quantile regression in the context of boosting we refer to Fenske et~al. (2011).