# The **pgfSweave** Package Cameron Bracken and Charlie Sharpsteen December 1, 2010

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## 1 Introduction

The **pgfSweave** package is about speed and style. For speed, the package provides capabilities for "caching" graphics generated with **Sweave** on top of the caching functionality of **cacheSweave**<sup>1</sup>. For style the **pgfSweave** package facilitates the integration of R graphics with LATEX reports through the **tikzDevice**<sup>2</sup> package or the **eps2pgf**<sup>3</sup> utility. With these tools, figure labels are converted to LATEX strings so they match the style of the document and the full range of LATEX math symbols/equations are available. In addition **pgfSweave** can produce syntax highlighted and/or cleaned up source code.

The backbone of **pgfSweave** is a new driver for **Sweave** (**pgfSweaveDriver**). The driver provides new chunk options tikz, **pgf** and **external**, **sanitize**, **highlight** and tidy on top of the **cache** option provided by **cacheSweave**. This package started as a fork of **cacheSweave**. This document highlights the features and usage of **pgfSweave**. This document assumes familiarity with **Sweave**.

## 2 Motivation and Background

Sweave is a tool for generating "reproducible research" documents by embedding R or S "code chunks" directly into a LATEX document. For small projects, this approach works well. For large papers or projects, heavy data analysis or computation can cause document compilation times that are unacceptable. The problem of performing lengthy computations in Sweave documents is not a new one. Previous attempts to tackle this problem include the cacheSweave and weaver<sup>4</sup> packages. These packages address the problem that code chunks with lengthy computations are executed every time a document is compiled. Both packages provide a cache option which saves R objects for quick access during successive compilations. The cacheSweave package stores results in a filehash<sup>5</sup> databases while the weaver package stores RData files. The benefit of the cacheSweave method is lazy loading of objects. Both methods provide significant speedup for most Sweave documents, namely those which create objects in the global environment.

The existing methods have some drawbacks:

- 1. Plots are not cached (since plots do not generally create objects in the global environment). If a plot takes a long time to generate, the same problem exists as when lengthy computations are present. Ideally we would like to reuse a plot if the code that generated it has not changed.
- 2. Consistency in style (font, point size) in automatically generated graphics is difficult to achieve. The default font and point size in R does not match LATEX very well and getting this to match precisely is tricky business. The previously mentioned tools, **tikzDevice** and **eps2pgf**, counter this but using them with **Sweave** manually can be cumbersome.

The pgfSweave package addresses these drawbacks. The so called "caching" of plots is achieved with the help of three tools: the T<sub>E</sub>X package PGF<sup>6</sup> and either the command line utility eps2pgf or the R package tikzDevice. When we refer to the "caching" of a graphic we mean that if the code chunk which generated the graphic is unchanged, an image included from a file rather than regenerated from the code. The T<sub>E</sub>X package pgf provides the ability to "externalize graphics." The effect of externalization is that graphics get extracted and compiled separately, saving time on subsequent compilations. The externalization chapter in the PGF/TikZ manual is extremely well written, and we refer the interested user there for more information. Externalization plus some clever checking on the part of pgfSweave makes up the caching mechanism.

http://cran.r-project.org/web/packages/cacheSweave/index.html

<sup>&</sup>lt;sup>2</sup>http://cran.r-project.org/web/packages/tikzDevice/index.html

<sup>3</sup>http://sourceforge.net/projects/eps2pgf/

<sup>4</sup>http://www.bioconductor.org/packages/2.3/bioc/html/weaver.html

<sup>&</sup>lt;sup>5</sup>http://cran.r-project.org/package=filehash

<sup>6</sup>http://sourceforge.net/projects/pgf/

The plot style consistency drawback is addressed by the handy options tikz and pgf which allow for graphics to be output in these formats. Again, it is possible to do this manually but the chunk options make things easier.

## 3 System Requirements

In general **pgfSweave** depends on:

- 1. A working TFX distribution (such as TeXLive for linux and mac and MiKTex for Windows)
- 2. The java command line interpreter (i.e. the java command). This is standard on most systems and is free to download otherwise.
- 3. At least version 2.00 of the PGF/TikZ package for LATEX.

That should be it for any \*nix or Mac OS X system.

## 3.1 Windows specific requirements

The **pgfSweave** package can work on Windows with some special care. First of all it is strongly recommended that R be installed in a location that does not have spaces in its path name such as C:\R. This will save much grief when using **Sweave**. In addition, do the following in the order listed.

- 1. Install Java.
- 2. Install MiKT<sub>F</sub>X.
- 3. Upgrade to or install PGF 2.0 if not already done.
- 4. Install Rtools<sup>7</sup>. Make sure to allow the Rtools installer to modify your PATH.

If everything is set up correctly, the commands java and pdflatex or latex should be available at the command prompt.

## 4 Usage

We assume a familiarity with the usage of **Sweave**, for more information see the **Sweave** manual. This section will explain the usage of the tikz, pgf and external options and then provide a complete example.

### 4.1 The tikz option

The first new code chunk option, tikz, acts the same as the pdf or eps options but instead of resulting in an \includegraphics{} statement the esult is an \input{} statement. Consider the following code:

<sup>&</sup>lt;sup>7</sup>http://www.murdoch-sutherland.com/Rtools/

<sup>8</sup>http://www.stat.uni-muenchen.de/~leisch/Sweave/Sweave-manual.pdf

#### Input:

```
\begin{figure}[ht]

<<tikz-option,fig=T,tikz=T,echo=F>>=
    x <- rnorm(100)
    plot(x)

@
\caption{caption}
\label{fig:tikz-option}
\end{figure}
</pre>
Output:

\begin{figure}[ht]
\input{tikz-option.tikz}
\caption{caption}
\label{fig:tikz-option}
\end{figure}
```

The .tikz file is generated with the tikzDevice package. This is the default graphics output for pgfSweave, the tikz option is set to TRUE by default.

## 4.2 The pgf option

The second new code chunk option pgf, acts the same as the tikz option in that the result is an \input{} statement. Consider the following code:

#### Input:

```
\begin{figure}[ht]
<<pgf-option,fig=T,pgf=T,tikz=F,echo=F>>=
    x <- rnorm(100)
    plot(x)
    @
    \caption{caption}
    \label{fig:pgf-option}
    \end{figure}
</pre>
Output:
    \begin{figure}[ht]
    \input{pgf-option.pgf}
    \caption{caption}
    \label{fig:pgf-option}
    \end{figure}
```

The .pgf file is generated with the eps2pgf utility. The postscript graphics device is used first to generate a .eps file. Then the command

```
$ java -jar /path/to/eps2pgf.jar -m directcopy graphic.eps
```

is run on every code chunk that has fig=TRUE and pgf=TRUE. We do not recommend using this option in favor of the tikz option. Using the pgf option involves two creation steps instead of one and it strips the R text styles (such as boldface).

#### 4.3 The sanitize option

This option is a boolean value that accesses the tikz() option of the same name. Please see the tikz() documentation for more details.

## 4.4 The external option

The external option is the interface to the graphics caching mechanism in **pgfSweave**. This option will wrap your graphics output in \beginpgfgraphicnamed and \endpgfgraphicnamed.

Input:

```
\text{\text{begin}{figure}[ht]}
\times \text{\text{cexternal}, fig=T, tikz=T, external=T, echo=F}>>=
\times \text{\text{cexternal}, fig=T, tikz=T, external=T, echo=F}>>=
\text{\text{cexternal}, fig=T, tikz=T, external=T, echo=F}>>=
\text{\text{\text{cexternal}, figure}[ht]} \text{\text{beginpgfgraphicnamed}{external}} \text{\text{\text{long}fgraphicnamed}} \text{\text{caption}{caption}} \text{\text{\text{label}{fig:external}}} \text{\text{label}{fig:external}} \text{\text{label}{figure}}
\end{\text{figure}}
\]
\text{\text{long} figure} \text{\text{\text{long} figure}} \text{\text{\text{label}{fig:external}}} \text{\text{\text{label}{fig:external}}} \text{\text{\text{label}{figure}}} \text{\text{\text{label}{figure}}} \text{\text{\text{\text{label}{figure}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{label}{fig:external}}}} \text{\text{\text{\text{\text{label}{fig:external}}}}} \text{\text{\text{\text{\text{\text{\text{label}{fig:external}}}}} \text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tex
```

When a graphic is newly created or when it has changed, pgfSweave will generate a command for externalizing that graphic in the shell script <filename>.sh. This follows the process outlined in the externalization section of the pgf manual. After the Sweave process is done the externalization commands are run. This will create separate image files for each graphic. On later compilations this image file will simply be included instead of being regenerated. NOTE: \pgfrealjobname{<br/> \psigname>} in the header of your document otherwise externalization will not work! For example if you document is main.Rnw then your header should contain the line \pgfrealjobname{main}. Did we mention you should read the pgf manual?

## 4.5 The tex.driver option (Externalization Driver)

The option tex.driver controls which engine (latex, pdflatex, xelatex, etc.) is used to externalize graphics. The value of this option gets passed to the command created in the shell script that is written. For example if the value is pdflatex then only one command to externalize the graphic gets created in the shell script. For an external figure named "figure-name":

```
pdflatex --jobname=figure-name document-name.tex
```

If the value is latex then some extra commands are issues to convert dvi output to an eps file. For an external figure named "figure-name":

```
latex --jobname=figure-name document-name.tex
dvipdf figure-name.dvi
pdftops -eps document-name.pdf
```

The command dvipdf should come with any latex installation. The command pdftops is part of xpdf but should come with most latex distributions (it does not come with MacTeX for example).

#### 4.6 The highlight option

Version 1.1.0 of **pgfSweave** introduced the **highlight** option. The default is **TRUE** by default so code will be syntax-highlighted with the **highlight** package. To disable highlighting add \SweaveOpts{highlight=F} to disable it. This option can be combined with the keep.source option or the tidy option. For example:

The original code in the chunk looks like:

```
# here is a comment
x <- numeric(100)
for( i in 1:100){
    x[i] <- rnorm(1)
}
    # OR
y <- rnorm(100)</pre>
```

```
plot(x,y)
Normal:
> x <- numeric(100)
> for (i in 1:100) {
+     x[i] <- rnorm(1)
+ }
> y <- rnorm(100)
> plot(x, y)
With Highlighting:
> x <- numeric(100)
> for (i in 1:100) {
+     x[i] <- rnorm(1)
+ }
> y <- rnorm(100)
> plot(x, y)
```

## 4.7 The tidy option

Version 1.1.0 of **pgfSweave** introduced the **tidy** option. This functionality was built into earlier releases, but is now available as an option for greater control. Setting this chunk option to TRUE will clean up your code with the **tidy.source** function from the **animation** package. Using this option will not only preserve comments in the code but will reformat it's appearance. This option takes precedent over the **keep.source** function but can be combined with the **highlight** option. Using the previous example:

Normal:

```
> x <- numeric(100)
> for (i in 1:100) {
      x[i] <- rnorm(1)
> y <- rnorm(100)
> plot(x, y)
With Tidying:
    # here is a comment
> x <- numeric(100)
> for (i in 1:100) {
      x[i] \leftarrow rnorm(1)
+ }
>
    # OR
> y <- rnorm(100)
> plot(x, y)
With Tidying and Highlighting:
> # here is a comment
> x <- numeric(100)
> for (i in 1:100) {
      x[i] <- rnorm(1)
```

```
+ }
> # OR
> y <- rnorm(100)
>
> plot(x, y)
```

#### 4.8 Compilation Time

The combination of **cacheSweave** code caching and **pgfSweave** figure caching can provide drastic decrease in compilation time. The time speedup is highly dependednt on what code you are executing but using **pgfSweave** effectively reduces the compilation time of **Sweave** to the time it takes to compile the LATEX document.

## 4.9 A Complete Example

At this point we will provide a complete example. The example from the **Sweave** manual is used to highlight the differences. The two frame below show the input Sweave file pgfSweave-example-Rnw.in and the resulting tex file pgfSweave-example-tex.in.

```
_ pgfSweave-example.Rnw _
\documentclass{article}
\usepackage{tikz}
\usepackage[margin=1in] {geometry}
\title{Minimal pgfSweave Example}
\author{Cameron Bracken}
\begin{document}
<<setup,echo=F>>=
setCacheDir("cache")
#options(keep.blank.line=FALSE)
\maketitle
This example is identical to that in the Sweave manual and is intended to
introduce pgfSweave and highlight the basic differences. Please refer to
the pgfSweave vignette for more usage instructions.
We embed parts of the examples from the \texttt{kruskal.test} help page
into a \LaTeX{} document:
<<data,cache=T,tidy=T,highlight=T>>=
                #
                      hey, a comment
    data(airquality)
   kruskal.test( Ozone ~ Month, data = airquality )
\noindent which shows that the location parameter of the Ozone distribution varies
significantly from month to month. Finally we include a boxplot of the data:
\begin{figure}[!ht]
```

On the input file run:

```
R> library(pgfSweave)
R> pgfSweave('example.Rnw',pdf=T)
or
$ R CMD pgfsweave example.Rnw
```

And we get (from compiling pgfSweave-example-tex.in):

## Minimal pgfSweave Example

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This example is identical to that in the Sweave manual and is intended to introduce pgfSweave and highlight the basic differences. Please refer to the pgfSweave vignette for more usage instructions.

We embed parts of the examples from the kruskal.test help page into a  $\LaTeX$  document:

```
> # hey, a comment
> data(airquality)
> kruskal.test(Ozone ~ Month, data = airquality)
```

which shows that the location parameter of the Ozone distribution varies significantly from month to month. Finally we include a boxplot of the data:

#### Ozone distribution

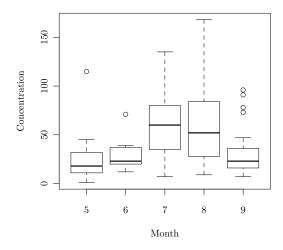


Figure 1: This is from pgfSweave. Text is typset by  $\LaTeX$  and so matches the font of the document.

## 5 The Process

The process that **pgfSweave** uses when caching and externalization are turned on is outlined in the flow chart below:

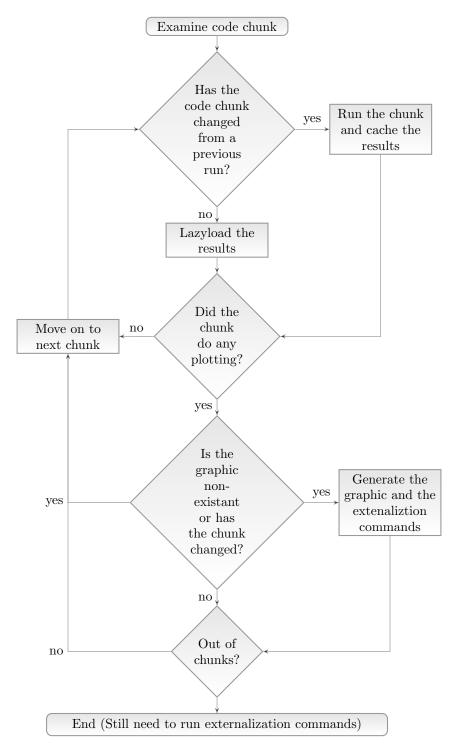


Figure 1: Flow chart of modeling procedure.

## 6 Consistency in style between graphics and text

In Figure 2, notice the inconsistency in font and size between the default R output and the default IATEX output. Fonts and font sizes can be changed from R but it is hard to be precise. What if you decide to change the font and and point size of your entire document? In Figure 3 and 4 the text is consistent with the rest of the document.

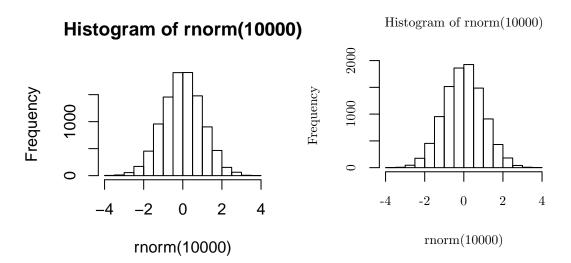


Figure 2: This is normal **Sweave**.

Figure 3: This is from **pgfSweave** with the **pgf** option.

## Histogram of rnorm(10000)

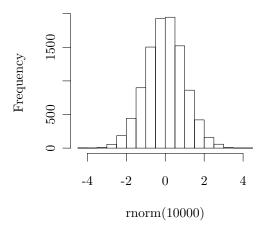


Figure 4: This is from **pgfSweave** with the tikz option.

## 7 Sweave graphic width defaults

The default in Sweave.sty is to fix the width of every image to 80% of the text width by using \setkeys{Gin}{width=.8\textwidth}. Say you have a 7 in text width and code chunk where you set width=4. The original 4 inch wide graphic will have text size matching your document but when it is included in your document it will be scaled up to 7 inched wide and the text will get bigger! This default is quite contrary to the philosophy of pgfSweave. There are two ways around this before each code chunk you can set \setkeys{Gin}{width=<graphic width>}. Alternatively (and the recommended way) you can turn off this feature globally by using \usepackage[nogin]{Sweave}, that way the width and height of the figure are controlled by the arguments to the code chunk.

### 8 Command line interface

In recent versions, **pgfSweave** got an R CMD command line interface. On Unix alikes (including Mac OS X) a symbolic link \$R\_HOME/bin/pgfsweave to \$R\_HOME/library/pgfSweave/exec/pgfsweave-script.R. On Windows a copy of the script is made instead. This script is only installed if pgfSweave is installed from source.

Here is a listing from R CMD pgfsweave --help:

```
Usage: R CMD pgfsweave [options] file
A simple front-end for pgfSweave()
The options below reference the following steps
  (1) Run Sweave using pgfSweaveDriver
  (2) Run the pgf externalization commands
  (3) Compile the resulting tex file using texi2dvi()
Default behavior (no options) is to do (1), (2) then (3) in that order.
Options:
 -h, --help
                            print short help message and exit
  -v, --version
                            print version info and exit
  -d, --dvi
                            dont use texi2dvi() option pdf=T i.e. call plain
                            latex (defalt is pdflatex)
  -n, --graphics-only
                            dont do (3), do (1) then (2); ignored if
                            --pgfsweave-only is used
                            dont do (2) or (3), only do (1)
 -s, --pgfsweave-only
Package repositories:
http://github.com/cameronbracken/pgfSweave (cutting edge development)
http://r-forge.r-project.org/projects/pgfsweave/ (for precompiled packages)
```

## 9 Frequently Asked Questions

## Can pgfSweave be run from the command line?

```
Yes! See section 8.

$ R CMD pgfsweave <yourfile>.Rnw
```

#### The changes to my code chunk are not being recognized.

Occasionally **pgfSweave** suffers from overzealous caching. In these cases it may be necessary to manually delete the cache or the figure files. This is something we need to improve but this is better than compiling too often which is what used to happen.

## How do I set subdirectories for figures and caches?

This is straight out of the **Sweave** and **cacheSweave** manuals (nothing new here). For a figures subdirectory <sup>9</sup> use the **prefix.string** option:

```
\SweaveOpts{prefix.string=figs/fig}
```

For a caching subdirectory use a code chunk at the beginning or your document like:

```
<<setup,echo=F>>=
setCacheDir("cache")
@
```

## Why are the width and height options being ignored?

This is another one from **Sweave**. You must use the nogin option in **Sweave.sty** for the width and height parameters to actually affect the size of the image in the document:

```
\usepackage[nogin]{Sweave}
```

# LATEX/PDFLATEX is not found in R.app (Mac OS X) and [Possibly] R.exe (Windows)

Your latex program is not in the default search path. Put a line such as:

```
Sys.setenv("PATH" = paste(Sys.getenv("PATH"),"/usr/texbin",sep=":"))
in your .Rprofile file.
```

# I get a bunch of "Incompatible list can't be unboxed" errors when compiling.

This is a problem with the CVS version of PGF. The workaround is to load the **atbegshi** package before PGF or TikZ:

<sup>&</sup>lt;sup>9</sup>make sure to create the directory first!

```
\usepackage{atbegshi}
\usepackage{pgf}
or
\usepackage{atbegshi}
\usepackage{tikz}
```

## The vignette in /inst/doc/ does not contain any code chunks!

That is because the vignette in /inst/doc/ is a "fake" vignette generated from the "real" vignette in /inst/misc/vignette-src/. The reason for this extra step is that package vignettes must be able to be compiled with R CMD Sweave, which is precisely what we don't want to use!

To compile the vignette yourself, download the package source, unpack it and then do the following:

```
git clone git://github.com/cameronbracken/pgfSweave.git
R CMD INSTALL pgfSweave
cd pgfSweave/inst/misc/vignette-src/
make
```

Which will create pgfSweave-vignette-source.pdf