```
In [ ]: custom heatmap = function(object, signaling = NULL, pattern = c("outgoing","i
                                     color.use = NULL, color.heatmap = 'Blues', pathway
                                     title = NULL, width = 8, height = 20, font.size =
                                     row clusters = NULL, column clusters = NULL, seed
             pattern <- match.arg(pattern)</pre>
             set.seed(seed)
             ####################################
             #######construct matrix######
             ####################################
             centr <- slot(object, slot.name)$centr</pre>
             outgoing <- matrix(0, nrow = nlevels(object@idents), ncol = length(centr
             incoming <- matrix(0, nrow = nlevels(object@idents), ncol = length(centr</pre>
             dimnames(outgoing) <- list(levels(object@idents), names(centr))</pre>
             dimnames(incoming) <- dimnames(outgoing)</pre>
             for (i in 1:length(centr)) {
                 outgoing[,i] <- centr[[i]]$outdeg</pre>
                 incoming[,i] <- centr[[i]]$indeg</pre>
             if (pattern == "outgoing") {
                 mat <- t(outgoing)</pre>
                 legend.name <- "Outgoing"</pre>
             } else if (pattern == "incoming") {
                 mat <- t(incoming)</pre>
                 legend.name <- "Incoming"</pre>
             } else if (pattern == "all") {
                 mat <- t(outgoing+ incoming)</pre>
                 legend.name <- "Overall"</pre>
             if (!is.null(signaling)) {
                 mat1 <- mat[rownames(mat) %in% signaling, , drop = FALSE]</pre>
                 mat <- matrix(0, nrow = length(signaling), ncol = ncol(mat))</pre>
                 idx <- match(rownames(mat1), signaling)</pre>
                 mat[idx[!is.na(idx)], ] <- mat1</pre>
                 dimnames(mat) <- list(signaling, colnames(mat1))</pre>
             }
             mat.ori <- mat
             mat <- sweep(mat, 1L, apply(mat, 1, max), '/', check.margin = FALSE)</pre>
             ######################################
             ###setup legend and colors####
             if (is.null(title)) {
                 title <- paste0(legend.name, " signaling patterns")</pre>
                 title <- pasteO(pasteO(legend.name, " signaling patterns"), " - ",ti
             if (min(mat, na.rm = T) == max(mat, na.rm = T)) {
                 legend.break <- max(mat, na.rm = T)</pre>
                 legend.break <- c(round(min(mat, na.rm = T), digits = 1), round(max(</pre>
             #heatmap color
             color.heatmap.use = grDevices::colorRampPalette((RColorBrewer::brewer.pa
```

```
color.heatmap.use[1] = '#fffffff' #set 0 point to white
####################################
#####heatmap annotations#####
###Rows###
#Left annotation
library(dplyr)
pathway annotations = distinct(data.frame(pathway = cellchat@DB$interact
                                          annotation = cellchat@DB$inter
pathway annotations[pathway annotations$pathway %in%
                    pathway annotations[duplicated(pathway annotations$p
pathway annotations = distinct(pathway annotations)
pathway_annotations = pathway_annotations[match(row.names(mat),pathway a
rownames(pathway annotations) <- NULL
pathway.col = pathway.col[pathway annotations$annotation]
row anno = HeatmapAnnotation("Signaling Type" = pathway_annotations$annotation
                  col = list("Signaling Type" = pathway.col),
                             which = "row",
                             show legend = TRUE, show annotation name =
                             simple_anno_size = grid::unit(0.1, "cm"))
#right annotation
pSum <- rowSums(mat.ori)</pre>
pSum.original <- pSum
pSum <- -1/log(pSum)
pSum[is.na(pSum)] <- 0
idx1 <- which(is.infinite(pSum) | pSum < 0)</pre>
if (length(idx1) > 0) {
    values.assign <- seg(max(pSum)*1.1, max(pSum)*1.5, length.out = length.out</pre>
    position <- sort(pSum.original[idx1], index.return = TRUE)$ix</pre>
    pSum[idx1] <- values.assign[match(1:length(idx1), position)]</pre>
ha1 = rowAnnotation(Strength = anno barplot(pSum, border = FALSE), show
###columns###
if (is.null(color.use)) {
    color.use <- scPalette(length(colnames(mat)))</pre>
 }
df<- data.frame(group = colnames(mat)); rownames(df) <- colnames(mat)</pre>
names(color.use) <- colnames(mat)</pre>
#bottom annotation
col annotation <- HeatmapAnnotation(df = df, col = list(group = color.us</pre>
                                    show legend = FALSE, show annotation
                                    simple anno size = grid::unit(0.2, '
#top annotation
ha2 = HeatmapAnnotation(Strength = anno barplot(colSums(mat.ori), border
######plotting heatmap######
###################################
ht1 = Heatmap(mat, col = color.heatmap.use, na col = "white", name = "Re
```

```
right annotation = hal,
          left annotation = row anno,
          bottom_annotation = col_annotation, top annotation = ha2,
          #cluster rows=hclust(dist(mat.noNA), method = 'average'),
          #cluster_columns =hclust(dist(t(mat.noNA)), method = 'average')
          row km = row clusters, row km repeats = 5,
          column_km = column_clusters, column_km repeats = 5,
          border = TRUE,
          row names side = "left", row names rot = 0, row names qp = qpar(
          width = unit(width, "cm"), height = unit(height, "cm"),
          column_title = title,column_title_gp = gpar(fontsize = font.si
          heatmap legend param = list(title gp = gpar(fontsize = 8, font
                                        border = NA, at = legend.break,
                                        legend height = unit(20, "mm"), l
         )
return(ht1)
}
```