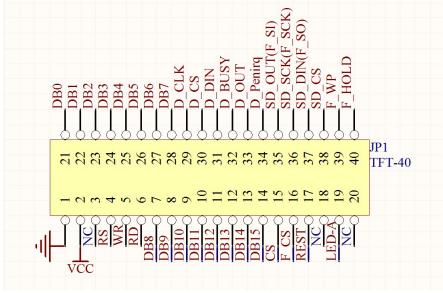
## UTFT

Arduino and chipKit Universal TFT display library

## Requirements

The library require the following connections for 8 bit and 16 bit display modules (the serial display modules does not have any required pins):

Signal	TFT Module pin	Arduino		Bobuino	chipKit				
		2009/Uno/Leonardo	Mega/Due <sup>2</sup>	BODUINO	Uno32/uC323	Max32 <sup>4</sup>			
DB0 <sup>5</sup>	21	D8	D37	D8	D3	D3			
DB1 <sup>5</sup>	22	D9	D36	D9	D5	D5			
DB2 <sup>5</sup>	23	D10	D35	D10	D6	D6			
DB3 <sup>5</sup>	24	D11	D34	D11	D9	D9			
DB4 <sup>5</sup>	25	D12	D33	D12	D10	D10			
DB5 <sup>5</sup>	26	D13	D32	D13	D34	D39			
DB6 <sup>5</sup>	27	A0 (D14)	D31	A0 (D14)	D36	D47			
DB7 <sup>5</sup>	28	A1 (D15)	D30	A1 (D15)	D37	D77			
DB8	7	D0	D22	D0	D26	D37			
DB9	8	D1	D23	D1	D27	D36			
DB10	9	D2	D24	D2	D28	D35			
DB11	10	D3	D25	D3	D29	D34			
DB12	11	D4	D26	D4	D30	D33			
DB13	12	D5	D27	D5	D31	D32			
DB14	13	D6	D28	D6	D32	D31			
DB15	14	D7	D29	D7	D33	D30			
RS	4	Any free pin							
WR	5	Any free pin							
RD	6	Must be pulled high (3.3v)							
CS	15	Any free pin							
REST	17	Any free pin							



Common TFT module pinout

 $<sup>^{1}</sup>$  16 bit Latched has its own requirements. See the next page.

Pin-out is slightly different when using the CTE TFT LCD/SD Shield for Arduino Due. Please see the "hardware/arm/HW\_ARM\_defines.h" file.

To use a 16 bit display module with a chipKit Uno32/uC32 you MUST place the JP4 jumper in the PWM/RD4 position (jumper over the two pins closest to the USB connector)

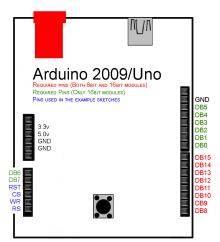
4 Pin-out is slightly different when using the AquaLEDSource shield. Please see the "hardware/pic32/HW\_PIC32\_defines.h" file.

<sup>&</sup>lt;sup>5</sup> Connect DB0 to DB7 to GND for 8bit display modules

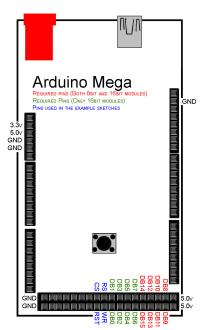
The 16 bit latched display shield has its own requirements:

Signal	Shield pin	Arduino	Bobuino	chipKit		
bighai		2009/Uno/Leonardo/Mega	09/Uno/Leonardo/Mega Due		All types	
DB0	D0	D0	Unsupported	D0	Unsupported	
DB1	D1	D1	Unsupported	D1	Unsupported	
DB2	D2	D2	Unsupported	D2	Unsupported	
DB3	D3	D3	Unsupported	D3	Unsupported	
DB4	D4	D4	Unsupported	D4	Unsupported	
DB5	D5	D5	Unsupported	D5	Unsupported	
DB6	D6	D6	Unsupported	D6	Unsupported	
DB7	D7	D7	Unsupported	D7	Unsupported	
CS	A0	Any free pin	Unsupported	Any free pin	Unsupported	
RS	A1	Any free pin	Unsupported	Any free pin	Unsupported	
WR	A2	Any free pin	Unsupported	Any free pin	Unsupported	
RST	A3	Any free pin	Unsupported	Any free pin	Unsupported	
ALE	A5	Any free pin	Unsupported	Any free pin	Unsupported	

## Arduino pin-mapping:

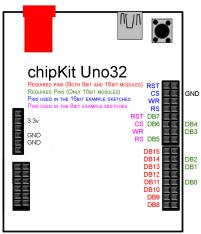


Valid for Arduino 2009/Uno/Leonardo and Bobuino

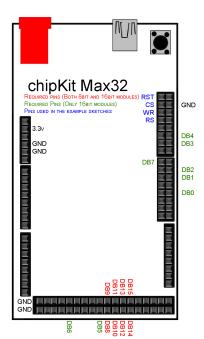


Valid for Arduino Mega/Due<sup>1</sup>

## chipKit pin-mapping:



Valid for chipKit Uno32/uC32



Valid for chipKit  ${\tt Max32^2}$ 

 $<sup>^1</sup>$  Pin-out is slightly different when using the CTE TFT LCD/SD Shield for Arduino Due.  $^2$  Pin-out is slightly different when using the AquaLEDSource shield.