

Homework #2

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Question a & b & c

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/* Node for the singly linked list */
class Node {

public:
    double data;
    Node *next;

    Node() {
        data = 0.0;
        next = nullptr;
    }

    Node(double inData) : data(inData), next(nullptr) {}
};

/* Singly linked list */
class List {

public:
    int size;
    Node *head;
    Node *tail;

    List() {
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size = 0;
head = nullptr;
tail = nullptr;
}

// destructor, free all nodes on the heap
~List() {
    Node *cur = head;
    while (cur) {
        Node *next = cur->next;
        delete cur;
        cur = next;
    }
    head = nullptr;
    tail = nullptr;
}

/* add a new node with value to the end of the list */
void add(double value) {
    if (size == 0) {
        head = new Node(value);
        tail = head;
    } else {
        tail->next = new Node(value);
        tail = tail->next;
    }
    ++size;
}
```

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}
};

/* append a constant to the polynomial */
void appendTerm(List *pPolynomial, double constant) {
    pPolynomial->add(constant);
}

/* display the polynomial to stdout */
void display(List *pPolynomial) {
    Node *head = pPolynomial->head;
    int power = pPolynomial->size - 1; // this is the exponent

    // traverse the list from head to tail
    while (head) {
        double term = head->data;
        if (term > 0) {
            // need a plus sign if not the first term
            if (head != pPolynomial->head) {
                cout << "+ ";
            }

            // determine if we need x^n, x, or just the term
            if (power > 1) {
                if (term != 1) { cout << term; }
                cout << "x^" << power << " ";
            } else if (power == 1) {

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    if (term != 1) { cout << term; }

    cout << "x ";

} else {

    cout << term << " ";

}

} else if (term < 0) {

    // need a minus sign if not the first term

    if (head != pPolynomial->head) {

        cout << "- ";

    } else {

        cout << "-";

    }

    // determine if we need x^n, x, or just the term

    if (power > 1) {

        if (term != -1) { cout << -term; }

        cout << "x^" << power << " ";

    } else if (power == 1) {

        if (term != -1) { cout << -term; }

        cout << "x ";

    } else {

        cout << -term << " ";

    }

}

// if the term is 0, nothing to output

head = head->next;

--power;

}

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}

/* evaluate the polynomial given the input x */
double evaluate(List *pPolynomial, double x) {
    Node *head = pPolynomial->head;
    int power = pPolynomial->size - 1;
    double result = 0.0;
    // traverse the list from head to tail
    // evaluate each term and add them up
    while (head) {
        result += head->data * pow(x, power);
        head = head->next;
        --power;
    }
    return result;
}

```

Question d

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/* main function */
int main() {

    // test 1: x + 1.0
    vector<double> coefficient1 { 1.0, 1.0 };

    // create the polynomial
    List *polynomial1 = new List();
    for (double constant : coefficient1) {

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    appendTerm(polynomial1, constant);
}

// display and evaluate the polynomial
cout << "=====Test case 1=====\\n";
cout << "Evaluate ";
display(polynomial1);
cout << "with x = 1.0\\n";
cout << "Answer is " << evaluate(polynomial1, 1.0) << "\\n";

delete polynomial1;

// test 2:  $x^2 - 1.0$ 
vector<double> coefficient2 { 1.0, 0.0, -1.0 };

// create the polynomial
List *polynomial2 = new List();
for (double constant : coefficient2) {
    appendTerm(polynomial2, constant);
}

// display and evaluate the polynomial
cout << "=====Test case 2=====\\n";
cout << "Evaluate ";
display(polynomial2);
cout << "with x = 2.03\\n";
cout << "Answer is " << evaluate(polynomial2, 2.03) << "\\n";

delete polynomial2;

```

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// test 3:  $-3.0x^3 + 0.5x^2 - 2.0x$ 
vector<double> coefficient3 { -3.0, 0.5, -2.0, 0.0 };

// create the polynomial
List *polynomial3 = new List();
for (double constant : coefficient3) {
    appendTerm(polynomial3, constant);
}

// display and evaluate the polynomial
cout << "=====Test case 3=====\\n";
cout << "Evaluate ";
display(polynomial3);
cout << "with x = 5.0\\n";
cout << "Answer is " << evaluate(polynomial3, 5.0) << "\\n";

delete polynomial3;

// test 4:  $-0.3125x^4 - 9.915x^2 - 7.75x - 40.0$ 
vector<double> coefficient4 { -0.3125, 0.0, -9.915, -7.75, -40.0 };

// create the polynomial
List *polynomial4 = new List();
for (double constant : coefficient4) {
    appendTerm(polynomial4, constant);
}

// display and evaluate the polynomial

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cout << "=====Test case 4=====\\n";
cout << "Evaluate ";
display(polynomial4);
cout << "with x = 123.45\\n";
cout << "Answer is " << evaluate(polynomial4, 123.45) << "\\n";

delete polynomial4;

return 0;
}

```

Output:

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=====Test case 1=====
Evaluate x + 1 with x = 1.0
Answer is 2
=====Test case 2=====
Evaluate x^2 - 1 with x = 2.03
Answer is 3.1209
=====Test case 3=====
Evaluate -3x^3 + 0.5x^2 - 2x with x = 5.0
Answer is -372.5
=====Test case 4=====
Evaluate -0.3125x^4 - 9.915x^2 - 7.75x - 40 with x = 123.45
Answer is -7.27317e+07

```