

AR Bird Shooter

BY:-

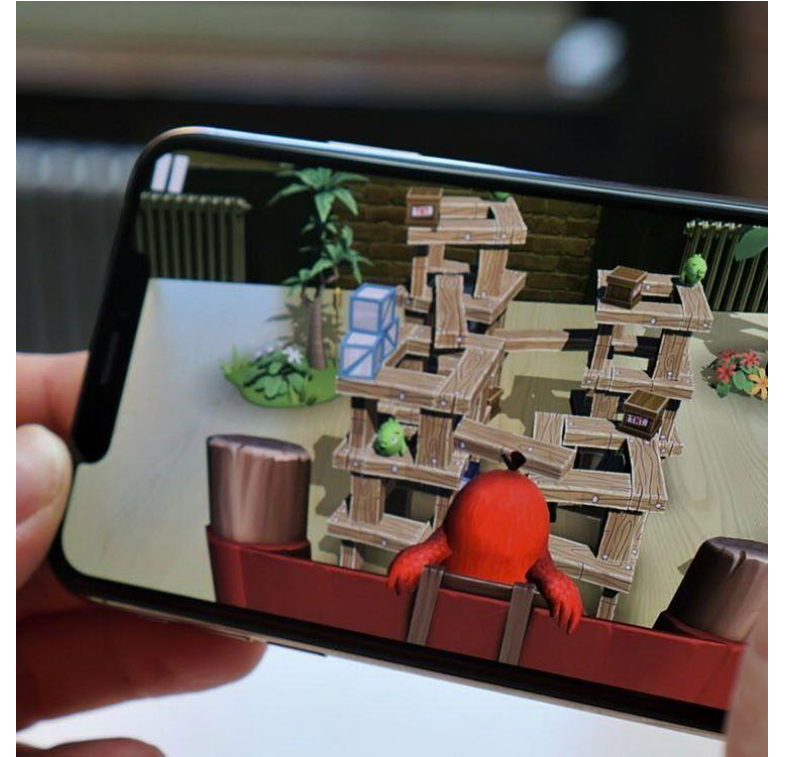
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Objective

- This game was inspired by the Old retro game Duck Hunt.
- Same as the retro game the main objective of this game is to hunt the birds. But with a modern twist. This time this game is in AR.
- Now you can enjoy hunting Bird & Dargon in real world.





Game References

Tools used in Game

- AR Foundation: AR Foundation includes core features from [ARKit](#), [ARCore](#), [Magic Leap](#), and [HoloLens](#), as well as unique Unity features to build robust apps that are ready to ship to internal stakeholders or on any app store. This framework enables you to take advantage of all of these features in a unified workflow.
- AR Foundation lets you take currently unavailable features with you when you switch between AR platforms. If a feature is enabled on one platform but not another, we put hooks in so that it's ready to go later. When the feature is enabled on the new platform, you can easily integrate it by updating your packages rather than having to completely rebuild your app from scratch

Screenshots



Screenshots



Screenshots



Thanks You
