Game Design Document

Fill up the following document

1. Write the title of your project.

Naruto

1. What is the goal of the game?

To defeat the enemies and reach the end

1. Write a brief story of your game.

This game is based on a anime so I have used the characters of

anime “Naruto” and in the game our PC has to defeat all the enemies

to reach the end.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Naruto | Run,attack the enemies |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Ishiki Otsutski | Defend the end,enemy |
| 2 | Momshiki Otsutski | Defend the end,enemy |
| 3 | Ramen | Running boost |
| 4 | Kaguya Otsutski | Defend the end,enemy |
| 5 | Chakra points | Refill energy |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

This game looks to me like a running game

How do you plan to make your game engaging?

I haven’t thought about this yet. Well some people our already crazy abuot anime so I think the game will be engaing to them.