

# ENERGY DATA SCIENCE

Data processing: Feature engineering

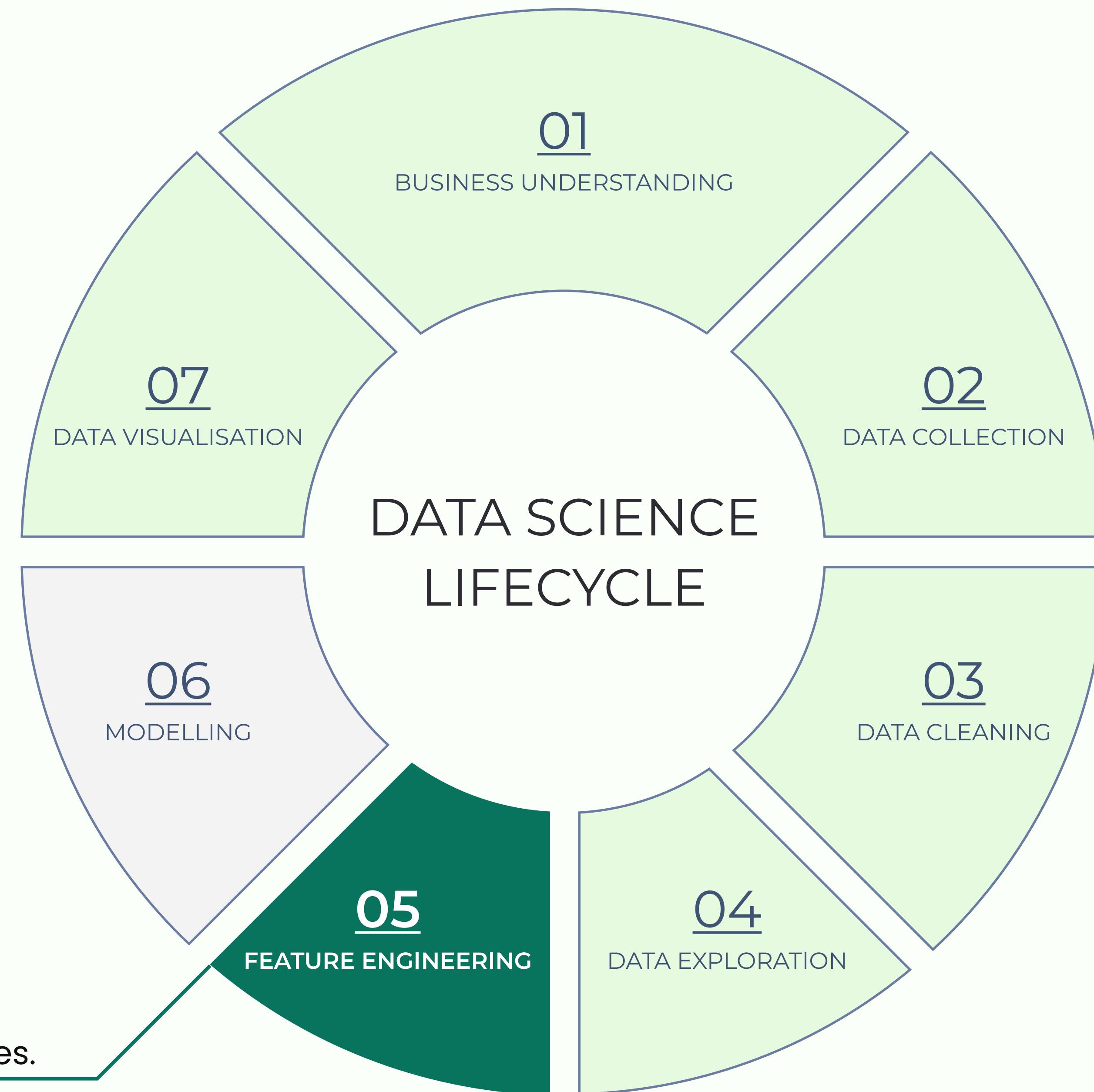
Prof. Juri Belikov

Department of Software Science  
Tallinn University of Technology  
[juri.belikov@taltech.ee](mailto:juri.belikov@taltech.ee)

# PREVIOUSLY IN ITS8080 ...

Key takeaways:

- Data types
- Basic data cleaning steps
- Missing data mechanisms
- Handling missing data:
  - Deletion
  - Uni- and multivariate imputation

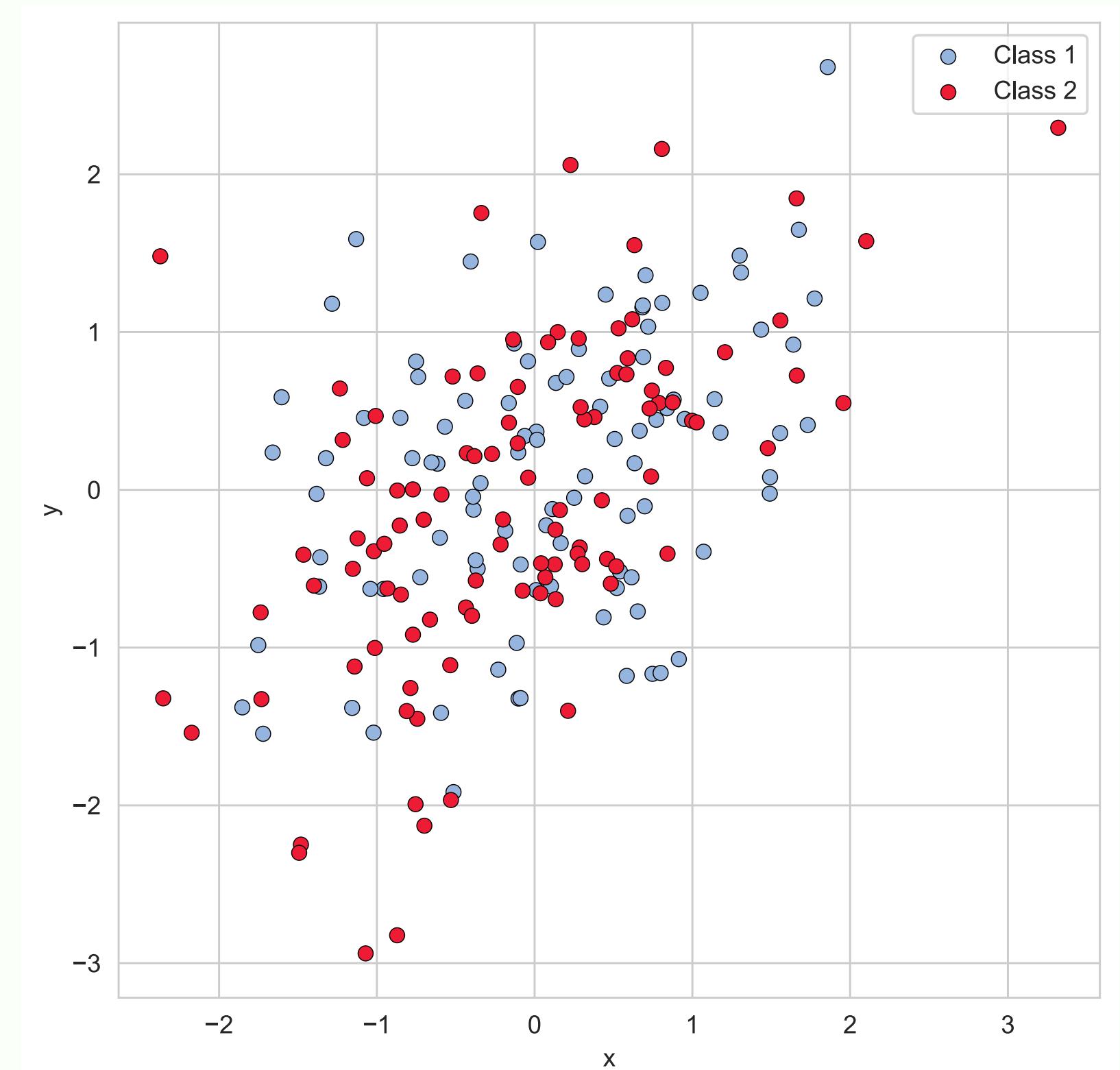


Select important features and  
construct more meaningful ones.

# Illustrative Examples

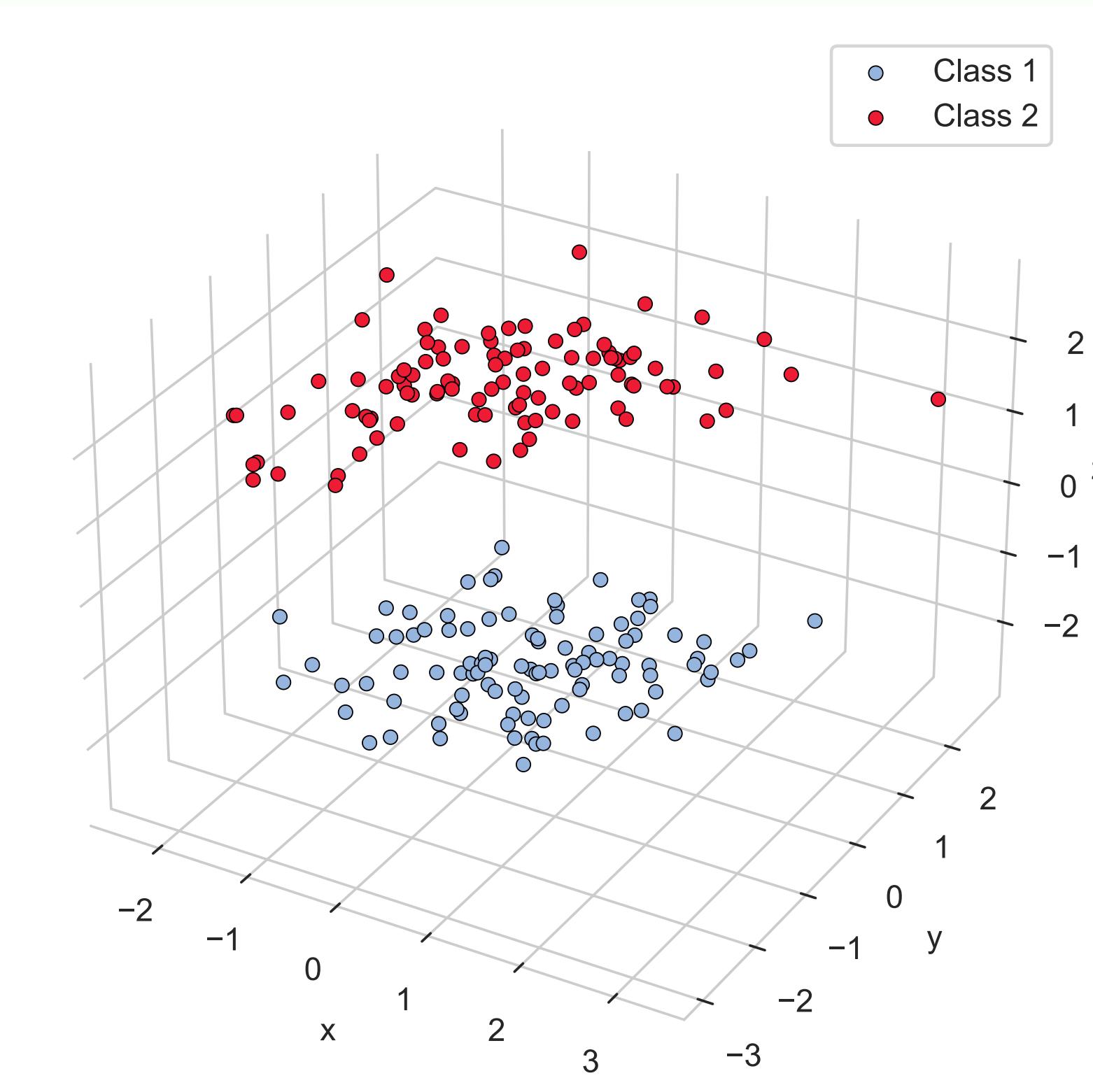
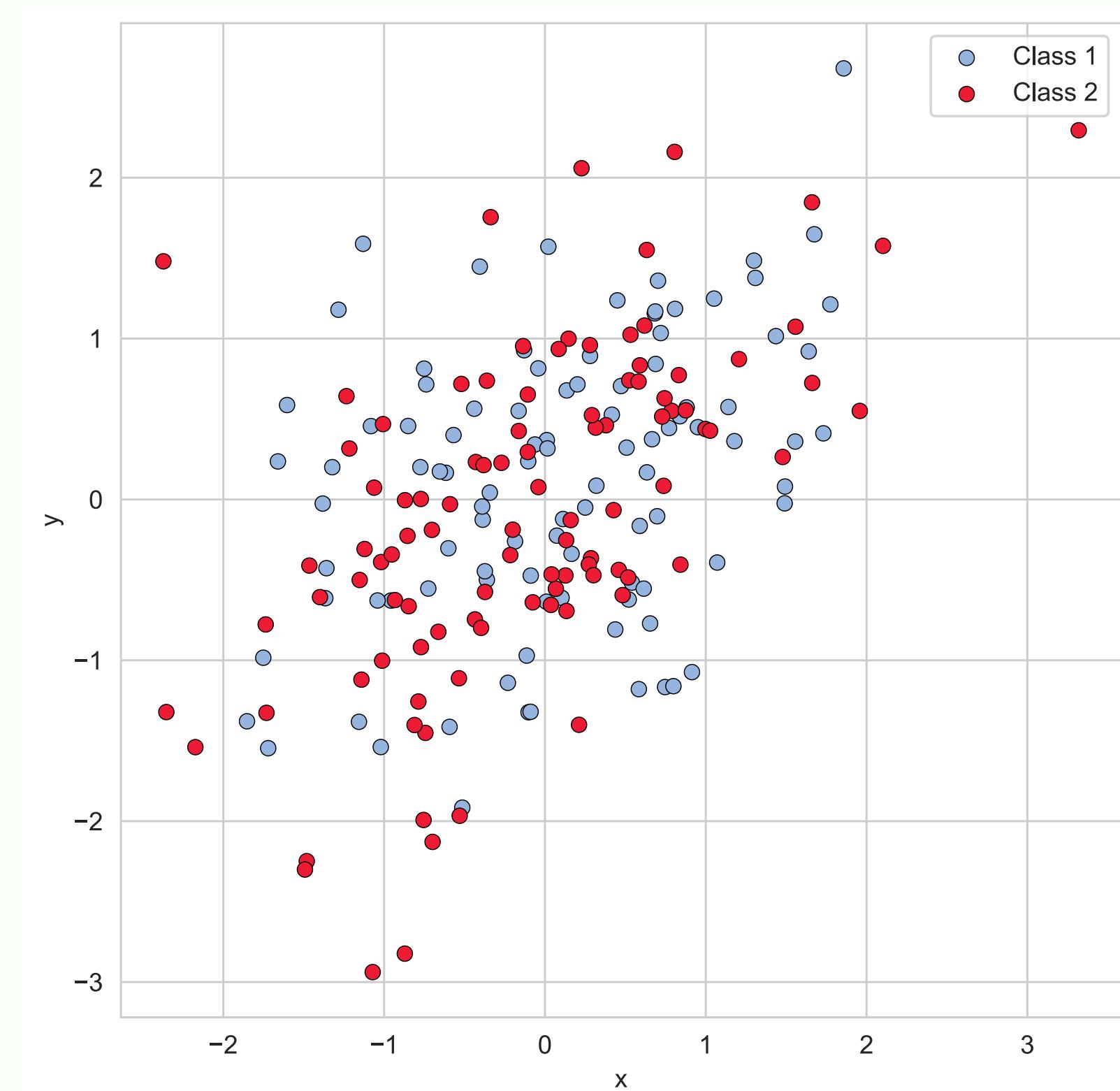
# SYNTHETIC EXAMPLE

Any thoughts?



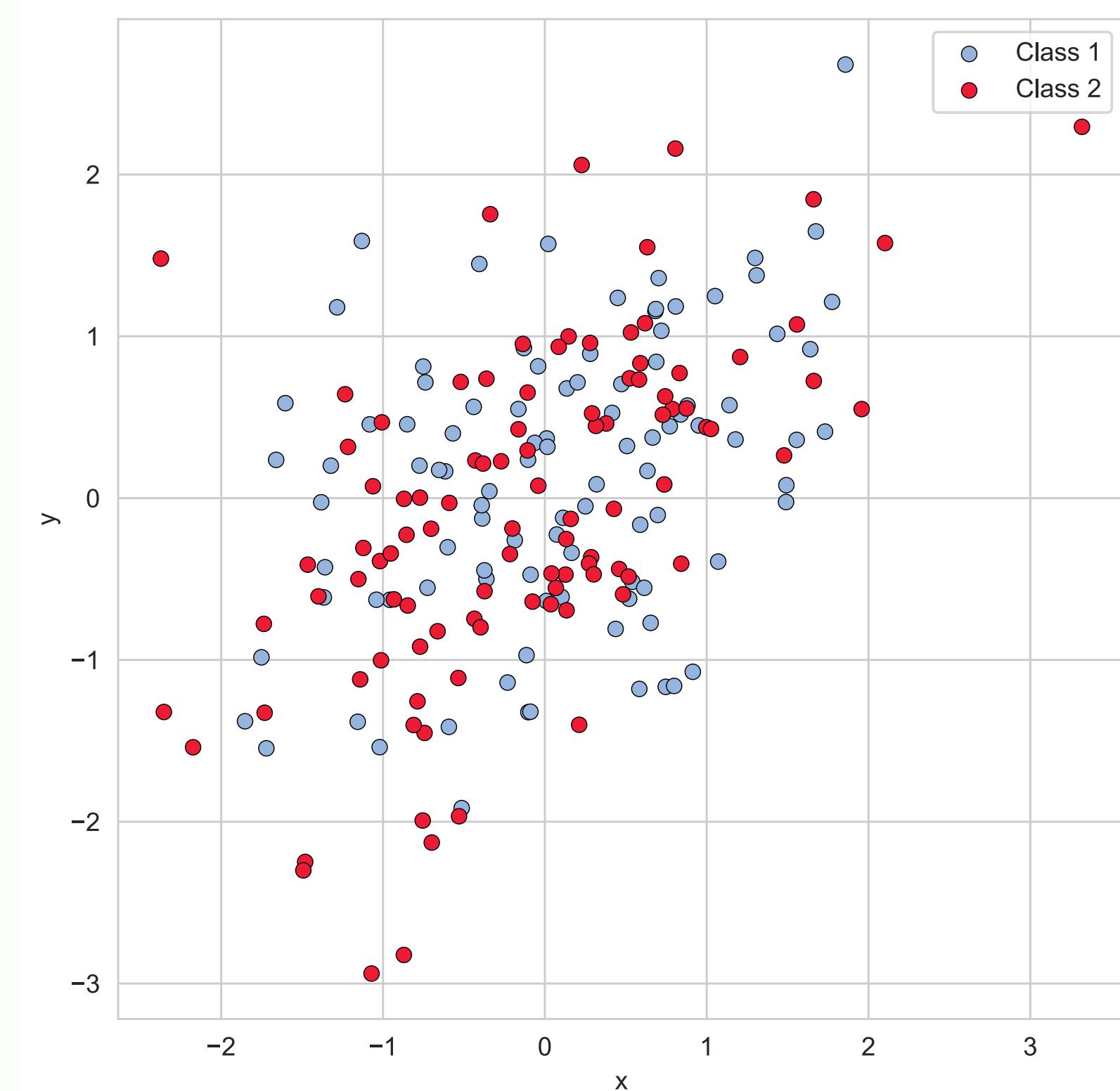
# SYNTHETIC EXAMPLE

Any thoughts?

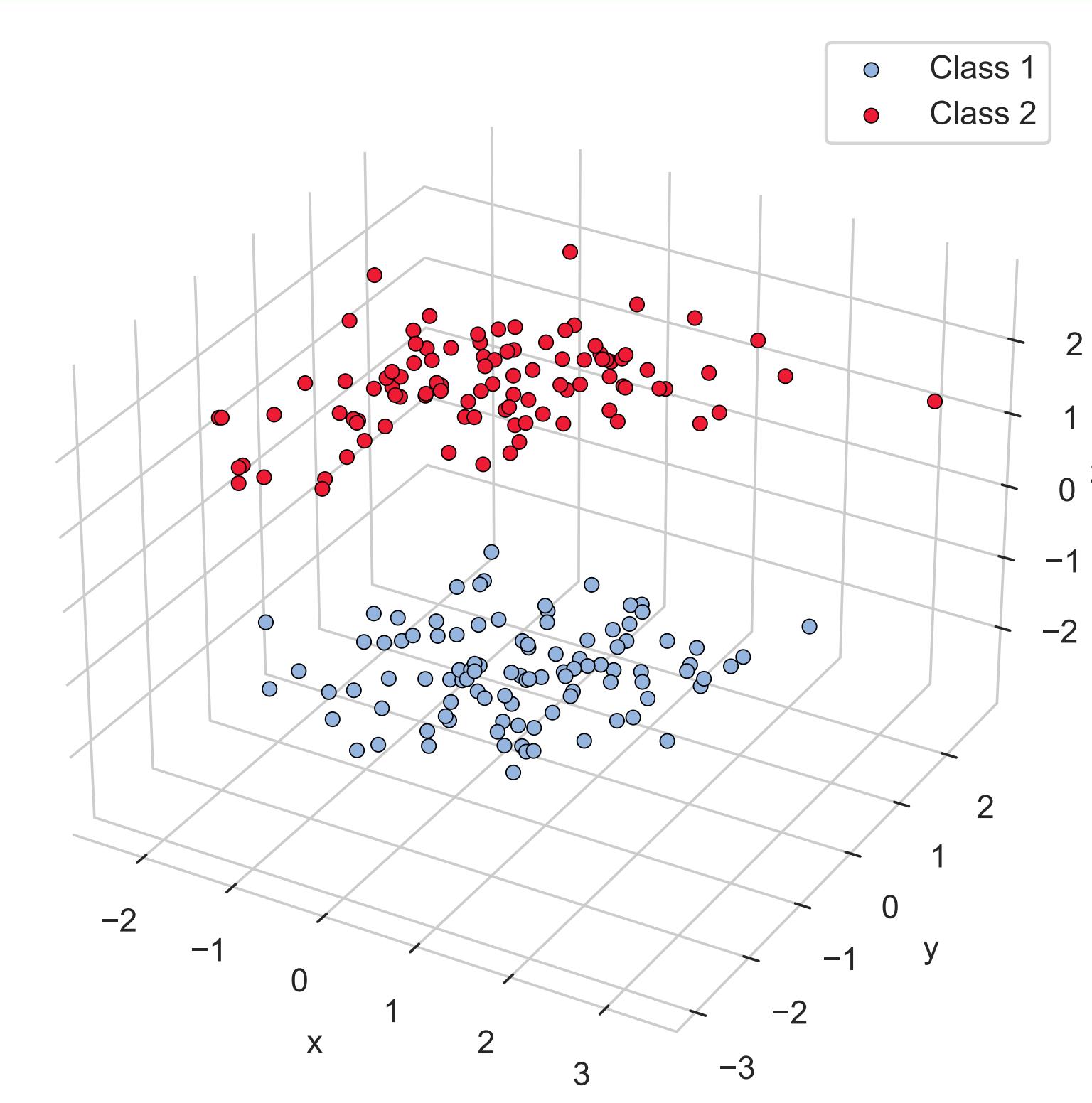


# SYNTHETIC EXAMPLE

Any thoughts?



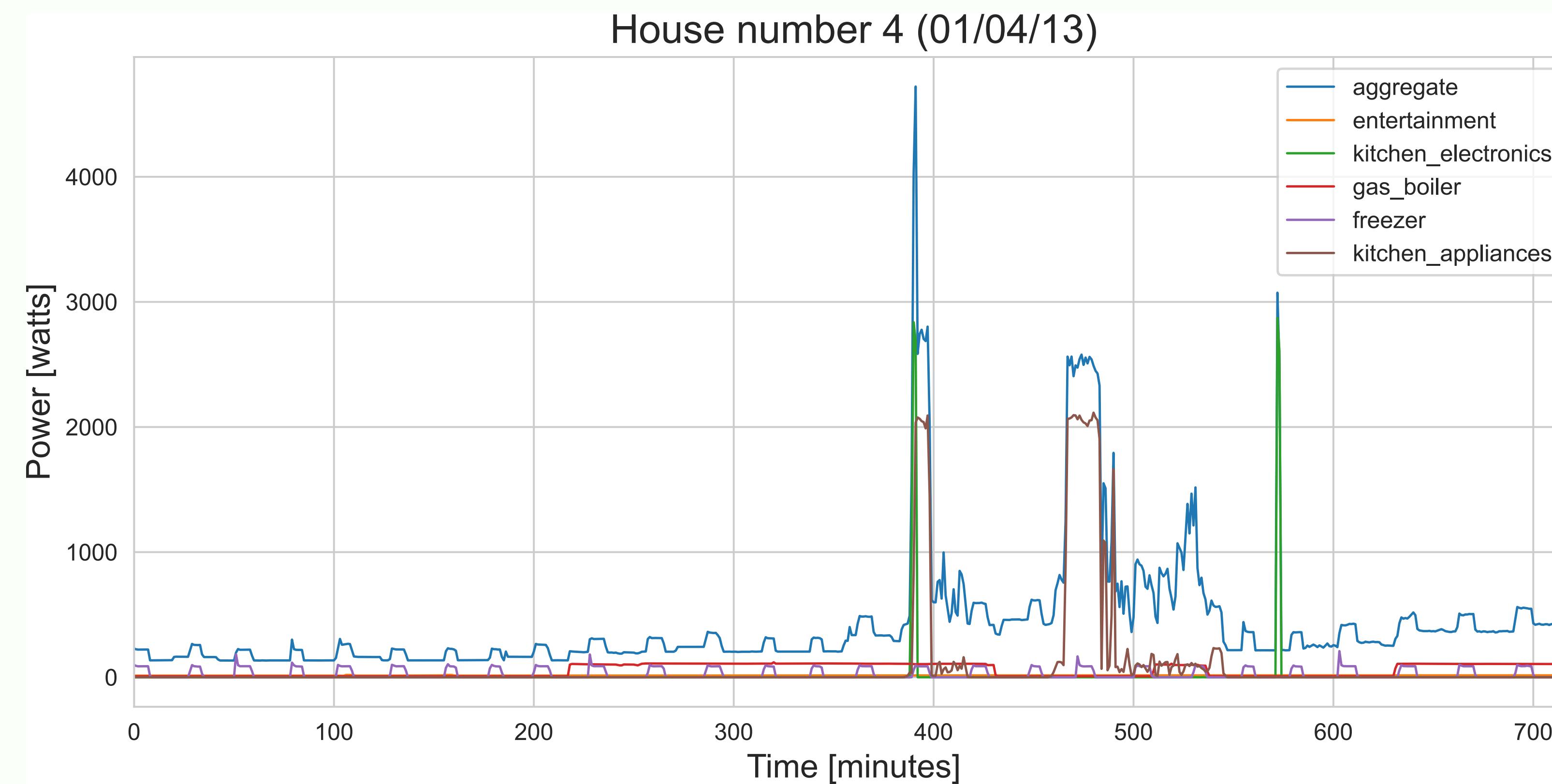
$$\begin{bmatrix} x \\ y \end{bmatrix} = \mathcal{N} \left( \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 & 0.5 \\ 0.5 & 1 \end{bmatrix} \right)$$



$$z \sim \mathcal{N}(\pm 2, 0.09)$$

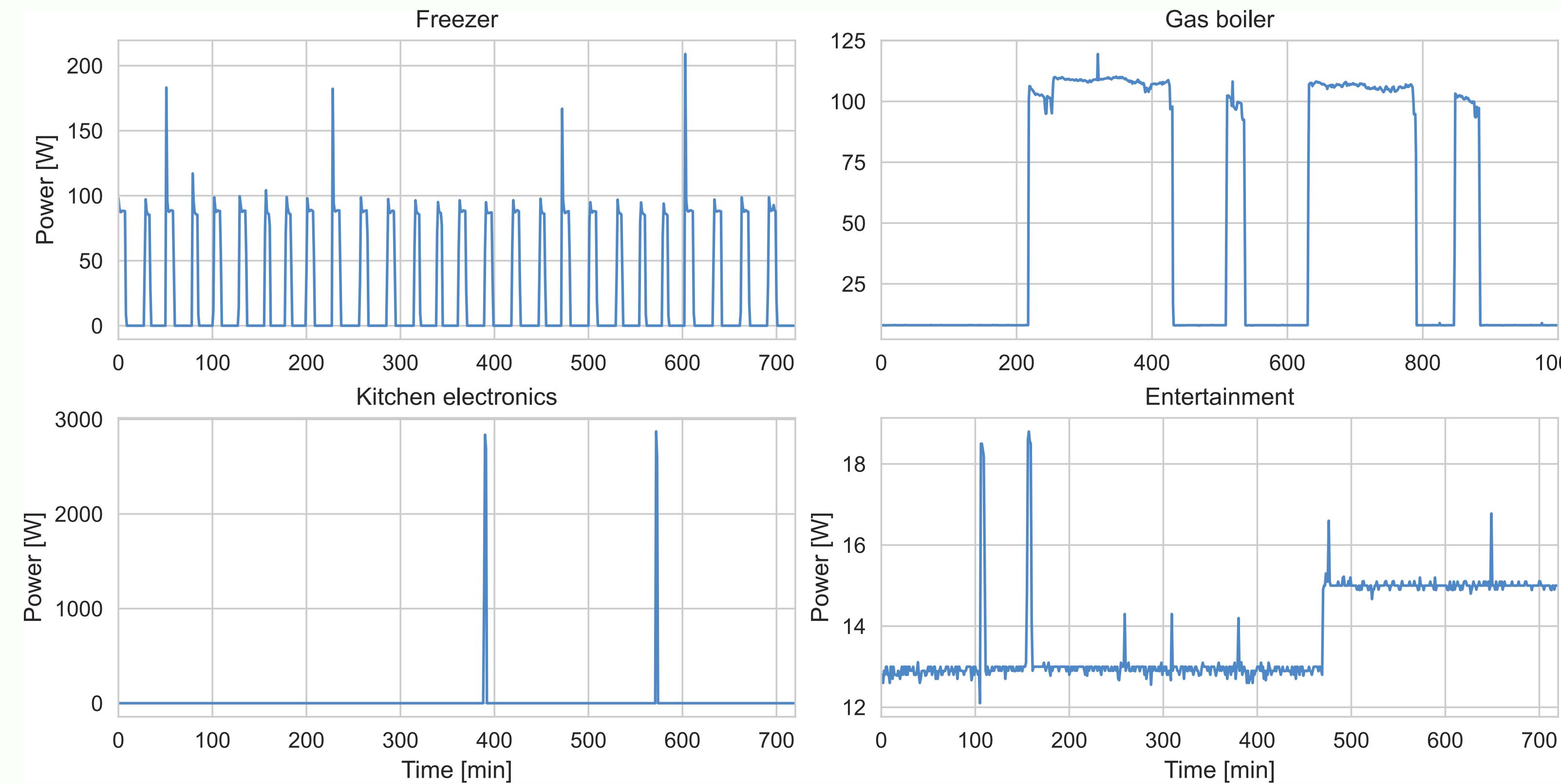
# REAL DATASET

Looks **messy** when plotted together.



# SELECTED APPLIANCES

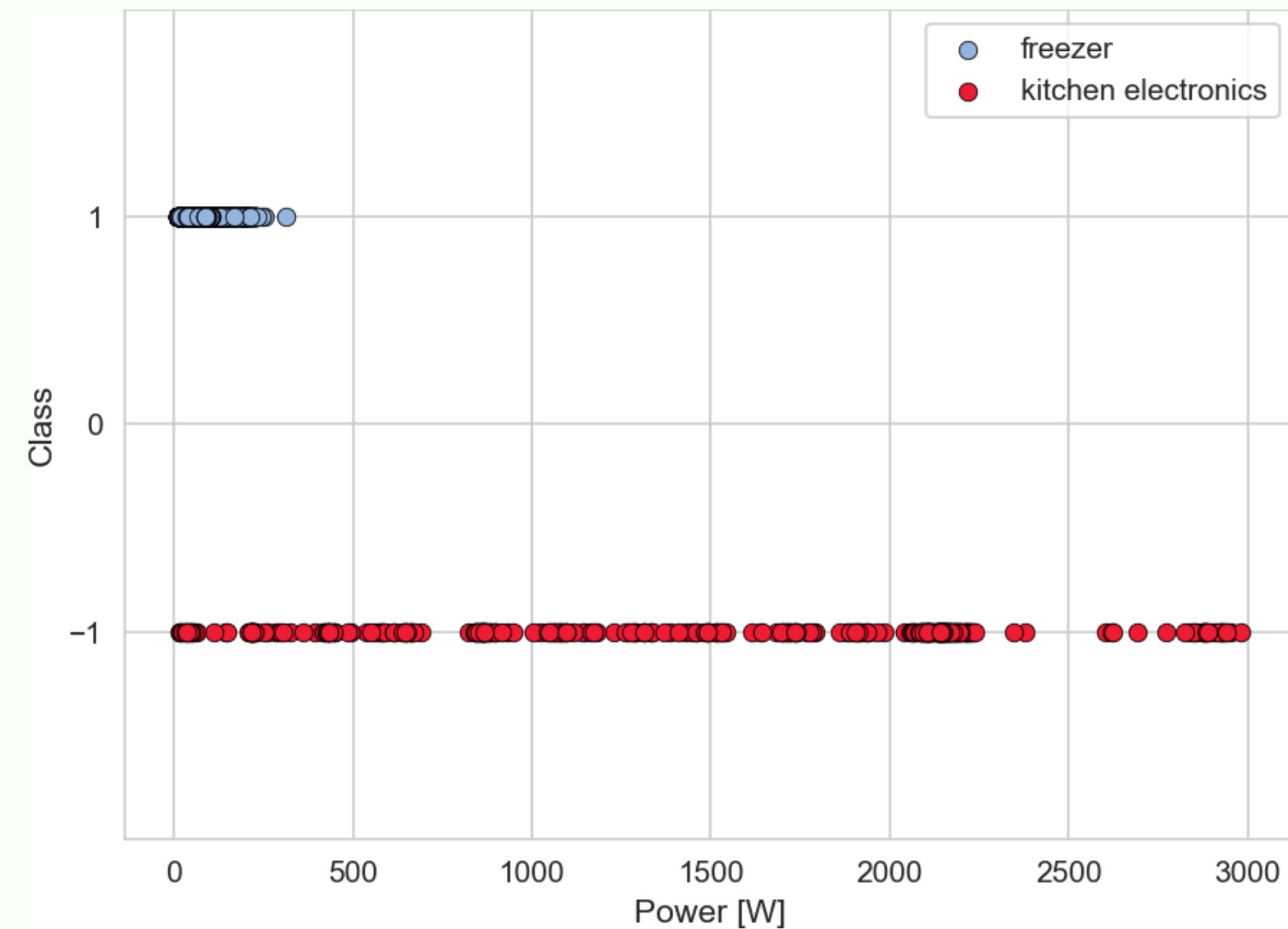
Looks **better** when plotted separately.



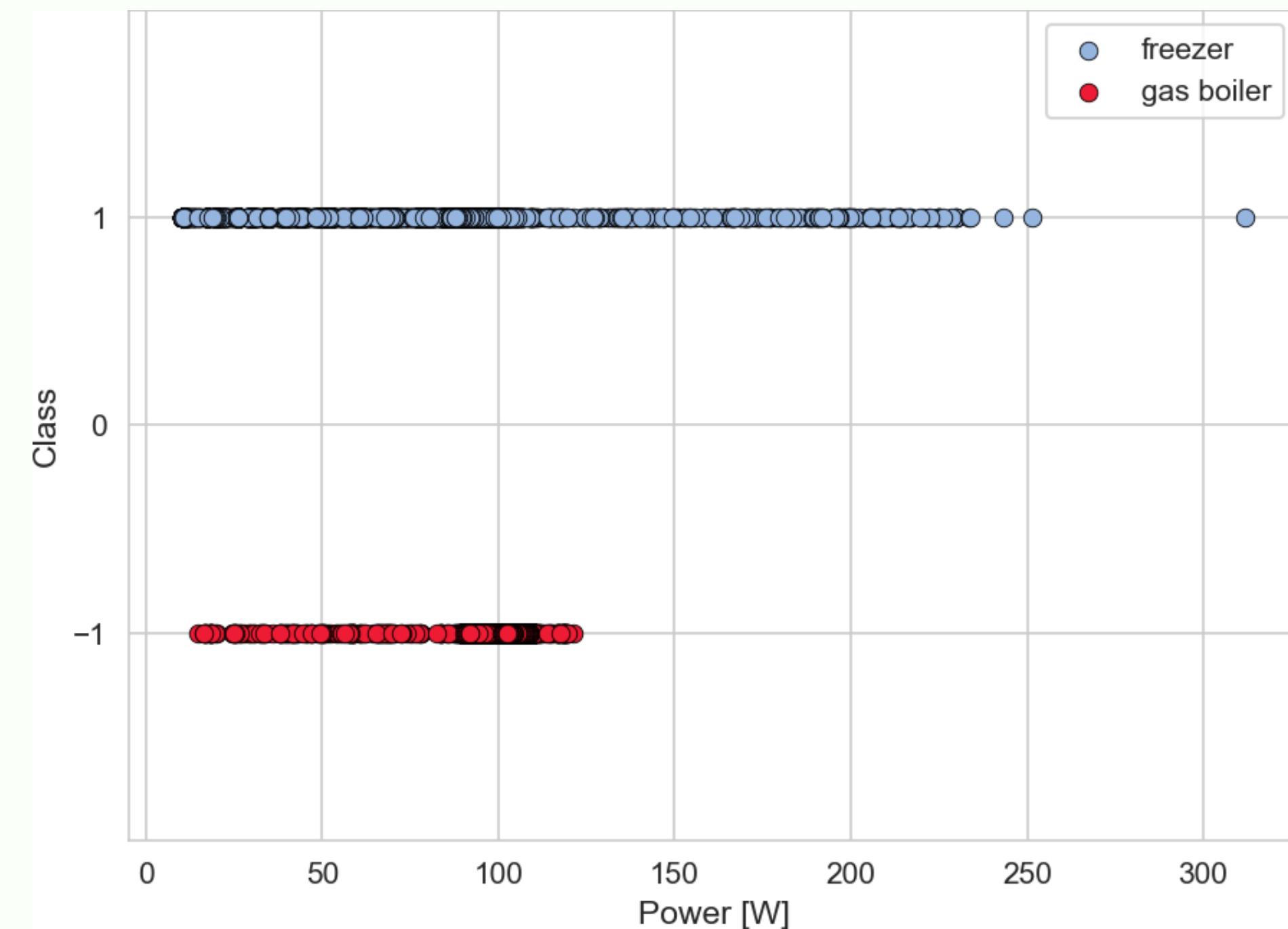
Our goal is to understand which appliance is working at any given moment.

# 1D CASE: GEOMETRIC VIEW

easy

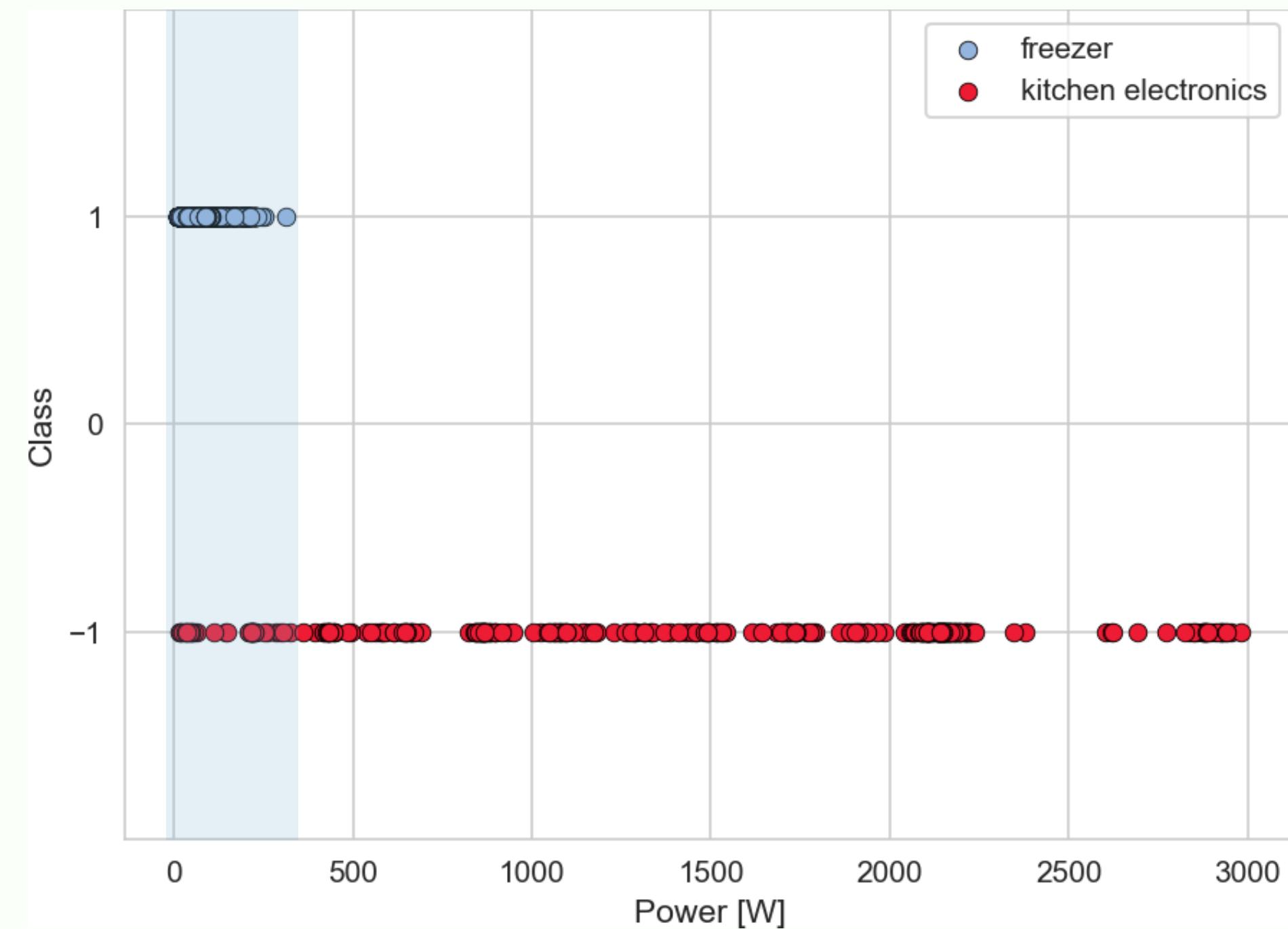


hard

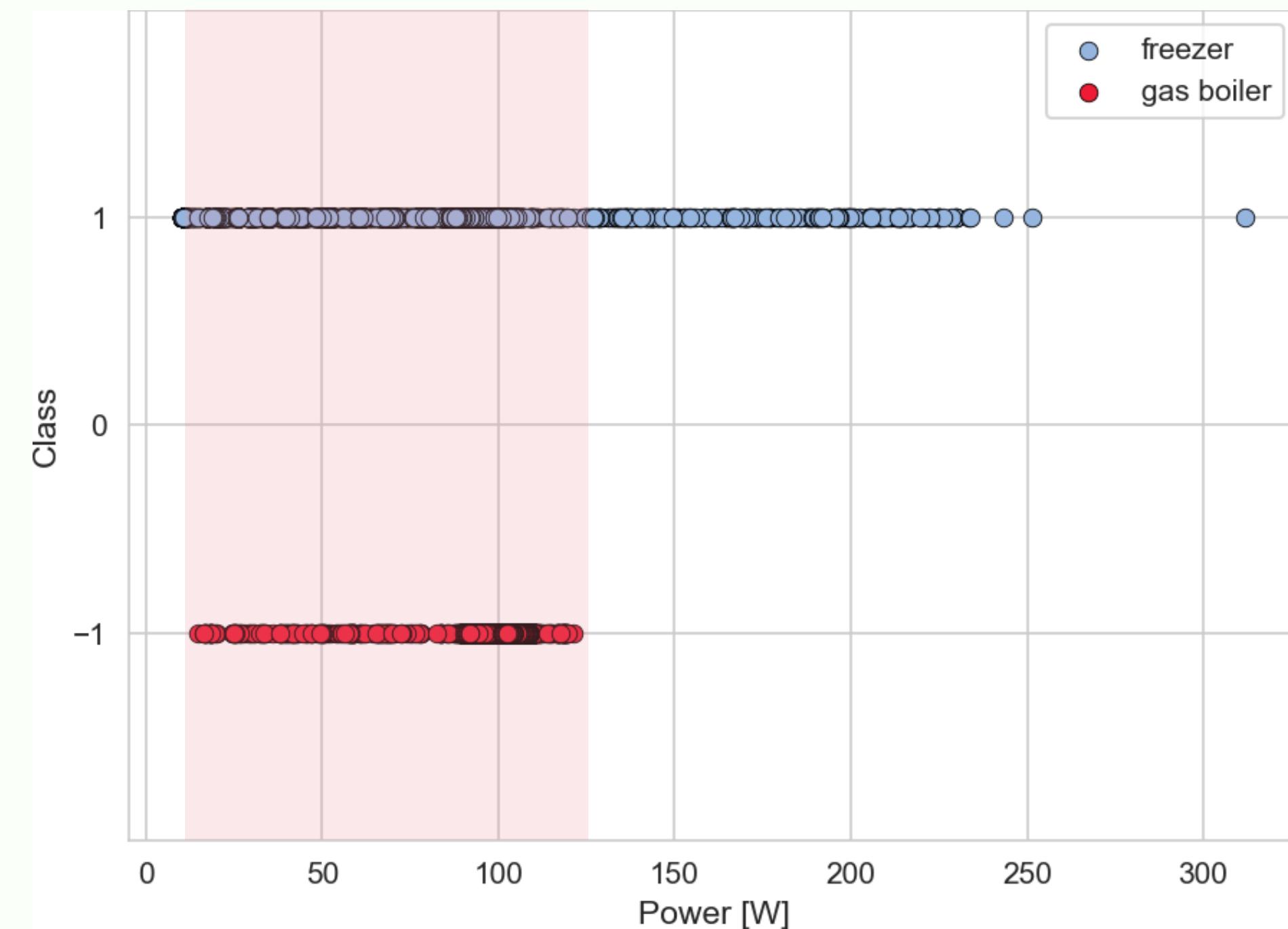


# 1D CASE: GEOMETRIC VIEW

easy

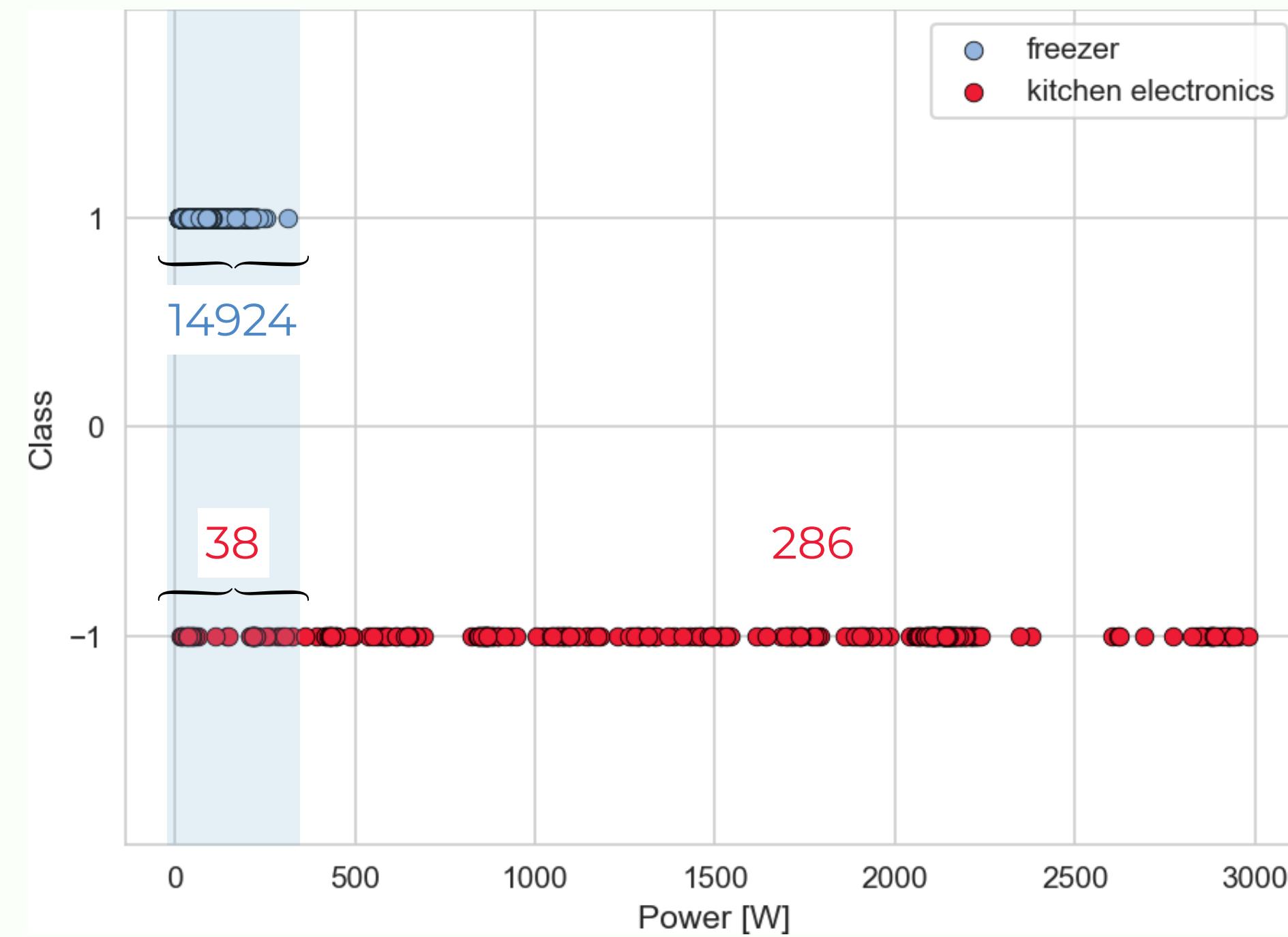


hard

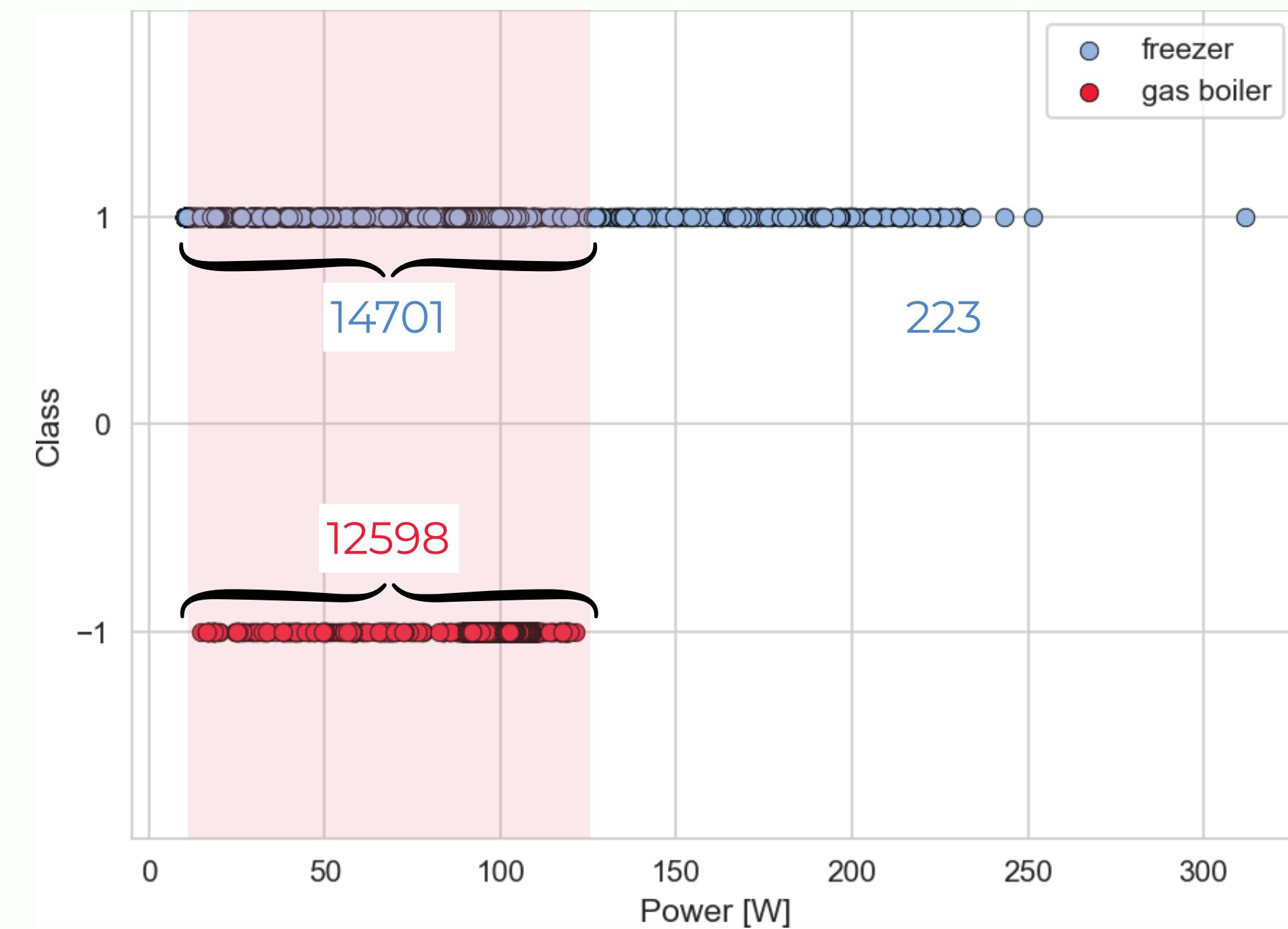


# 1D CASE: GEOMETRIC VIEW

easy

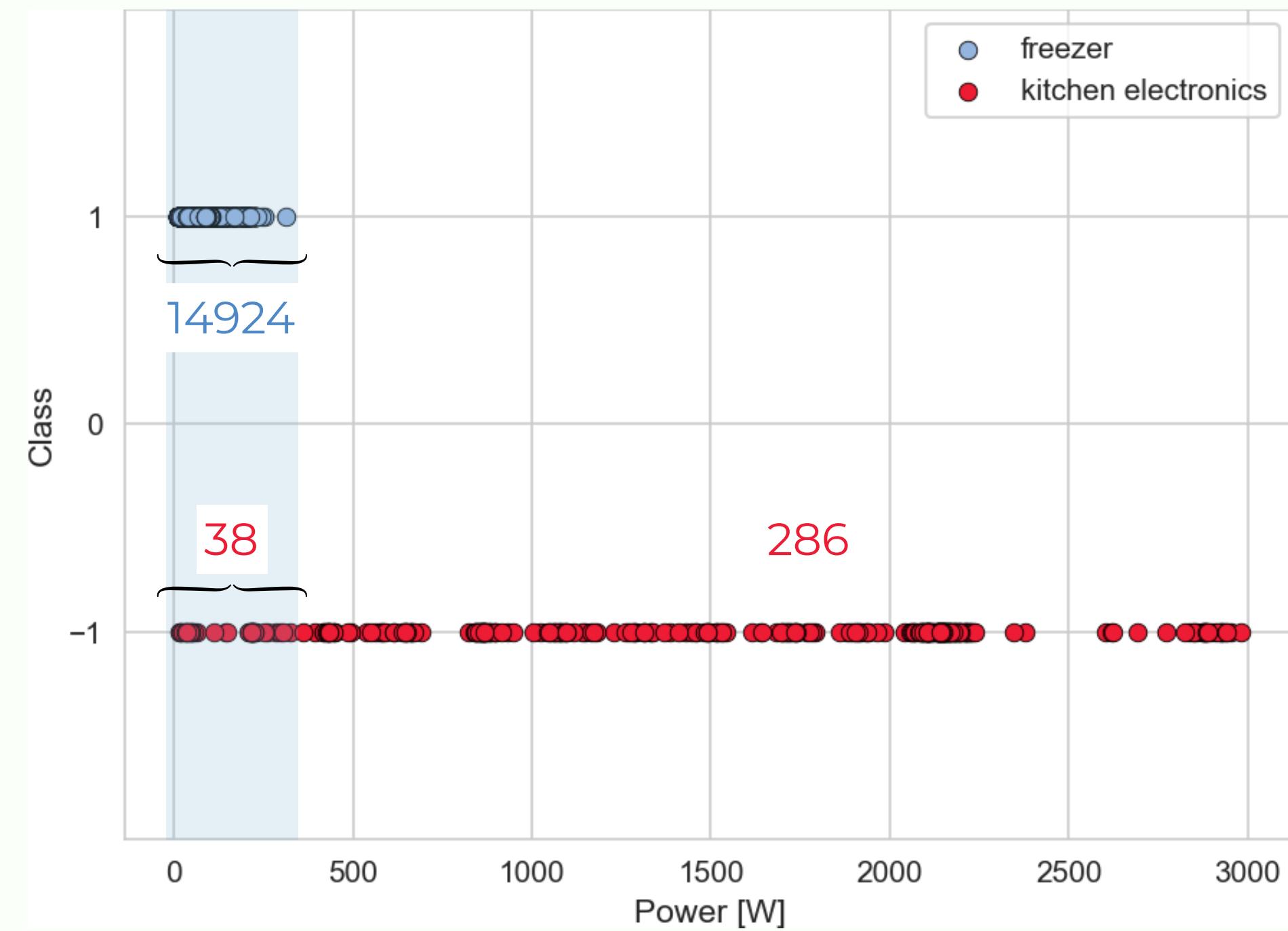


hard

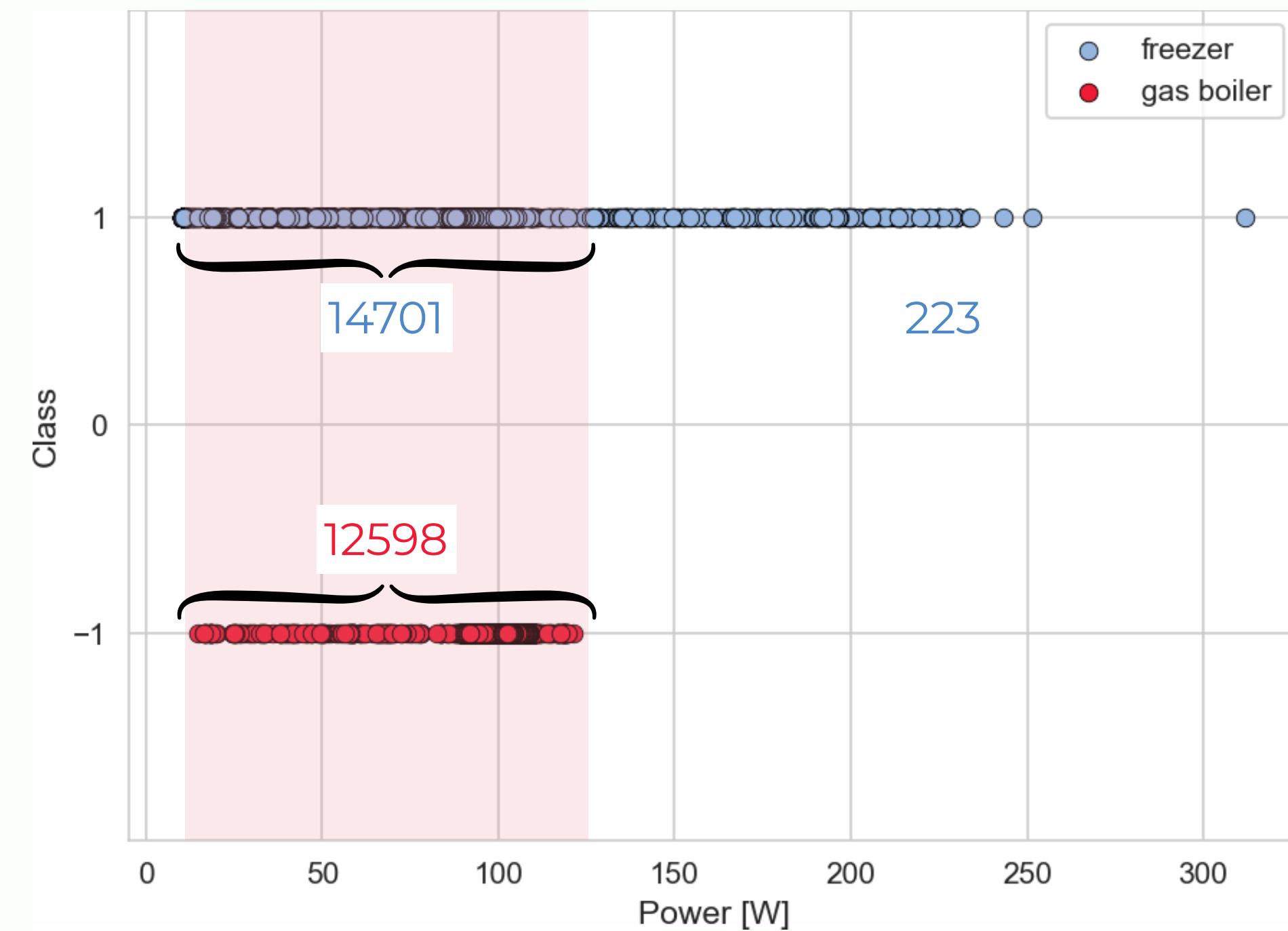


# 1D CASE: GEOMETRIC VIEW

easy



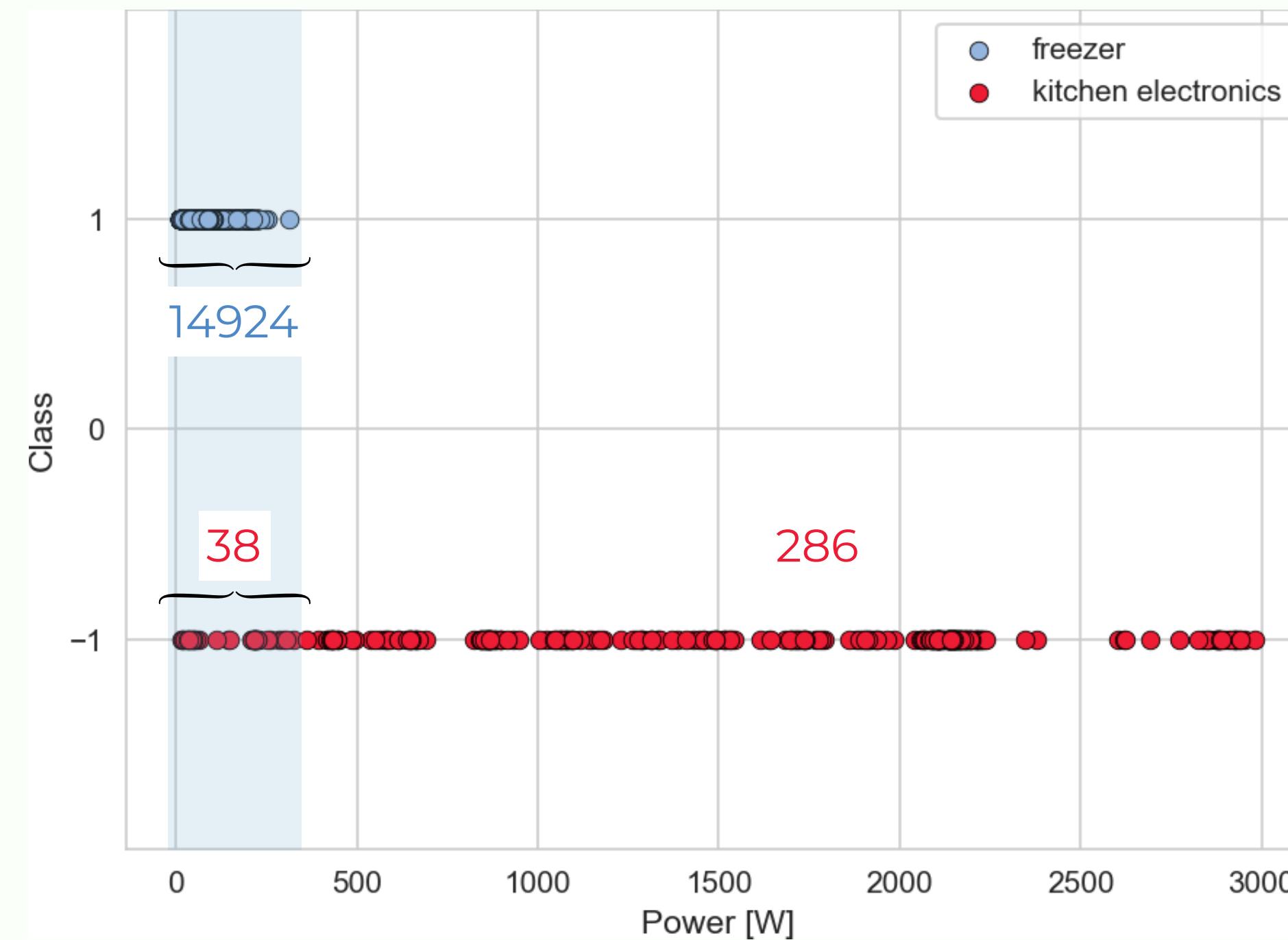
hard



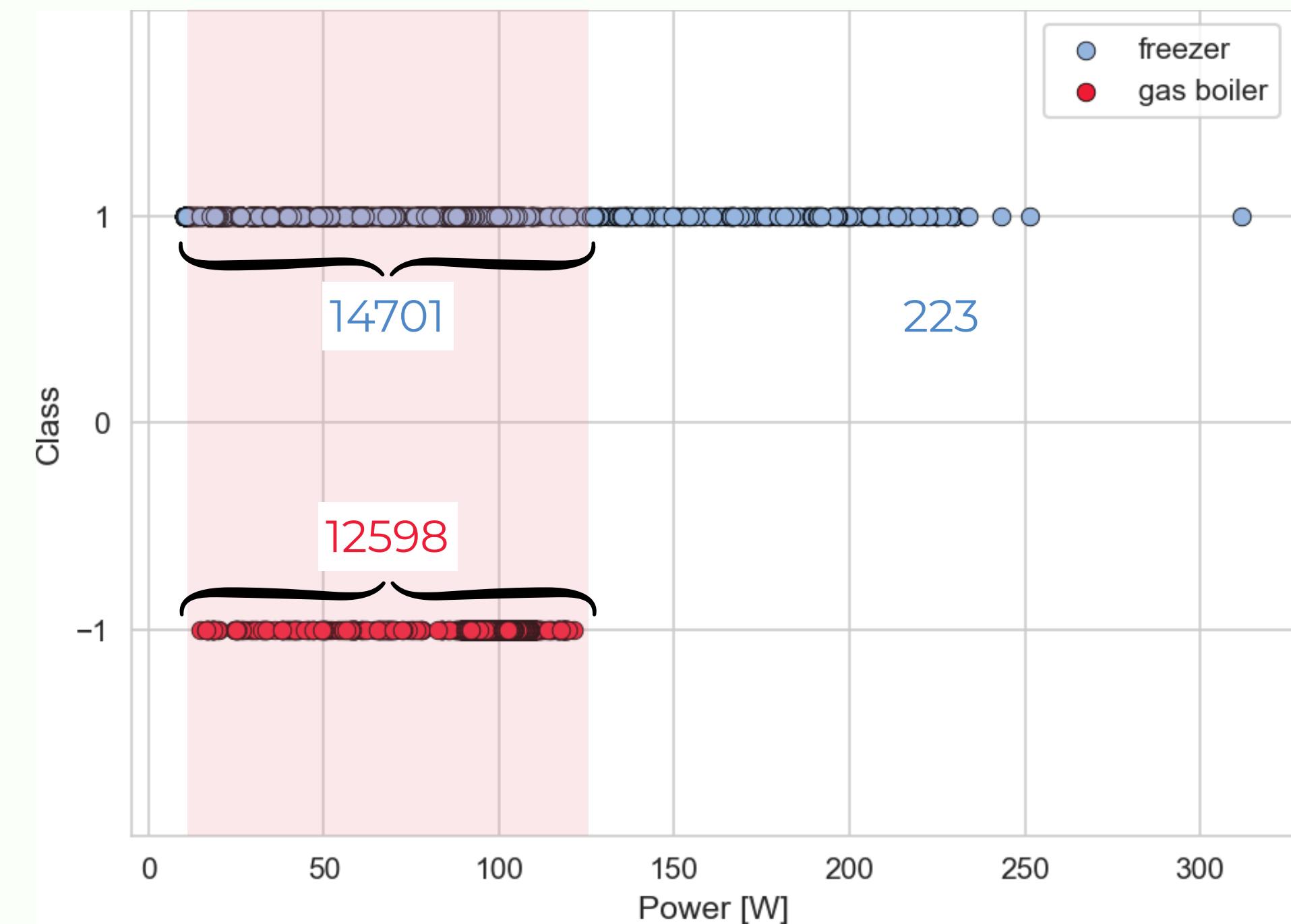
Conclusion?

# 1D CASE: GEOMETRIC VIEW

easy



hard



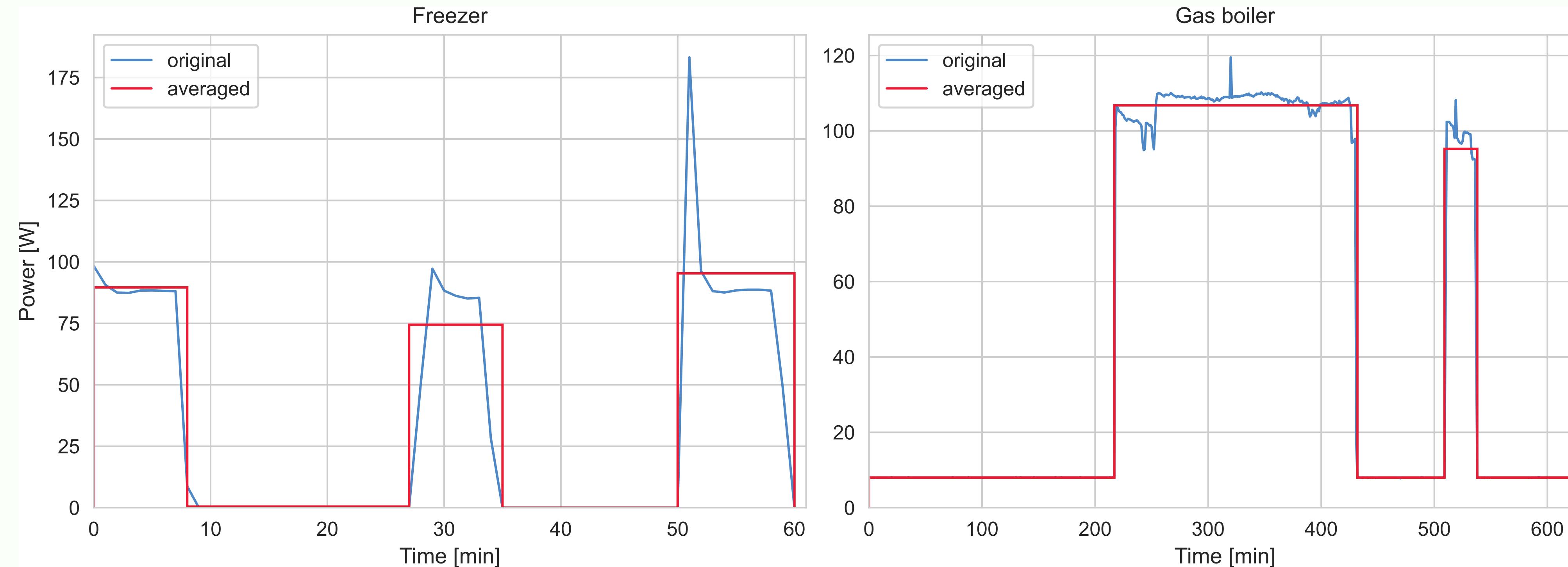
Conclusion?

We need more features :).

# CONSTRUCTING NEW FEATURES

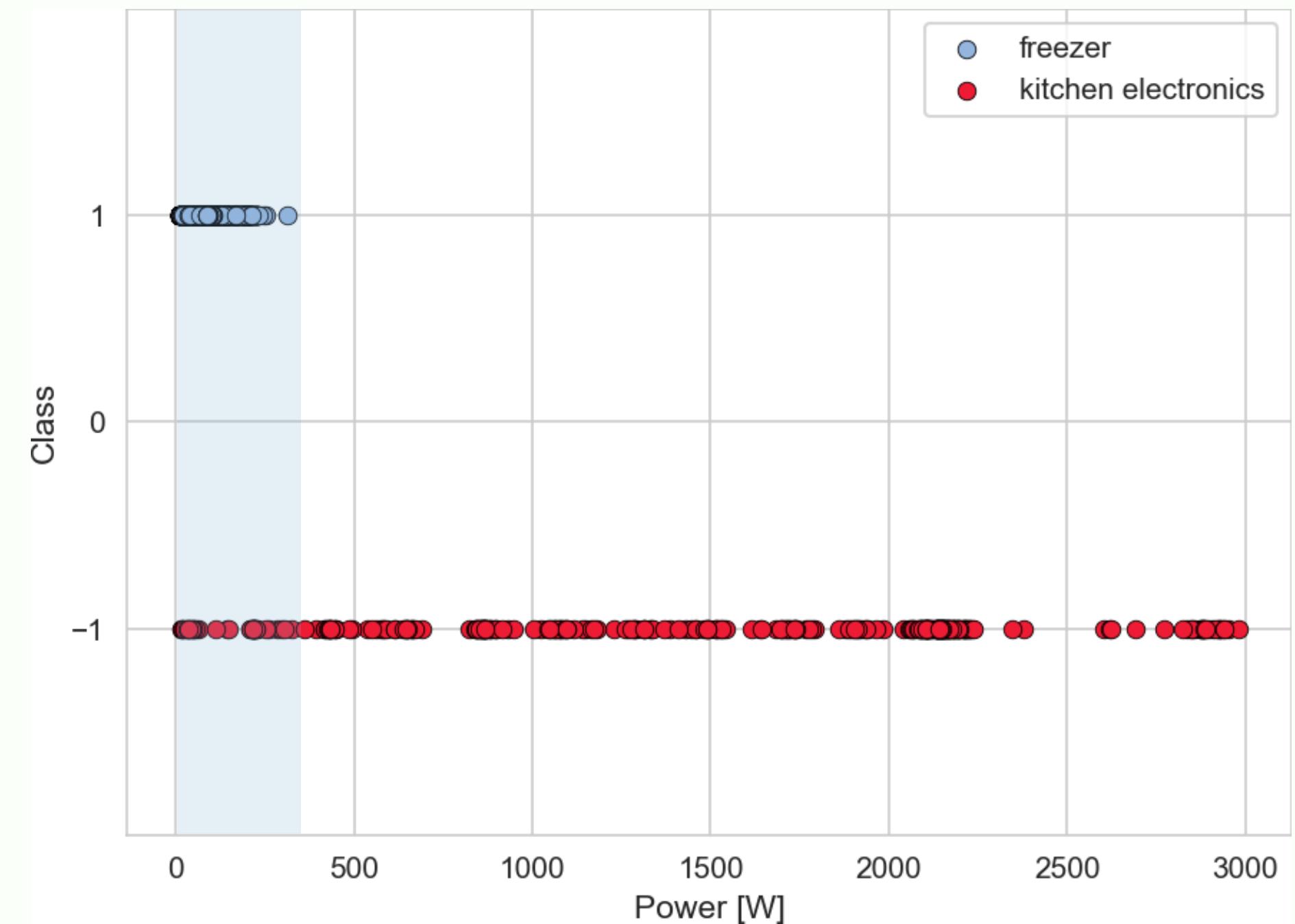
New features are:

- duration ( $d$ ) of (in)activity periods,
- average power ( $P_{avg}$ ) over these periods.

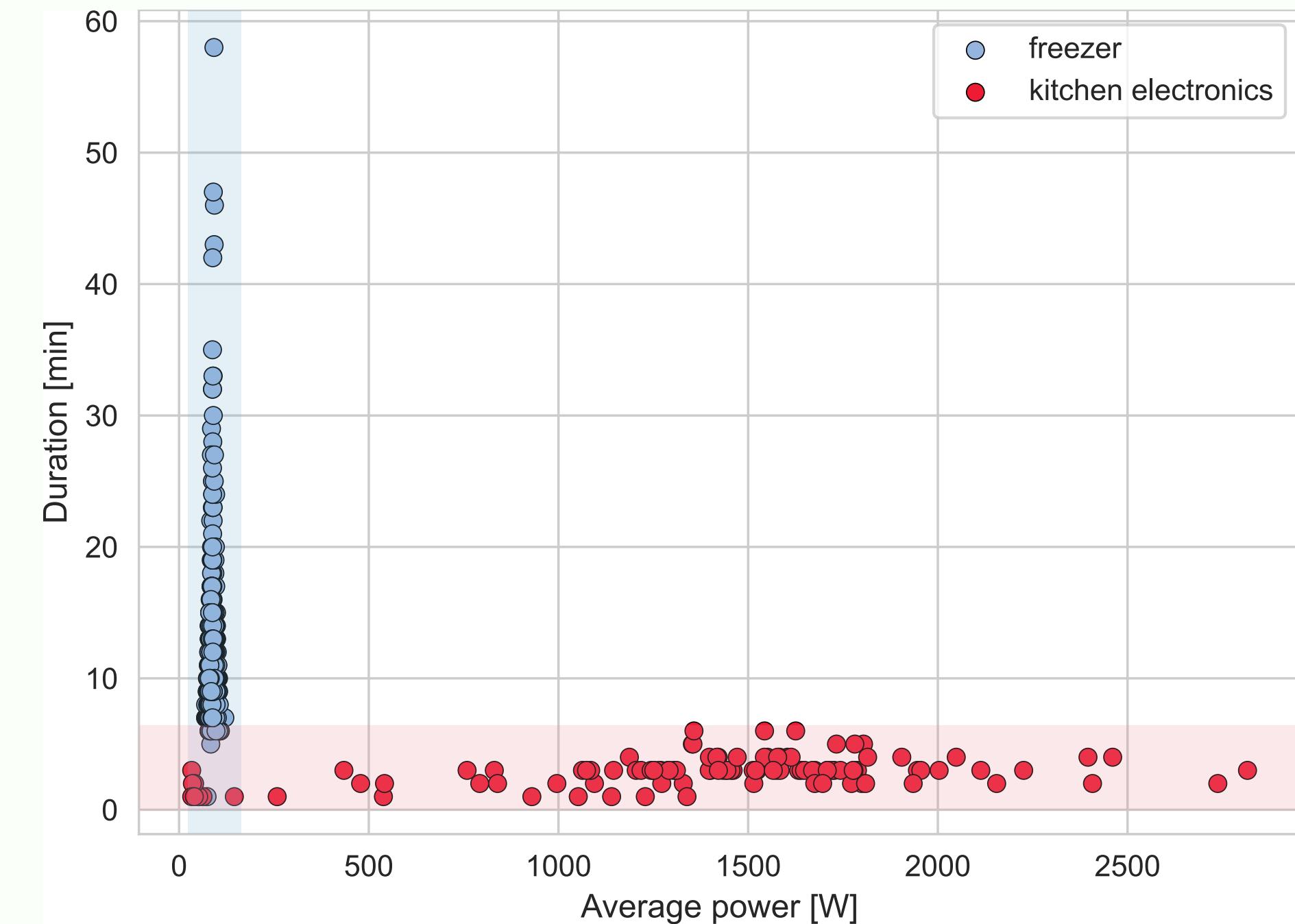


# EASY CASE

in 1D: one feature

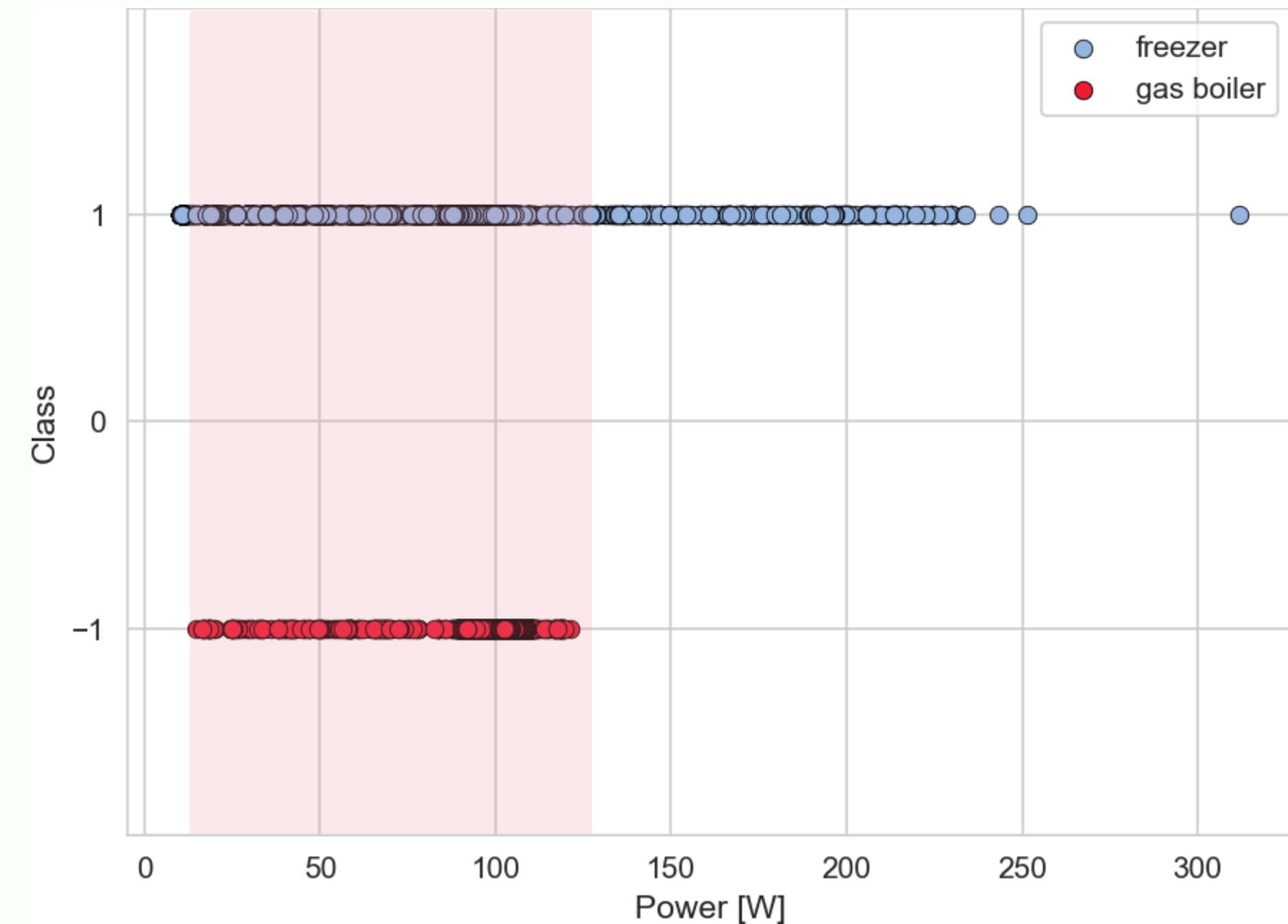


in 2D: two features

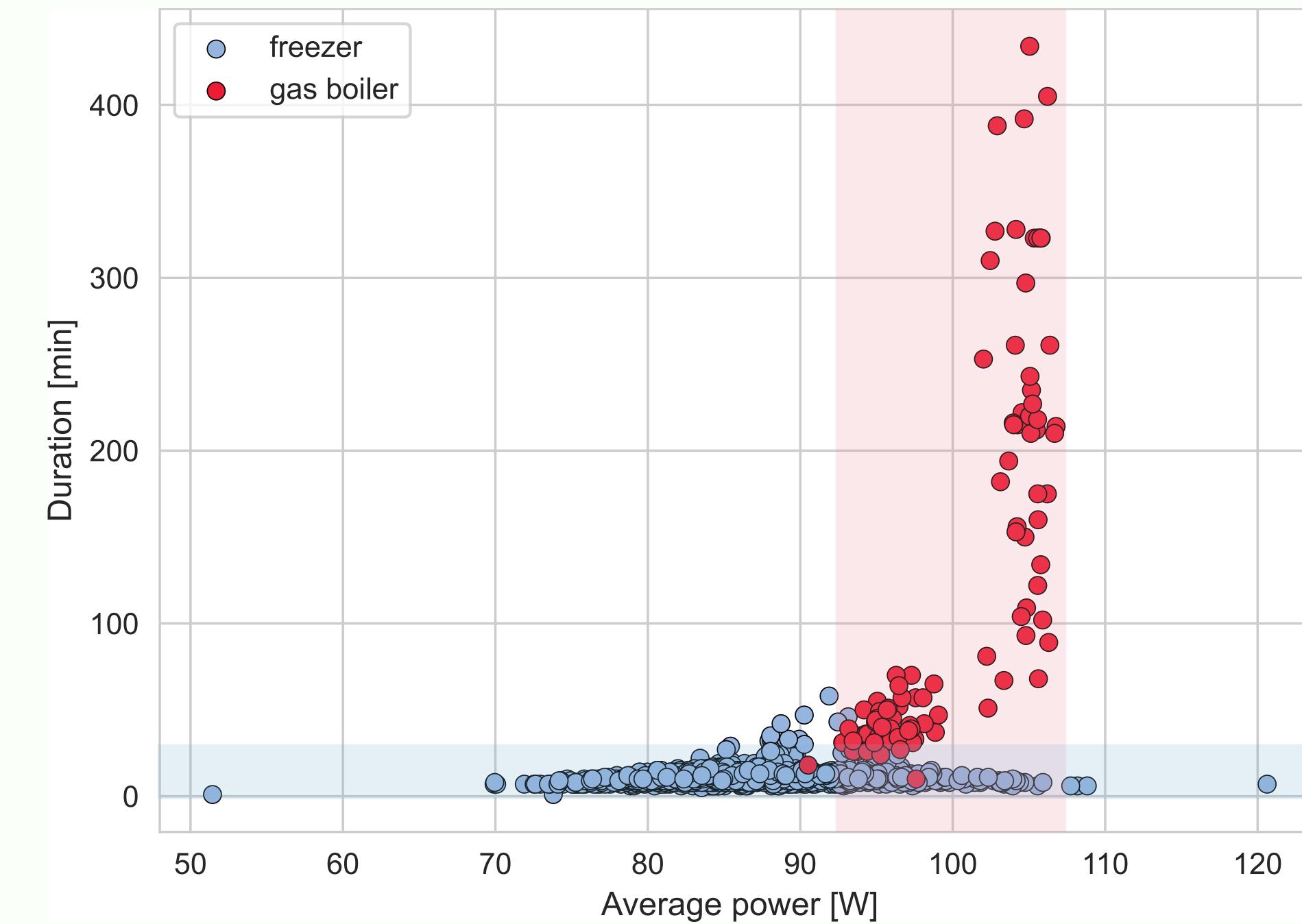


# HARD CASE

in 1D: one feature

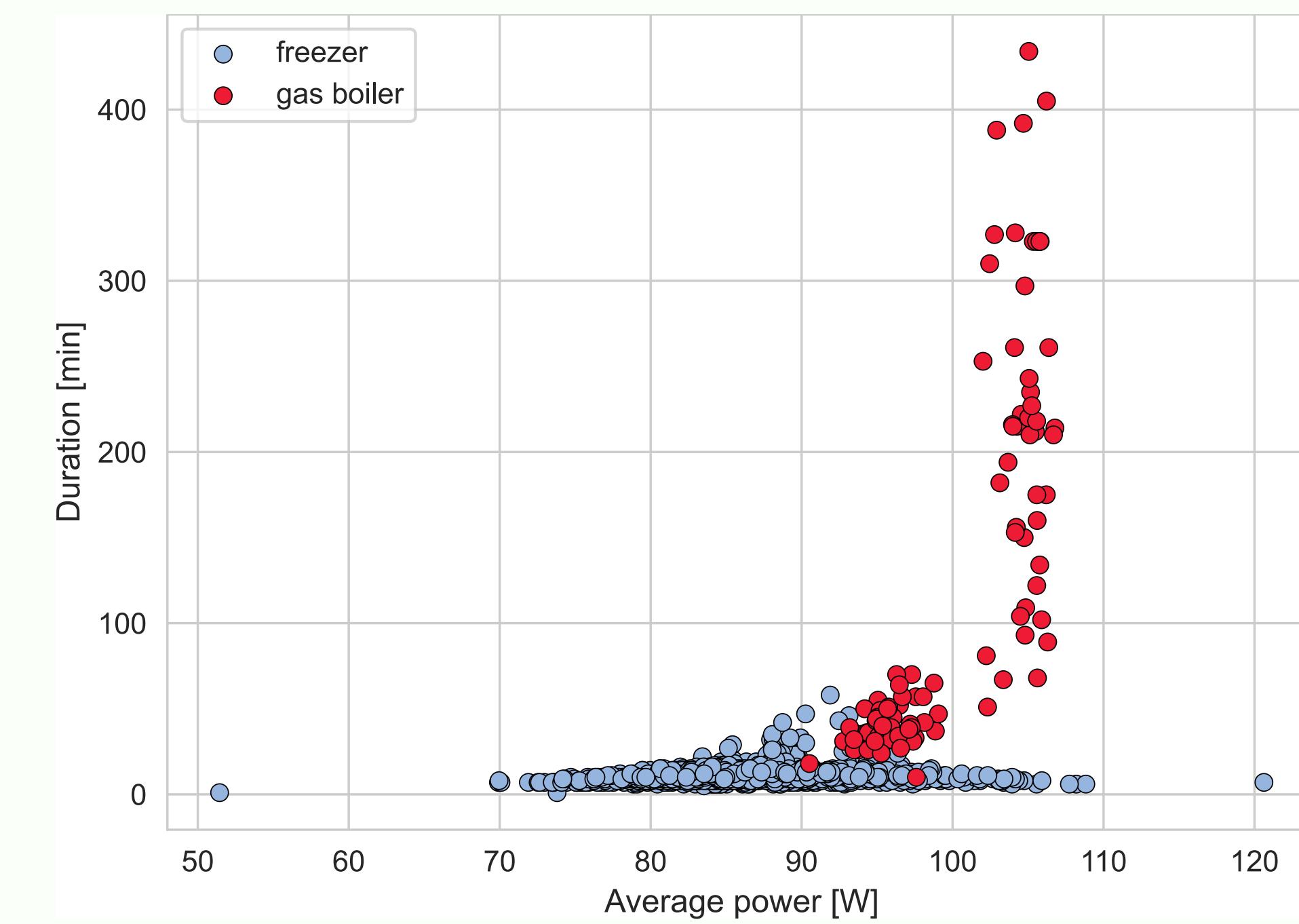
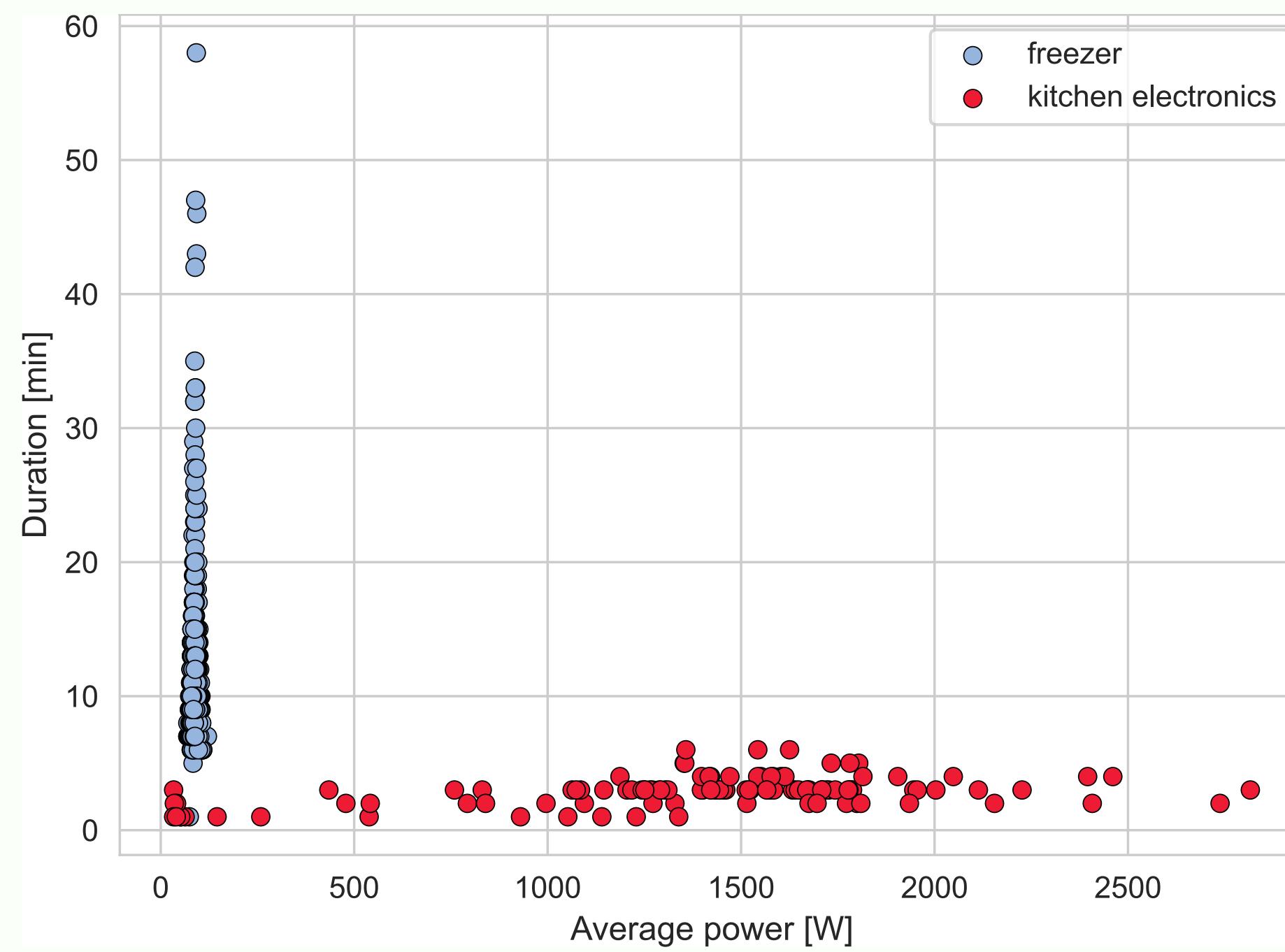


in 2D: two features



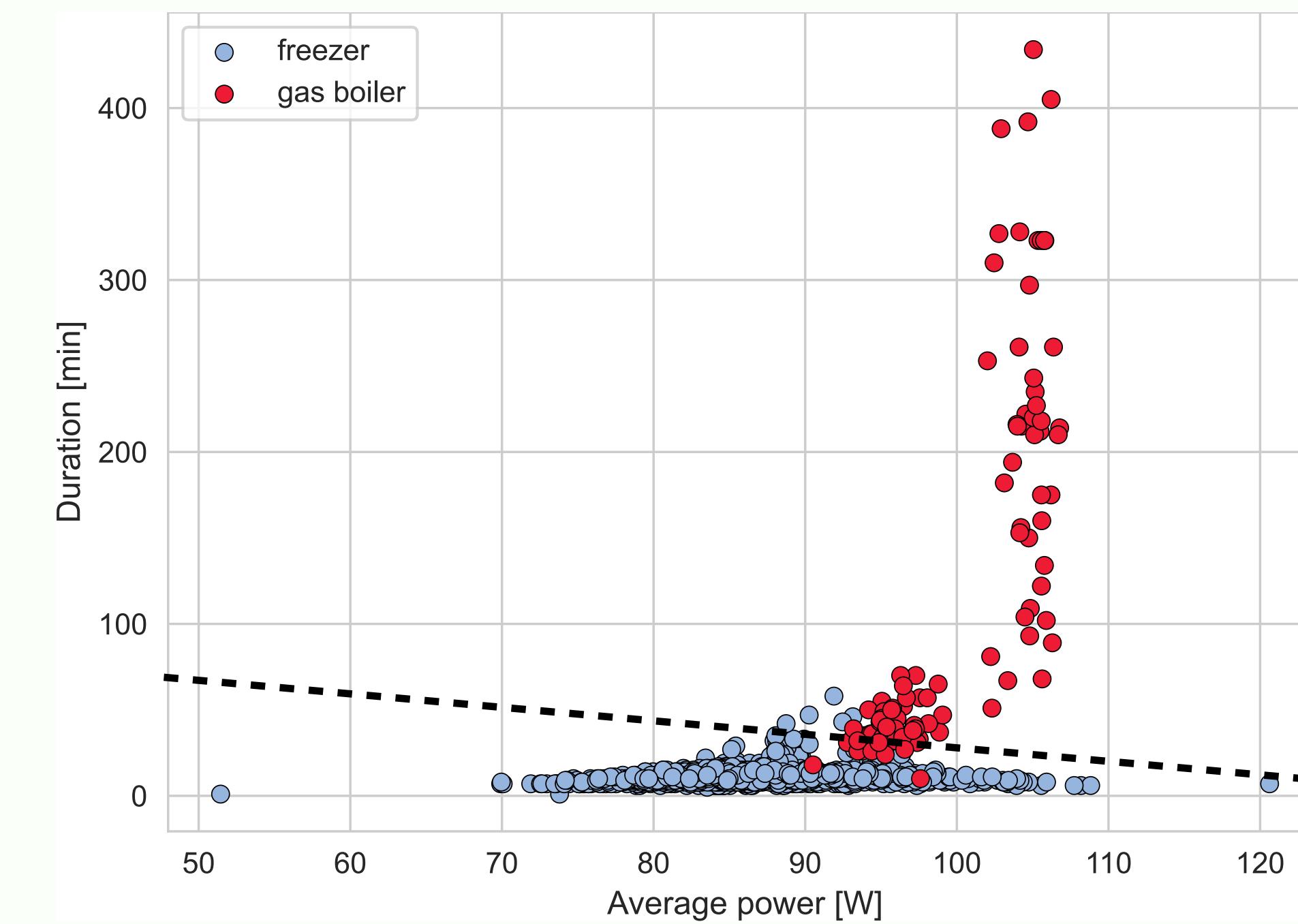
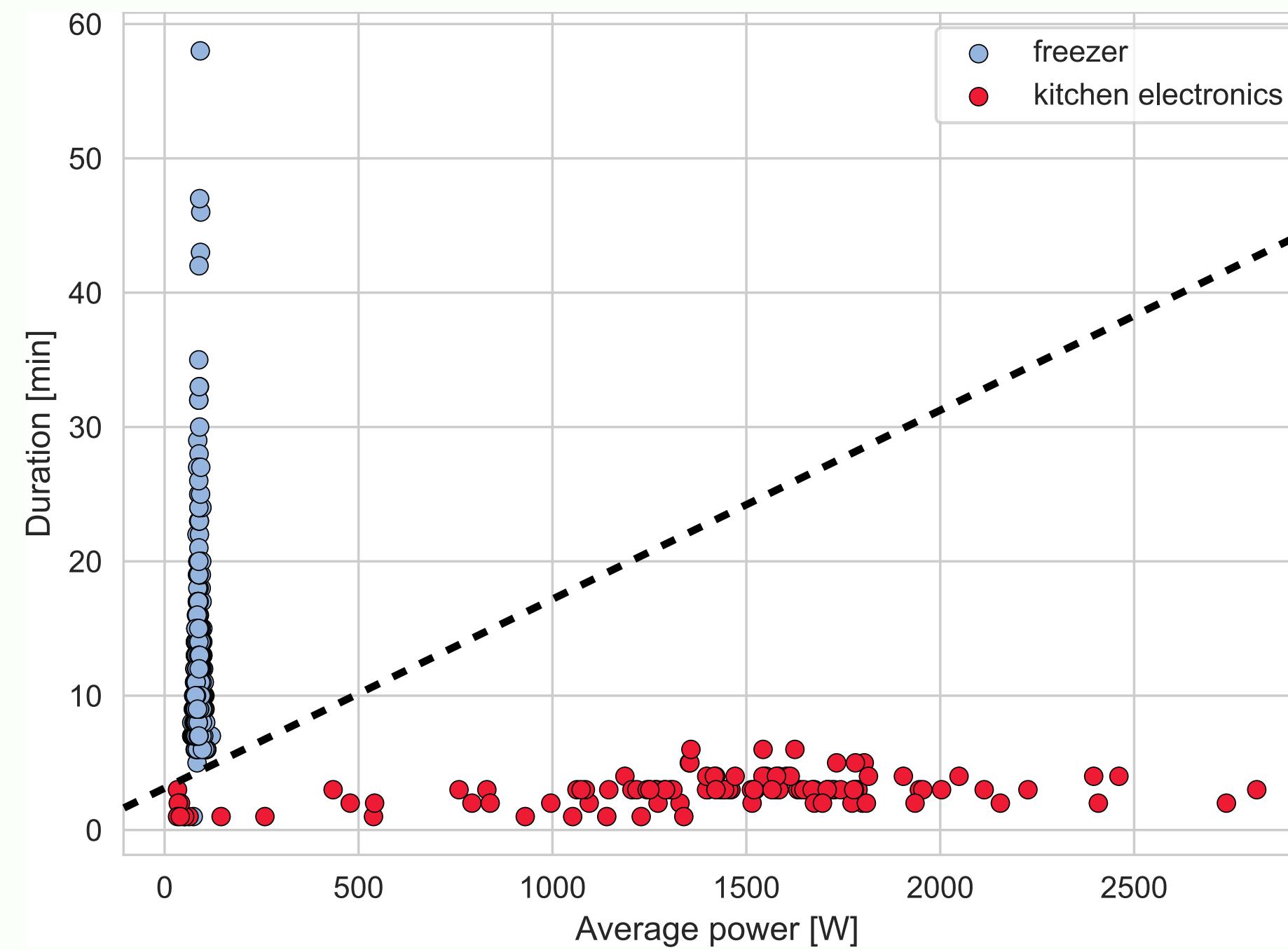
# HAND-PICKED CLASSIFICATION

Linear classification = drawing a *line* separating classes.



# HAND-PICKED CLASSIFICATION

Linear classification = drawing a *line* separating classes.



# FEATURE ENGINEERING

# KEY COMPONENTS

## Feature:

- creation (from data)
- scaling
- transformation
- extraction (from other features)
- selection

# FEATURE CREATION

**Feature creation** is the process of generating new features based on domain knowledge or by observing patterns in the data.

Types of feature creation:

- ▶ combination/aggregation
- ▶ domain-specific
- ▶ data-driven
- ▶ synthetic

# EXAMPLES

From “Date” we may get (temporal features):

- ▶ Hour of day, day of week, weekday/working day, etc.

**Electricity demand data (in MWh)**

Date (Estonia time)	Demand
01.01.2023 00:00	798,2
01.01.2023 01:00	793,4
01.01.2023 02:00	776,5
01.01.2023 03:00	757
01.01.2023 04:00	743,7
01.01.2023 05:00	737,6
01.01.2023 06:00	749,4
...	...

From “Demand” we may get:

- ▶ Magnitude, high/low (trend), peak/bottom demand, etc.

# EXAMPLES (2)

## Electricity production, Estonia, 2024

Month	Solar [MWh]
Aug	121549
Jul	139590
Jun	162682
May	183217
Apr	82439
Mar	64077
Feb	19145
Jan	4385

## EXAMPLES (2)

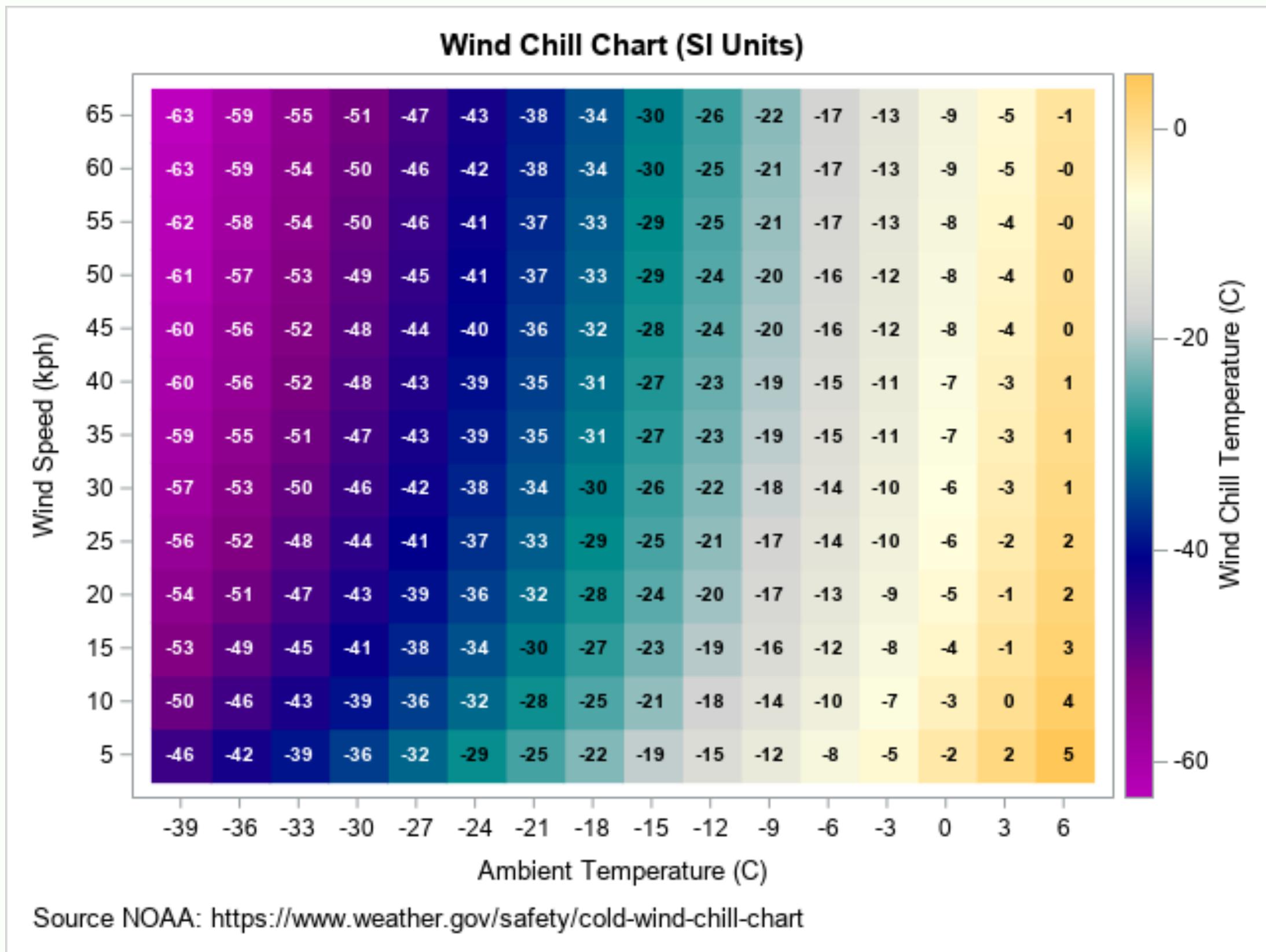
### Electricity production, Estonia, 2024

Month	Solar [MWh]
Aug	121549
Jul	139590
Jun	162682
May	183217
Apr	82439
Mar	64077
Feb	19145
Jan	4385

Estonia population  
(2024) was 1.374 mln

Solar per capita [kWh/popul. size]
88.46
101.59
118.4
133.34
59.99
46.64
13.93
3.19

## EXAMPLES (3)



$$WCT_{SI} = 13.12 + 0.6215T_C$$

$$-11.37V_{kph}^{0.16} + 0.3965T_C V_{kph}^{0.16}$$

# FEATURE SCALING

**Feature scaling** is the process of transforming the features so that they lie within a comparable scale or range.

- Important for distance-based algorithms (SVM or kNN)
- Improves converge speed (gradient descent)
- Improves accuracy
- Features have equal impact

# SELECTED METHODS

Min-max normalisation to [0,1]:

$$\tilde{x} = \frac{x - \min(x)}{\max(x) - \min(x)}.$$

Min-max normalisation to  $[a, b]$ :

$$\tilde{x} = \frac{x - \min(x)}{\max(x) - \min(x)}(b - a) + a.$$

# SELECTED METHODS

Min-max normalisation to [0,1]:

$$\tilde{x} = \frac{x - \min(x)}{\max(x) - \min(x)}.$$

Min-max normalisation to  $[a, b]$ :

$$\tilde{x} = \frac{x - \min(x)}{\max(x) - \min(x)}(b - a) + a.$$

Mean normalisation:

$$\tilde{x} = \frac{x - \mu}{\max(x) - \min(x)}.$$

$\mu$  is the mean

# SELECTED METHODS

Min-max normalisation to [0,1]:

$$\tilde{x} = \frac{x - \min(x)}{\max(x) - \min(x)}.$$

Min-max normalisation to  $[a, b]$ :

$$\tilde{x} = \frac{x - \min(x)}{\max(x) - \min(x)}(b - a) + a.$$

Mean normalisation:

$$\tilde{x} = \frac{x - \mu}{\max(x) - \min(x)}.$$

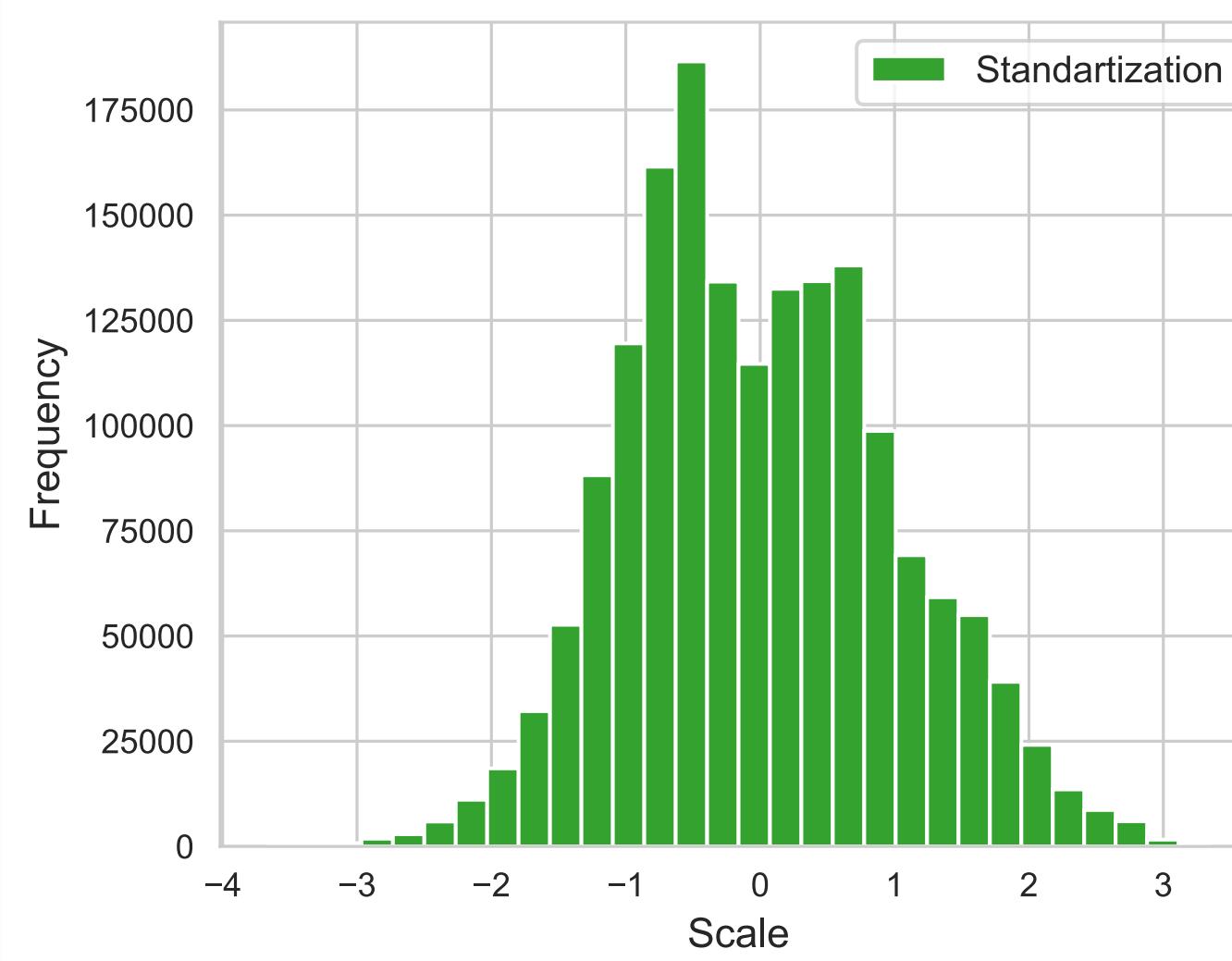
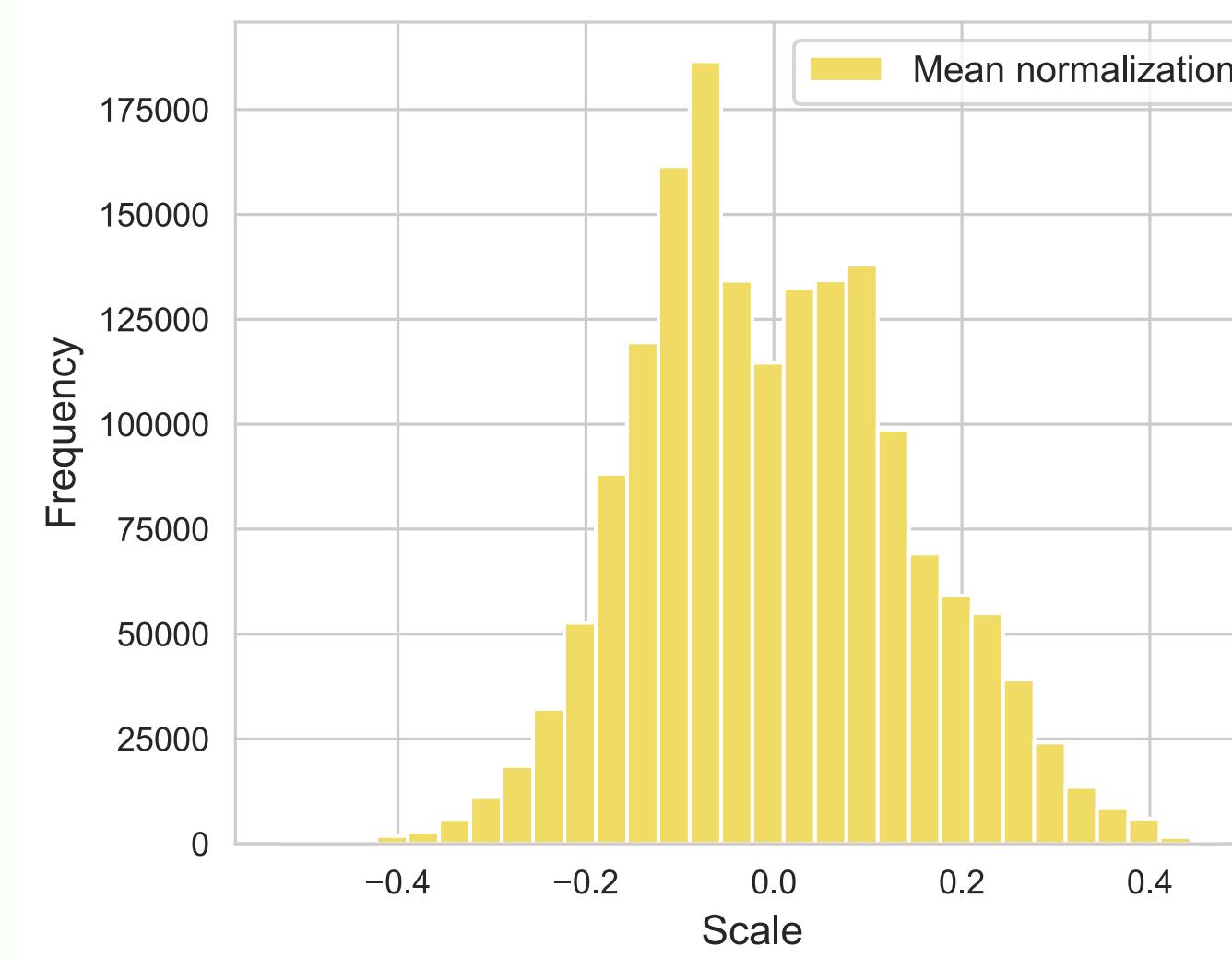
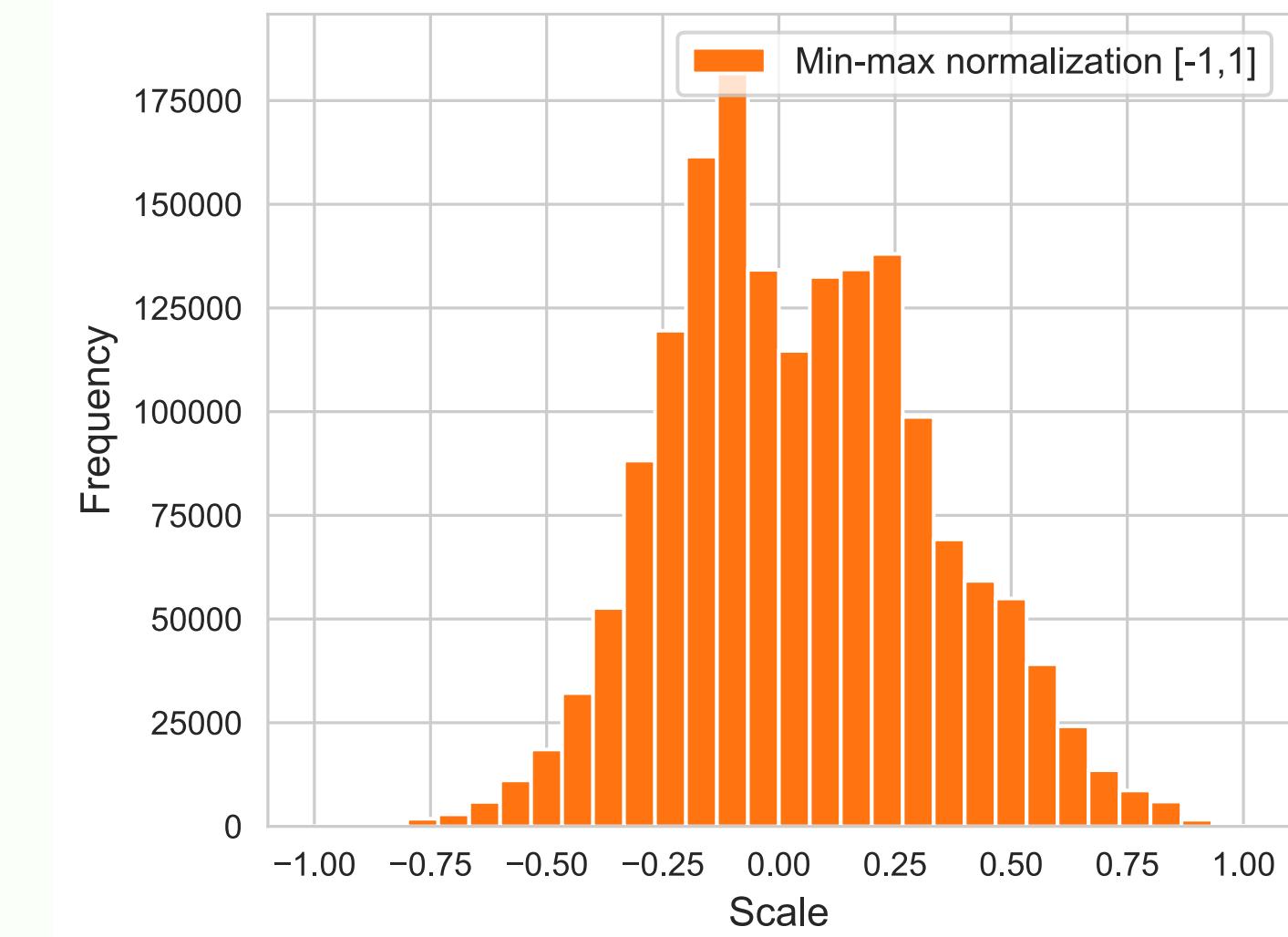
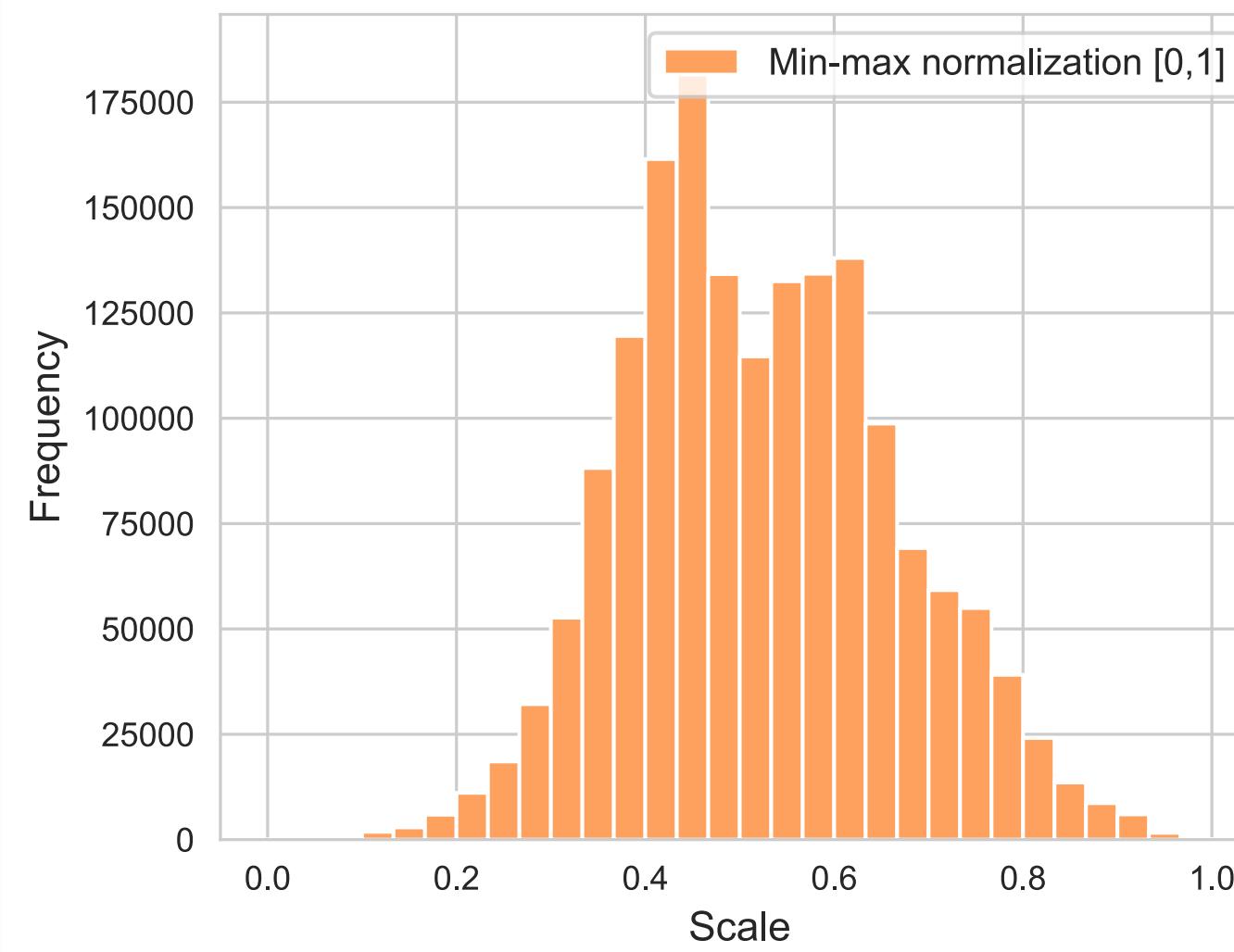
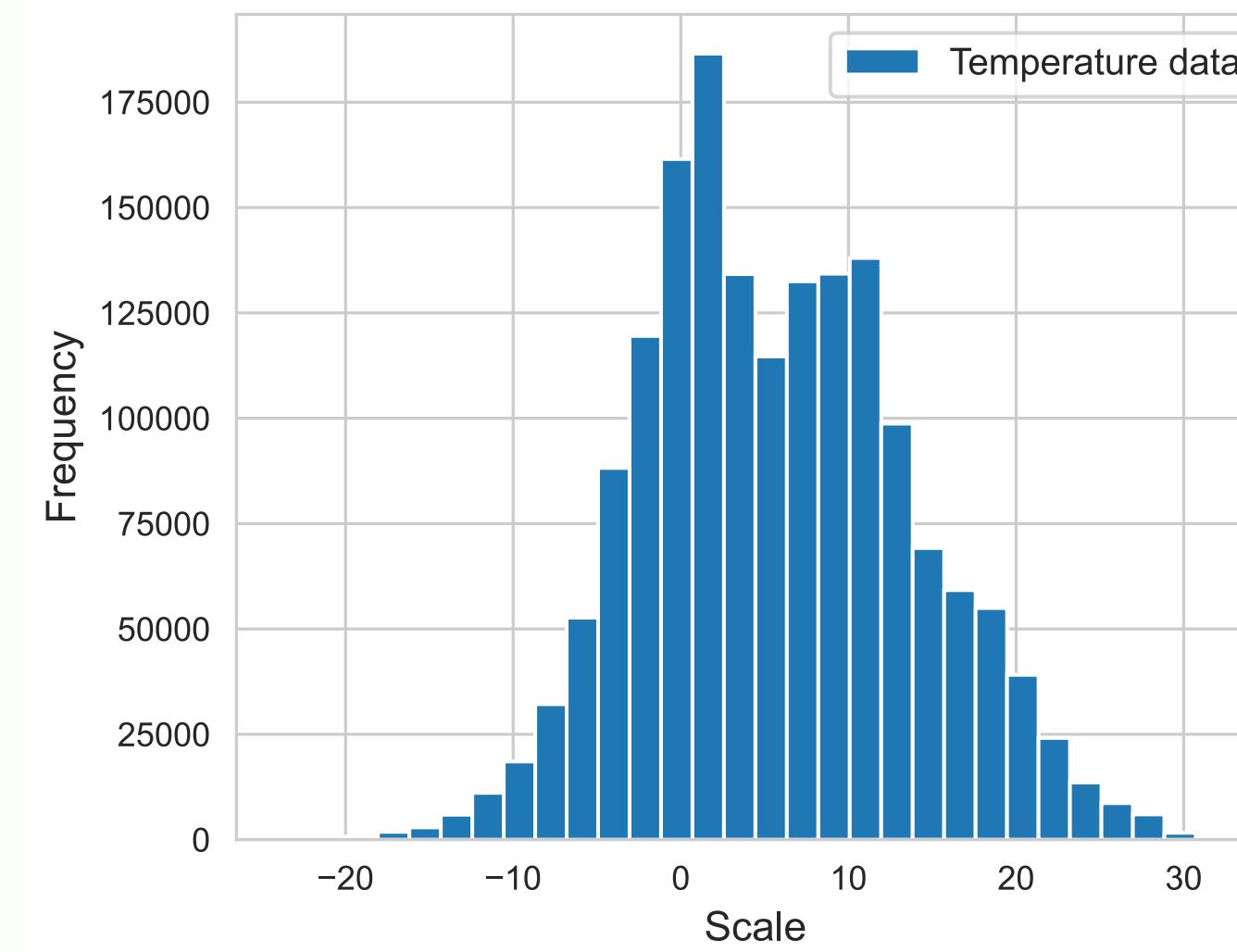
$\mu$  is the mean

Standardisation (or z-score normalisation):

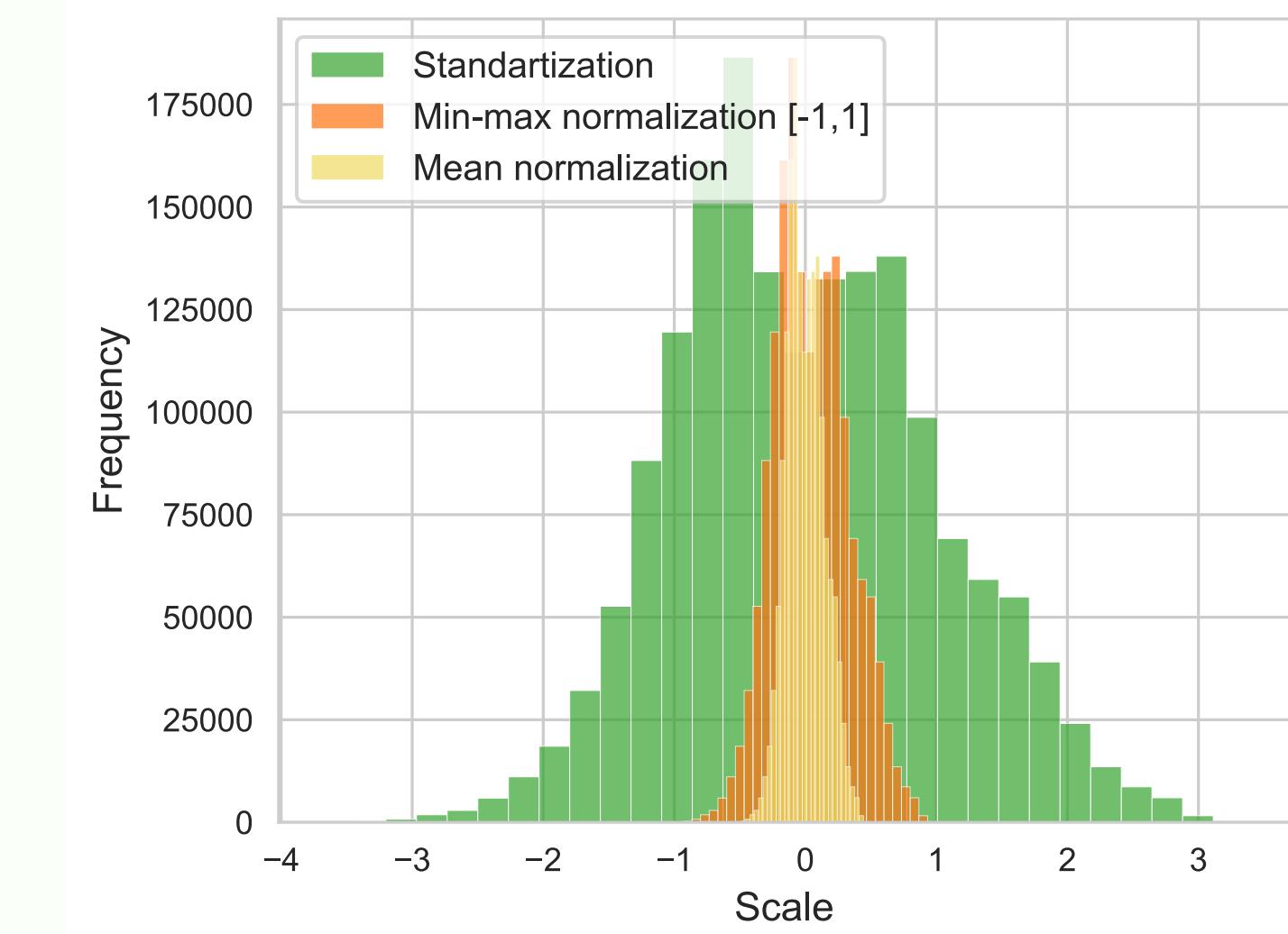
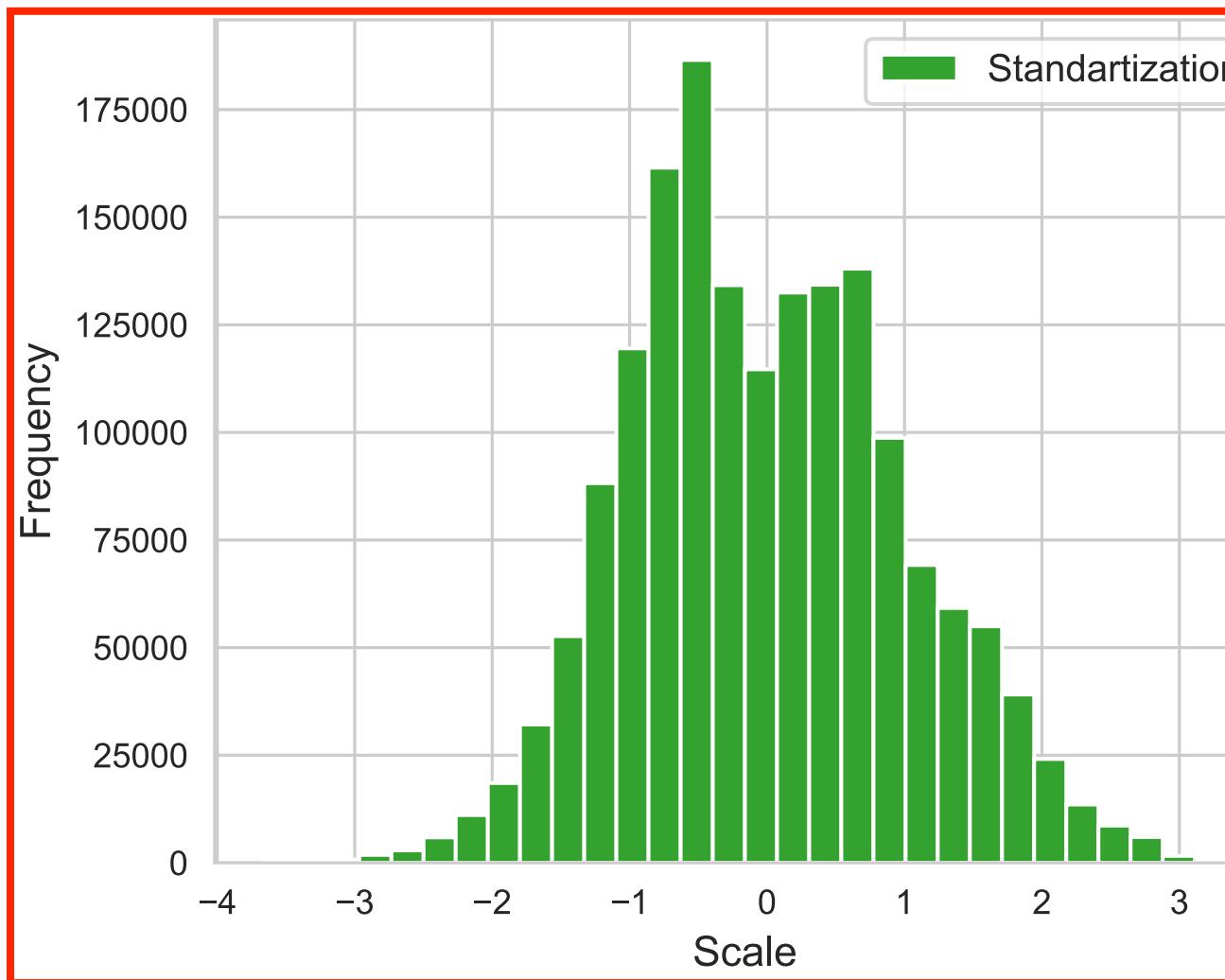
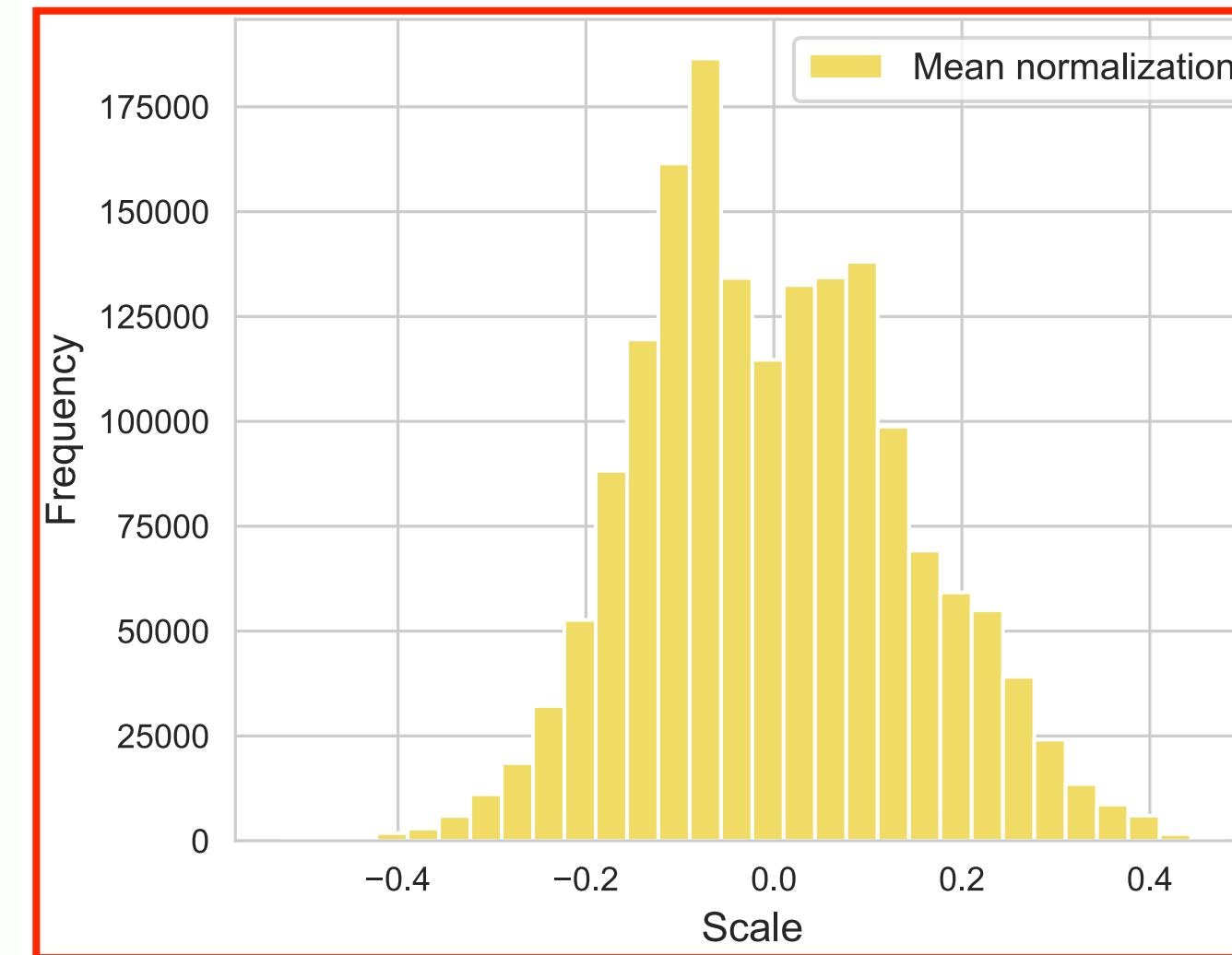
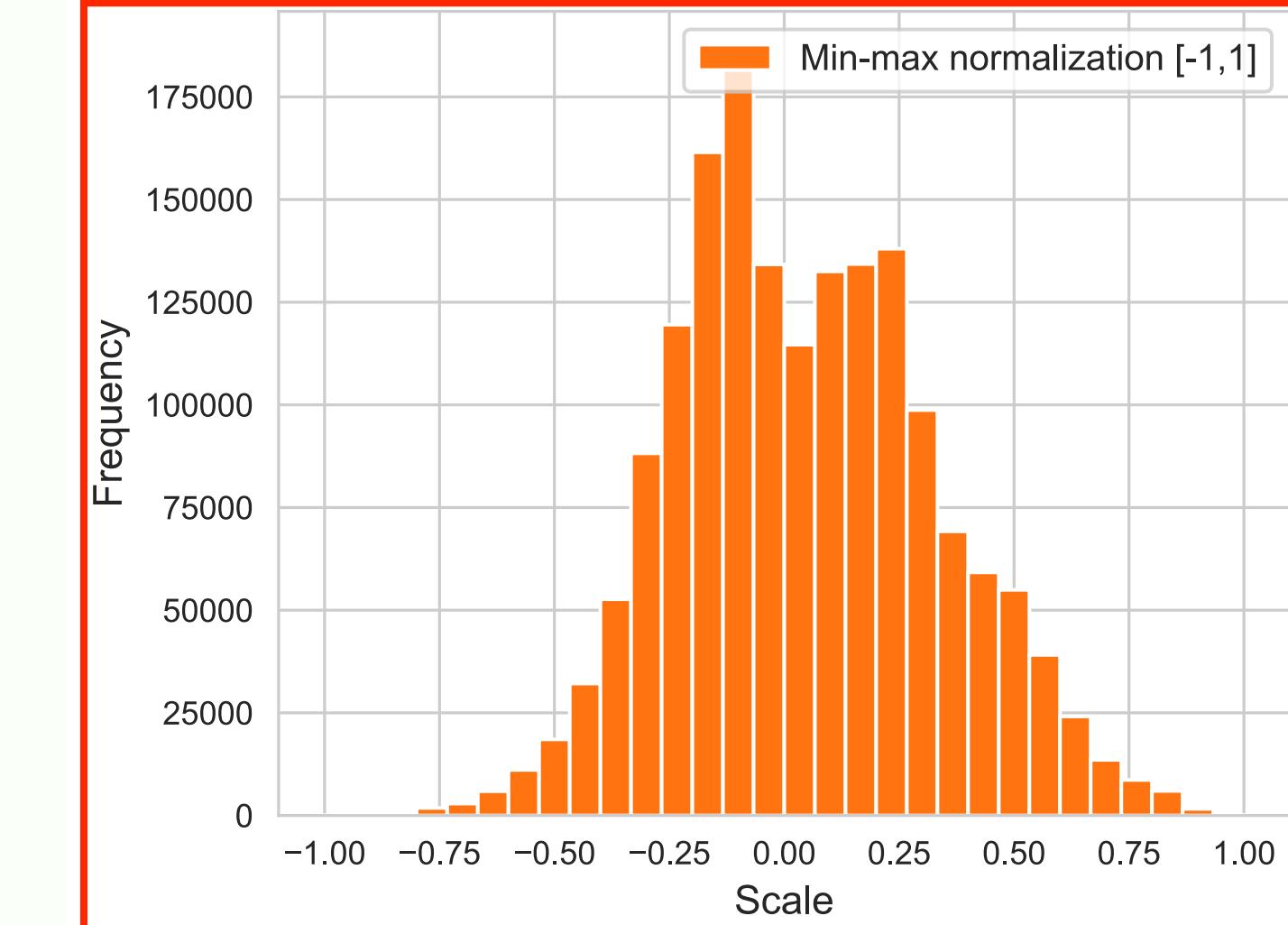
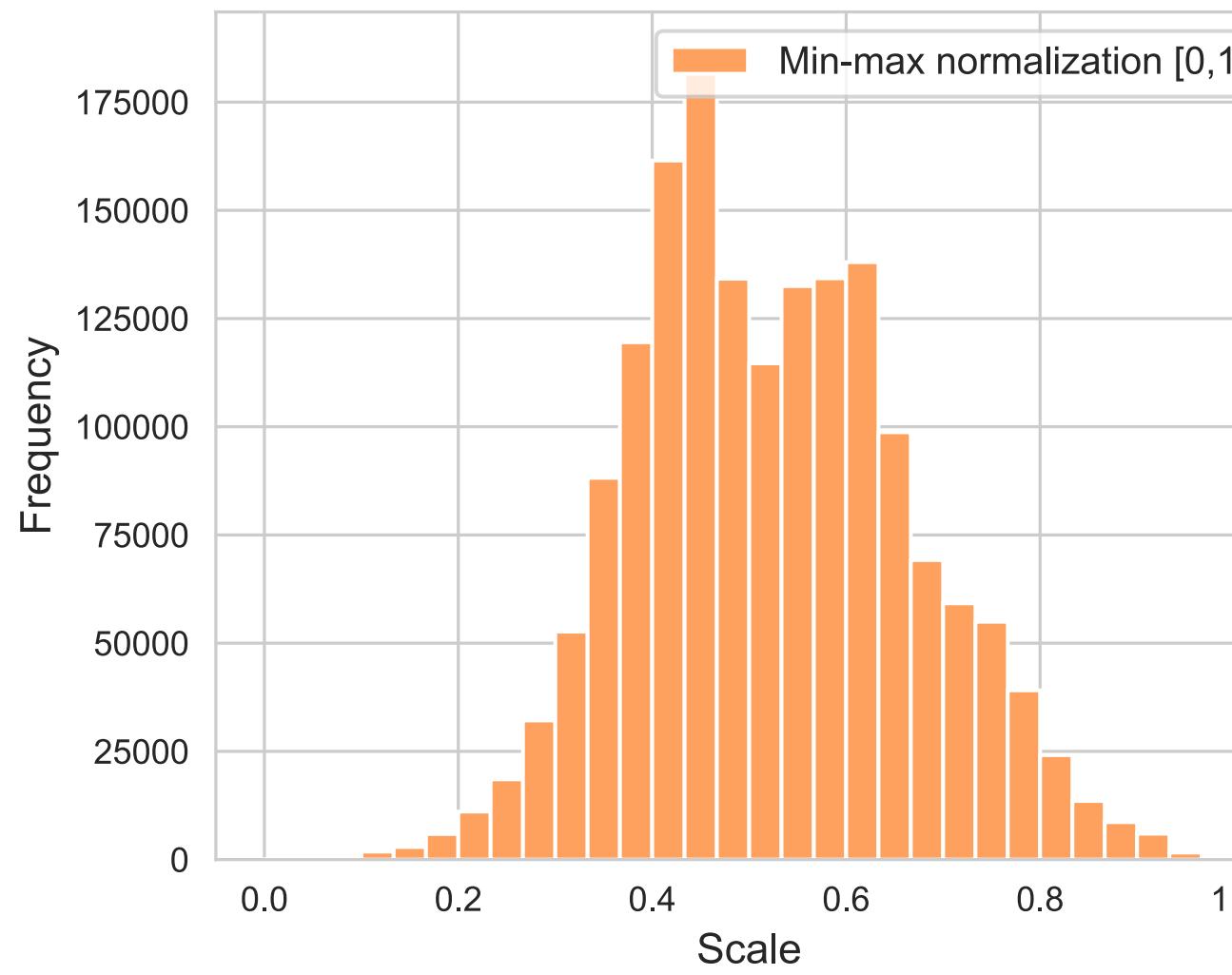
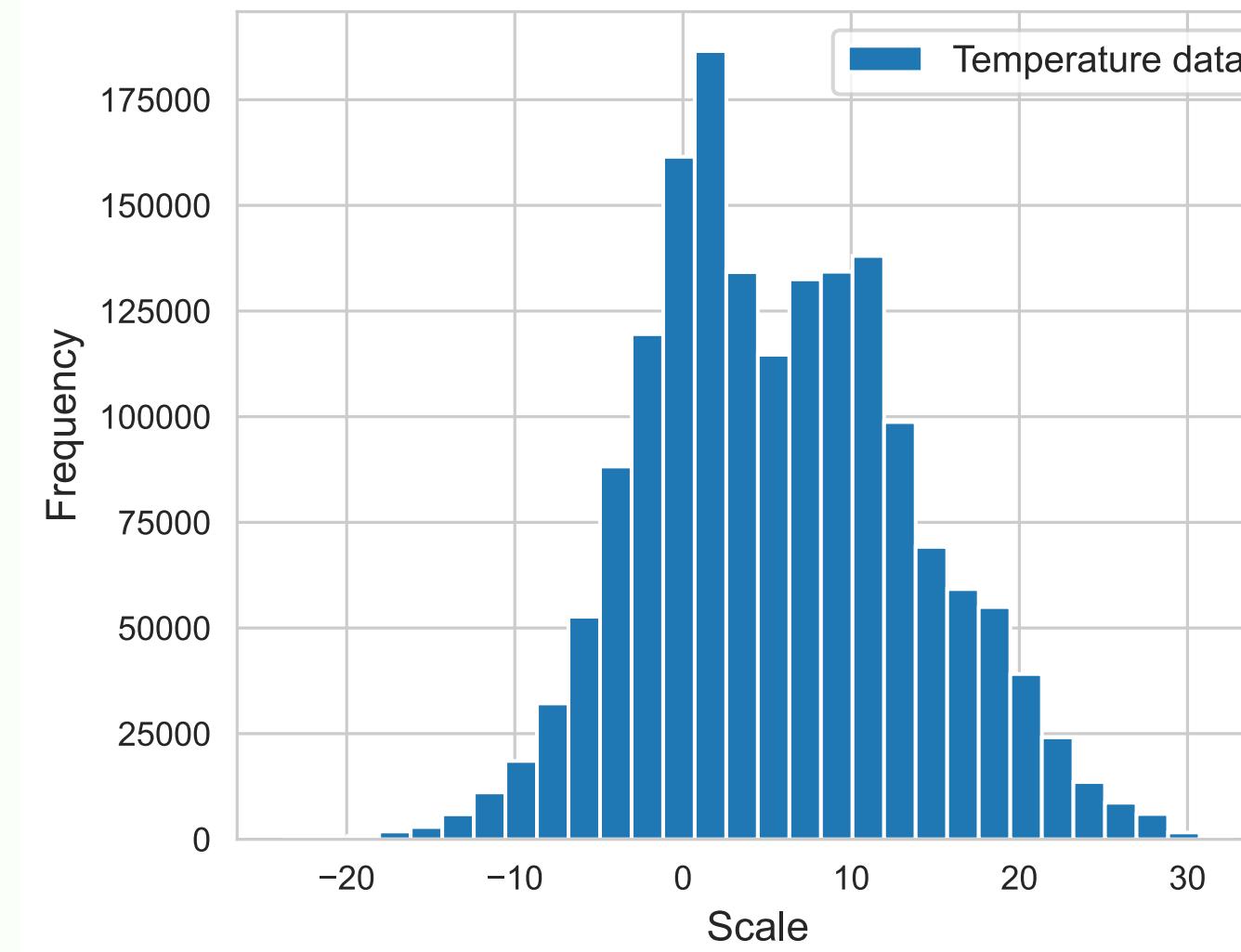
$$\tilde{x} = \frac{x - \mu}{\sigma}.$$

$\sigma$  is the standard deviation

# EXAMPLE



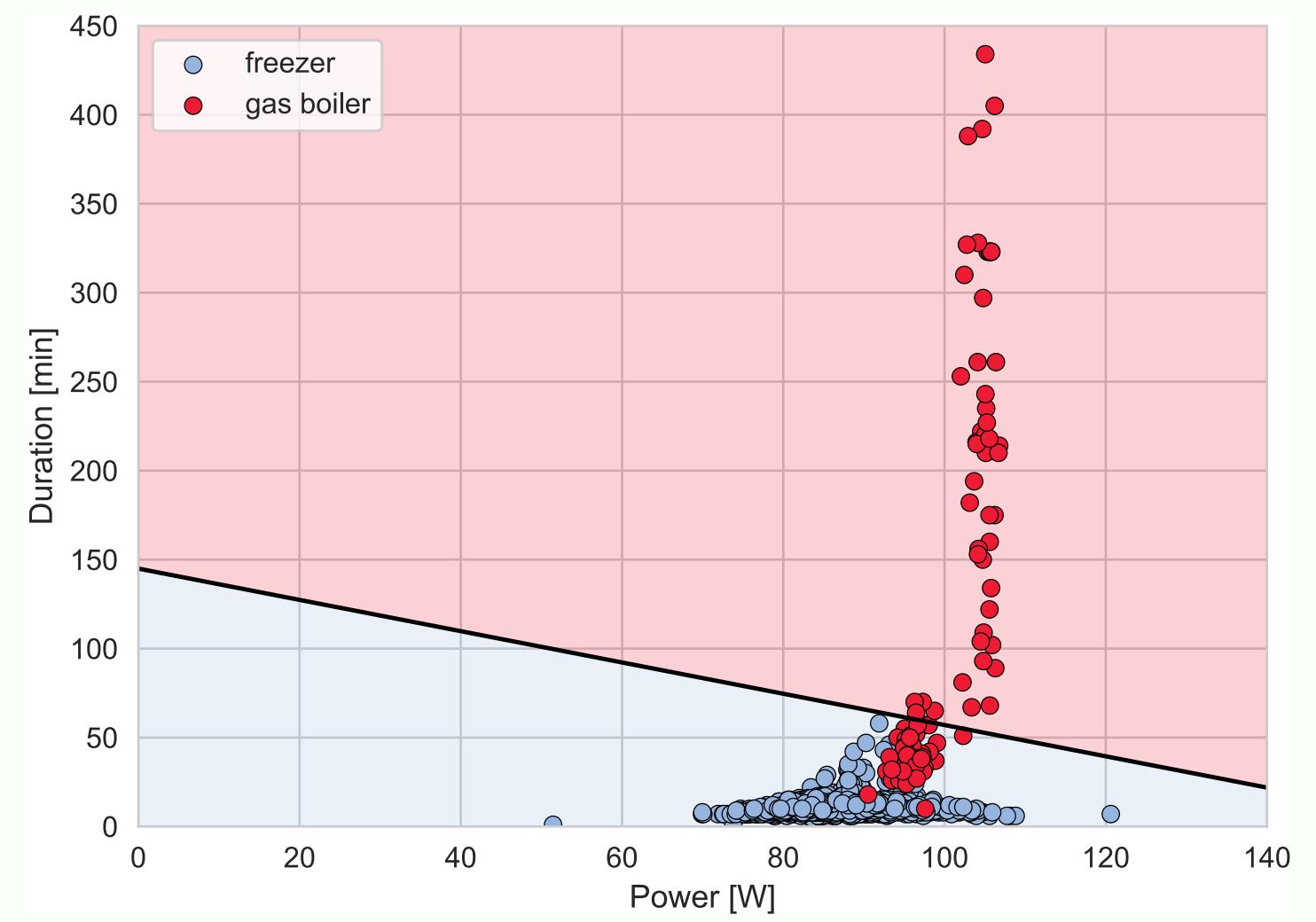
# EXAMPLE



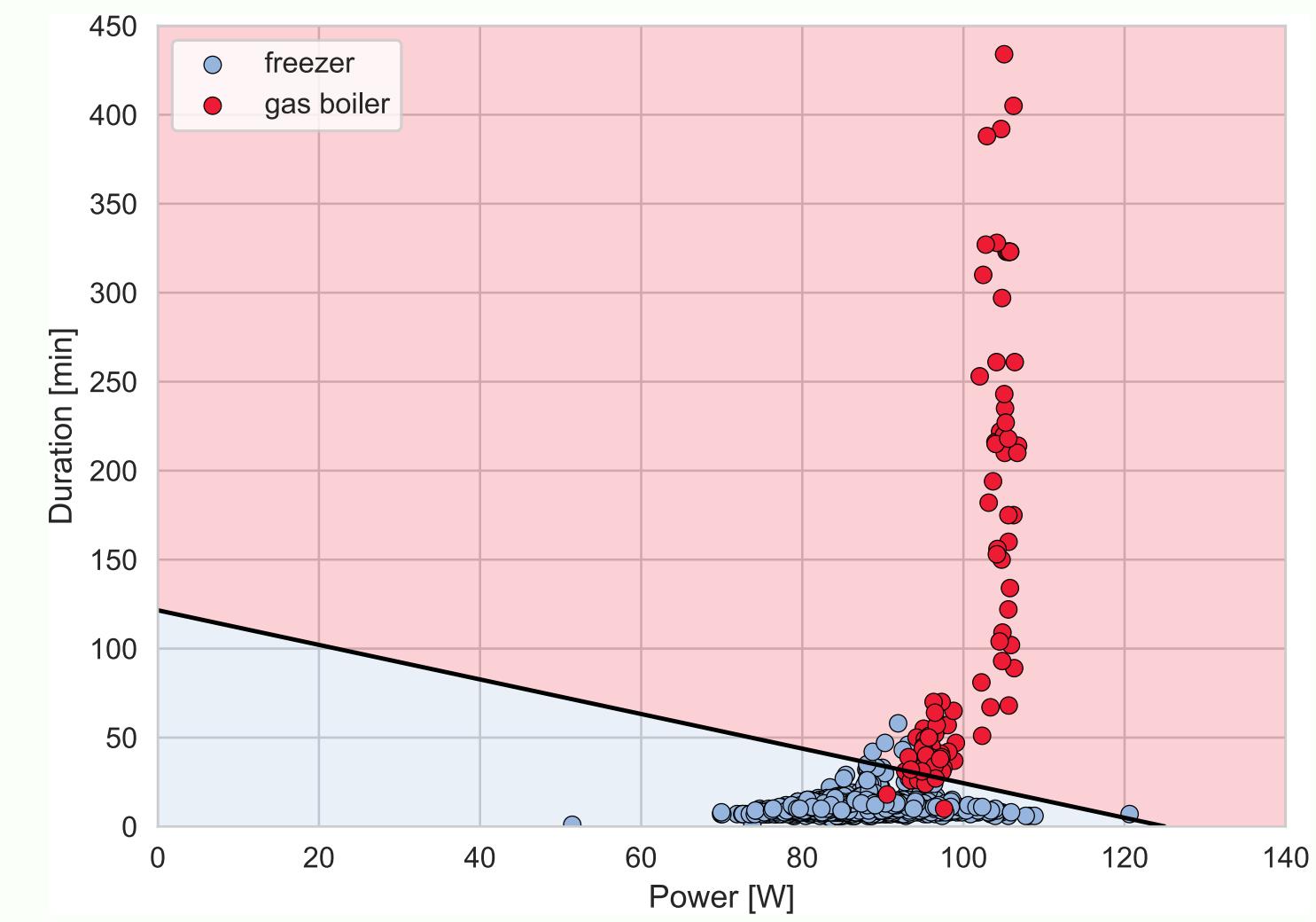
What can go right or ... wrong?

# PRACTICAL OBSERVATIONS

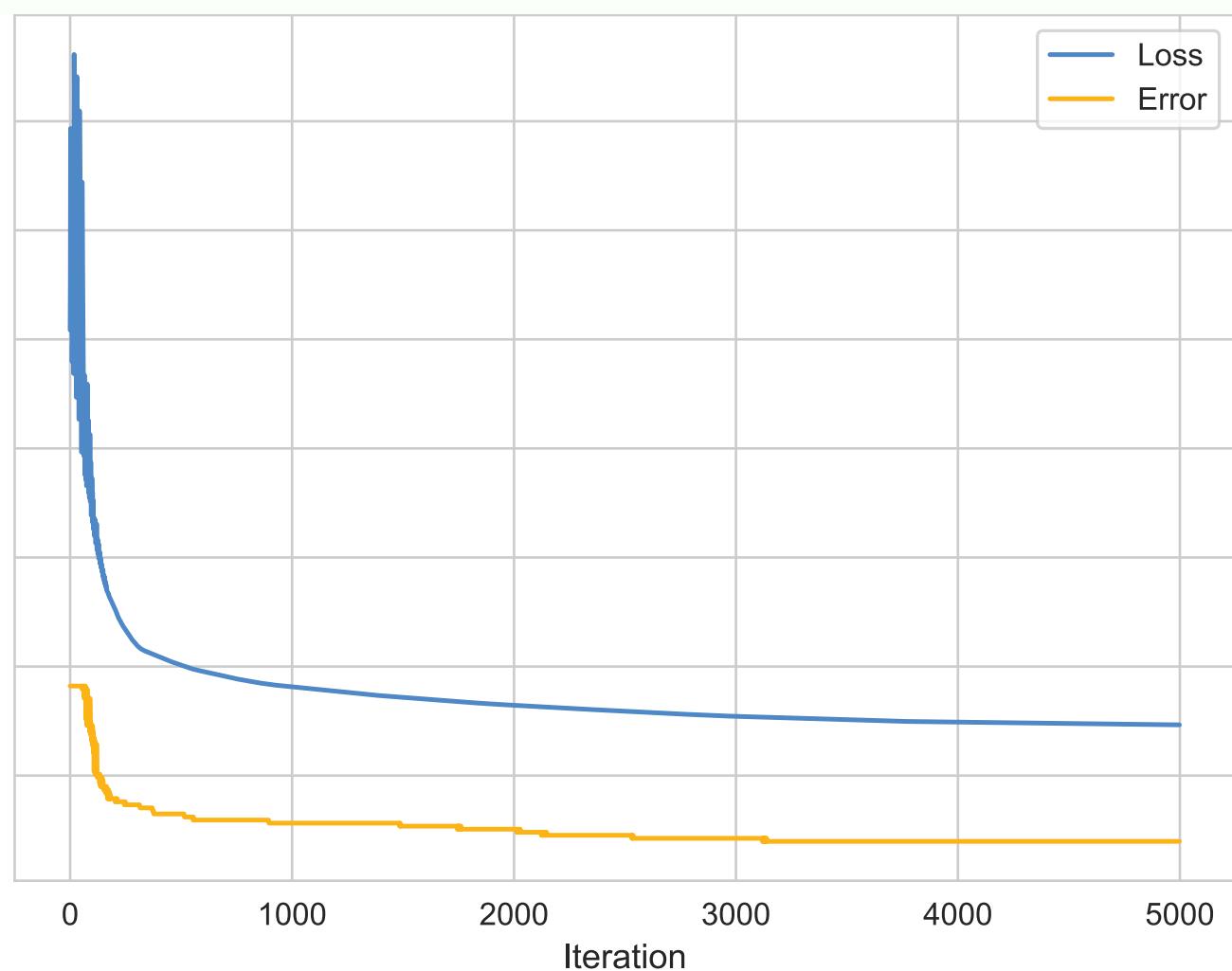
BEFORE (min-max)



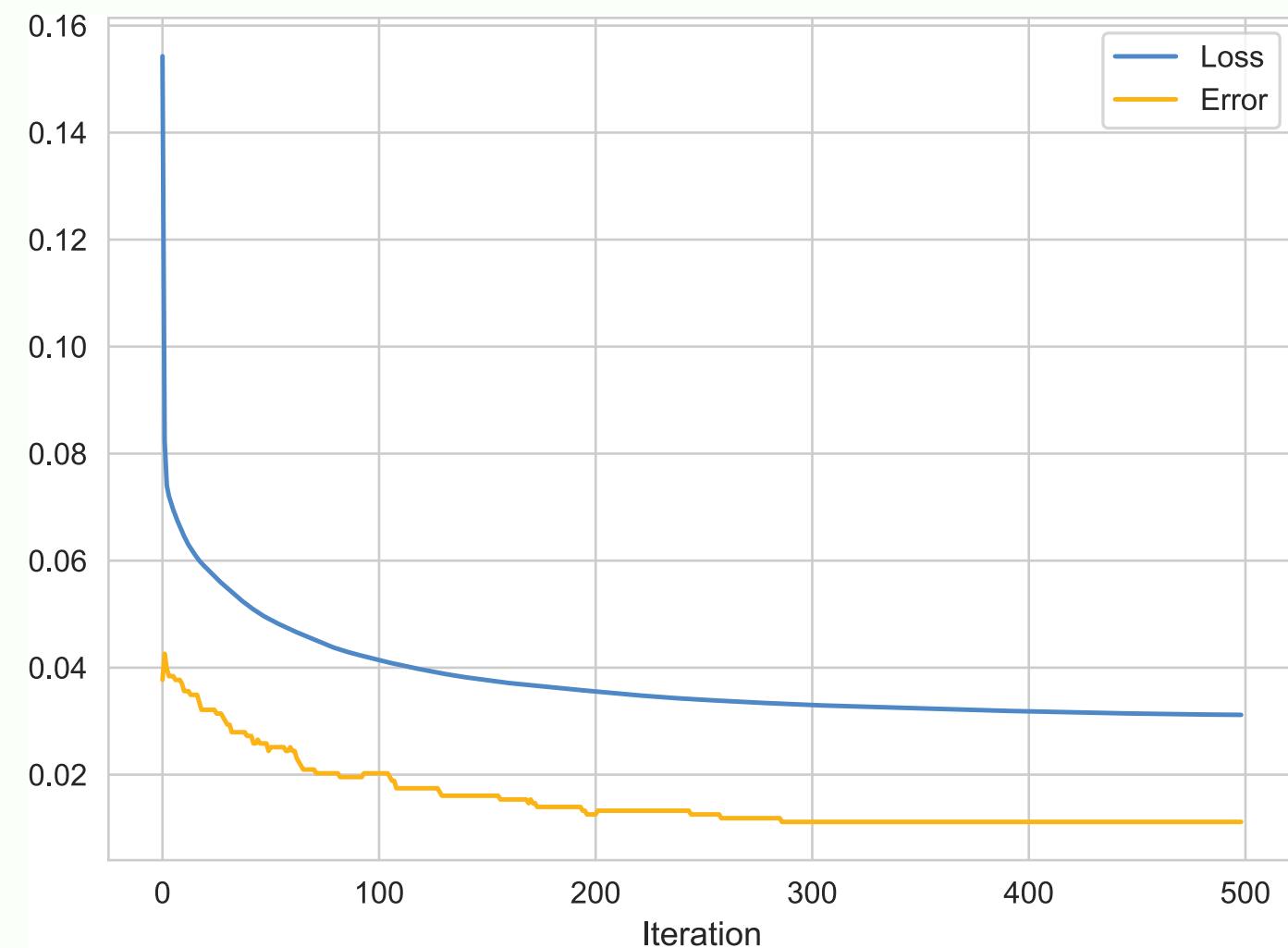
AFTER (stand.)



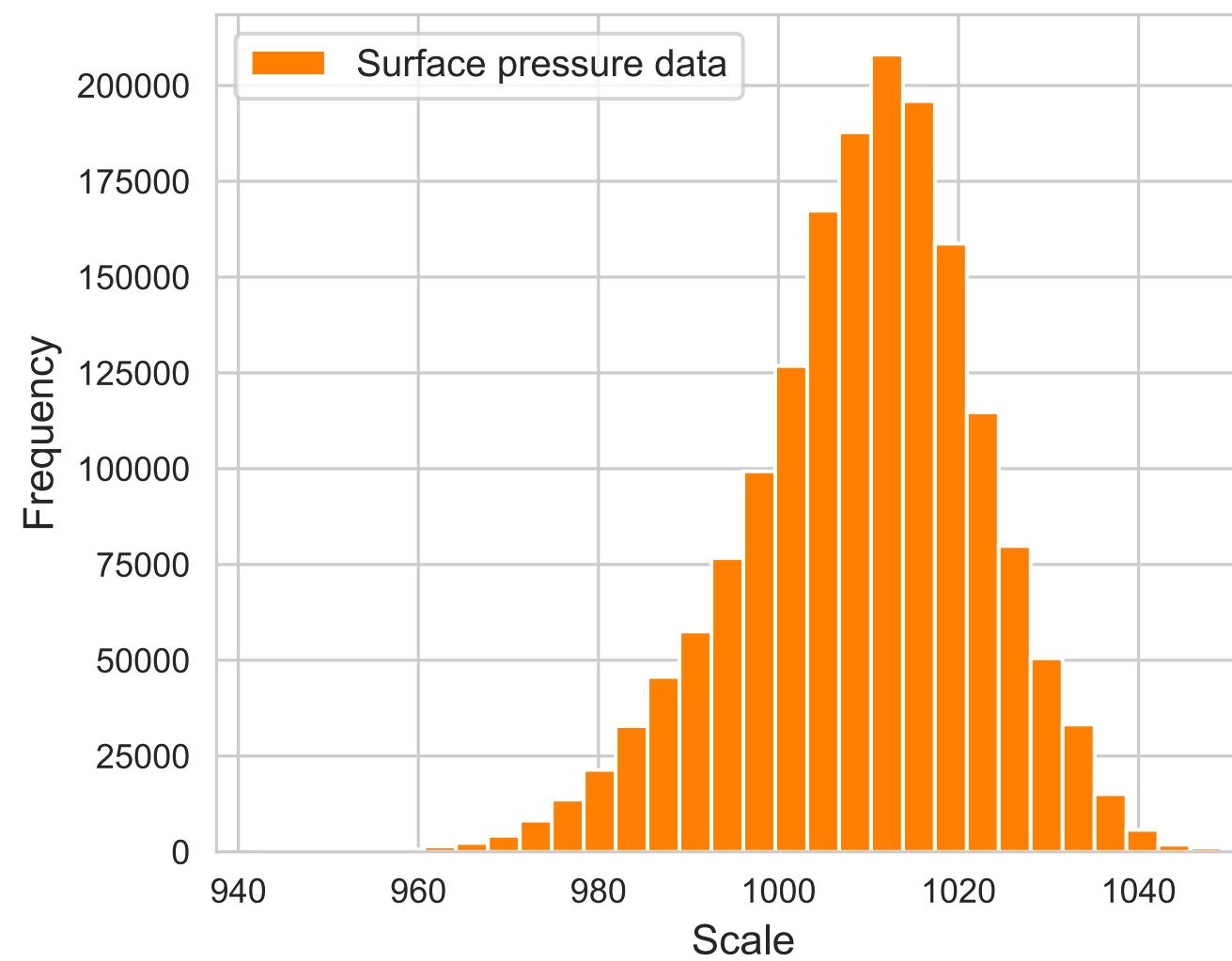
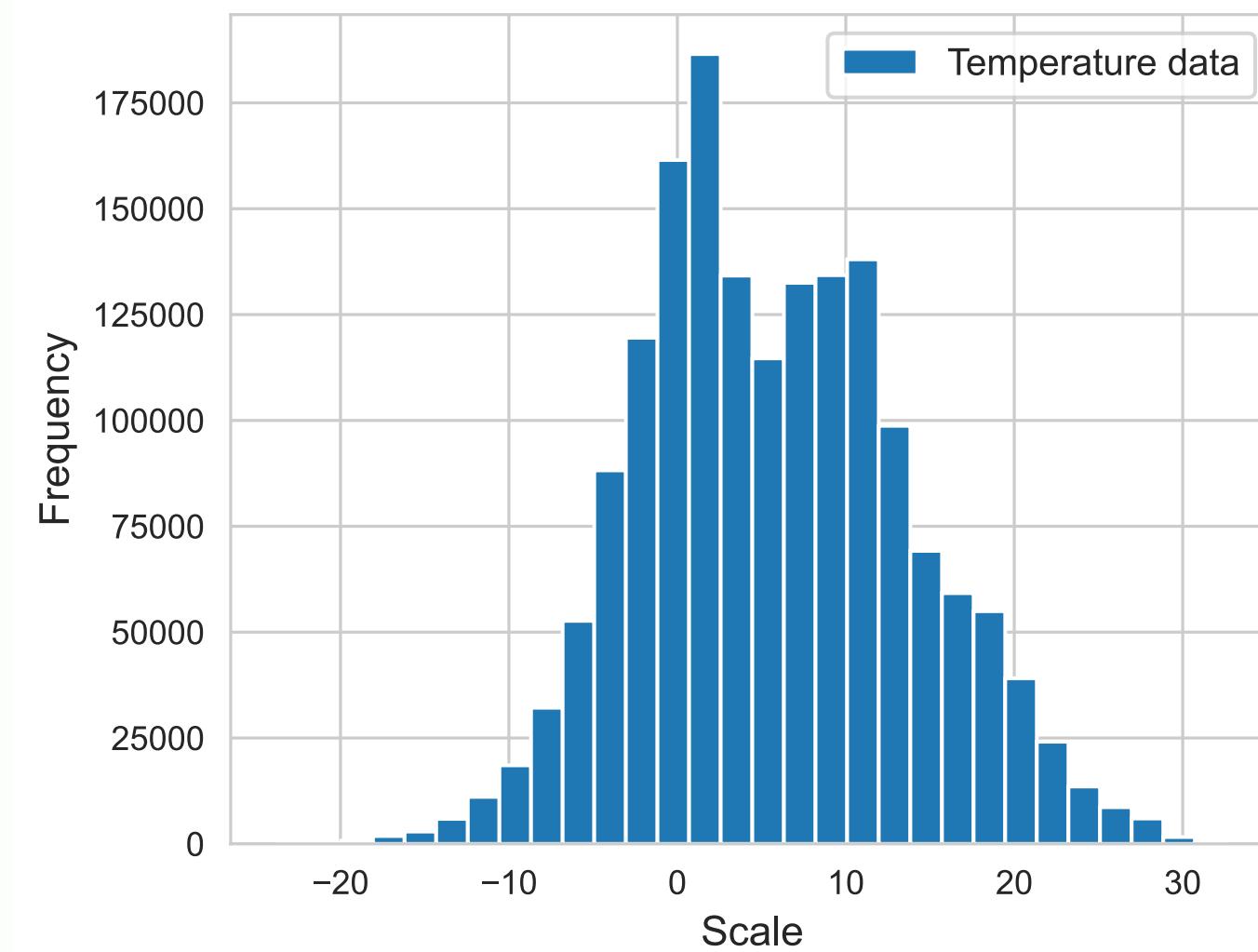
iter = 5000  
 $\lambda = 10^{-4}$   
 $\alpha = 1$



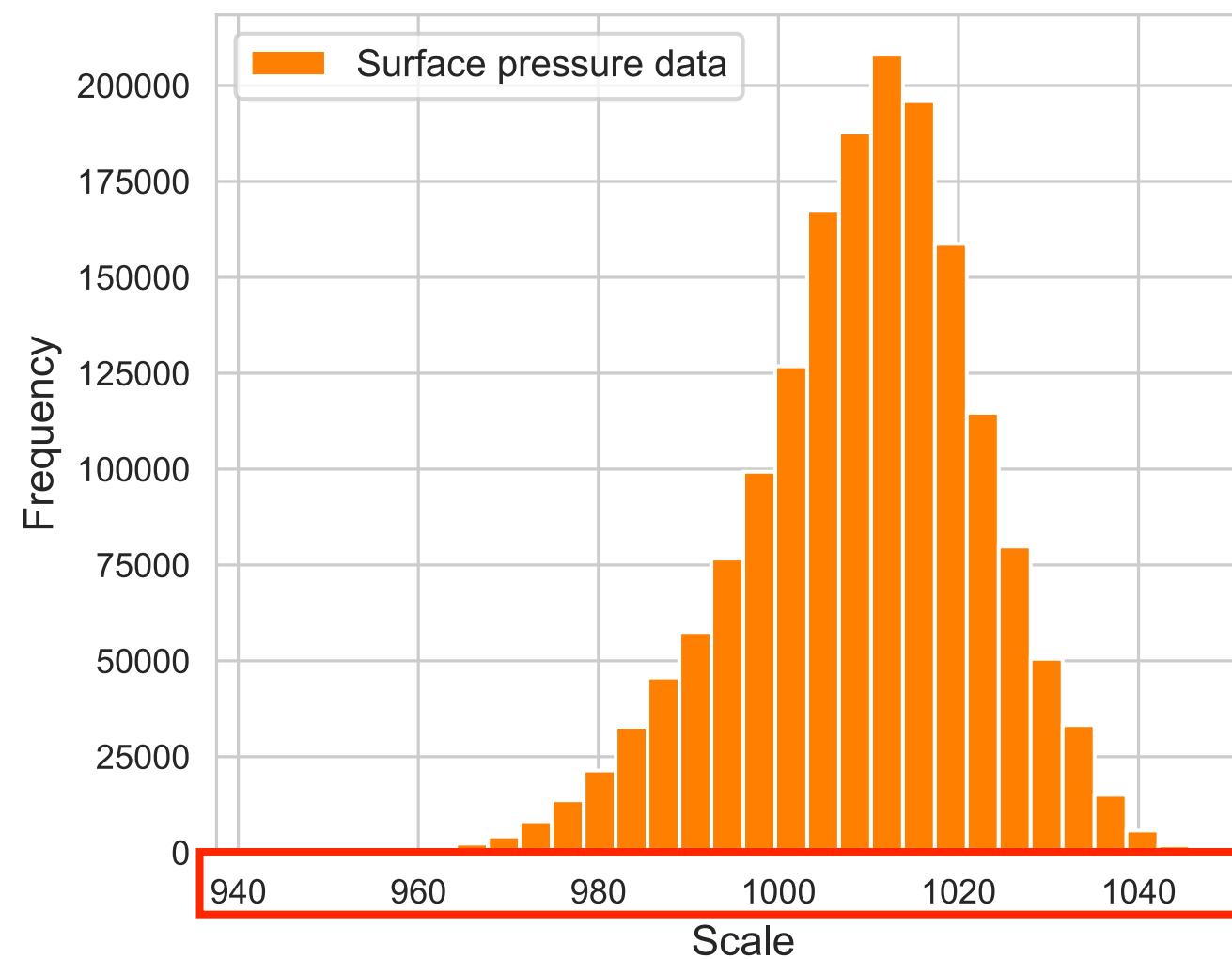
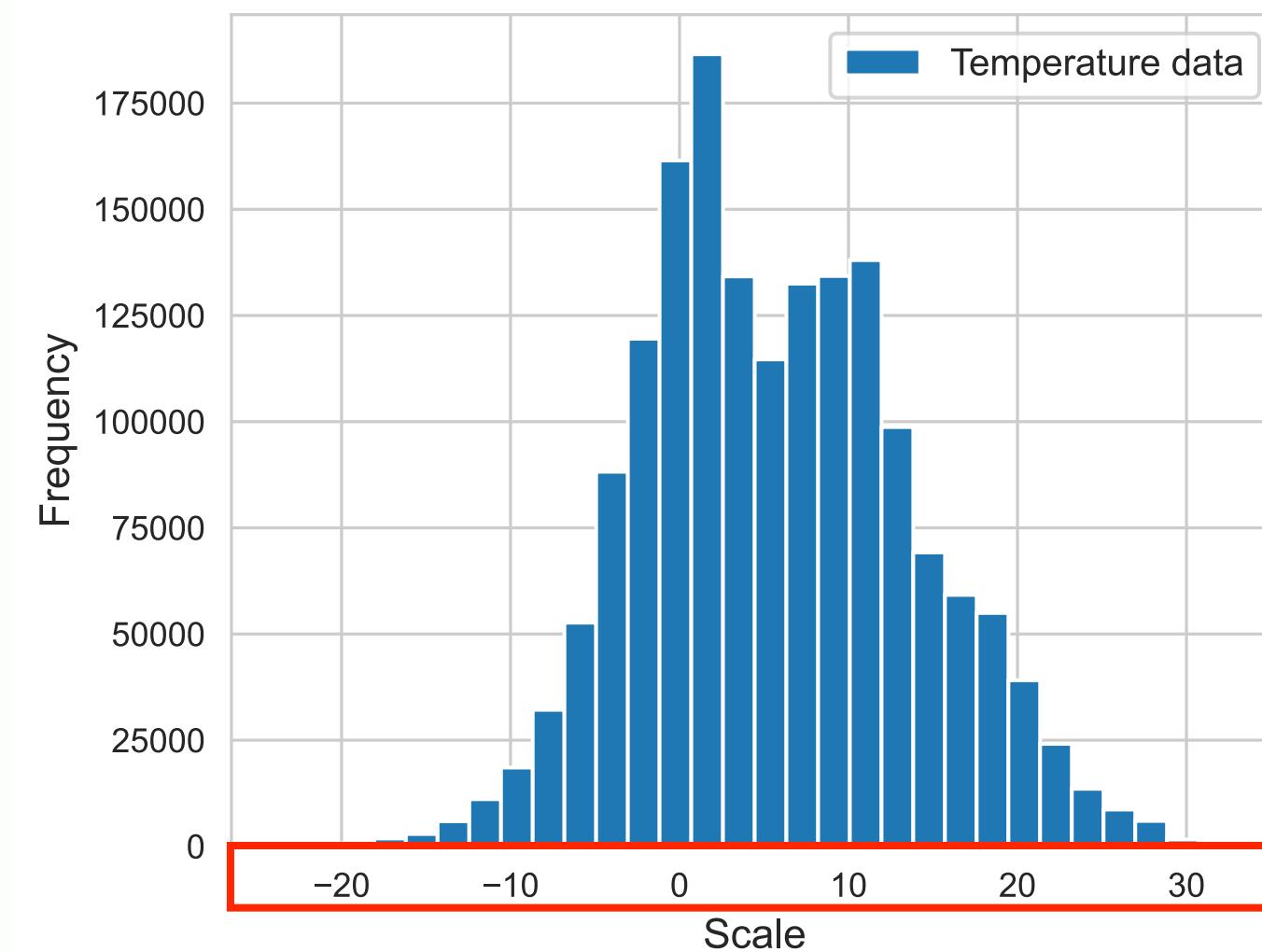
iter = 500  
 $\lambda = 10^{-4}$   
 $\alpha = 1$



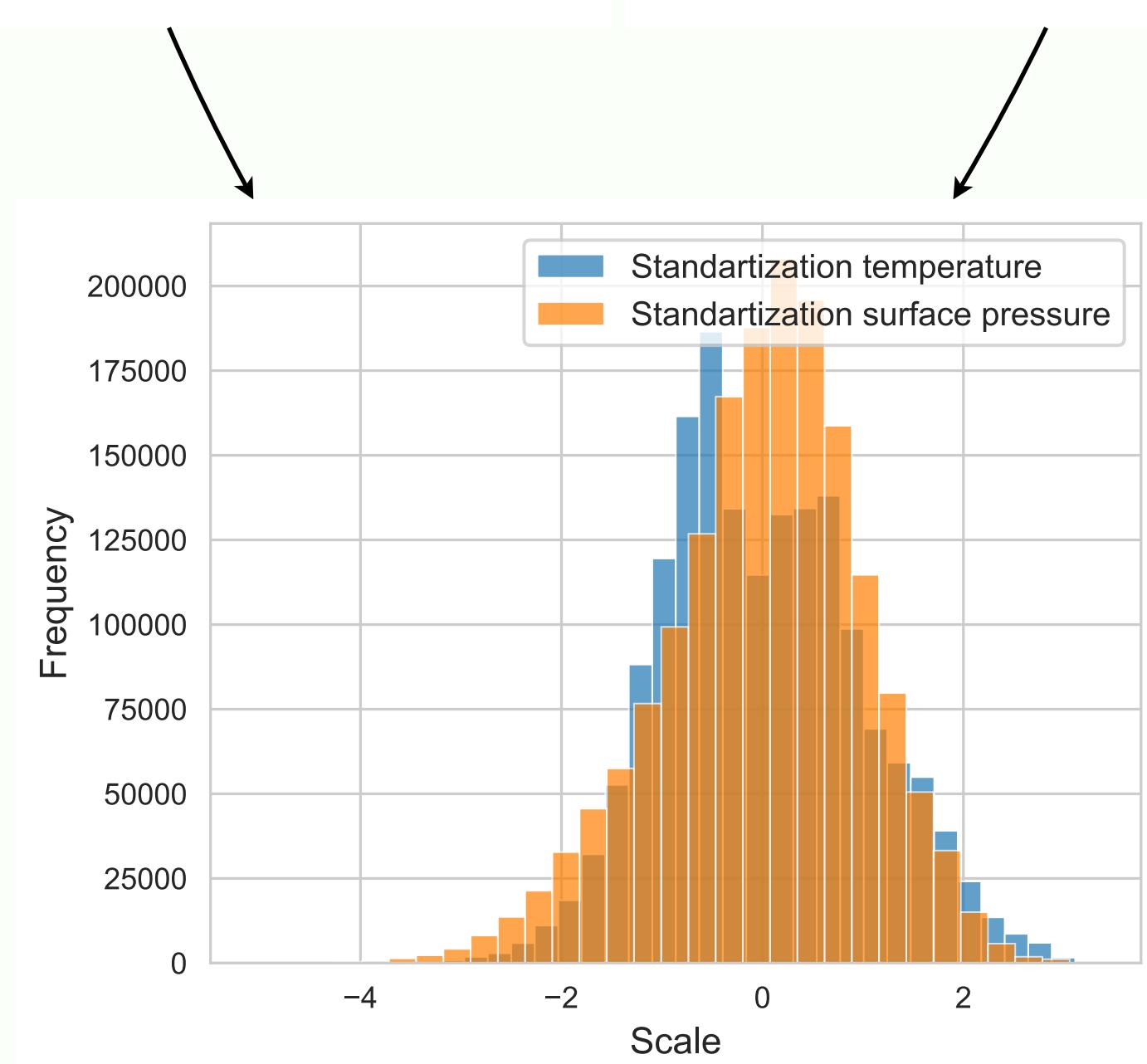
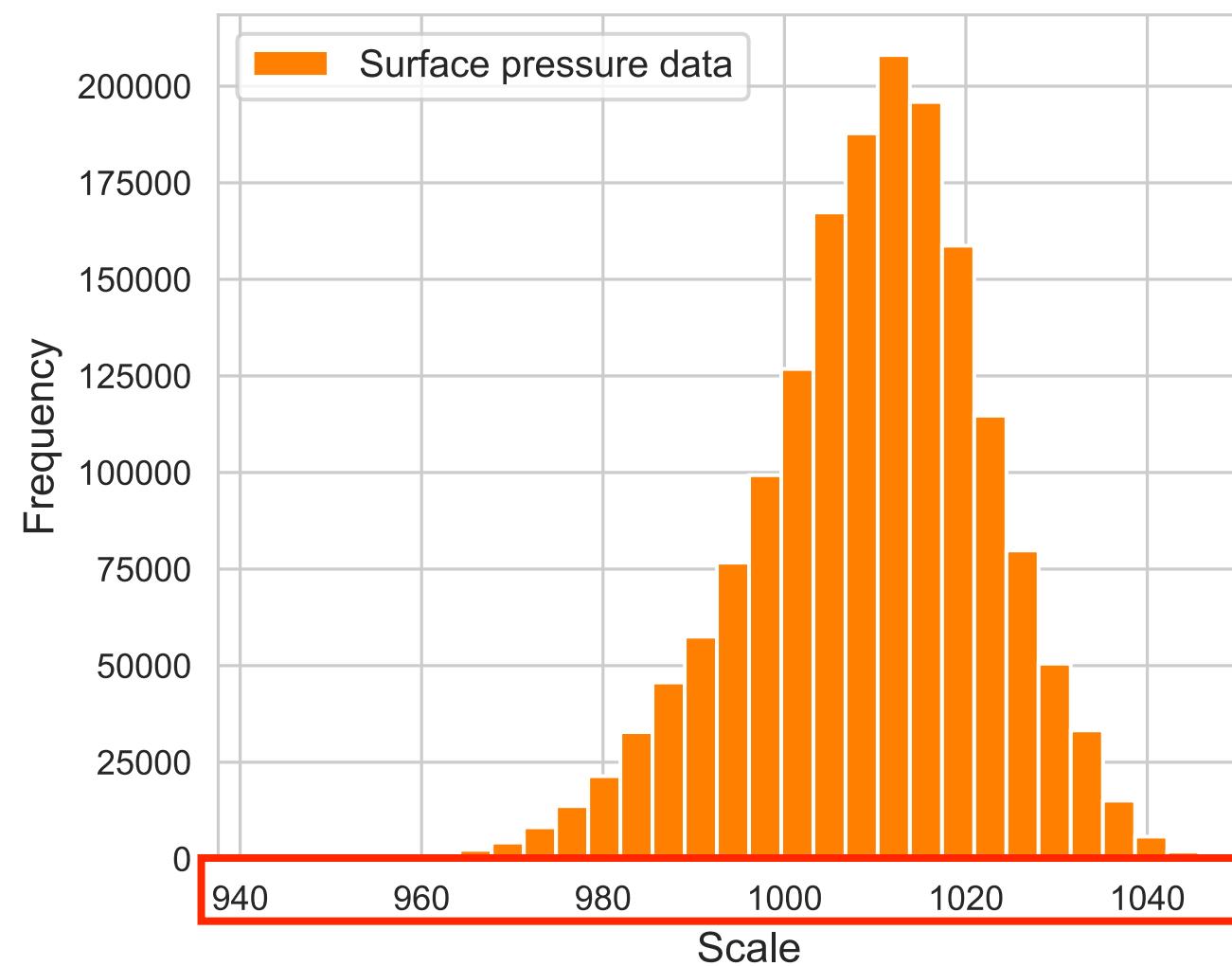
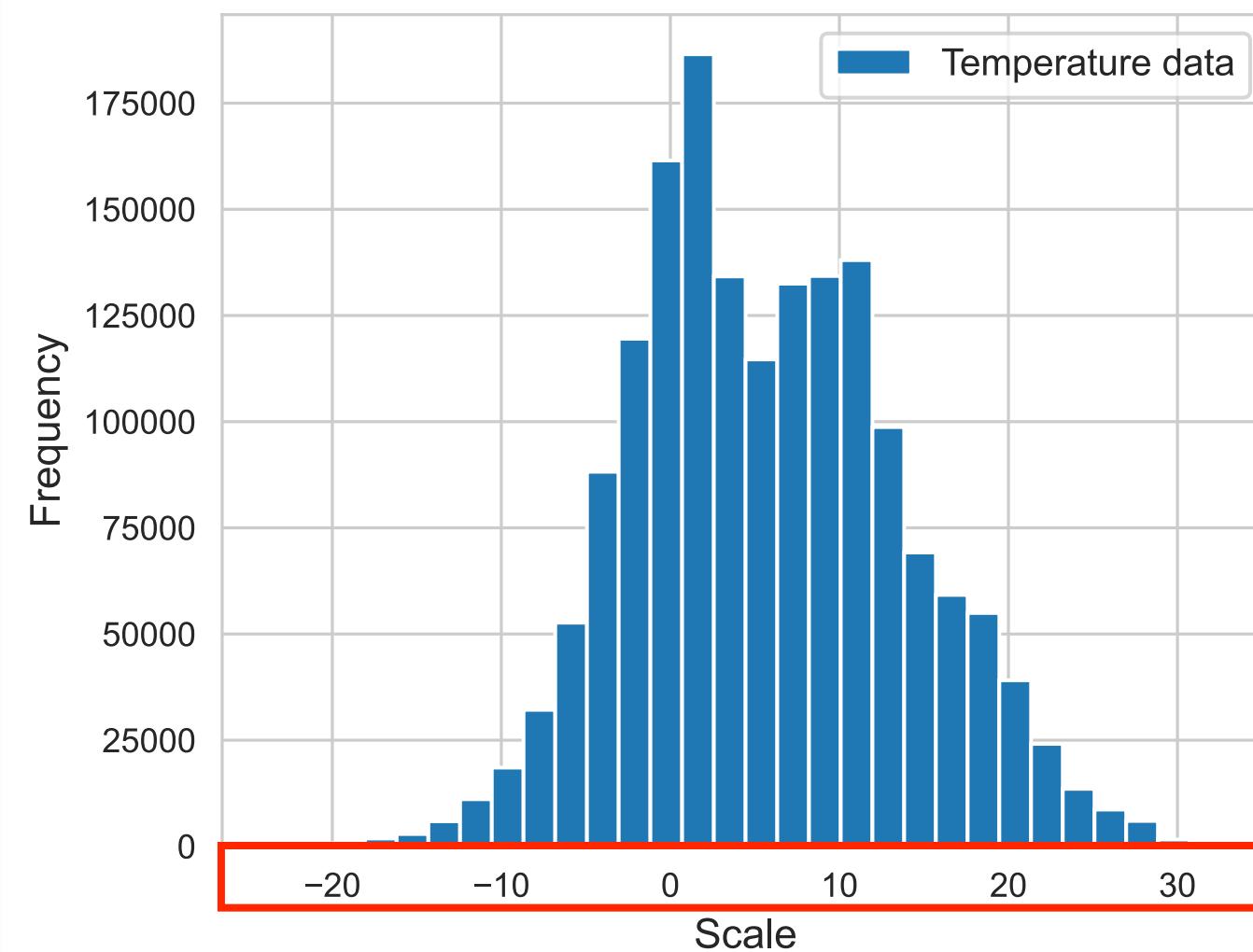
# PRACTICAL OBSERVATIONS (2)



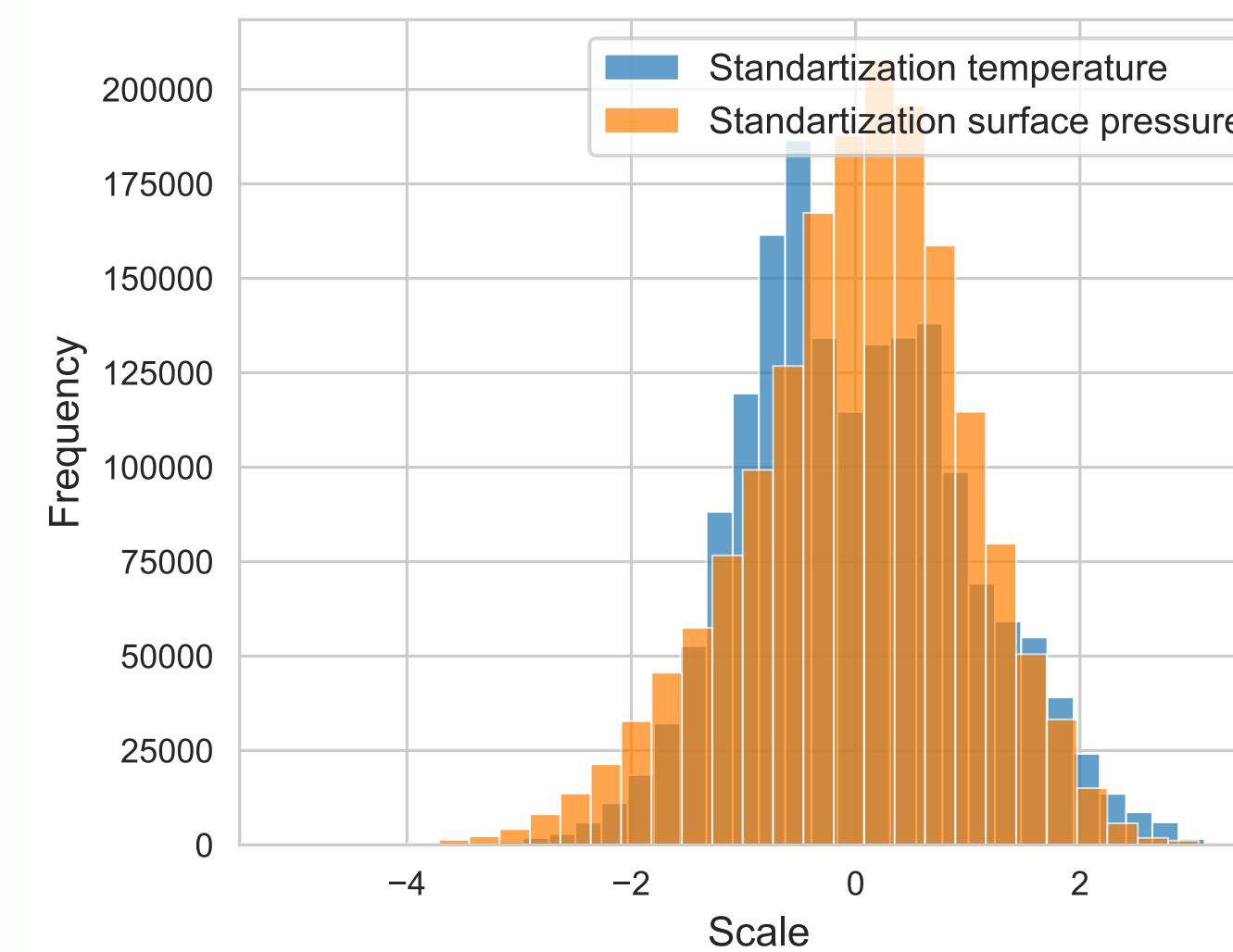
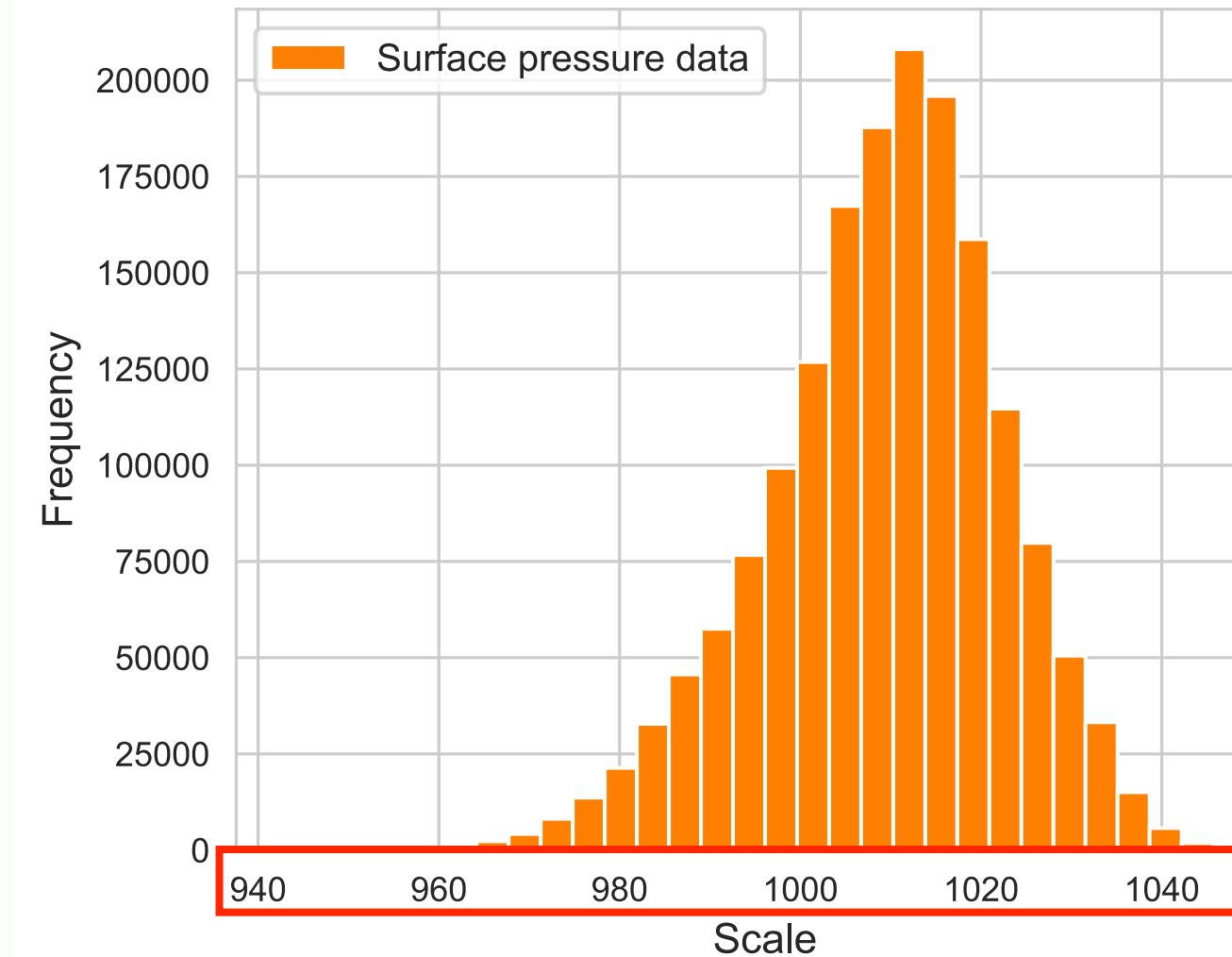
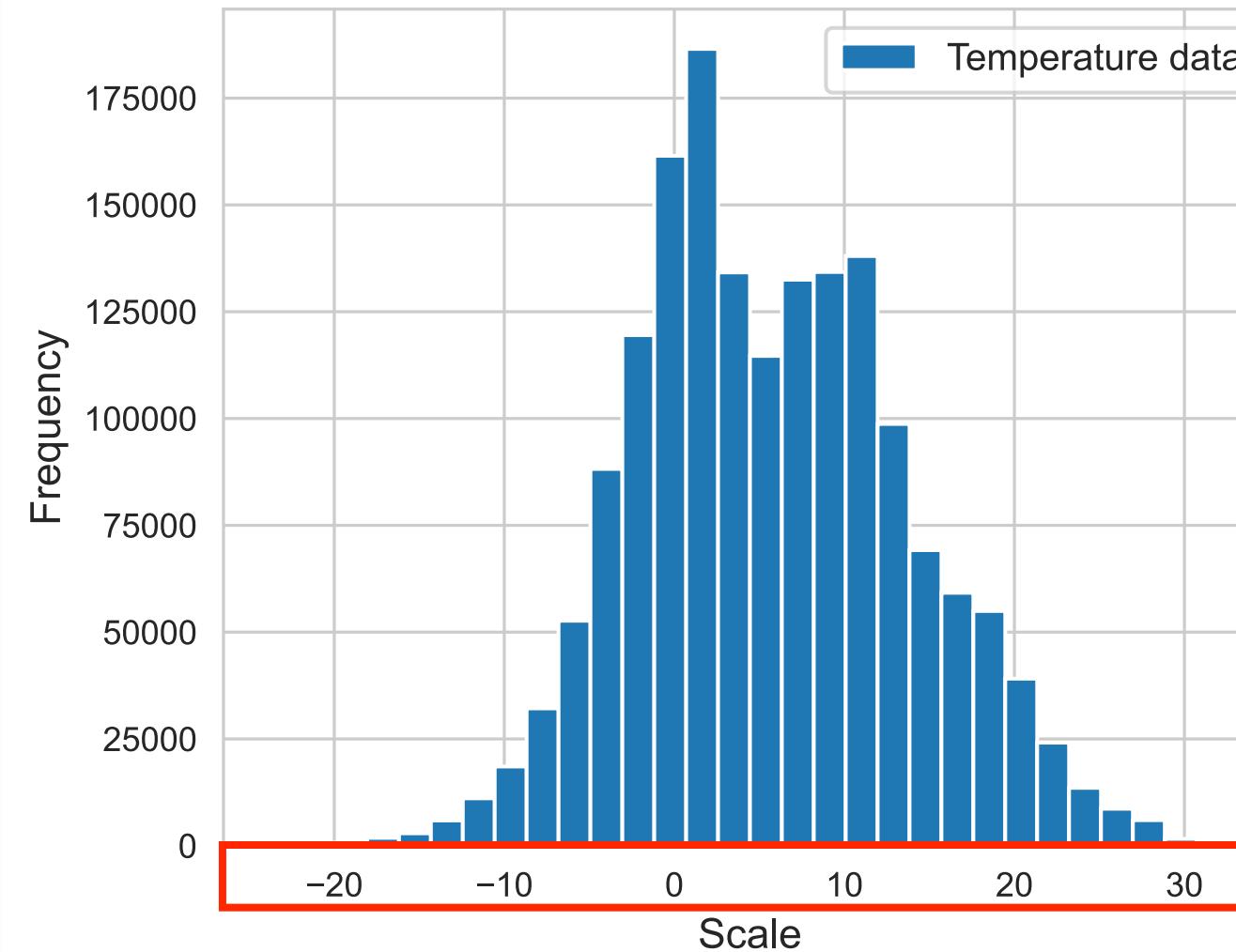
# PRACTICAL OBSERVATIONS (2)



# PRACTICAL OBSERVATIONS (2)

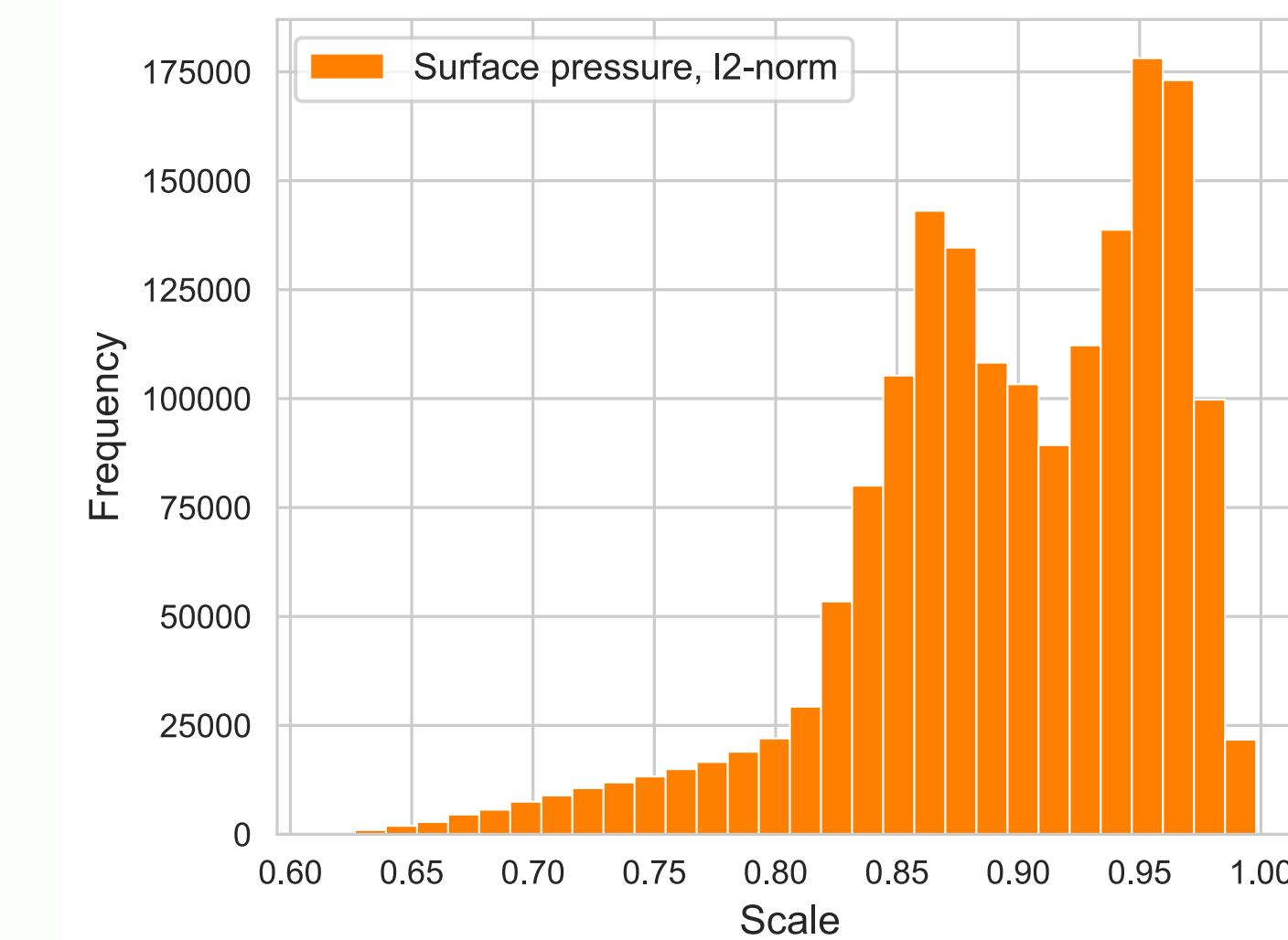


# PRACTICAL OBSERVATIONS (2)



Carefully select  
the scaling  
algorithm

Rare: majority of  
scalers preserve  
the shape.



# FEATURE TRANSFORMATION

**Feature transformation** is the process of transforming the features into a more suitable representation.

Some reasons for transformation:

- Same reasons as for feature scaling
- Reducing skewness → normal distribution shape
- Linear relationships

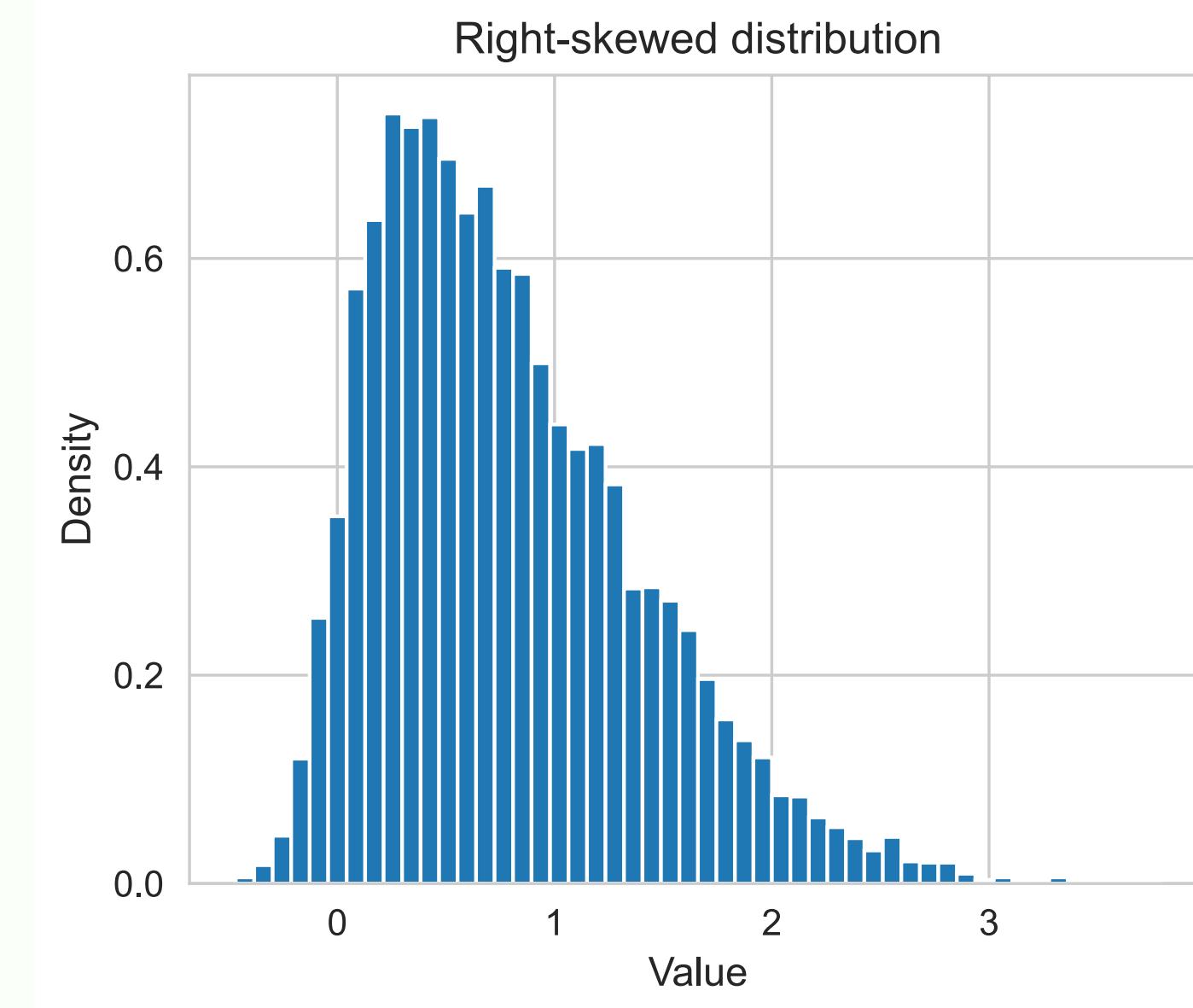
# COMMON METHODS

- Log
- Square/cube root
- Power (exponential, square)
- Box Cox
- Gaussian
- Encoding
- Adjustments/custom

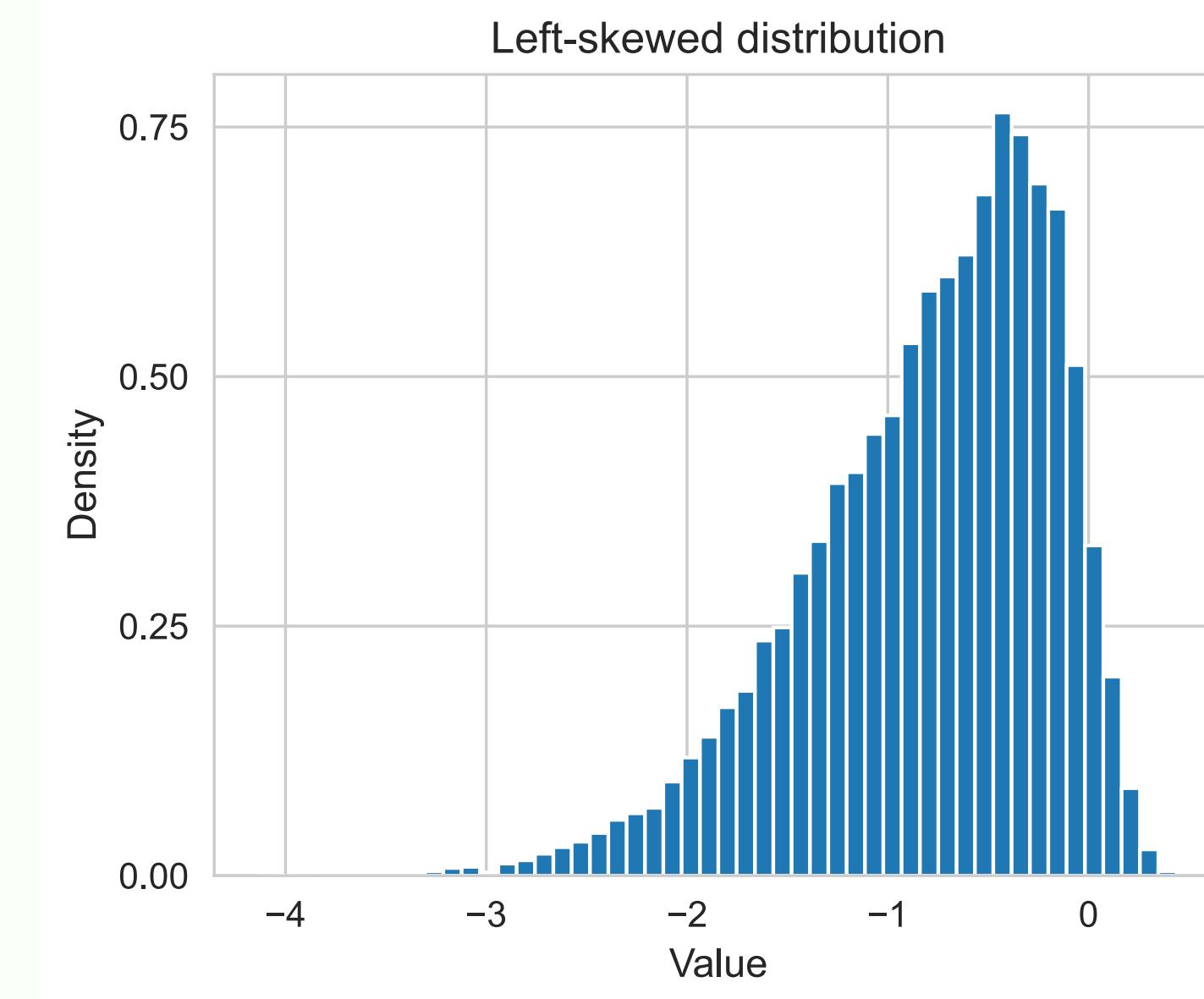
NB! Some method may **change** shape of the distribution.

# FT: PRACTICAL TIPS

For right-skewed data (tail is on the right) common transformations include  $\sqrt{x}$ ,  $\sqrt[3]{x}$ , and  $\log(x)$ .

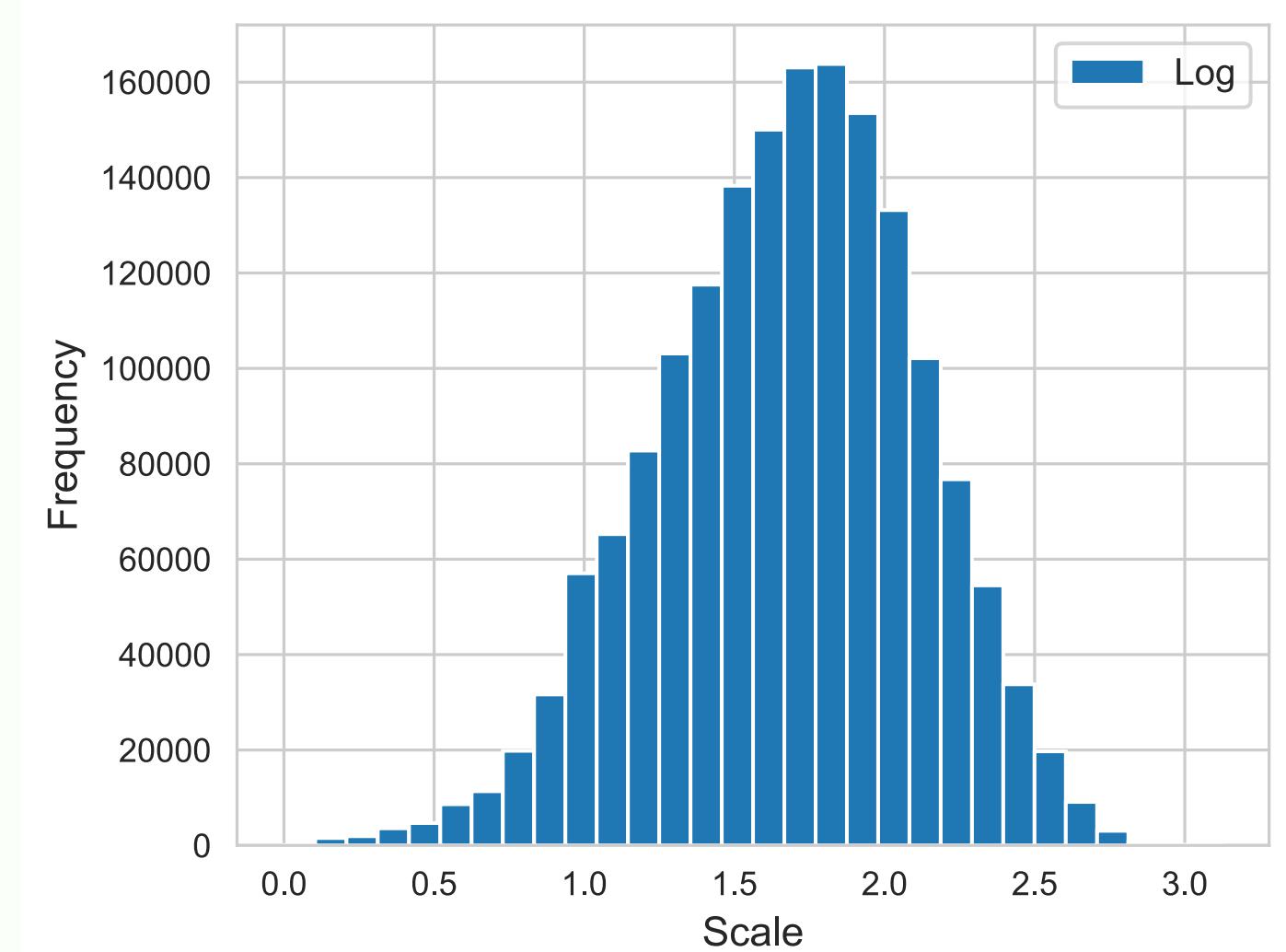
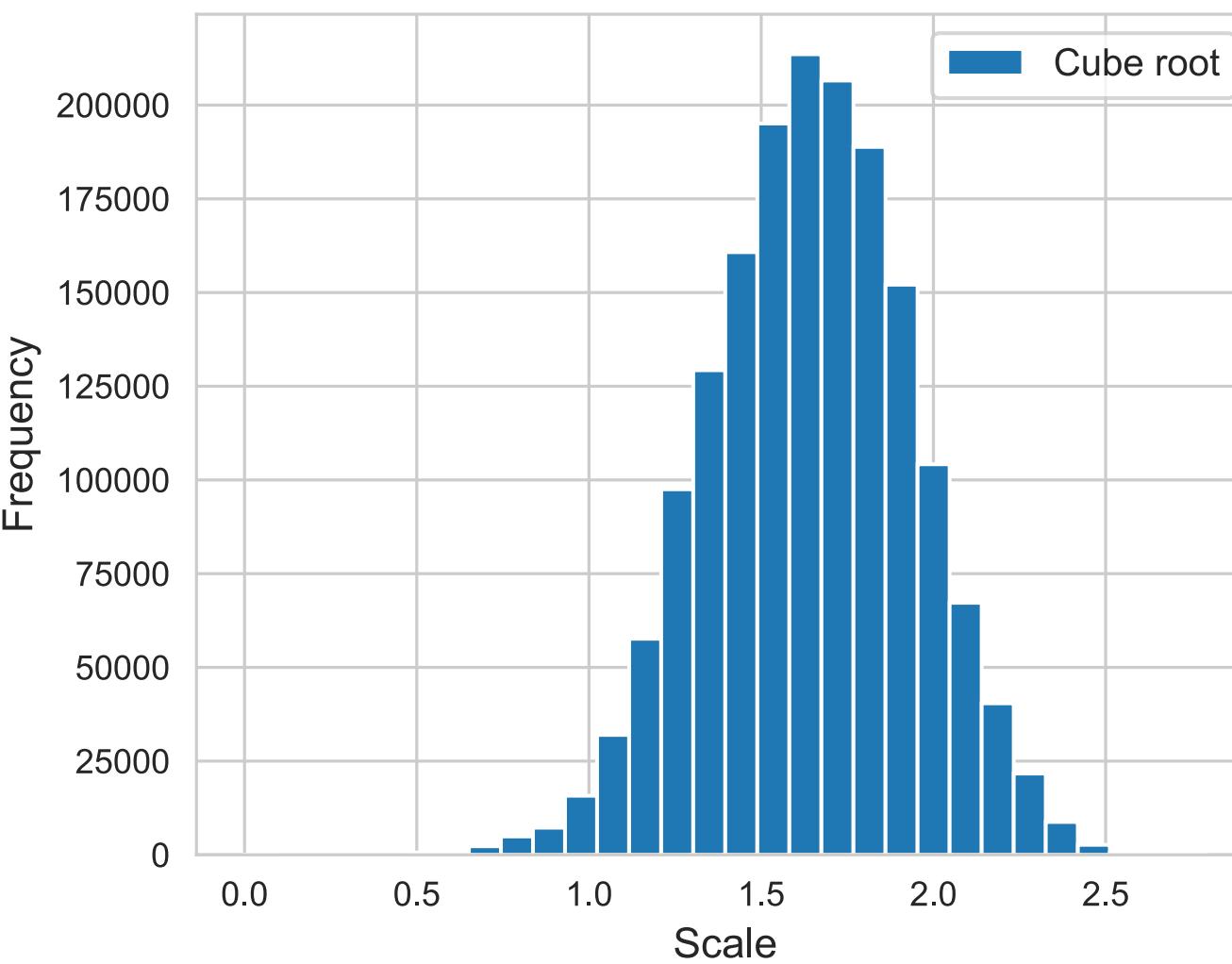
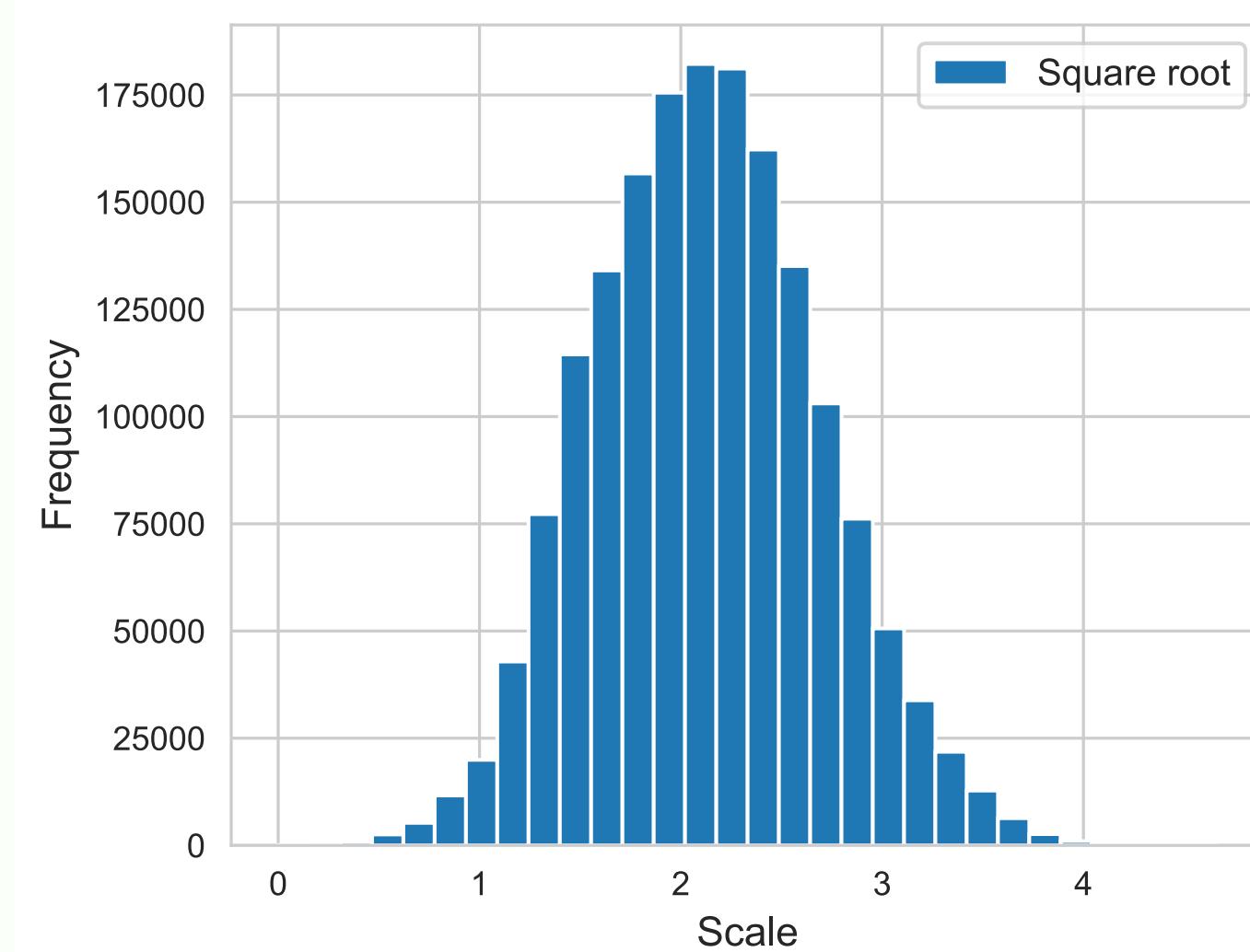
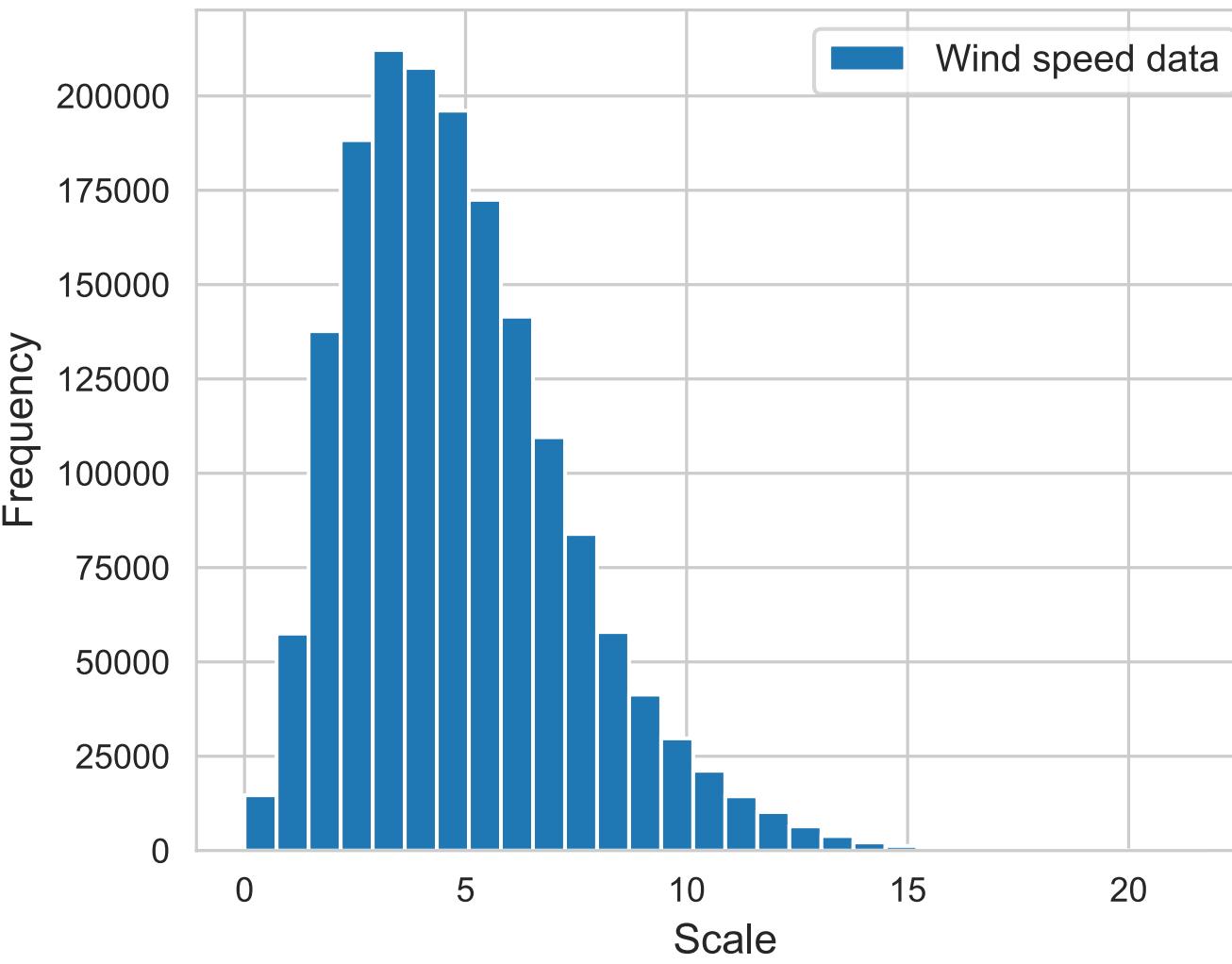


For left-skewed data (tail is on the left) common transformations include  $\sqrt{\text{const} - x}$ ,  $\sqrt[3]{\text{const} - x}$ , and  $\log(\text{const} - x)$ .

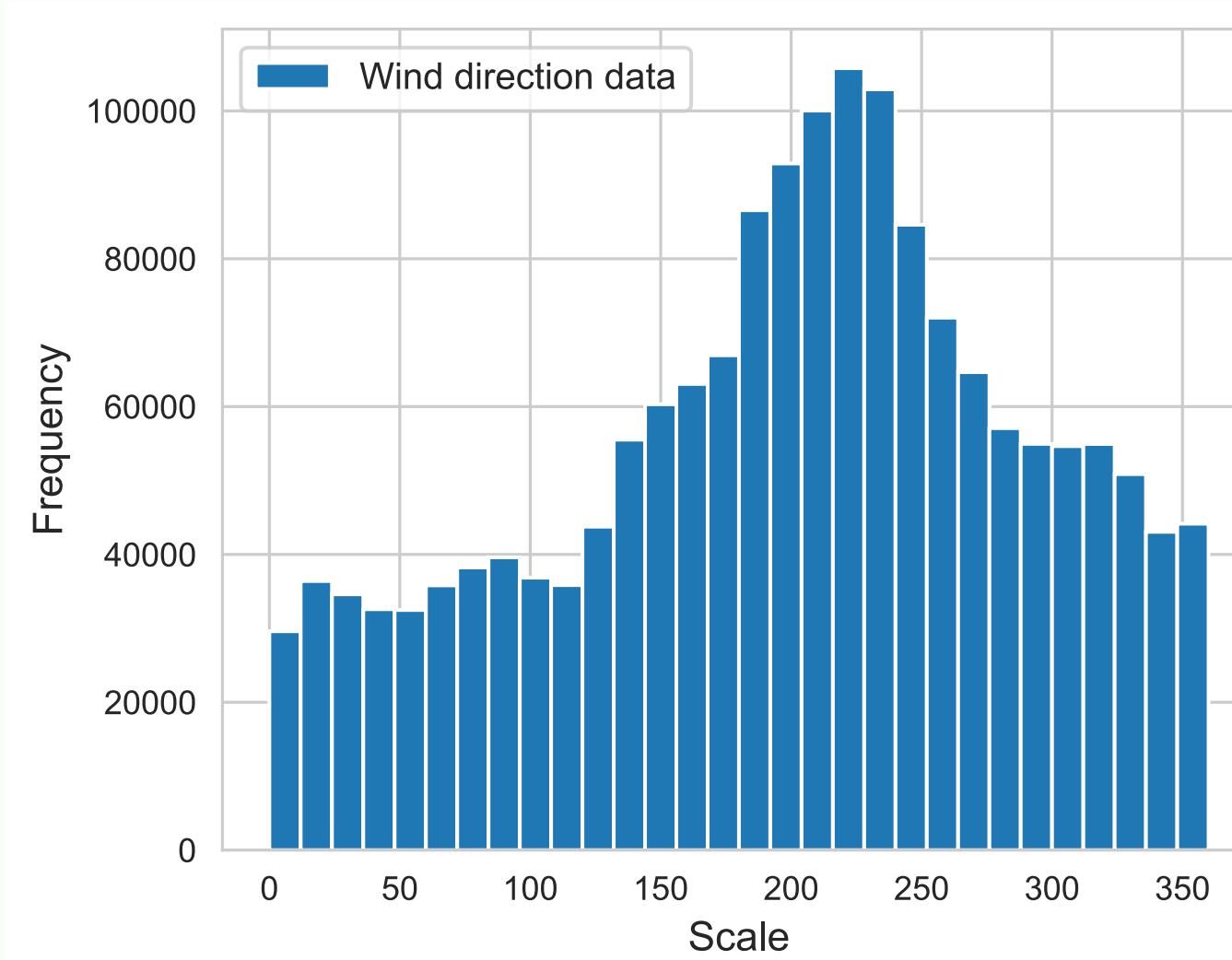


Since  $\log(0)$  is undefined, when using a log transformation, a constant should be added to all values to make them all positive before transformation.

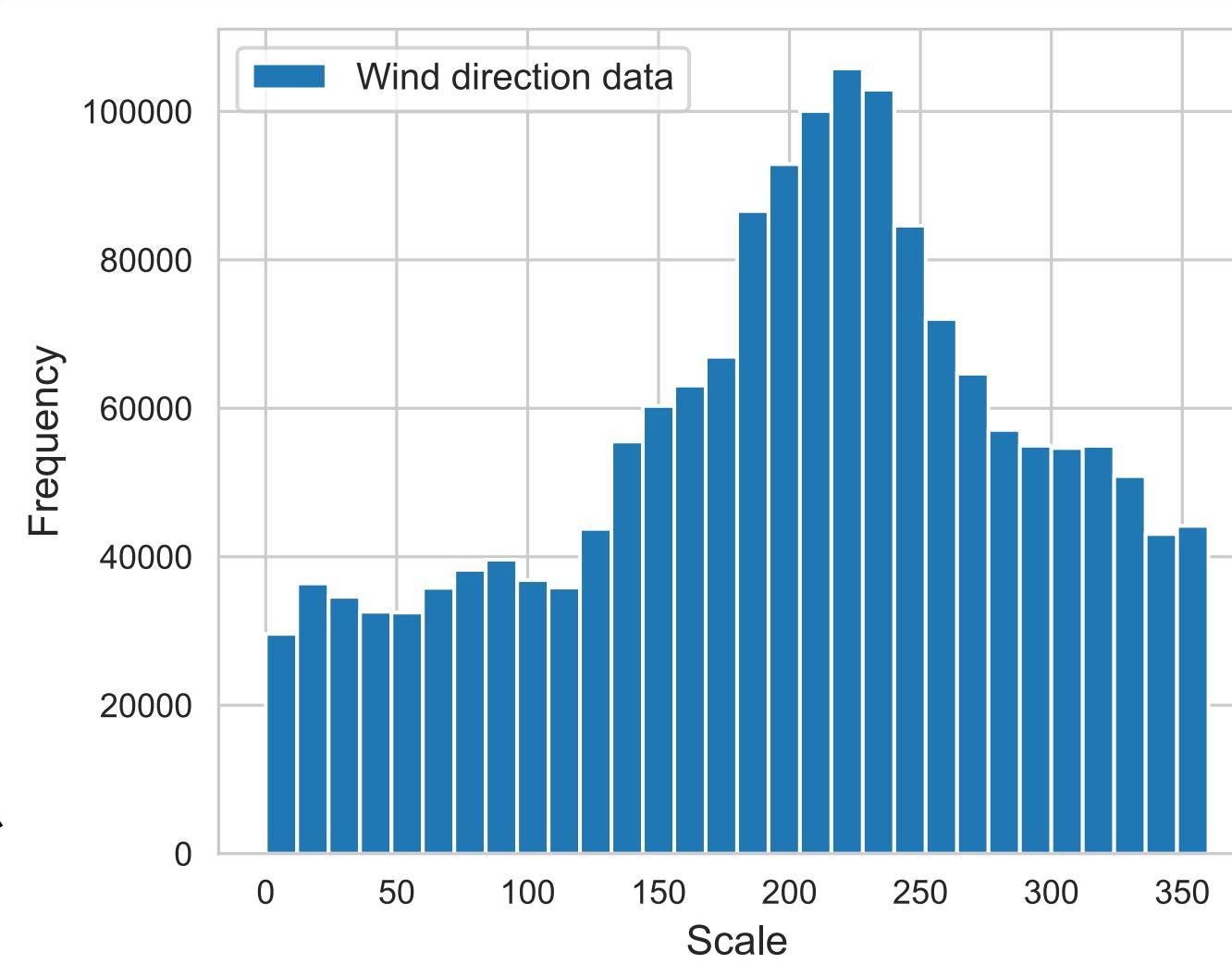
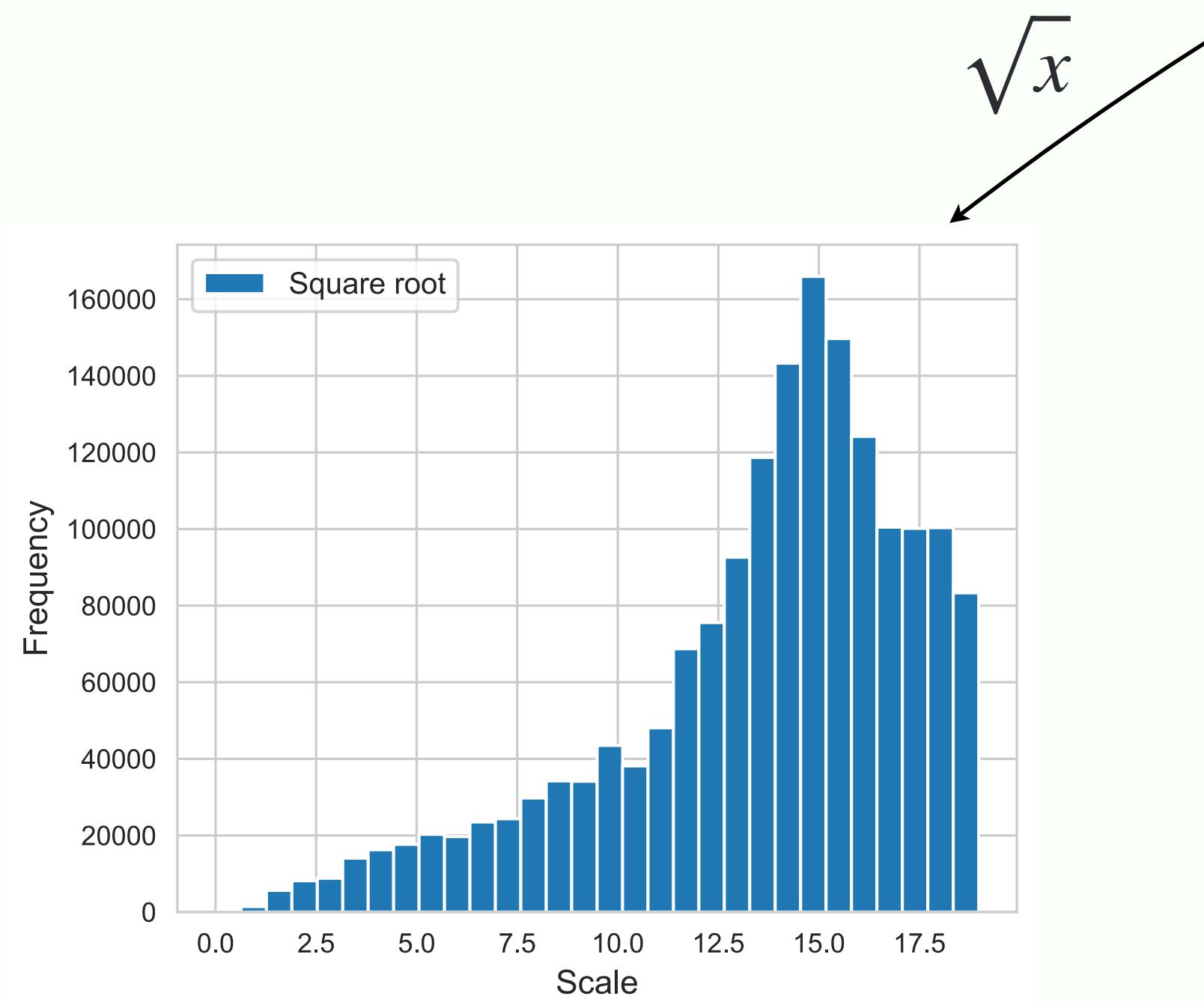
# GOOD EXAMPLE



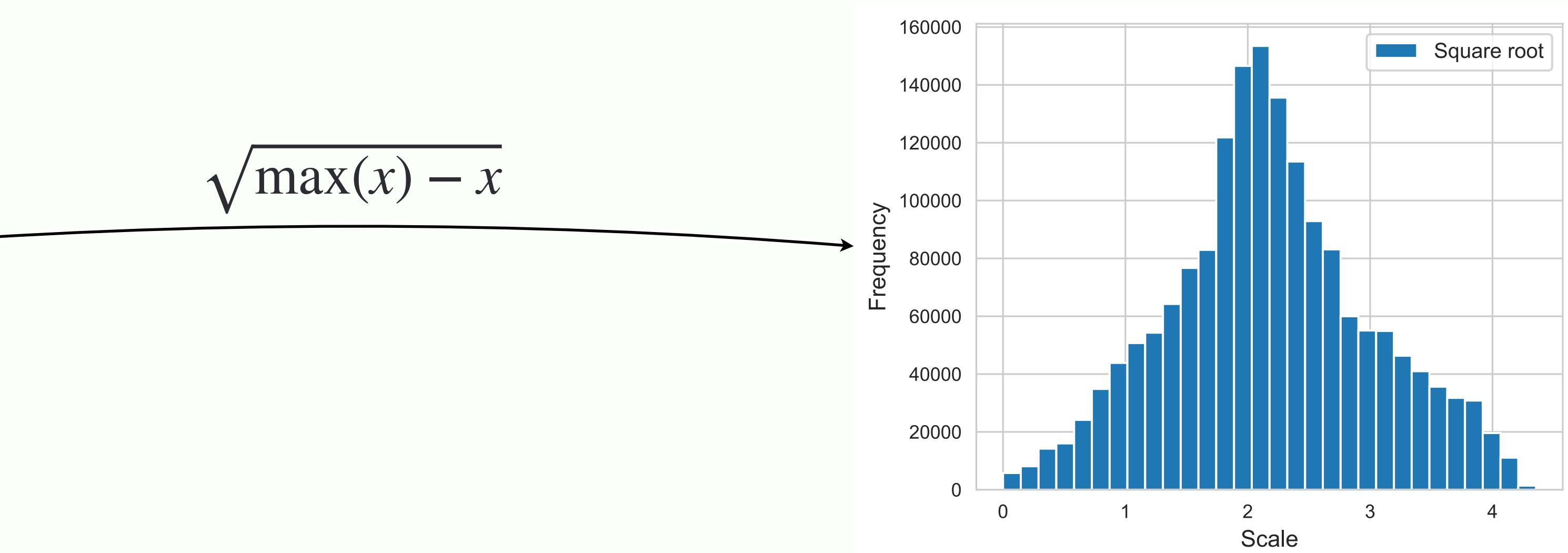
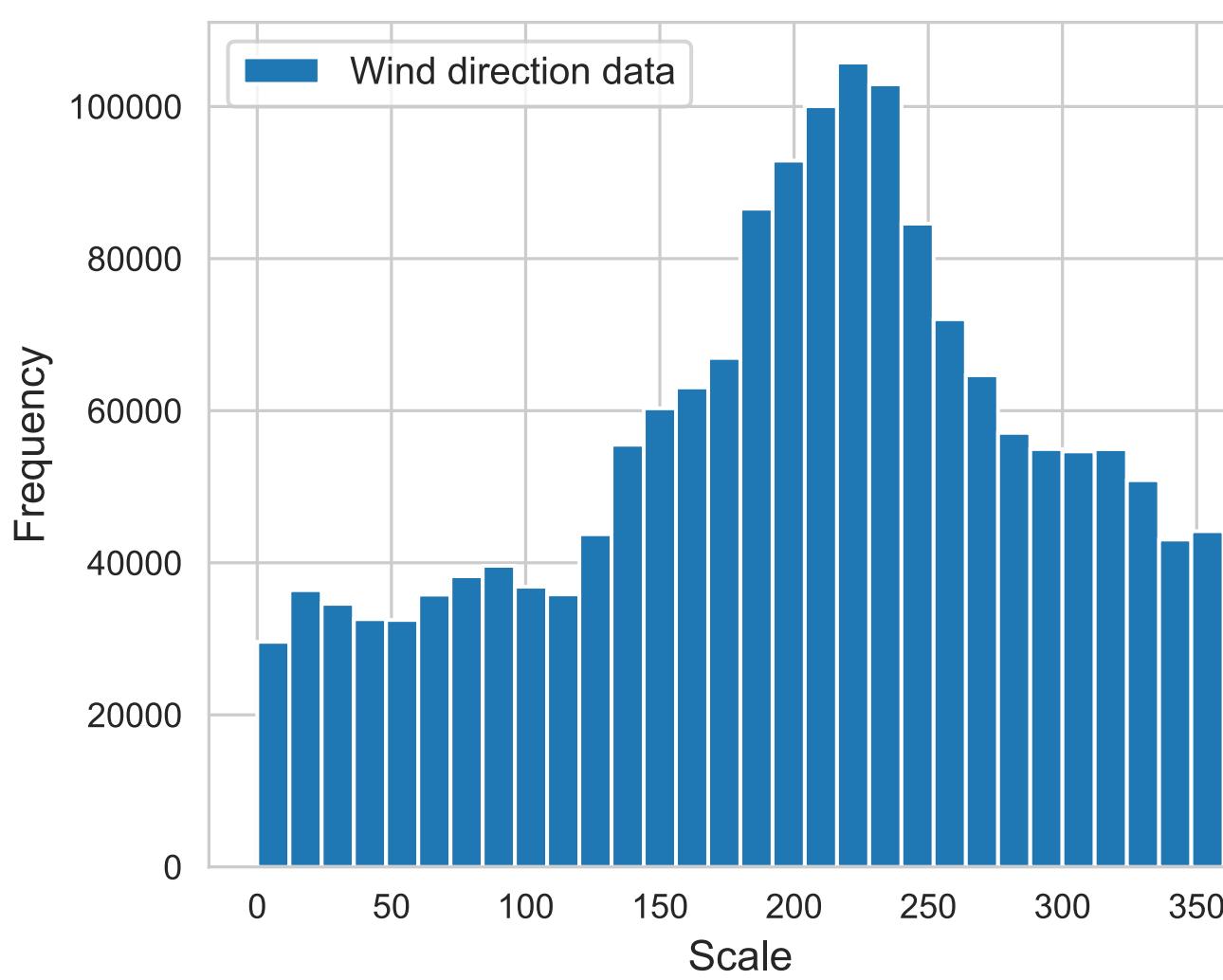
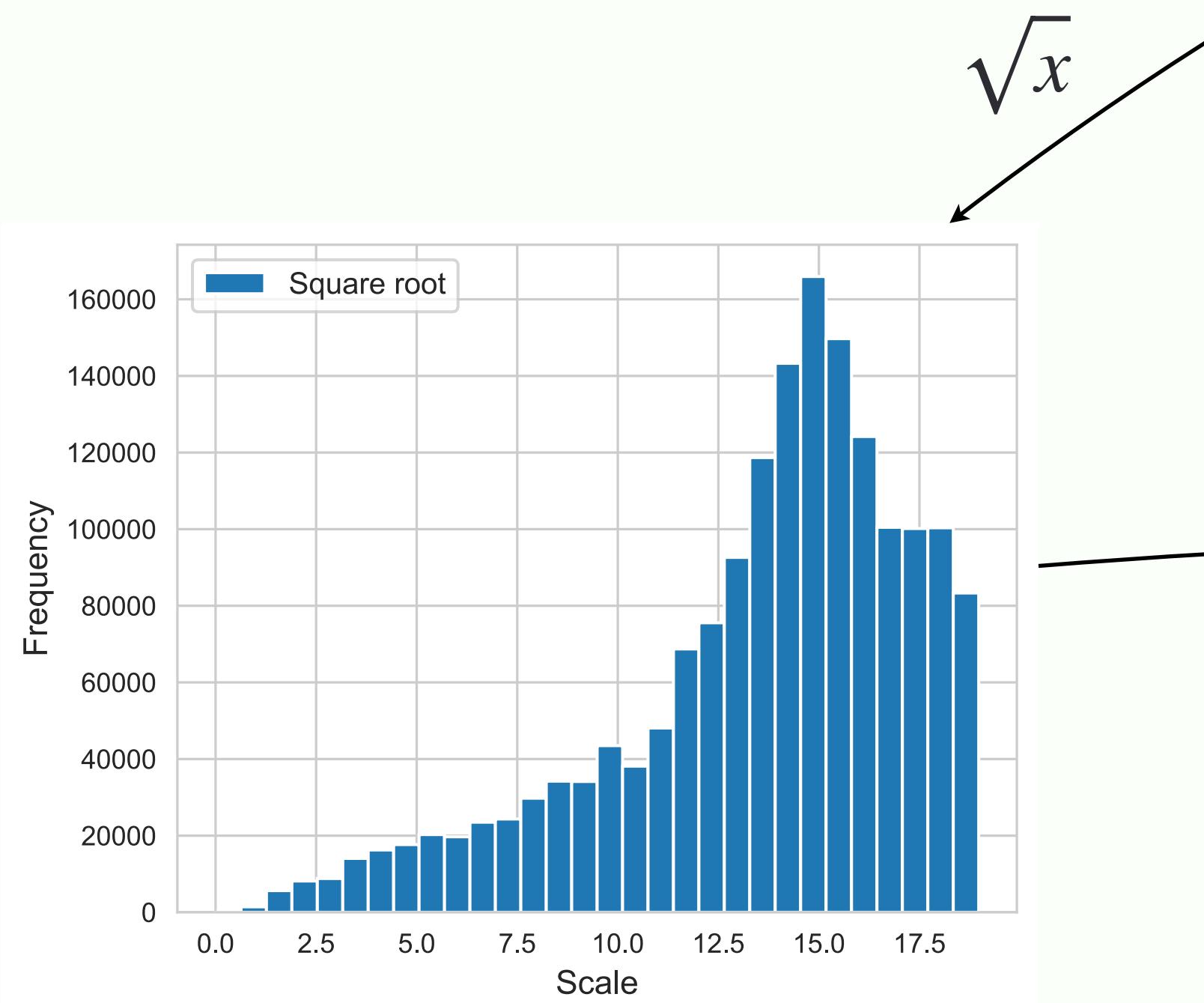
# BAD EXAMPLE



# BAD EXAMPLE



# BAD EXAMPLE



# ENCODING

Transforming categorical features into a numerical representation.

Common methods:

- Numerical (frequency, mean, etc.)
- Categorical (one-hot)
- Ordinal (ordered)
- Binary
- Custom

# EXAMPLE

Given a series of cloud coverage observations:  
(clear, clear, half cloudy, mostly cloudy, overcast)

Observations	Numeric		Categorical (one-hot)				Ordinal	Binary
	Okta	%	Clear	Half	Mostly	Overcast		
clear	0	0	1	0	0	0	0	0
clear	0	0	1	0	0	0	0	0
half cloudy	4	[43.75,56.25)	0	1	0	0	1	1
mostly cloudy	6	[68.75,81.25)	0	0	1	0	2	1
overcast	8	100	0	0	0	1	3	1

# CUSTOM TRANSFORM

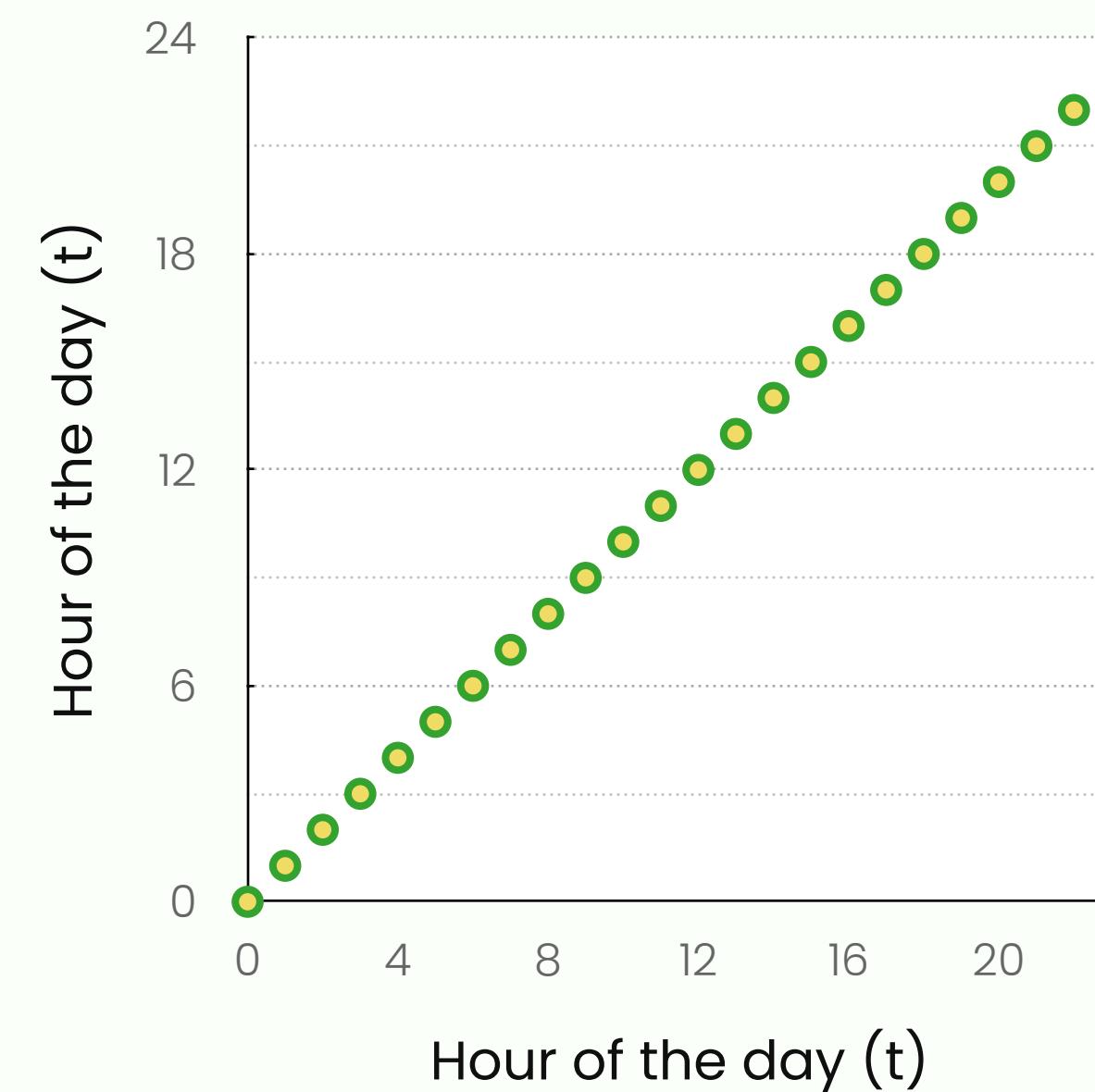
Based on the domain knowledge of the data, custom transformations can be applied to transform the data into a suitable form.

# CUSTOM TRANSFORM

Based on the domain knowledge of the data, custom transformations can be applied to transform the data into a suitable form.

Hourly data with  $t = 0, \dots, 23$ .

Note that the distance is always 1, but values range from 0 to 23.

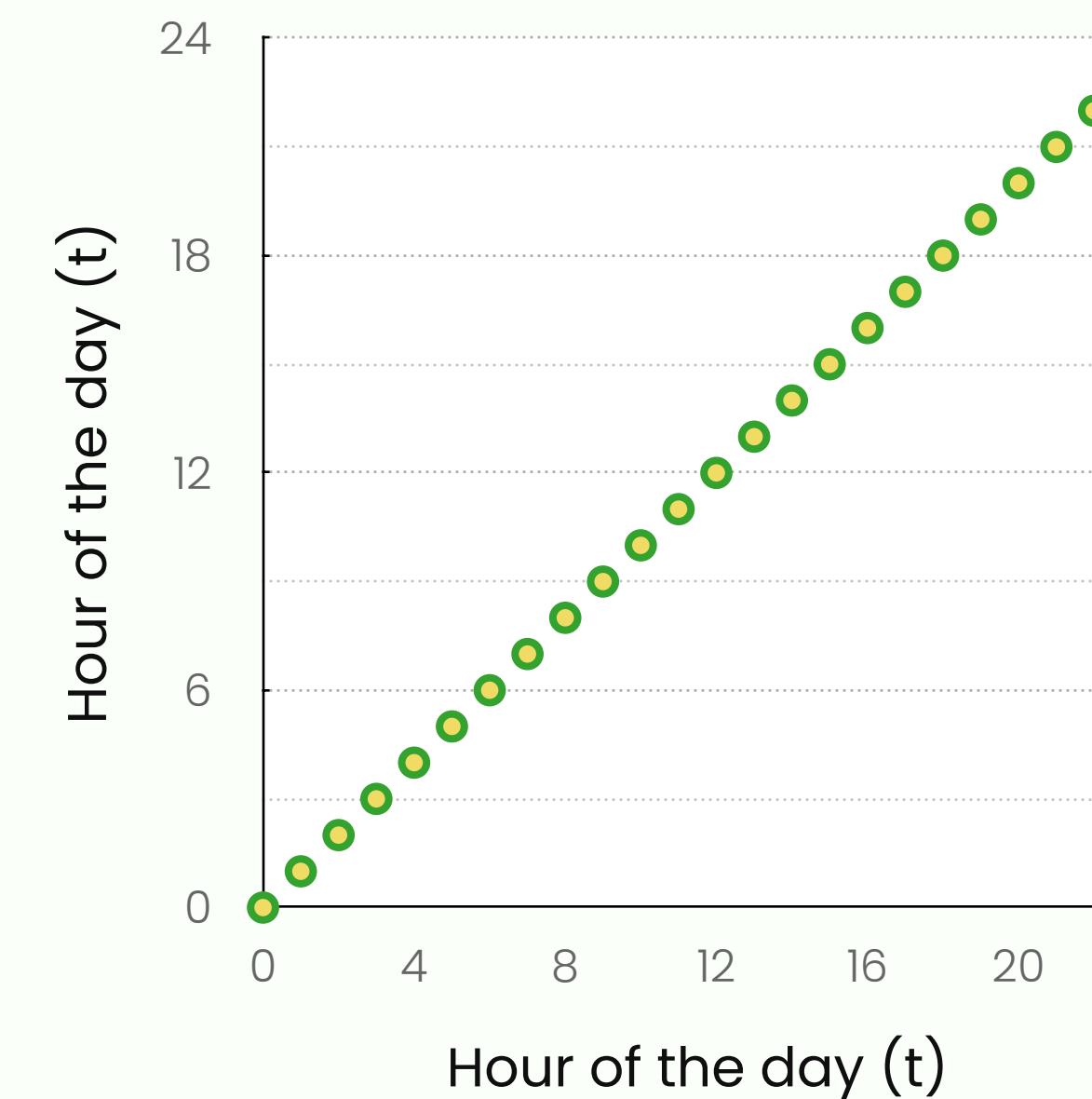


# CUSTOM TRANSFORM

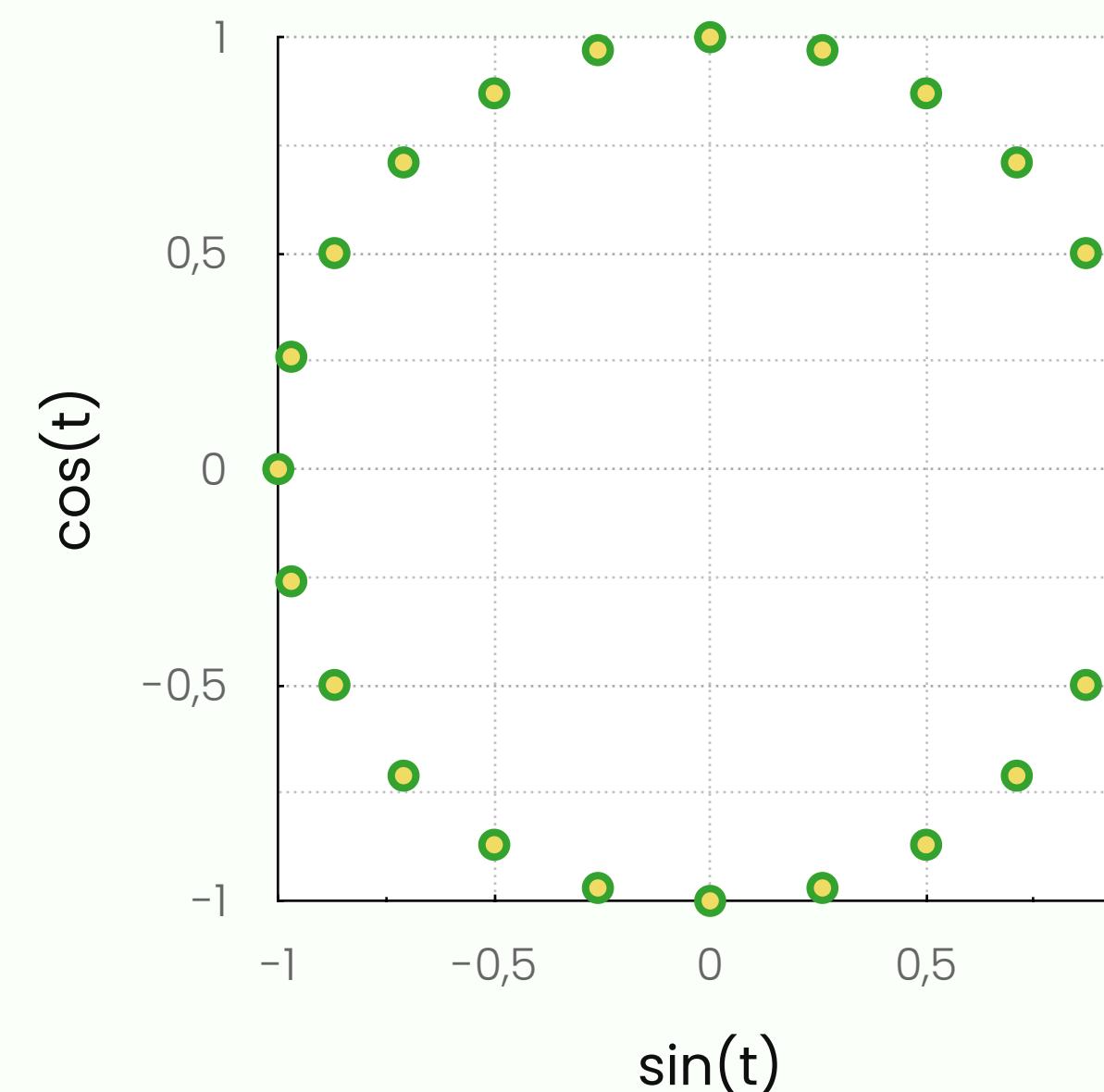
Based on the domain knowledge of the data, custom transformations can be applied to transform the data into a suitable form.

Hourly data with  $t = 0, \dots, 23$ .

Note that the distance is always 1, but values range from 0 to 23.



Can be transformed using  $\cos(\cdot)$  and  $\sin(\cdot)$  as:  
 $\sin(t \cdot 2\pi/24)$  and  $\cos(t \cdot 2\pi/24)$ .



NB! Two new features.

# CALENDAR ADJUSTMENTS

If every year has exactly 365 days, what would happen to the date of the summer solstice (the longest day of the year) after 50 years?

# CALENDAR ADJUSTMENTS

If every year has exactly 365 days, what would happen to the date of the summer solstice (the longest day of the year) after 50 years?

NB! The **difference** between the longest and shortest months is about  $(31 - 28)/30 \approx 10\%$ .

# CALENDAR ADJUSTMENTS

If every year has exactly 365 days, what would happen to the date of the summer solstice (the longest day of the year) after 50 years?

NB! The **difference** between the longest and shortest months is about  $(31 - 28)/30 \approx 10\%$ .

For example, monthly data can be adjusted as:

$$\hat{y}_t = \frac{\text{\# of days in an average month}}{\text{\# of days in month } i} \times y_t = \frac{365.25/12}{\text{\# of days in month } i} \times y_t$$

## CALENDAR ADJUSTMENTS: EXAMPLES

Financial quarters are not always equal in length (Q4 has holidays and an extra day in leap year).

Months vary between 28–31 days → raw averages (e.g., *visits per month*) can be misleading unless normalised to days.

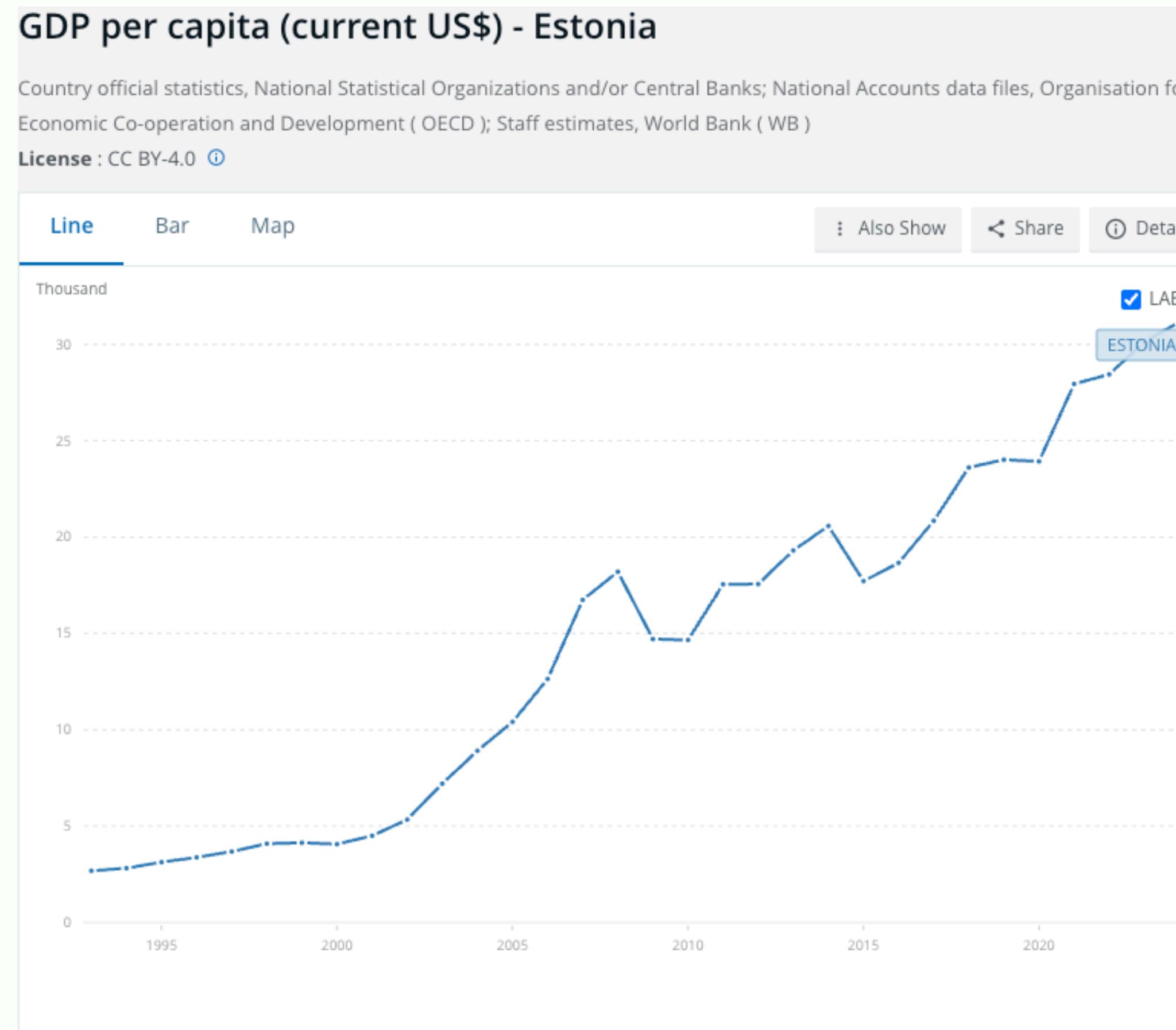
Heating demand (season) depends on real winter, not a specific day in the calendar.

# OTHER ADJUSTMENTS



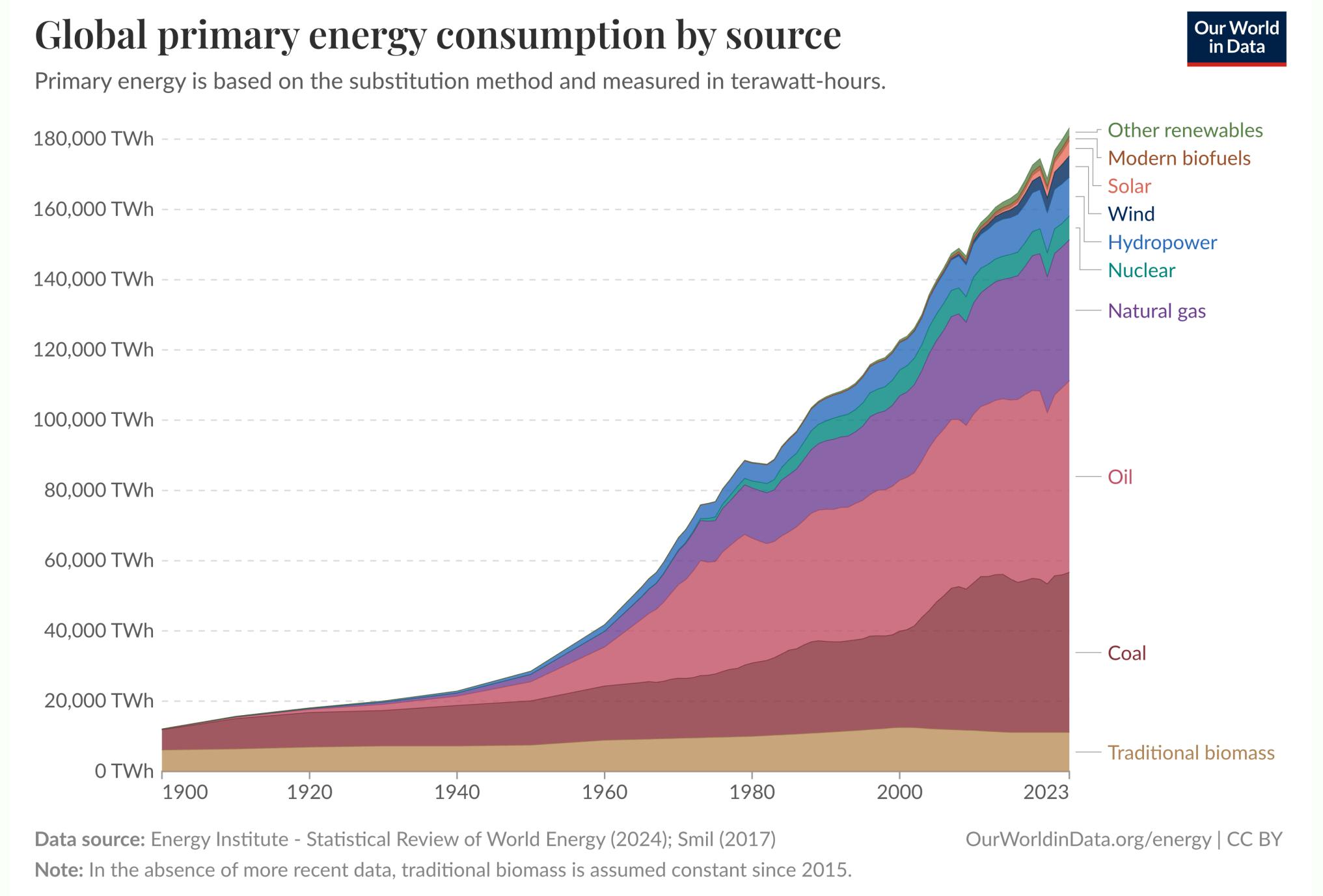
Year	GDP Nominal (Current USD)	GDP Real (Inflation adj.)	GDP Change	GDP per capita	Pop. Change	Population
2023	\$41,291,245,222	\$27,574,843,698	-3.02%	\$20,169	1.27%	1,367,196
2022	\$38,376,046,175	\$28,434,426,605	0.06%	\$21,061	1.38%	1,350,091
2021	\$37,204,563,051	\$28,417,254,674	7.15%	\$21,338	0.16%	1,331,749
2020	\$31,820,771,494	\$26,519,902,199	-2.88%	\$19,945	0.21%	1,329,669
2019	\$31,873,748,770	\$27,307,395,616	3.73%	\$20,581	0.37%	1,326,822
2018	\$31,222,632,741	\$26,326,305,514	3.7%	\$19,915	0.34%	1,321,965
2017	\$27,469,461,919	\$25,387,061,800	5.63%	\$19,270	0.12%	1,317,425
2016	\$24,561,027,788	\$24,032,886,893	3.09%	\$18,264	0.1%	1,315,849
2015	\$23,311,847,751	\$23,311,847,751	1.84%	\$17,733	0.01%	1,314,576
2014	\$27,055,689,003	\$22,891,073,863	3.32%	\$17,415	-0.26%	1,314,452
2013	\$25,451,032,781	\$22,154,913,170	1.76%	\$16,811	-0.36%	1,317,919
2012	\$23,237,406,116	\$21,772,480,719	3.67%	\$16,462	-0.36%	1,322,616
2011	\$23,303,915,795	\$21,001,308,237	7.61%	\$15,822	-0.31%	1,327,358
2010	\$19,524,355,419	\$19,516,679,024	2.45%	\$14,658	-0.23%	1,331,448
2009	\$19,633,984,440	\$19,050,002,369	-14.63%	\$14,275	-0.19%	1,334,528
2008	\$24,342,935,404	\$22,314,690,793	-5.13%	\$16,689	-0.27%	1,337,074

# OTHER ADJUSTMENTS



Year	GDP Nominal (Current USD)	GDP Real (Inflation adj.)	GDP Change	GDP per capita	Pop. Change	Population
2023	\$41,291,245,222	\$27,574,843,698	-3.02%	\$20,169	1.27%	1,367,196
2022	\$38,376,046,175	\$28,434,426,605	0.06%	\$21,061	1.38%	1,350,091
2021	\$37,204,563,051	\$28,417,254,674	7.15%	\$21,338	0.16%	1,331,749
2020	\$31,820,771,494	\$26,519,902,199	-2.88%	\$19,945	0.21%	1,329,669
2019	\$31,873,748,770	\$27,307,395,616	3.73%	\$20,581	0.37%	1,326,822
2018	\$31,222,632,741	\$26,326,305,514	3.7%	\$19,915	0.34%	1,321,965
2017	\$27,469,461,919	\$25,387,061,800	5.63%	\$19,270	0.12%	1,317,425
2016	\$24,561,027,788	\$24,032,886,893	3.09%	\$18,264	0.1%	1,315,849
2015	\$23,311,847,751	\$23,311,847,751	1.84%	\$17,733	0.01%	1,314,576
2014	\$27,055,689,003	\$22,891,073,863	3.32%	\$17,415	-0.26%	1,314,452
2013	\$25,451,032,781	\$22,154,913,170	1.76%	\$16,811	-0.36%	1,317,919
2012	\$23,237,406,116	\$21,772,480,719	3.67%	\$16,462	-0.36%	1,322,616
2011	\$23,303,915,795	\$21,001,308,237	7.61%	\$15,822	-0.31%	1,327,358
2010	\$19,524,355,419	\$19,516,679,024	2.45%	\$14,658	-0.23%	1,331,448
2009	\$19,633,984,440	\$19,050,002,369	-14.63%	\$14,275	-0.19%	1,334,528
2008	\$24,342,935,404	\$22,314,690,793	-5.13%	\$16,689	-0.27%	1,337,074

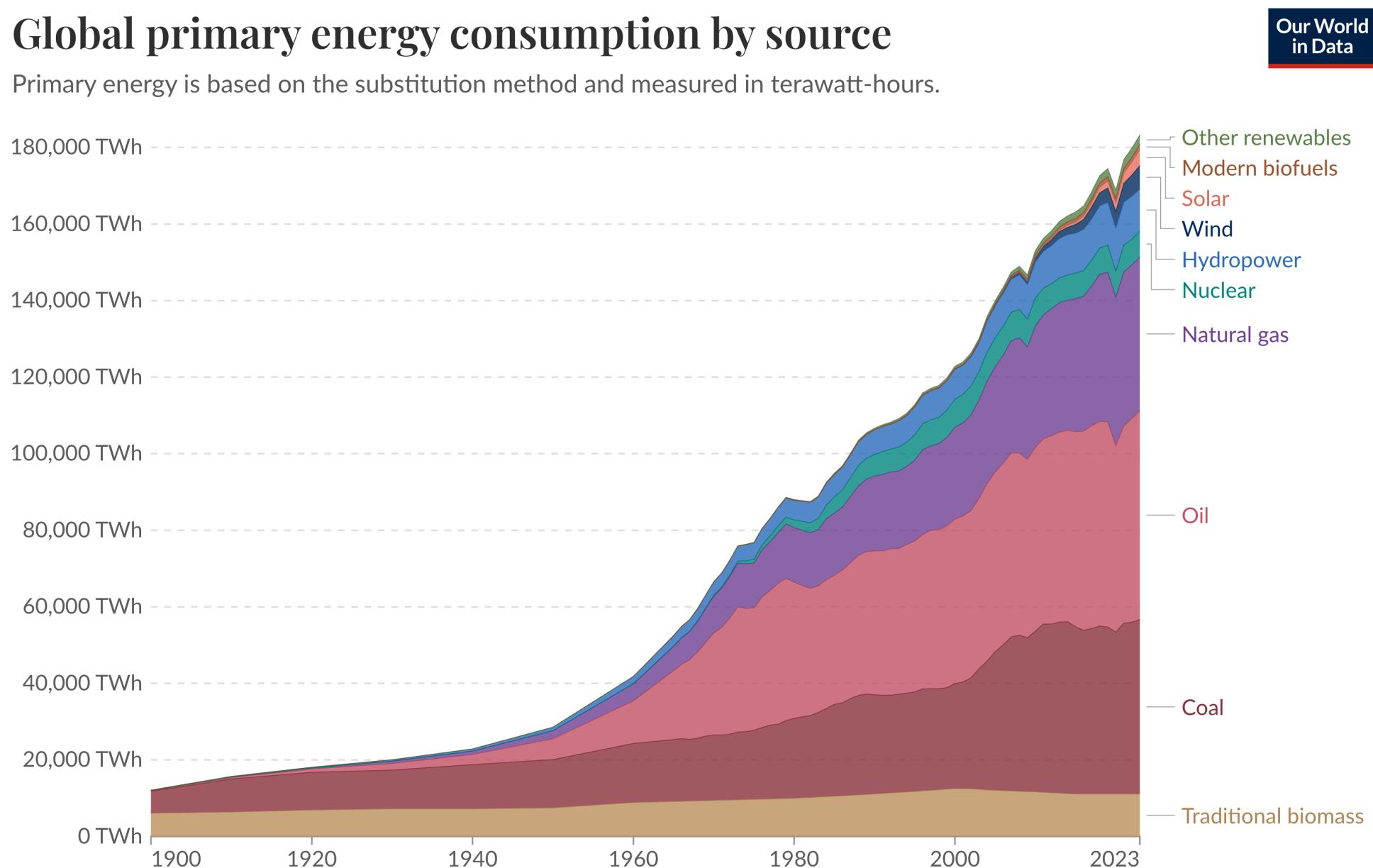
# OTHER ADJUSTMENTS (2)



# OTHER ADJUSTMENTS (2)

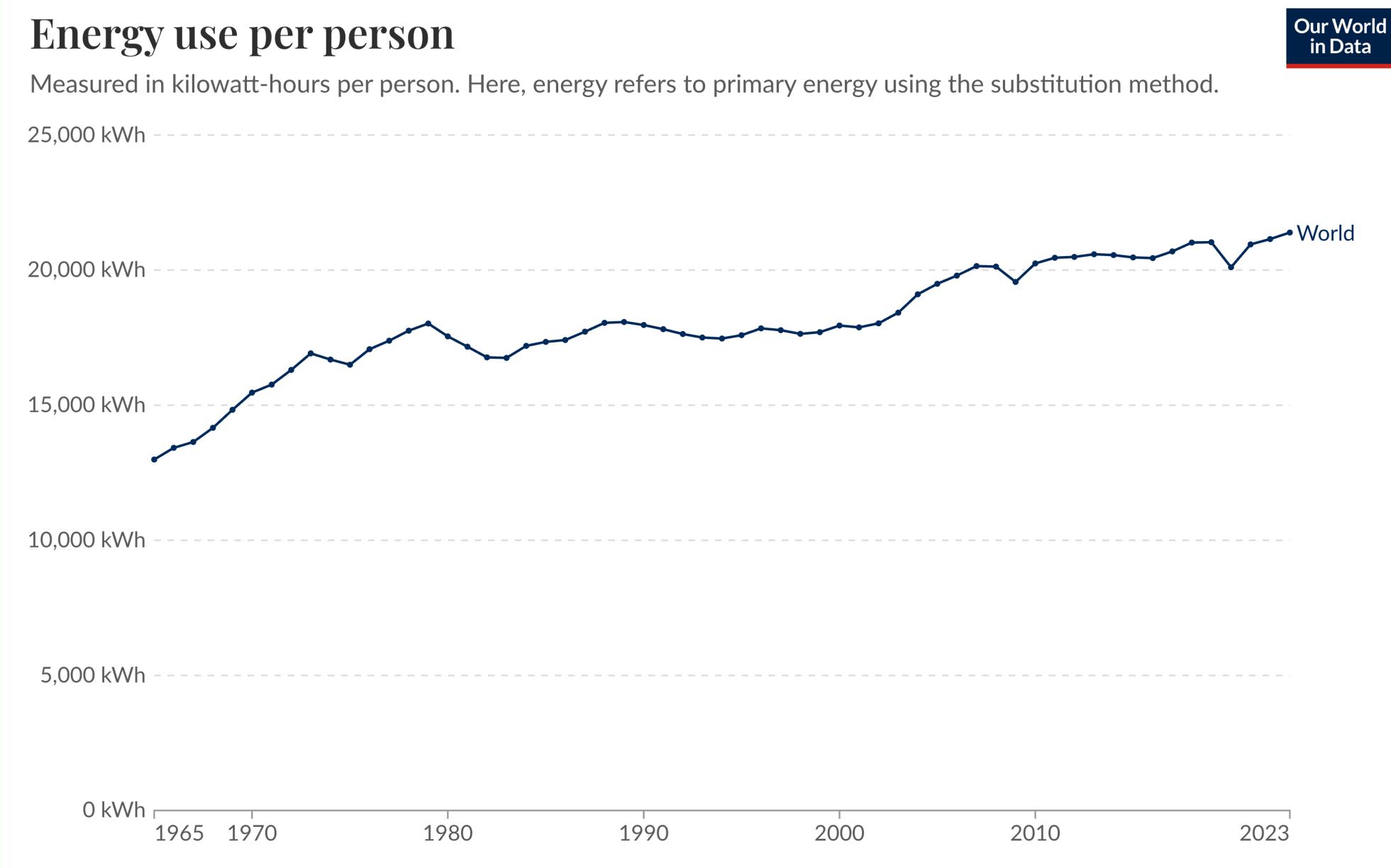
## Global primary energy consumption by source

Primary energy is based on the substitution method and measured in terawatt-hours.



## Energy use per person

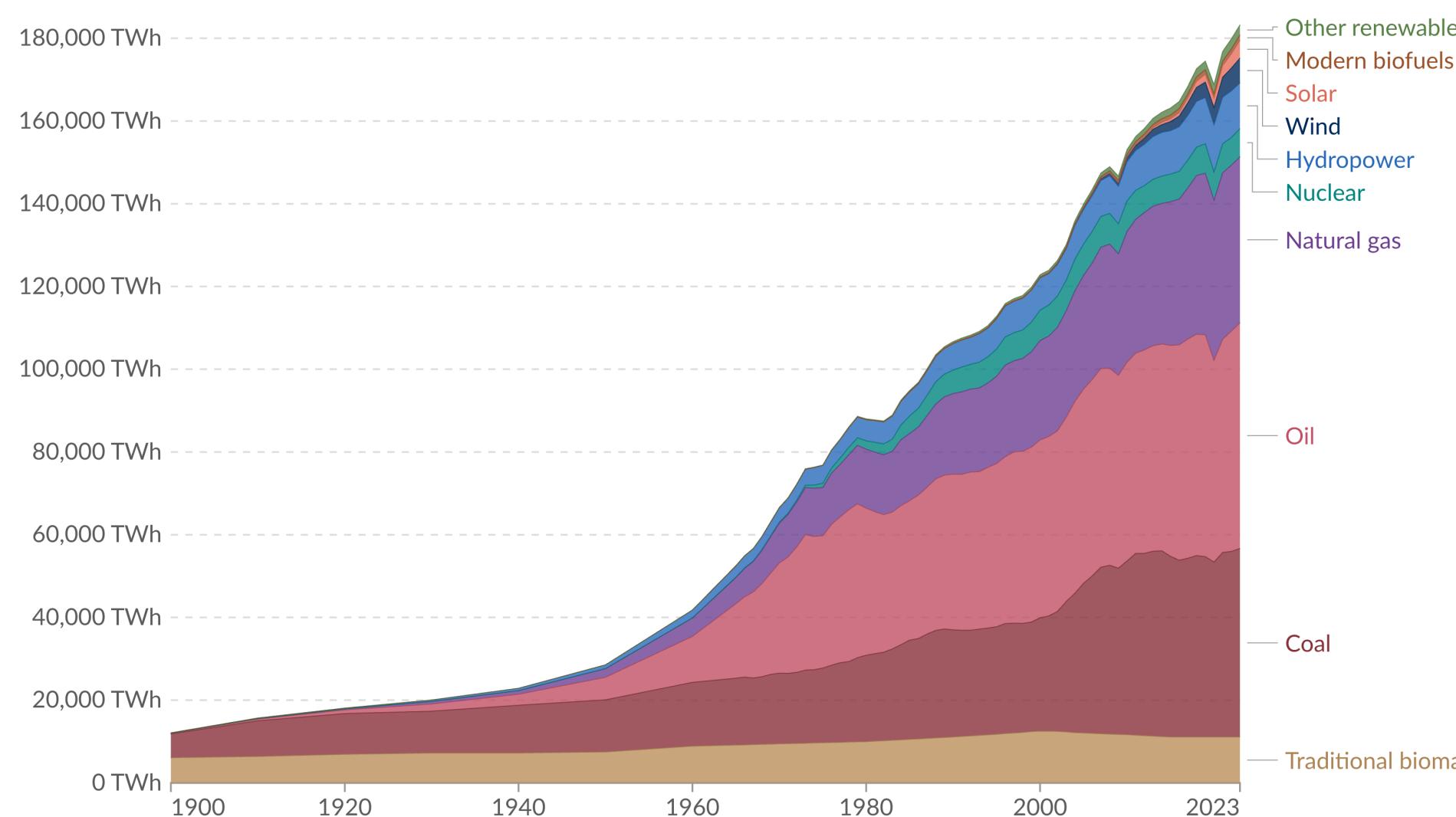
Measured in kilowatt-hours per person. Here, energy refers to primary energy using the substitution method.



# OTHER ADJUSTMENTS (2)

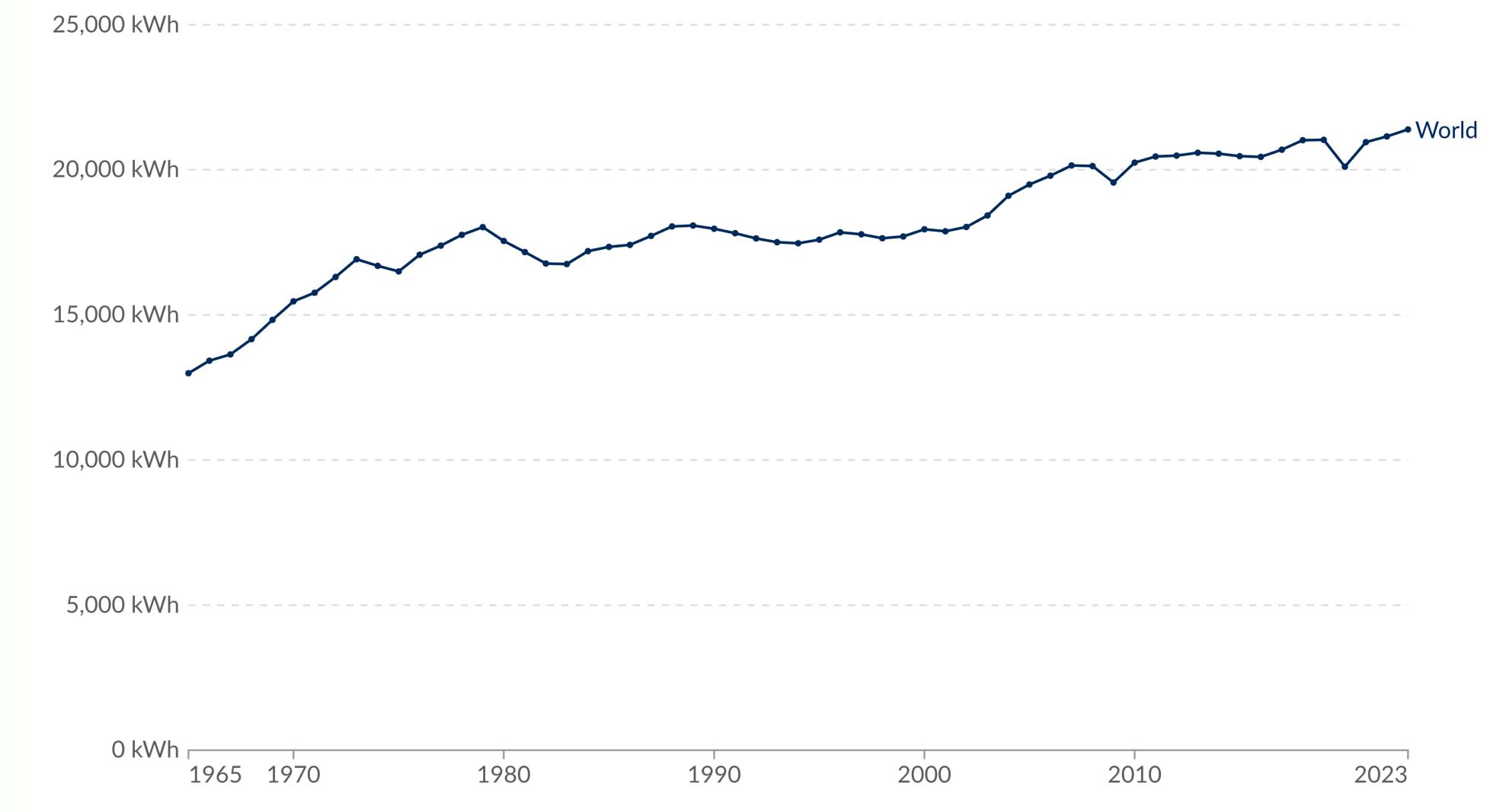
## Global primary energy consumption by source

Primary energy is based on the substitution method and measured in terawatt-hours.



## Energy use per person

Measured in kilowatt-hours per person. Here, energy refers to primary energy using the substitution method.



## Rule of thumb:

- Add adjusted variable → Creation
- Replace the original variable → Transformation

# FEATURE EXTRACTION

**Feature extraction** is the process of creating new features from existing ones.

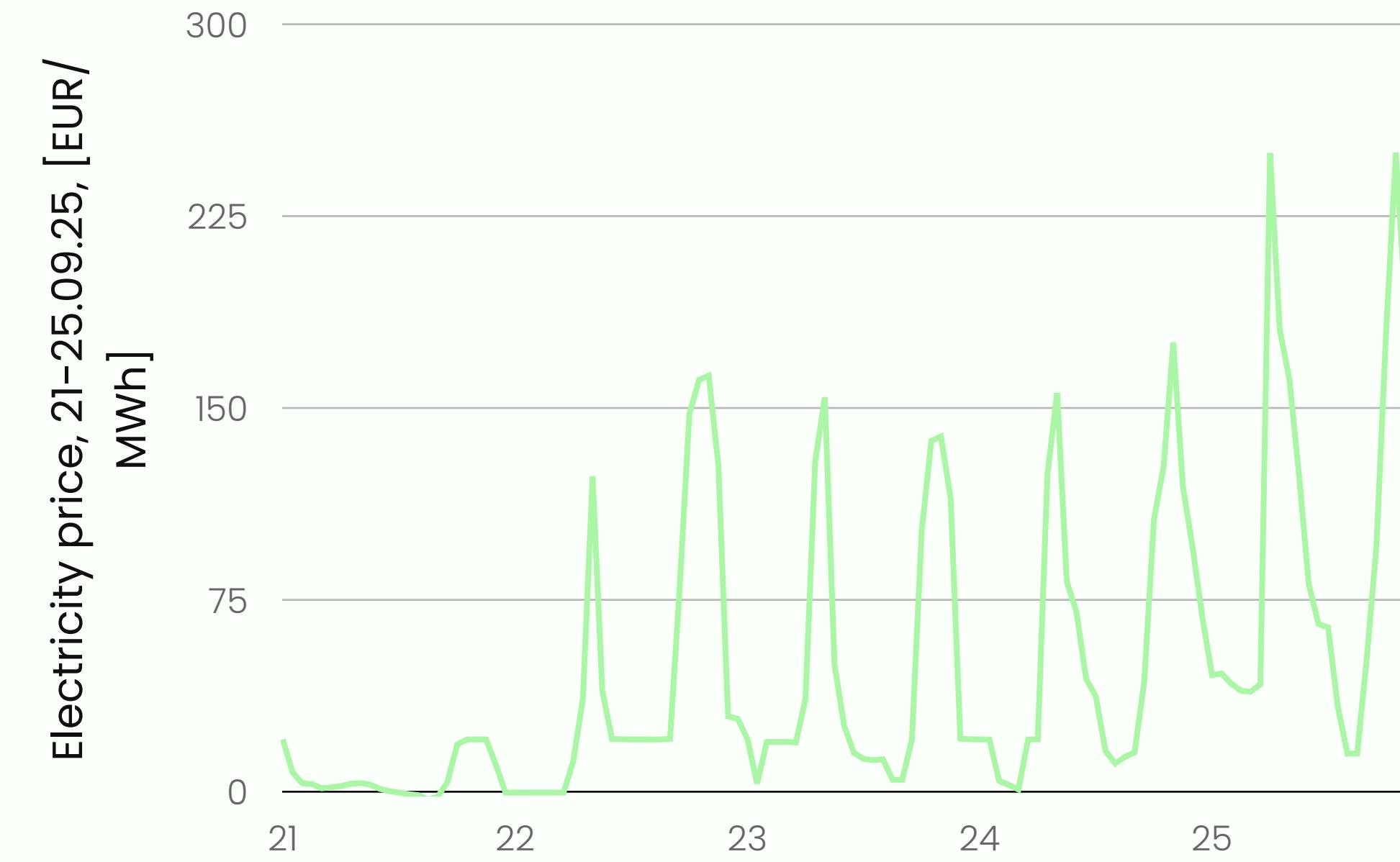
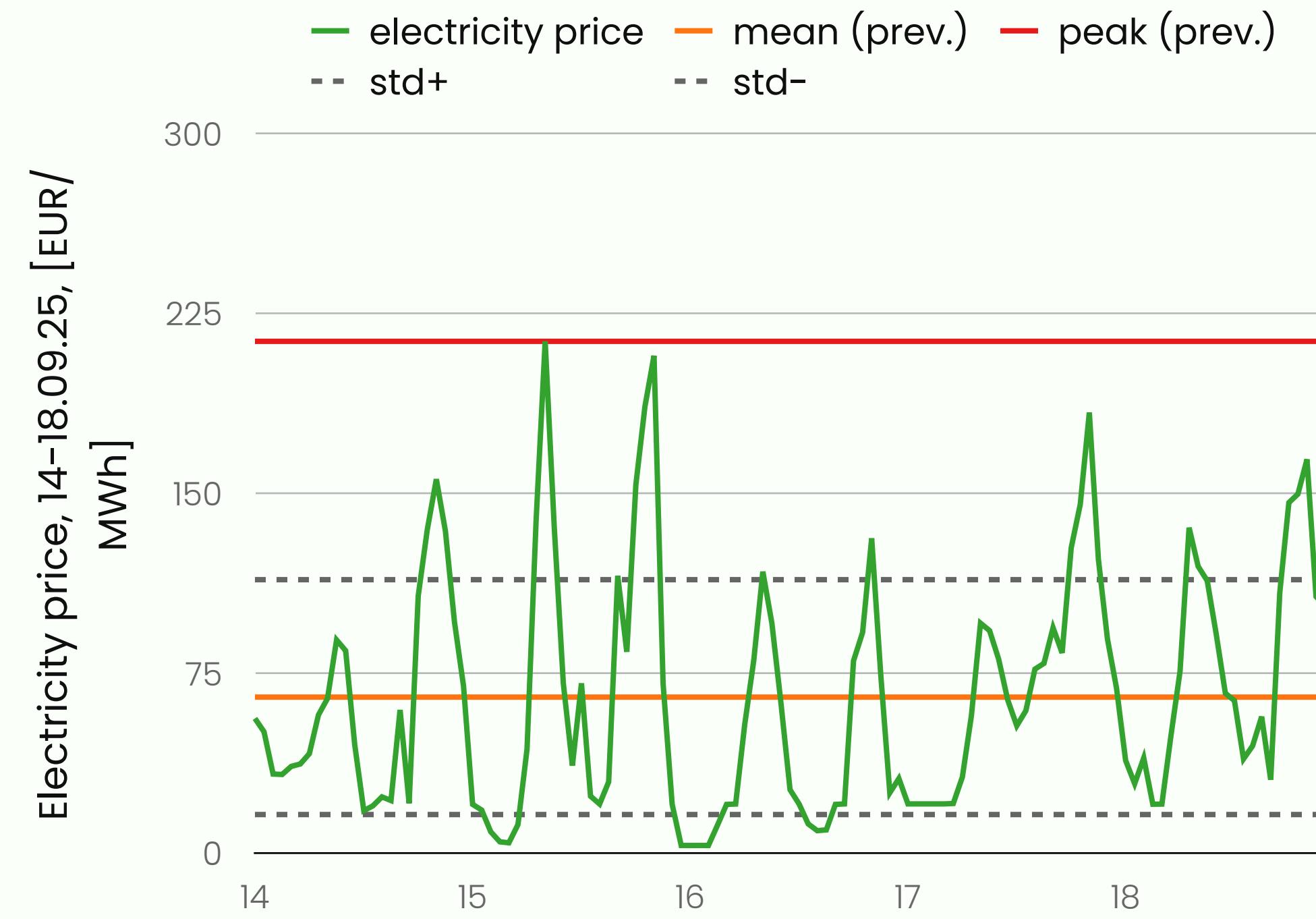
Main goal is to improve:

- Accuracy (by mining relevant patterns)
- Efficiency (by reducing dimensionality)
- Generalisation (by reducing noise)

# METHODS

- ▶ Numeric data: PCA, LDA, Fourier transform, etc.
- ▶ Text: Word embeddings, transformers, bag of words, etc.
- ▶ Images: CNNs, etc.
- ▶ Time series: descriptive statistics, autoregressive features, etc.

# DESCRIPTIVE STATISTICS



Feature	Values
mean / median / mode	65.35 / 57.44 / 20.84
min / max	3.5 / 213.65
var / std	2396.28 / 48.95

# PCA VIA SVD

**Input:**

- Dataset  $X \in \mathbb{R}^{n \times p}$

**Output:**

- Subset of selected features  $Z$  in PC space

**Algorithm:**

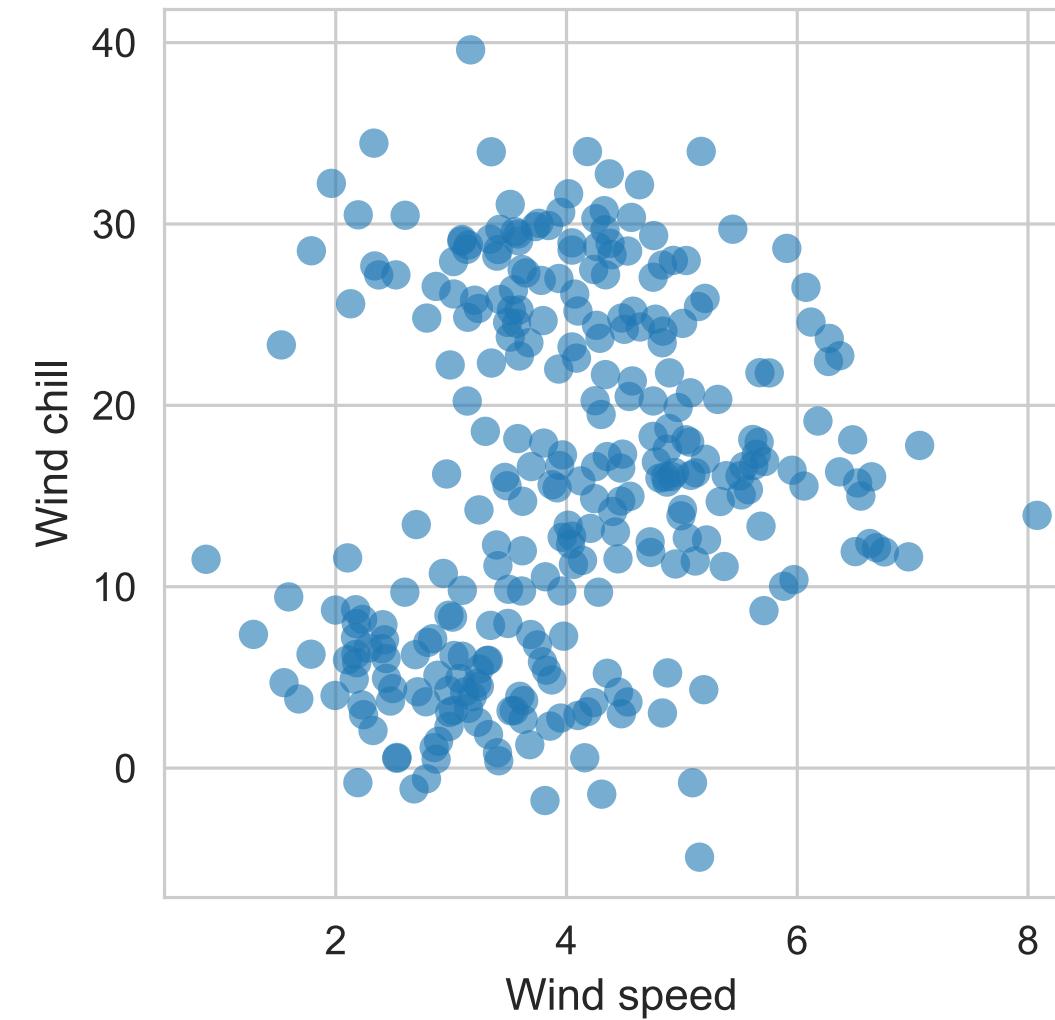
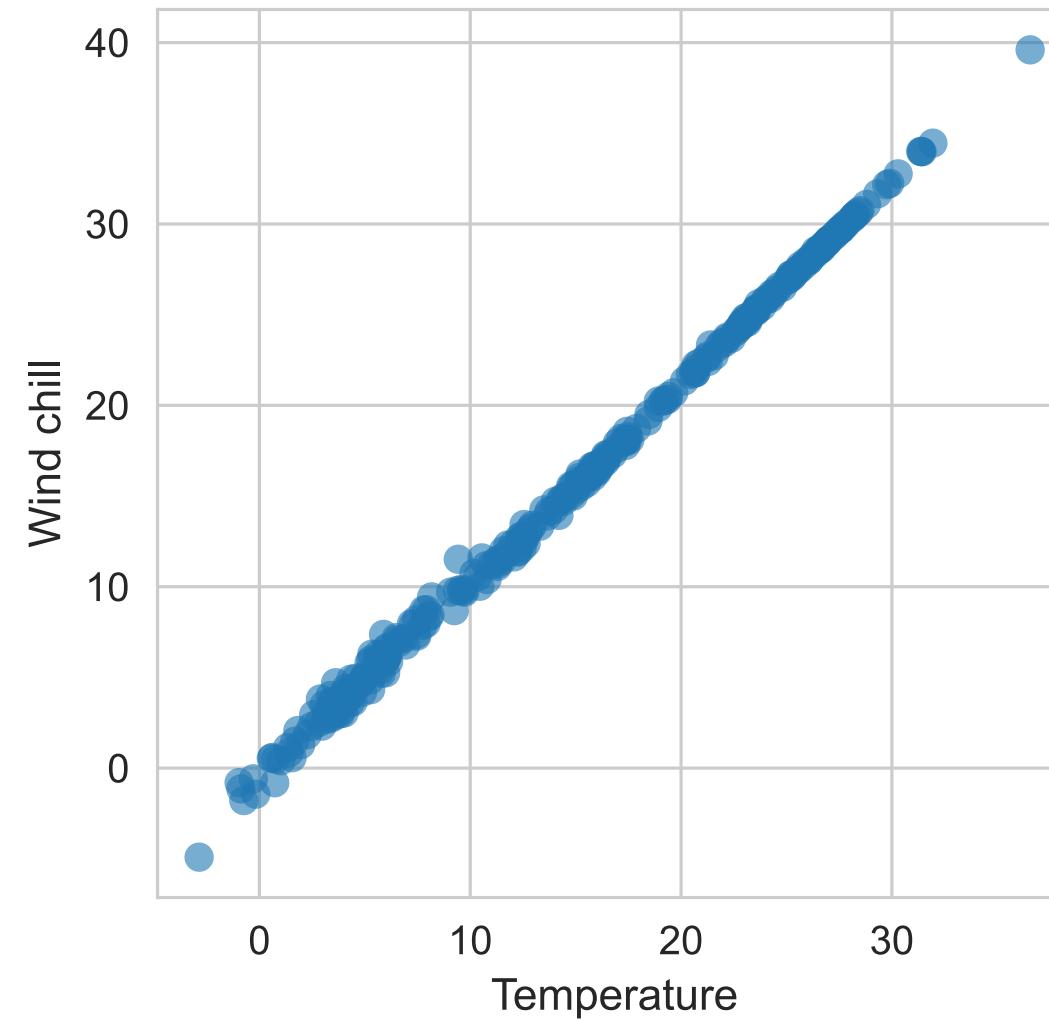
1. Center (and scale) the data:  $\tilde{X} = X - \mu$  ( $\tilde{X} = \frac{X - \mu}{\sigma}$ )
2. SVD decomposition:  $\tilde{X} = U\Sigma V^T$
3. Principal axis (loadings):  $V = [v_1, \dots, v_p]$
4. Principal components:  $Z = U\Sigma$
5. Explained variance ratio (for PCi):  $\text{EVR}_i = \frac{\lambda_i}{\sum_{j=1}^p \lambda_j}$

# PCA

Target variable: demand

Features:

- Temperature
- Wind speed
- Wind chill

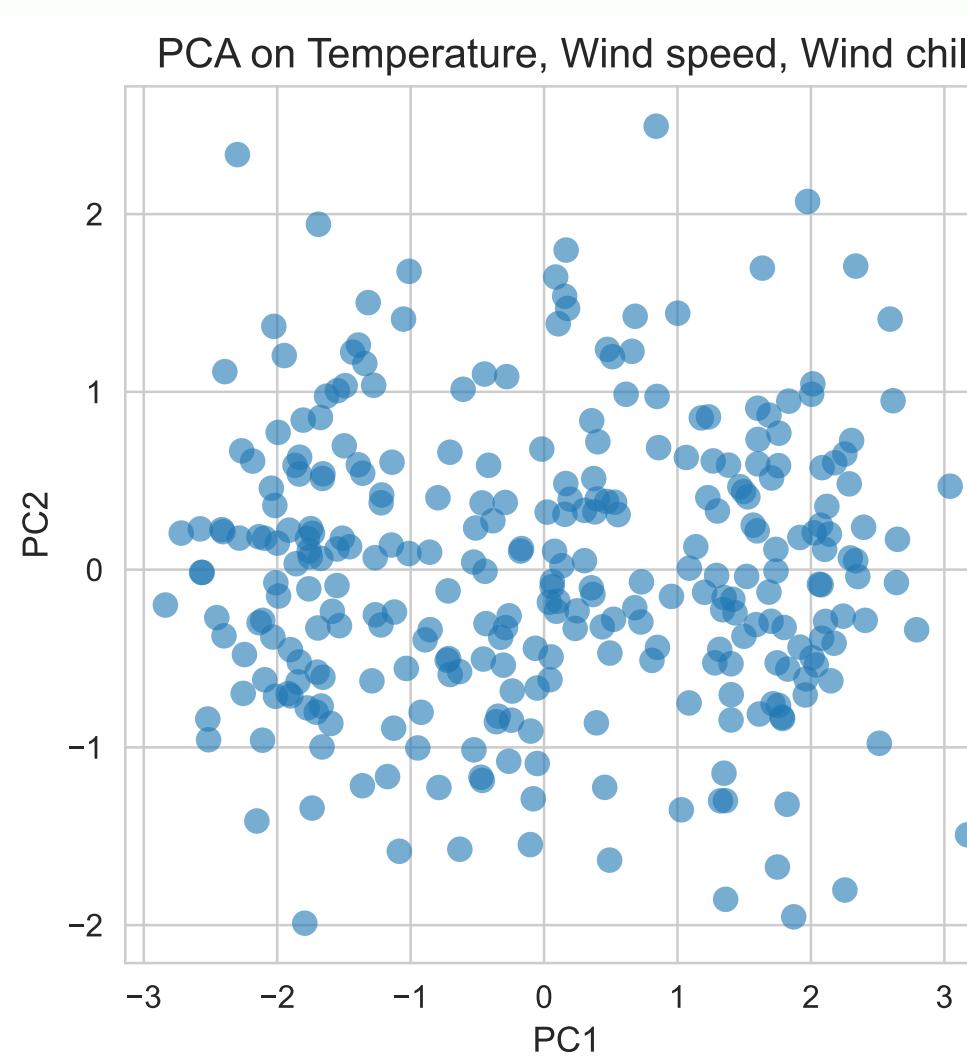
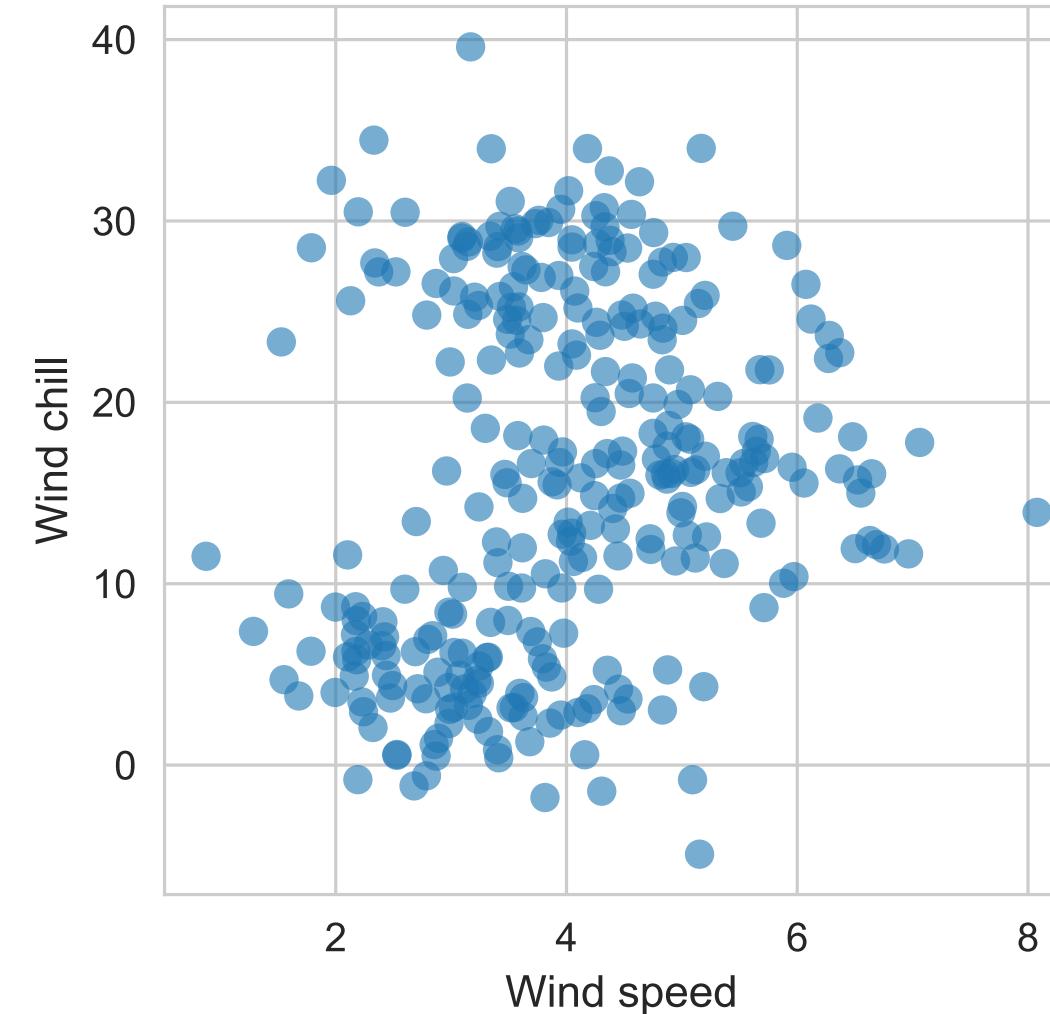
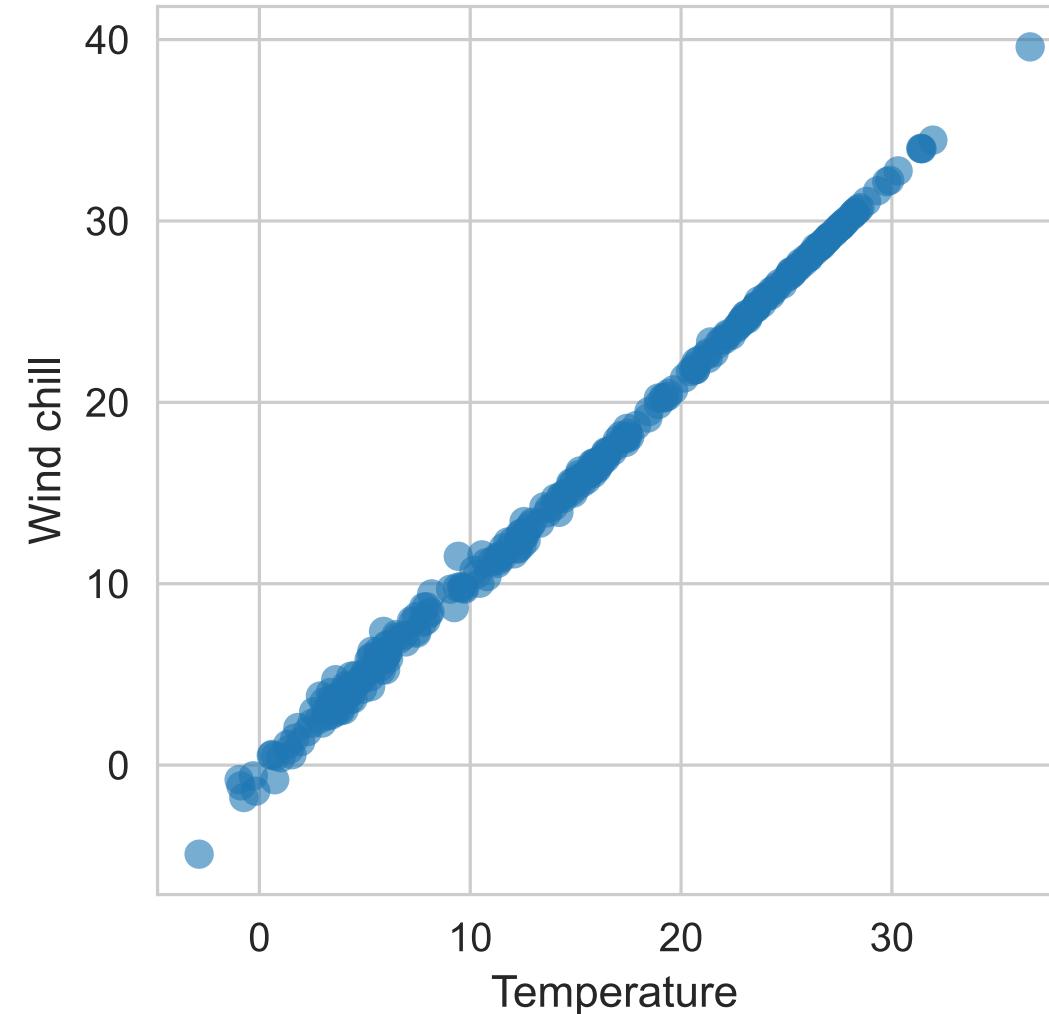


# PCA

Target variable: demand

Features:

- Temperature
- Wind speed
- Wind chill

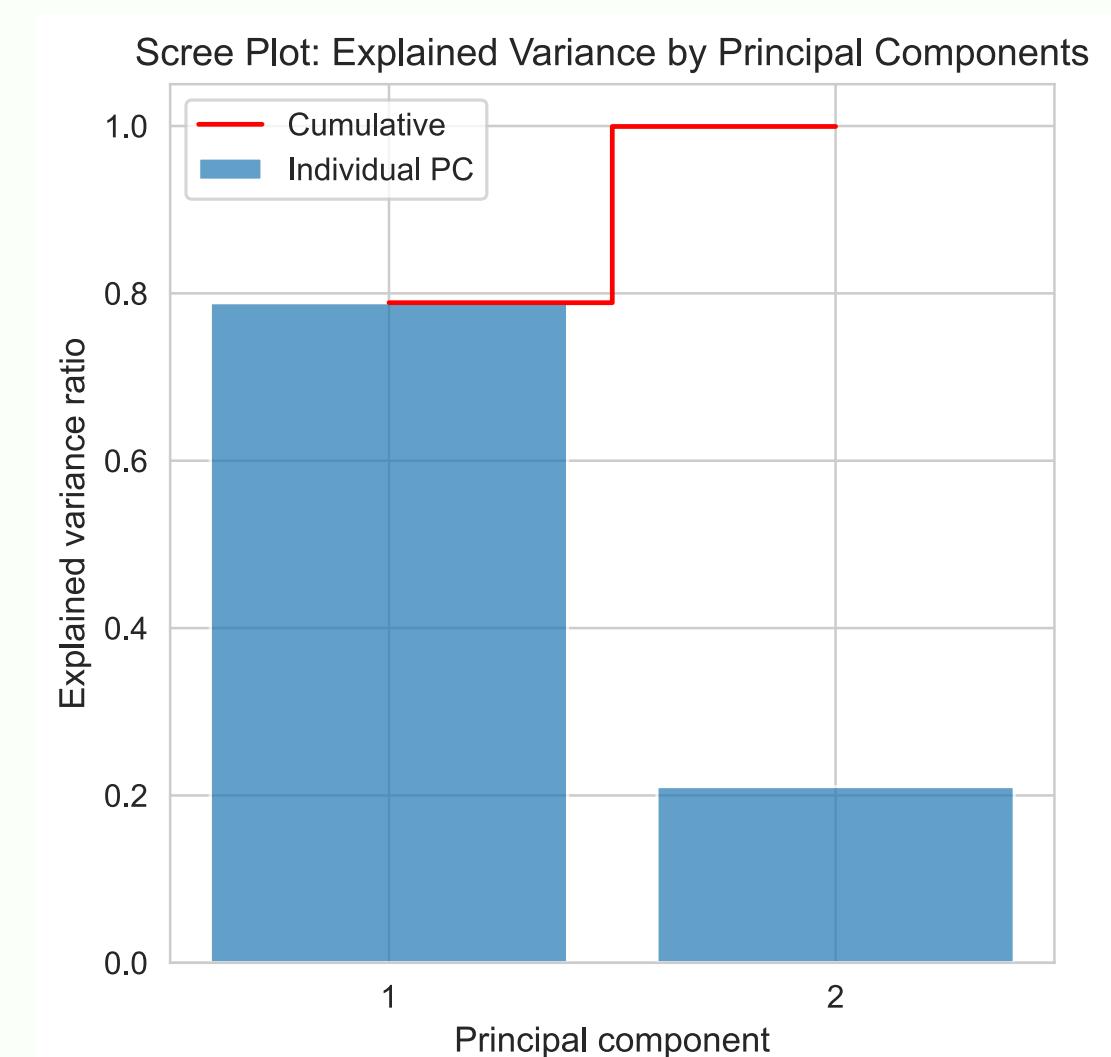
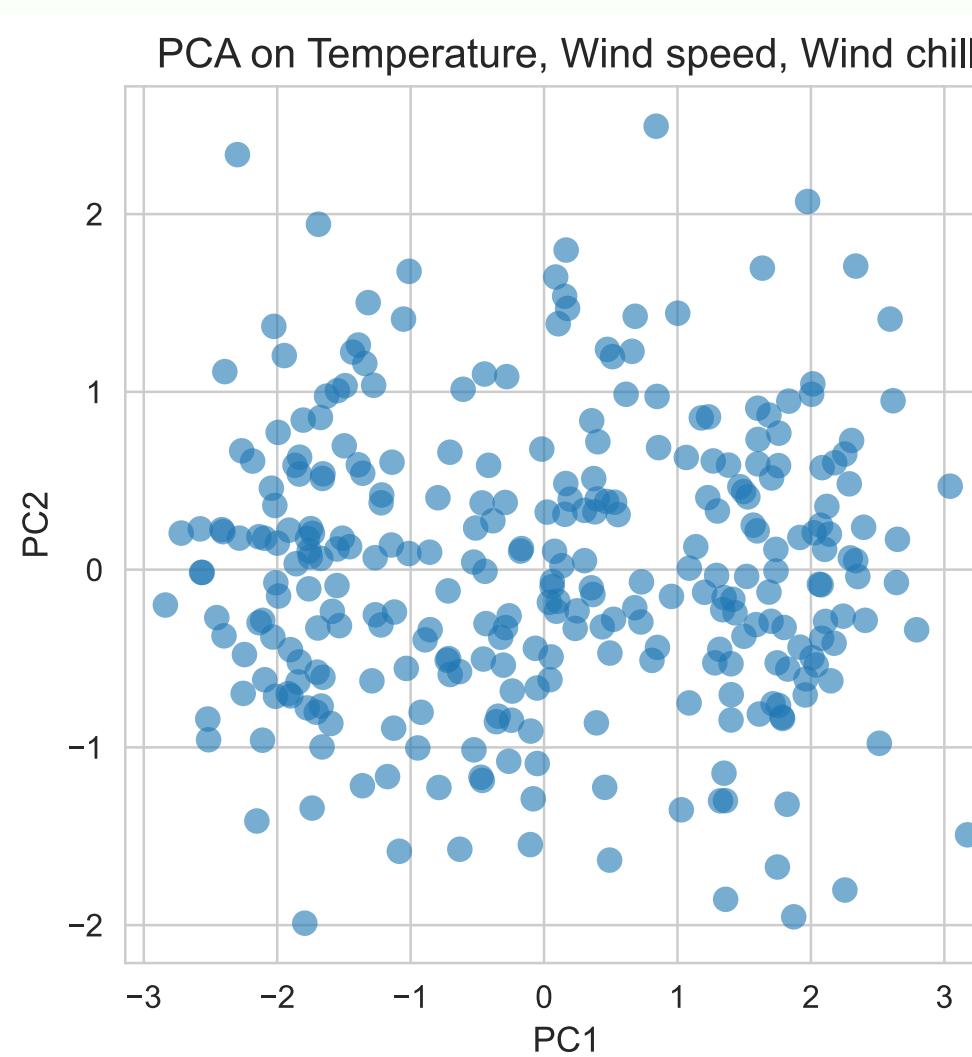
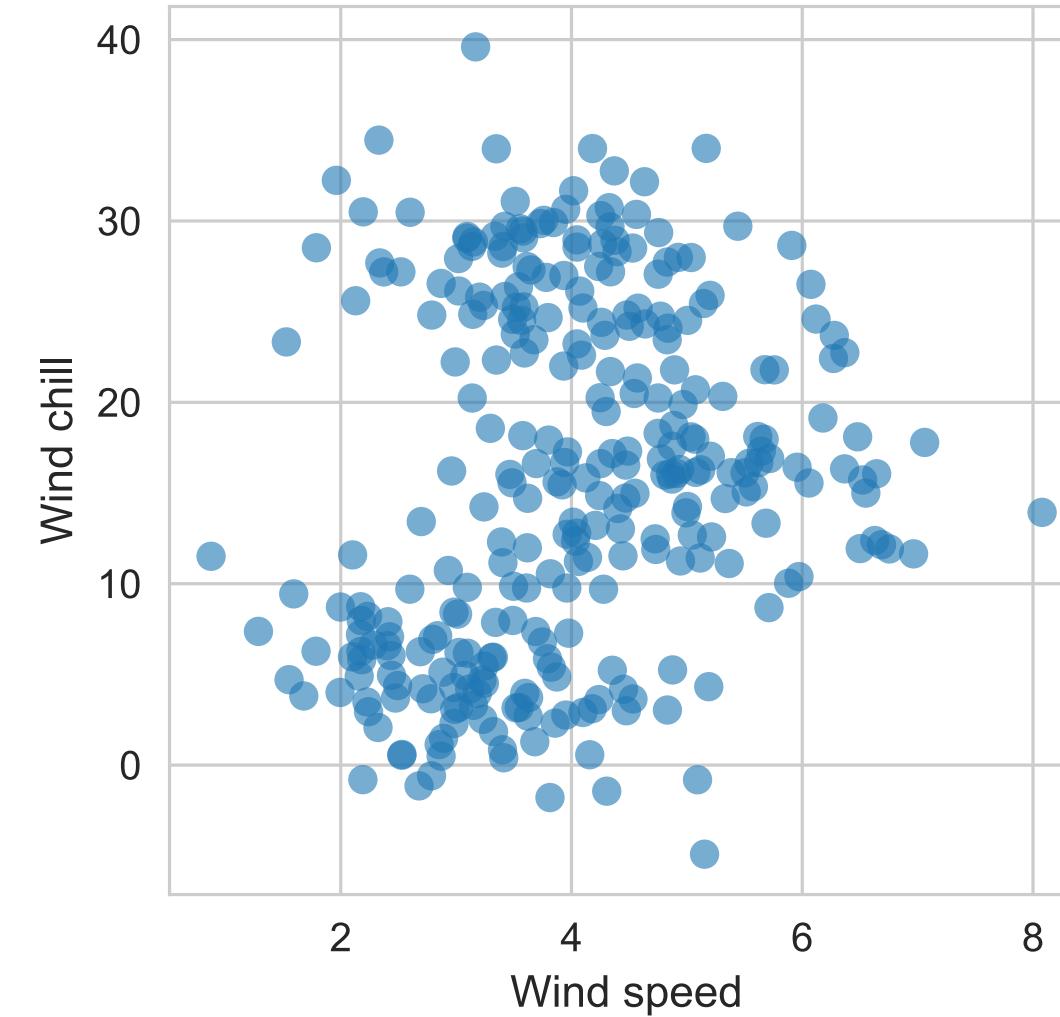
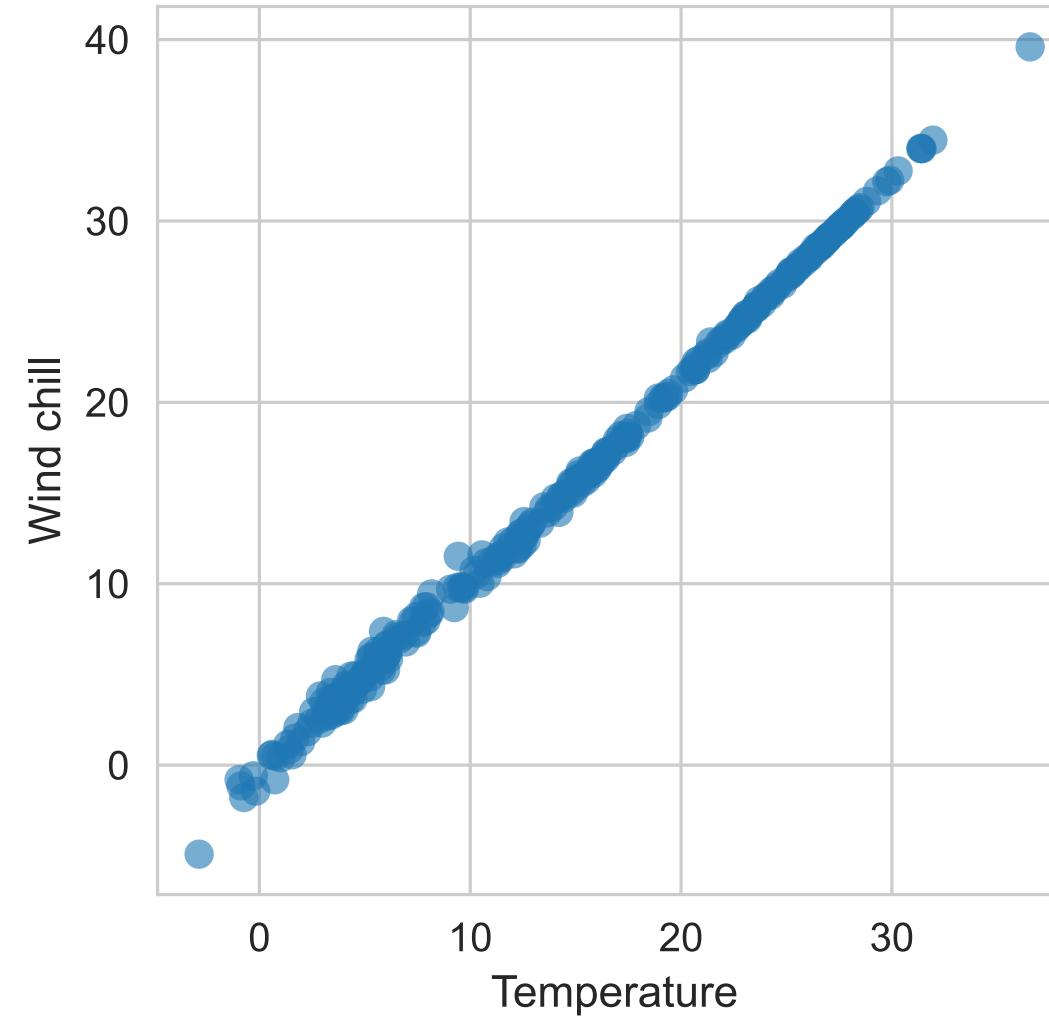


# PCA

Target variable: demand

Features:

- Temperature
- Wind speed
- Wind chill



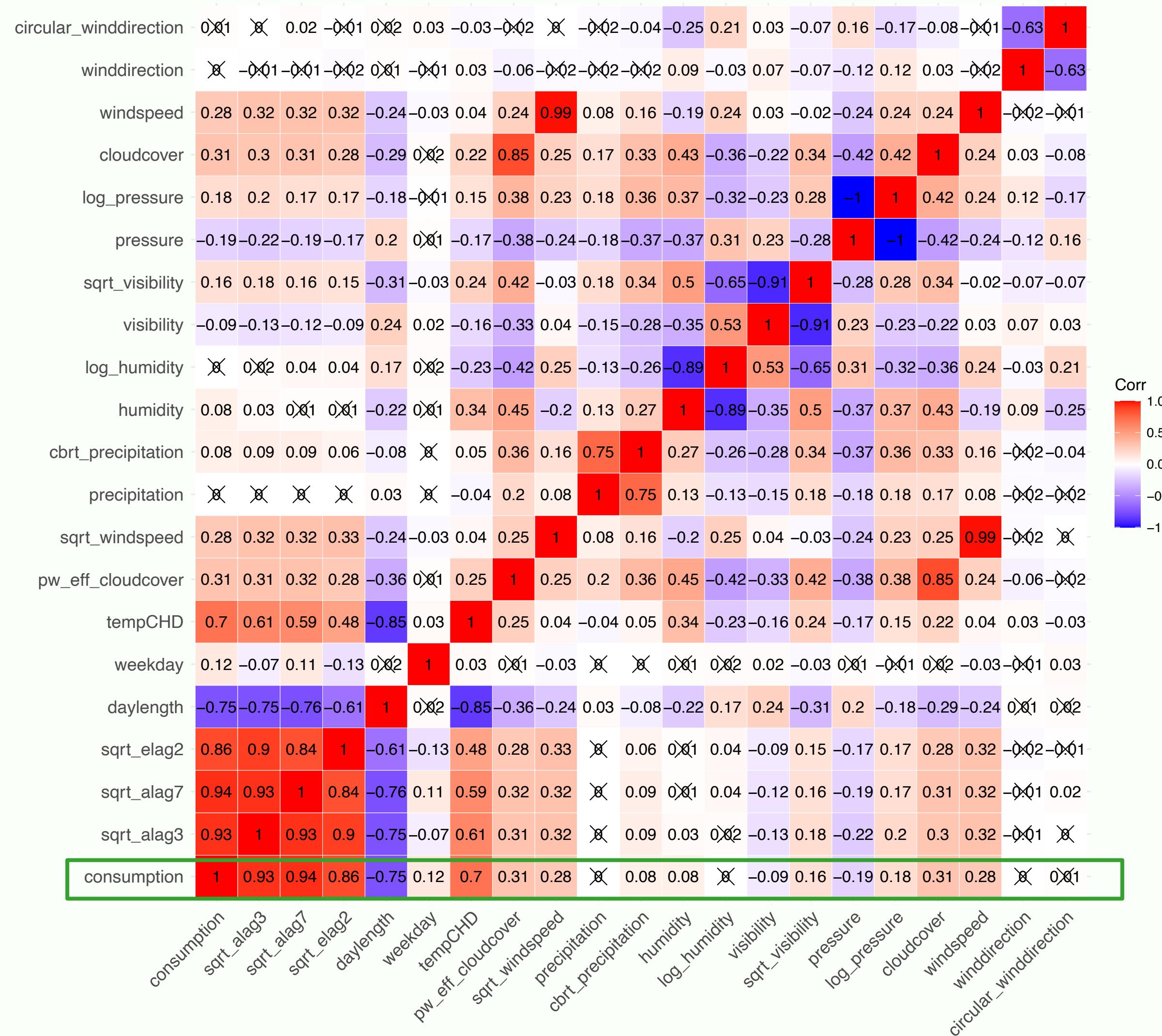
# FEATURE SELECTION

**Feature selection** is the process of choosing a subset of important features from a dataset.

Common methods:

- ▶ Filter methods (correlations, Chi-squared test, mutual information, etc.)
- ▶ Wrapper methods (forward selection, backward elimination, etc.)
- ▶ Embedded methods (LASSO, tree-based, etc.)

# PEARSON CORRELATION



# FORWARD SELECTION (BACKWARD ELIMINATION)

SUMMARY OF VARIABLES USED IN VARIOUS MODELS

Var.	0a	0b	1a	2a	3a	4a	4b	5a	5b	6a	7a	7b	8a	8b
$y$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
$\sqrt{y}$													✓	✓
$x_1$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
$x_2$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
$x_3$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
$x_4$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
$x_5$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
$x_6$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
$x_7$		✓												
$x_8$							✓				✓	✓	✓	✓
$x_9$														
$x_{10}$														
$x_{11}$								✓	✓	✓	✓	✓		
$x_{12}$														
$x_{13}$														
$x_{14}$														
$x_{15}$											✓	✓		
$x_{16}$											✓	✓		
$x_{17}$											✓	✓		

## Input:

- Dataset  $X$  with features  $F = \{f_1, f_2, \dots, f_n\}$
- Target variable  $y$
- Evaluation criterion
- Stopping rule

## Output:

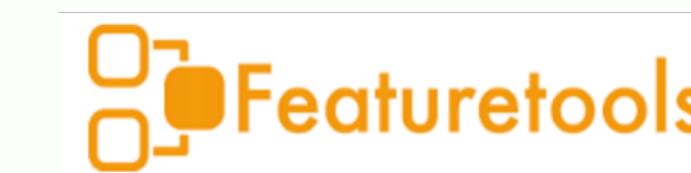
- Subset of selected features  $S$

## Algorithm:

1. Initialise  $S = \emptyset$  ( $S = F$ )
2. Repeat until stopping rule is met:
  - (a) For each feature  $f \in F \setminus S$  ( $f \in S$ ):  
 ▶ Train a model using  $S \cup \{f\}$  ( $S \setminus \{f\}$ )  
 ▶ Evaluate its performance using the criterion
  - (b) Select the feature  $f^*$  whose addition (removal) improves performance
  - (c) Update  $S \leftarrow S \cup \{f^*\}$  ( $S \leftarrow S \setminus \{f^*\}$ )
  - (d) If no feature improves the performance → stop
3. Return the final subset  $S$

# FEATURE ENGINEERING TOOLS

Library	Feature engineering	Feature selection	Open source	Support for time series
Scikit-learn	Yes	Yes	Yes	No
Feature Engine	Yes	Yes	Yes	Yes
Featuretools	Yes	Yes	Yes	Yes
AutoFeat	Yes	Yes	Yes	No
TSFresh	Yes	Yes	Yes	Yes



# HOME ACTIVITIES & BRAIN EXERCISE

None.

*Work hard on your project :).*

Thank you!

Questions?